



The Hawk, a Southside Chicago bouncer who possesses the power to control the wind, unites a small team of low-key superheroes to protect the city from monstrous, interdimensional threats.

30-minute episodic Sci-Fi / Action / Dark comedy Season one: 8 episodes

'The Hawk' is a one-of-a-kind, urban-sci-fi-dark comedy that explores the mind-bending, other-wordly underbelly of present-day South Side Chicago. Think a mashup of *Marvel's The Defenders* and *Ghostbusters* meets *Atlanta*... in Chicago.





WHY THIS PROJECT?

Sure, The Hawk is a lot of fun, but it lives in a time when black and brown youth are craving to see themselves represented more prolifically on screen. The Hawk is diverse, fresh, and hilarious; a mirror for youth and young adults to look into and what they see reflected is a positive message about teamwork, forgiveness, and maturation. There's never been a more fitting time for this story, in this social climate.

The Hawk provides a look at black American culture through the lens of those who live it. It's a slice of life look at middle-class black America (Superheroics notwithstanding). Rather than just showcasing the differences and uniqueness of this cultural subset, the Hawk shines a light on the similarities and commonalities shared amongst the melting pot of American society.

The Hawk ultimately is a love letter to the city of a Chicago. Just like the Hawk and his team, the city of Chicago is just as much a main character. The culture, style, and ethos of the city are woven in every facet of the show, from locations to slang, to music - all of it pays homage to the lovely setting of Chi. The bottom line, Hawk is a hero who does what he can, when he can to make his neighborhood and city better; a sentiment I think everyone can get behind.

YOU DON'T KNOW ABOUT...

THE HAWK. He's the wind personified (literally). They don't call Chicago the Windy City for nothing. Ain't you heard your Grandma say, "The Hawk is out" when the wind blows outside? Well, what she didn't tell you is that the Hawk ain't *just* the wind, he's a real dude. Lives in a little 2-bedroom down on the Southside. The Hawk's a modern-day superhero. No shields. No magic hammers. No secret caves full of gadgets. The Hawk don't need all that jazz. All he needs are his Ray-bans, his Letterman jacket, and his vintage Jordans.

IN THIS MODERN AND RATIONAL WORLD...

Society is unaware that just underneath the glossy surface of smart phones and Uber Eats lurk cosmic terrors tryna' f*** with us.

That's where THE HAWK comes in, but he can't do it alone...





THE HAWK

<u>Powers</u>: Mastery over the wind, especially the winds of Chicago. Impervious to the effects of cold weather, The Hawk can take on aspects of the wind; fast as Trade winds and as strong as a Winter's storm, yet swift as a Summer's breeze... because he's cool like that.

THE HAWK is the literal personification of the infamous Chicago wind. A lifelong Southside Chicago resident, The Hawk is the laid-back and quick-witted resident bouncer at Mister's Bar and Lounge. He works most nights underutilizing his powers, rejecting college kid's fake IDs and kicking out overserved patrons. When not at the bar, The Hawk finds himself called upon to investigate strange occurrences that plague the neighborhood, and that shit happens more often than you'd think. Despite his best efforts to just chill and lead a normal life, The Hawk is reluctantly embroiled in one strange event after another, most often at the behest of his boss, Mrs. Robinson.





CHANIUM TWINS

<u>Powers</u>: Exponential intelligence which enables them to grasp increasingly abstract and difficult concepts. The longer the siblings are in proximity to each other, the more synced they become. This results in two super-smart twins who can go from 0 to 100 intellectually – with a quickness. The Quantum Twins make theoretical math and science look like child's play – Stephen Hawking's got nothing on them.

DRE (left) and ZEKE (right) QUANTUM (affectionately known as the 'Twins') area fraternal twin time-travelers born in the distant 27th century. They are unparalleled geniuses; literally one person fractured into two.

