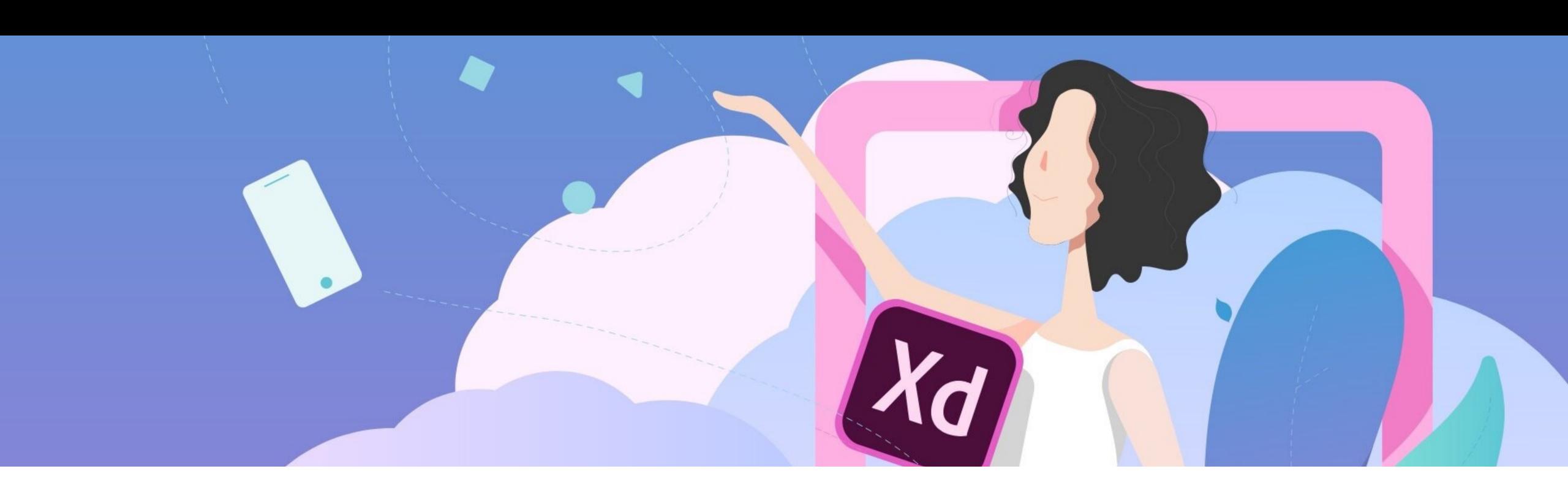
Laboratory for Multimedia



Adobe Xd



Žana Juvan, Klemen Pečnik



Overview

- Why design? Why UX?
- Software overview
- Design system
- Designing
- Prototyping
- Sharing & exporting





"Everyone can not be a UX designer"

- Žana





"Everyone should not be a UX designer"

- Pecko





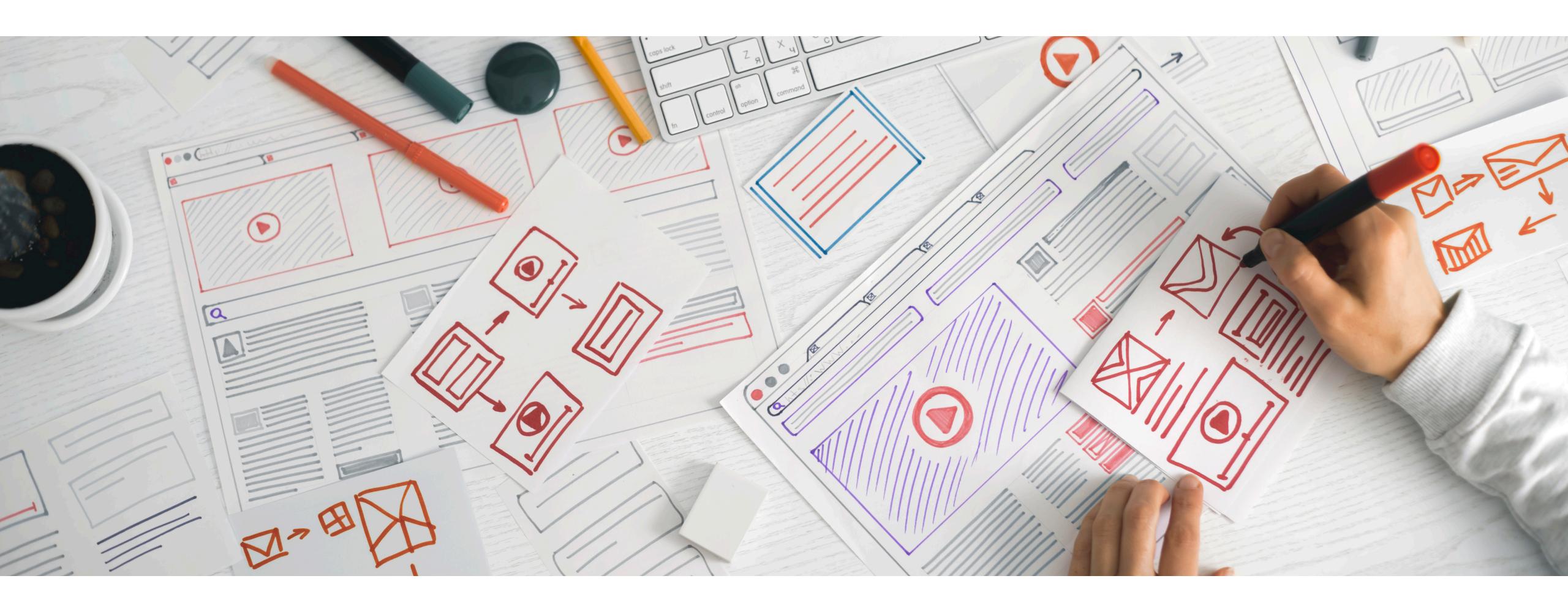
Software overview



- Sketch
- Figma
- Adobe Xd





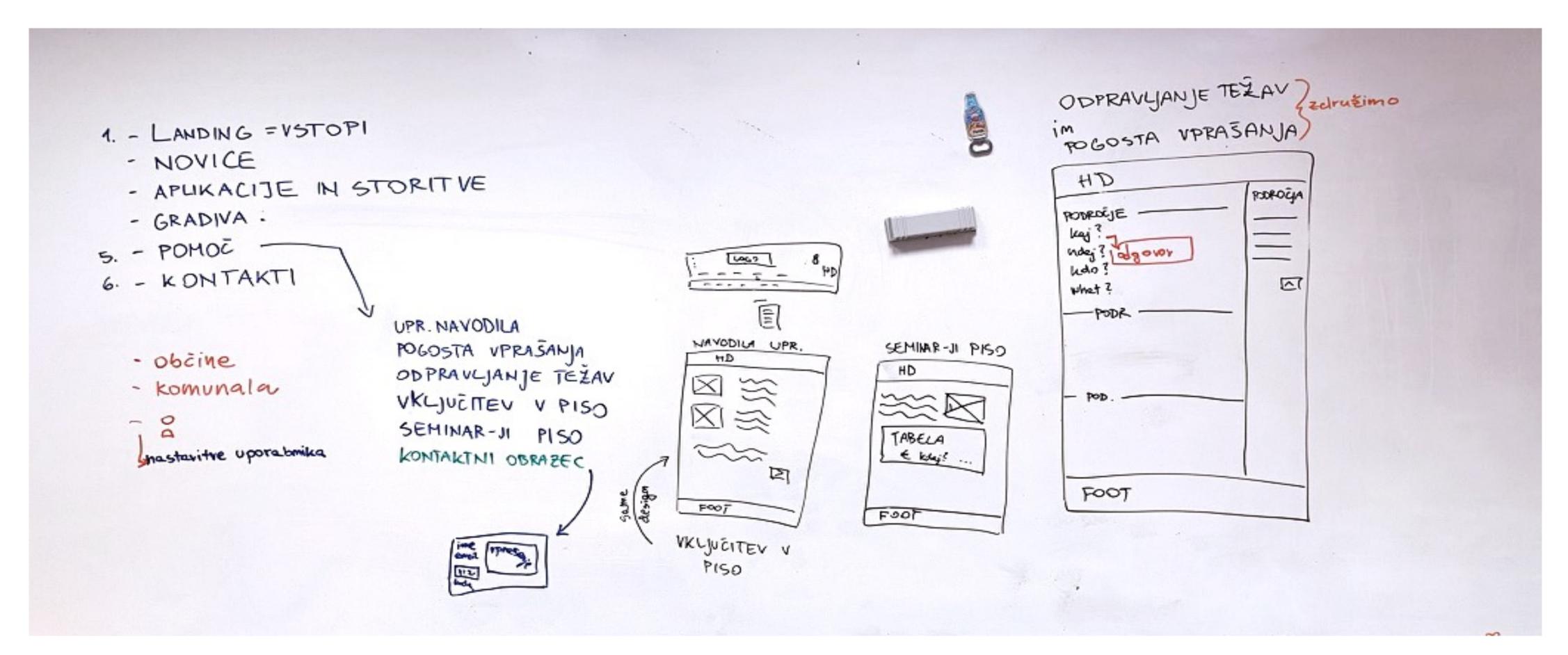


DEVELOPINGIDEAS





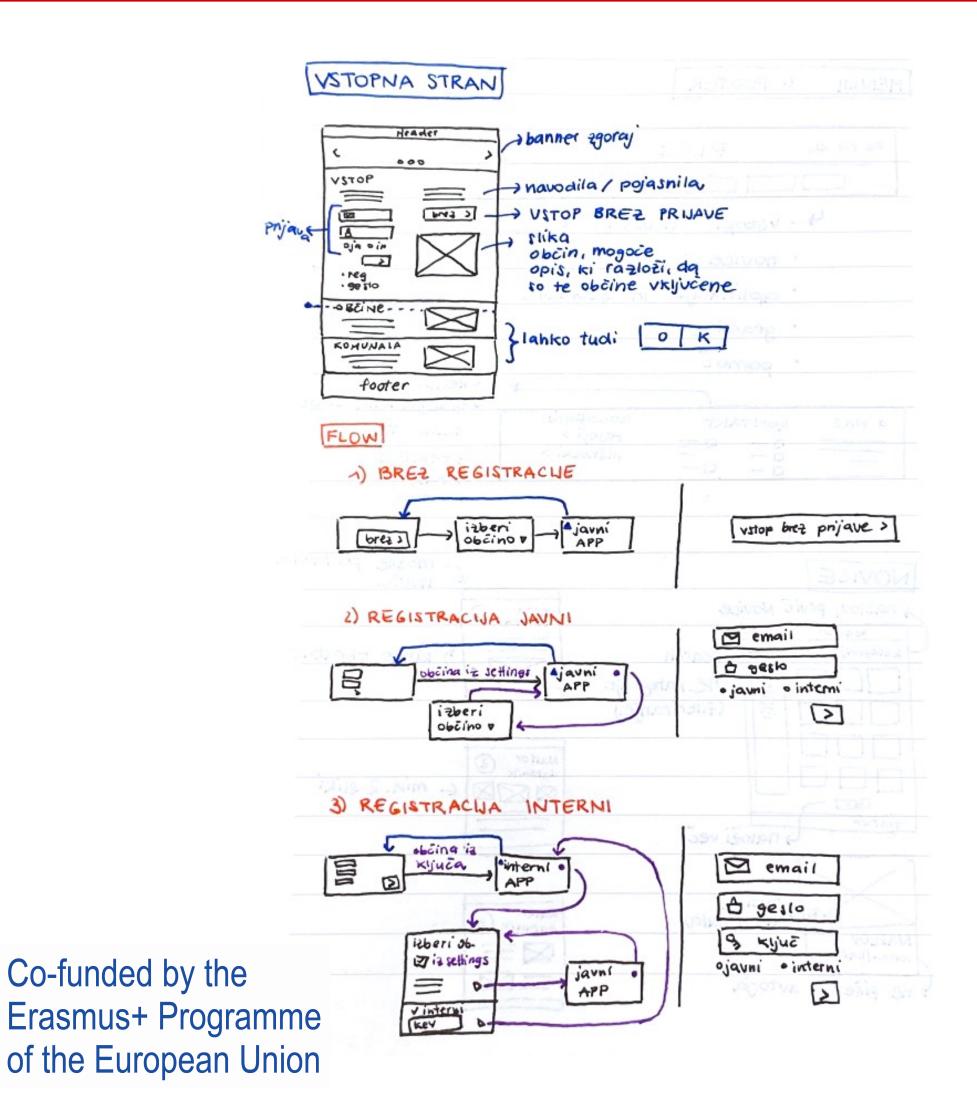
Brainstorming

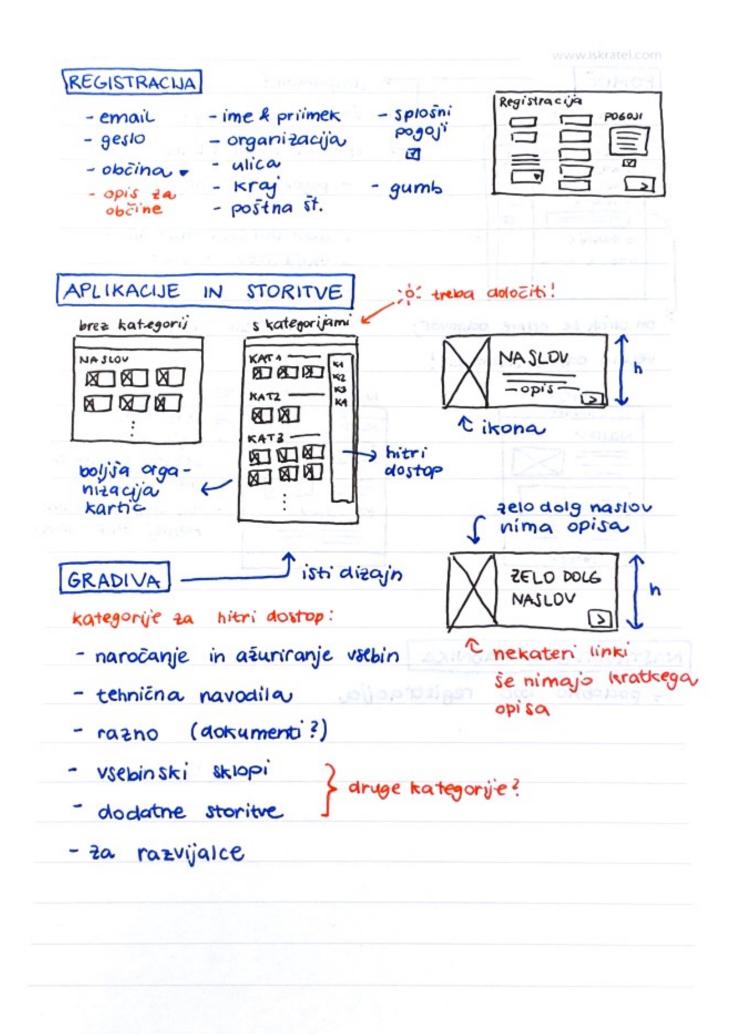






Paper wireframes

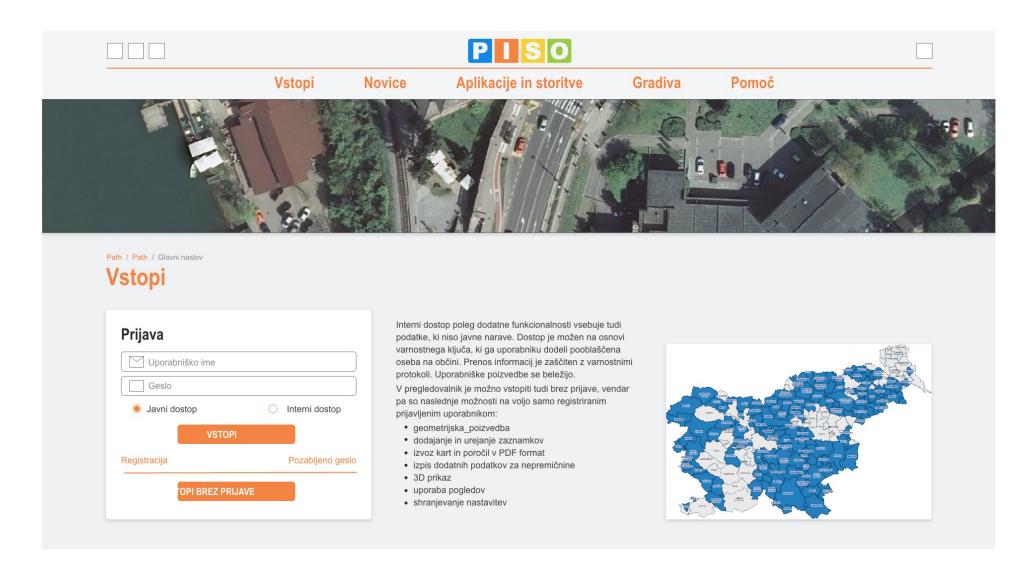






Whiteframes





Občine

V največ treh dneh od prejema podatkov je vaša občina že lahko vključena, in s tem postane članica skupnosti PISO, ki ga uporabljata dve tretjini vseh slovenskih občin!

Občine uporabnice sistema PISO so enakopravne, saj funkcionalnosti in vsebine niso odvisne od doplačil, pač pa so že ob vključitvi (TUDI V TESTNEM OBDOBJU) na razpolago prav vsem občinam.

Preizkusite najbolj razširjen geoinformacijski sistem s 15-letno



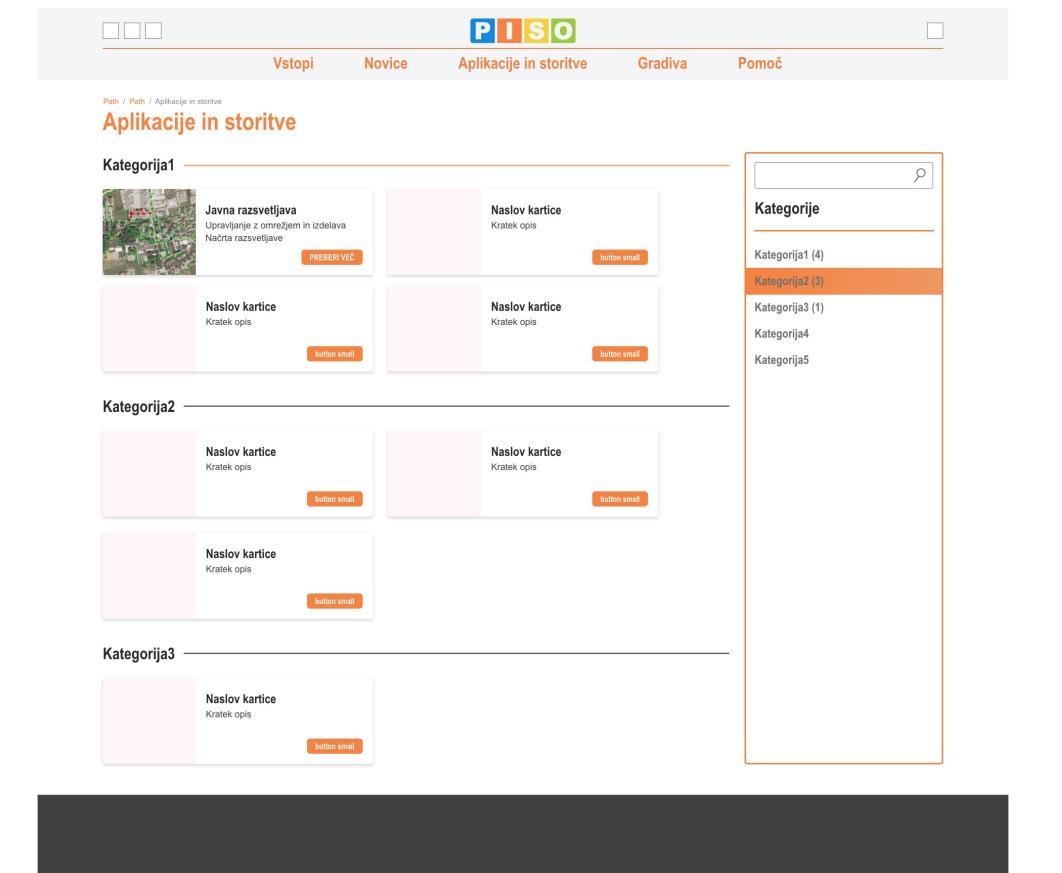
Komunala

Ste komunalno podjetje?

PISO je v Sloveniji najbolj razširjena občinska rešitev na področju geoinformatike.

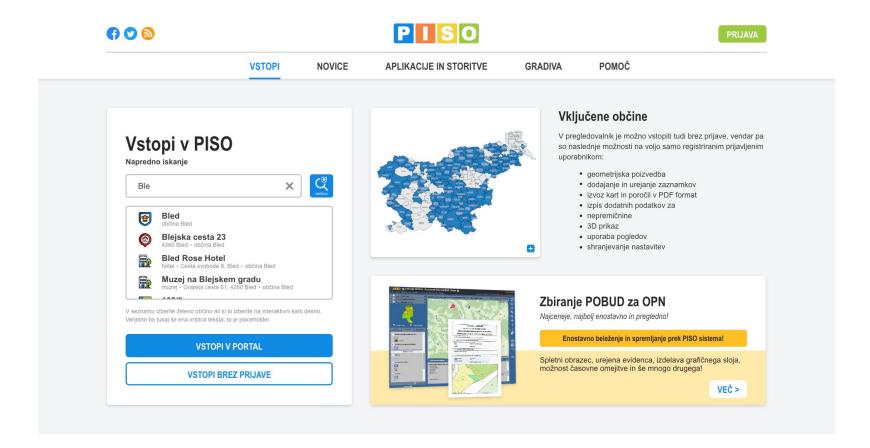
Pester nabor rešitev širimo tudi na področje specializiranih uporabnikov, kot so Komunalna podjetja, ki nekatera že uporabljajo storitve paketa PISO pri svojih vsakdanjih opravilih.

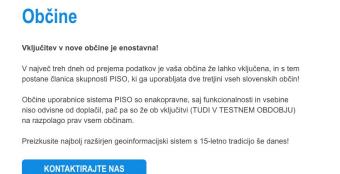






Final design











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Kontakt Pogoji uporabe Piškotki





Ime Priimek

V_□ Kategorije •

VSTOPI NOVICE **APLIKACIJE IN STORITVE**

GRADIVA

Q Iskanje.

Aplikacije in storitve

PISO Moduli



Javna razsvetljava upravljanje z omrežjem in







POMOČ





Turistična taksa

najhitrejša vzpostavitev evidence in obračun takse



Dokumentni sistemi povezava občinskega dokumentnega sistema s PISO



Ceste
BCP, zapore, geovideo signalizaciia



Evidenca nepremičnin lastnina, služnost, neprofitna



Splošni katastri parkirišča, greznice, d parkirišča, greznice, oglasne



Komunalni prispevek komunalni prispevek (odločbe po

Pobude in spremembe OPN

ske rabe (opredelitev in vodenje)

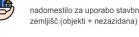
pobude za spremembo namen-



Lokacijska informacija lokacijska informacija in potro namenski rabi (PNR) lokacijska informacija in potrdilo o



nadomestilo za uporabo stavbnih







Mobilni pregledovalnik GPS podpora in sledenje, polna PISO funkcionalnost na terenu



3D LiDAR 3D LiDAR

pregledovalnik oblaka točk +
strokovne podlage

Pokopališča

računi, pogodbe

pokopališča, grobovi, najemniki



Energetsko knjigovodstvo učinkovit pregled porabe po



Spletni pregledovalnik enostaven vpogled v državne in občinske prostorske evidence

Storitve in vzpostavitve evidenc



Ortofoto posnetki



Opremljanje zemljišč stenska karta za učinkovite

Izboljšava ZKP



Piši-briši stenska karta izdelava programa, odloka in vključitev v PISO





Urejevalnik namenske rabe



Kartografske priloge pregled, priprava, tiskanje kartografskih prilog



Svetovanje in izobraževanje najem vrhunskih strokovnjakov

Terenska izmera in zajem



PISO vtičnik prikaz raznovrstnih prostorskih



Nepozidana zemljišča evidenca nepozidanih stavbnih

Vsebinski sklopi



Zemljiški kataster prikaz parcelnih meh, šte prikaz parcelnih meh, številk,



Kataster stavb obrisi stavb, iskanje stavb,



Geodetske podlage prikaz podlage, nastavitve kontrasta, iskanje lokacije



podrobno iskanje prebivalcev, hišnih številk. ...



