

GAMES AND DESCRIPTIONS

Best Twelve Holes: Total best 12 holes; subtract 1/2 of your course handicap.

Best Nine Holes: Take the total of the best 3 of Par 3's, best 3 of Par 4's and best 3 of Par 5's. Subtract ½ course handicap for net.

Blind Holes: Stroke play. Three holes are chosen by the Tournament Committee to throw out after play. Deduct these holes from your gross score. Subtract your course handicap for net.

Blind Partners (no peekie): Partners are drawn from a hat after play. Both gross scores are totaled, then combine course handicaps are deducted in an 18-hole competition.

Cha Cha Cha: Each player plays their own ball. A 3-hole rotation exists for determining how many scores are used to create the team score. On the first hole (cha), the one low net ball counts as the team score. On the second hole (cha cha), the two low net balls combined count as the team score. On the third hole (cha cha cha), the three low net balls combined count as the team score. The rotation starts over on the 4th hole.

Even Holes: Add gross scores together on even holes only and subtract 1/2 of your course handicap.

Field Shots: Subtract putts from net score. Use gross score (before any ESC adjustments) minus your course handicap to determine net score.

Four Pairs: Total score on all par 4 holes, less 1/2 of your course handicap for net score.

Front or Back: Stroke play. Select front or back nine, whichever total is best, subtract ½ of your course handicap for net.

Lucky Threes: Add your scores on holes 1, 2, 3, 7, 8, 9, 13, 14, 15 then deduct 1/2 your course handicap from the total.