

SPORTS STANDARDS

47. SOCCER Waivers/Modifications/Adoptions:

Waiver to rule 4-1-1; home white jerseys for the 2016-2017 seasons for JV and Freshman. (May. 2016)

Boys Overtime Procedure: Regular season games should consist of two (2) 40- minute halves with two (2) 10- minute sudden victory overtimes, if needed, to break the tie. Beginning with Section play and continuing on through the State Tournament, overtimes would consist of two (2) 15- minute sudden victory periods and, if still tied, penalty kicks. The only exception to this would be in the State Championship game where co-champions would be declared after the two (2) sudden victory overtime periods. (May 2008)

Girls Overtime Procedure: Regular season games should consist of two (2) 40- minute halves followed by two (2) mandatory ten-minute fully played overtimes. In Sectional and State Tournament play, the overtimes would be two (2) 10-minute periods of full play followed by two five-minute sudden victory overtime periods, if needed. Co-champions would be declared in the State Championship game if the tie was not broken after two (2) 5-minute sudden victory overtimes.(May2008)

State Association Adoptions: (May 2008)

Length of Period: The game will be played in two (2) equal halves of 40-minutes each.

Shorten Periods: By mutual agreement or in any emergency, by agreement of coaches or ordered by the head referee, provided it is determined to shorten the periods before the game or before the second half begins and all remaining periods are the same length.

Suspended Game: If less than one-half of the game has been completed, the game will be restarted from the point of interruption.

Time on Field: Time may be kept on the field by the head referee.

Score of Game:The official score may be kept by the head referee.

Reserve Official: The reserve official may assume the duties of the scorer.

Single Soccer Official: It is permissible to conduct a soccer game with a single official, provided both teams agree to a single referee before the game begins.

Yellow Card Accumulation Policy: It is the intention of the NYSPHSAA Sportsmanship Committee to address the issue of the accumulation of Yellow Cards during the soccer season by an individual player or coach. The situation surrounding Red Cards are dealt with directly under the NYSPHSAA Guidelines for Sportsmanship and Misconducts outlined in the State Handbook for all sports. The consequences for the accumulation of excessive Yellow Cards will be as follows:

1. Five Yellow Cards accumulated by a single player or coach in the regular season will result in a one game suspension. Disqualifications due to an accumulation of five (5) Yellow Cards occurring in the last game of the season will carry over into the next season of participation, if the team does not enter post season play.
2. The continued accumulation of Yellow Cards by the same individual or coach will result in a one game suspension per additional Yellow Card.

3. In the event that the player or coach receives two Yellow Cards in the same game, resulting in a Red Card, the two (2) Yellow Cards will not count towards the season total, since the player or coach will receive a one game suspension as a result of the misconduct and ejection.
4. The accumulation card total is for regular season play only and the process will start over again for post season play. However, any penalties awarded as a result of the last regular season game will carry over into the post season.
5. The post season policy will provide a one game suspension after three (3) Yellow Cards and a one game suspension for each additional card received through the State Final. A one game suspension resulting from a yellow card in a team's last post season game will carry over into the next season of participation.
 6. The coaches of both schools are to report all Yellow Cards to their League and Section by means of mail, email or fax for tabulation. The officials should report to their boards concerning games in which cards are given and the reasons for issuance of the card. Board policy will determine the method of notification to the League and Section. A final end of the year report including data on disqualifications shall be sent to the NYSPHSAA Sportsmanship Coordinator.
 7. Refusing to report, or failing to report infractions and allowing players to continue play under these circumstances will result in the forfeiture of all games in which the individual in question participated.

Scrimmages: A soccer scrimmage may not exceed a total of 100 minutes and unlimited substitutions are permitted. The length of time for the periods of play is to be determined by the coaches, not to exceed 40-minutes in any one period: halves, three-quarters or quarters. Scoreboards may be used for timekeeping only. The clock will begin with the goal keeper in possession of the ball. When a goal is scored, play will be restarted with goalie possession. The goalie can restart play with a goal kick, goalie throw or goalie punts

JEWELRY RULE - No jewelry, which includes visible body piercing objects, shall be worn in a sport. Any piece of jewelry that is visible at the start of or during a contest is in violation of the NYSPHSAA Jewelry Rule. Religious medals must be taped to the body and under the uniform. Medical medals must be taped to the body so they are visible. Soft, pliable barrettes are permissible, body gems are not. The use of metal hair fasteners to secure hair is permissible in Girls Gymnastics. NOTE: The sports of Bowling and Golf are exempt from this rule. Wristwatches are permitted in cross country and in practice only for track and field. Hair restraints, to control a competitor's hair, are permitted in track and field and crosscountry. (Dec. 2010)

UNIFORMS - The use of an American flag or a memorial patch/arm band is approved when it is worn and/or placed in accordance to the sport specific rules. THE NYSPHSAA Executive Director may grant individual schools a waiver of the uniform rule when compliance is related to budget concerns. (Jan. 2011)

GAME BALLS- NFHS authenticating mark is not required on game balls for competition.

THUNDER & LIGHTENING POLICY (EFFECTIVE 10/25/01): Applied to regular season through NYSPHSAA Finals:

8. 1) Thunder and lightning necessitates that contests be suspended. The occurrence of thunder and/or lightning is not subject to interpretation or discussion- thunder is thunder, lightning is lightning.
 - a) With your site administrator, set up a plan for shelter prior to the start of any contest.

9. 2) When thunder is heard and /or lightning is seen, the following procedures should be adhered to:
- a) Suspend play and direct participants to go to shelter, a building normally occupied by the public or if a building is unavailable, participants should go inside a vehicle with a solid metal top (e.g. bus, van, car).
 - b) Do not permit people to stand under or near a tree; and have all stay away from poles, antennas, towers and underground watering systems.
 - c) After thunder and /or lightning have left the area, wait 30 minutes after the last boom is heard or strike is seen before resuming play or competition.

HEAT INDEX AND WIND CHILL POLICY (EFFECTIVE SPRING 2010): Applies to regular season through NYSPHSAA finals. Go to www.nysphsaa.org.