They've known The Hawk since childhood and are no strangers to his forays into the unknown. Now, they prefer to sit on the sidelines and participate in self-indulgent ratchetery, only aiding the Hawk when they're bored, or when The Hawk manages to blackmail them into it. The Hawk knows their superior intellect could be the difference between victory and defeat.

ELGUISE LANE AND SEL

<u>Powers</u>: An empath with telekinetic powers that increase her speed, strength, and durability.

The world at large (or at least Chicago) knows her as ELOUISE VALENCIA LANE, a mortician at Lane Funeral Home. But to those who know her-know her, she is EL, the toughest chica in the hood. The granddaughter of Mrs. Robinson, Elouise is no stranger to the hidden side of the Windy City. In her youth, she often joined The Hawk on his adventures into the paranormal side of Chicago, where her empathic powers and telekinetic abilities forged her into a superpowered force to be reckoned with. Now, though, she's put such childish things behind her and is focused on her career. If not for The Hawk dragging her back into the chaotic world of aliens, ghosts, and other assorted horrors, Elouise would be leading the life she always wanted...at least that's what she tells herself. When all is said and done, there is no one The Hawk trusts more

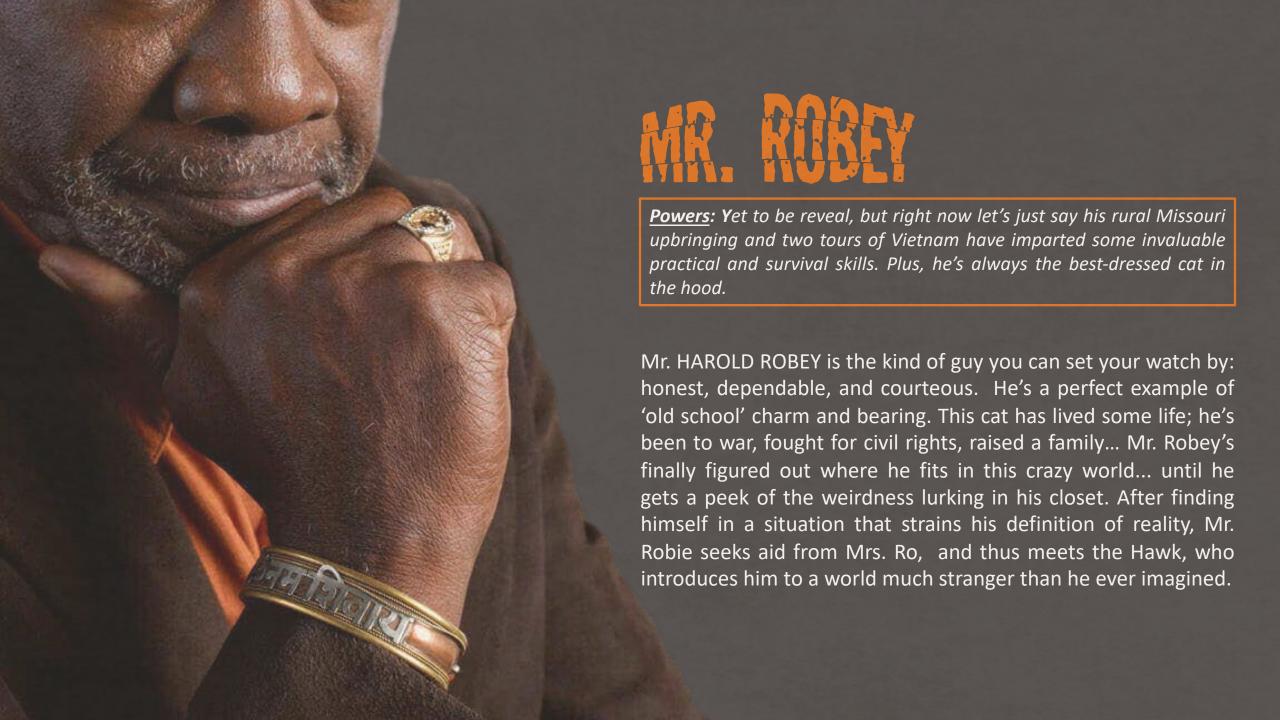


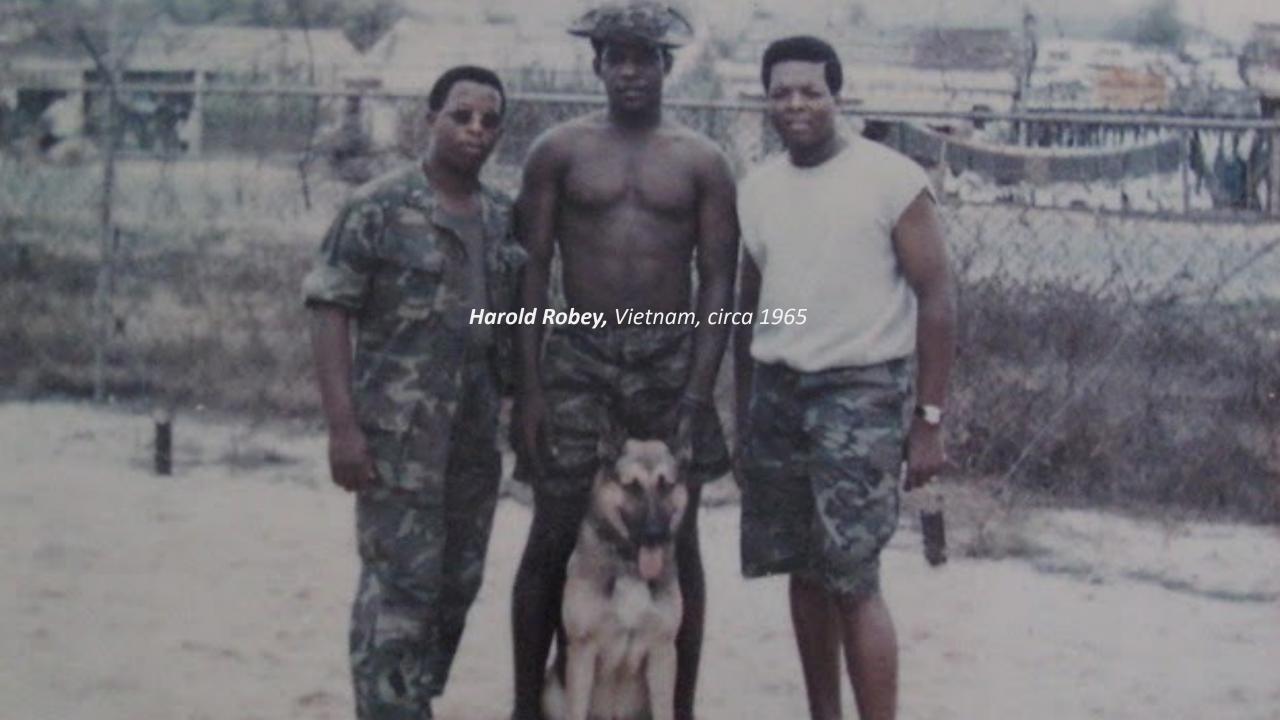
MRS. RUBINSON AKA "MRS. RO"

<u>Powers</u>: Siren song. She has a silky-smooth voice that allows her to influence others with her singing. Her powers are amplified by her mood, so don't get on her bad side or she'll kill you softly with her song.

