

**JUNIOR RODEO ASSOCIATION  
OF CALIFORNIA, INC.**

**Official Rule Book**



**Articles of Association  
By-Laws and Official Rules**

**2026**

**JUNIOR RODEO ASSOCIATION OF CALIFORNIA OFFICIAL RULE BOOK**  
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## **ARTICLES OF ASSOCIATION**

The undersigned hereby certify that:

### **ARTICLE I**

The name of this association is and shall be: THE JUNIOR RODEO ASSOCIATION OF CALIFORNIA, INC.

### **ARTICLE II**

#### **PURPOSE**

The Junior Rodeo Association of California, Inc. has been formed for the following:

1. To organize the Junior Rodeo Association of California for their mutual protection and benefit.
2. To establish and perfect an association not for profit, of all non-profit organizations and their representative within the State of California interested in the promotion of Junior Rodeo.
3. To elevate the requirements and standards of Junior Rodeo.
4. To develop within the youthful contestants a spirit of fair competition and appreciation of good sportsmanship.
5. To safeguard and protect the interests of the youthful contestants in the matter of advertised rodeo prize lists for which they compete.
6. To protect the health and welfare of contestants in competition.

### **ARTICLE III**

#### **BY-LAWS**

##### **Section 1**

MEMBERSHIP DUES are per year. \$100.00 for all members Every member will receive a rule book free with paid membership. Each additional rule book or replacement will cost \$5.00. Rule books are posted on the CJRA website at [www.cjral.org](http://www.cjral.org) .

### **ARTICLE IV**

#### **FEDERAL CORPORATION STATUS – EMPLOYER I.D. NUMBER 95-2941163**

##### **DETERMINATION**

##### **Section 1**

Amendment dated June 24, 1976, Certificate of Amendment of Articles of Incorporation of The Junior Rodeo Association of California, Inc. RESOLVED: "This Corporation does not contemplate pecuniary gain of profit to the members thereof. That the Corporation is organized pursuant to the General Non-Profit Corporation Law of the State of California.

That the property of this Corporation is irrevocably dedicated to charitable purposes, and upon liquidation, dissolution, or abandonment of the owner, after providing for the debts and obligations thereof, the remaining assets will not insure to the benefit of any private person, but will be distrusted to a non-profit fund, foundation, or corporation which is organized, and operated exclusively for charitable purposes and which has established its tax exempt status under Section 501 (c)(3) of the Internal Revenue Code".

## **MEMBERSHIP MEETING**

### **Section 2 – Place of Meeting**

All meetings of the membership shall be held at the place so designated within the State of California as agreed upon by the Board of Directors from time to time.

### **Section 3 – Annual Meeting**

The annual meeting of current and incoming board of director members shall be held on or before the year end finals in each year, if not a legal holiday. If a legal holiday, then on the next succeeding business day, at the hour specified, at which time the members shall elect by plurality vote a Board of Directors, consider reports of the affairs of the corporation, and transact such business as may properly be brought before the meeting.

### **Section 4 – Special Meetings**

Special meetings of the members, for any purpose whatsoever, may be called at any time by the President or by the Board of Directors, or by any two (2) or more directors thereof.

### **Section 5 – Notice of Meeting**

Notices of meetings, annual or special, shall be given to members entitled to vote by the Secretary or the Assistant Secretary, or if there is no such officer or in case of his neglect or refusal. In the case of special meetings, as provided by the Corporations Codes of California, the general nature of the business to be transacted shall be included in the notice. Notices of any meeting of members shall specify the place, day, and hour of the meeting, and shall also include the agenda of the business to be transacted. Only those items on the agenda will be discussed and acted upon, unless otherwise authorized by the President in the case of an emergency.

Such notices shall be given to the members not less than seven (7) days before such meeting. All members can come to the meeting and have 3 minutes to address an issue

When a meeting is adjourned for thirty (30) days or more, notice of the adjourned meetings shall be given as in the case of an original meeting. Save, as aforesaid, it shall not be necessary to give any notice of the adjourned meeting other than by announcement at the meeting at which such adjournment is taken.

### **Section 6 – Quorum**

Nine members present in person shall be requisite and shall constitute a quorum at all meetings of the members for the transaction of business except as otherwise provided by law, by the Article of Incorporation, or by these By-Laws. If a quorum is not present, then a phone vote may be taken to complete the nine votes for the conclusion of that meeting's business.

## ARTICLE V

### NOMINATION OF OFFICERS

1. Nomination forms will be sent out electronically to members in good standing.

Nominations will be taken from September 1<sup>st</sup> to September 30<sup>th</sup> of each year. Three candidates for each office receiving the highest number of votes shall be nominated, after the Association Secretary has first confirmed the willingness of said nominees to serve if elected.

If any nominee declines to serve then the fourth highest nominee, in sequence, shall be designated; if they are willing to serve as aforesaid.

Three members or less shall be nominated for the office of President and for Director of any of the events specified by Article VI section 4, in which a Director's term is expiring as provided.

2. No candidates' name shall appear on the ballot for more than one office. If a nominee should be nominated for more than one office, he/she shall, prior to October 8<sup>th</sup>, inform the Secretary of his/her preference and his/her name shall so appear on the ballot. If said nominee fails to inform the Secretary of his/her preference, his/her name shall appear for the office in which he/she has the highest number of votes. Thereafter the nominee with the highest number of votes shall appear on the ballot where the withdrawal occurs.

### ELECTION OF OFFICERS

1. After the candidates are nominated, their names shall be published on the CJRA website, and a ballot shall be presented or emailed to each member in good standing at the last known address appearing on the record of the Association office. Ballots must be returned direct to the Official Association Auditor no later than November 15<sup>th</sup> of each year.

2. Only members in good standing shall vote for nomination or election of officers.

3. If a director is elected President while he still has one year of his director's term to serve, the incoming Board will fill the vacancy by a majority vote at the first meeting. Such an appointed director will serve for the unexpired term.

4. An appointed committee shall verify the results of nomination voting, and give a report to the Secretary, who shall certify the results and publish same on CJRA website. The same procedure shall be followed in election voting.

5. Ties in the election voting shall be decided by run-off vote open only to those who cast a vote in the original balloting.

## **APPOINTMENT OF OFFICERS**

If the nomination process does not produce a candidate or produces a candidate who is not willing to accept the position, then the elected board will appoint a member in good standing to fill the position.

## **ARTICLE VI**

### **BOARD OF DIRECTORS**

#### **Section 1 – Powers**

Subject to the limitation of the Articles of Incorporation, of the By-Laws and of the Laws of the State of California as to action to be authorized or approved by the members, all corporate powers shall be exercised by or under authority of, and the business and affairs of this corporation shall be controlled by a Board of Directors.

#### **Section 2 – Amendments to By-Laws and Rules**

The Board of Directors shall have the power to make, adopt, alter, or amend the Rodeo Rules as hereinafter specified. Any changes must be voted on at the December or January Annual Rule Book meeting. Any member may be present to discuss the proposed rule. At no time will the rules be changed after the annual Rule Book meeting, and subsequent rule change proposals will be carried over to the following year.

Any rules not covered by the C.J.R.A. rulebook, when applicable, will revert to the C.H.S.R.A. rulebook and if not covered there will refer to the PRCA/WPRA rulebook(s). If a topic is a conflict of interest with a board member, board member may have 3 minutes to address topic and stand out for a vote.

CJRA board has the right to amend a rule for the safety of a contestant. If rule is changed or altered for safety contestant can get full refund for event(s). Each board member must attend 50% of the meeting to date to be eligible to vote. If at the end of their first year year term member hasn't attended 50% their position will be up to run.

#### **Section 3 – Number & Qualifications**

The authorized number of Directors and Officers of the corporation shall be as follows: President, Vice – President, Secretary, Treasurer, Sponsorship coordinator, Website/Social Media (appointed position), Position Member at Large x2 (appointed position), Awards Chairman, and a representative of each of the following events: Rough Stock, Pole Bending, Calf Roping, Chute Dogging (Steer Wrestling), Team Roping, Goat Tying, Barrel Racing, Breakaway Calf Roping, Ribbon Roping, Steer Stopping, Lil Buckaroo and Pee Wee Roping.

#### **Section 4 – Election and Tenure of Office**

Only active, paid-up members may serve for Directors or President. President and Vice – President have to be former members of the Board of Directors. (Amendment to By-Laws dated February 19, 1969).

The President and Vice – President shall be elected by popular vote to serve a term of one (1) year. Directors shall be elected by popular vote to serve a term of two (2) years. The elections shall be staggered so that six directors shall be elected one year and six the next. Directors for Rough Stock, Pole bending, Team Roping, Peewee Roping, Ribbon Roping, Lil Buckaroo and Goat Tying will take office in the even numbered years. Directors for Calf Roping, Barrel Racing, Chute Dogging (Steer Wrestling), Breakaway Calf Roping, Calf Tying, and Steer Stopping will take office in the odd numbered years.

The positions of Secretary, Treasurer, Points Secretary, Reporter/Public Relations, Sponsorship coordinator, and Awards Chairman are to be appointed by the Board of Directors and will serve a term of one (1) year.

## **Section 6 – Regular Meetings**

Regular meetings of the Board of Directors shall be held upon the time and place so designated by the President.

If said day shall fall upon a holiday, such meeting shall be held on the next succeeding business day thereafter. No notice needs to be given of such regular meetings.

The Secretary shall keep minutes and other official reports of the corporation. He/she shall conduct its official correspondence and shall keep all records, books, documents, and papers relating to the corporation at such place as shall be designated by the Board of Directors.

The Treasurer shall keep account of all monies received and shall deposit in the name of the corporation in such depository as shall be designated by the Board of Directors. He/she shall not pay out or disperse any of the money of the corporation except by check and only for the purposes of the corporation. At each monthly meeting of the members, he/she shall make a statement about the current financial condition and a detailed report of its condition for the preceding year. All Card, electronic, or checks issued to be signed by any two of the following two: Treasurer, President.

The Board of Directors will fill any vacancy that occurs through the registration or removal of an Officer or Director. This shall be done by a majority vote at the next meeting of the Board of Directors.

Each Director and the Officers shall have one (1) vote. A majority vote will decide an issue. In the absence of the President the ranking Vice – President shall cast a vote in the Presidents place. In the event there is a tie the president will break the tie.

## **ARTICLE VII**

### **OFFICERS**

#### **Section 1 – Office**

C.J.R.A shall use a professional licensed accountant for tax and legal filings.

The officers of the Corporation shall be a President, a Vice-President, a Secretary, a Treasurer, a social media, and an Awards Chairman. The corporation may also have at the discretion of the Board of Directors, such other officers as the business of the Corporation may require, and each officer shall hold office for such period, have such authority and perform such duties as are provided in the By-Laws or as the Board of Directors may from time to time determine.

## **ARTICLE VIII**

### **CORPORATE RECORDS & REPORT INSPECTION**

#### **Section 1 – Records**

The Corporation shall maintain adequate and correct accounts, books and records of its business and properties. All such books, records, and accounts shall be kept at their principal place of business or at such place as is designated by the Board of Directors from time to time.

#### **Section 2 – Inspection of Books and Records**

All books and records provided for in Section 3003 of the Corporation Code of California shall be open to inspection of the Directors and members from time to time and in the manner provided in said section 3003.

#### **Section 3 – Certification and Inspection of By-Laws**

The original or a copy of these By-Laws, as amended or otherwise altered to date, certified by the Secretary, shall be opened to inspection by the members of the company, as provided in Section 502 of the Corporation Code of California.

#### **Section 4 – Checks, Drafts, etc.**

All checks, drafts, or other orders for payment of money, notes, or other evidence of indebtedness, issued in the name of or payable to the Corporation shall be signed or endorsed by such person or persons and in such manner as shall be determined from time to time by resolution of the Board of Directors.