Gospodarska infrastruktura



Občinski prostorski načrt javna objava aktov, izpis in prikaz



Cestno omrežje z BCP prikaz državnih, občinskih in



Geovideo



Poslovni subjekti prikaz lokacije, izpis podatkov analiza dejavnosti



Prostorske enote prikaz območja prostorske enote



Kmetijska zemljišča dejanska raba kmetijskih in



Varstvo narave
prikaz območja objek prikaz območja objekta varstva



Hidrografija
prikaz lokacije ali območja
objekta hidrografije



podatki Registra nepremične kulturne dediščine

Kulturna dediščina



Druge vsebine
vektorske, rastrske in
multimediiske vsebine



Kontakt Pogoji uporabe Piškotki © 2020 Realis d.o.o. Vse pravice pridržane.



PRACTICAL USECASES





Do you want to cancel the subscription?

Yes, cancel

Not now

Do you want to cancel the subscription?

Yes

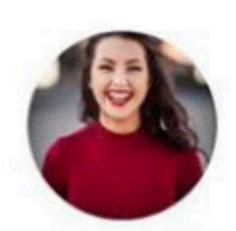
Cancel









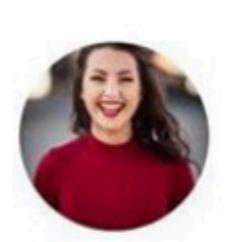


Name: Sia Marinicheva

Job Title: UI/UX Designer

Email: sia@gmail.com

Phone: (555) 765-3214



Sia Marinicheva

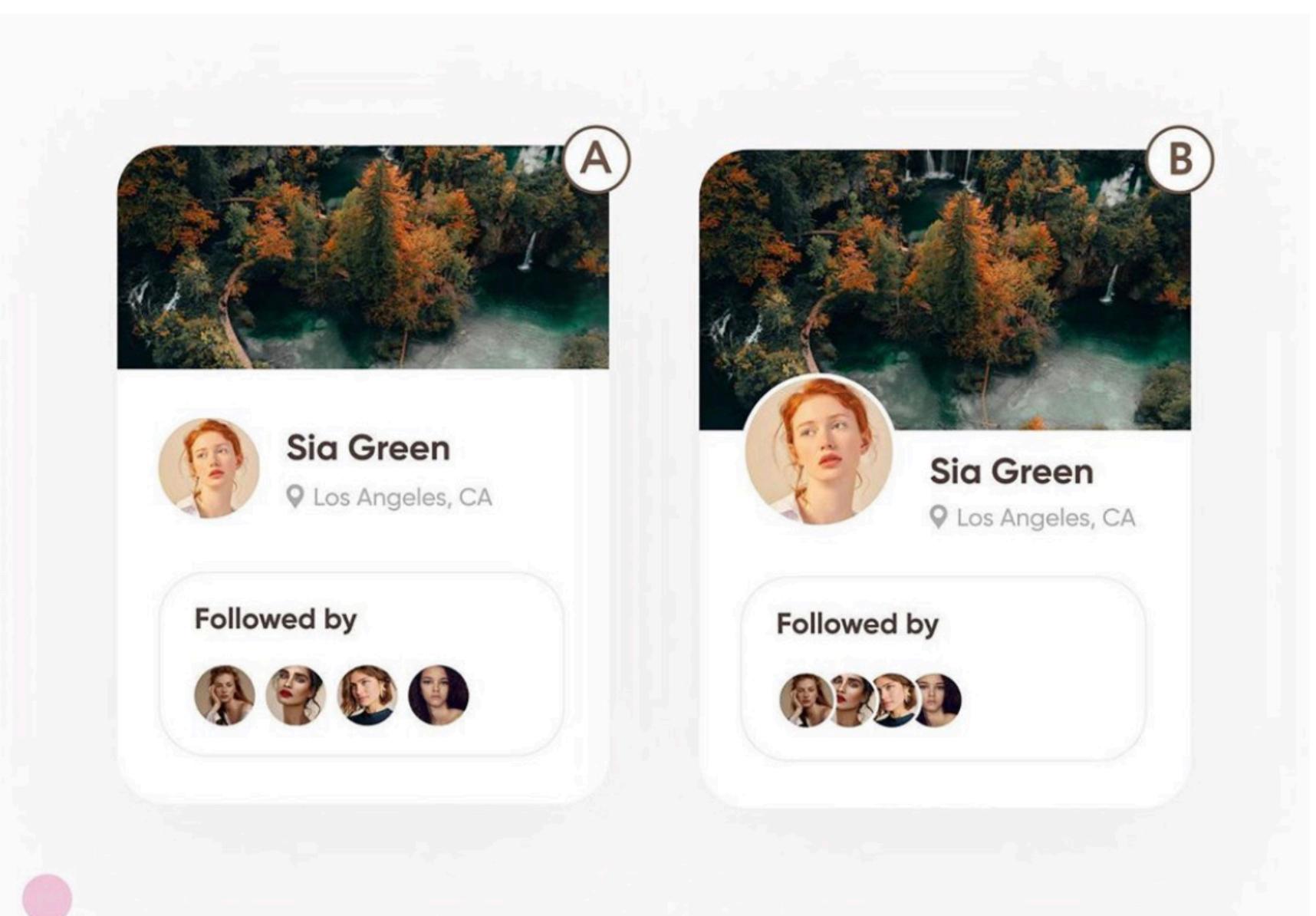
UI/UX Designer

sia@gmail.com

(555) 765-3214











Dimensions

Height: 150.9mm

Width: 75.7mm

Depth: 8.3mm



Dimensions

Height: 150.9mm

Width: **75.7mm**

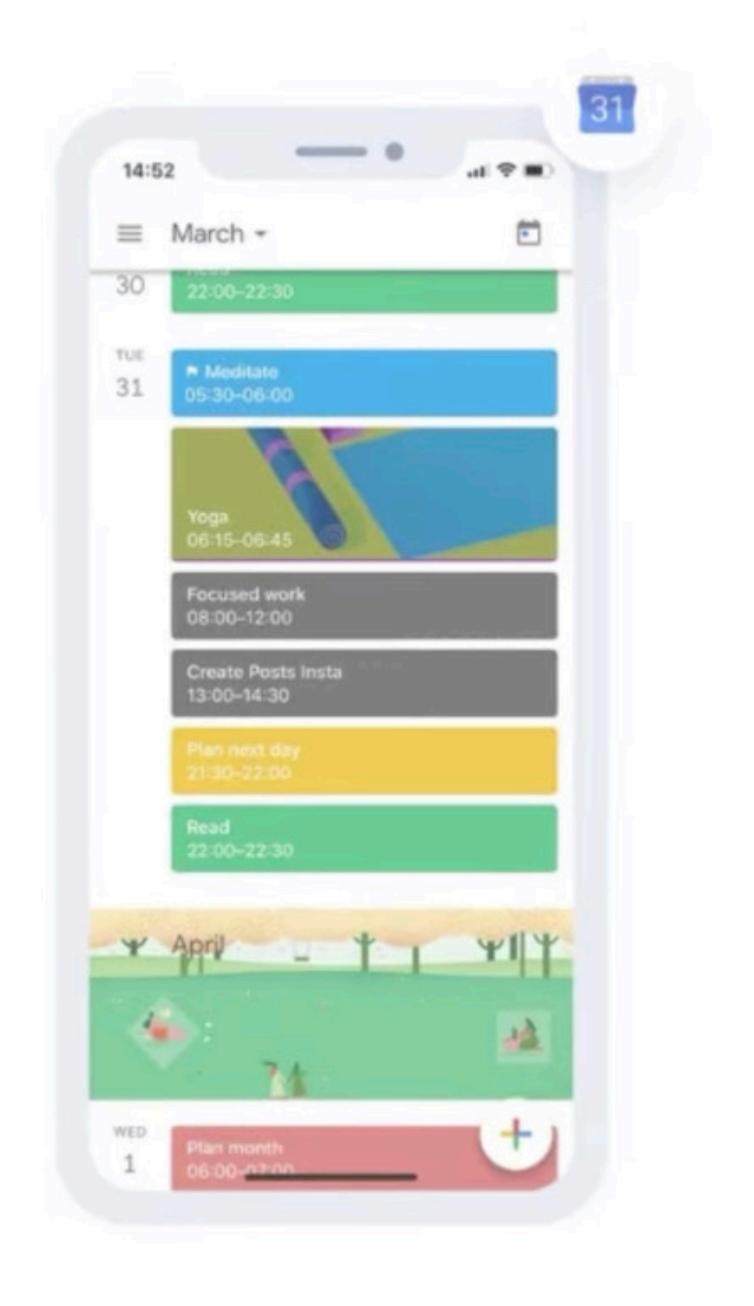
Depth: 8.3mm



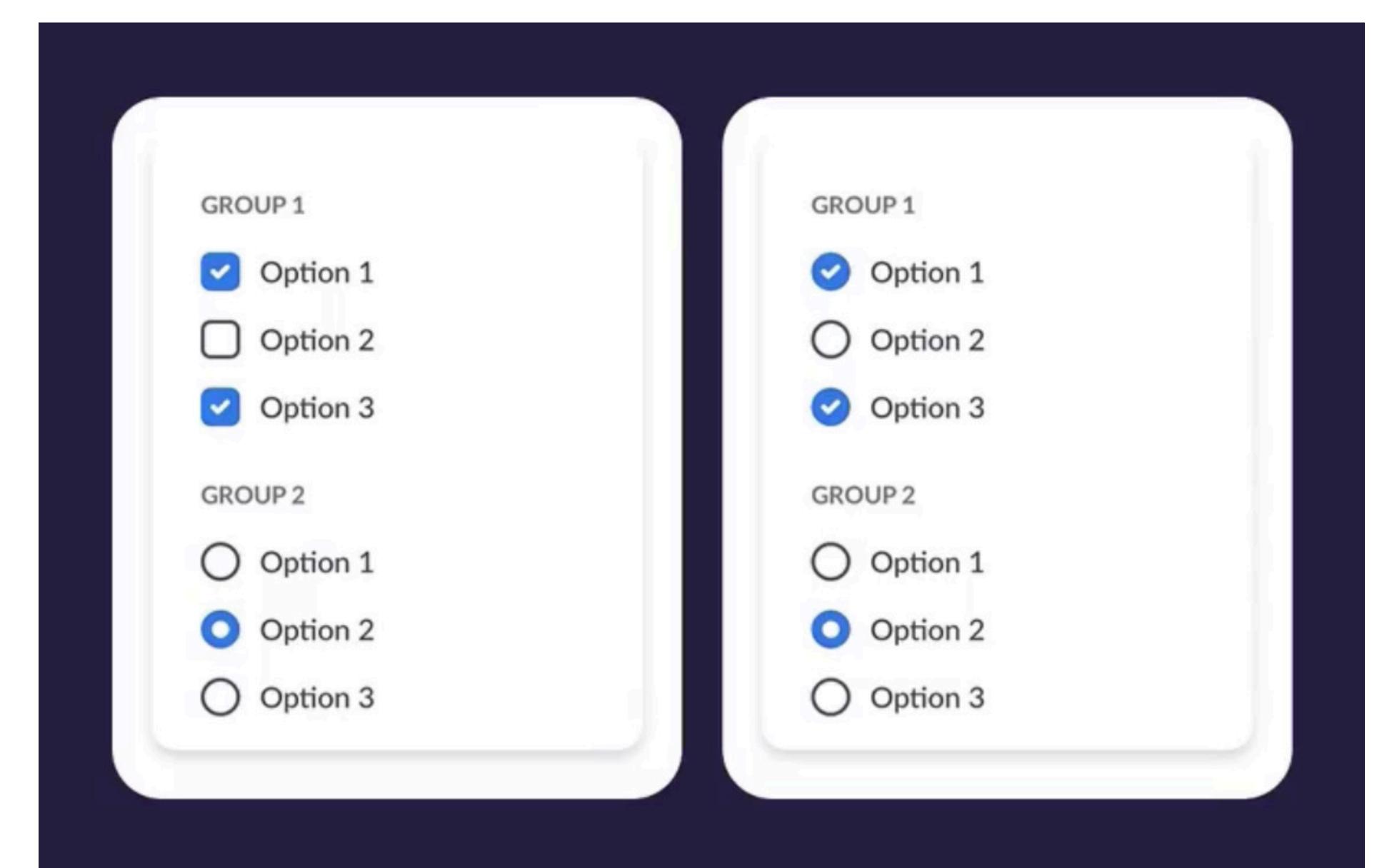


LMMFE

< Ma	rch			≔	Q	+
м	T	w	T	F	s	5
30	31	1	2	3	4	5
	Tu	esday	March	31, 202	0	
05:00						
06:00	Meditate					
00.00	Yoga					
07:00						
08:00	Focused	work				
09:00						
10:00						
11:00						
11:00						
12:00						
13:00	Create P	osts ins	ta			
14:00						
15:00						
Toda	ev.	C	alendar	rs		Inbox







