



# Lollipops II - Lollipop Vending Machine

Instruction Manual  
Assembly, Operation, and Care Instructions

Serial #: \_\_\_\_\_

**\*\*Please read this instruction manual completely before use.\*\***

# Safety Precautions

## Attention

- ◆ DO NOT put the machine on uneven, sloping or easily shaken surfaces.
- ◆ This machine is intended for inside use only.
- ◆ Check wires and cables regularly.

## Warning

- ◆ Always plug into a grounded circuit.
- ◆ The power must be turned off before any movement.
- ◆ DO NOT let the machine fall down or be hit.
- ◆ DO NOT put any liquid on or around the machine

## Danger

- ◆ DO NOT touch the power cord with wet hand.
- ◆ DO NOT let the power cord be scraped, cut or bent.
- ◆ DO NOT put heavy objects on the cord.
- ◆ DO NOT use any damaged power cord.
- ◆ DO NOT let non-professionals check or repair the machine.
- ◆ DO NOT perform repairs or maintenance on this machine with the power on.

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# I. Technical Parameters and Parts

## 1. Technical parameters

Dimensions: L: 29" x W: 30" x H: 60"

Weight: 155 lbs

Power: 60W, 110V

## 2. Parts

No.	Name	Quantity
1	Key	1
2	Power Cord	1
3	Manual	1
4	Belt	1

Prior to use, please confirm that all contents are included. If anything is missing, please contact Barron Games immediately.

# II. How to Play

- 1) Insert coin.
- 2) Press button to start the lights rotating.
- 3) Press button again, lights stop rotating and selected number us the winning prize number.
- 4) The machine will release prize into the exit terminal.

