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# **Maitland District Netball Association Inc**

## **Twilight Game Rules**

Review Dates	
<b>Adopted</b>	25 <sup>th</sup> January 2021
<b>Amended</b>	22 <sup>nd</sup> January 2024

- ❖ Maitland District Netball Association Twilight Games are a social event. Point scores will be kept, and divisional winners and runners up will be assigned.
- ❖ Supplementary Regulations will be established by the Management Committee for each event of Twilight Games.
- ❖ NSW relevant policies will apply including, Code of Behaviour and Disciplinary Policy.

## 1. Registration

- 1.1. All teams wishing to enter must register via the Play HQ platform.
- 1.2. A player may register in a maximum of 2 teams.
- 1.3. Teams must nominate the division they wish to enter.
- 1.4. The registration fee is payable upon completion of the members registration via the Play HQ platform. Fee will be set by the Management Committee.

## 2. Grading / Divisions

- 2.1. Teams will be allocated to a grade/division following team nomination.
- 2.2. Age and divisions will be set by the Management Committee.
- 2.3. A maximum of 8 teams will be allocated to a division.
- 2.4. Divisions may include female only or mixed.

## 3. Games

- 3.1. Games will be played in accordance with the INF Rules of Netball.
- 3.2. Game times will be set by the Management Committee.
- 3.3. Length of game will be set by the Management Committee.

## 4. Uniforms

- 4.1. Each team may wear any fitness attire but must include the same colour shirt/singlet for each player.
- 4.2. Each player must wear enclosed sport shoes with a non-marking sole.

## 5. Teams

- 5.1. There is no cap on the number of registered players for a team.
- 5.2. Teams must supply their own set of positional patches and ball.

## 6. Umpires

- 6.1. Each team must supply an umpire to every game the team is allocated to play.
- 6.2. Teams who do not supply an umpire will have a player removed from the court to supply an umpire. Where this leaves a team with less than 5, a forfeit will be applied to provide the required umpire.
- 6.3. If a team member is umpiring, they can swap out each quarter with another team member, so they can take the court to play.
- 6.4. Players may be the umpire and will be permitted to swap at half time if taking the court.

## 7. Points Scores

- 7.1. Although games are social, games will be scored.
- 7.2. Winners and runners up will be assigned at the completion of the event.

## 8. Disputes/Complaints

- 8.1. Disputes will not be entered into.
- 8.2. Complaints will be managed in accordance with the relevant NSW policy.