



## USAGI WHITE PAPER

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USAGI token was created on October 17, 2022 with an original 1 billion max supply and 8% tax split between buying/selling to make it a deflationary token. On April 19, 2023 it was decided to relaunch the token with 0% tax and with new benefits for holders in USAGI. All holders received an airdrop on April 29, 2023 at a 1:1 ratio with their holdings in USAGI. After April 30, 2023 old USAGI token holders can claim the new token via telegram. Their new position in the relaunched token will be calculated by their previous holdings value at time of snapshot on April 27, 2023.

### **USAGI TOKEN USAGE**

USAGI token is an ERC20 token that will be the in-game currency for all video games produced by USAGI in partnership with Rabbit Studios LLC. Rabbit Studios LLC is creating, managing & operating all video games that will incorporate USAGI token as in-game currency. USAGI token holders will be able to use the token to purchase weapons, characters, skins, vehicles, maps, secret functions and more. Holders will also have access to other mini-games, smaller single player games and demos by just holding USAGI. USAGI token will also be used as a verification for access to other crypto gaming related projects from partners in the future.

### **RABBIT STUDIOS LLC**

Rabbit Studios LLC is a Delaware incorporated software development company created on August 25, 2022. It has publishing rights with Epic Games & Steamworks for releasing video games & applications on their respective platforms, with access to Nintendo/Sony development consoles & tools. All games developed will be utilizing unreal Engine 5.03-5.1.1 with games also receiving upgrades to newer engine versions once available from Epic. Rabbit Studios also

utilizes custom in house made game engines for RPG/Mobile games.

### Death Rabbit Arena



Development for Death Rabbit Arena started in January 2023 with conceptual design in December of 2022. It is built on Unreal Engine 5.1.1 and is a Single-Player/Multi-Player shooter video game with big open world maps. It is comparable to Call Of Duty:Modern Warfare & Counter Strike. It bares some traits with shooting style games from the 2000's. For online play you will be able to use USAGI token to purchase weapons, characters, skins, vehicles, maps & other stuff on full game release. Pre-Access is scheduled for June 2, 2023 on the Steam storefront and Epic games will be announced at a later date. It will have a \$9.99 USD price for pre-access and be available worldwide in every country Steam is available in. Price will increase closer to game launch & with major updates throughout the summer of 2023. Proceeds from game sales will be used to pay for dedicated servers & host tournaments with USAGI token as prize payouts.

### EPIC/STEAM

Epic & Steam are the major PC gaming hosts for purchasing and playing games online. Steam currently has an average of 132 million monthly users while Epic has 62 million on average. Both platforms are excellent for release for a multitude of reasons. Steam is the go-to for all PC gaming with excellent tools for developers and marketing while Epic has most of it's users from its popular Fortnite battle royale game. Both have different views on blockchain video games.

Currently steam is very selective and has extensive review periods for letting anyone release a video game with blockchain technology in it regardless if its free or not. Epic on the other hand is more lenient but still requires a full review before launch. For Death Rabbit Arena in both storefronts we will be releasing the game first as a pre-access with an emphasis on building a traditional gaming audience. When we are ready to incorporate USAGI token into Death Rabbit Arena in Fall of 2023 we will be a step ahead as both stores will have the game running while the blockchain portion is in review to be added. If we hold off on releasing as a traditional game then we run into the problem of being held up in lengthy reviews and missing out on traditional gamers.

### **STAKING**

USAGI holders will be able to stake their holdings at a date TBA in late summer/early fall 2023. Staking will be available directly on the website [www.theusagi.com](http://www.theusagi.com) and will be available to anyone holding more than 1 million tokens. A percentage of all in game USAGI token transactions will be put into a staking pool for distribution to those who are staking. More details to come and whitepaper will be updated as well.

