

# GLOSSARY OF LINE DANCE TERMS

DANCE TERMS	BEATS	DESCRIPTION
45	2	Nominated heel touches forward at a 45 degree angle then steps together.
BALL CHANGE	1	On the spot-2 steps done to 1 beat of music changing weight from one foot to the other.
BRUSH-UP a.k.a.HEEL HOOK	4	Touch heel 45 degrees forward, bring the heel up to the opposite knee, touch heel 45 degrees, step together.
CAMEL	2	Step nominated foot 45 degrees forward, drag other foot to close together and take weight on that foot.
CHA-CHA-CHA	2	"SAME AS TRIPLE STEP"
CHARLESTON	4	Step forward on nominated foot, sweep to touch other foot forward, then sweep to step back, sweep to touch nominated foot back.
CLAP	1	As stated - clap hands together.
COASTER STEP	2	Step nominated foot back, step other foot together, step nominated foot forward. 3 steps in 2 beats of music.
DOUBLE HEEL SPLIT	4	Weight on the toes - heels move apart, change weight to the heels - move toes apart. Reverse steps to bring feet together to original position.
GRAPEVINE (a.k.a WEAVE)	Variable	Like a vine but longer, e.g. left Grapevine-step side left, cross right behind, side left, cross right in front, side left, cross right behind, side left etc.
HEEL SPLIT	2	With weight on the toes - heels move apart from each other then back together.
HITCH	1	Lift knee up
HOLD	1	No movement - hold position for one beat.
HOOK	1	Lift heel to just below opposite knee.
HOP	1	As stated - hop onto same foot.
JAZZ BOX	4	e.g. Right Jazz Box - Step right across left, step back left, step side right, step left together. This step can also have a directional change.
KICK	1	As stated - kick the foot forward from the knee.
L	N/A	Left foot.
LOCK	2	Step forward on nominated foot, bring other foot behind to "lock" into position.

DANCE TERMS	BEATS	DESCRIPTION
MAMBO	Variable	Step forward on foot, rock back onto other foot, step original foot together (or can be slightly back)
MONTEREY TURN	4	Touch right toe to the side, turn 180 degrees to the right step right together, touch left toe to the side, step left together take weight onto left.
PADDLE TURN	2	Step forward on nominated foot, turn 90 degrees (1/4 turn) and take weight on other foot.
PIVOT TURN	2	Step forward on nominated foot, turn 180 degrees to face the opposite direction take weight onto the front foot.
R	N/A	Right foot.
ROCK	1	Change weight from one foot to the other without changing the position of the feet.
ROCKING CHAIR	4	Step nominated foot forward, rock back onto other foot, step nominated foot back, rock forward onto other foot.
SCOOT	1	Hopping forward on nominated foot when other has been hitched.
SCUFF	1	Swing nominated foot through brushing the ground as it passes the other foot.
SHUFFLE	2	3 steps done to 2 beats of music. Done in ALL directions. e.g. step forward left, right together, step left forward.
SLAP	N/A	Hitting the boot or knee etc with the hand.
STOMP	1	Stomp the foot on the floor to make a loud sound.
STRUT	2	Step nominated heel forward with the toe up, slap the toe to the floor. Heel strut is the same but use heel then toe.
SWIVEL	Variable	Like a "Twist" but continuing in one direction e.g. heels left, toes left, heels left, toes left etc.
TAP	1	Place foot in direction nominated without any weight on it.
TOUCH	1	Place foot in the direction stated without any weight on it.
TRIPLE STEP	2	3 steps done on the spot to 2 beats of music. If a triple step moves it becomes a "shuffle".
TURN	1	A change in direction. The direction and degree of turn will be stated.
TWIST	1	Movement of both heels turning out together to the nominated side.
VINE	4	Step nominated foot to side, step other foot behind, step nominated foot to side, step other foot together. Can be done forward, back or to the sides.
WALTZ	3	Step forward or back on nominated foot, other foot steps together, nominated foot steps together. Lead foot alternates with each waltz step done.
WEAVE	Variable	An extended vine travelling in one direction.