

I-CUP TOURNAMENTS

Each team will play a minimum of 3 games.

The tournament divisions, match duration, maximum roster size are displayed in the table below:

| | 2020 | 2021 | 2018 | 2017 | 2016 | 2015 | 2014 | 2013 | 2012 | 2011-10 | 2007-2008 |
|-----------------------|------|------|------|------|------|------|------|-------|-------|---------|-----------|
| | U6 | U7 | U8 | U9 | U10 | U11 | U12 | U13 | U14 | U15-U16 | U17-U18 |
| Format | 6V6 | 6V6 | 7V7 | 7V7 | 7V7 | 9V9 | 9V9 | 11V11 | 11V11 | 11V11 | 11V11 |
| Roster | 12 | 12 | 14 | 14 | 14 | 16 | 16 | 18 | 18 | 18 | 18 |
| Heading | NO | NO | NO | NO | NO | YES | YES | YES | YES | YES | YES |
| Build out line | NO | NO | YES | YES | YES | NO | NO | NO | NO | NO | NO |
| Match Duration | 2X20 | 2X20 | 2X25 | 2X25 | 2X25 | 2X30 | 2X30 | 2x35 | 2x35 | 2x35 | 2x35 |
| Ball Size | 3 | 3 | 3 | 4 | 4 | 4 | 4 | 5 | 5 | 5 | 5 |
| Offside | NO | NO | YES | YES | YES | YES | YES | YES | YES | YES | YES |

Number of brackets for each division will depend on the numbers of teams that register for the tournament.

Team/Player Eligibility:

Teams must be properly registered with any U.S. Soccer National Member Organization including USYS, US Club, AYSO, etc. Cal South Registration System will be used to register teams and create roster. Players must have valid players ID cards with any US Soccer National Member Organization and coaches must be in full compliance of Risk Management policies in California. Players may only be rostered with one team participating in the Tournament. Laminated current year State Player/Coach Passes from US Club Soccer, US Youth Soccer, USSSA, AYSO are accepted. Any player who fails to provide a player pass before the game will be unable to play. Player passes will be cross checked against the roster before each game during team check-in by the field marshal.

Team Check-In:

Full teams (**ALL PLAYERS**) must check-in with the **REGISTRATION ONE (1)** hour prior to the scheduled game time. Admin will inspect player equipment, check players against the player passes and game cards, and issue any other necessary instructions. **TEAMS ARE NOT** permitted to participate in the game without conducting game check-in. The admin(s) are there to assist you with anything you might need and to handle the administrative

concerns of the games. **A bracelet with the category color will be given to the player, this is their player game pass. Without the bracelet they are NOT PERMITTED to participate in the game.**

Admin or Field Marshall do not have authority over any decision made by a referee. The Field Marshals will hold the player, coach, and team official passes for both teams in their possession during the game. At the end of the match, please head to the Field Marshall Tent to pick up player cards and verify score. **Your RESPONSIBILITY is to VERIFY and sign the official game roster.**

Cheating:

Any team who caught cheating will result in the forfeit of ALL games, whether played or not, in the tournament. **A refund will NOT be issued in any circumstance.** Letter of cheating will be sent to Club Directors and State Association CALSOUTH, SOCAL or US SOCCER CLUBS.

Entry Fees:

Entry fees per team are determined by the age group in which the team is playing.

Early Bird Entry Fee-

Dec 30th - Feb 21st: (Best Value)

U6-U7 (\$475), U8-10 (\$650), U11-12 (\$795), U13-19 (\$895)

Regular Entry Fee-

Feb 22nd - April 4th:

U6-U7 (\$595), U8-10 (\$750), U11-U12 (\$895), U13-19 (\$995)

Registration Ends-

April 4th.

Teams placed on the waiting list will be communicated to by April 11, 2025, if they will be accepted to the event or no open spot are available.

