

CANINE BRAINS & GAMES, LLC

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www.caninebrainsngamesllc.com



PLEASE READ & REVIEW ALL OF THESE POLICIES

Previous versions of our policies are not grandfathered. All policies take effect on the date of revision.

Our classes and programs are not appropriate for aggressive or reactive dogs.

- Any dog demonstrating reactive, aggressive, or unsafe behavior will be excused and any remaining credit will be applied toward a private training session.
 - The observation of unsafe behavior will be at the determination of the class instructor(s).
- If you're unable to complete a group class *for any reason*, your balance will be credited toward the same group class at a later date or toward a private session.

COVID-19 Policy Updates

All employees will practice social distancing at all times until further notice. Therefore:

1. All Day School dogs will be handed off outside the building.
 - a. Only clients attending class may enter the building while wearing a properly fitted mask, covering nose and mouth, and free of cuts or tears.
2. Please stand back by the column and allow our employee to step outside and close the door behind them.
3. Please hand your dog off to us, and hand your dog's bag off to us after your dog has been pottied.
4. Please be patient, we can only bring in one dog at a time.

You and your dog's safety is of our utmost concern.

FOR DOGS: Canine viruses are contagious (and can be deadly - we can't ask our dogs to wear a mask)!

For the safety of our students, if your dog has traveled out of state, recently been boarded, attended a daycare facility, or been to a dog park, please disclose this to us and wait 14 days before bringing your dog to a group class or to our day school.

If your dog has been diagnosed with kennel cough, or a contagious, or communicable condition, you must wait a minimum of 14 days from the date of diagnosis and treatment (or longer if the cough persists or it's recommended by your veterinarian) before returning to school.

Failure to disclose this information puts everyone at risk and may result in your dog not being able to participate in our services.

Thank you for your understanding and cooperation!

Play & Train Enrichment Doggy Day School

PRICES:

- **4 consecutive week package:** \$152, begins the first week of each month

and finishes the last week of the month.

- **5 consecutive week package:** \$187, begins the first week of each month and finishes the last week of the month.
- **Single Day Drop-In:** \$40 per day contingent upon availability of space.
- **Private Session:** \$125. If you haven't taken a class with us, you'll need to attend a private training session so that you know the hand signals and terminology to practice with your dog at home. This private includes an evaluation of your dog's behavior.
- **An early/late convenience fee remains in effect.** That is, \$25 for up to 20 minutes **before** the earliest morning drop off time, midday pick ups/drop offs, or up to 20 minutes **after** the latest evening pick up time; additional fees of \$1/minute will be assessed for times over 20 minutes for drop off or pick up.

Please Note: Payments for the subsequent month are due no later than the 15th day of the current month. We're sorry, but we're unable to guarantee a space in this program without payment.

Play! Rest! Work! What your dog will need for their Day School Enrichment Day.

Please put your dog's name or initials on all personal items and please put all items in a tote bag:

1. Poop bags - the potty area is **on the grass**; PLEASE, clean up or we'll lose our privileges
 - a. Please don't allow your male dogs to urinate on the columns in front of the building or females to urinate on the sidewalk. Allowing your adolescent male dog to lift his leg anywhere he pleases is like giving your teen son a can of spray paint and allowing him to tag other people's property!
2. A tote bag to carry everything
3. A non-skid mat or rug to settle on; do not provide if your dog will chew or shred it
4. A Stuffed Kong®, other safe chew items, licky mats, or food puzzles
5. A water bowl
6. A tug toy and non-rolling toy
7. Kibble and palatable soft treats for training
8. A towel to dry your dog when it's raining
9. A well fitting buckle or martingale collar or a harness **with your dogs ID tags**
 - a. **Dogs cannot be accepted without identification**
10. A 4 foot leash
11. **A Gentle leader or other head collar for large, hard to control dogs**

Day School Policies

1. **Our classes and day school program are not appropriate for aggressive or reactive dogs. Any dog demonstrating aggressive behavior will be excused and any remaining credit will be applied toward a private training session.**
2. Many of our students have sensitive tummies, therefore, we only use treats and food each pet parent has provided for the day.
3. If for any reason your dog cannot complete their Day School session, any remaining credit will be applied toward a private training session.
 - a. Any Pet Parent may schedule a private training session with a trainer (depending on availability) to work on specific behaviors.
 - b. For special training requests, such as Tricks or Canine Good Citizen training during Day School, your dog must be enrolled in that specific class, previously completed that class, or you must schedule a private training session so that we may review with you what you'd

like us to train your dog to do. This allows you to practice those specific behaviors with your dog at home as well.

4. All dogs must have a current veterinary vaccination verification which we keep on file; updates must be provided annually. **Required vaccinations for Day School are: Rabies, DHLPP and Bordatella**
5. Dogs must wear current identification.
6. In addition to our standard registration form, all owners must complete a behavior screen which can be downloaded from our Google drive; updated forms will be required annually.
7. Owners must walk their dogs on the grass to the side of the parking lot before bringing their dog to the entrance for admittance.
8. Dogs must be house trained. Owners will be asked to provide diapers if your dog exhibits excited urination, incontinence issues, or if they lift their leg indoors while at school.
9. Dogs must be clean, reasonably groomed, free of strong body odor, and free of parasites. More specifically:
 - ▶ Dogs must be free of noticeable fleas, ticks, and other skin or intestinal parasites.
 - ▶ Dogs should have clean anal and bikini areas.
 - ▶ Dogs with shaggy coats should have clean facial beards, as bacteria can thrive in a moist, damp environment. Bacteria and germs may be transferred if an unclean dog interacts with other dogs or humans.
 - ▶ An inspection of your dog's physical and emotional condition will be made at the time of drop off, before the dog is brought into the building.
 - ▶ We reserve the right to prevent a dog from playing or interacting with other dogs including but not limited to the above reasons.
 - ▶ We reserve the right to send home a dog who exhibits a distressed emotional or physical condition, or an extremely reactive demeanor. At such times we will contact the owner to pick them up immediately.

