



AICAMP

Weekend Class 2026



Year 4-6 | Project-based AI, Coding & Creative Technology

`</>` Cute, hands-on and fun learning every Saturday!



9:30am-11:30am every Saturday



Location: Level 2, The Red Centre at PAC, near the swimming pool side



Projects children will create

1 Create a Game

Build an interactive story or mini game

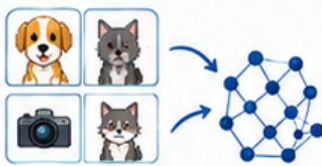


- Code with blocks
- Animate characters
- Loops & events
- Storytelling



2 Train an AI

Teach a model to recognise images



- Testing...
- Pixels & images
 - Collect data
 - Train a model
 - Test & improve



3 Build a Smart World

Create an AI game or simulation



- Design a smart city
- Systems & rules
- Problem-solving
- Simulation & testing



4 Design for Good

Imagine a responsible AI solution



- People & planet
- Ideas that help
- Ethics & impact
- Teamwork & pitch

What children will learn

- Computer basics
- Coding basics
- AI basics
- Create projects
- Problem-solving
- Creativity & teamwork
- Confidence with technology

Activities include

- Pixel art
- Mini games
- AI image training
- Smart world design
- Storytelling
- Pitching ideas



A year-long journey from coding to AI innovation