#### **Section 5 – Contract, etc. – How Executed**

The Board of Directors, except as in the By-Laws otherwise provided, may authorize any officer or officers, agent, or agents, to enter any contract to execute any instrument in the name of and on behalf of the Corporation. Such authority may be general or confined to specific instances. Unless so authorized by the Board of Directors, no officer, agent, or employee shall have any power or authority to bind the corporation by any contract or engagement, or to pledge its credit, or to render it liable for any purpose or for any amount.

#### **Section 6 – Annual Report**

Upon the request of nine (9) members, the Directors shall cause to be sent to the members, no later than one hundred twenty (120) days after the close of the fiscal or calendar year, a balance sheet as of the closing date of such year, together with a statement of income and profit and loss for such year. These financial statements shall be certified to by the President, Secretary, Treasurer, or a Public Accountant.

## **GENERAL REQUIREMENTS OF MEMBERSHIP**

To apply for membership in the Junior Rodeo Association, you must fall within the following three, (3) age groups.

### **CONTESTANT'S AGE WILL BE DETERMINED BY THE AGE OF THE CONTESTANT AS OF JANUARY 1 THROUGH DECEMBER 31.**

**Lil Buckaroo:** Ages 2 thru 4

**Pee Wee:** Ages 4 thru 7

**Junior:** Ages 8 thru 13

**Senior:** Ages 14 thru 18

1. Any contestant 18 years old on Jan. 1<sup>st</sup> will be allow to rodeo
2. The current rodeo year will be January 1<sup>st</sup> through December 31<sup>st</sup>.
3. If you feel a child should move up a division, CJRA board must approve. If approved, you may not move back down
4. A Pee Wee is any contestant 4 to 7 years of age. Those members 7 years of age on January 1<sup>st</sup> of current Rodeo year will compete as Pee Wee members.
5. Members 8 years old as of January 1<sup>st</sup> will compete as Juniors.
6. Those current members 13 years of age on January 1<sup>st</sup> of the current rodeo year will compete as Junior members for the entire year.
7. A further condition of membership required is members to participate in the annual fund raiser.

## **JUNIOR RODEO ASSOCIATION RULES**

Junior Rodeo Association competition is open to all junior contestants anywhere, irrespective of boundary lines, who are within the specified age limit.

No contestant shall be denied entry because of race, creed, color, or religion. Only contestants of single status (unmarried) may compete.

## **OFFICIAL RELEASE**

Every contestant competing in C.J.R.A. rodeo must have one of his/her parents or guardians sign or check the release at the bottom of his/her online entry form for each rodeo.

## **ASSOCIATION RELEASE**

The Board of Directors of the CJRA. will expect the cooperation of any member when called upon by one of the CJRA officials to represent the CJRA's interest regarding enforcement of rules at any approved rodeo or in any matter of official business. Should an occasion arise requiring representatives at a rodeo, any member in good standing may call the CJRA office for instructions if no director or representative is present. Members shall not be required to contest or appear on television, radio, closed circuit television, film recording, visual and/or sound recording, or the like in connection with any approved rodeo unless the written consent of the CJRA has been acquired. Such consent must be obtained from the CJRA prior to the first performance of the specific rodeo.

A member of the CJRA who participates in sanctioned rodeo events authorizes the CJRA to act in the members' behalf as well as in behalf of the CJRA in engaging the promotional activities relating to the conduct of the sport of rodeo.

In addition to the forgoing, the participants in the sanctioned rodeo agree to release the CJRA to use all films, shots, broadcasting, radio, and all other types of promotion not covered for the benefit of the entire CJRA without consideration or payment for their personal involvement, releasing the CJRA of any indebtedness or demands upon for any proceeds earned or acquired or any other benefits derived from such use of any films, shots, broadcasting, and all other forms of advertising not covered.

## **OFFICIAL RODEO RULES**

### **STOCK CONTRACTORS**

All stock contractors must be approved by the C.J.R.A. officials and Directors. Stock contractors must have sufficient amount of stock. A contractor may use a subcontractor to supply stock. A subcontractor can be a board member.

### **AMBULANCE & or Medical Staff**

CJRA will furnish an attended ambulance and/or paramedic/EMT/ Medical staff to stand by during the performance and during competition preceding and following each performance to properly take care of injured contestants. Every contestant will be assessed an ambulance and/or paramedic fee at each rodeo.

### **GENERAL RULES**

-In all events only the competitor's horse is allowed in the arena (the box is part of the arena) during competition. The helper must be making every effort to exit the arena before the contestant starts or barrier is pulled.  
-All Pee Wee's must wear helmet while horseback at rodeo

### **RODEO SECRETARY AND TIMERS**

Secretary and timers must be approved by the Board of Directors before each rodeo. Timers will work from the same position during all contests.

Timers for a rodeo may not be changed after the first performance except for sickness or injury, by request of an Association official because of timer's incompetence or through agreement of stock contractor, rodeo committee and Association official.

Timers may be changed after the completion of a go-around.

All rodeos are required to use watches in 1000ths of a second increments. There shall be a minimum of two.

Timers: One (1) official, and one (1) backup. There shall always be a minimum of one stopwatch in 1000ths of a second utilized for all events, even when electronic clocks are operative. No time will be recorded other than the official time, either that of the electric eye or the official timer.

To be an official timer it is required the individual timer has timed a minimum of three (3) rodeos prior to officiating unless the individual is an approved I.P.R.A. or P.R.C.A. timer. Timers will use watches in 1000ths of a second in all timed events. Management must provide a place for official timers and announcers to work without obstruction or interference. Except for finals, rodeo entries must close no sooner than two (2) weeks before said rodeo. Arena Secretaries may require all contestants and contact people to show paid-up J.R.A. membership cards at the time of entering a J.R.A. card for the J.R.A. Secretary.

Rodeo Secretary is required to inform contestants when he/she will be through drawing stock and positions and shall stay at the rodeo office phone for the period stipulated by the unanimous approval of the Board of Directors. All current members will be advised of the stipulated entry and call-back hours or dates prior to rodeo entries opening. Entries shall be accepted by online entries only.

Contestants are privileged to see the records of all contestants in any event in which they take part at the end of each go-around, at a reasonable time so the Secretary and Judge may be present. The draw at all rodeos shall be posted where the contestants can examine it at all times. Rodeos that have contest stock to run before or after scheduled performances shall post the order of events on the bulletin board (posting area) in the rodeo office. Any contestant that qualifies for the C.J.R.A. finals and does not compete retains his points for the year end awards.

#### **DRAWING OUT AND ENTRY FEE REFUND**

1. There will be no drawing out after position or stock is drawn unless contestant has vet out or doctor's release refund will apply.
2. A doctor's release from another rodeo will be honored if it is signed by both judges and the stock contractor of the rodeo at which member was injured. The secretary must be notified at the injured person's expense before the first time he/she is scheduled to compete.
3. If contestant is unable to compete at a rodeo because of sickness or injury away from any rodeo, his entry fee may be refunded if this action is approved by one (1) Association Official or Spokesman, the Judge and Arena Director. Such refund can be made only before payoff.
4. If a team partner draws out after position is drawn in accordance with the regulations of the official rule book or does not appear before the performance at which he is scheduled to compete, the person or persons entered with him/her may draw out or may get another partner or partners from among any of the contestants entered at the rodeo, except team partners already entered the legal limit of times in the event or use Ghost Roper in Team Roping.
5. Team partners that are entered but do not have a partner at the time the Secretary is ready to draw positions will have their names removed from the list. No position will be drawn for a single name; entry fee will be refunded.
6. No rodeo that completes its contract shall be responsible for the returning of a contestant's entry fee if he/she has contested in an event once during the rodeo. If he/she is entered in other events in which he/she is unable to contest, due to injury, entry fees for those events must be returned.
7. If in the opinion of the Judges a contestant is unable to compete in a particular event because of injury, he/she may withdraw, but this does not prevent him/her from competing in other events in which he/she is entered only if contestant is available when his/her stock is loaded in position.
8. There will be no entering or adding a event once entries have closed.
9. If Contestant draw outs before callbacks end, Contestant will receive refund.
10. Secretary must send out callbacks Monday before upcoming rodeo, callbacks will end Tuesday before upcoming rodeo.
11. When entering or adding a event during the late fee window contestant will pay late fee

## **PLACING STOCK AND CONTESTANTS AND SPLIT PERFORMANCES**

**1.** No contestant will draw on two (2) head in the same event during a performance, or finals, except for re-rides and a designated two-go rodeo.

**a.** If stock is placed: In a performance where one go-round ends and another starts, if a contestant in riding events has two head and another starts, if a contestant in riding events has two head of stock drawn, a replacement for that contestant and animal will be drawn-out of remaining performances and positions will be traded.

**b.** If riders' position were drawn: If a go-round ends and next one begins in the same performance, contestants finishing the go-round will be dropped off start the next performance for their next head of stock.

**2.** In timed events positions will be drawn for the first go-round and reversed for the second go-round. Go-rounds will be determined by the number of contestants in each individual event: 1 go-round = sixteen (16) or more contestants, 2 or more go-rounds = less than sixteen (16) contestants. Number of go-rounds being determined by the number required to fulfill performances.

**a.** If a go-round ends and the next one starts during the same performance, contestants finishing the go-round will be dropped off and start the next performance for their next head of stock. If there are three (3) go-rounds, positions will be drawn for the third go-round. If there are four (4) go-rounds, a reverse order of the third go-round. Continue this procedure for subsequent go-rounds.

**3.** If there are three (3) or more go-rounds in TIME EVENTS and no re-run cattle, for the final go-round these contestants will be run slowest to fastest according to previous go-rounds. Barrels & Poles will be randomly drawn, and goats will stay within the groups in a random draw unless fresh goats are furnished for each contestant they will be run slowest to fastest. If there are three (3) or more go-rounds in RIDING EVENTS, they will be run lowest accumulated score to highest accumulated score of the prior go-rounds.

**a.** If stock is placed: Contestants not in the high men/women who draw animals placed the last performance will be replaced by high men/women drawn from proceeding performances of the go-round and positions will be traded.

**4.** A go-round must be finished before the next go-round starts, except for re-rides, or except for riding events when a go-round finishes and the next one starts in the same section of the same performance.

**5.** After positions are drawn for timed events, a list of these positions must be posted at the rodeo office.

**6.** In timed events a complete go-round must be finished before any contestant can compete on his next head of stock, except for stock that must be brought back.

**7.** In the event a Contestant will need a set up, contestants must come to the board meeting and present their reason for a set up. Set up will only be given if it is for a school education event. (school dance or sport is not include as a educational event) Contestant must have proof of event from school.

## POINT SYSTEM

Any contestant that qualifies for the C.J.R.A. finals and does not compete retains his points for the year end awards. If a contestant is qualified for the finals in more than one (1) event, they have the right to choose which events they want to compete in and shall not lose their year-end points unless moved by another contestant.

If you compete at the finals, whether invited, or in the top ten (10), your points will count for all around and for year end points for any event.

The points for each rodeo are based on two hundred six (206) possible points per event awarded to the 10<sup>th</sup> place.

<b>1<sup>st</sup> = 48 pts</b>	<b>6<sup>th</sup> = 14 pts</b>
<b>2<sup>nd</sup> = 38 pts</b>	<b>7<sup>th</sup> = 10 pts</b>
<b>3<sup>rd</sup> = 32 pts</b>	<b>8<sup>th</sup> = 08 pts</b>
<b>4<sup>th</sup> = 26 pts</b>	<b>9<sup>th</sup> = 06 pts</b>
<b>5<sup>th</sup> = 20 pts</b>	<b>10<sup>th</sup> = 04 pts</b>

For the finals, contestants will keep the years points and add their finals points to their total. The finals will award two (2) or three (3) go-rounds, each worth one-and-one-half (1 1/2) times the go-round. The average is determined by the fastest total time on two (2) or three (3) goes or the highest score on two (2) or three (3) rides. Finals buckles are given to the average winners.

In the Event there is a tie for first place for year end in the timed events, year end winner will go to the contestant with the fastest time in the average at finals.

