

BIDDING
<p>INVITATIONAL BIDS By Responder Partner Opens 1♣/1♦</p>

Bridge Lab

with the Monroes

When partner opens the bidding 1♣/1♦ the strength range is 12 -21 points, with a hand that does not meet the definition to open 1NT or 1♥/1♠. Minimum shape is 3 or more cards in the minor suit bid, may have one or two 4-card major.

Responder may use a new suit forcing bid to gather information and clarify how high and where.

PARTNER OPENS 1♣/1♦ 12-21 POINTS 3-CARD OR LONGER SUIT NO 5-CARD MAJOR	RESPONDER'S STRENGTH 11-12 Points	Invite to Game Focus on Major Suit or NoTrump 1. Make a Forcing Bid to search for a major suit. 2. Bid 2NT with no 4-card major suit. 3. Jump Raise to the 3-level with a 5-card fit.
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FORCING BID 2-Step Bid	1st PRIORITY LOOK FOR A MAJOR SUIT FIT	Bid a 4-card major "new" suit up the line
NEW SUIT BY RESPONDER IS FORCING • OPENER IS REQUIRED TO BID AGAIN		

JUMP TO 2NT [MODERN NATURAL]	2nd PRIORITY NO 4-CARD MAJOR SUIT	JUMP TO 2NT to invite game in NT NATURAL • NOT FORCING
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JUMP RAISE TO 3-LEVEL 5-CARD SUPPORT	LAST RESORT	JUMP RAISE OPENER'S MINOR SUIT NATURAL • NOT FORCING
SUPPORT POINTS: When raising partner's suit, count HCP plus short suit points. DOUBLETON = 1 POINT SINGLETON = 2-3 POINTS VOID = 3-4 POINTS		

When Does the 1♣/1♦ Opener Accept the Invitation? Depends on the Contract

<ul style="list-style-type: none"> 14+ points if NT or Major 	UPGRADES <ul style="list-style-type: none"> 10s and 9s Touching (working) honor cards Good shape
<ul style="list-style-type: none"> APPROX. 17+ points if Minor 	MINOR SUIT GAME = 28/29 POINTS & 11 TRICKS 5-CARD SUPPORT TO RAISE • OPENER MAY HAVE A 3-CARD SUIT

Invitations After Minor Suit Opening

Responder - No Major, 11-12, Balanced

Board 1

North Deals

<p>♠ 10 8 7 6 3 ♥ A 10 6 ♦ 10 3 2 ♣ K 7</p>	<div style="border: 1px solid black; padding: 5px; width: 40px; margin: 0 auto;"> N W E S </div>	<p>♠ A 9 4 ♥ 9 8 4 3 2 ♦ K ♣ 9 5 3 2</p>	
<p>15 7 7 11</p>	<p>♠ Q J 2 ♥ Q J 5 ♦ A J 9 8 4 ♣ 10 8</p>		

	West	North	East	South
		1 ♣	Pass	2 N ¹
	Pass	3 N ²	All pass	
				1. No 4-card major, 11-12 points 2. 14+ Points

Contract: 3NT South, 9 Tricks

Lead: ♠ 6, 4th highest, East plays ♠ A

Sure Tricks: 1-♦, 1-♣ = 2.

Play: Finesse the ♦ and ♣ suits. Promote ♥s and ♠s. Dummy does not lead the ♦ Q but the ♦ 5 for a finesse. West covers the ♣ 10 when South finesses ♣s. Key plays.

4-4 Fit in ♥s

Board 2

North Deals

<p>♠ K 10 2 ♥ 4 2 ♦ K Q 10 6 3 ♣ J 5 3</p>	<div style="border: 1px solid black; padding: 5px; width: 40px; margin: 0 auto;"> N W E S </div>	<p>♠ A 9 7 5 ♥ J 10 9 ♦ 5 4 2 ♣ Q 10 7</p>	
<p>13 9 7 11</p>	<p>♠ 8 4 3 ♥ A 8 7 3 ♦ A 9 ♣ K 6 4 2</p>		

	West	North	East	South
		1 ♣	Pass	1 ♥
	Pass	2 ♥ ¹	Pass	3 ♥ ²
				1. 4-card support, 12-15 points 2. Invitational, 11-12 points

Contract: 3♥ South, 9 Tricks

Lead: ♦ K, Seq., East plays ♦ 2

Losers: 3-♠, 1-♥, 1-♦, 2-♣ = 7.

