2nd-WORKSHOP: "FUNDAMENTALS OF LANGUAGE"

TIME	THEME	CONTENT	BY
8:00 to 8:15	A. Introduction;	Workshop's Aim and Schedule;	Moderator
8:15 to 8:30	1st Pause	Coffee or Tea	
8:30 to 9:30	B. Knowledge of participants about the fundamentals of language;	The language of autistic and of nonautistic children;	Each Speaker of two groups
9:30 to 10:45	C. Principles of classical and quantum computing;	Derivation of the principles of classical and quantum computing from neuropsychological tests;	Moderator
	D. Quantum coherence and de-coherence;	The legend of Quetzalcoatl will explain the difference between coherence and de-coherence;	
	E. Semiotics of spontaneous discourse	Emphasis on Pierce's and Morris' semiotics. Revision of the relationship between semantics, syntax, physical means, and pragmatics in spontaneous talk;	
10:45 to 11:00	2nd Pause	Coffee or Tea	
11:00 to 11:30	F. The mathematics of semantics and pragmatics;	Choosing among 3, 300, and 30,000 objects or words;	Moderator
11:30 to 12:45	G. The case of the letters "a" and "b" ;	Monovalent meanings, polyvalence, and their union;	Moderator and assistants
	H. Mental categorization;	Being, nonbeing, and being-and-nonbeing in a dragon;	
	I. Names, snakes, flies, dragonflies, and dragons;	The tension between opposites as the root of creativity;	
	J. Pronouns; Ulysses' "Nohbdy"; Zorro; "The man in the iron mask";	The alteration of pronouns by preschoolers in "my build the tower," "mydog," and the fight of Ulysses and Polyphemus;	
	K. Examples of the relationship among semantics, syntax, and physical means;	Pragmatics as the manager of semantics, syntax, and physical means; Fable of the fox and the crow. Hannibal and Scipio; the "fox of the desert," metaphor, metonym, allegory, irony;	
12:45 to 13:00	L. Closing and evaluation	Workshop worthiness.	Assistants and Organizing Concern