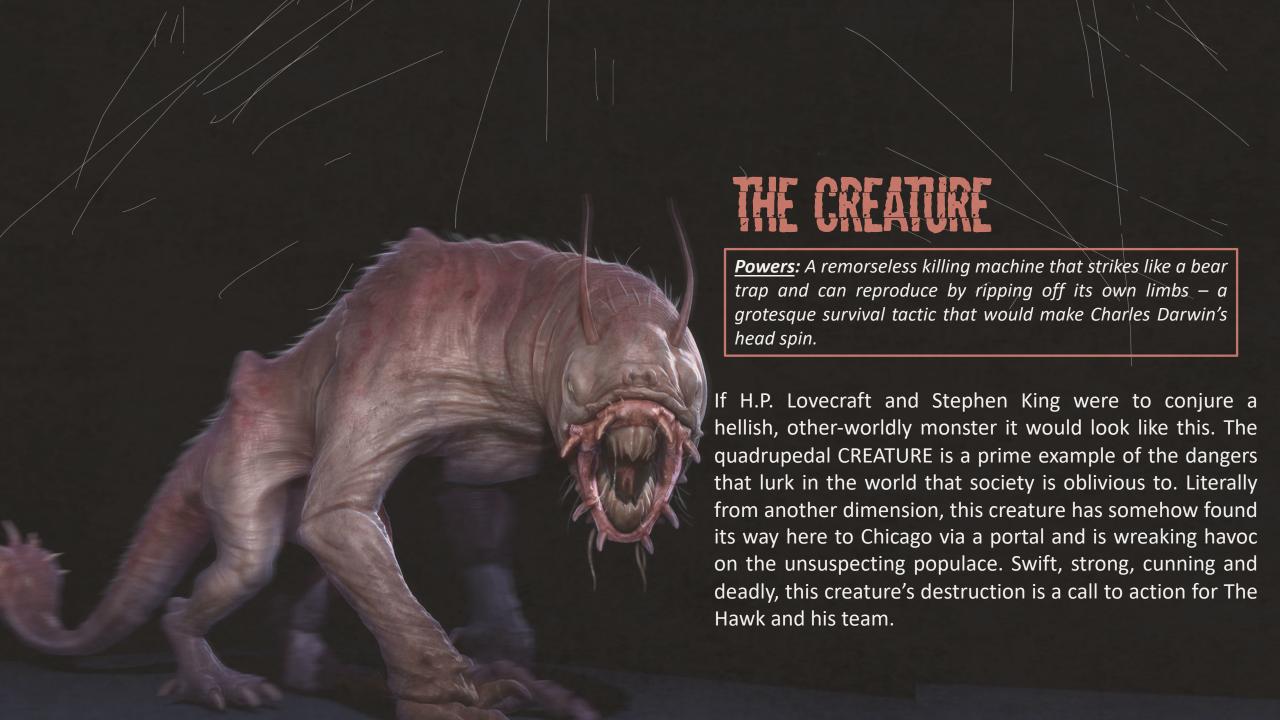
Wanda Robinson, affectionately known as MRS. RO, is a pillar of the community, and for good reason. She's the nucleus of the little super-family; the proverbial Charles Xavier to our small band of superheroes. A true renaissance woman, in her youth she was an up-and-coming Motown singer whose hidden powers were behind the success of some of Motown's biggest stars. Now she's the owner of Mister's Bar and Lounge, the most happening club on the South Side. It also doubles as the place to go for help battling troubles of the...unusual sort. Mrs. Ro is the neighborhood's first line of defense against all the otherworldly weirdness that Southsiders don't know about...or are too afraid to talk about. She has direct access to The Hawk, El, and The Quantum Twins should any fantastical phenomena need to be stamped out. That said, since El is now focusing on her career and the Quantum Twins are less than reliable, The Hawk is Mrs. Ro's go-to guy.