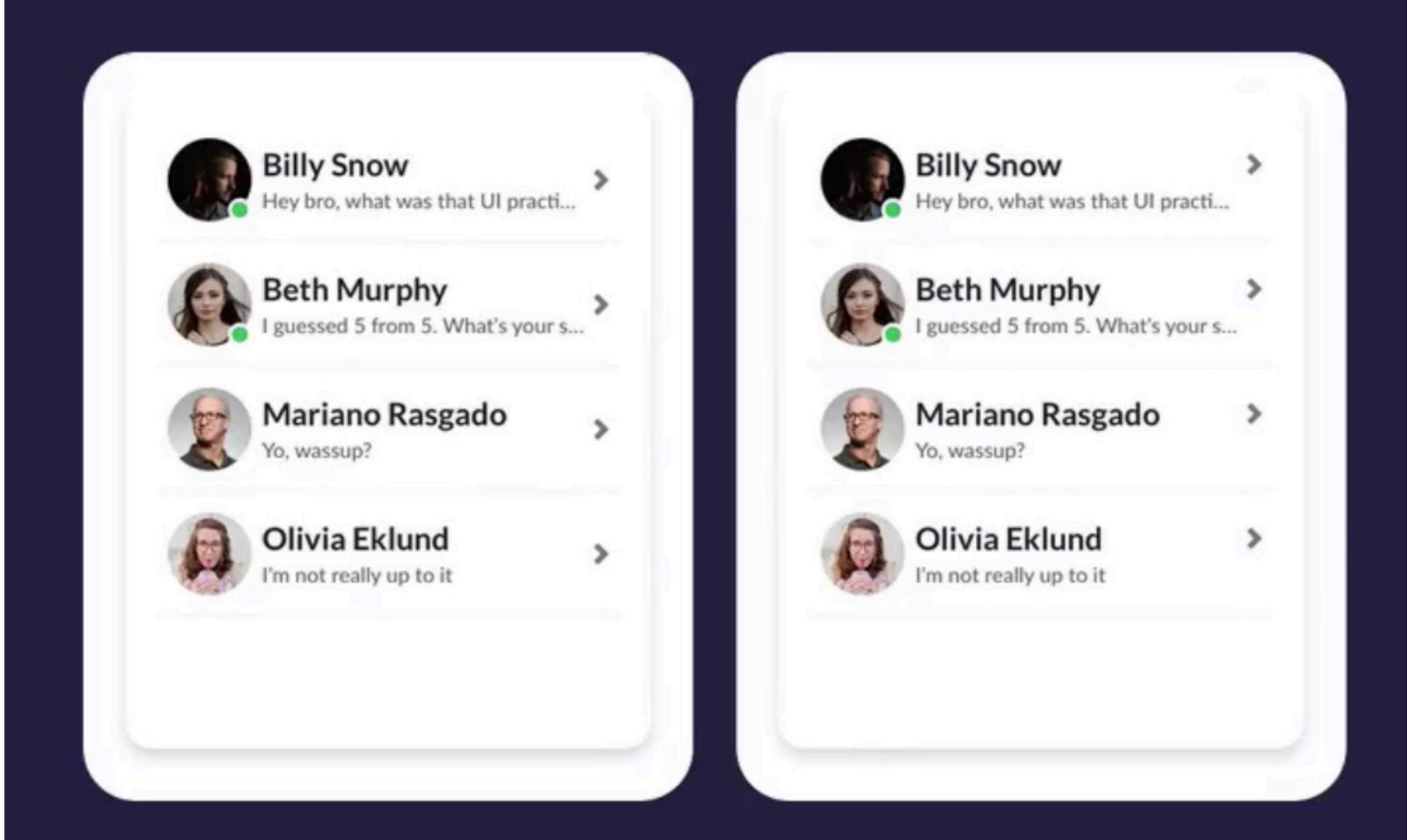






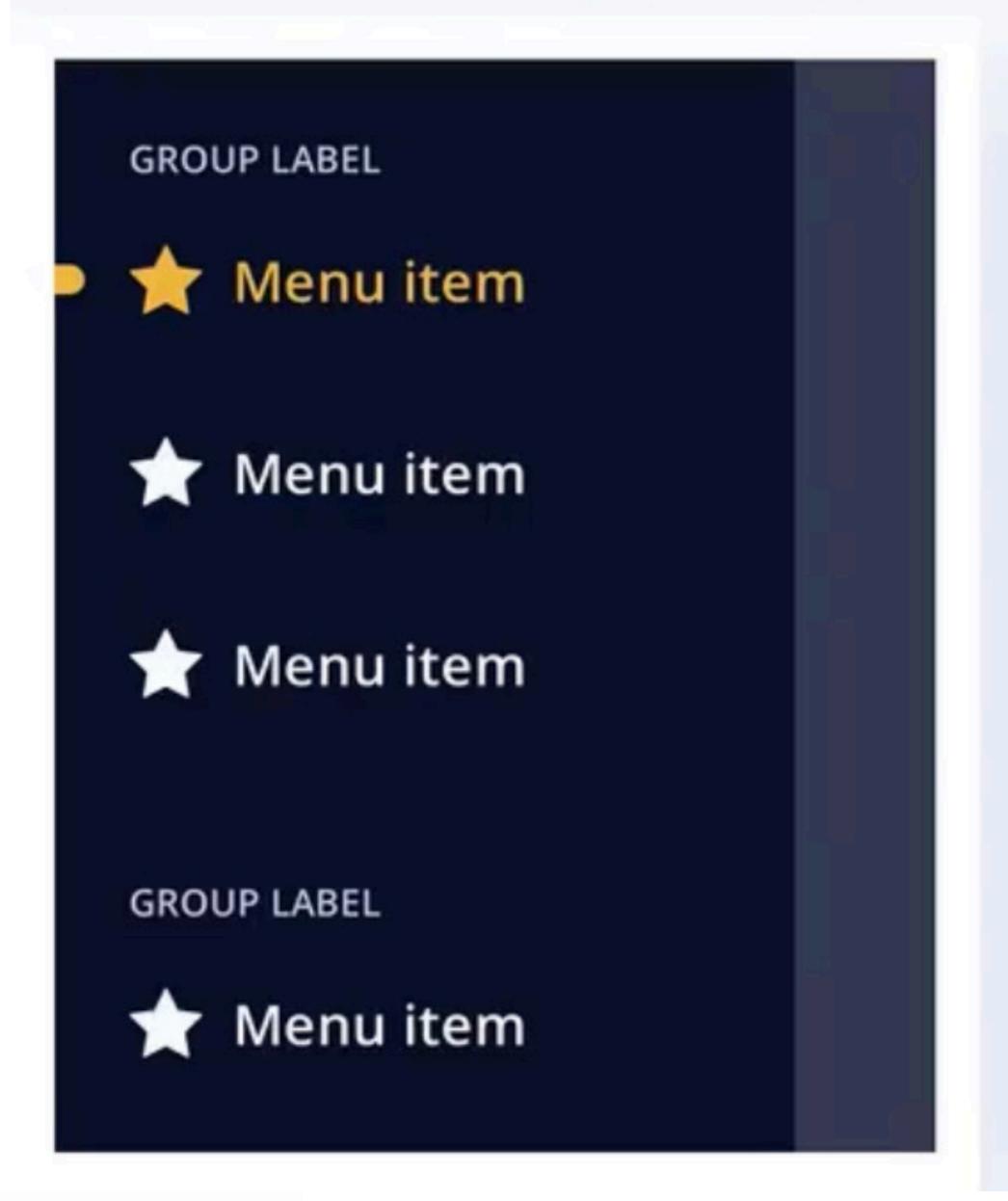


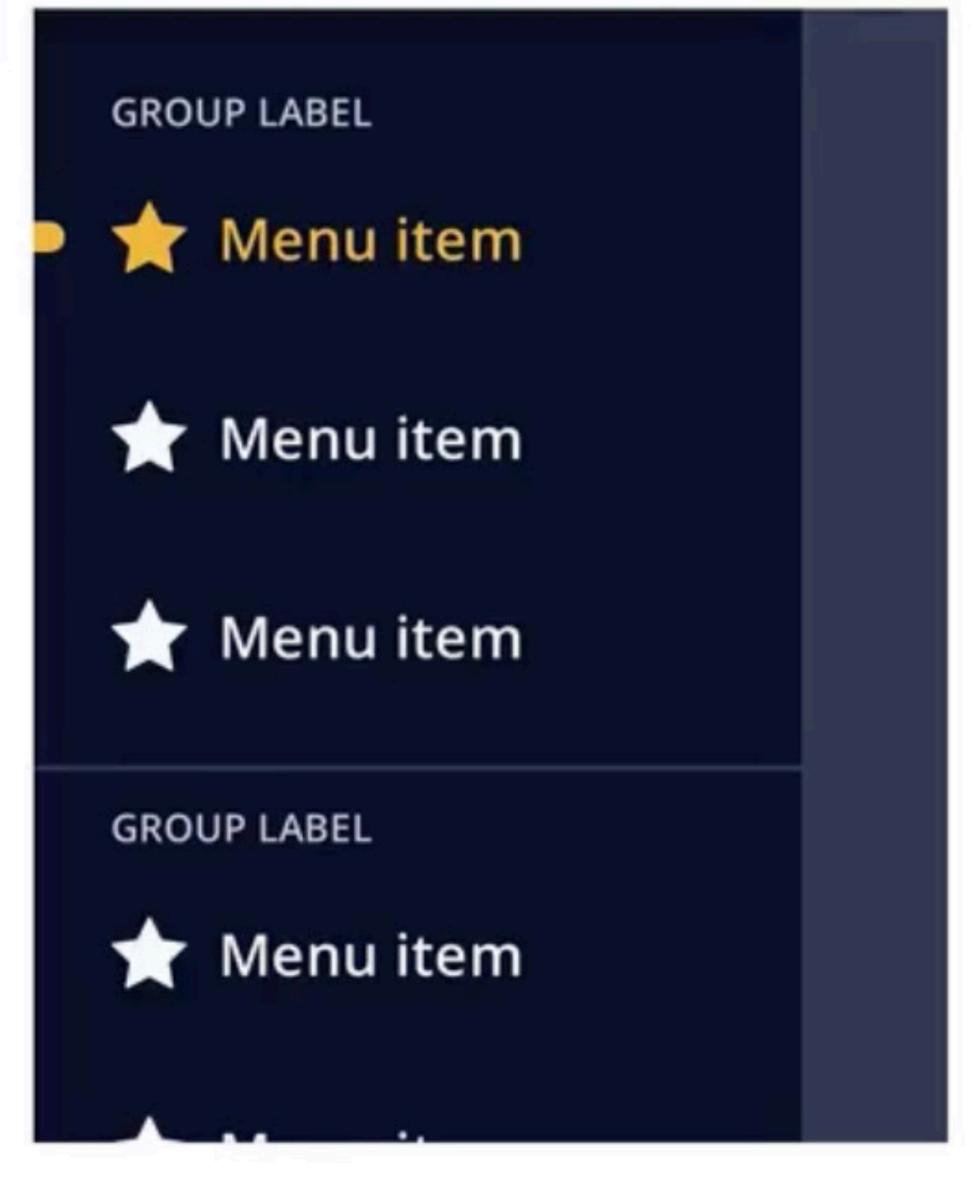
















Price \$120 Buy No thanks

Price \$120 Buy No thanks



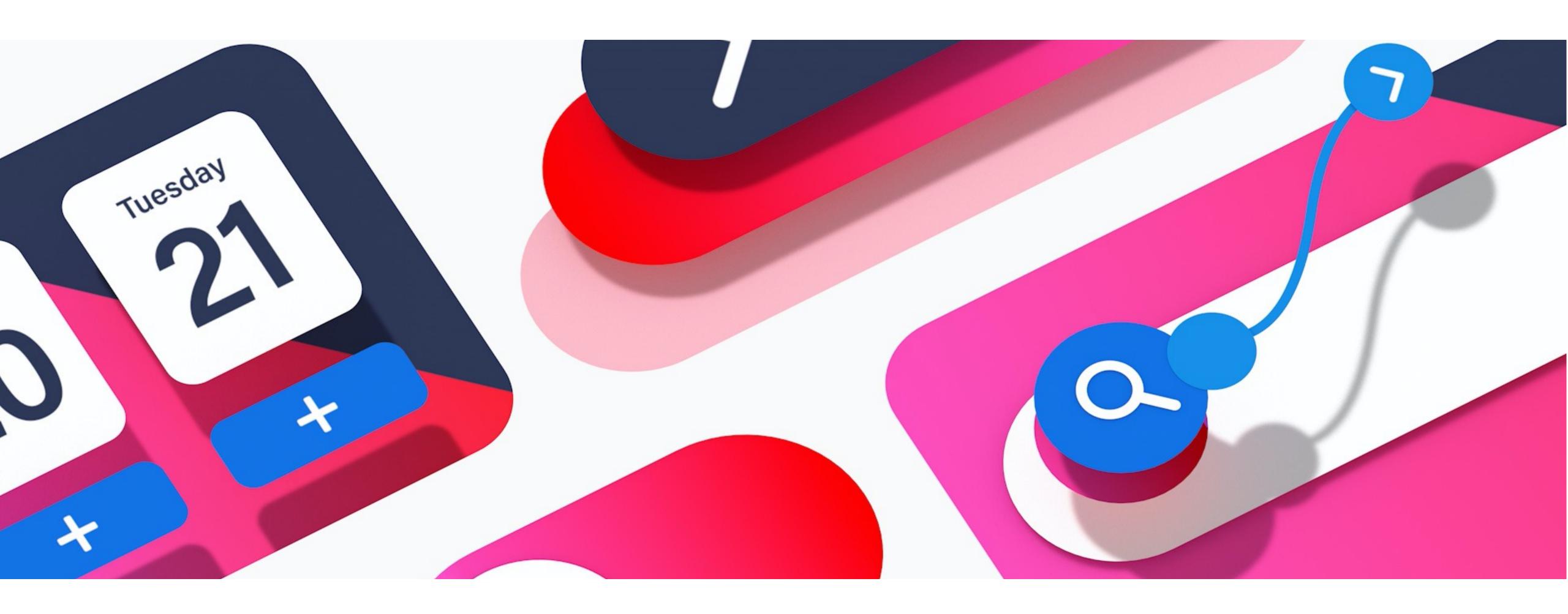


Q uxlore RECENT SEARCHES uxlore uxlondon INBOX uxplorer2019 uxlocate uxpractice

Q ux ore uxlore uxlondon uxplorer2019 uxlocate uxpractice





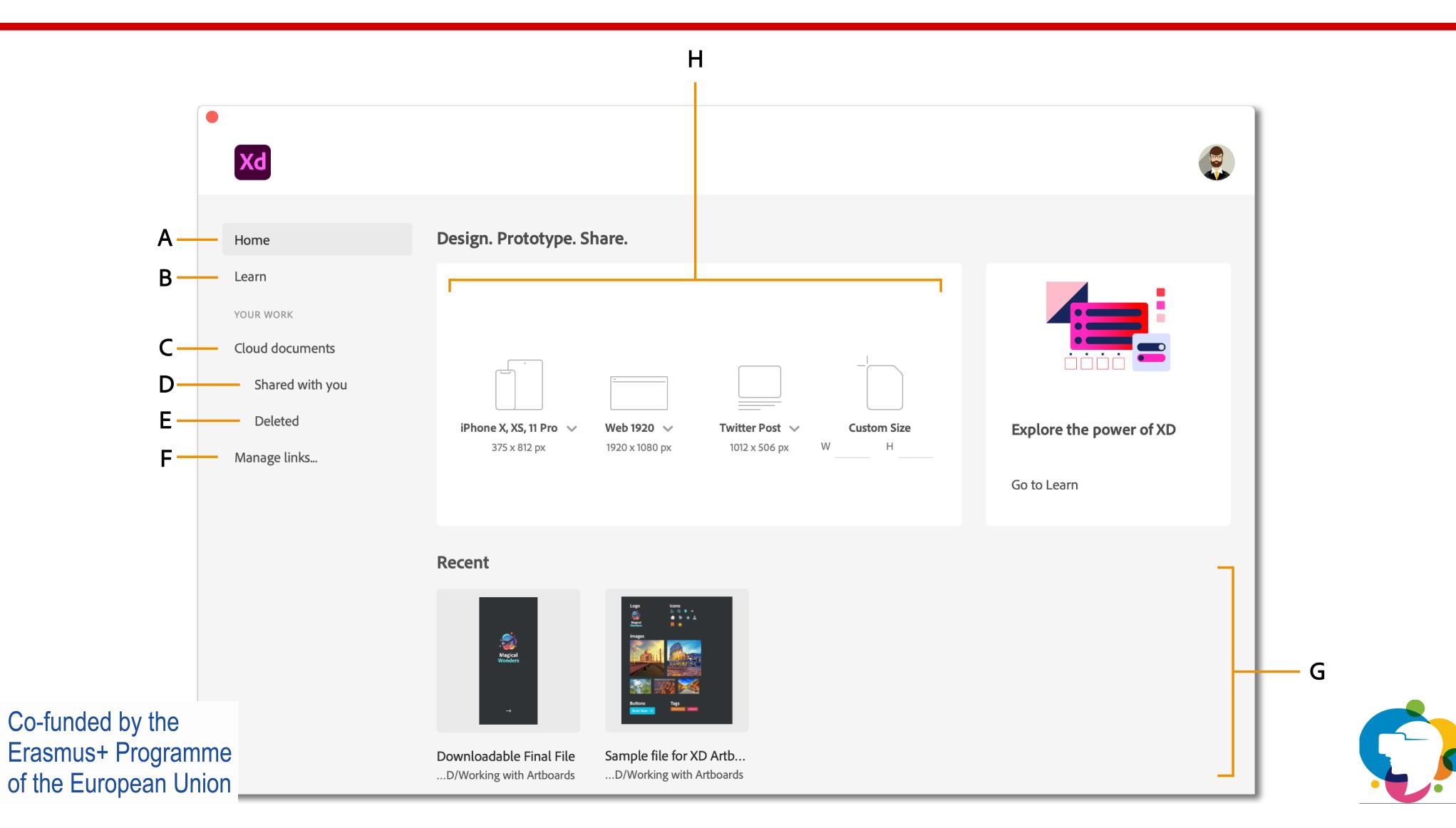


XD INTERFACE



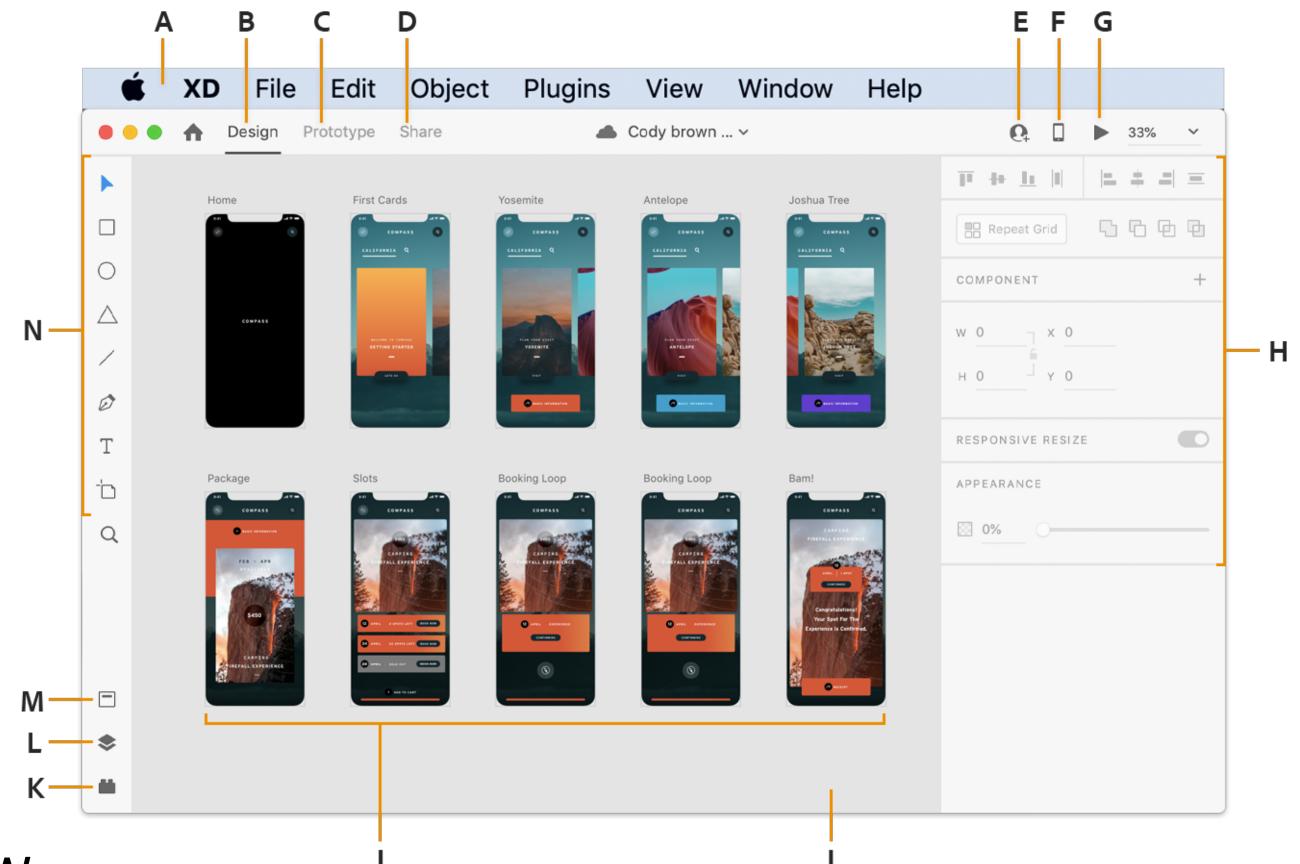


Home screen



Project workspace

- A main menu
- B design tab
- C prototype tab
- D share tab
- E coediting settings
- F preview on mobile
- G preview in popup window

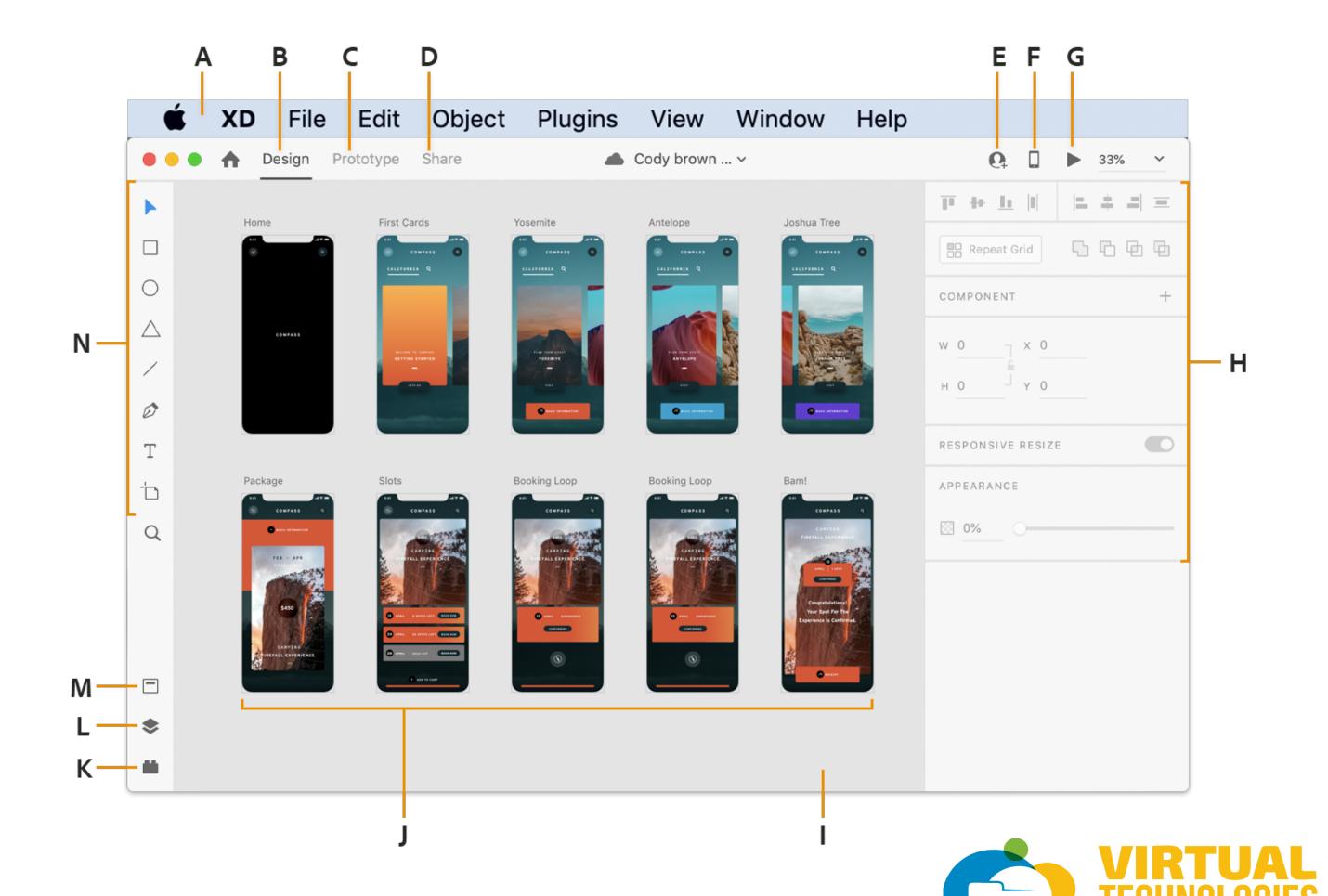






Project workspace

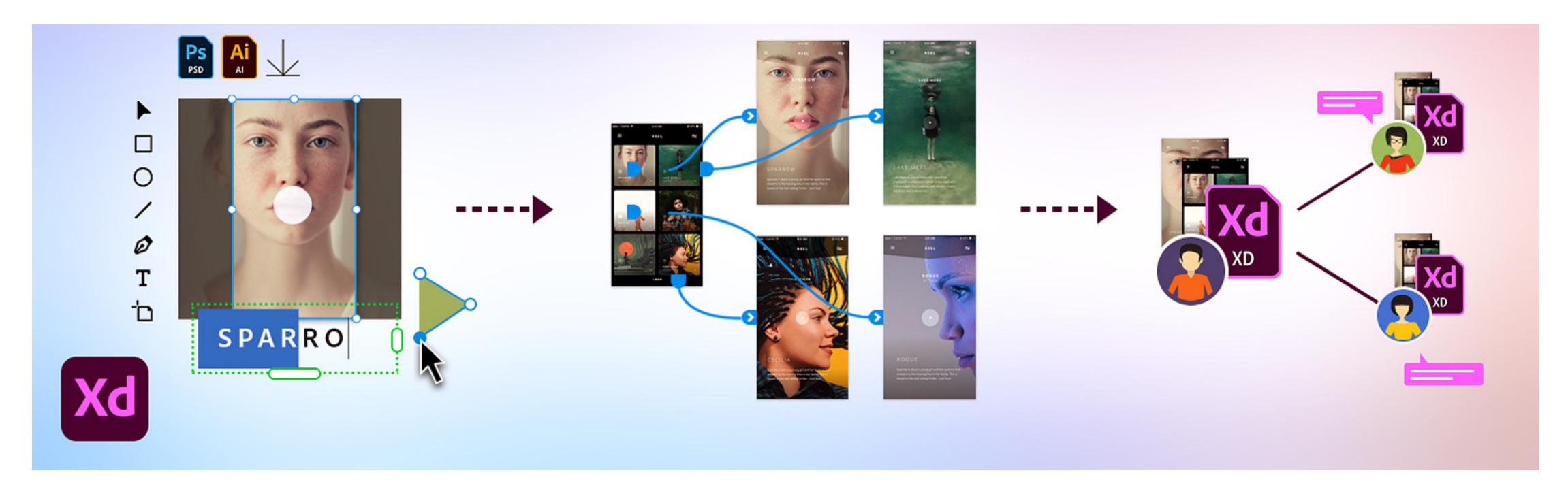
- H properties
- I pasteboard
- J artboard
- K plugin overview
- L layers
- M assets
- N toolbar





Workflow

designing prototyping sharing









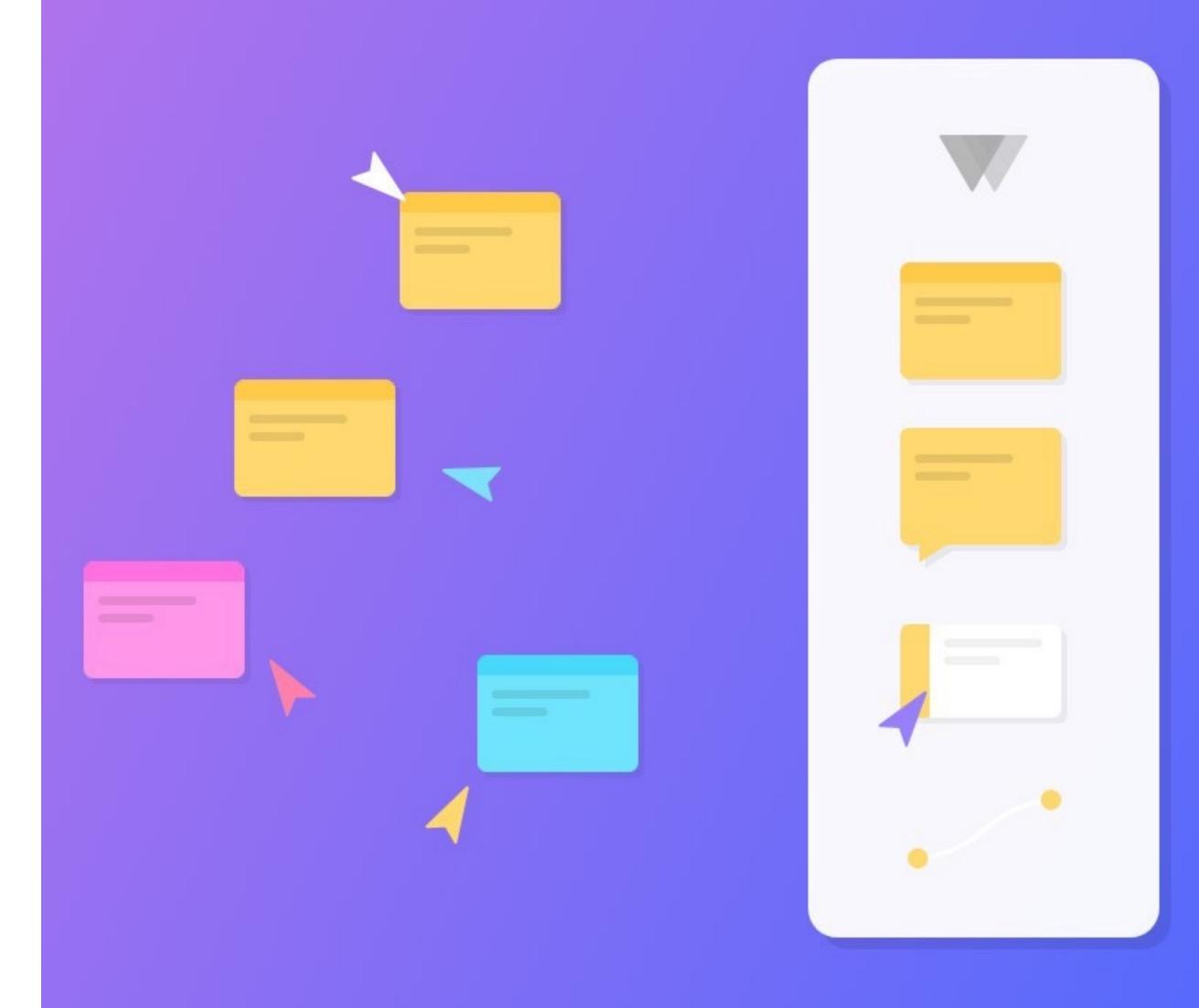


1. DESIGNING



Quick overview

- artboards
- objects
- text
- layers

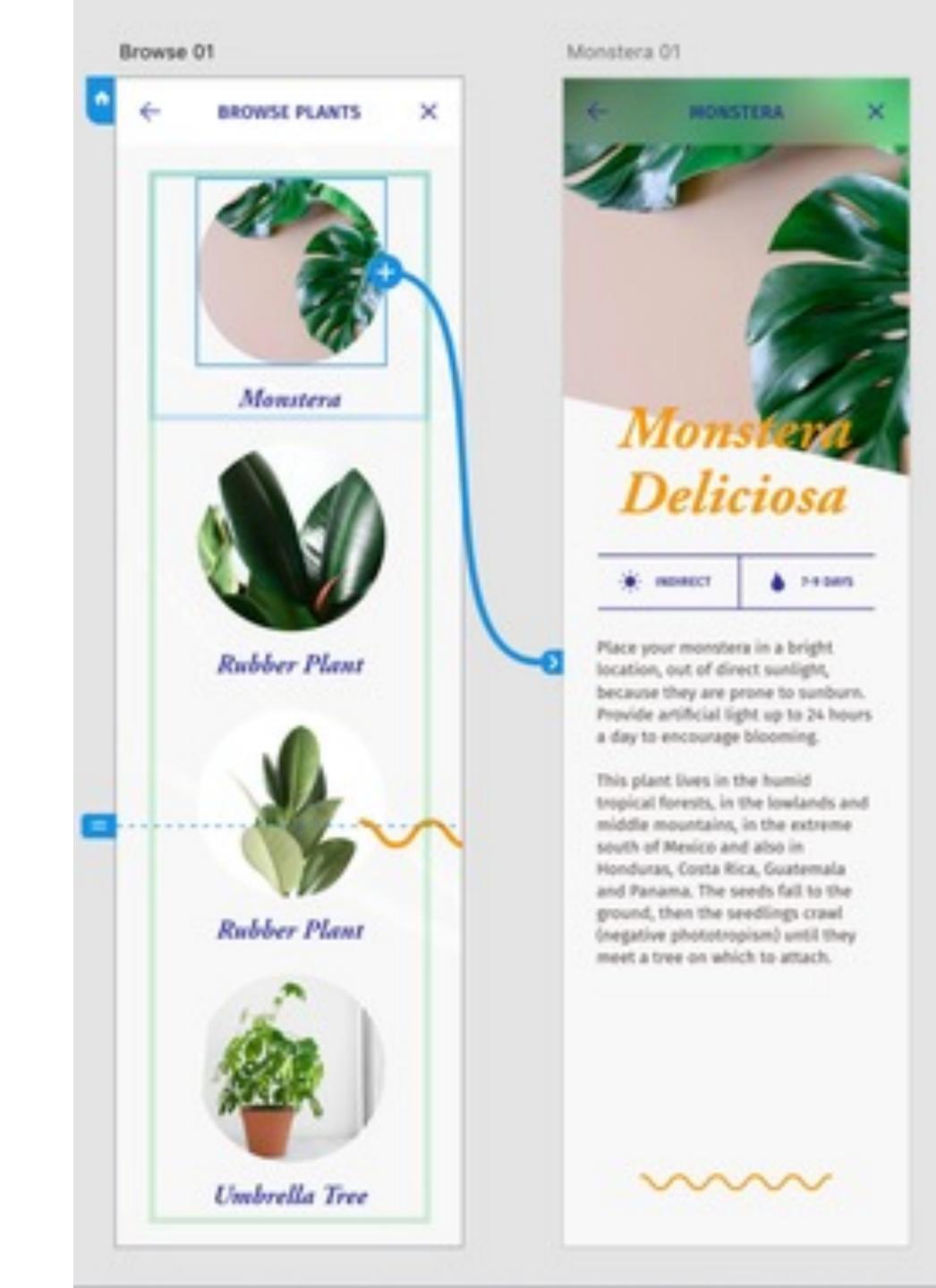






Artboard

- screens in your application or pages in your website
- streamline the design process
- interactive designs for multiple screen sizes in a single document

