



## 4.6 PLAYER FILL-INS

### Junior Competition:

- 4.6.1 If a grade has a BYE, players may be sourced from the BYE team as a fill-in to make up a team of 6, if required. Like-for-like ability players should be sourced.
- 4.6.2 In the event that a team has 5 **or less** players they can have players fill in from the age group immediately below them (they must be registered with YMBA), for them to make a team of 6.
- 4.6.3 If a team has 6 players, you cannot ask an underage player to play up.
- 4.6.4 You may not get a younger age player to fill in after the half time mark in the game. The fill-in must take the court before half time.
- 4.6.5 If a player knows that they cannot play for a particular reason on any given week, it is the **player or parents' responsibility** to notify their coach ASAP so that the coach knows whether they need to bring a player up or not. Coaches must make their players aware of this at the start of the season.
- 4.6.6 If a fill in is required, coaches and age group managers must try and contact **different players** each time to fill in from the age group immediately below, to give a variety of younger age players the opportunity to fill in.
- 4.6.7 Age group managers have contact details for all players in the younger age group.
- 4.6.8 If the situation occurs that players just do not show up on a particular night and a team has **less than four players** and the team cannot take the court due to insufficient numbers, the following may occur:
  - i) If a registered YMBA player from the age group immediately below is there watching, they may fill-in to enable the side to have 4 players and take the court to play.
  - ii) If both coaches agree, the opposing team may "loan" a player to the other team for the game, for the team to have 4 players & be able to take the court to play. The opposing coach is under no pressure to be forced to loan a player, as ladder points count.  
(In both i) and ii), the points will count towards the ladder.)
  - iii) If there is no fill-in or no agreement between coaches to loan a player, the team must wait 10 minutes to see if a player turns up and the opposition gets 2 points per minute, up to 10 mins, due to no show. If no player turns up after 10 minutes, then the game is a forfeit with score 20-0. A scratch match may then take place, dividing the attending players into 2 teams, to enable a game to be played for the night.
- 4.6.9 If a team uses a younger age player(s) to make up to 6 players for their team on the night, the points will still count towards the ladder, if the above guidelines have been met.

- 4.6.10 There must be a minimum of three (3) members of the original team to create a game, or a forfeit will be called.
- 4.6.11 Teams may not use fill-ins from a younger age group or from any other source for any finals, unless approval is granted by the board under clause 4.6.12.
- 4.6.12 In cases of extraordinary circumstances when a team has only 4 players for a finals game, a coach may apply in writing to the Board to allow for a fill-in for finals, to make up a team of 5 players. The application must be made at least 24 hours before the scheduled final game time.

**Senior Competition:**

- 4.6.12 Teams can get a fill-in if they have less than 7 players (not necessary, but you can get fill-in's if required).
- 4.6.13 The fill-in can be anyone and they don't need to be registered to the current YMBA season or have paid the Basketball Victoria (BV) annual participation licence, but the following rules apply:
- i. that person can only fill-in up to 2 times per calendar year without paying the BV affiliation fee and must pay a \$10 per game fill-in fee.
  - ii. If they fill-in more than twice they must pay the BV affiliation fee of \$43.00 (valid for 12 months) plus the \$10 per game fill-in fee.
  - iii. The fill-in player (or the team) is to pay the \$10 YMBA fill-in fee which must be paid in cash or via direct deposit into YMBA bank account before the person takes the court

SENIOR SCENARIO FOR FILL IN	OUTCOME
Not registered to current YMBA season No active BV licence	Can play up to 2 games <u>per year</u> . To pay \$10 YMBA fill-in game fee per game
Not registered to YMBA senior season Has a current BV licence that is active (eg. May have played last season, or in YMBA juniors or somewhere else in Vic)	Can fill-in as many times as they like. To pay \$10 YMBA fill-in game fee per game.
Registered in our current senior YMBA season for another team	Can fill-in whenever. No additional fill-in game fee is needed.