In the event there is a tie for first place for year end in the rough stock events, year end winner will go to the contestant who stays on the longest in the 3<sup>rd</sup> round at finals. If contestants both cover in the 3<sup>rd</sup> round and have the same score it will result in a buck off round for longest time rode and or highest score.

Rodeo Secretary will be required to give rodeo sheets and points to point Secretary within seven (7) days of rodeo.

## FINALS QUALIFICATION

In order to qualify for finals and year end awards a contestant must be in top 10 in an event, compete in 5 rodeos in that event and participate in annual fund raiser. Contestant must be in the top 10 in that event.

Roll up Policy: Contestants may roll up if any of the top ten (10) contestants cannot compete in an event they qualified in for the Finals in, the 11<sup>th</sup>, 12<sup>th</sup> 13<sup>th</sup> in continuing sequences to last place contestants would be eligible to serve as an alternate to fill these positions. Alternates, can roll up for finals up until the start of the 1<sup>st</sup> go.

## **AWARDS**

Choice of buckle or jackpot money in the amount of \$100.00 shall be awarded to 1<sup>st</sup> place in all Pee Wee, Junior, and Senior events. Also, a choice of buckle or jackpot money in the amount of \$100.00 shall be awarded to All Around winners in each division, Senior Boys, Senior Girls, Junior Boys, Junior Girls, Pee Wee Boys, and Pee Wee Girls. . In order for a saddle to be awarded at the year-end awards there must be a minimum of five (5) contestants competing in the event at 55% of the rodeos. Contestant for that event not receiving saddle can get a sponsor for year end saddle. For a buckle to be awarded at a rodeo there must be (3) contestants entered in that rodeo.

## **JUDGES**

All Judges and Flagmen must be approved by the Board of Directors before each rodeo.

Judges must remain available to the rodeo office until the rodeo Secretary has made a final check of the books.

Judges shall make exact copies of each judge's book and post the copies on the bulletin board (or posting area) at the end of each go-round.

- 1.** Barrier judges shall keep a record of all barrier lines.  
They will be furnished a complete list of contestants by the Rodeo Secretary and their records, and the Rodeo Secretary must correspond.
- 2.** Markings must be totaled by the Judges and checked by the Secretary in presence of the Judges.
- 3.** All judges must follow guidelines for sportsmanship, social media, language cause.

## **JUDGING**

The benefit of the doubt shall go to the contestant in any judgment call.

If a competitor does not compete in all rounds at finals then he or she will not be in the average

## **RIDING EVENTS**

- 1.** Rider and animal are to be marked separately. Mark the ride according to how much rider spurs the animal. Figures used in marking the riding events shall range from one (1) to twenty-five (25) on both bucking animal and rider and use the full spread.
- 2.** To qualify, the rider must have spurs over the break of the shoulders and touching horse when horse's front feet hit the ground first jump out of the chute
- 3.** If a horse stalls coming out of the chute, either judge shall tellider to take his feet out of the horses' neck then first-jump qualifications will then be waived. Rider shall be disqualified for not following judge's instructions to take feet from neck of horse stalled in the chute.
- 4.** If in the opinion of the judges a rider is fouled at the gate, at the Judge's discretion a re-ride may

be given or the spurring out rule may be waived.

5. Rough Stock Judges will carry colored flags, to be used at the time a rough stock rider may be disqualified for slapping animal, missing animal out, or for whatever other grounds may be determined.

6. Contestants may pull rigging, cinch saddles, and pull ropes from either side in all riding events. The middle flank belongs to bronc rider.

7. If an animal that is drawn in a riding event or is drawn in a pen in a timed event becomes sick or crippled before it is out of time, a Judge must pass on the animal's capability to be used before it can be shipped or replaced in the draw.

### **BARRIERS AND SCORE LINE**

-At boards discretion an automatic electric eye/barrier may be used in all roping events. The barrier, when possible, will be at a height of 32 to 36 inches. A ten (10) foot tape must be on hand for the Barrier Judge. Barrier Judge is responsible to change barrier string whenever it may have been weakened, or on request of the next contestant.

-Barrier Judge shall keep a record of the length of the barrier trip rope each performance to assure the same start for contestants each performance. Adjusting length of barrier trip rope will be accomplished only by tying knots in the rope on either end.

-A ten (10) second penalty will be added for breaking or beating the barrier.  
In all timed events, a barrier will not be considered broken unless the ring drops within ten (10) feet of the post.

-Barrier equipment must be inspected by a judge before each timed event. If equipment is faulty, it must be replaced. Should barrier break at any point other than designated breaking point, decision is up to Barrier Judge. If contestant obviously beats barrier, but the staples are pulled or barrier rope is broken and string unbroken, Barrier Judge may assess a ten (10) second penalty. Otherwise, this will not be considered a broken barrier. If barrier flagman is used, animal to be flagged when crossing starting, or deadline, in front of flagman. Barrier Judge shall be sure that nobody can stand close enough to barrier or barrier equipment to tamper with same.

-Once score line has been set in timed events it will not be changed at the rodeo, nor can length of box be changed.

-In order for time to be considered official, barrier flag must operate.

If the automatic barrier does not work but time is recorded, contestant or team will get time, but there will be no penalty for broken barrier.

If the automatic barrier fails to work and official time has not started, contestant or team will get stock back if stock is qualified on in field.

If barrier equipment hangs on animal, the decision about getting animal back will be made by the Barrier Judge. If automatic fails to work, and stock is brought back, contestant must take same animal over during or immediately after the same performance.

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If in the opinion of the line judge, contestant is fouled by barrier, roper shall get his calf or steer back providing contestant declares himself by pulling up immediately.

If contestant does not declare himself and goes on with a run; he must then “qualify” in the field to be eligible for a re-run.

### **FIELD FLAGGER**

Judge is to flag time, then flag contestant out if run is not legal. In any timed event, if an animal escapes from the arena, flag will be dropped, and watches stopped. Contestants will get animal back with lap and tap start, and time already spent will be added to time used in qualifying. If time is not recorded, the decision of the flag Judge shall be final.

If a rope is on the animal, roper will get animal back lap and tap with the rope on it in the chute.

A Field Flag Judge must ask contestants if they want a second loop or jump. Once a man has been flagged out, he will receive no stock back.

Neither timers, Barrier Judge, Field Flag Judge, or Riding Judge may be changed during the course of a rodeo except in the case of sickness or by request of an Association Official in agreement with Stock Contractor and rodeo Committee.

### **RULE INTERPRETATION BY JUDGE**

The decisions of any Judges, flagmen, or timers will be final, and no protest by any contestant will be permitted, except first through the Event Director or Arena Director. Such protest shall be made before the end of the performance or slack in which the question arose. If the Event Director or Arena Director determines that the protest is based upon a possible misinterpretation of an event rule, the Event Director or Arena Director shall, at the first convenient opportunity, describe the protest and the interpretation of the rule upon which it was based to the Judge. If the Judge agrees that an erroneous ruling was made and that the error is correctable, then the Judge shall modify the ruling accordingly. After the Judge has modified the ruling according to the way the rule reads, the Judge shall not be overruled by anyone. Should the Judge not modify the ruling, the ruling can only be overturned by no less than nine (9) Directors voting to modify the Judge’s ruling. The decision of the Judge will stand if any less than nine (9) Directors vote to modify a Judge’s ruling.

During any performance if an animal in timed events escapes the chutes or pens before it is called for by contestants, or if automatic barrier fails to work and stock is brought back, that animal will be returned by the Arena Director and the labor crew during, or at the end of that performance in the same manner he was originally worked or brought to the pen for contesting. At least several head of animals will be brought back together. No animal may be re-penned by himself. Decisions will be made by Arena Director about when stock is re-penned. Any judges failing to comply with these instructions will be declared ineligible. In all events the contestant will be ready at the gate when their name is called. If a contestant is making a reasonable attempt to enter the gate or box, they will be considered ready at the gate. Should contestant not be ready at the gate, name will be called three (3) times and then they will be turned out.

## DRAWING POSITION

Position must be drawn in all events or riding placed before the draw. THERE WILL BE NO PLACING OF CONTESTANTS. There will be trading of positions (trade outs) allowed when specified by the Board of Directors.

a. If a contestant is unable to compete at a rodeo due to sickness or injury, he may be held until later in the go-round with written consent of both Judges and the Stock Contractor. No stock to be held past scheduled end of go-round, regardless.

b. Rodeos closing entries five (5) or more days in advance shall draw position at least forty-eight (48) hours before the first performance.

Stock contractors shall bring at least three (3) head of stock in the timed events into the chute according to position drawn at the start of each go-round. This pertains to scheduled and unscheduled performances.

Finals draw-

Roping events & rough stock events draw for round 1 will be 10<sup>th</sup> place to 1<sup>st</sup> for year-end standings. Second go 10<sup>th</sup> place to 1<sup>st</sup> place based on round 1 placings. Third go will be 10<sup>th</sup> place to 1<sup>st</sup> place based on average from round 1 & 2

Goat tying- Round 1 is based off of year end points with two sets (set 1-10<sup>th</sup>, 8<sup>th</sup>, 6<sup>th</sup>, 4<sup>th</sup>, 2<sup>nd</sup> & set 2-9<sup>th</sup>, 7<sup>th</sup>, 5<sup>th</sup>, 3<sup>rd</sup>, 1<sup>st</sup>) Round 2 will be 10<sup>th</sup> to 1<sup>st</sup> in each set. Round 3 will be based off of average from round 1 & 2 10<sup>th</sup> to 1<sup>st</sup> in their assigned sets.

Barrels & poles will be a random draw all three goes.

## DRAWING STOCK

1. All stock, rough and timed, in contest events must be drawn by number by a Judge. If the Judges are not present at the time specified or required to draw stock, then two (2) Directors may be present to draw bucking stock in place of the judges. There must always be as many as four exact copies made of the draw, one (1) to be posted, one (1) copy for each Judge, and one (1) or more copies for the secretary's records.

Receptacle containing numbers to be drawn must be held above the drawing judge's head and numbers shaken between each number draw. Drawing must be conducted so that any entrant may witness the draw. In all riding events, a complete go-round must be drawn at one time.

- a. In any final ride, contestants may draw their own animals in presence of judges if management desires.
- b. The draw for finals and split performances will be a hand draw not a computer draw.

2. Stock for re-rides must be drawn before go-round and must be posted.

Featured animals may be held out of this drawing, and then returned to the draw for the go-round. No more than two (2) featured animals allowed for each performance of go-round.

- a. Any stock in original draw that is turned out, not bucked exhibition, or contest, automatically goes into the re-ride if needed.

- b. Any animal drawn for a re-ride but not used in that go-round may be held out of the draw for re-rides in the following go-round along with feature animals then will be returned for the go-round draw after the re-rides have been drawn.
- c. Re-rides will not be drawn before end of event in which re-ride is given. All men/women who have re-rides drawn at the same time from all re-ride stock, including turned out stock, if necessary. An animal can be drawn for a re-ride only one (1) time in go-round.
- d. If an animal marked to go the last performance of the go-round is drawn into the re-ride stock, that animal's position must be traded with one marked to go the first performance before the go-round is drawn.
- e. All re-rides used in finals at any rodeo must be drawn from all animals included in the draw for finals. May hold out two (2) feature animals.

3. Stock in timed events shall be drawn by either judge of that event not more than one (1) hour before the performance.

- a. If stock is not drawn in front of the chutes, time and place of the draw must be posted in the rodeo office and also at the chutes.
- b. Once chute run stock is loaded in chutes it will be considered drawn.

4. In case stock is sick, crippled, or already shipped, replacement will be drawn from re-ride animals.

- a. In timed events, no drawn stock can be held over from one performance to the next or overnight.
- b. No pens of cattle may be drawn for more than one (1) day in advance. Pens of cattle shall be drawn by the Judge and Secretary shall provide Judge with an exact copy of the draw.
- c. In timed events, stock will be drawn for a contestant until he has actually been disqualified or turned stock out.