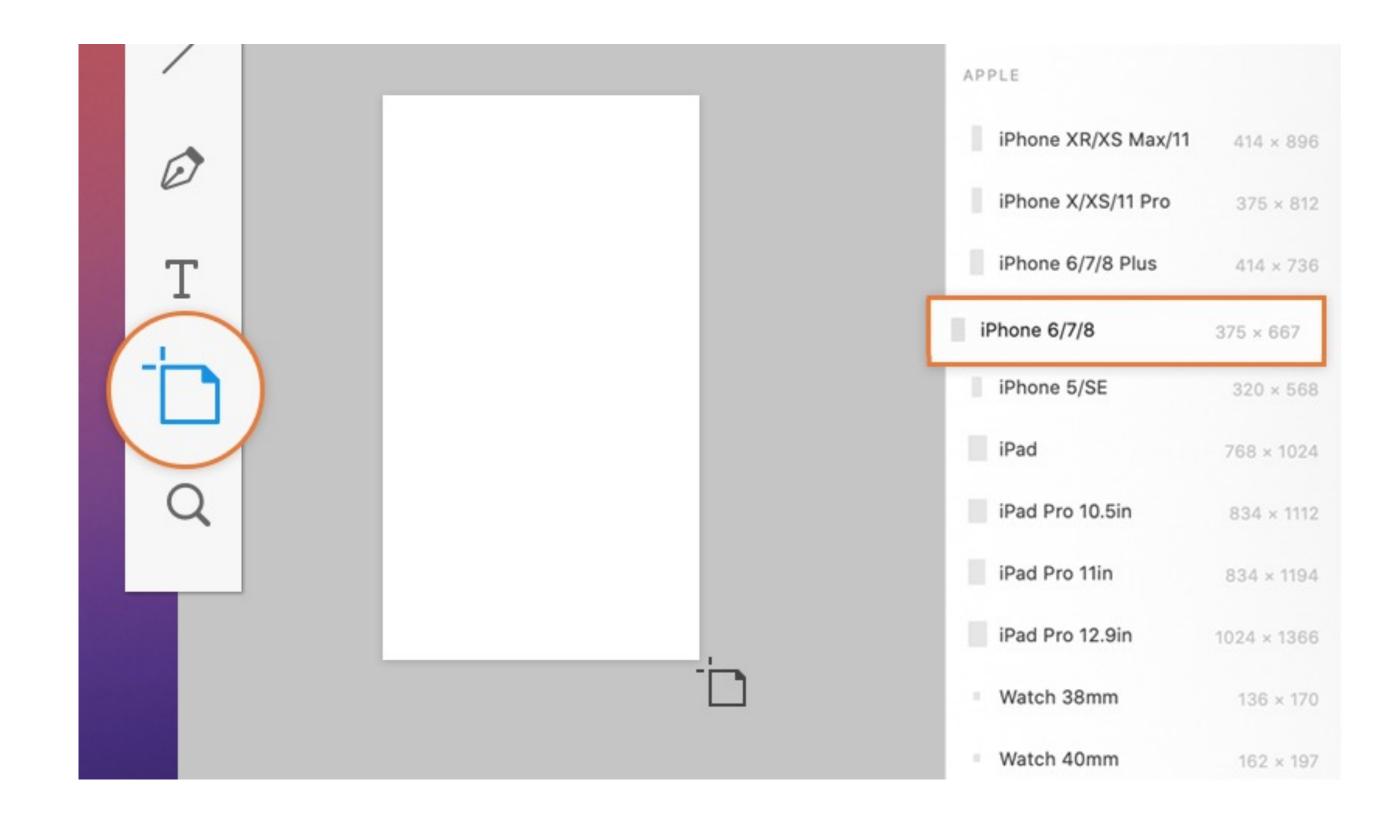




Creating artboards



- presets
 - on home screen
 - inside project
- create custom artboards (A)

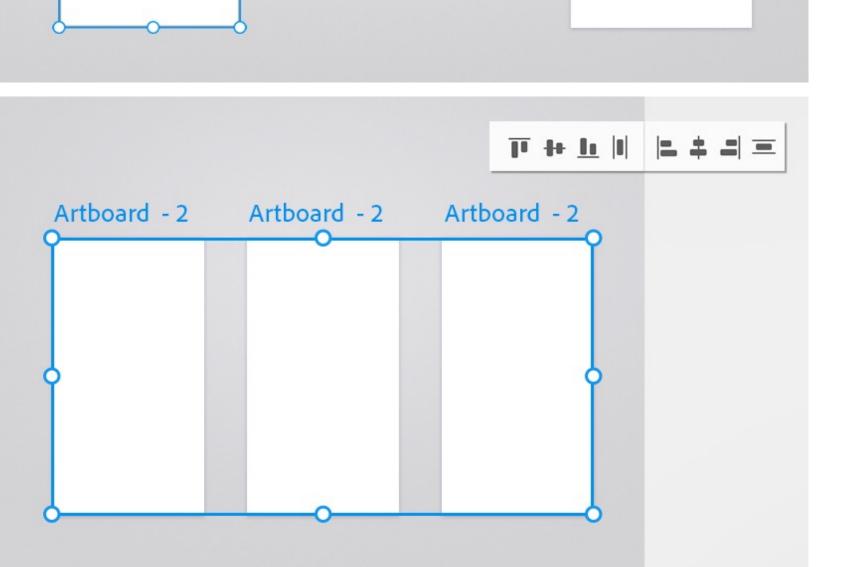








- renaming (for better organization)
- resizing
- duplicating (ctrl+D or alt+drag)
- aligning and distribution throughout the project



Ctrl / Cmd

Artboard - 1

LAYOUT

SCROLLING

Artboard - 2

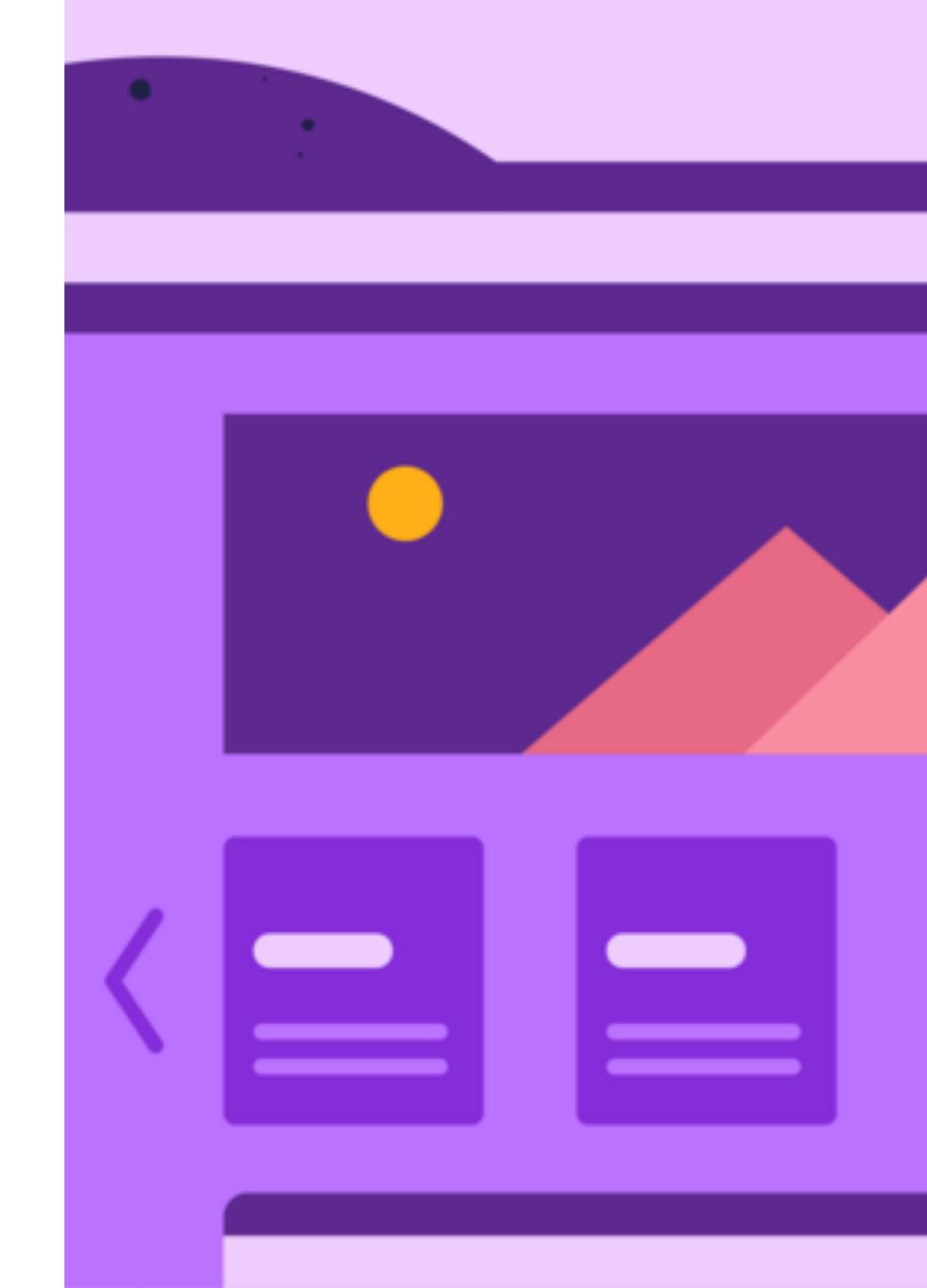


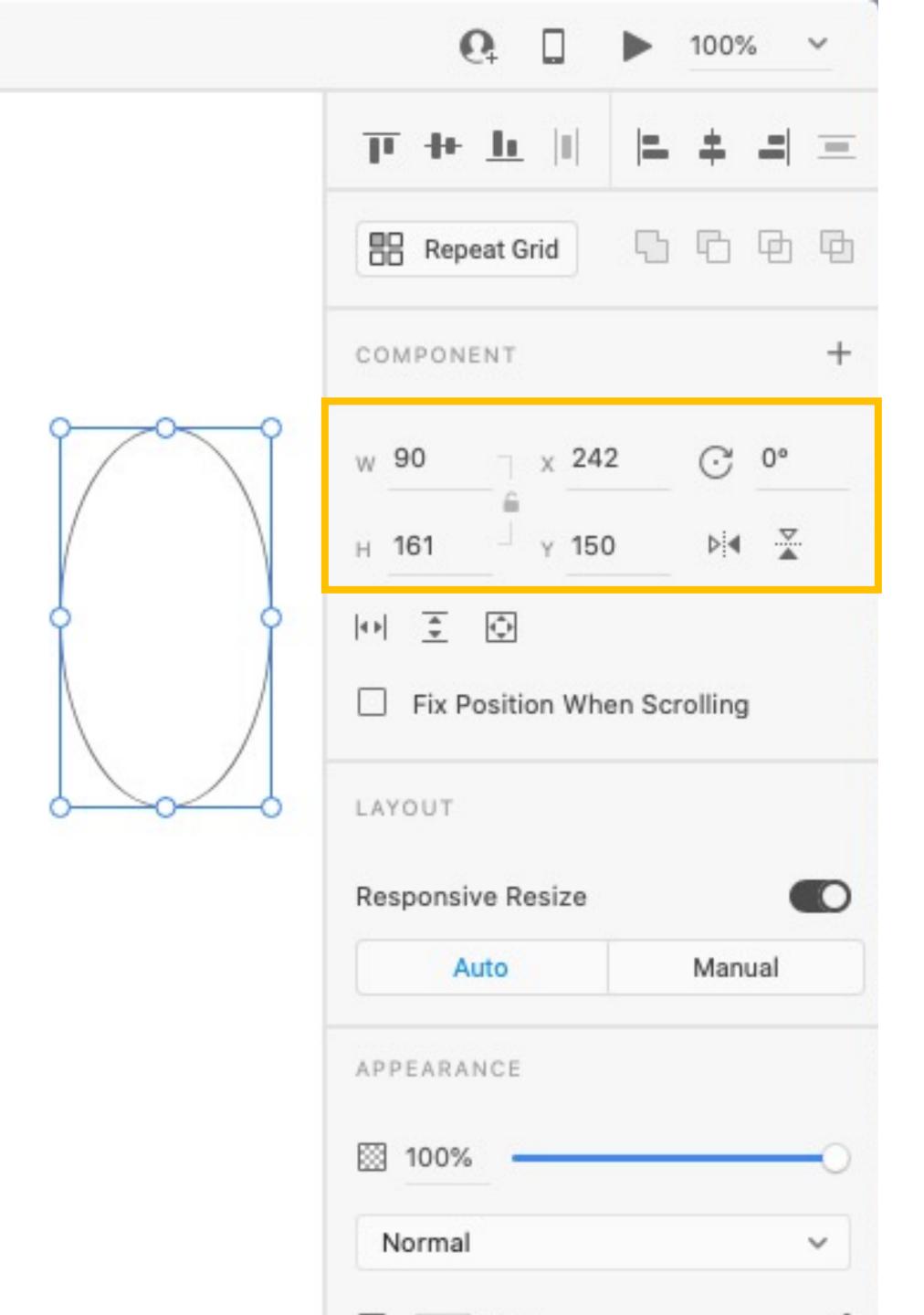
Objects & shapes

- rectangle (R)
- elipse **(E)**
- polygon (Y)
- line (**L**)
- pen tool (P)









Managing shapes



- selection (V)
- move
- scale
- rotate
- mirror
- show selected objects (cmd+3)



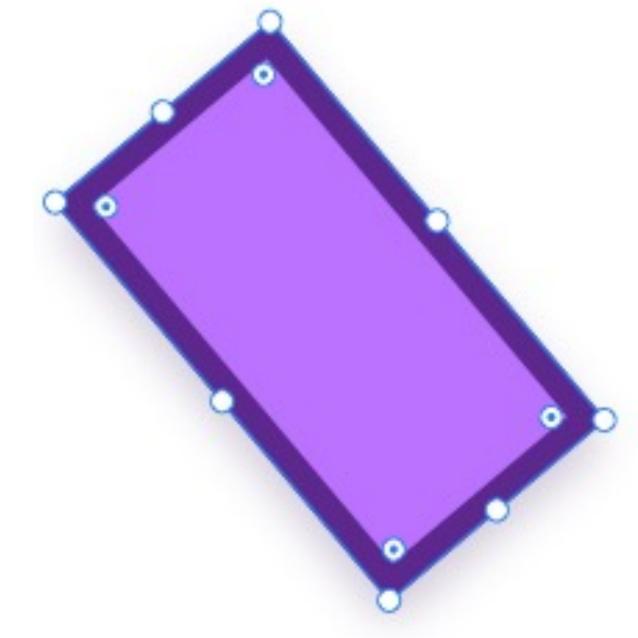


Appearance

- changing color
 - fill
 - border
 - color picker (I)
- corner shape and dimension
- shadows
- transparency







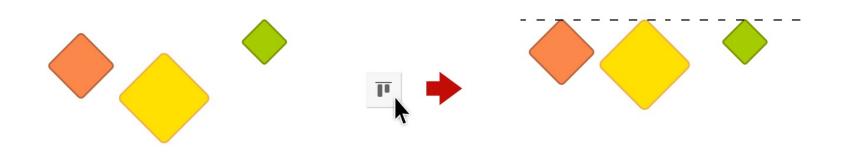
APPEARANCE	
Ⅲ 100% ——————————————————————————————————	_
Normal	~
0 0	
Fill	de
Border	de
Size 10 Dash 0 Gap 0	
	-
Shadow	
х 0 у 8 в 15	
☐ Background Blur ∨	
Mark for Export	

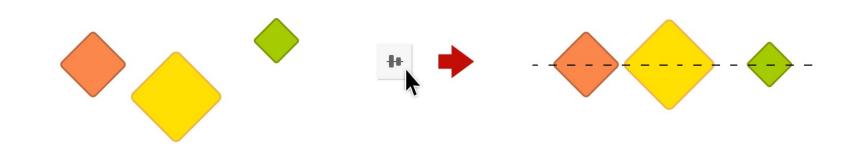
Alignement and distribution

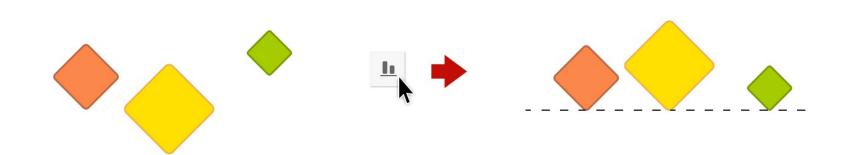


vertical

horizontal





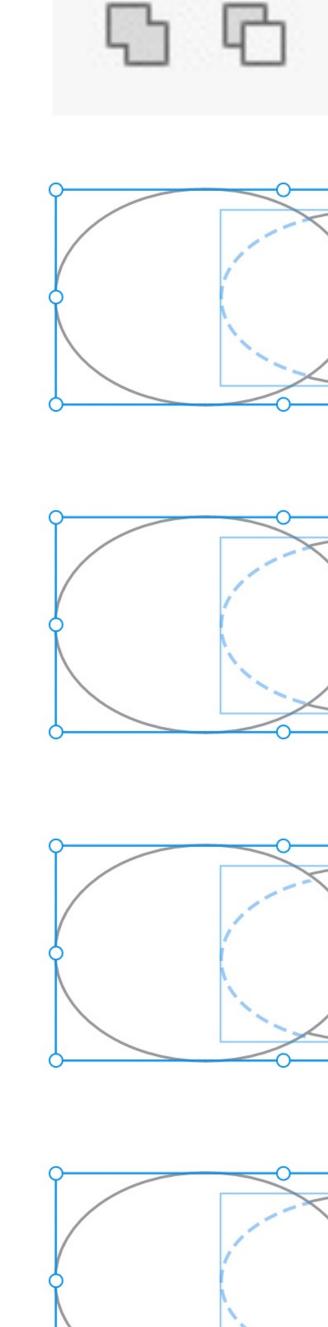


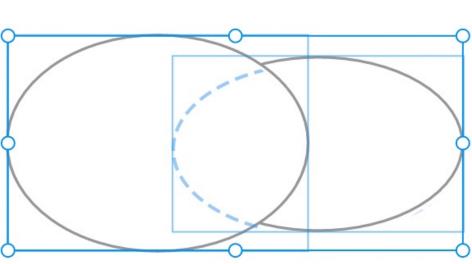


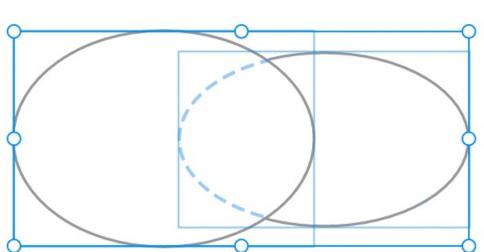


Boolean operations

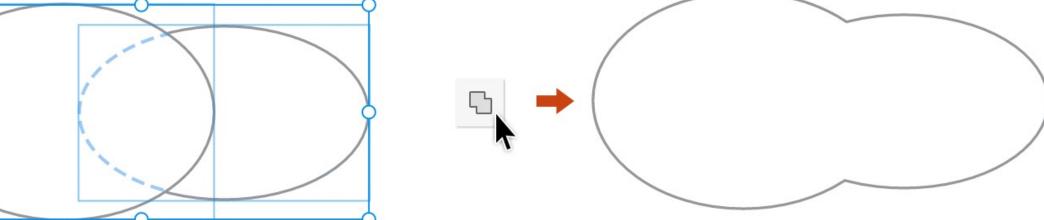
- add (alt+ ctrl + U)
- subtract (alt+ ctrl + S)
- intersect (alt+ ctrl + I)
- exclude overlap (alt+ ctrl + E)

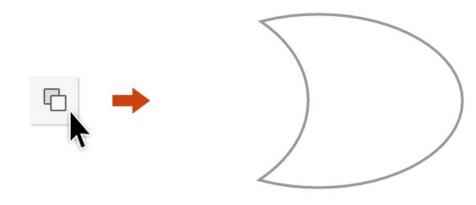


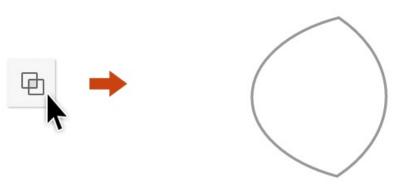


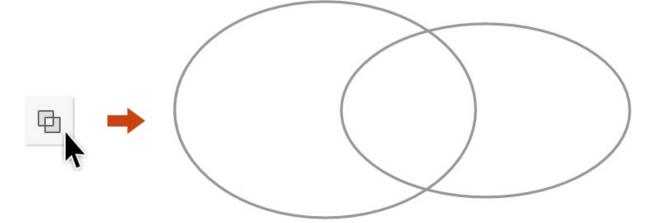








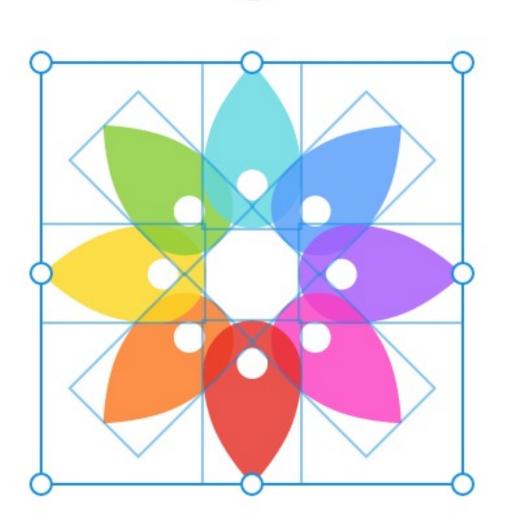


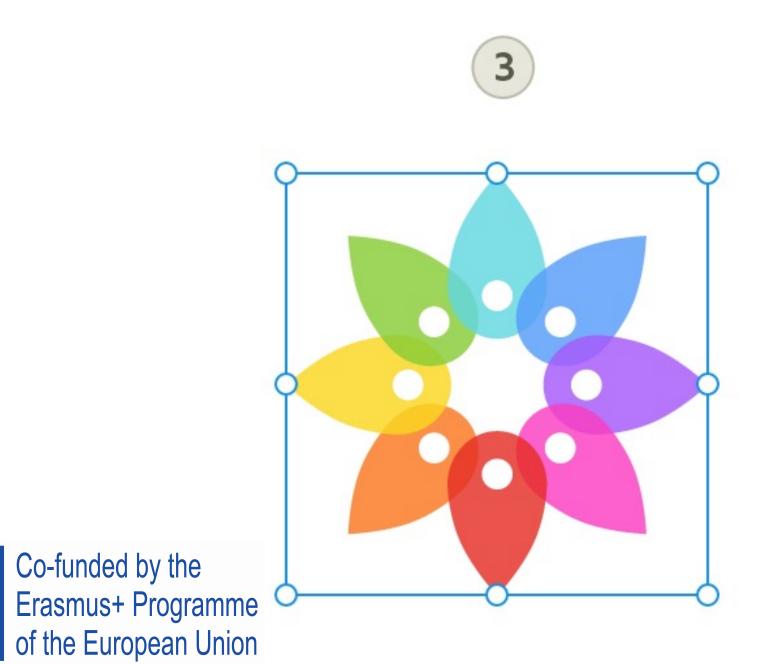






Co-funded by the





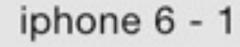
Grouping

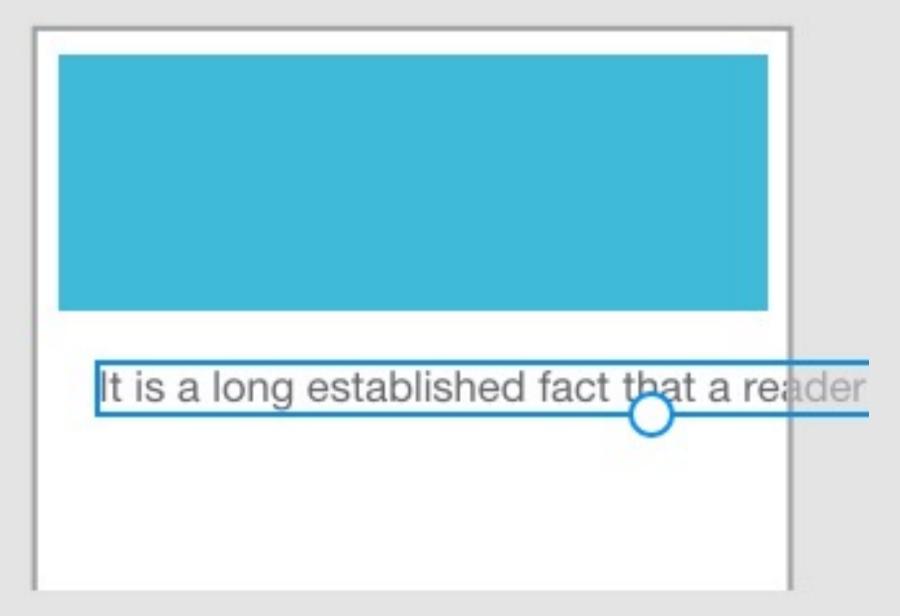


- 1. create elements
- 2. select all elements you wish to group
- 3. group (ctrl + G) ungroup (ctrl+shift+G)

Text

- adding text (T)
 - auto width (point text)
 - auto height
 - fixed size (area text)
- automatic spell checker
- changing properties





iphone 6 - 1







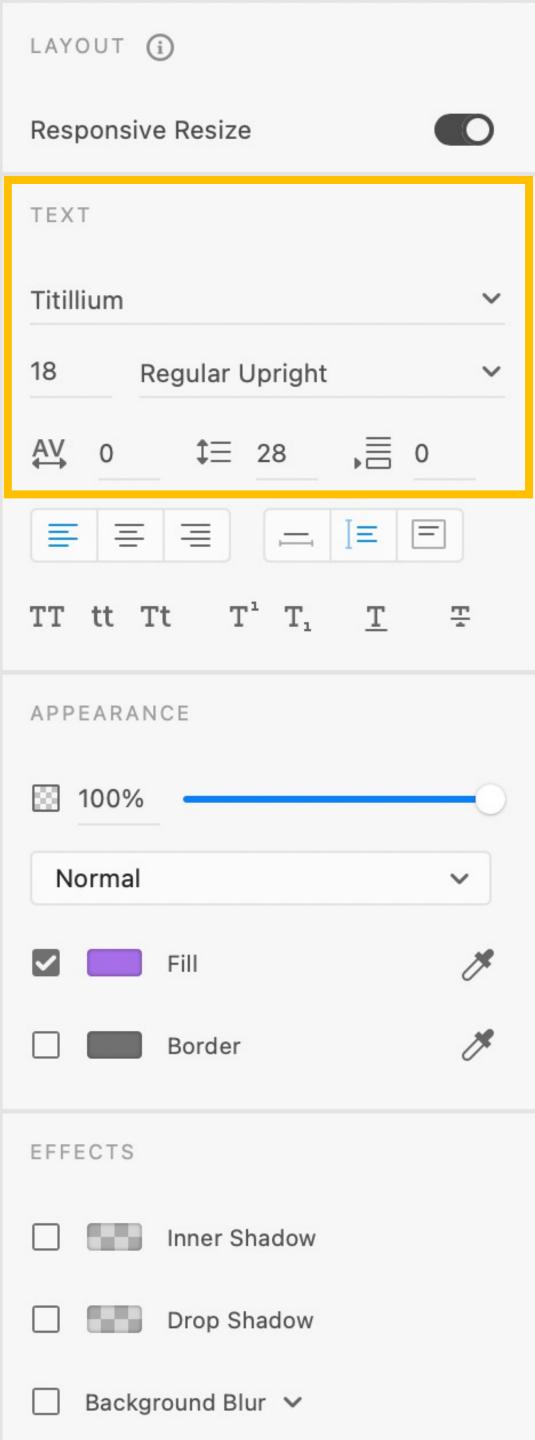
Text appearance

- typography
- size
- weight
- character spacing
- line spacing
- paragraph spacing



Hello:)

When you define a text area, the boundaries of an object control the flow of characters, either horizontally or vertically. When the text reaches a boundary, it automatically wraps to fit inside the defined area. Entering text this way is useful when you want to create one or more paragraphs, such as for a brochure.





