**NIf statement**

#include <stdio.h>

#include <conio.h>

int main()

{

int a;

printf("Enter the value of a:");

scanf("%d", &a);

if(a)

printf("inside the if block\n");

printf("display the value of a: %d\n", a);

printf("out of the block");

return 0;

}



#include <stdio.h>

#include <conio.h>

int main()

{

int age;

printf("Enter the value of age:");

scanf("%d", &age);

if(age>18)

{ printf("your age is : %d\n", age);

printf("you can vote \n");

}

printf("you cant vote");

return 0;

}

Not statement for if = if(! (age<18)) or if(age!=18)

If(age!=18 && age>18)



#include <stdio.h>

#include <conio.h>

int main()

{

int age;

printf("Enter the value of age:");

scanf("%d", &age);

if(age>18)

{ printf("your age is : %d\n", age);

printf("you can vote \n");

}

else

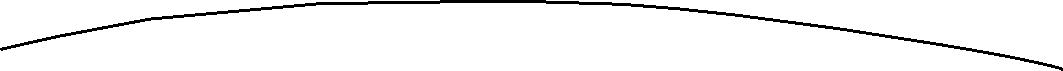
{

printf("you cant vote");

}

return 0;

}



#include <stdio.h>

#include <conio.h>

int main()

{

int num;

printf("enter a number:");

scanf("%d", &num);

num++;

printf("next value:%d", num);

return 0;

}



#include <stdio.h>

#include <conio.h>

int main()

{

int marks;

printf("Enter your makrs:");

scanf("%d", &marks);

if(marks<33)

{ printf("your marks are : %d\n", marks);

printf("FAIL \n");

}

else

{

printf("your marks are : %d\n", marks);

printf("PASS\n");

}

if(marks==100)

{

printf("congratulations!! You've scored full marks.");

}

return 0;

}

