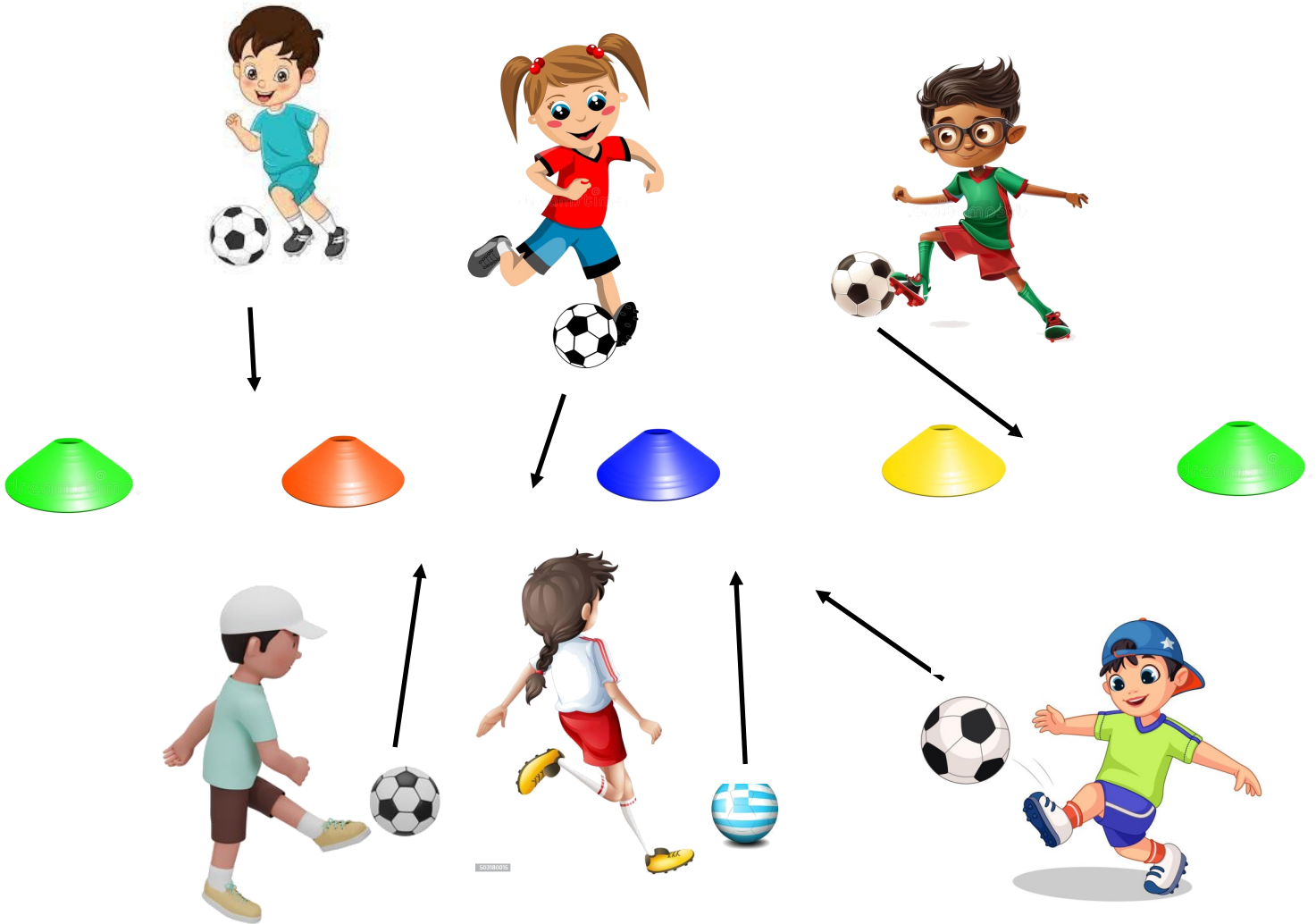


red rover, red rover kick the ball over



- 1) Place a line of pylons in the middle of the field
- 2) Divide your players into 2 teams - one of one side of the line and the other on the other side of the line.
- 3) Each play starts with a ball.
- 4) On the referees command they must kick their ball to the other teams side of the field and return any that are kicked to their side.
- 5) The object of the game is to have the least amount of balls when the referee blows his whistle to stop play. The winner of the game is the team that has the least amount of balls when you blow the whistle again for play to stop.
- 6) Remind them that when the referee blows their whistle that they must stop and freeze.
- 7) Repeat.