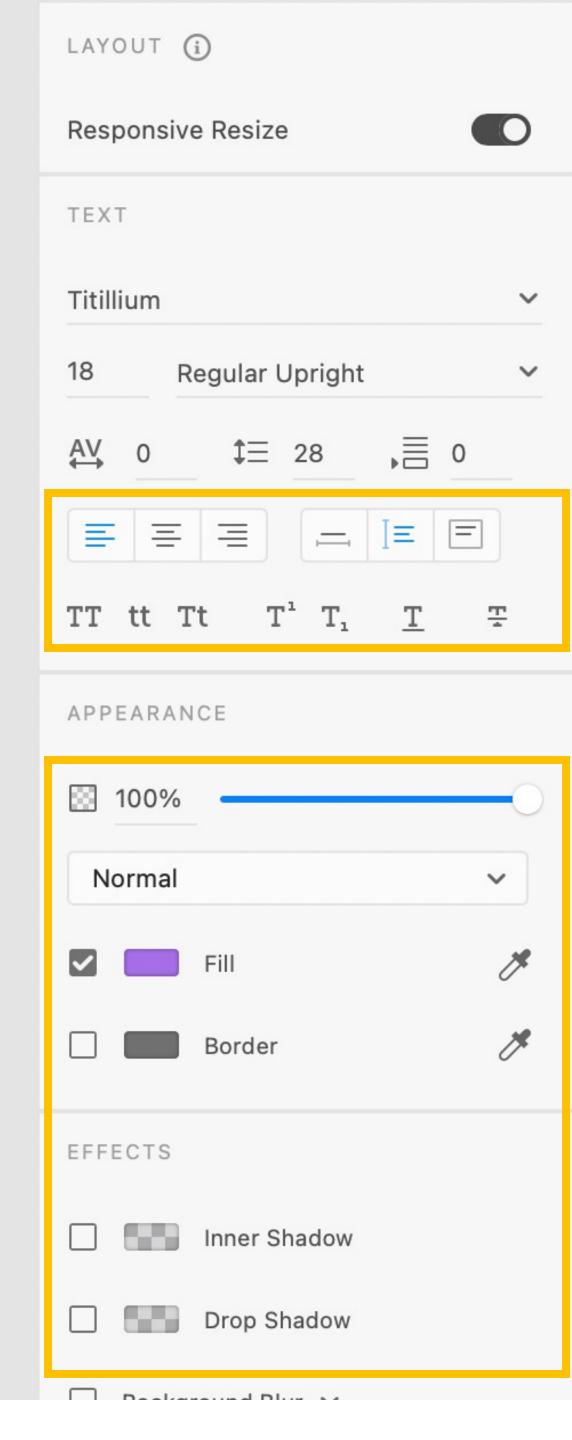
Text appearance

- text justification
- text resize options
- text transformations
 - uppercase, lowercase, title case
 - superscript, subscript

- fill, border
- shadows

Hello:)

When you define a text area, the boundaries of an object control the flow of characters, either horizontally or vertically. When the text reaches a boundary, it automatically wraps to fit inside the defined area. Entering text this way is useful when you want to create one or more paragraphs, such as for a brochure.

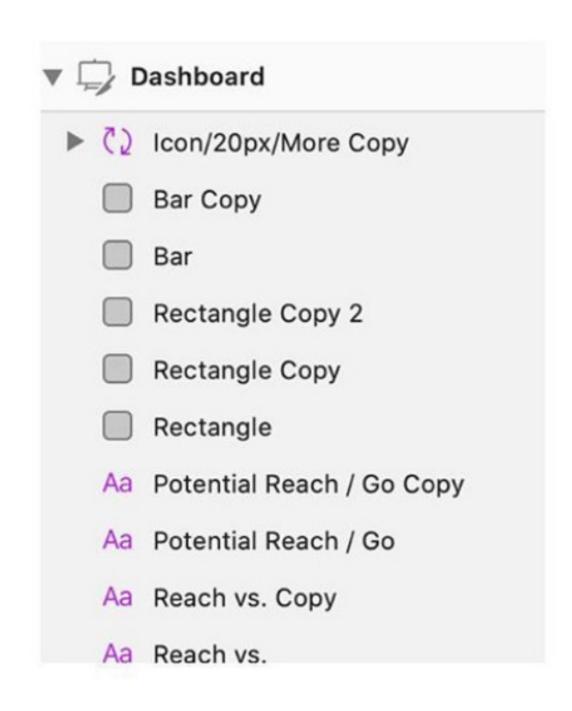


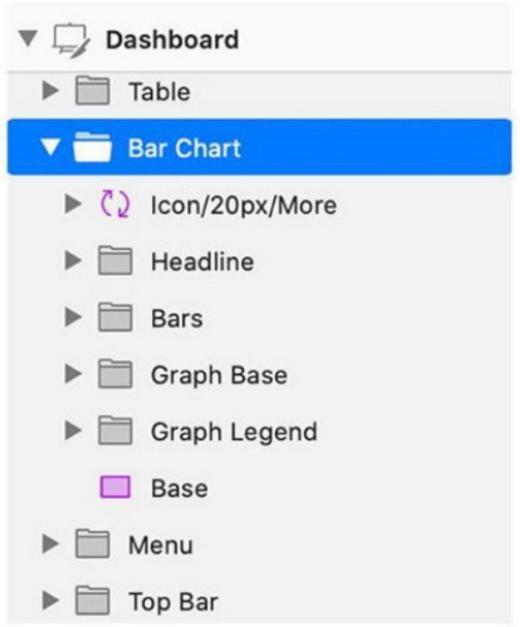
Layers and organization

- workspace organization
- layer tab => shows all elements on selected artboard
- search

- naming organization
- grouping organization







LMMFE



COFFEE BREAK









2. PROTOTYPING



LMMFE



"If a picture is worth a thousand words, a prototype is worth a thousand meetings.."

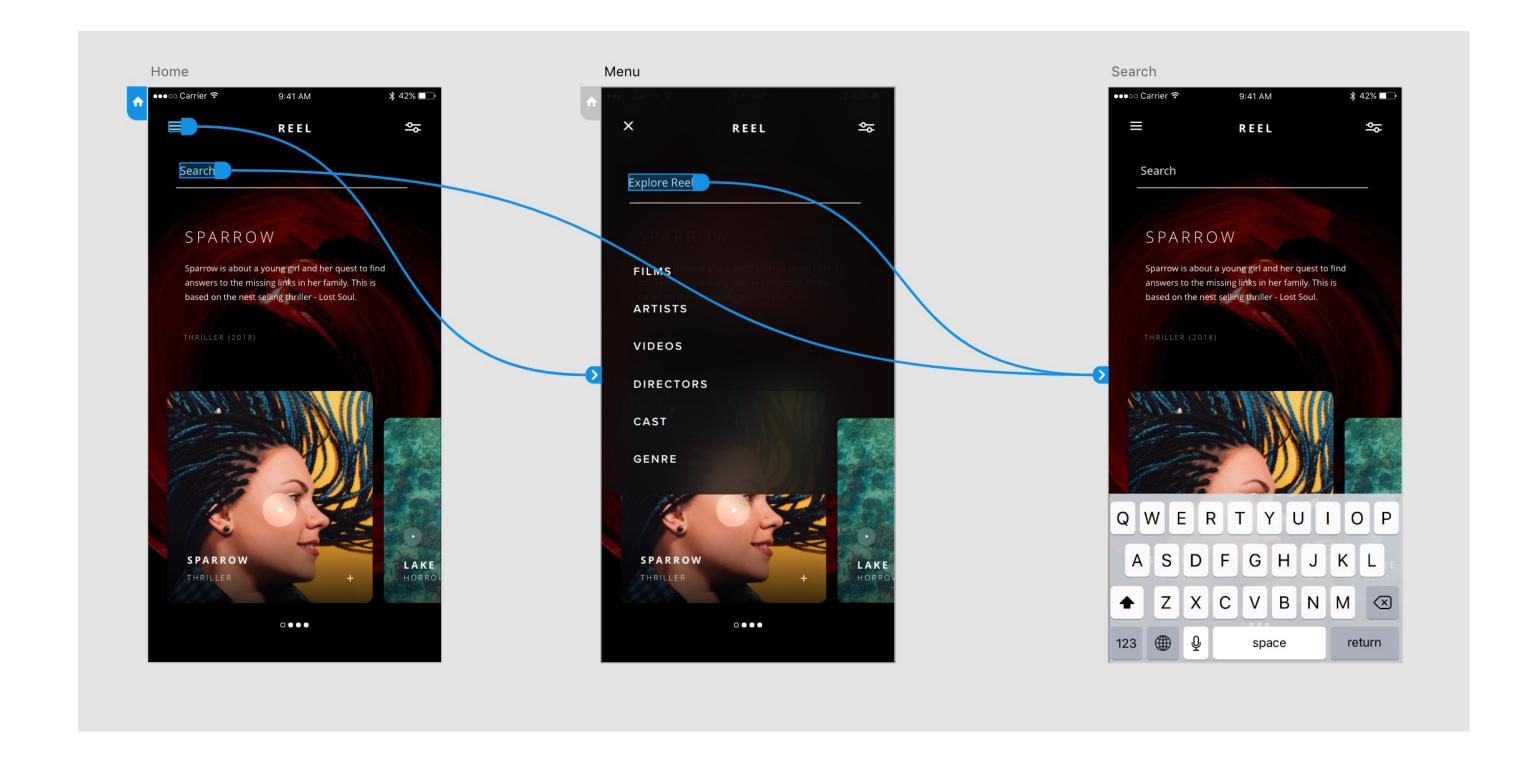
- Tom & David Kelley



Creating interactive prototypes



- visualizing how users can experience app or website
- wiring up created artboards in desired navigation sequence

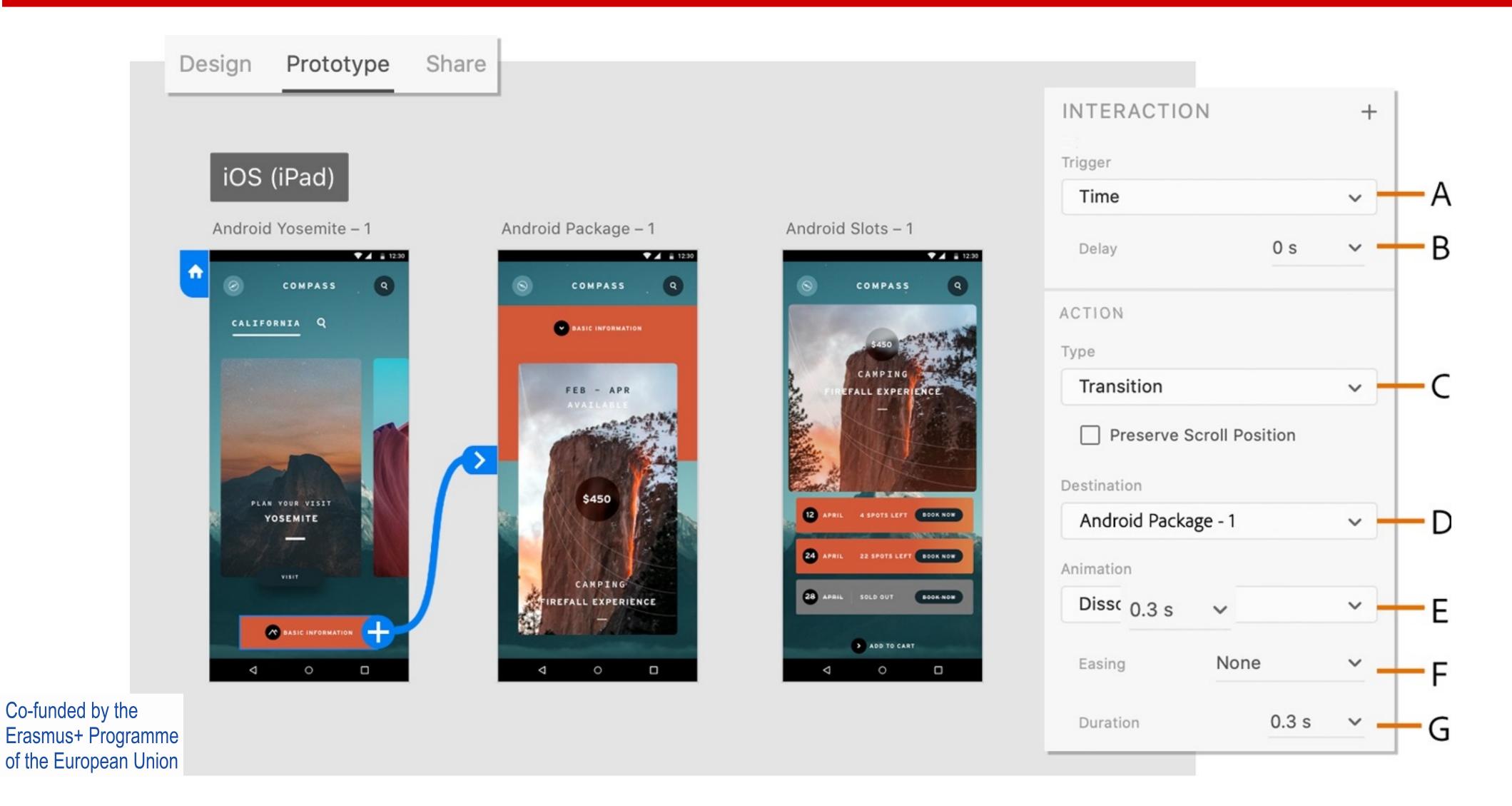




LMMFE



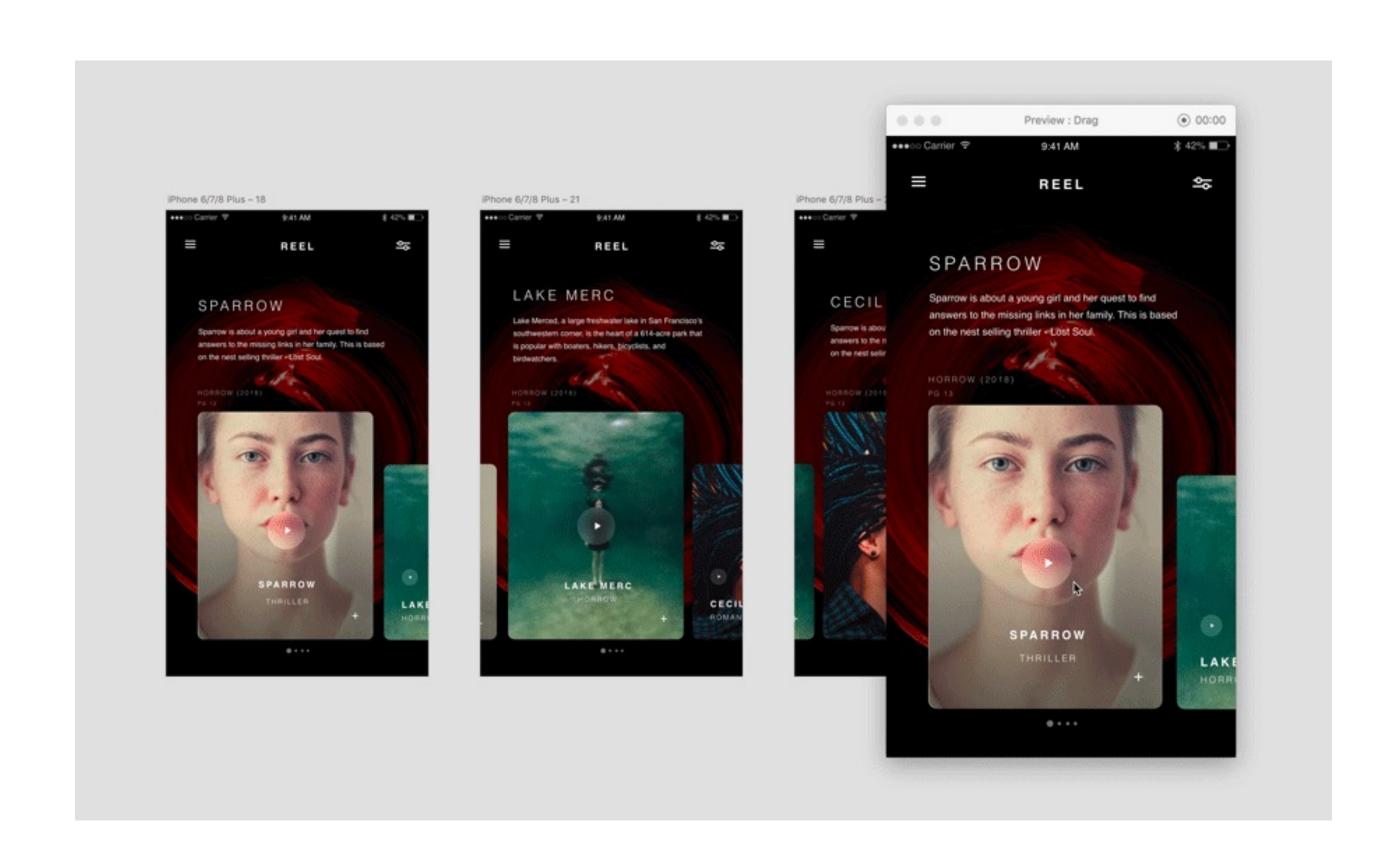




Previewing designs



- setting up multiple flows for different target devices
- creating micro-interactions
- previewing interactions
 - inside pop-up window on computer
 - on mobile app (Adobe Xd)









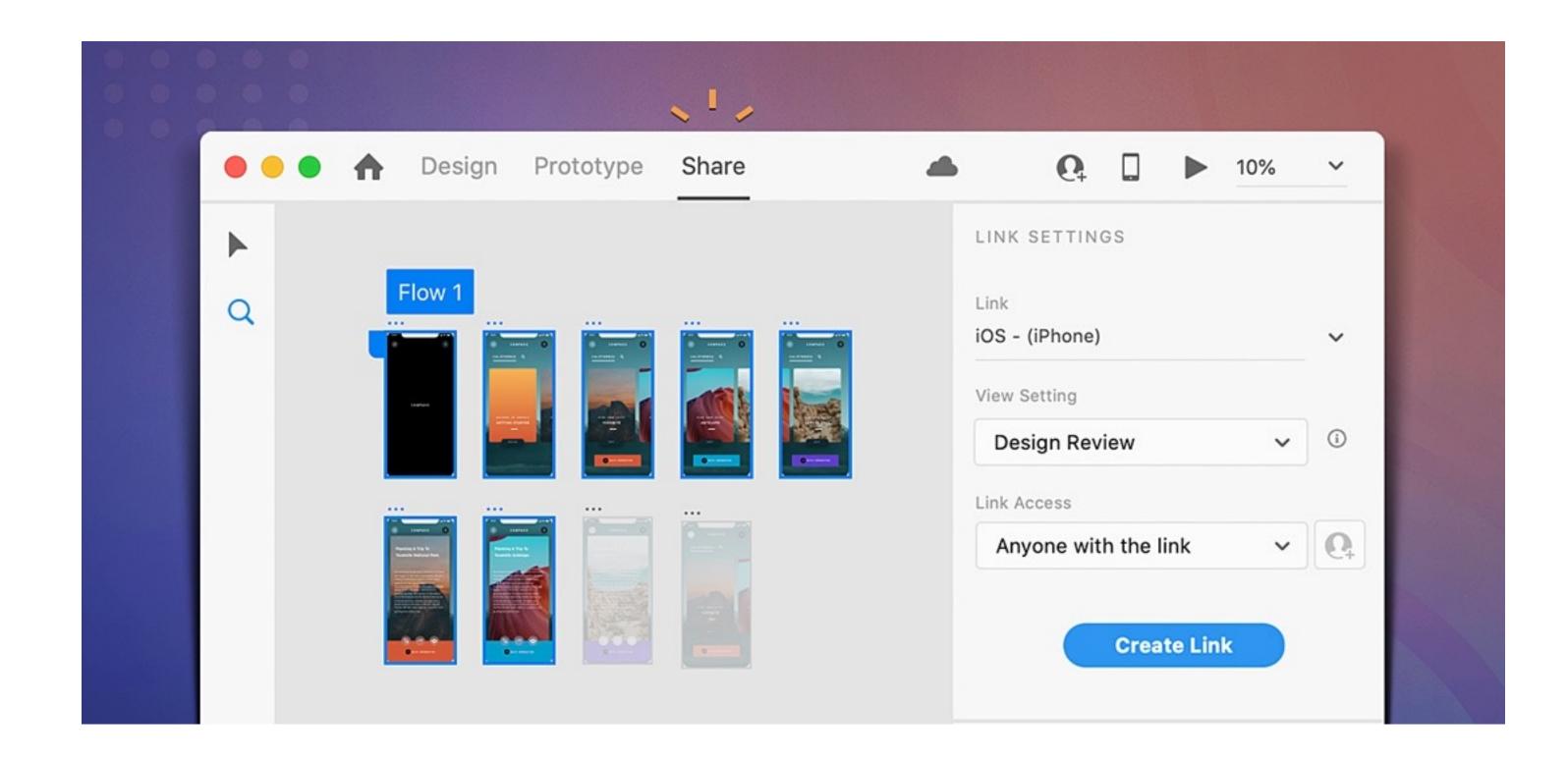
3. SHARING



Sharing is caring



- quick and simple way to share
 - selected artboards
 - designs
 - prototypes
 - one or more flows





Sharing scenario-based presets



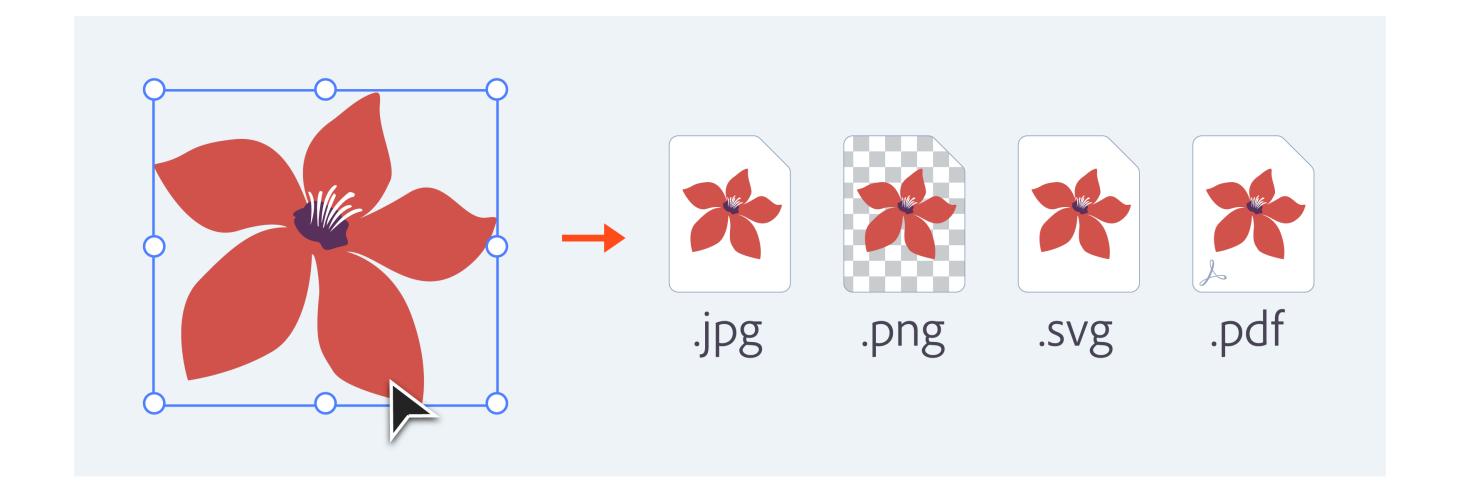
	Design Review	Development	Presentation	User Testing	Custom	
	Get feedback on your design or prototype	Share your design specifications with developers	Optimize for presenting your design to stakeholders	Invite your users to test your design	Customize the viewing experience of your design	
	Default settings for presets					
mme Jnion		 Commenting Hotspot hints Navigation controls Design specs 	 Hotspot hints Navigation controls Full screen 	• Full screen	 Commenting Hotspot hints Navigation controls Full screen Design specs 	



