



Tournament

Qualifying Round

Friday September 29, 2023

Arrowhead Country Club, Edelstein, IL (First Tee Time: 1:00 PM)

White Tees

18 Hole Bracket Play

Saturday, September 30 & Sunday, October 1

(Tee Times Starting @ 10:00 AM)

Mount Hawley Country Club, Peoria, IL

White Tees

FORMAT

16 Man Match Play Tournament. Hole by Hole handicaps to be provided by Brad.

Friday Qualifying Pool Play – 3 Six Hole Matches within each group to determine Bracket Seeds.

Saturday & Sunday Matches – Individual 9 Hole Matches according to Bracket Seeds.

SEEDING

Seeding Tiebreakers (Pool Play Winners will be Seeds 1, 2, 3 & 4)

1. Overall record
2. Head-to-Head Record
3. Most Wins
4. Most Holes Played in Losses
5. Fewest Holes Played in Wins
6. Fewest Holes Lost Overall
7. War
8. Coin- Flip

MATCH PLAY RULES

All holes are simply won, lost, or tied

There is no requirement to finish a hole that is lost

There is no requirement to finish a match that is decided.

“Gimmes” are the sole discretion of your opponent and need not require the consensus of the foursome.

For any Saturday or Sunday Match, other than the Championship match, ending in a tie, ***the winner will be the higher seed.***

If a tie exists after the last regulation hole of the Championship match, a sudden death playoff will be used beginning on the 1st hole. Both golfers will return to hole #1 and begin play. Handicaps will be used, and play will continue until a hole is won.

If a tie exists and darkness is declared in the Championship Match, the winner will be determined by a “Low Net” scorecard playoff, beginning with the most difficult handicap hole from the original 9 holes of the Championship Match.

In the event of still another tie, winner will be determined by a one time through, game of “War”, provided we can find a deck of cards. Last option is a coin flip with the higher seed declaring heads or tails.

MATCH PLAY SCOREKEEPING

Whoever within the group is designated as scorekeeper is asked to do the following:

- Write down both the gross score and net score for a hole.
- Circle the winning score for a particular hole, in the event a hole is won.
- For Saturday and Sunday matches, other than the Championship Match, notify all members of the foursome who holds the tie-breaker (e.g, the higher seed)

A point of emphasis by the tournament Rules & Scoring committee is helping everyone improve their understanding of where they stand in the match and if you are the lower seed, what you must actually overcome in order to win.

ENTRY FEE & PRIZES

Entry Fee: \$75 per person

Friday Pool Play

Payouts For Each Match: Win = \$10; Tie = \$5; Loss = \$0

Saturday & Sunday Match Play

Champion	\$300
2nd Place	\$150
3rd Place	\$100
4th Place	\$75
5th place	\$60
6th Place	\$50
7th Place	\$45
8th Place	\$40
9th Place	\$35
10th Place	\$30
11th Place	\$25
12th Place	\$20
13 th Place	\$15
14 th Place	\$10
15 th Place	\$5
16 th Place	Squadoosh

This is the first year we are splitting up the bracket play over two days. Scholars have determined that you must win all your matches to be declared the champion of the tournament. As such, anyone that loses a match on Saturday cannot win the full tournament. This should not be considered a valid reason to skip out on Sunday.

Failure to compete on Day 2 of bracket play will result in a forfeiture of all accumulated prize money. Not sure what we will do with it if it happens...maybe buy drinks, maybe add it to the Ace N Geary fund...but it will add new life to Winter Summit Dead To Me Votes.

RULES

Lie Improvement – Yes - You can move it up to 12 inches, but cannot change terrain (e.g., rough to fairway, etc.); No improving the lie in the 1st cut of green fringe unless you are in a “dead grass” or otherwise gunchy area and your opponent agrees). No improving the lie in any hazard.

Bunkers – The move to Mount Hawley generally alleviates what used to be a perennial problem of Weaver Bunkers (they are better, but not all know how to use a rake). With that said, it’s still possible to get an un-raked, footprinty lie at Mount Hawley.

When contemplating your lie and whether it’s subject to improvement, relief, etc., please consult your opponent for the hole. You and your opponent can decide what’s an appropriate remedy.

Ground Under Repair – Same general principal applies. If you’re ball is in an area that is jacked up or if you have to put through a dead spot, or some other oddity, just check with your opponent and agree on a remedy.

Television Broadcast Rule In Use? – Kind of - any ball that is deemed to be “lost” that did not go into a hazard or out of bounds, is to be replaced without penalty in a spot where it most likely should be, as agreed to by one’s opponent. This includes any ball that may have been the victim of falling leaves around a tree or in areas of high grass.

Hazards (Red or Yellow Stakes) – any ball that goes into a hazard (regardless of type...e.g., red or yellow stakes) can be replaced, with a **one stroke penalty** using either of the following options:

- Go backwards to any point on the line where the ball went into the hazard
- Re-hit from the original location

For the first option, your opponent must agree with your choice of location, not with your choice of option.

If the ball is located within the hazard (not OB), you are allowed to play the ball from the hazard with no penalty, provided you can confirm the ball is yours. You may ground your club in the hazard while playing your shot but may not create a swing or stance by intentionally destroying prevailing plants, limbs, grass, etc.

Out of Bounds (White Stakes) – in the interest of speed of play, shots that are out of bounds, will only be penalized stroke, not distance.

Unlike hazards, you have two options when your ball is deemed to be out of bounds. With a **one stroke penalty**, you can:

- Drop within four club lengths, no nearer the hole, of where the ball last crossed the out of bounds line
- Re-hit from the original location.

For the first option only, your opponent must agree with your choice of location.

Miscellany

All other hazards and out of bounds will be determined by “local” rules.

Inability to Resolve an Issue

In the event the two playing competitors cannot resolve a mid-match dispute, the guidance is to play two balls for the remainder of the hole and record both scores. The Tournament Director will determine the final course of resolution and verbally admonish both participants for taking things too seriously and not being able to resolve things on your own.

OFFICIAL HHS RAIN, STORM, DARKNESS, COMPLAINING, WITHDRAWAL POLICY

Withdrawal - Withdrawals are permitted; however, no portion of the entry fee will be refunded.

Heavy Rains/Storm -

Suspension of play will occur if:

- Golf course personnel suspend play (warning horn, etc) OR
- Tournament director suspends play

Resumption of play will occur if

- Golf course personnel allow it AND
- Tournament director determines there is a reasonable chance of finishing the majority of the remaining holes before the onset of darkness

Darkness

During the period between Official Sunset and Official Sunset plus 30 minutes, the tournament director may stop play and declare the match over depending on prevailing visibility.

At Official Sunset + 30, all play is stopped and the match is over.

For purposes of the HHS, Official Sunset for September 29 & October 2 will be 6:35 pm.

Shortened Round

If a match is declared over before the allotted holes are played, the current results of the match will be deemed to be the "final results" of the match.

Qualifying Round Groupings

Famine	Death	War	Pestilence
STL	3M	LUF	AMB
TST	BKB	ICN	TBK
DOED	JRY	BT3	BDD
MEL	W	MSG	ERN