5. When calves are not fresh, re-runs will always be drawn from the whole herd used in the draw, not from those calves that are missed. When calves are fresh, reruns will be drawn from missed calves when re-runs amount to less than ten (10) percent of the ropers entered at that rodeo. These re-runs will be drawn from calves on which there is no time for that go-round up to the performance that ends the go-round, provided there are enough of these calves.

- a. If there are not enough calves with no time in, that go-round up to the performance that ends the go-round, the re-runs will be drawn from all calves being used except for any drawn for the performance that ends to go-rounds.

6. No contestant may compete on the same head of stock twice at any one rodeo in the same event.

7. All cattle in the draw will be run one time before any cattle will be run twice, etc.

When due to a split performance this procedure becomes impossible, the draw will include cattle remaining that have been run the least number of times. Immediately after a split performance, the draw will then revert to the cattle that have been run the least number of times. In case of re-runs all cattle in the draw will be run one time before being run twice, etc.

8. Chute Run Procedure: If deemed necessary by the Board of Directors stock may be chute run at any rodeo except Finals Rodeo. Secretary will randomly draw positions for contestants prior to event, without disclosing to anyone the order, until events begin and then only three (3) contestants at a time.

## RE-RIDES

Re-rides may be given only when stock fails to break, stops, or fouls the rider.

The C.J.R.A. Board of Directors has the right to declare any stock unsatisfactory, and any stock so declared will be taken from the draw.

Contestant shall not influence the judges by asking for a re-ride during performance.

If animal fails to break, stops, or fouls rider, rider may take same animal back, providing Stock Contractor is willing or he/she may have a re-ride draw.

Judge shall inform contestant he/she is entitled to a re-ride. Contestant may refuse re-ride and take marking.

If that is the fourth consecutive time the animal has run off, he must be taken out of the draw and an animal drawn for the second contestant out of the re-rides.

If an animal that is drawn for a re-ride is already drawn for another contestant in the same go-round, the contestant with the animal drawn will take it before the man who draws the animals for re-ride.

If an animal is drawn for a re-ride is already drawn for another contestant in a later go-round, the contestant with the re-ride in the prior go-round will take the animal first.

If in the opinion of the judges a rider makes two honest efforts to get out on a chute fighting animal and is unable to do so, he may have a re-ride drawn for him.

When a final head is to be ridden in riding events, at least two (2) additional head of stock will be available for re-rides.

After drawn re-rides and those animals that are turned out are used for re-rides all stock out that go-round except feature animals and animals already doubled back will be put in the hat and additional re-rides for go-round drawn. Stock out of the last performance of a go-round may be held out of the draw for additional re-rides if it becomes necessary to draw back at all animals out in the go-round to get enough re-rides.

Re-rides in the Rough Stock contest at all rodeos shall be drawn from all animals in the draw with no more than five (5) feature animals excluded. Feature animals equaling in half the number of final riders may be held out of the re-rides draw. If rider takes same animal back, he/she must take that marking. If an animal that runs off is already drawn for another contestant, that contestant must take the animal already drawn.

## CONTESTANT DISQUALIFICATION

1. Abuse of stock, officials, or other contestants.
2. Cheating by contestant.
  - a. Any member caught cheating will be immediately disqualified and will forfeit all awards, fees paid, and points earned for that entire rodeo. Any member caught cheating a second time will be immediately disqualified (as for 1<sup>st</sup> offense) and will be suspended from the Association for the remainder of the year. Member must appear with parents before the Board of Directors to be considered for reinstatement.
3. Refusing stock drawn.
4. Every contestant entered at a C.J.R.A. rodeo shall be ready to compete in his event when called. They will be called three (3) times only, and then turned out.
5. In all events contestants has 2 minutes from when name is called to enter the arena and compete Arena director and or judge will make the call for a turn out
6. Misrepresentative, or illegal entry.
7. Quarreling or rowdyism by contestant.
8. Use of unapproved equipment (covered in rules).
9. Evasion of financial obligation, bad checks, etc.
10. Any C.J.R.A. contestant that is caught drinking any alcoholic beverage or taking any drugs within any rodeo function shall be suspended from that rodeo and all stock and awards will be forfeited. Said member will be required to appear with parents before the Board of Directors for consideration of being reinstated. On second offense, contestant is automatically suspended.
11. Emotionally or physically unable to compete (At the Judge's discretion).
12. Contestant will not be disqualified for refusing or turning out stock at any time except during a paid performance. Contestant turning out stock at any time except during paid performance will receive no time or marking for that go-round but will be eligible to compete in all other stock (excludes turnouts during slack).
13. Such contestants will not be eligible for average money in the event in which he has turned out stock.
14. Contestant can be disqualified only by agreement of the rodeo Judges and a C.J.R.A. Director. A majority decision of the three will decide.
15. All personnel inside the arena must either be identified by Arena Director as working, or they will be asked to leave. Any abuse of entrance into arena other than while competing will be grounds for disqualification.
16. Not wearing a cowboy hat and long sleeve shirt and boots in the arena during a performance or slack whether competing or not. Only exception to this rule will be in the Rough Stock events, rider may roll up sleeve of riding arm to elbow only.
17. Not wearing contestant numbers, when available, within area while contesting.
18. Use of profanity or any act of vulgarity on or around rodeo grounds or function property.
19. Malicious tampering or damage to any property owned, controlled, or rented by the C.J.R.A.
20. Any contestant who does not cooperate with requirements of the C.J.R.A. (work crew, raffle ticket sales, etc. risks suffering disciplinary action, per C.J.R.A. disciplinary action rules.
21. Contestants cannot be tied in. Rubber bands are allowed for feet.
22. No riding double during rodeo-on-rodeo grounds
23. A foul is a disqualification

## CONTESTANT INQUIRY

A Junior, Senior, Pee Wee, Lil Buckaroo, contestant, and parent, must make all inquiries to Director at the end the event. Contestant's questions will be addressed to the Director as soon as possible. The Event Director shall take contestants inquiry to the Judge if necessary. Further, the Event Director shall at any time the Judge is unclear of a specific rule, use the C.J.R.A. Rule Book to clarify such rule. All inquiries must be made and finalized the day of said rodeo.

## WORK CREW

All contestants are assigned a work crew at each rodeo.

All work crew contestants may have another contestant or parent work their designated work crew and will need to check in with event director & state who they are working for and sign director's sheet.

All work crew must be in full dress code.

Contestant will have the Event Director sign to verify they worked that day. Failure to appear will result in the following penalties:

**First Offence:** Fined \$50.00 if not paid by next rodeo entry deadline, contestant will not be able to enter.

**Second Offence:** Fined \$100.00 if not paid by next rodeo entry deadline, contestant will not be able to enter.

\$20.00 will be paid to contestant that fills in work crew if there is a no show

## RODEO ATTIRE

Each contestant must wear a long sleeve western shirt with collar, western pants, boots, and a western hat. Contestant must wear hat/helmet at all times when entering the arena for all events, and work crew. In the event a hat/helmet falls off while entering the arena, the hat/helmet must land inside the plane of the arena gate, or a 5 second penalty will be added on to time in the timed events. Girls must wear boots in goat tying and ribbon runners must wear boots during ribbon roping. No running in tennis shoes.

Contestants will be required to ride in the grand entry and also wear acceptable rodeo attire.

## CONTESTANT NUMBERS

Contestant numbers, when available, must be worn visible to the timer at all times in the arena. Contestant numbers must be worn on the contestant, not the equipment or horse. All contestant numbers must be worn while at the rodeo function.

## PAYMENTS

The C.J.R.A. will honor personal checks, money orders, cards, electronic transfers, drafts, and cash from all current paid-up members for fundraising and other miscellaneous costs, entry fees may not be paid with personal checks. All personal checks are accepted on "good faith". If any check is returned there will be a \$20.00 fine for reprocessing. On second offense the member will have to pay the fine and will no longer be allowed to pay entries or other costs by check. Any returned check will have to be cleared up within two (2) weeks or the member will be placed on the suspension list and will lose all his/her points for that rodeo. Any contestant sending mail, via certified mail will be fined \$25.00 per offense payable to receiver.

## EVENT RULES SENIOR DIVISION

### **SR. BOYS TIE DOWN ROPING**

1. Calves must weigh between 150 and 250 pounds. All calves must be as even as possible.
2. **Contestant is allowed one (1) loop in this event \*\*\*\*\*TWO LOOPS ARE ALLOWED DURING FINALS\*\*\*\*\***
3. Rope may be dallied or tied hard and fast either is permissible; contestant must rope calf, dismount, go down the rope, and throw calf by hand and cross and tie any three feet.
4. To qualify as legal tie there shall be one or more wraps, and a half hitch.
5. If calf is down when roper reached it, the calf must be day lighted and thrown by hand. If roper's hand is on calf when calf falls, calf is considered thrown by hand.
6. Rope must hold calf till roper gets hand on calf.
7. Tie must hold, and three legs remain crossed until passed on by the judge, and roper must not touch calf after giving finish signal until after judge has completed his examination. If tie comes loose or calf gets to his feet before the tie has been ruled a fair one, the roper will be marked to time.
8. Animal belongs to contestant when he or she calls for him, regardless of what happens, except cases of mechanical failure.
9. If any part of the pusher breaks the plain of the chute gate before the calf releases the barrier, the contestant receives a no time.
10. Catch as catch can -the calf's head must pass through the loop. The loop must draw up on any part of the calf's body behind the head
11. Roping calf without releasing loop from hand is not permitted.
12. Should the roper miss with loop he must retire, and no time will be given.

### **NO DRAG RULE**

Contestant must adjust rope and reins in a manner that will prevent horse from dragging calf. Contestant must receive no assistance of any kind from outside. If horse drags calf over 6 feet after roper has called for time the roper will be assessed 10 second penalty. Intentional excessive dragging of calf by contestant and or horse, contestant will be disqualified.

### **NO JERK DOWN RULE**

“Jerk Down” shall be defined as over backwards, with the calf landing on his back or head with all four feet in the air. Jerk down will result in a three (5) second penalty assessed by the Judge only.

The Field Judge will pass on the tie of calves through use of a stopwatch, timing six (6) seconds from the time the rope horse takes his first step forward after the roper has remounted. ROPE WILL NOT BE REMOVED FROM CALF AND ROPE MUST REMAIN SLACK UNTIL FIELD JUDGE HAS PASSED ON TIE.

Flagger must watch calf during the six (6) second period and will stop watch when a calf kicks free using the time shown on the watch to determine whether calf was tied long enough to qualify.

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Under any circumstances, roper will be disqualified for removing rope from calf after signaling for time, until the tie has been passed on by the Field Judge.

If roper intends to use two (2) loops, he must carry two (2) ropes and must use second rope for second loop. Allowed at finals only.

Automatic barrier must be used at all rodeos for calf roping. At indoor rodeos, length of score line may be no longer than length of roping box minus three (3) feet unless other arrangements are approved by the Calf Roping Director or a man of his choice.

Neck ropes must be tied with string. No metal snaps or hardware shall be used on neck ropes in the timed events.

There shall be two (2) or more timers, a Field Flagger (judge), and a Barrier Judge. Time to be taken between two (2) flags. Arena conditions will determine score length of score to be set by Arena Director, and time event spokesman or Director, if present. Animals used for this event should be inspected and objectionable one eliminated.

If there must be a re-run of calves to complete a go-round, all calves must be tied down before any stock is drawn. If after one go-round has been completed, a fresh calf has to be used, the calf must be roped and tied before the drawing, but if extra calves have been tied at the rodeo, they will not be considered fresh. Finals- extra(s) calves to only be tied one time.

A forty-five (45) second time limit will be applied in calf roping.

