## CVAA Track \& Field Order of Events

Running Events - Start at 2:45 pm

| 1. | G F/S | 1600 |
| :---: | :---: | :---: |
| 2. | B-FS | 1600 |
| 3. | G-FS | 400 Relay |
| 4. | G-V | 400 Relay |
| 5. | B-FS | 400 Relay |
| 6. | B-V | 400 Relay |
| 7. | G-V | 1600 |
| 8 | B-V | 1600 |
| 9. | G-FS | 100 H |
| 10. | G-V | 100 H |
| 11. | B-FS | 110 HH |
| 12. | B-V | 110 HH |
| 13. | G-FS | 400 |
| 14. | G-V | 400 |
| 15. | B-FS | 400 |
| 16. | B-V | 400 |
| 17. | G-FS | 100 |
| 18. | G-V | 100 |
| 19. | B-FS | 100 |
| 20. | B-V | 100 |
| 21. | G-FS | 800 |
| 22. | G-V | 800 |
| 23. | B-FS | 800 |
| 24. | B-V | 800 |
| 25. | G-FS | 300 IH |
| 26. | G-V | 300 IH |
| 27. | B-FS | 300 IH |
| 28. | B-V | 300 IH |
| 29. | G-FS | 200 |
| 30. | G-V | 200 |
| 31. | B-FS | 200 |
| 32. | B-V | 200 |
| 33. | G-FS/V | 3200 |
| 34. | B-FS/V | 3200 |
| 35. | G-FS | 1600 Relay |
| 36. | G-V | 1600 Relay |
| 37. | B-FS | 1600 Relay |
| 38. | B-V | 1600 Relay |

Field Events - Start at 3:00 pm (**PV starts at 2:45 pm)

1. Shot Put: ( $3 / 3 \mathrm{Var} / 3$ total FS)

B-V / FS then G-V / FS
2. Discus: ( $3 / 3 \mathrm{Var} / 3$ total $F S$ )

G-V / FS then B-V / FS
3. High Jump:
$B-V, G-V, B / F S, G F / S$
4. Pole Vault
$B-V, G-V, G F / S, B F / S$
5. Long Jump (4 Var / 3 F/S)

Boys / Girls all levels jump for 1.5 hrs
6. Triple Jump (4 Var / 3 F/S)

Boys / Girls all levels jump for 1 hour

## Opening Heights


HJ - GF/S - 4', GV - 4'4", BF/S, 4'6"', BV - 5'2"

## Notes:

1. Non-Varsity Pole Vaulters will get 2 attempts until the final 5 are determined. Those vaulters will get 3 attempts.
2. NO adds to any jumping event once the event has started. HJ, LJ, TJ to start at 3:00 pm
Pole vault to start as soon as possible, when both teams have had sufficient warm up time.
3. For jumping events, teams can designate 5 varsity jumpers ( 5 boys, 5 girls), who will be given priority for completing their attempts.
4. PV order when 2 pits are available will be:
G.Var w/ B. F/S followed by B.Var w/ G.F/S

Order with 1 pit: B.Var, G.Var, G.F/S, B.F/S
5. Lane assignments - Home has even lanes, Visitor has odd lanes. Lanes 4 / 5 will be used for the $4 \times 100 \mathrm{~m}$ relay, lanes $1 / 2$ for the $4 \times 400 \mathrm{~m}$ relay.
6. Races run in lanes will not exceed two extra (non-scoring) heats per level.

Updated - 03/24/2017

