

Some Things Fall Away

11

Cue:**CHESHIRE CAT:**

It isn't how much time. It's how we use the time.

ALICE:

But he is always out of time.

CHESHIRE CAT:

Perhaps he hasn't much to give. [MUSIC GO]

Alice, pause, and let the picture in.

To be *there*, Puss, that's to be in Wonderland.

Start

Vamp

2 CHESHIRE CAT:

Gtr.1(Ac.)

B_b5

Gtr.2(El.)

You can kick at heav - en, — Or cry out to the sky. You can

B_bm/A_b

go be-low - words, — And still there's no re-ply. — And no, there is no rea - son, —

E_b2/G

G_bMAJ⁷

A_bsus⁴

Some things fall a-way — (ay) — The

A_b

E_bsus⁴

E_b

10

heav-ens are for - ev - er, Our days pass with the light. We

Gtrs. cont.

mp B_b⁵

Vcl.

B_bm/A_b

11

rise up with the morn - ing, And then we bid good-night. And

E_b²/G

G_bMAJ⁷

12

13

no, there is no rea - son, Some things fall a - way

A_b²sus⁴

A_b²

A_b

14

15

(ay)... Sor - row calls

Ebsus⁴

Ebad⁴

+Cym. swell

16

17

18

with the eve - ning, With the wind be-neath your door.

Tpt. (b) Vcl.
mp

mf E_bm⁹

19

w/Bs.Cl.

A_badd⁴

— at — the win-dow, — Meet their gaze —

G_bMAJ⁷

20

21

Bs.Cl.

+Cym. swell

End

(to m. 29)

You

B_bm⁹

22

23