### **SR. BOYS STEER WRESTLING**

1. Contestants must furnish their own hazer and horses. Only one hazer allowed. Hazer must be a C.J.R.A. member in good standing.
2. Hazer must not render any assistance to contestant while contestant is working with steer. Failure to observe this rule will disqualify contestant. Contestant and hazer must use the same two (2) horses they leave chute with. Hazer will be disqualified for jumping at a steer.
3. Steer must be caught from horse.
4. Animal belongs to contestant when he calls for him regardless of what happens, except cases of mechanical failure.
5. If steer gets loose dogger may take no more than one step to catch steer.
6. After catching steer, wrestler must change direction or bring steer to stop and twist down. If steer is accidentally knocked down or thrown before being brought to a stop or is thrown by wrestler putting animal's horns into ground, it must be let up on all four feet then thrown.
7. Steer will be considered down only when it is lying flat on its side, or on its back with all four feet and head straight. Wrestler must have a hand on steer when flagged.
8. When a barrier is used in the steer wrestling, an automatic barrier must be used and there must be at least a twelve-foot box. If box is shorter, steer wrestling must be lap and tap.
9. Any cattle that have been used cannot be held over from one year to the next for use in steer wrestling.
10. A weight limit shall be placed on dogging cattle, a minimum of 400 pounds and a maximum of 650 pounds.

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11. Ten (10) second penalty shall be accessed in any case in which Flag Judge rules that doggers' feet touch the ground before flag line is crossed. If dogger misses or loses steer, flagman must ask dogger if he wishes another jump. Dogger must reply at once. There will be one pass only at regular rodeos, in the finals there will be two passes. Hazer cannot bring the horse back to steer wrestler or catch it for him.

1. Cattle used for steer roping, cutting, or other events shall not be used for steer wrestling.

2. When fresh steers are used, any fresh steer not thrown down during competition will be thrown down after completion of go-round. Contestants will be responsible for throwing down such steers under the supervision of the Arena Director.

3. Neck ropes must be tied with string. No metal snaps or hardware shall be used on neck ropes in timed events.

4. The steer wrestling chute must have at least a thirty (30) inch clearance inside the chute and at the gate when in an open position.

5. Arena conditions will determine score, length of score to be set by Arena Director and Time Event Director or spokesman, if present, subject to the conditions set forth herein. In Steer wrestling the score may be no longer than the length of the steer wrestling box minus six (6) feet unless other arrangements are approved by the Steer Wrestling Director or a person of his choice.

6. There shall be two (2) or more timers, a Field Judge, and a Barrier Judge. Time is to be taken between two flags.

7. Animals used for this contest should be closely inspected and objectionable ones eliminated. Contestants will not be required to compete on a crippled steer or a steer with a broken horn. If contestant jumps at steer, he accepts him as sound.

8. Contestants will be disqualified if he attempts in any way to tamper with steer or chute.

9. Anyone jumping from the offside in the steer wrestling must notify the Rodeo Secretary when entering and, if possible, the barrier should be arranged on the offside in the steer wrestling for such contestants.

10. Field flagger is required to watch contestant and steer until animal is turned loose. Contestant is required to turn steers' head so he can get up. Arena Director may report infractions.

11. A 45 second time limit will be applied in steer wrestling.

12. Steer wrestler or chute dogger can only enter one of the two events

## SR. MIXED CHUTE DOGGING

1. Chute dogging contest will be ages 14-18 Senior division.
2. The stock contractor will decide if the stock needs to be thrown down prior to competition. If stock is thrown down prior to rodeo no contestant will flip their drawn steer. No exceptions.
3. There will be a forty-five (45) second time limit.
4. Score line starts at 10 feet from chute gate in a closed position.
5. With steer loaded in bucking chute, dogger gets beside the steer, right hand in front of or behind right front shoulder. When dogger calls for the steer the chute gate will be opened. Dogger must keep right hand in front of or behind shoulder until the steers' nose crosses the score line. If dogger moves into throwing position or touches either horn before steers' nose crosses score line, there will be a ten (10) second penalty added to time. If steer is thrown before the steers nose crosses the score line the dogger will be disqualified.
6. There will be two (2) flaggers and the Director.
7. Cattle will be numbered and drawn.
8. Score line should be marked

9. Animal belongs to contestant when he calls for him regardless of what happens, except in cases of mechanical failure. Contestant is considered working with steer when steer leaves the chute.
10. After catching steer, wrestler must change direction or bring steer to a stop and twist down. If steer is accidentally knocked down or thrown down before brought to a stop or is thrown by wrestler putting animal's horns into the ground, it must be let up to all four (4) feet and then thrown.
11. Steer will be considered thrown down only when it is lying flat on its side, or on its back with all four feet and head straight. Wrestler must have hand on steer when flagged. The fairness of catch and throw will be left to the judges, and their decision will be final.
12. A weight limit shall be placed on dogging cattle – minimum of 350 pounds, and a maximum of 500 pounds.
13. There shall be two (2) or more timers. Time taken between tow (2) flags.
14. Animals used for this contest should be closely inspected and objectionable ones eliminated. Contestants will both be required to compete on a crippled steer or a steer with a broken horn. If contestant takes steer, he accepts him as sound. Contestant will be disqualified if he attempts in any way to tamper with steers or chutes.
15. Steer wrestler or chute dogger can only enter one of the two events
16. Steers horns need to be at least 6inches and horns need to be tipped

## ROSIN RULES

### All Rough Stock Event Rosin Rules

- No liquid Rosin
- All rosin must be in a dry nugget or powder form
- White or black rosin only
- Saddle soap is approved
- Failure to follow the rule will be an automatic disqualification from event
- No soaking (pulling the rope and leaving it tight) of the animal while in the chute
- If your rope is set on the animal before loading in the chute or while in the chute, it must be loose. Failure to follow this rule will result in an automatic disqualification from the event.
- Once the rider has approval to start warming up the rope, the rider has 60 seconds to get out of the chute. Failure to follow the rule will be an automatic disqualification.

## SR. MIXED BULL RIDING AGES 14-18 YEARS OLD

1. Riding to be done with one (1) hand and loose rope, with or without handhold; no knots or hitches to prevent rope from falling off bull when rider leaves him. Rope must have bell, no bell, no marking. Bull will be ridden eight (8) seconds; time to start when animal leaves chute. One arm must be free at all times. No Hot Shots will be allowed.

2. Riders who are knocked off at chute or if bull falls, are to be entitled to a re-ride at discretion of judges.

3. Rider may have the option of re-ride, or of accepting a marking, if flank comes off the animal, providing the contestant has completed a qualified ride. The re-ride may be given on the same animal, if the Stock Contractor is willing, if same animal is not requested by contestant, the re-ride animal(s) will automatically be used if rider makes a qualified ride with any part of rope in riding hand, he is to be marked. Bell must be under belly of bull. The matter of re-rides shall be decided by the judges, regardless of performance.

4. Hooks, rings, or posts shall not be used on bull ropes. Bulls shall be properly started out of bucking chute, unless otherwise requested by individual contestant. If not properly started and bull fails to buck, then no re-ride shall be given.

5. Contestants will be disqualified for:

- Being bucked off
- Illegal hand hold (such as finger tucks)
- Touching animal with free hand
- Sharpened rowels
- Not being ready when called
- Soaking of Animal
- Spurs or Chaps in Rope when leaving chute

6. All riders must wear mouthpieces and protective vest to compete.

7. Helmet & Facemask are required in bull riding. Contestants' must provide his own sport certified, hockey type helmet.

8. Stock may be crossbred or pure bucking bulls weight under 1800 lbs. & to be used at the discretion of the Event Director and Judges.

## SR. BOYS BAREBACK RIDING

### **1. TIME LIMIT**

- a.** Horses must be ridden for 8 seconds
- b.** Time to start when the animal's inside front shoulder passes the plane of the chute.

### **2. GENERAL RULES:**

- a.** Contestant is not to use sharp spurs
- b.** Contestant will have the right to call judges to pass on whether or not animal is properly flanked to buck the best of its ability
- c.** Fall – if any part of rider contacts ground, animal has fallen.
- d.** No contestant will ride two head in the same event during a performance except for re-rides.
- e.** Contestants may pull riggings from either side.
- f.** Contestants must compete on stock drawn for them. In the event of a mistake, stock drawn for must be run during that perf. And only that time or score taken.

### **3. EVENT RULES:**

- a.** This event is open to boys only.
- b.** To qualify, the rider must have spurs overt the break of the shoulders and touching horse when horse's front feet hit the ground on its initial move out of the chute.
- c.** Contestants will have the right to call judges to pass on whether or not horse is properly flanked and cinched.
- d.** Rigging must lie flat on horses back while rigging is being cinched.
- e.** Stock contractor may call on judge to pass on whether rigging is being set or cinched in a manner that might hurt horse's back.
- f.** Judges may require contestant to take his hand out of rigging after a horse is cinched. If handhold is too tight rigging will be declared illegal. Stock contractor may request to take such action.
- g.** One arm must be free at all times.
- h.** The judge on the latch side of the chute gate shall serve as a backup timer in the bareback riding event or a person assigned by Arena Director may serve as the back-up timer. The judge's stopwatch reading shall be used as a means of verification when the length of the qualified ride is in question. The judge shall stop his watch when, in his opinion, the contestant has been disqualified for any reason, or when he hears the whistle or horn, whichever comes first. In either instance, the judge will refer to his watch for a time verification on each ride. In any instance where the time is eight seconds or more on the judge's watch, the contestant shall be entitled to a marking without penalty. In the instance the whistle blows before the eight seconds, the judge must go with the whistle.

## **JR. MIXED STEER RIDING (Boys & Girls AGES 11-13)**

- 1)** Riding to be done with one (1) hand and loose rope, with or without handhold. No knots or hitches to prevent rope from falling off steer when rider leaves him. Rope must have a bell, no bell, no marking. Steer will be ridden eight (8) seconds; time to start when animal leaves chute. One arm must be free at all times.
- 2)** Riders who are knocked off at chute or if steer falls, are to be entitled to a re-ride at discretion of judges.
- 3)** Rider may have the option of re-ride, or of accepting a marking, if flank comes off the animal, providing the contestant has completed a qualified ride. The re-ride may be given on the same animal, if the Stock Contractor is willing, if same animal is not requested by contestant, the re-ride animal(s) will automatically be used.
- 4)** If rider makes a qualified ride with any part of rope in riding hand he is to be marked. Contestant will have the right to call judges to pass on whether or not steer is properly flanked to buck to best of his ability. Bell must be under the belly of steer. The matter of re-rides shall be decided by the Judges, regardless of performance.
- 5)** Hooks, rings, or posts shall not be used on steer ropes. Steers shall be properly started out of bucking chute, unless otherwise requested by individual contestant. If not properly started and steer fails to buck, then no re-ride shall be given.
- 6)** Contestants will be disqualified for:
  - a)** Being bucked off
  - b)** Illegal hand hold (such as finger tucks)
  - c)** Touching animal with free hand
  - d)** sharpened rowels
  - e)** Not being ready when called
  - f)** Use of Hot Shot
  - g)** No Soaking of Animal
  - h)** Can not leave chute with spurs or chaps in rope.
- 7)** All riders must wear mouthpieces and protective vest to compete.
- 8)** Helmet & facemask are required Contestant must provide his own sport certified, hockey type helmet.
- 9)** Stock may steers/roping steers, heifers, & all must weigh under 800lbs. to be used at the discretion of the Event Director and Judge.