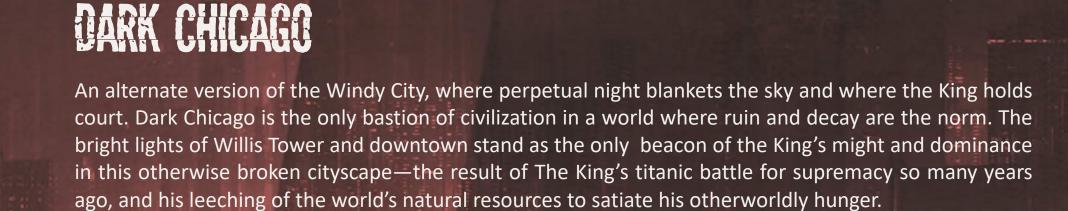


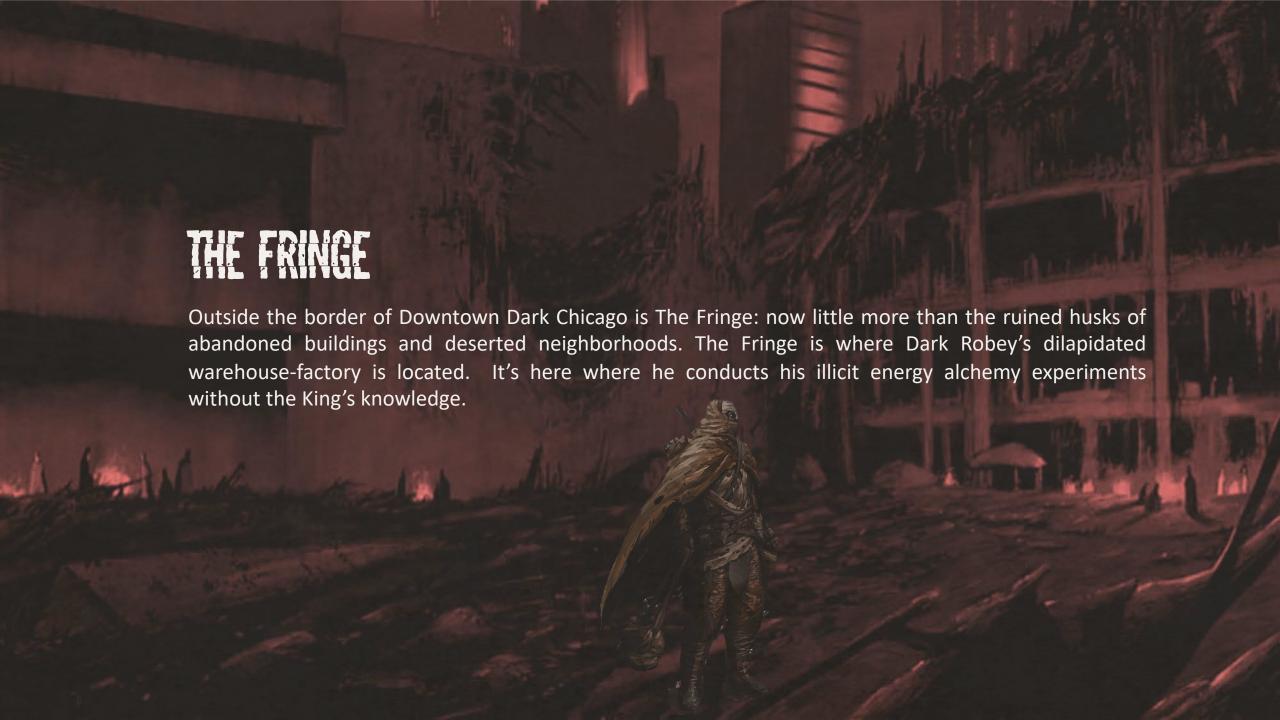
BUKK KIKLY

<u>Power</u>: An enigmatic and twisted mirror image of the Mr. Robey from our world. He is an 'energy alchemist' with the ability to transmute energy from one form to another.

Hailing from a "different" Chicago, aka Dark Chicago, DARK ROBEY is a cunning, murderous superhuman with unknowable designs on our world, and no compunctions about using whatever means possible to achieve them. The Creature is Dark Robey's tool to scope out our world for invasion. However, while Dark Robey is a nefarious threat on his own, you can't help but get the impression that there's a desperation to his actions. Now, what could make a despotic supervillain ... scared?

In his world it's The King, whom Dark Robey serves as a 'tracker', tasked with finding portals into new worlds from which the King can drain the life force. Recognizing the King's destructiveness, Dark Robey uses his powers of energy alchemy to summon a portal without the King's knowledge— to a new world that he can rule, free of the King's grasp.