Play: South wins the ♦ A and Draws trump. Since West led the ♦ K, South can lead toward the ♦ J, a winner to discard a ♠. The double indirect ♠ finesses, leading toward the ♠ QJ, is not needed. The ♣ suit behaves.

Found a 4-4 Major Suit Fit

Board 3

North Deals

<p>♠ 10 8 3 ♥ Q 2 ♦ K J 9 6 4 2 ♣ 9 5</p>	<div style="border: 1px solid black; padding: 5px; width: 40px; margin: 0 auto;"> N W E S </div>	<p>♠ A 2 ♥ J 7 6 5 3 ♦ 8 5 ♣ K 6 3 2</p>	
<p>14 6 8 12</p>	<p>♠ J 7 6 5 ♥ A K 10 4 ♦ 7 3 ♣ A 10 7</p>		

	West	North	East	South
		1 ♣	Pass	1 ♥
	Pass	1 ♠	Pass	3 ♠ ¹
	Pass	4 ♠ ²	All pass	
				1. Invitational, 11-12 Points 2. 4-♠s, 14+ Points

Contract: 3NT South, 9 Tricks

Lead: ♦ 6, 4th highest unbid suit

Losers: 2-♠, 1-♦, 1-♣ = 4.

Play: South wins the ♦ 10, draws trump, and leads the ♣ Q, East not covering. The ♦ finesses win. South ruffs a ♥ and discards a ♥ on a ♦ winner.

No Major Fit Found

Board 4

South Deals

<p>♠ 9 7 3 ♥ 10 8 6 3 ♦ J 9 8 2 ♣ A 3</p>	<div style="border: 1px solid black; padding: 5px; width: 40px; margin: 0 auto;"> N W E S </div>	<p>♠ A 8 2 ♥ Q J 2 ♦ 7 5 4 ♣ Q 7 6 2</p>	
<p>12 5 9 14</p>	<p>♠ Q 5 4 ♥ A 7 ♦ A 10 6 3 ♣ K J 5 4</p>		

	West	North	East	South
		1 ♥	Pass	1 N
	Pass	2 N ¹	Pass	3 N
				1. 11-12 Points

Contract: 3NT South, 9 Tricks

Lead: ♥ 3, 4th highest, East plays ♥ J

Sure Tricks: 2-♥, 3-♦ = 5.

Play: South wins the ♥ A, promotes ♠s, finesses ♣s and the ♦ J does not drop. The ♥ 9 might be a stopper, so don't hold up the ♥ A.

Invitations After Minor Suit Opening

Minor Suit Fit

Board 5

South Deals

	♠ A 6		
	♥ J 7		
	♦ K Q 9 6 2		
	♣ J 7 6 5		
♠ K 10 8 5 4	N	♠ 9 7 3 2	
♥ 6 4 3 2	W	♥ A 10 9 5	
♦ J 7 5	E	♦ 8	
♣ A	S	♣ K 10 8 3	
	♠ Q J		
11	♥ K Q 8		
8 7	♦ A 10 4 3		
14	♣ Q 9 4 2		

West	North	East	South
			1 ♦

Pass	3 ♦ ¹	All pass	
	1. Usually 5 ♦s, 11-12 Points		

Contract: 3 ♦ South, 9 Tricks

Lead: ♣A, singleton, East plays ♣3 (lead ♥s)

Losers: 1-♠, 1-♥, 4-♣ = 6.

Play: The defenders win the ♣A, the ♥A, the ♣K and a ♣ ruff. South wins the next trick, draws trump, and discards Dummy's ♠ on a ♥ winner. The ♠ finesse is not taken. Maybe, this hand could be played in NT.