Refund Policy:

Withdrawal and refund requests must be made before the tournament deadline of April 4th, 2025, to receive a refund. A full refund minus a \$150.00 administrative fee will be processed if request is made prior to entry deadline. A refund will not be issued if the team withdraws at any time after the deadline of April 4th, 2025, or for any other reasons during or after the event. Cal South reserves the right to amend the tournament rules as conditions may warrant.

Referee Fees:

REFEREE FEE IS INCLUDED IN TOURNAMENT REGISTRATION FEE

Point System:

- **Win – 3 Points**
- **Tie – 1 Point**
- **Loss – 0 Points**
- **Forfeits – Winning team is awarded a 1-0 win**

Tiebreaker for Pool Play:

Ties in points in the preliminary rounds shall use the following tiebreaker rules in order:

1. **Points**
2. **Goal differential (goals scored minus goals allowed)**
3. **Winner between teams**
4. **Coin toss**
5. **Pks from the mark (5 shots and sudden death)**

Match Rules:

ICUP TOURNAMENTS follows the FIFA/IFAB current laws of the game except adjusted rules stated in this document. The spirit of the game and safe environments for the players, coaches, referees, and staff is our priority. Unlimited substitutions will be allowed at any stoppage of play at the discretion of the referee.

HOME TEAM

- The home team will need to have alternate uniforms if both teams are the same color. (Pinnies will be available if needed)
- The home team will need to provide 3 game balls to start the match
- The Home team will choose the side, visitor kick off

Referees will be instructed to not add time for injuries to a game except in the most extenuating of circumstances.

7v7 and 9v9

- In 7v7 and 9v9 matches, goalkeepers can punt freely, however, goals can't be scored directly
- 7v7- build line, offside will be called from build up line
- 9v9 and 11v11- Offside is called from halfway line to goal line
- All other FIFA laws of the game apply

DISCIPLINARY ACTION (RED CARDS)

A player receiving a red card will be suspended for the remainder of the match

- **DOUBLE CAUTION- SUSPENDED SAME GAME**
- **RED CARD (SERIOUS FOUL PLAY) – 1 GAME SUSPENSION**
- **RED CARD (VIOLENT CONDUCT FIGHTING) – EXPELL FROM TOURNAMENT**
- **RED CARD (DOGSO) – SUSPENDED SAME GAME**
- **RED CARD (FOUL LANGUAGE TOWARDS REFEREE CREW)- 2 GAMES SUSPENSION**
- **RED CARD (FOUL LANGUAGE TOWARDS OPPONENT) – 1 GAME**

The tournament directors have the right to extend the player's suspension depending on the reason for the red card. Send offs for violent conduct or referee abuse may result in the player/manager being banned for the remainder of the tournament at the discretion of the Tournament Committee.

Pool play games may end in ties and elimination games will go directly to FIFA penalty kicks to decide a winner.

The referee can terminate a match due to the irresponsible action(s) of players, coaches, managers, or team spectators.

Protests:

Protests can be submitted before your next match and will incur a fee of \$100 with no refunds. Any situation that arises and is not covered in the rules will be resolved by the tournament directors. The tournament director(s) decision will be final and there will not be an appeal process. Protests regarding referee judgment calls and decisions will not be accepted.

Equipment:

ICUP TOURNAMENTS follows "FIFA/IFAB Law 4 – The Player's Equipment" states: A player must not use equipment or wear anything that is dangerous.

All items of jewelry (necklaces, rings, bracelets, earrings, leather bands, rubber bands, etc.) are forbidden and must be removed

- All players must wear shin-guards (no exceptions)
- No metal cleats or screw-in studs will be allowed
- Same jersey and short colors must be worn
- All jerseys must have numbers
- Goalies must wear different color jerseys from both teams

Code of Conduct:

It shall be the responsibility of each team to maintain proper spectator conduct. The coach, manager, and team shall be held primarily accountable for the conduct of the spectators from their respective teams. At no time shall offensive, insulting, or abusive language be permitted.

Harassment towards assigned referees will not be tolerated and coaches, managers, players, are subject to ejections/suspensions. Spectators are subject to being removed from the field for inappropriate conduct.