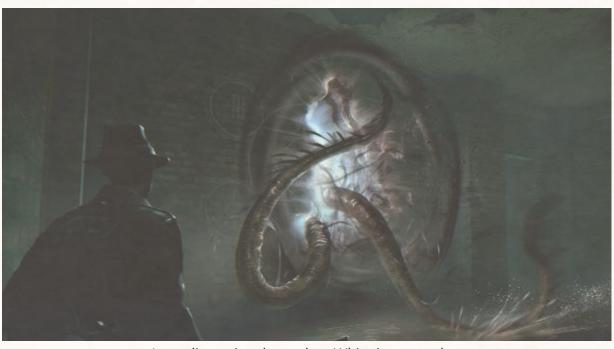




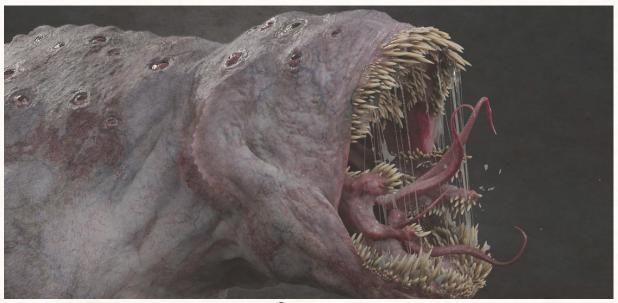
Superhero family ... Complex team dynamic



Windy city battles ... Gratuitous destruction



Inter-dimensional portals ... Whipping tentacles



Grossness ...



Action ... Tension ... BAM!



Familiar bickering ... Good-natured banter



Mrs. Ro's chill headquarters



Superpowers ... Monstrous creatures

PILOT SYNOPSIS

EP. 1 - "AIN'T NO COYOTE"

It's just another dope-ass summer night in the Windy City for THE HAWK, working the door of Mister's Bar and Lounge, until ol' MR. ROBEY shows up and demands to speak with the owner, MRS. RO. Mr. Robey explains that he has a "monster in his closet" – a claim that motivates Mrs. Ro to help him immediately by sending The Hawk to make a house call. The Hawk, who's afterwork plans involve some late-night canoodling, reluctantly escorts Mr. Robey back to his home.

Upon investigation, they're attacked by an ungodly monster that indeed came from a closet! The Hawk uses his wind powers to protect Mr. Robey and single-handedly engage in a quick but brutal confrontation with THE CREATURE. In the aftermath, The Hawk discovers an interdimensional portal in Mr. Robey's closet. Not only is that alarming on its own, but, as The Hawk assures Mr. Robey, it won't help the resale value of the house.

What started off as a simple house call turns into a race against time to close the portal before anything else more insidious comes through. Realizing that this problem is much bigger than he can handle by himself, The Hawk must call upon his old friends who, like himself, possess extraordinary skills to deal with extraordinary threats.

SEASON 1 EPISODES 2-8

EPISODE 2 - "EARTHWORMS, SEAS STARS AND SUCH"

With Dre Quantum on board, The Hawk rests easy until a trip to the corner store, where he discovers the owners have been slaughtered. Realizing the Creature is on the loose, The Hawk recruits Dre's twin brother, Zeke, to lend his genius and help close the portal for good. The Hawk and Mr. Robey prepare to hunt down the Creature.

EPISODE 3 - "WE'RE GONNA HAVE A LITTLE TALK"

The Quantum Twins risk their lives and individuality to uncover the mystery of the portal while the Hawk and Mr. Robey come to the aid of Mrs. Ro, and fight the Creature in Washington Park. Meanwhile, Elouise Lane's funeral home business is flooded with bodies—victims of the Creature's wrath.

EPISODE 4 - "ALL PREDATOR, NO PREY"

Realizing they need an edge against the Creature, the Hawk recruits Elouise to round out the hunting party. With the El-Train on board, the hunting party tracks the Creature to its subterranean lair for the final showdown.