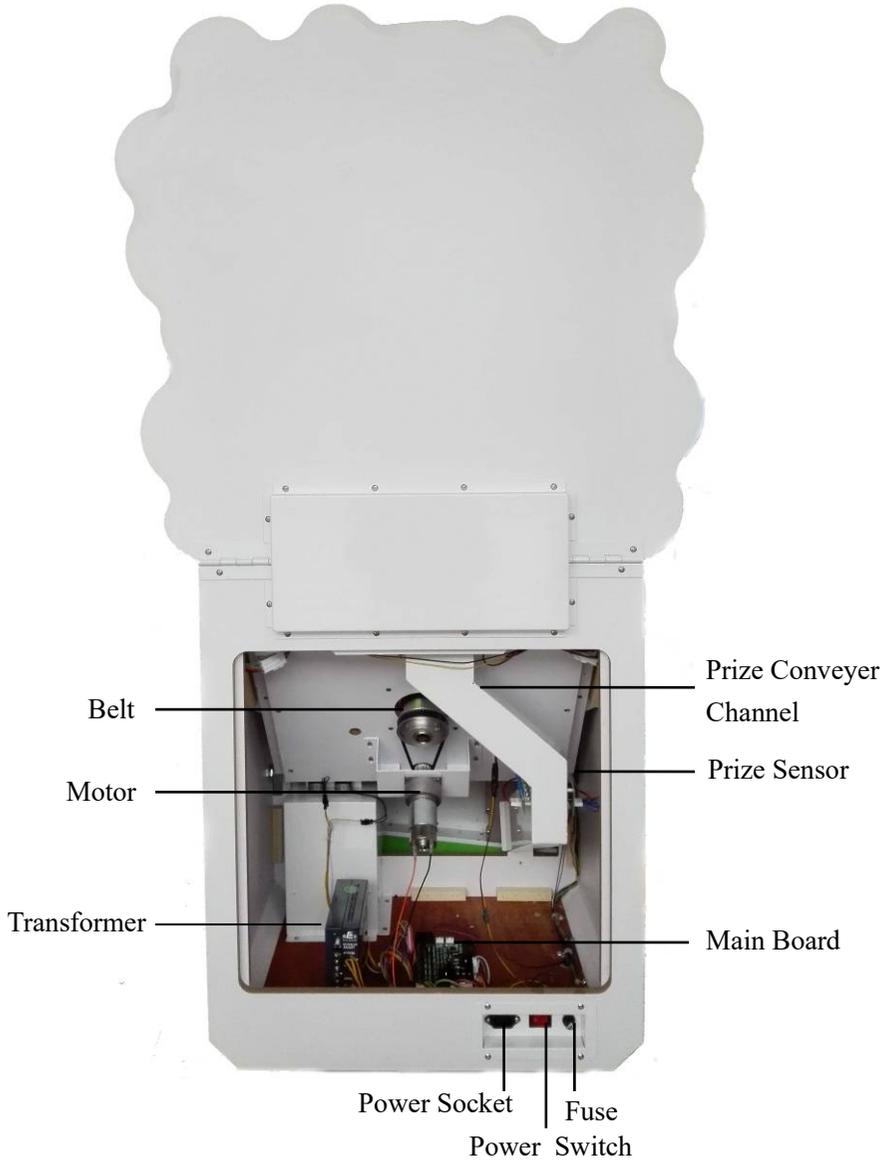
### III. Appearance

#### Front View



NOTE: If lollipops can not be released or run out, blocked or other reason, press Reset Button to release lollipops again.

## Back View



## Front Door inside View



## IV. Auto Test

### 1. Start up auto test:

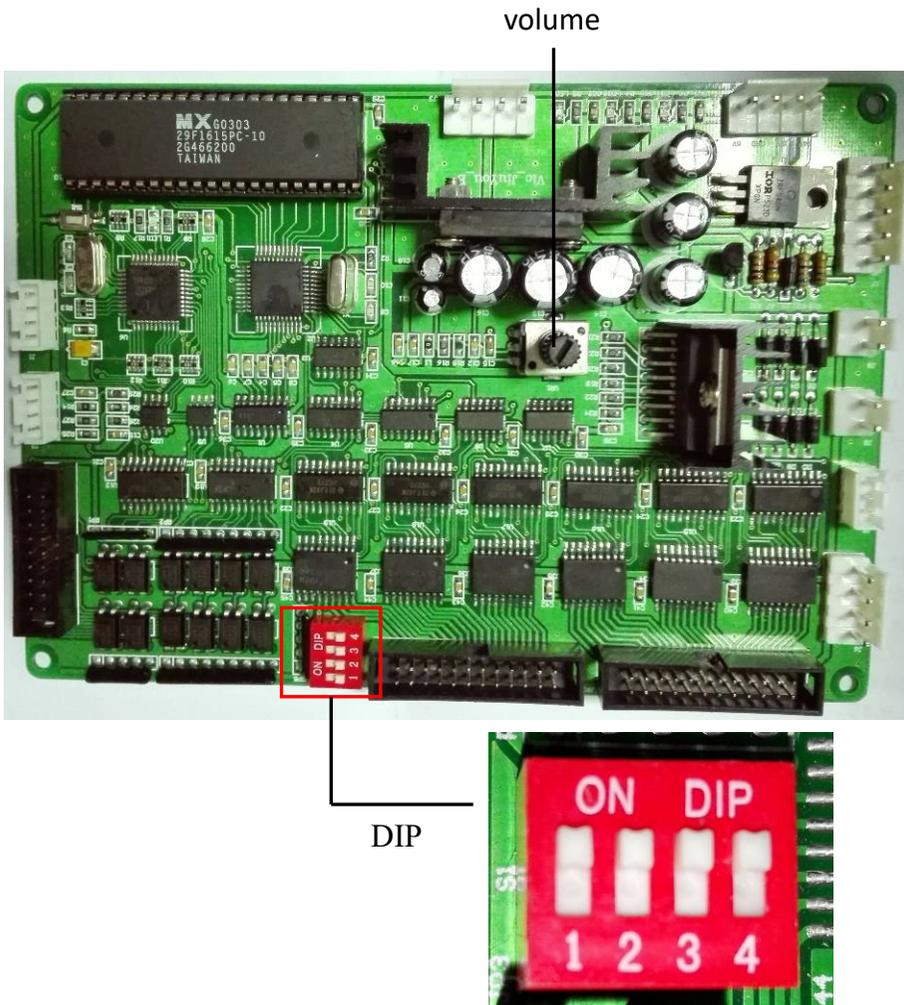
- a) Start button
- b) Coin acceptor
- c) Motor
- d) Prize sensor

Please do not touch start button or other parts while auto testing.