### **CALF RIDING (Boys & Girls AGES 8-10)**

- a) Calves must not exceed 500 pounds, all stock equal as possible.
- b) Livestock may consist of crossbred calves, dairy calves, heifers.
- c) Calves must be ridden six (6) seconds for full score.
- d) All calves will be flanked.
- e) Helmet, Facemask, Vest, & Mouthpieces are MANDATORY in Calf Riding. Contestants must provide their own sport certified hockey type helmet.
- f) Calf Riders will have the option of taking one wrap at their own discretion.
- g) Touching animal, equipment or self with free hand will cause disqualification
- h) One arm must be free at all times
- i) Re Rides will be granted if
  - i) Stock falls
  - ii) Rider is knocked off from chute
  - iii) If stock doesn't perform at judge's discretion
- j) Rider may have the option of re-ride, or of accepting a marking, if flank comes off the animal, providing the contestant has completed a qualified ride. The re-ride may be given on the same animal, if the Stock Contractor is willing, if same animal is not requested by contestant, the re-ride animal(s) will automatically be used.
- k) No hot shots
- l) Stock will be flanked
- m) Soaking of animal will be a disqualification
- n) No liquid rosin
- o) No sharp spurs
- p) Rider has 60 seconds to get out of the bucking chutes
- q) Only two people allowed to pull rope
- r) Points will go towards the pee wee all around
- s) If contestant leaves the chute with spurs or chaps in rope contestant will be disqualified

### **MUTTON BUSTING (Boys & Girls AGES 4-7)**

- 1) Contestant must use rope with bell
- 2) Contestant must ride in 6 seconds
- 3) Contestant must wear helmet with face mask, vest and mouth piece
- 4) Touching animal, equipment or self with free hand will cause disqualification
- 5) One arm must be free at all times
- 6) Re Rides will be granted if
  - A) Rider is knocked off at chute. These will be based on the judge's discretion, if a reride shall or shall not be granted.
- 7) No hot shots
- 8) Muttons will not be flanked
- 9) Soaking of animal will be a disqualification
- 10) No liquid rosin
- 11) No sharp spurs
- 12) Rider has 60 seconds to get out of the bucking chutes
- 13) Only two people allowed to pull rope
- 14) Points will go towards the pee wee all around.
- 15) Must be a pee wee to compete in event

**BREAKAWAY CALF ROPING**  
**(Jr. Division Boys & Girls and Sr. Girls)**

1. Breakaway roping shall require regulation loop, with rope tied to saddle horn (director shall provide string or twine). Line judge or Director to verify all ties.
2. Senior division, loop must be clean bell collar catch, passing completely over the animal's head. Rope must come tight and break from saddle in bell collar catch only. Time flagged when rope breaks from saddle.
3. Junior division, the calf's head must pass through the loop. The loop must draw up on any part of the calf's body behind the head. Time flagged when rope breaks at saddle.
4. Ropers will be allowed one (1) loop. Ropers can carry two loops at the finals ONLY. If they miss with both loops, they will retire from the arena and receive no time. Roping calf without releasing the loop will be considered a no catch.
5. Contestant will receive a no time when he breaks the rope from saddle horn by hand. HOWEVER, if the rope should dally around the horn, the contestant may ride forward, and un-dally the rope to enable the rope to breakaway.
6. When calf escapes arena area, flagman will stop time, roper will begin in chute, lap and tap with same animal adding first time to the additional time required to rope the calf.
7. Rope must be broken from saddle horn by weight of calf.
8. A forty-five (45) second time limit will be applied in breakaway roping.
9. Field Judge shall at all times be on horseback, preferably on right side of arena.
10. Rope must be tied snugly to the saddle horn, with nylon string at the knot of the rope with no tail and no slack in tie. Rope may not be run through bridle, tie down, neck rope or any other device.
11. Contestant is allowed to ride off or turn off to break string away from horn.
12. Must be solid color flag on a rope (no prints, pattern or logos) flag must be a minimum of 6x6 attached to your rope, If contestant refuses right type of flag will receive a no time
13. If any part of the pushers breaks the plain of the chute gate before the calf releases the barrier, the contestant receives a no time.

**PEE WEE DIVISION BOYS & GIRLS AND  
JUNIOR & SENIOR DIVISIONS (GIRLS ONLY)**

**BARREL RACING**

1. Girls may go either right or left barrel first but must make two (2) left circles and one (1) right circle, or two (2) right circles and one (1) left circle. (See figure 1 – page 46).
2. Contestant will be assessed a five (5) second penalty for knocking over a barrel.
3. Contestant has 2 minutes to get horse into the arena and compete once her name is called. If contestant is unable to get horse into the arena and compete within the two-minute time limit contestant will be disqualified.
4. Contestant will be disqualified for not being ready to contest when name is called.
5. Touching barrel is permitted.
6. Should barrel be knocked over and it sets up on opposite end, the five (5) second penalty will be assessed. Work crew will reset knocked over barrels at the direction of the barrel racing director.
  
7. The starting and finish line and the position for the barrels must be marked permanently for entire rodeo. The horses nose will be flagged as it passes the score line each way.
8. Contestant will be disqualified if he/she crosses back over the finish line before completing the cloverleaf pattern.
9. A five (5) second penalty will be assessed if the contestant enters the arena without his/her hat on his/her head.
10. The Director will have the discretion of the entry gate procedure. The contestant must approach the gate in a controlled manner. Not at a run, not at a fast trot. The contestant must pass through the threshold of the gate before the horse begins to run.
11. No practice runs will be permitted after the barrels have been staked closer than fifteen (15) feet from markers. No practice runs permitted after arena is worked for a performance.
12. Barrels are to be raked at the discretion of the Director.
13. Electric eye will be used when available. A backup hand timer will be used on all runs. If the electric timer fail, the hand time will be used.
14. Not following the barrel pattern will receive a no time. A broken pattern shall be defined as a breaking their forward motion to retrace their tracks to finish the pattern and/or passing the plane of the barrel on the offside.  
Example: Should a contestant run past a barrel and have to back up or turn around to finish the pattern This would be considered a broken pattern.
15. A barrel horse shall not be ridden by more than one contestant in this event/division.
16. There is a sixty (60) second time limit, excluding the Pee Wee Division.
  
17. A barrel horse shall not be ridden by more than one contestant in this division

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## **CLOVER LEAF BARREL RACING PATTERN**

The following method of marking the flag stands and barrels has proved satisfactory to all concerned.

**1.** The standard distances for the clover leaf pattern are:

30 yards (90 feet) between barrels 1 and 2

- a.** 35 yards (105 feet) between barrels 1 and 3
- b.** 20 yards (60 feet) from barrels 1 and 2 to score line.
- c.** Maximum distance of 30 yards (90 feet) between barrels 1 and 2 and 35 yards (105 feet) between barrels 2 and 3. Score line must never be more than 30 yards (90 feet). There will be a minimum 25 yards (75 feet) pull-up.
- d.** The arena conditions will enable you to determine the distance that the barrels can be apart, provided they are at least 20 feet from the fence.
- e.** The pattern size will be determined by the event director & arena director for safety reasons.

**2.** A contestant may make no more than two (2) complete circles after entering the plane of the arena prior to their run. Excessive circling prior to run will result in a no time.

**3.** Contestant must be mounted when contestant enters the area.

**4.** Arena director and or director can deme ground as unsafe for contestants. Re runs agreed on by judges and directors

**5.** Pee wee contestants can be lead through by a helper on foot will receive a 30 sec penalty

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# BARREL RACING PATTERN

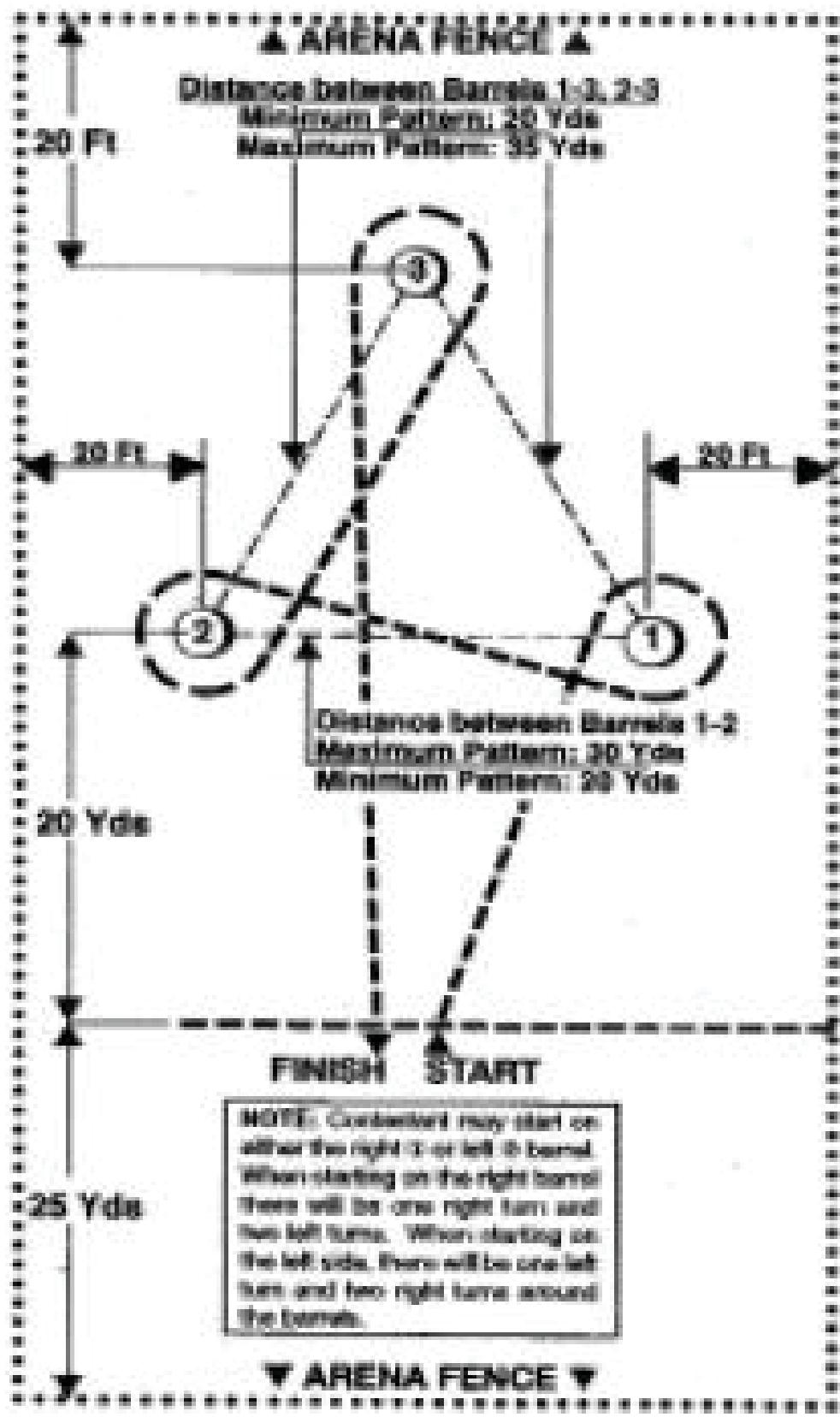
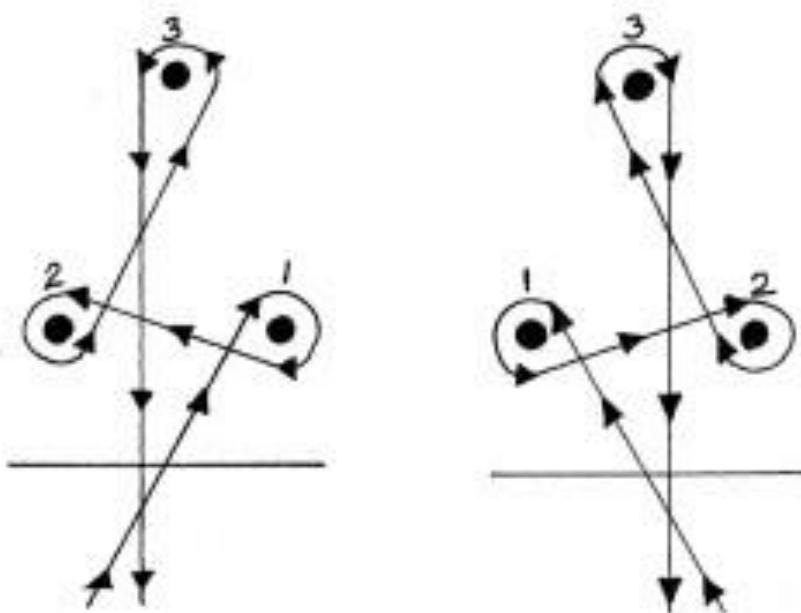


FIGURE 1  
DIAGRAM OF PERMISSIBLE  
CLOVERLEAF BARREL PATTERN

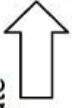


**Option #1:**  
One (1) Right & Two (2) Lefts

**Option #2:**  
One (1) Left & Two (2) Rights



Arena out gate



## Riverside Rancheros Arena - Barrel Racing Rules

**Plane of the Arena** - NO helper on horseback may cross this line. Contestant will be disqualified if **helper on horseback** crosses the arena start point.