EPISODE 5 - "MAMA DIDN'T RAISE NO FOOL"

The Creature has returned to its dimension with The Hawk in tow. Now, the team must scramble to find a way to save him. Mear The Hawk explores the other side of the portal—a dark, twisted version of Chicago—and meets an unlikely stranger: Dark Robey lures him into a trap.

EPISODE 6 - "KNEW YOU'RE ASS WAS A SNAKE"

The Hawk's allies arrive in Dark Chicago, ready to track down the Hawk and end the threat. However, the mysterious Dark Robey springs a trap on our unsuspecting heroes, bringing him one step closer to realizing his nefarious plans...

EPISODE 7 - "FAT MEAT IS GREASY"

With Hawk and the team captured by Dark Robey, Zeke (with the help of his twin, Dre) plots to free the them. Meanwhile under sedation, the team share a collective dream that reveals a pivotal moment from their past.

EPISODE 8 - "AIN'T SAID NOTHIN' BUT A WORD"

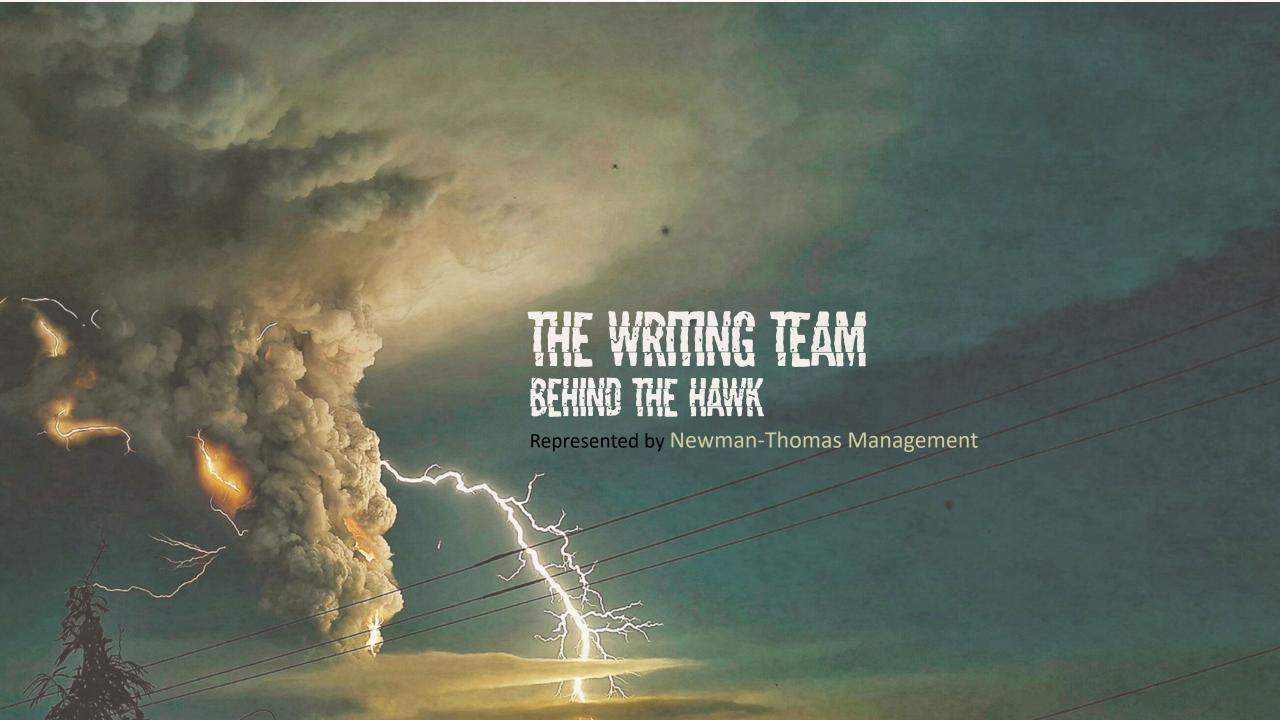
The Hawk and Co. are freed thanks to the machinations of the Quantum Twins, but now face the threat of Dark Robey, in addition to The King hunting him down. A final showdown between all opposing forces will determine the fate of both worlds.