### **HOLDING**

USAGI holders will be able to receive benefits automatically by just holding over 4 million tokens in their wallet from April 30, 2023 and beyond. Those who do not sell or transfer will be automatically placed on a list for airdrops & other benefits in the future. All holders with wallets over 4 million tokens will automatically get access to weapons/characters in game when released. If those weapons/characters are NFT's then an airdrop will commence to holders who haven't sold or transferred to other wallets for the purpose of selling.

### **DEVELOPMENT FUNDS**

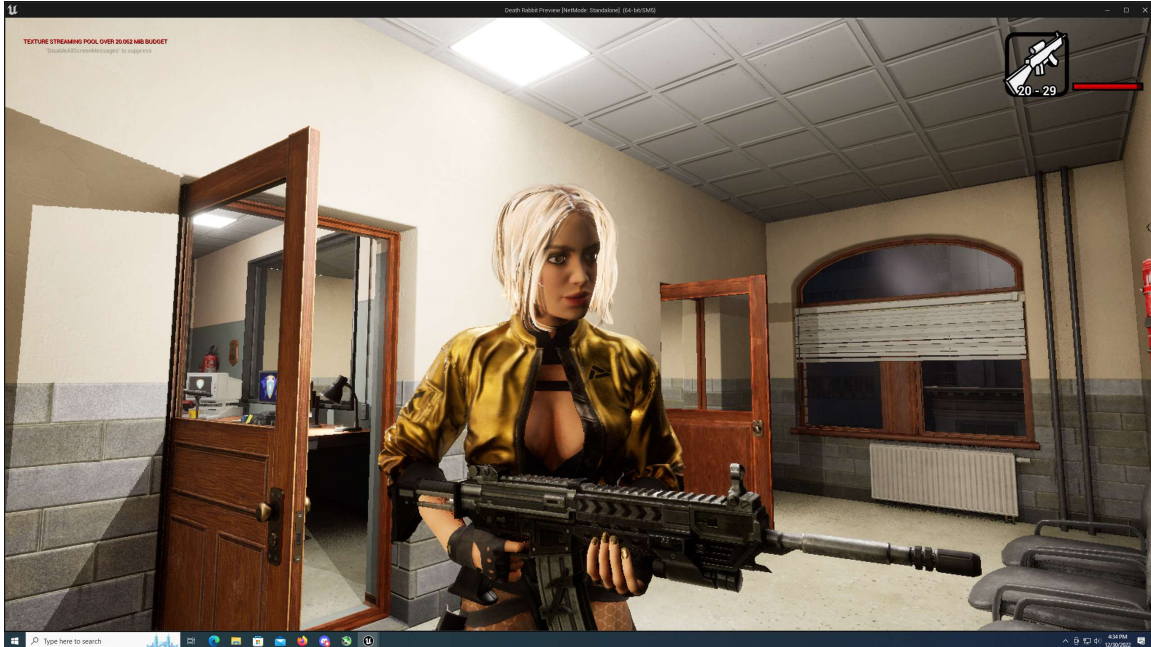
A portion of USAGI tokens will be held in USAGIDEVWALLET.ETH and others to be announced at a later date for the sole purpose of funding future developments and scaling up current projects. Announcements will be made when funding a new/and or scaling up a current project is in the works. A separate wallet will be created for tournament funds/payouts etc.

### **TOURNAMENTS**

USAGI tournaments will begin in late June 2023 for USAGI token holders. They'll be an entrance fee payable by USAGI token and they'll be rewards for the top 6 payed out in USAGI token. Tournaments will take place in Death Rabbit Arena in a open world map to be decided before the tournament with every player having the ability to use any of the standard game weapons and characters. No special weapons/characters will be allowed for prize tournaments etc. A special Death Rabbit game build will be sent out to players for the tournament to be played on.

## FUTURE PROJECTS

Currently they are two other video games in development for USAGI token holders that started when USAGI token was created. Both are on a research pause and will resume in the fall/winter of 2023.



## UPDATES & NOTES

This area will be used for notes and updates to the white paper with dates added etc.

First whitepaper edition written on 4/29/22