**5 Second Penalty** will be added if hat falls off before plane of arena



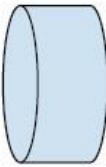
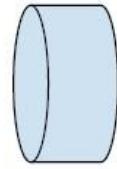
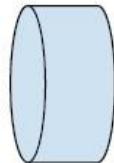
Plane of arena



All contestants and helpers in the holding pen MUST stay up against the panels when not competing.

### Alley

### Holding Pen



## **GOAT TYING**

Designated score line will be used as the starting line. The goat will be tied to a stake with a ten (10) foot rope. Distance from starting line to goat will depend on arena condition. Staked minimum of twenty-five (25) feet from back of arena.

1. Judges, handlers, Directors, etc. Must stand directly behind goat in order give contestant dismounting from either side an equal opportunity. Handler will release goat as soon as the Line Judge drops the flag.
2. The contestant must be mounted on a horse and must ride from the starting line to the goat. Rider dismounted must throw goat by hand and tie any three (3) feet together. Contestant can use leather thong, pigging string, or rope to tie with. To qualify as legal tie, there shall be one or more wraps, and a half hitch. The tie will be passed on by a field Judge, and if it is not secure for six (6) seconds, the contestant will receive a no time. Time will be taken with a stopwatch. Contestant must stand back three (3) feet from the goat after tying before Judge will start the six (6) second time limit on the tie. Contestant will receive a no time for touching the goat or tie string after signaling he/she is finished.
3. Timing will start when the contestant crosses the starting line and will stop when he/she signals the completion of the tie. There will be a sixty second (60) time limit.
5. Should the horse come in contact or crossover the rope or the goat prior to the contestant signaling for time, a ten (10) second penalty will be assessed. If the goat should break away through fault of the horse, she will be disqualified. If the goat should break away any other time, it will be left to the Judges' or Directors' discretion whether she will get a re-run.
6. If the goat is down when contestant reaches it, the goat must be day lighted or let to its feet and be thrown by hand. Goat cannot be dropped to render them breathless and immobile or contestant will be disqualified. If there is a discrepancy with the definition of a throw, the ruling will be determined by judge.
7. Under no conditions will pygmy goats be used in J.R.A. If goats cannot be located that rodeo, then the next rodeo will be two (2) go-rounds.
8. After goat has been numbered, a draw shall be made to position the goat on the right or left of arena and the event will start on the right. If a contestant is turned out, their goat will be flanked and tied by someone before continuing.
9. There may be a bucket person in the back of the arena. There will be no shaking of the bucket until contestant is done competing
10. Score line will be 100 ft
11. Stock: Pee Wee- no more than 25lbs. Junior- 25-35lbs. Senior any size under 60lbs. All goats need to be either all boers or all dairy per division. Goats will be as equal in size in each division
12. Contestants must contest goat's sizes before the draw is taken place

## **PEEWEE GOAT TYING**

1. Pee Wee tying is open to all Pee Wee contestants, both boys and girls.
2. Designated score line shall be fifteen (15) feet from tie down stake.
3. Goat will be tied to a stake with a ten (10) foot rope.
4. All other rules pertaining to Junior and Senior goat tying will apply to Pee Wee Goat Tying.
5. A sixty (60) second time limit will apply in Pee Wee goat tying.
6. In order to ensure fair start there will be a minimum of 5ft stage line before the start line. Parents of helper will stay behind the stage line for whole run. Failure to do so will be a no time at judge decisions

## **GOAT TYING (Boys Only)**

1. Refer to Girls Goat Tying Rules with the following addition:
  - a. Boys will be required to tie goats with a piggin' string only.
  - b. Contestant must string front leg and then cross and tie any three legs with a piggin' string. There must be at least one wrap around all three legs and finished with a half hitch or hooey. A hooey is a half hitch with a loop, the tail of the string may be partly, or all the way pulled through.
  - c. Stock must be long legged goats

**PEE WEE & JUNIOR DIVISION BOYS & GIRLS  
SENIOR DIVISION GIRLS ONLY**

**POLE BENDING**

1. The pole bending pattern is to be run around six (6) poles. Each pole is to be twenty-one (21) feet apart and the first pole is to be twenty-one (21) feet from the starting line. Starting line (timing line) should be set a minimum of (75) feet from front of arena. Poles shall be set on top of the ground, six (6) feet in height and with no base more than fourteen (14) inches in diameter. Poles must be in a straight line and have a minimum of (30) feet from all arena panels. Poles and starting line shall be permanently marked for all performances.

2. Rider has two (2) minutes once name is called to get horse into the arena and compete. If rider is unable to get horse into arena and compete within the two minutes, rider will be disqualified.

3. Rider must be ready to compete when name is called. Failure to be ready will result in a disqualification.

4. A horse may start either to the right or left of the first pole and then run the remainder of the pattern accordingly. (*See figure 2 – page 50*)

5. A five (5) second penalty will be assessed for each pole knocked over. Failure to follow the course will receive a no time. A five (5) second penalty will be assessed if the contestant enters the arena without her hat on her head.

6. The Director will have the discretion of the entry gate procedure. The contestant must enter the arena in a controlled manner, walk or trot, not a run. **\*\*\*\*\*FAILURE TO DO SO WILL RESULT IN DISQUALIFICATION\*\*\*\*\***

Contestant must be mounted when entering arena

7. A clearly visible starting line shall be provided. Electric eye will be used for timing when available. A hand timer will also be used as backup. If electric timer fails, the hand time will be the official time.

8. Western type equipment must be used. Use of a hackamore or other types of bridles is the optional choice of the contestant. However, the Judge may prohibit the use of bits or equipment that he considers severe.

9. No flags to be used on poles.

10. A sixty (60) second time limit will apply in pole bending, excluding Pee Wee Division.

11. A contestant may make no more than two (2) complete circles after entering the plane of the arena prior to their run. Excessive circling prior to run will result in a no time same as clover leaf barrel racing.

12. Pee wee contestants can be lead through on foot by helper but will receive a 30 sec penalty

13. If a pole is knocked down and the contestant does not follow the weave pattern around the original base position of the fallen pole, it is considered a broken pattern.

14. Not following the pole bending pattern will receive a no time. A broken pattern shall be defined as breaking their forward motion, to retrace their tracks, to finish the pattern and/or passing the plane of the pole on the offside.

**Example:** *Should a contestant run past a pole and have to back up or turn around to finish the pattern; this would be considered a broken pattern.*

15. If a pole is knocked down and the contestant does not follow the weave pattern around the original base position of the fallen pole it is considered a broken pattern.

16. A pole bending horse shall not be ridden by more than one contestant in this division.

17. Arena director and or director can deme ground as unsafe for contestants. Re runs agreed on by judges and directors

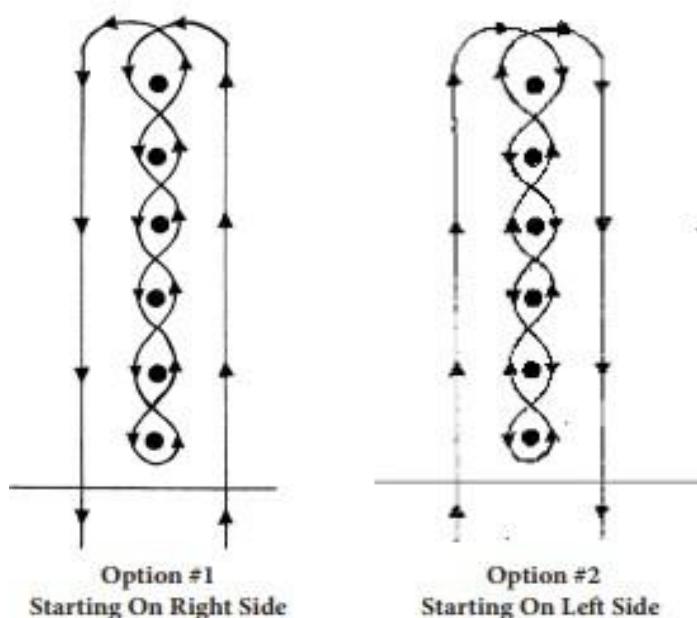
**18. Line Plane —**

For the purpose of determining a broken pattern in pole bending, the **Line Plane** is the imaginary vertical plane created by the straight alignment of the poles when viewed directly down the course.

A **broken pattern (No Time)** shall be declared if the horse steps over and breaks the Line Plane at any of the following times:

- On the initial run from the start/finish line **until the horse and rider have completely circled the furthest pole**;
- During the weaving portion, by crossing the Line Plane on the incorrect side of any pole;
- After completion of the final turn, from the first pole back to the finish line prior to stopping the timer.

FIGURE 2  
DIAGRAM OF PERMISSIBLE  
POLEBENDING PATTERN



## TEAM EVENTS – (AGES 8-18)

### TEAM ROPING

1. Contestant will start from roping box.
2. Each contestant will be allowed to carry one (1) rope. Each team is allowed two (2) throws. At finals each team is allowed (3) three throws
3. Roping steers without turning loose of the loop will be considered no catch. Roper must dally to stop steer, no tied ropes allowed.
4. Time will be taken when steer is roped and both horses are facing in line with ropes dallied and tight. Horses' front feet must be on the ground and ropers must be mounted when time is taken. Steer must be standing up when roped by head or heels.
5. In all events, animals must not be handled abusively; contestant may be disqualified if in the opinion of the Judge animal was handled abusively.
6. Broken rope or dropped rope will be considered no time, regardless of whether time has been taken or not.
7. If the heeler ropes a front foot or feet in the heel loop, this is a foul catch. Neither contestant may remove the front foot or feet from the loop by hand. However, should the front foot or feet come out of the heel loop by the time the Field Judge drops his flag, time will be counted.
8. If header or heeler switches ends during event, points remain as entered.
9. If any part of the pusher breaks the plain of the chute gate before barrier, the contestant receives a no time.
10. Steers horns must be a minimum of 8inches

### LEGAL CATCHES

1. There will be only three (3) legal head catches:
  - a. Head or both horns
  - b. Half a head to include one horn.
  - c. Around the neck.
2. If hondo passes over one horn and the loop over the other, catch is illegal.
3. Any heel catch behind both shoulders is legal if rope goes up heels.
4. One (1) hind foot receives a five (5) second penalty.
5. If loop crosses itself in a head catch it is illegal. This does not include heel catches.

**CONTINUED NEXT PAGE**

6. Open to girls
7. A forty-five (45) second time limit will be applied in team roping excluding penalties.
8. Team ropers enter once.
9. For the Finals: Top qualifiers, headers rope with the top qualified heelers, the next qualified header or heeler must be taken if there are not enough to fill finals positions. If no qualifier is eligible, then partner must pick a member who has competed in team roping once in the current year.
10. Any heel loop thrown in the switch will be considered crossfire and no time will be recorded.
11. Heading & Heeling are separate point events.

