BIDDING

OPENER'S REBID 18-19 BALANCED



with the Mouroes

NoTrump bids show precise strength and shape and are a top priority for an opening bid and rebid.

Opener's rebid is the second bid made by Opener. With the rebid, Opener tries to clarify two things:

- SHAPE ~ (1) balanced, (2) a long suit, or (3) multi-suited
- STRENGTH ~ minimum, medium (invitational), or maximum (game going)
 - o 1-Level Balanced Hands 12-14=minimum 15-17=medium 18-19=maximum

THE NO-TRUMP OPENING BIDS & REBIDS ARE ONE BIG FAMILY

A balanced hand with 18-19 High-Card Points is a "2-Step" opening bid, strong and highly invitational.

| 2-STEP | 18-19 High Card Points Balanced Shape | | |
|-----------|--|--|--|
| 1 ♣ • ♥ ♠ | Open 1-level with a suit, planning to jump rebid 2NT. If Responder bids a new suit at the 1-level, jump rebid 2NT. Says nothing about "stoppers" and could have 4-card majors. If Responder bids 1NT, raise to 2NT. Says nothing about "stoppers" and could have unbid 4-card majors. Opener passes Responder's1NT with 12-14, opens 1NT with 15-17. If Responder passes and an opponent overcalls, Opener's 1NT "freebid" shows 18-19. Shows stopper(s) in the opponent's overcall suit. Opener does not compete further with 12-14 balanced. | | |
| 2 OVER 1 | Opener does not make a jump rebid in a 2over1 game forcing auction. • Opener rebids a non-jump 2NT, which is either 12-14 minimum or 18-19 maximum. | | |

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with the Monroes

| MEET THE FAMILY | | | | | | |
|-------------------------------|--------|--|--|--|--|--|
| NOTRUMP OPENING BIDS & REBIDS | | | | | | |
| 12-14 нср | 2-STEP | Open 1 of a suit, planning to rebid Notrump at the cheapest level. | | | | |
| 15-17 нср | 1-STEP | Open 1 Notrump. | | | | |
| 18-19 нср | 2-STEP | Open 1 of a suit, planning to jump rebid Notrump. If Responder bids 1NT, then raise to 2NT. | | | | |
| 20-21 нср | 1-STEP | Open 2 Notrump. | | | | |

- Opener's rebids in NoTrump are value showing NOT Forcing NOT a signoff.
- Balanced hands with 22+ points are opened with 2* (strong, artificial, forcing).

RESPONDER IS THE CAPTAIN

AFTER OPENER MAKES A DEFINED NOTRUMP OPENING OR REBID

- Responder combines the two partnership hands and determines How High and Where the contract belongs.
- Do the math and decide whether to play in a NoTrump contract or a Suit contract.

Responder's Rebids

Do the math! HOW HIGH? Game? Slam? Partscore?

• Make a quantitative NT raise with a balanced hand or use partnership tools to uncover a suit fit.

| How High? | Combined Points | Responder's Quantitative Bid |
|-------------|--------------------|--|
| Partscore | 24 or Less | Choose a partscore contract. |
| Game | About 25-30 | 3NT Signoff |
| Maybe Slam? | About 31-32 | 4NT Invitational (not Blackwood) Opener bids 6NT with a maximum hand, otherwise passes. |
| Small Slam | About 33-35 | 6NT Signoff |
| Grand Slam | About 37+ | 7NT Signoff |

Jump to 2 NT With 18-19 HCP Board 1 **A** A J 5 4 South Deals **v** 10 9 6 **◆** 10 7 6 ♣ Q 7 6 **★** 8 7 2 **♠** Q 6 3 **♥** K 5 ♥ J8432 W ◆ J9432 ♦ K 5 S ♣ A 4 3 ♣ 982 ♠ K 10 9 7 ♥ A Q 7 8 6 ♦ A Q 8 19 ♣ KJ105 West North East South 1 * $2N^1$ Pass 1 Pass Pass 3 N All pass

Contract: 3 NT South, 9 Tricks

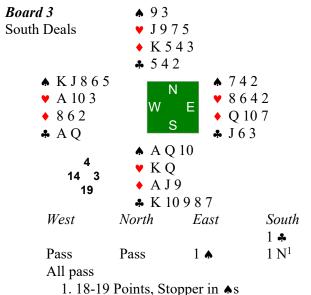
1. Jump, 18-19 Points

Lead: ◆ 3, 4th highest, East plays ◆ K

Sure Tricks: $2-\spadesuit$, $1-\heartsuit$, $1-\spadesuit=4$.

Play: The ◆ lead gives a free finesse. South promotes ♣s and finesses ♠s, leaving the ♥ finesse to last.

After Overcall - 1 NT is 18-19 HCP



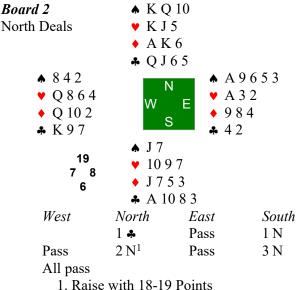
Contract: 1 NT South, 7 Tricks

Lead: ♠ 6, 4th highest, East plays ♠ 2

Sure Tricks: 1-4, 2-4=3.

Play: South promotes ♥s & enters Dummy to lead ♣s. Hopes West has doubleton ♣ A.

Raise to 2 NT With 18-19 HCP



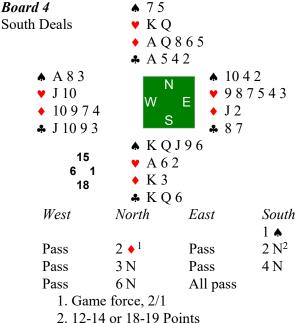
Contract: 3 NT South, 9 Tricks

Lead: ♥ 4, 4th highest, East plays ♥ A

Sure Tricks: 2-•, 1-•=3.

Play: South finesses the ♥ Q, and wins the ♦ AK. A low ♦ toward the ♦ J wins a trick if there is a 3-3 split or East has ♦ Q. Finesse ♣s, promote ♠s.

2 Over 1 Sequence



Contract: 6 NT South, 12 Tricks

Lead: * J, Top of sequence

Sure Tricks: $3 - \checkmark$, $3 - \checkmark$, $3 - \checkmark$ = 9. Play: South wins the \checkmark A and plays \checkmark s up to the

♠ KQJ.