## 2. Error Code

Error code	Error
E1	Start button damage
E2	Prize sensor damage
E3	Motor or prize sensor damage

## V. Set up



## 1. Coins per play

Coin	DIP Switch		
	1	2	3
0	ON	ON	ON
1	OFF	ON	ON
2	ON	OFF	ON
3	OFF	OFF	ON
4	ON	ON	OFF
5	OFF	ON	OFF
6	ON	OFF	OFF
7	OFF	OFF	OFF

## 2. Degree of difficulty

### Setting method

1. Machine power on.
2. Set Switch DIP – 4: OFF.
3. Press start button to choose difficulty.
4. Choose degree and set Switch DIP – 4: ON. Finish setup.

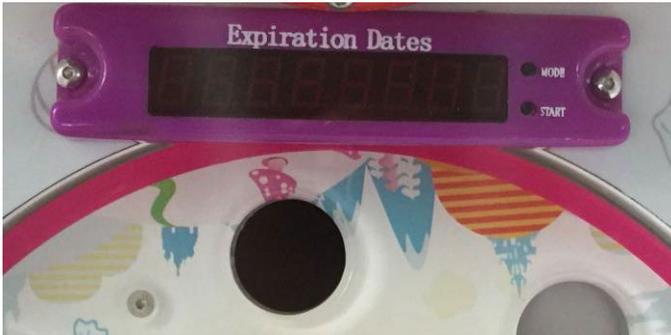
DIP- 4	
OFF	Standby
ON	Difficulty: 0-18

Difficulty list as following:

**Degree of difficulty and prize rate list**

Degree of difficulty	prize rate	Total prize per 100 play	0 occurrence number	1 occurrence number	2 occurrence number	3 occurrence number	5 occurrence number	10 occurrence number
<b>0</b>		Random						
<b>1</b>	1.8	180	0	67	17	8	5	3
<b>2</b>	1.7	170	0	69	16	8	5	2
<b>3</b>	1.6	160	0	78	11	5	3	3
<b>4</b>	1.5	150	0	79	12	4	3	2
<b>5</b>	1.4	140	0	84	10	2	2	2
<b>6</b>	1.3	130	0	87	7	3	2	1
<b>7</b>	1.2	120	0	86	10	3	1	0
<b>8</b>	1.1	110	0	90	10	0	0	0
<b>9</b>	1	100	0	100	0	0	0	0
<b>10</b>	0.9	90	10	90	0	0	0	0
<b>11</b>	0.8	80	20	80	0	0	0	0
<b>12</b>	0.7	70	30	70	0	0	0	0
<b>13</b>	0.6	60	40	60	0	0	0	0
<b>14</b>	0.5	50	50	50	0	0	0	0
<b>15</b>	0.4	40	60	40	0	0	0	0
<b>16</b>	0.3	30	70	30	0	0	0	0
<b>17</b>	0.2	20	80	20	0	0	0	0
<b>18</b>	0.1	10	90	10	0	0	0	0

## VI. Candy shelf life setting



Setting up the candy period of the area in which it is located

### Set up

MODE key: select

START key: set up

## **VII. Maintenance**

1. Clean the machine with mild, ammonia free cleaners.
2. Use NON-FLAMMABLE solvents for cleaning.

## **VIII. Warranty Terms**

1. 1 year limited warranty from date of delivery, other than abuse, natural calamities or improper servicing.
2. This warranty does not cover the following:
  - ◆ Damage due to improper installation and/or use.
  - ◆ Game abuse or misuse
  - ◆ Stuck or jammed coin mechanisms (caused by improper coin usage).
  - ◆ Damage from repairs or modifications without our authorization.
  - ◆ Damage incurred during shipping/transit from our warehouse.
  - ◆ Damage caused by weather, water, lightening or electrical damage.
  - ◆ Damage due to extreme heat over 90°F or temperatures below 65°F.



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