Exporting

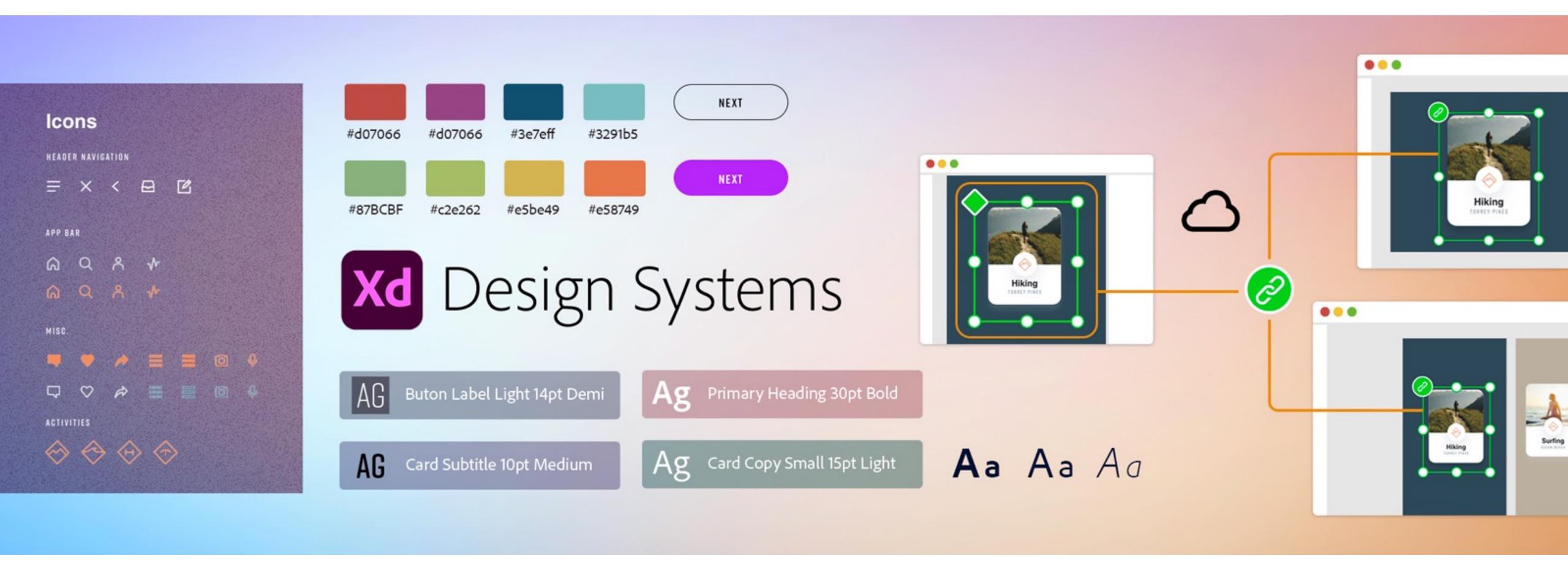


- exporting artboards
 - batch
 - selected
 - all
 - for Adobe After Effects
- exporting assets



different file formats => jpg, png, svg, pdf





DESIGN SYSTEMS





What is a design system?

- set of common rules, constraints and principles implemented in website design and code
- referred to while designing and developing
- ensures consistency
- saves time
- easy maintenance

Design System











USER

TOOLS

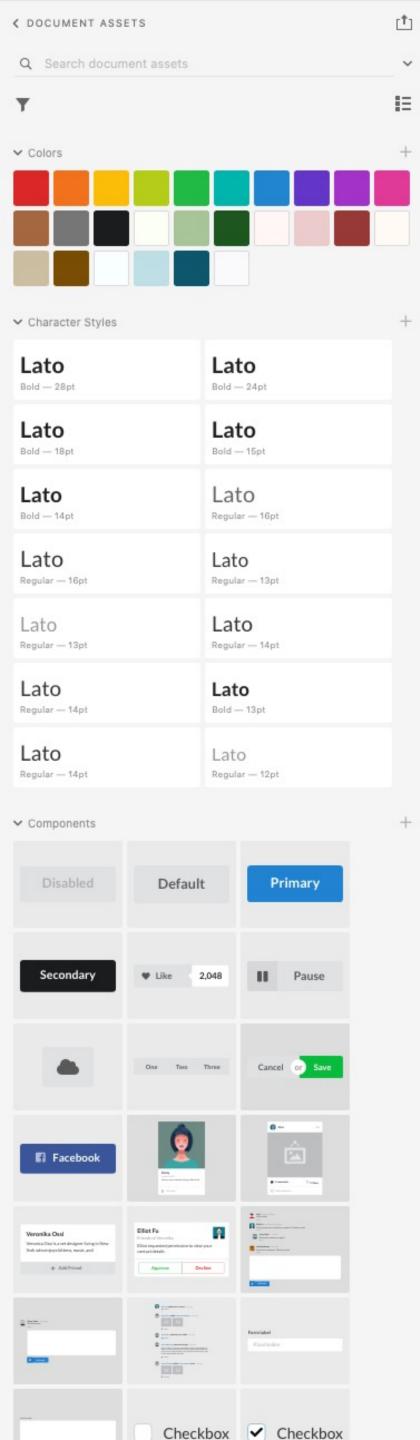
PATTERNS

GUIDELINES

BRAND







■ MENU

Cards

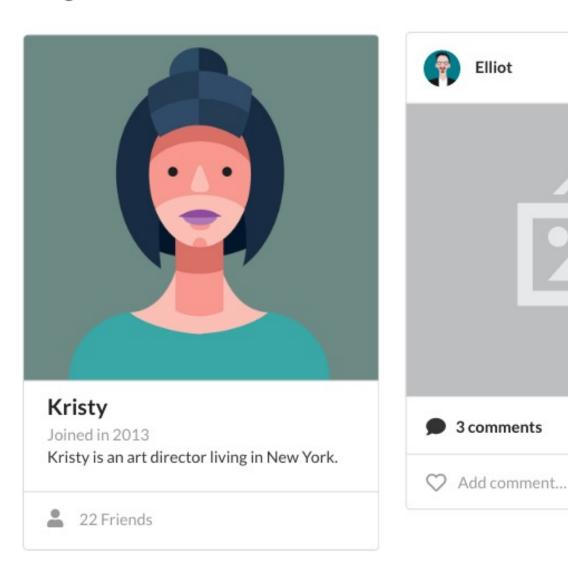
Based on Semantic UI - A comprehensive, robust and established design system for the web

Cards

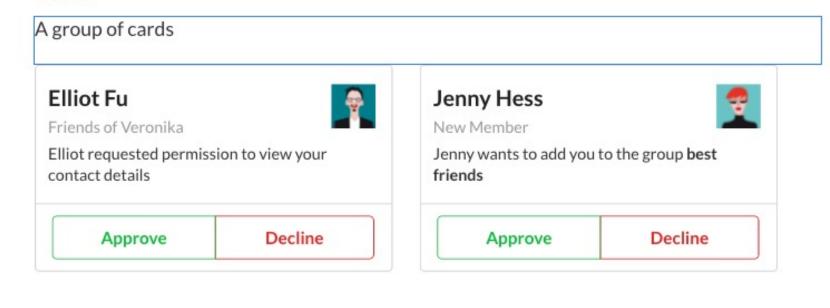
A card displays site content in a manner similar to a playing card

Card

A single card



Cards







14h

♥ 17 likes

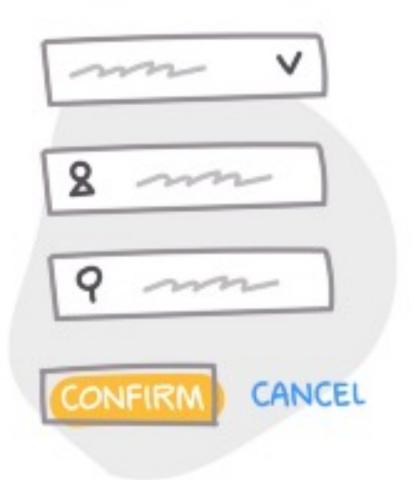
- colors & usage
- typography
- icons
- breadcrumbs
- segments & PLC
- menus
- popup messages
- cards
- stats
- progress bars
- search
- table design
- comments

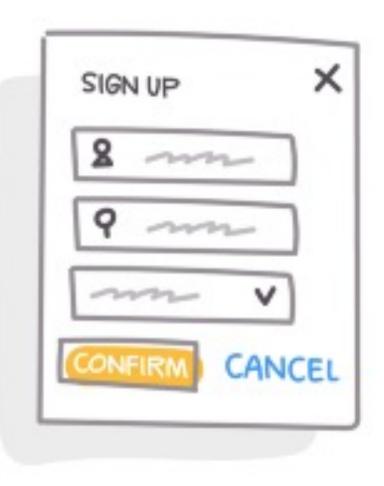
Atomic design



- methodology for creating design systems
- breaking down the interface to smaller components:
 - atom (basic building block)
 - molecule
 - organism
 - template
 - page



















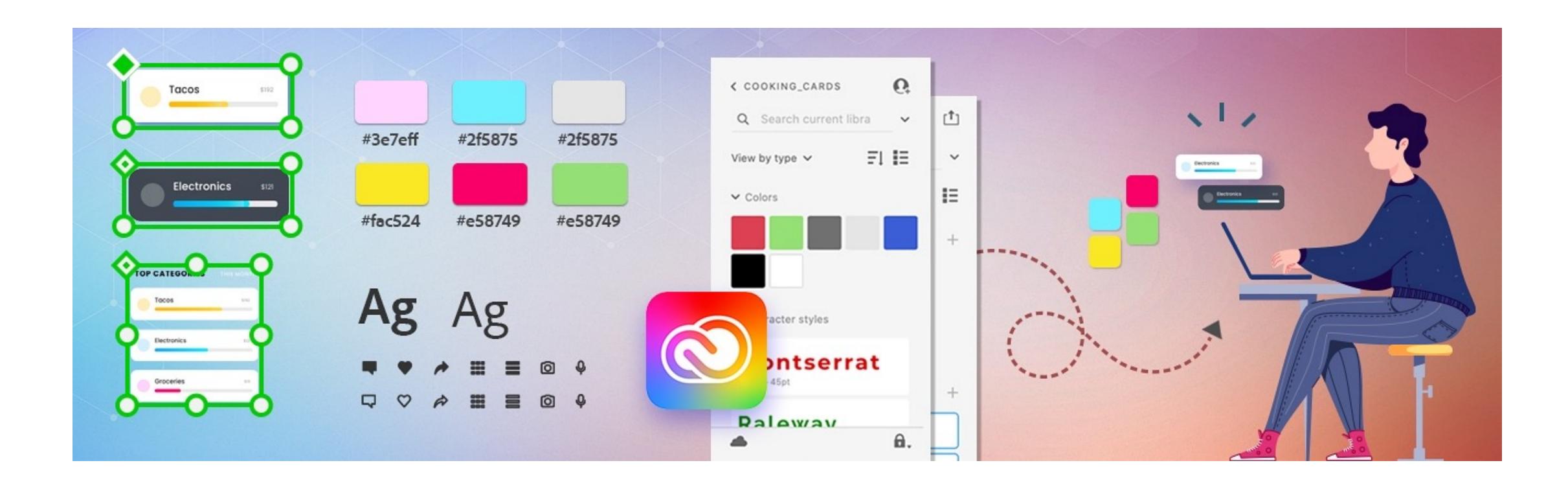
How to create a design system?



colors

components

typography



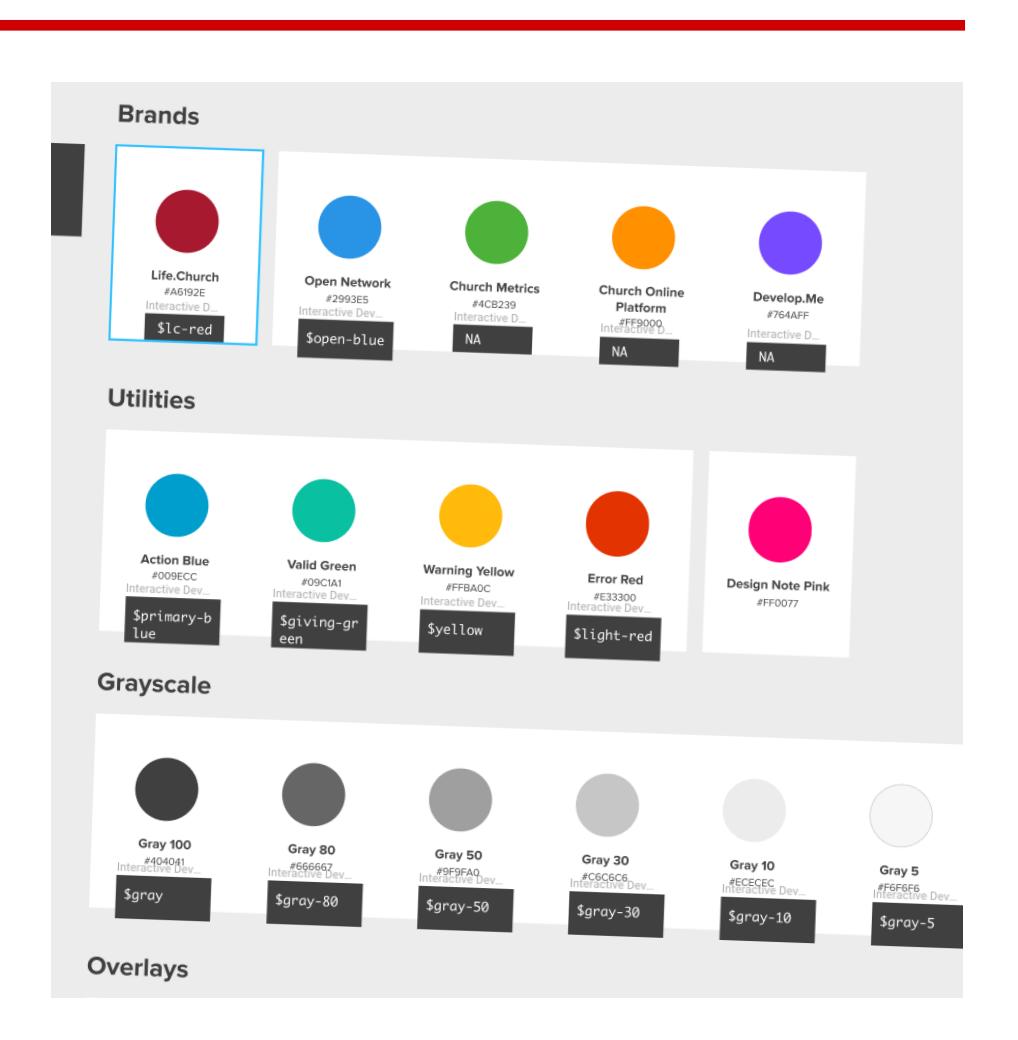
Colors



- fundamental building block
- color palette should be:
 - sufficiently precise
 - clearly named
 - accessible

 usually pre-defined brand colors => defined in corporate identity







Typography

- brand identity => chosen typeface
- otherwise choose a font or a pair of fonts that work well together
- typography should be:
 - readable
 - appropriate style for the type of design
 - correct size and weight
 - spaced



Display title

Headline

Header title

Body - The development of information and communication technologies in the field of transport significantly changes the entire transport system. »Intelligent Transport Systems« (ITS) offer many benefits for the society and the economy, and have the potential of lowering the negative impact of the transport on the environment.

The development of information and communication technologies in the field of transport significantly changes the entire transport system. »Intelligent Transport Systems« (ITS) offer many benefits for the society and the economy, and have the potential of lowering the negative impact of the transport on the environment.

Sub title

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The development of information and communication technologies in the field of transport significantly changes the entire transport system. »Intelligent Transport Systems« (ITS) offer many benefits for the society and the economy, and have the potential of lowering the negative impact of the transport on the environment.

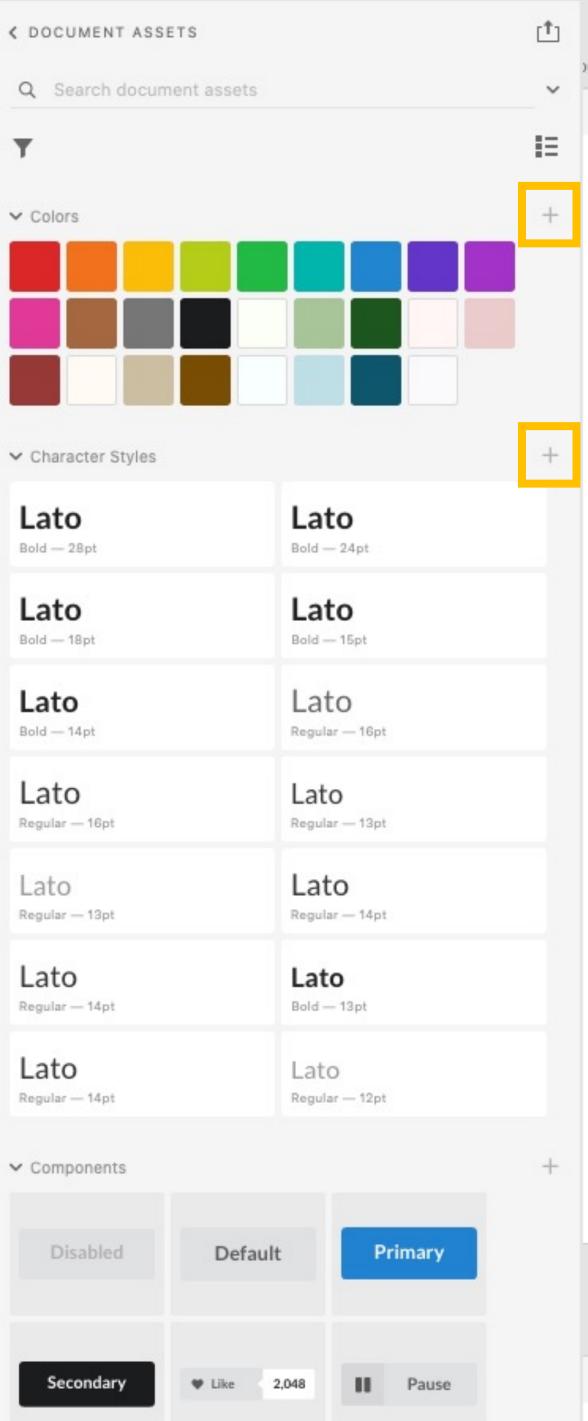
Caption text - The development of information and communication technologies in the field of transport significantly changes the entire transport system. »Intelligent Transport Systems« (ITS)



Colors and fonts

- color palette and typography preparation
- colors => click on + next to menu "colors"
- fonts => click on + next to menu "character styles"





Based on Semantic UI - A comprehensive, robust and established design system for the web

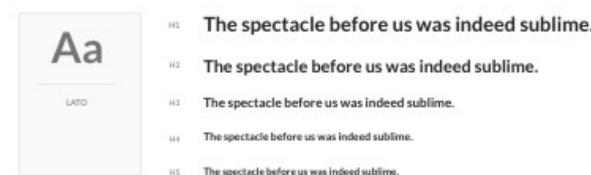
Colors

These are the default color variables in Semantic UI. These colors are added to the asset panel in Adobe XD and can easily be changed to your custom brand colors.



Typography

The default font in Semantic UI in called Lato. The font is added to the assets panel in Adobe XD and can easily be changed to the font that matches your brand. After changing the font in Character Styles in the Assets panel, all instances of the font will automatically be updated.



- *1 The spectacle before us was indeed sublime.
- HI The spectacle before us was indeed sublime
- The spectacle before us was indeed sublime
- The spectacle before us was indeed sublime

HEADING WITH SUBHEADER

The spectacle before us was indeed sublime.

Subheader

Apparently we had reached a great height in the atmosphere, for the sky was a dead black, and the stars had ceased to twinkle. By the same illusion which lifts the horizon of the sea to the level of the spectator on a hillside, the sable cloud beneath was dished out, and the car seemed to float in the middle of an immense dark sphere, whose upper half was strewn with silver. Looking down into the dark gulf below, I could see a ruddy light streaming through a rift in the clouds.

Based on Semantic UI - A comprehensive, robust and established design system for the web







- design elements
- extremely flexible
- help you create and maintain repeated elements
- easy to manage







Components

- select all elements of component (i.e. button)
- adding component (ctrl+K)
- created component becomes "main component"
- rename component (immediately after creation)



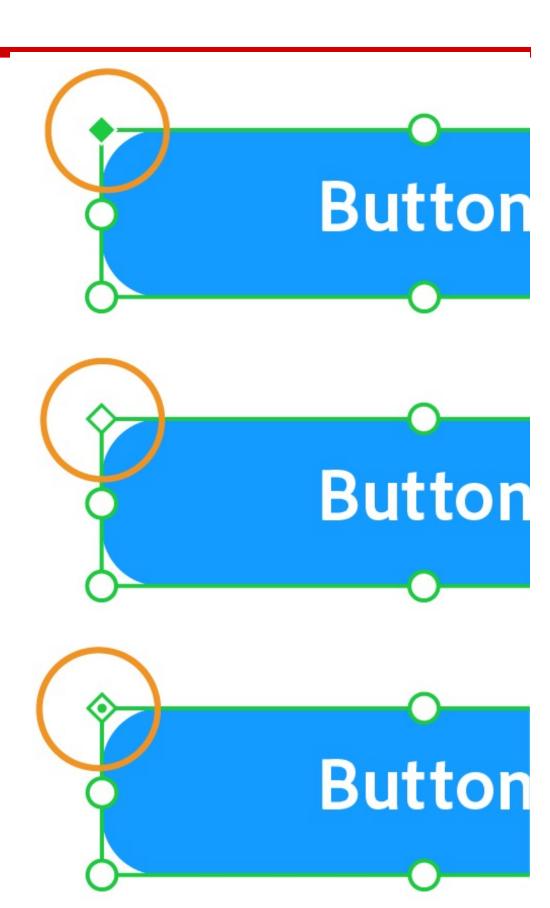




Working with components



- component types
 - main component
 - instance
 - instance with changes override
- when editing main component, all instances are updated unless they contain overrides for that specific property
- (ctrl+shift+K) = show main component
- (right click => reset to main state) = reset all overrides

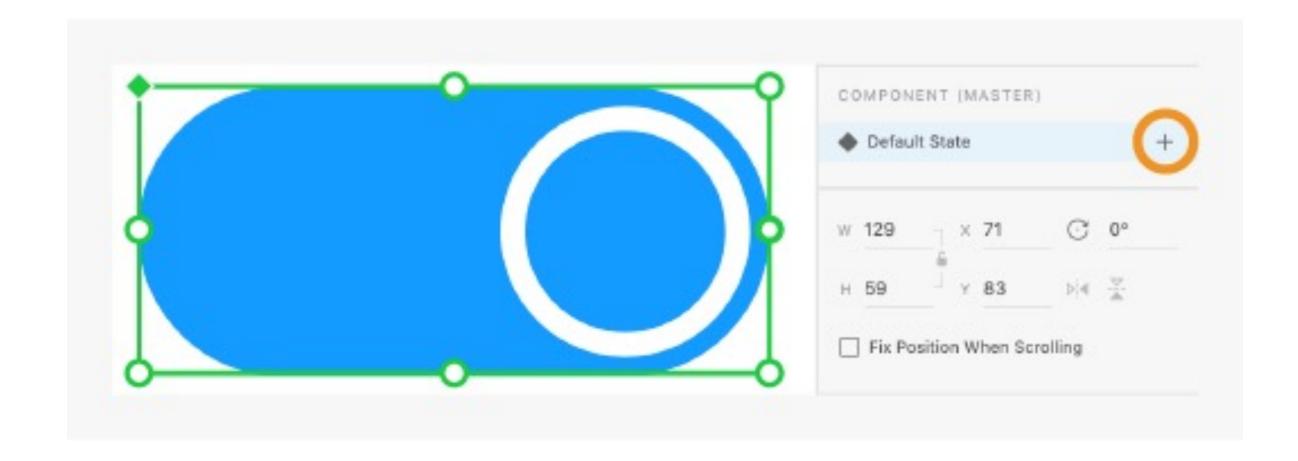




Component states



- saving different variations of component
- types of component states
 - "default state"
 - "hover state"
 - "toggle state"
- adding new state
 - must be on main component!
 - create new state (+)





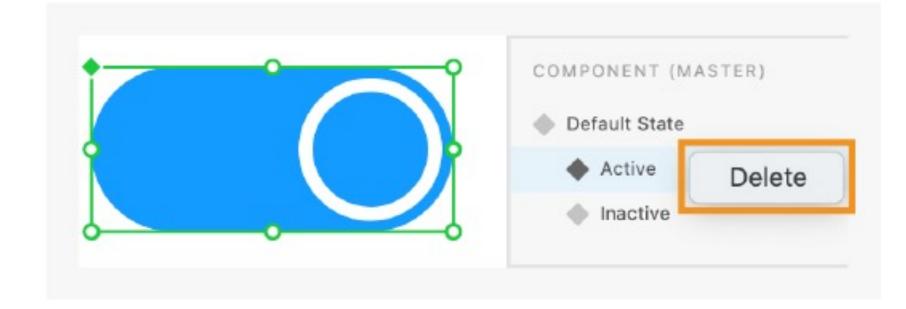
Component states



- switching between states
- renaming states
- deleting states
- adding interactivity
 - hover and toggle => by default
 - everything else => added manually later in prototyping











How to make a component properly?