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In the first season, The Hawk primarily deals with problems in his neighborhood and the Southside at large. The arc of the series will expand the lore of this world and the backstory that brought our team together, throwing The Hawk and Co. into adventures on the North Side in Season 2, and the West Side in Season 3.

The fantastical nature of The Hawk's world allows for new and clever spins on ordinary situations in which The Hawk and his crew take on anything-but-ordinary foes, like season 2's Lake Michigan Serpent and the Ghetto Goblins of Hyde Park.







Chicago Native and Sci-fi/fantasy guru, Derek Nelson has been acting, writing and producing in commercials and independent films for a decade. In addition to The Hawk, Derek's helped develop and co-write a follow up episode to a pilot for a 1-hr series, Church of Mike – at the request of execs at MGM who read and loved the material. Derek recently co-wrote a feature comedy, Berber King, with Comedy Central Director, Eric Blume attached. Moving to the other side of the camera and writing has afforded Derek a chance to breathe life into characters and worlds that as a youth he would have been totally obsessed with. Working tirelessly to put his city on the map, Derek sits on the board of a non-profit called Creative Cypher, which supports emerging filmmakers on the third coast. For Derek, it's all about challenging aspiring filmmakers and himself to put out work that makes you think.



Charles Borg is an award-winning writer/producer with an MFA in screenwriting from Chapman. As professional story consultant, he's worked writers, heads of development, producers, and directors represented by the likes of Paradigm Agency, Lucasfilm, Pixar, Nasdaq Studios, and Circle of Confusion, to name a few. He ghost-writes features and helps develop series bibles. On the television front, Charles story-produced/co-produced on two seasons of Knockout, a boxing docuseries aired on NUVOtv + FUSE and in the feature film realm Charles co-produced, *Three Worlds*, "Best Feature" at Queen Palm Int'l, and *MAN*, which he co-wrote and co-edited, winner of CICFF's "Golden Fox Award". He loves being able to contribute his editing skills as a writer and flex his affinity for story structure in every episode. He believes The Hawk is a project that will speak to a new and emerging audience craving characters they can identify with, socially.



Charles comes from the DIY comedy culture in New York, where he founded and led an award-winning sketch-comedy show, 'LunchBox Voodoo'. After a decade as an actor, voiceover artist and stage manager, Charles focused his efforts on writing. Within the last few years, he's developed and written two series and two features, one with Comedy Central director Eric Blume attached. He's proud to have brought together 'Charles Marshall Nelson,' the creative team supporting Derek Nelson's 'The Hawk,' and a stable of other exciting TV and film projects spanning a range of genres. You'll typically find him in an empty room lit only by a computer monitor, subsisting on beef jerky and stout. Charles knows the 'The Hawk' is "dope AF" because it's completely original, not derived from a comic book or adapted from a graphic novel. "It's not a remake, a reboot, or a prequel. How often do you see that on today's TV landscape? Also, it's a primarily minority cast, being superheroes, in a fun, imaginative setting, devoid of tired POC tropes -- c'mon, everyone needs this."



Shawn Easter is a professional video editor/producer with 20 years of video production experience. Shawn has worked on award-winning documentaries, viral sketch-comedy productions, and worldwide, multi-million marketing campaigns. Though writing may be only one of his vices, his technical background, jovial cynicism, and dry wit make him an invaluable asset to any writing room, and he has thoroughly enjoyed his time spent developing and writing with the *Charles Marshall Nelson* team. Shawn believes The Hawk is a perfectly timed, socially relatable romp in the sci-fi genre that will appeal to a broad spectrum of diverse audiences.