#### **GHOST ROPER**

1. Team roper may use a ghost roper for two rodeos or less.
2. Ghost roper will not earn points, awards, or money.
3. Ghost ropers will be drawn out of a draw of ropers who signed up to be ghost ropers.
4. Contestant using ghost roper will pay the fee

#### **RIBBON ROPING (*CALVES OR STEER*)**

1. Team must have a minimum of one (1) girl. Roper & Runner are separate point events. The roper will start from roping box. When roping steer, there will be only three (3) legal head catches.
  - a. Head
  - b. Both horns
  - c. Half a head to include one horn around the neck.  
When roping calves there will be only one (1) legal catch:
  - d. Around the neck
1. Boys and girls can do either event but if they switch during the year, their points are not switched.
2. Runner can leave circle when time starts.
4. Time will start when the animal crosses the starting line and will stop when dallies are free from horn and runner has returned to starting circle, with any part of the ribbon. Dallies must be free from horn.
5. Runner will start and finish from a circle drawn no further than 1/3 down the arena from the ropers' box.
5. Any roper tying hard and fast will be disqualified.
6. The ribbon roper cannot turn away from the steer or calf and drag or lead; he can back up but cannot drag back. Dragging of the cattle will disqualify the roper, at the discretion of the Judges.
7. Animal must be on feet before ribbon can be removed.
8. Roper can use one loop only.
9. No mugging. Roper must stop from a forward motion. Dallies must be taken before you can remove ribbon. Dropped ropes are out.
10. Color of ribbon to be changed after each go-round

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11. A forty-five (45) second time limit will be applied in the ribbon roping.
12. If the ribbon falls off the animal at any time, a re-run will be issued by the Field Judge.
13. The circle will be on the right-hand side of the arena from the roping box. All ribbons shall be the same length and shall be in the same position on the tail.
14. Runner must show ribbon to Judge to receive qualified time.
15. For the Final: Top qualifiers, ropers rope with the top qualified runners, the next qualified roper or runner must be taken if there are not enough to fill finals positions. If no qualifier is eligible, then partner must pick a member who has competed in Ribbon Roping once in the current year.
16. If any part of the pusher breaks the plain of the chute gate before the calf releases the barrier, the contestant receives a no time.

## **MIXED STEER STOPPING**

1. There will be two divisions of Mixed Steer Stopping, Junior and Senior.
2. Roper will have one loop only.
3. In the Junior division there will be three legal head catches.
  - a. Head with both horns
  - b. Half head to include one horn.
  - c. Around the neck
4. Steers horns must be a minimum of 8 inches.
5. Time will be flagged at the time the horse is fully stopped with all four feet on the ground, steer must be on its feet and take one step towards roper. The Senior Division will have only one legal head catch with forward momentum stopped and the horse and steer are face to face with rope tight. Roper may not turn horse off to stop or turn steer.
6. A thirty (30) second time limit will apply to Steer Stopping, excluding penalties.
7. To receive a time the rider must stop the steer. Steer must change direction at the end of a tight rope.
8. In all events, animals must not be handled abusively, contestants may be disqualified if in the opinion of the Judge, animal was handled abusively.
9. If any part of the pusher breaks the plain of the chute gate before the steer releases the barrier, the contestant receives a no time.

## PEE WEE DIVISION

### Ages 4-7

Contestants 4 years old can either be a lil buckaroo or pee wee. Contestant must choose one. Contestants 4 years old may move up or down a division 1 time if contestants moves to a division they will not carry over points or standings.

#### PEE WEE ROPING

1. Pee Wee Roping is open to all Pee Wee contestants, both boys and girls.
2. The foul line will begin at the back feet of the dummy. A foul is a disqualification.
3. Each contestant will receive three (3) loops at the first line. All ties will move back eighteen (18) inches and the roping will become progressive, one loop each. The dummy will continue to move eighteen (18) inches to break all ties until one roper remains. ~~If all contestants miss they will re rope in that round point.~~ There will be a determined foul line.
4. Loop must leave the hand. Roping the dummy without turning loose of the loop will be considered no catch.
5. The loop must go over the horns before touching ground to be a legal catch.
6. Fishing is legal. There is a twenty (20) second time limit on fishing.
7. Director will set a boundary line for non-contestants to stay behind. A helper of the contestant that is competing is allowed but they must stay behind the foul line. Failure to do so will receive a 0 on that loop.
8. At the end of the three loops judge will say the whole total of points contestants got.
9. Points are as follows:

<i>Around the horns</i>	<i>3 pts</i>
<i>Neck catch</i>	<i>2 pts</i>
<i>Half-head</i>	<i>1 pt</i>
10. A Child may fix their loop and coil after they have started their swing. If the hondo touches the ground or the rope falls out of their hand it is considered a throw. If anyone else touches the rope after the child starts their swing toward the dummy they will be disqualified for that throw.

## **LIL BUCKAROO DIVISION**

### **MIXED Ages 2-4 years old**

1. Contestants 4 years old can either be a lil buckaroo or pee wee. Contestant must choose one. Contestants 4 years old may move up or down a division 1 time if contestants moves to a division they will not carry over points or standings.
2. Ribbons will be given out per event and for all around 1-5 entries ribbons will be given out to 1<sup>st</sup> only 5-10 entries ribbons will be given out to 1<sup>st</sup>-2<sup>nd</sup> 10 or more entries will be given out to 1<sup>st</sup>-3<sup>rd</sup>
3. Must have a judge at the event
4. Contestants must be in full dress code
5. In the event a contestant trips or falls contestant must re mount on stick horse to finish run. Failure to do so is a no time

## **RIBBON JERKING**

Contestants will be for girls and boys, ages 2-4 years old.

- Goat shall be tied to a stake with a rope 10 feet in length. Stake should be completely under the ground so that no part of stake is visible.
- Starting line will be 15 feet from the stake.
- Time will start when contestant crosses over the starting line and time will end when contestant runs back over starting line after grabbing ribbon
- Contestant must run down to goat and pull ribbon off goats' tail.
- Ribbon shall be attached to goats' tail by a rubber band.
- Cowboy hat must be on until crossing the timer line for run if hat falls off before starting link contestant will receive a No Time
- Ribbon must be in contestants hand while crossing finish line for time to stop

## **Stick Horse Barrel Racing**

- Contestants will be for girls and boys ages 2-4 old.
- Barrels to be placed in a small Cloverleaf pattern.
- Contestant will run with stick horse between legs through the standard Cloverleaf Barrel pattern following the rules for pattern stated in the Barrel Racing section of this Rulebook.
- Time will start when contestant crosses over the starting line and time will end when contestant crosses starting line again for completion.
- Contestant will ride stick horse down and around barrels and return and cross the starting line to end run.
- Cowboy hat must be on until crossing the timer line for run if hat falls off before starting link contestant will receive a No Time

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### **Pole Bending**

- Contestants will be for girls and boys ages 2-4 old.
- Pole pattern will consist of 3 poles

Patten will be the same as pole pattern stated in this rulebook but with only 3 poles

- Contestant will run with stick horse between legs through the pattern
- Time will start when contestant crosses over the starting line and time will end when contestant crosses starting line again for completion.
- Contestant will ride stick horse down and around poles and return and cross the starting line to end run.
- Cowboy hat must be on until crossing the timer line for run if hat falls off before starting link contestant will receive a No Time

### **Social Media Policy**

The CJRA shall enforce a Social Media Policy for members and their parents/guardians as a membership requirement. The policy's purpose is to protect the membership association and its official representatives from inaccurate, detrimental, threatening, harassing and derogatory information, as well as from creating unauthorized websites and social media accounts utilizing the association name, whether directly or indirectly. As a condition of membership in the CJRA, it will be required that members, parents and adult non-parent associates of members agree not to post online any comments about the California Junior Rodeo Association and or its official representatives that are inaccurate, detrimental, threatening, harassing and/or derogatory, as well as to agree not to create unauthorized websites and social media accounts utilizing the CJRA name, whether directly or indirectly. Failure to abide by this agreement by either members, parent/guardian(s) or adults) associated with members will result in the immediate revocation of all memberships in the California Junior Rodeo Association, including any points awarded in the current rodeo season. This revocation of membership shall not, however, preclude the California Junior Cowboys Association from bringing a claim against an adult member associate, parent/guardian or a parent/ guardian on behalf of their minor child (ren) who is a member(s), for appropriate damages caused by the actions of either the parent, adult non-parent or member.

## **DISCIPLINARY ACTION**

The following rule has been adopted by the Board of Directors of the Junior Rodeo Association of California, Inc. on February 20, 1989.

**1.** The Board of Directors shall have the authority to suspend, discharge, remove from premises or otherwise discipline any contestant, participant, member, or any parent, sibling, friend, or family member of any contestant whose conduct is considered detrimental to the best interest of the Junior Rodeo Association, (hereinafter CJRA). Must be approved by 2/3 vote of the Board of Directors present.

**a.** Said authority shall extend for the length of time deemed reasonable and necessary by said Directors, but in no event longer than the rodeo where the offense occurred.

**b.** Prior to disciplining anyone under this rule, the Board, must first verbally warn the offender that his or her conduct is detrimental to the best interest of the CJRA, and request they voluntarily cease and desist from such conduct, unless the conduct is so flagrant that the Board believes in good faith that immediate removal from the grounds is required to ensure the peace and safety of its members, contestants, officials, spectators, equipment, or livestock. If the person refuses to abide by such warning, then the Board may discipline the offender in accordance with the above actions.

**c.** If the person refuses to obey or comply with the discipline directed by the Board, then the contestant, child, sibling, friend, or relative may be further disciplined by the Board as follows.

- 1.** *The contestant may be stripped of his/her points for the event and/or;*
- 2.** *May be stripped of his/her points for that entire rodeo and/or;*
- 3.** *May be disqualified from any further participation in that rodeo and directed to leave the rodeo grounds.*

**2.** The Board of Directors authority to suspend, discharge, or remove anyone from the premises, or otherwise discipline any contestant, participant, member, or any parent, sibling, friend, or family member of any contestant whose conduct is considered detrimental to the best interest of the Junior Rodeo Association, its officials, members, contestants, spectators, or any equipment or livestock, may include additional penalties ranging from warning, suspension, to dismissal. All contestants are required to read the rules carefully. **FAILURE TO UNDERSTAND WILL NOT BE ACCEPTED AS AN EXCUSE.**

**a.** Warning may be verbal or written. The offending person is to be advised of the offense, and that any further incidence of the offense will result in a more severe penalty including disqualification of a participant.

**b.** Suspension is an actual disqualification from participating in the JRA for a certain number of rodeos or days.

- c.** Dismissal is the actual removal from the JRA for the remainder of the year including the removal of points earned for the year.

**d.** A participant who has not violated any rules of conduct, but whose parents, siblings, friends, or relatives display conduct the Board considers detrimental to the best interest of the JRA may also be subject to Warning, Suspension, or Dismissal.

**3.** Any member who willfully causes trouble inside or outside the ranks of the CJRA by excessively complaining, willfully causing disturbances, or unnecessarily aggravating CJRA officers, Directors,

Committees, Secretaries, or Judge, or any spouse, parent, relative or person have a relationship with a CJRA competitor whether related or not complaining or interfering to Management, Director, committee, or Judge on behalf of their competitor make said competitor responsible and liable to this subjection.

**4.** If anyone is subjected to a penalty of suspension for longer than one (1) rodeo or dismissal, he/she shall be entitled to a hearing before a regularly scheduled meeting of the Board of Directors. Said hearing must occur before the next scheduled CJRA Rodeo. If the person is a minor, his/her parents must be invited to attend. Said person shall be allowed to produce witnesses and evidence in his/her behalf.

**5.** A person subject to suspension for more than one (1) rodeo or dismissal shall be mailed to the address on the record with CJRA, notice of the meeting and his/her right to attend and produce witnesses and evidence.

**6.** Any penalty of suspension for more than one (1) rodeo or dismissal must be approved by two-thirds (2/3) vote of a duly constituted Board of Directors present.

#### **GRIEVANCE CLAUSE**

Whenever a member of the CJRA has a grievance against the Association, its Board of Directors, or a Director individually or a fellow member due to an official act or failure to act or misconduct or infraction of the rules, that member shall submit the grievance, in writing, citing the applicable by law, to the Board of Directors. Said member must then attend the next Board of Directors meeting where the charges stated will be addressed or forever forfeit their ability to request action. A grievance can only be filed when all other resources, such as Contestant Inquiry etc., have been exhausted.

*Rulebook will be revised every 2 years or as needed.*

**DATE PRINTED:** February 2026

**REVISED:** January 2026

# **JUNIOR RODEO ASSOCIATION OF CALIFORNIA, INC.**

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**Official Rule Book**  
*By-Laws and Official Rules*  
**Articles of Association**





