- before clicking "create component":
 - create the final design, plan the states ahead (duplicates)
 - check if text is aligned correctly
 - chech responsive resize
 - shapes (rectangle, circle, ...) must not be paths!
 - ensure proper grouping and renaming
- when component is created:
 - test responsive resize
 - rename component (in accordance of naming organization)
 - delete main component to prevent unwanted changes
- deleting part of component in different states is not recommended => use hiding



LMMFE



FENZA





App requirements — input data

- canteen on the Faculty of Electrical Engineering would like to simplify ordering and pick-up procedure for "lunch packets" for UL FE employees
- application should:
 - decrease amount of time that employees are spending in waiting line
 - enable better planning and distribution
 - provide actual daily and weekly menu plans
 - simple order placement with pick-up time planner
 - order status feedback
 - offer additional features in later stages (favourite food, notifications, side dish replacement, create own menu with combining from offered menus, adding beverages etc





App environment

- app should be running at least on iOS and android phones and tablets
- design should be responsive and adjustable for all device sizes
- backend should support also web-app (web browsers)





Basic elements

- number of food menus: 5
- menu consists of:
 - soup
 - main dish
 - side dish (not always necessary)
 - sweets (later)
- each menu has picture, description, preparation time and price
- each order has to be confirmed
- at the beginning no in-app purchases available







Corporate identity



- typography:
 - SF Pro Display (headings, any text bigger than 20px)
 - SF Pro Text (body text, captions, paragraphs)



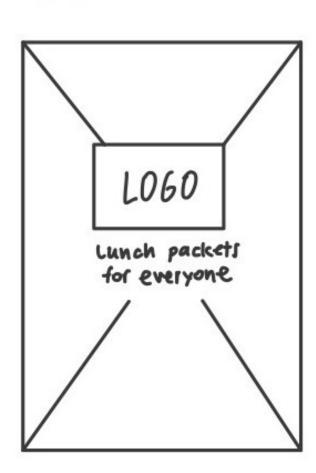


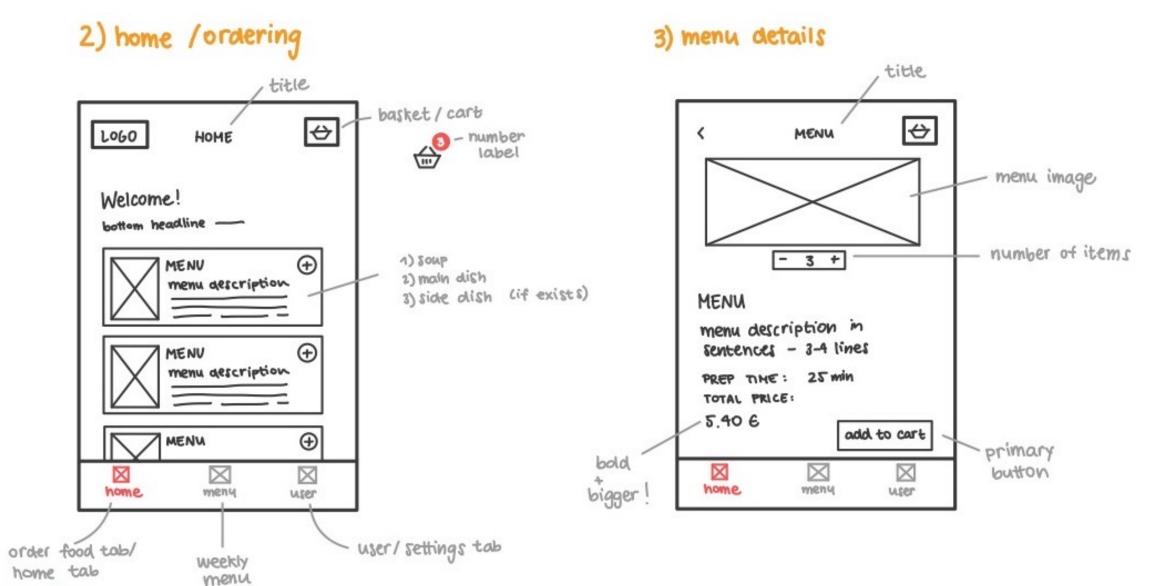
Wireframes

to speed things up ©

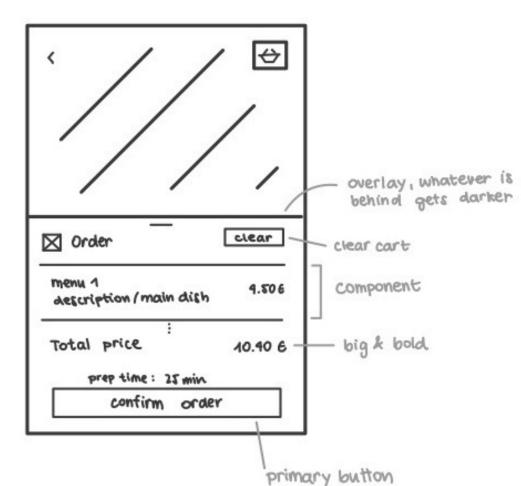
red for selected

1) splash screen

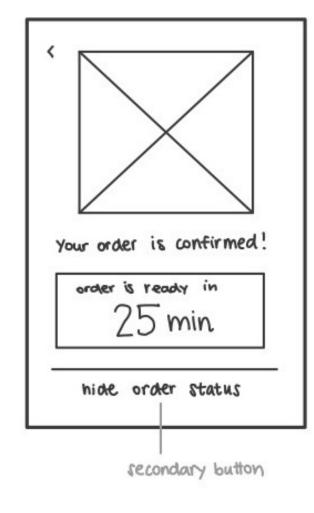








5) order confirmed







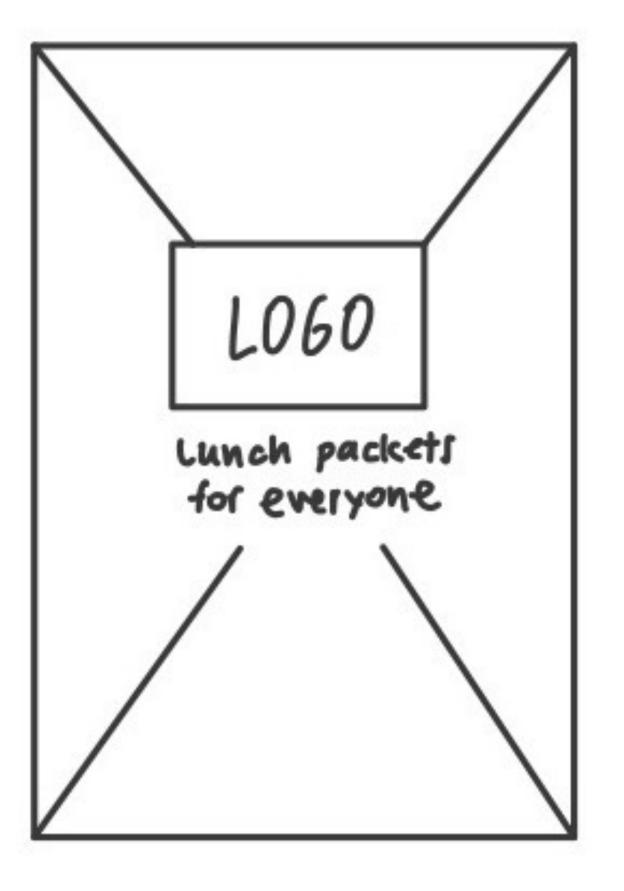
Creating design system

- colors
 - main color
 - text primary and secondary colors
 - background primary and secondary colors
- typography
 - headings
 - body text
 - captions
- components
 - analysing wireframes => which components do we need?





1) splash screen





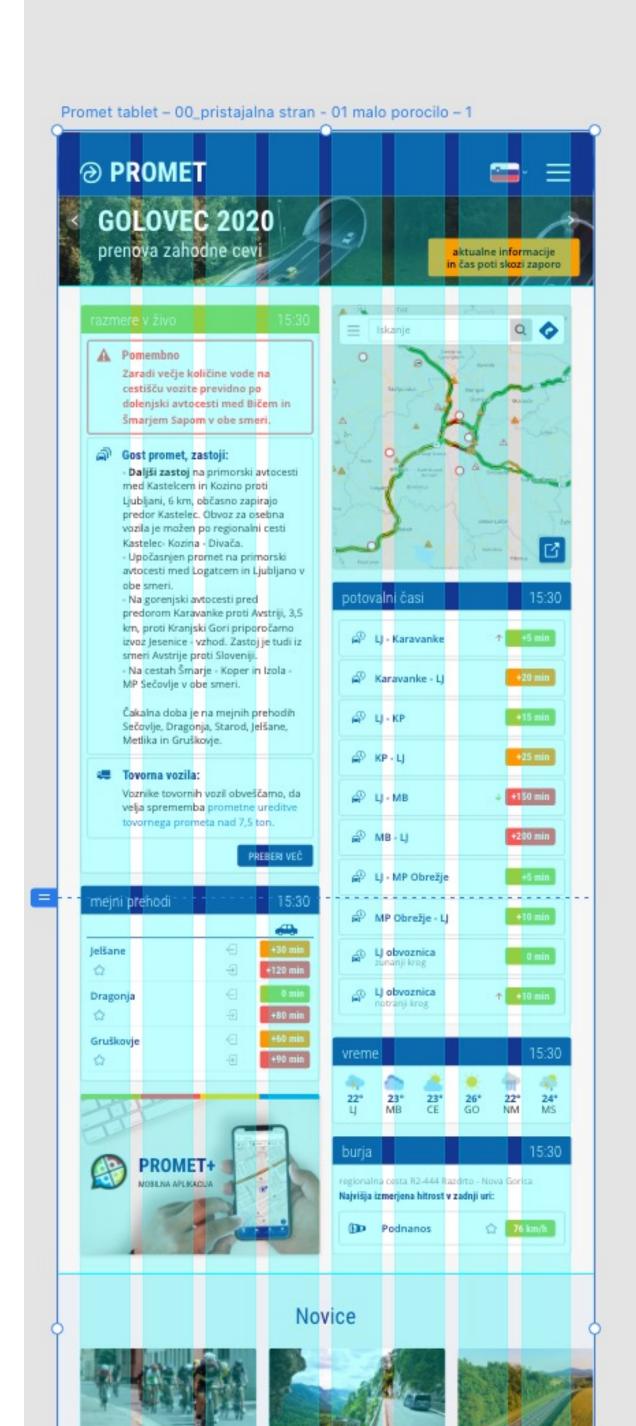


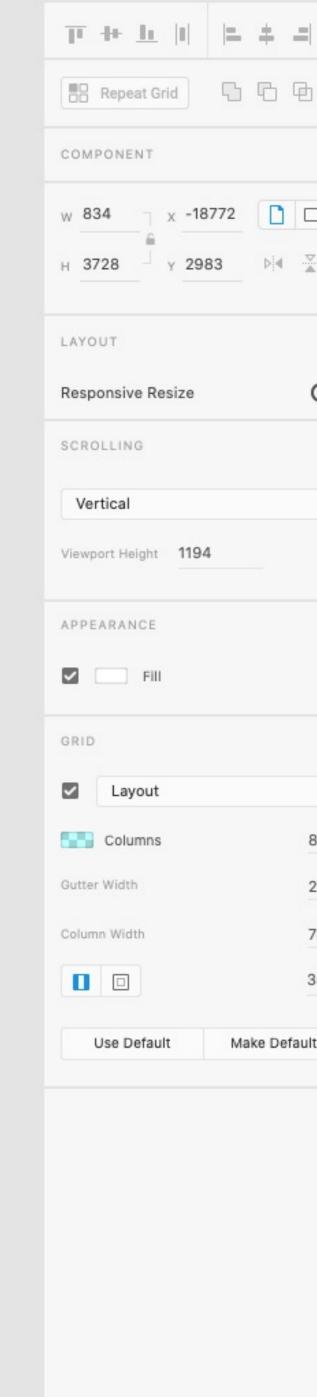


Layout grid

- defines the base structure
- allows for creating responsive prototypes

view > show layout grid (ctrl+shift+.)







Guides

- help with alignment
- drag from top or left side of artboard

- important to note:
 - what is your target device?
 - notch, safe areas







Iced Coffee \$3.25



Latte Macchiato \$3.75

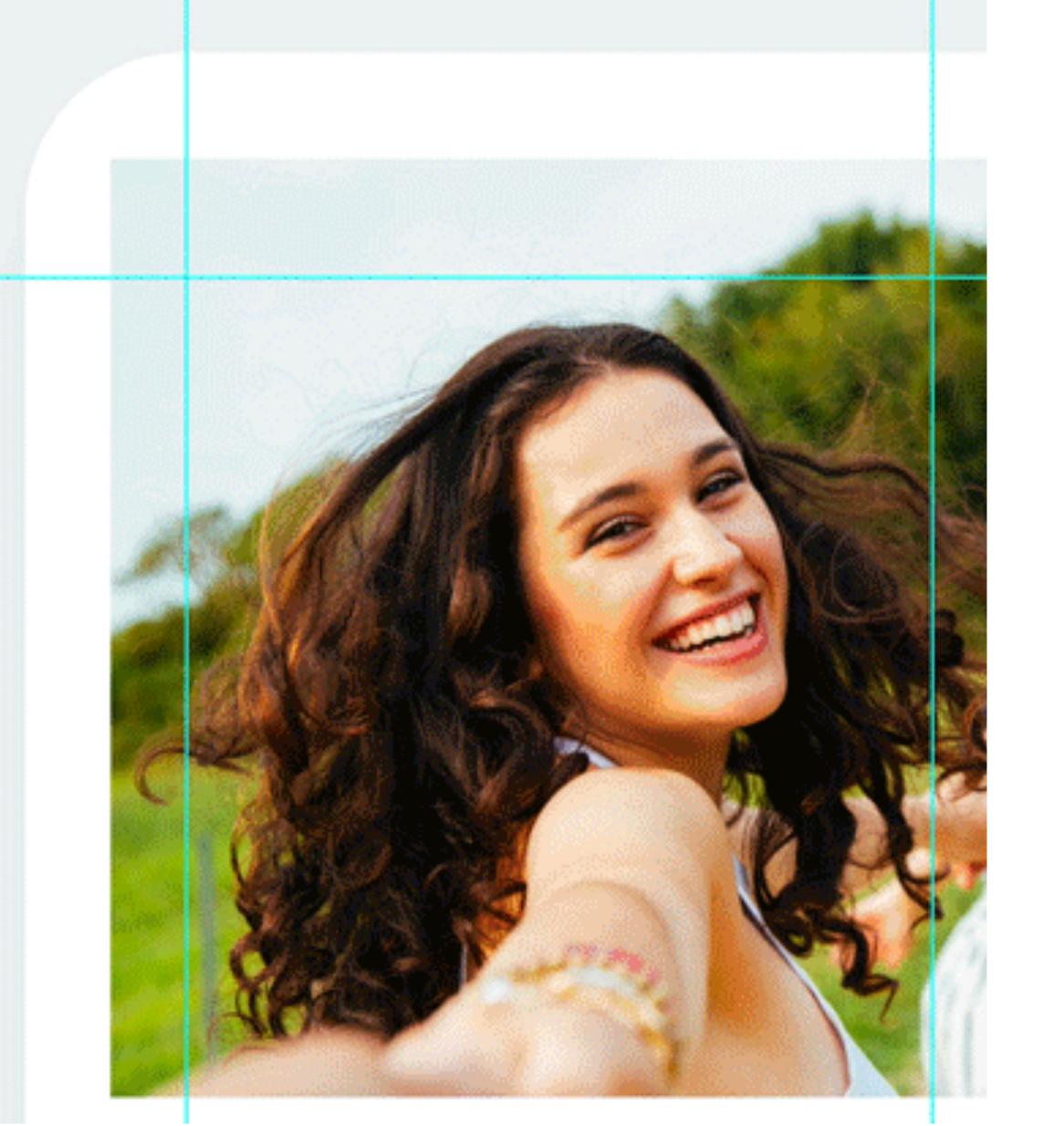


House Blend \$2.25



Object

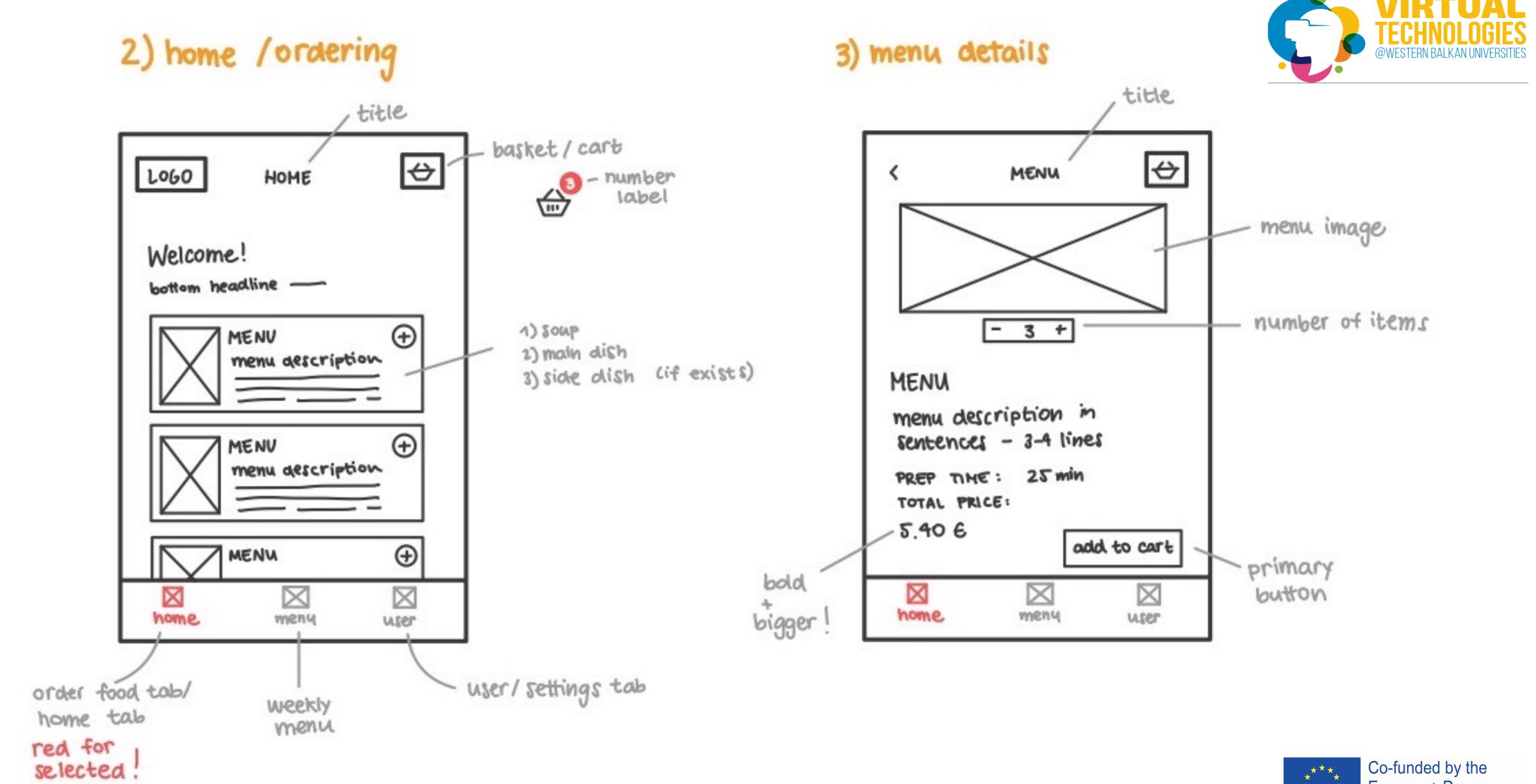
Design



Masks

- clip portions of images or objects and create outcomes that focus on specific elements
- how to create mask?
 - image + shape + (shift+ctrl+M)
 - shape + drag&drop image on shape



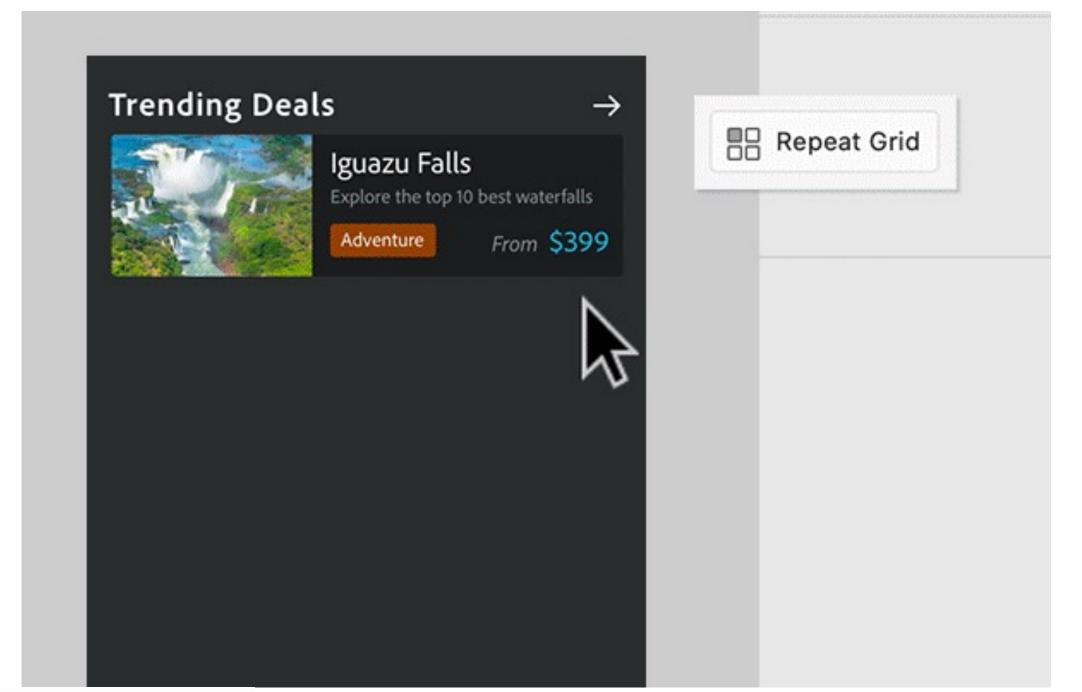






Repeat grid

- special type of group
- useful for lists and cards



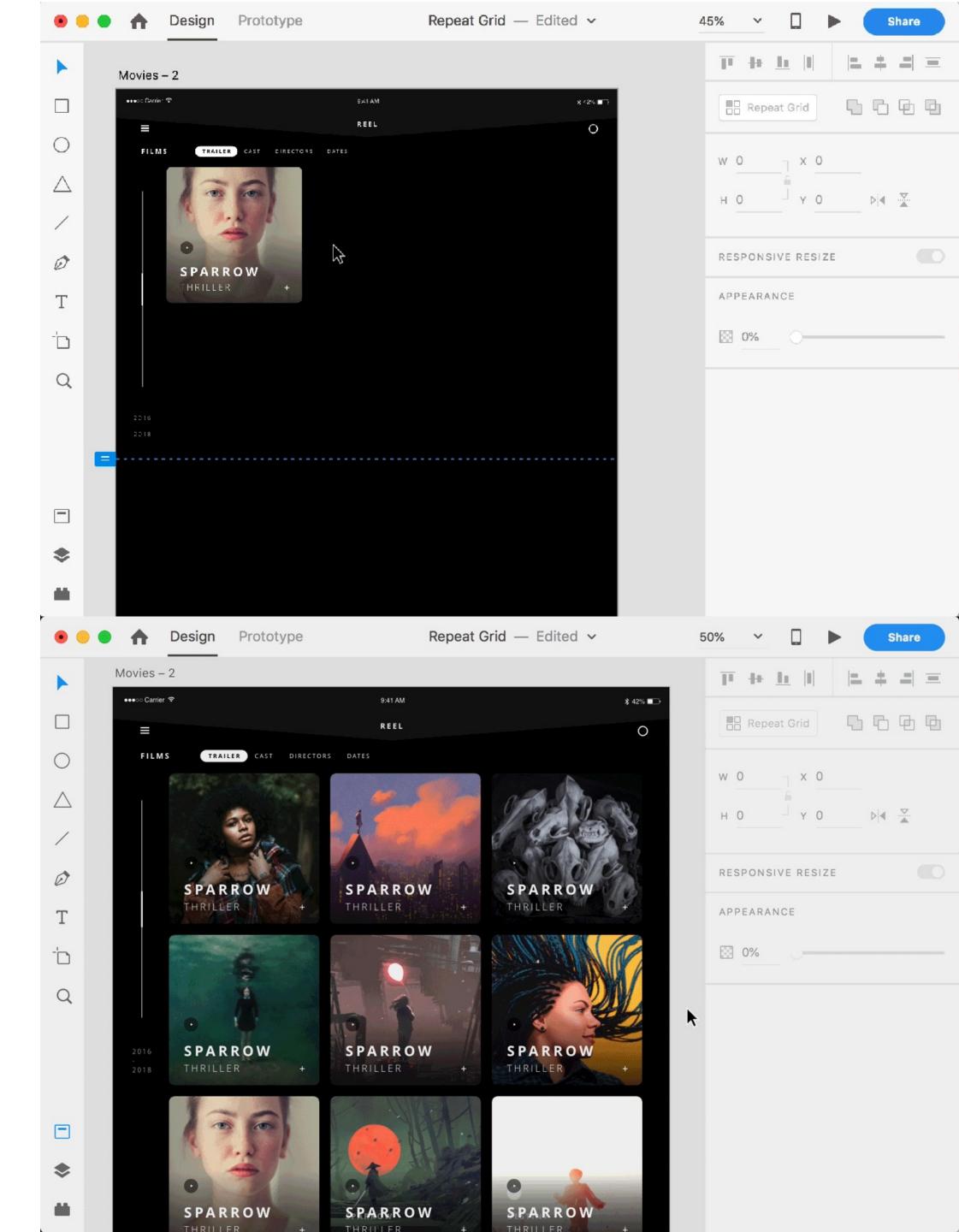






Repeat grid

- additional options:
 - adjust padding between elements
 - working with .txt files
 - working with images

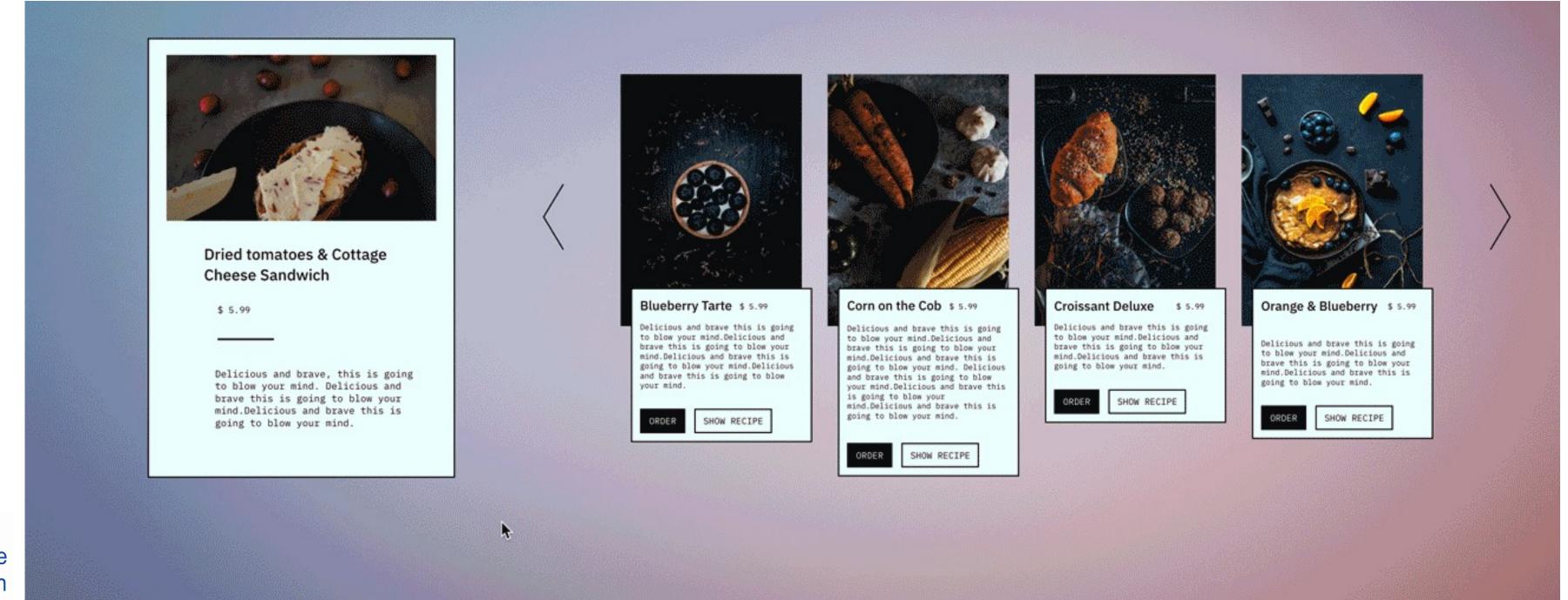




Stack



- creating dynamic design
- define fixed spaces between objects in group

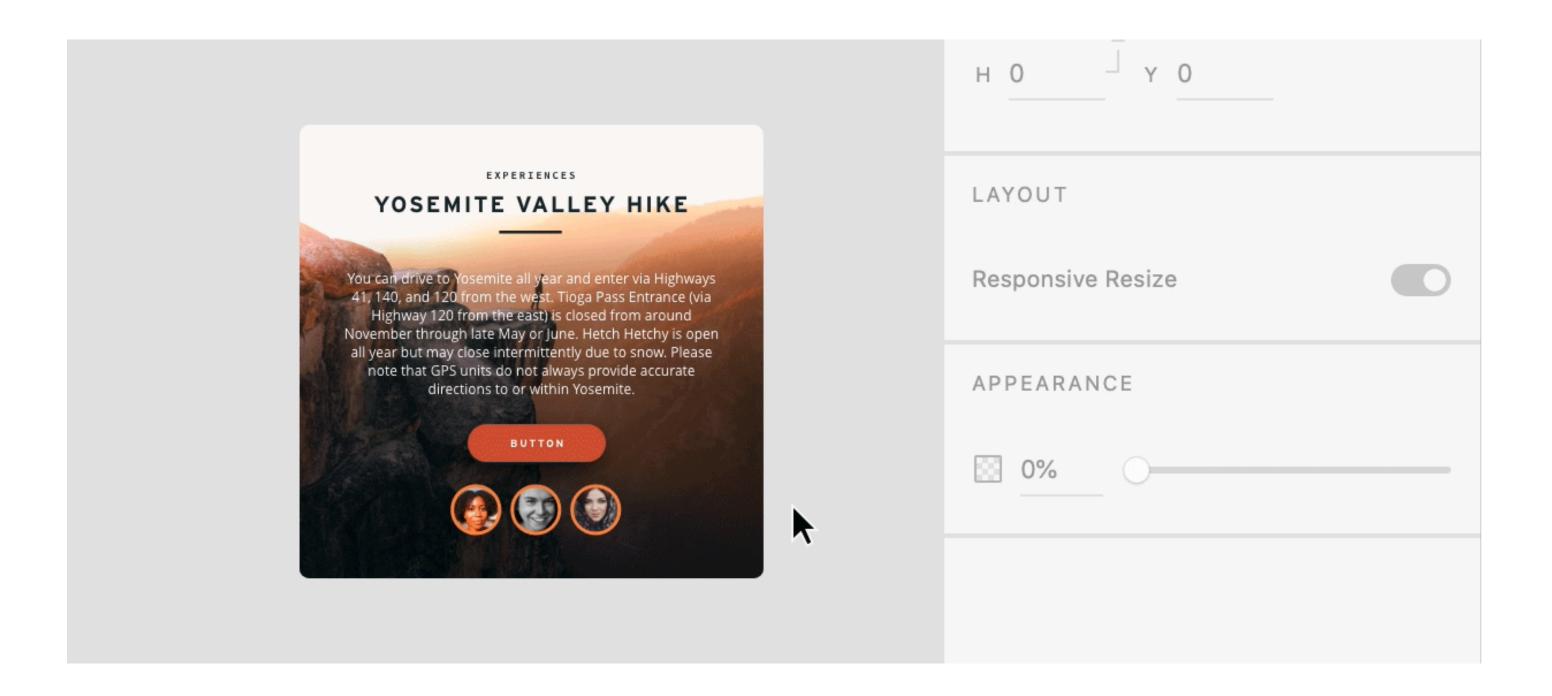




Padding

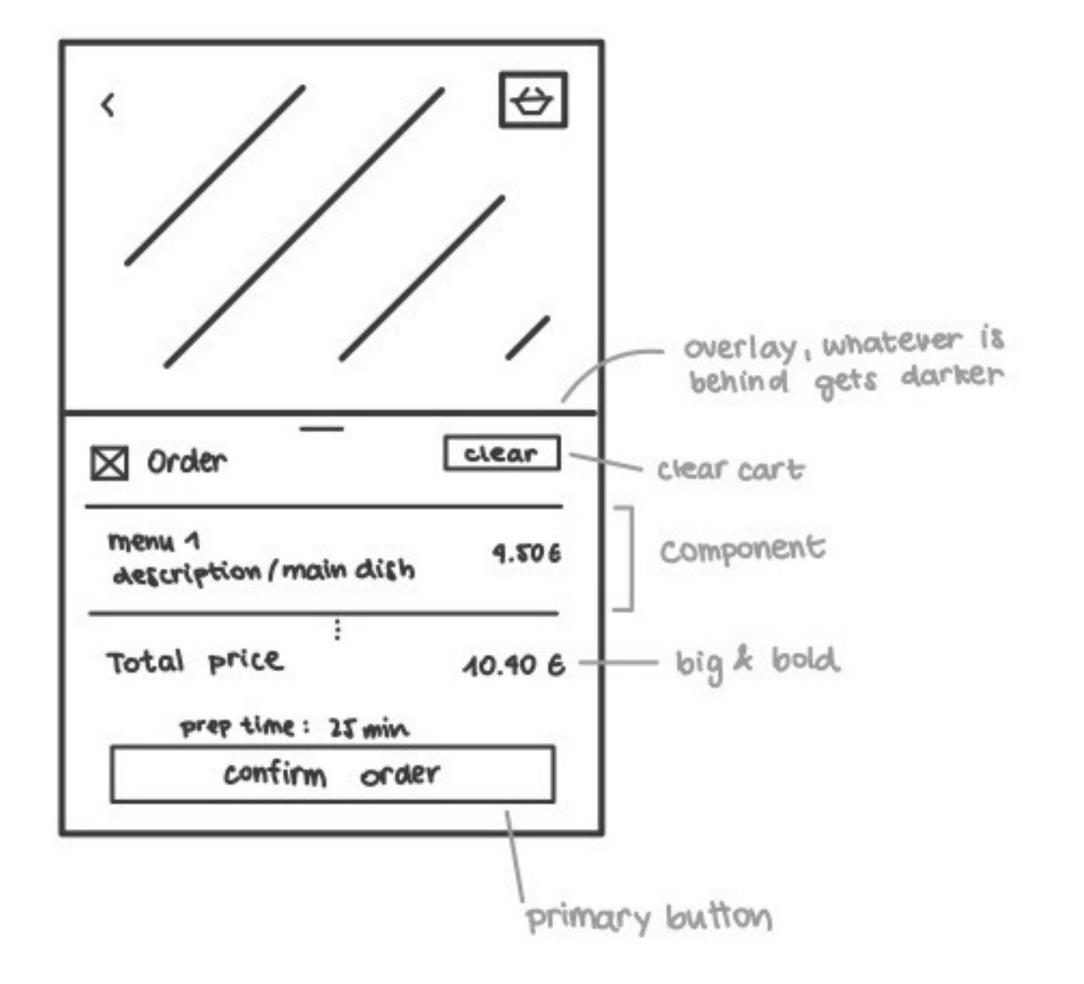


- distance from the visual background to the edge of the content
- set dynamic padding on a group of elements
- modify padding values



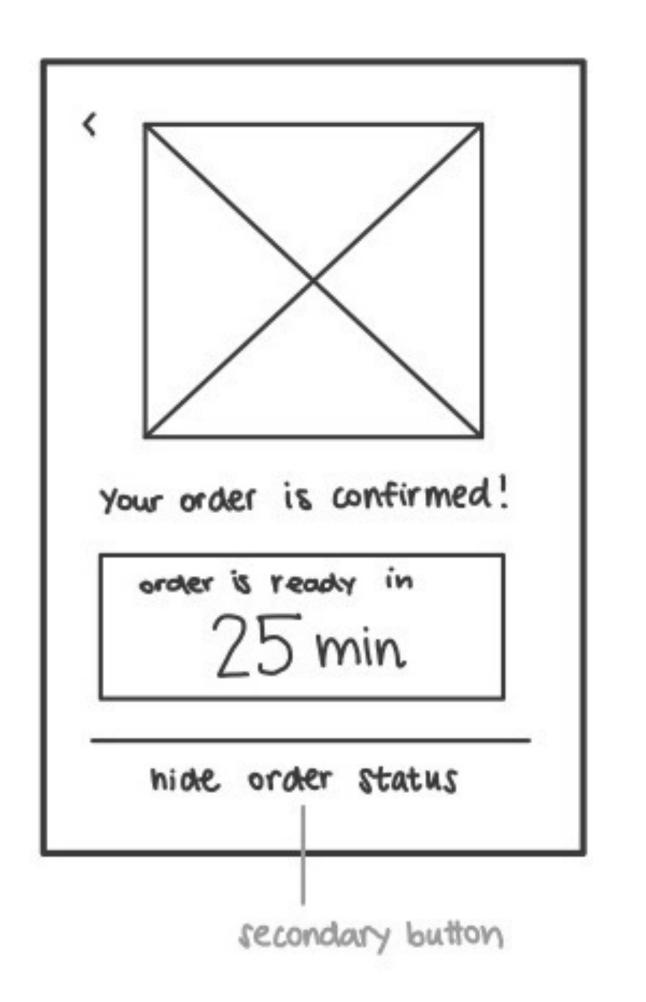


4) cart







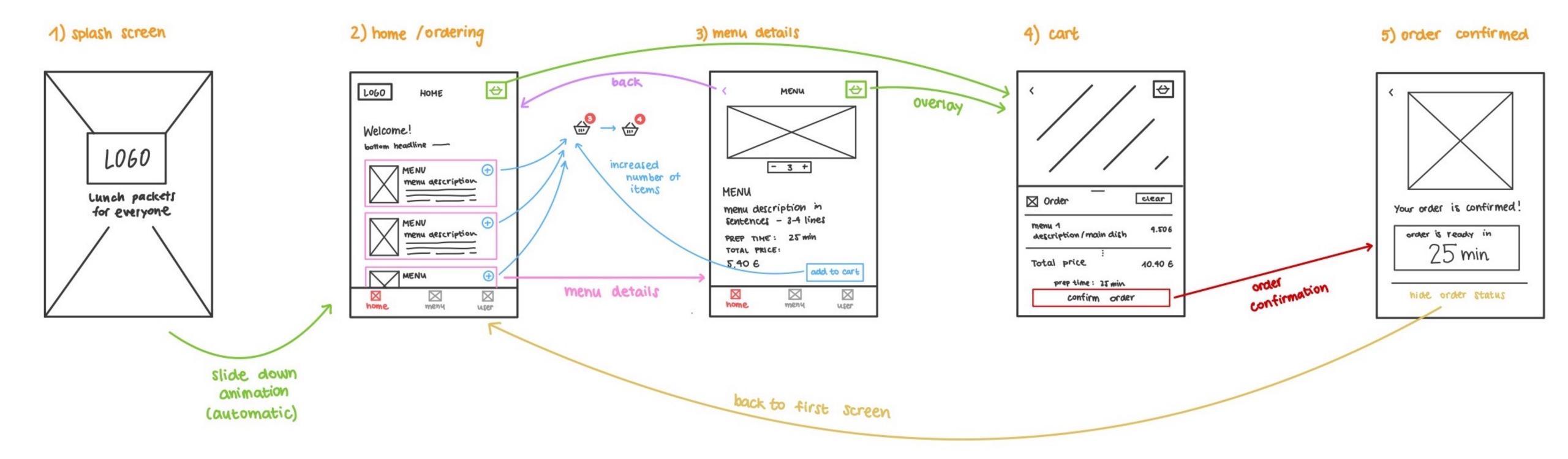




Prototyping



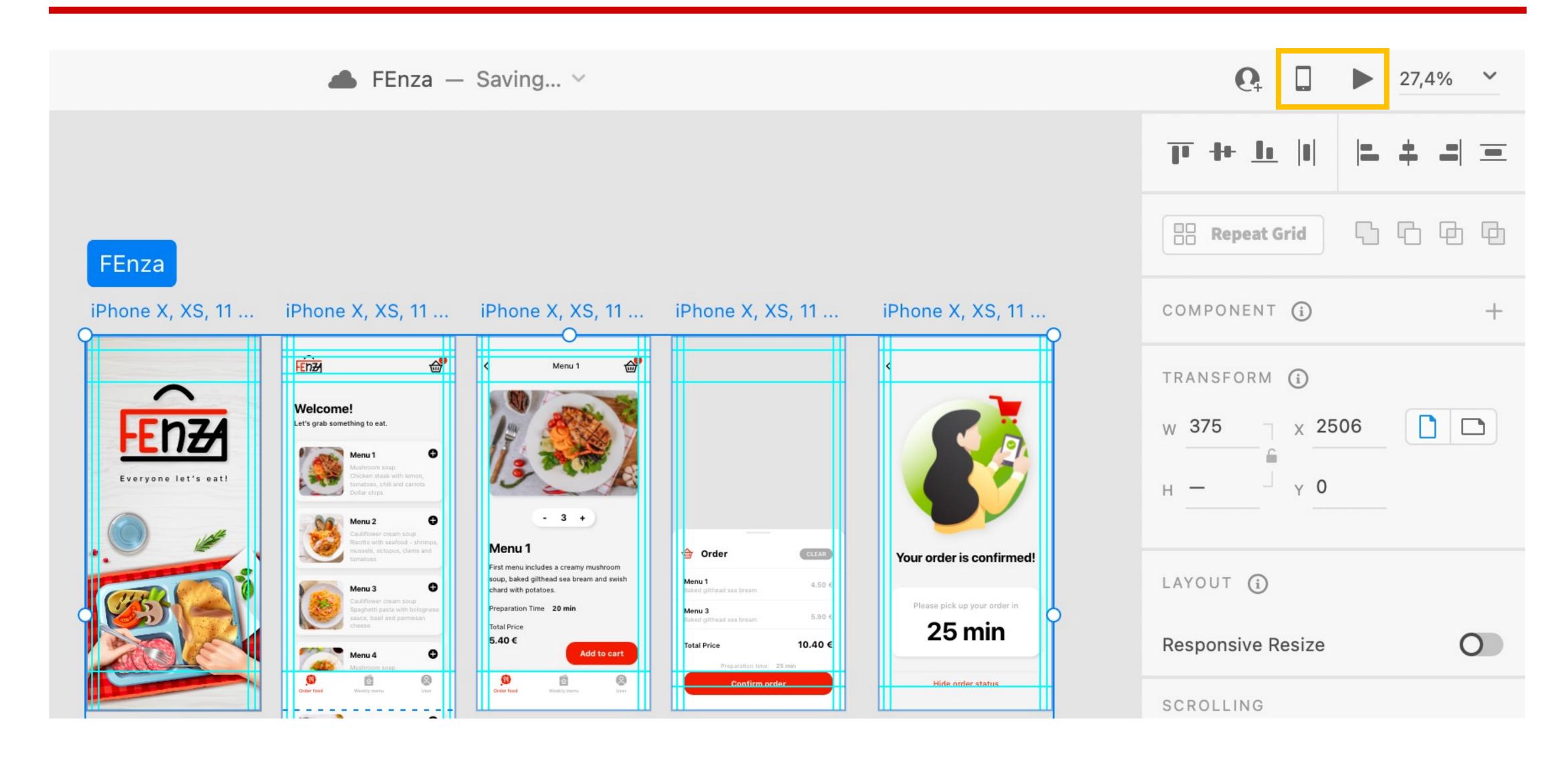
- planning prototype interactions
 - interaction type (tap, drag, keypress, ...)
 - animation type (transition, slide, push, auto-animate)





Previewing app

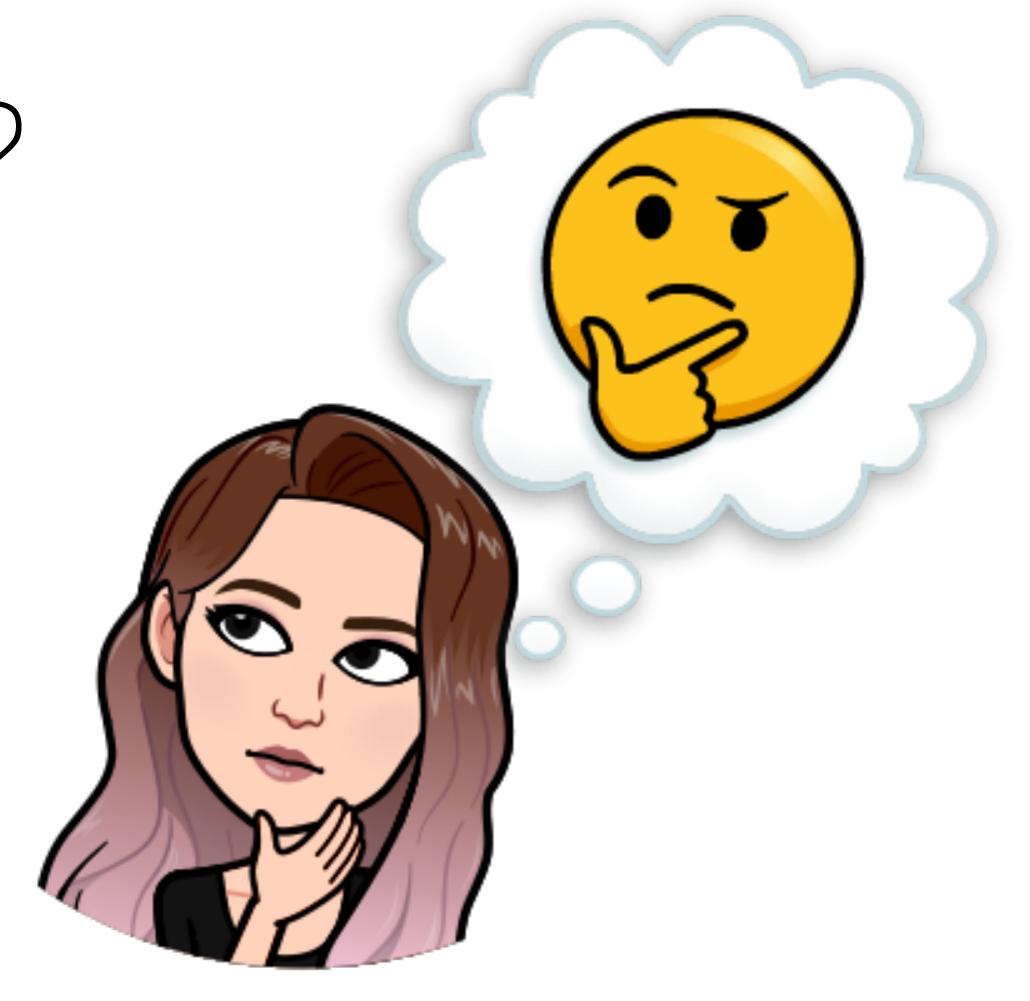




ANY QUESTIONS?

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THANK YOU!