DID YOU KNOW?

- ★ It takes approximately 30 days (4.3 weeks/720 hours; minus 8 hours a night for sleep, that's 480 hours) of consistent practice to change a habit or modify a behavior.
- ★ There are 28 days & 448 hours in 4 weeks (minus 8 hours a night for sleep).
- ★ Your Day Trainer sees your dog *once a week*.
- ★ How will you spend the remaining hours with your dog?
- ★ Please schedule a private session if you'd like to review the specific details of how to teach the training cues your dog is learning in Day School.

DAY SCHOOL PLAY SESSIONS

Dogs will be partnered with a dog of similar size and temperament for play sessions. In lieu of a play session, owner may request an additional training or fun run session

DAY SCHOOL OBSTACLE FUN RUNS - SEEK & FIND

As part of their physical and mental enrichment, dogs will be worked on 3 - 5 obstacles each week.

1. Dogs may participate in Seek & Find games instead of the Obstacle course.

DAY SCHOOL TRAINING CRITERIA

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NOTE: Every behavior may not be worked on each week. We'll focus on those areas where the dog seems to need the most practice and progress at a rate suitable for each individual.

1. Trainer will work toward phasing out the lures when training the dog and make note of their progress on the dog's report card:
2. Established baseline for each behavior.
3. How many repetitions before compliance, how many times to trial, or how long was the dog able to hold a stay.
4. Trainer will keep notes on our activity log for each dog's progress, so we can compare from week to week.
5. Unless the dog has taken the tricks class and/or has their novice tricks title, tricks aren't taught as part of the training repertoire until the following criteria are met:
 - a. Does the dog jump for attention? Write a note to the owner: more practices for sit needed and little dogs must not be picked up.
 - b. Does the dog demand bark for attention? Write a note to the owner: must not acknowledge this behavior. (This is NOT the same as nuisance barking at passers-bys outside.)
 - i. SIT - how many requests on the first practice vs the number of requests at the end of the session; goal is performance after 1 request without a lure.
 - ii. DOWN - how many requests on the first practice vs the number of requests at the end of the session; goal is performance after 1 request without a lure.
 - iii. STAND - how many requests on the first practice vs the number of requests at the end of the session; goal is performance after 1 request without a lure.
 - iv. STAY - how long is the dog able to stay and how many times to trial (putting the dog back on the "X", i.e. where it was told to STAY.) GOALS TO WORK TOWARD: 30 second STAND-STAY, 1-minute SIT-STAY, 3-minute DOWN-STAY, working up to walking 20 feet away
 1. Time while you stand in front of the dog with NO movement. Times to trial? Length of time? Time goal 30 seconds.
 2. Time while you stand in front of them with side to side movement. Times to trial? Length of time? Time goal is 30 seconds.
 3. Time while you walk out to the end of the leash. Times to trial? Length of time? Time goal is 30 seconds for STAND, 1 minute for SIT, 3 minutes for DOWN. From 4 feet, from 6 feet, from 10 feet, from 15 feet, from 20 feet
 4. Times to trial it takes to walk a circle around the dog.
 - v. SETTLE - how many requests on the first practice vs the number of requests at the end of the session; goal is performance after 1 request.
 - vi. WAIT - Dog is taught to SIT-WAIT in a doorway while the handler walks through the door. Time goal for the dog to WAIT is 30 seconds.
 - vii. PARK IT - how many requests on the first practice vs the number of requests at the end of the session; goal is performance after 1 request. GOAL - dog is to follow your direction when the handler is standing 6 feet from the mat, points to the mat

and sends the dog to the mat. You should not move your feet to accomplish the final goal.

- viii. PARK IT/ADVANCED - Setup 3 mats. Stand 6 feet away and send the dog to a specific mat.
- ix. LEAVE IT - teach with:
 - 1. Stationary - Food/toy in hand
 - 2. Stationary - Food/toy on table
 - 3. Stationary - Food/toy on floor
 - 4. LLW - Food/toy in hand
 - 5. LLW - Food/toy on table
 - 6. LLW - Food/toy on floor
 - 7. Throw food or a toy or a sock and instruct the dog to LEAVE IT
 - 8. STATIONARY:
 - a. How long is the dog able to “leave” the item? 5 seconds? 1 minute?
 - b. How many pieces of food can you stack in a pile?
- x. RECALLS: TAG/GO OUT-COME BACK - How many times before the dog comes directly?
 - 1. Add food and toy distractions. How many times to trial?
- xi. LLW - Target dog to walk next to you.
 - 1. RIGHT TURN, LEFT TURN, ABOUT TURN (right), U TURN (left), SLOW, FAST, NORMAL (Normal ALWAYS, ALWAYS follows slow or fast).
 - 2. SERPENTINE (use 4 cones)
 - 3. HALT/SIT - 1 step SIT, 2 steps SIT, 3 Steps SIT
 - 4. Call FRONT – 1 step SIT, 2 steps SIT, 3 Steps SIT (stepping backward) - FINISH Forward

EVALUATION:

- ★ Needs Improvement – trainer requests behavior more than 3 times & needs a lure; 0 enrichment items provided
- ★ Satisfactory – trainer requests behavior 1 – 3 times and may need a lure; 1 enrichment item provided
- ★ Great Job – dog performs behavior after 1 request and may need a lure ; 2 enrichment items provided
- ★ Excellent – dog performs behavior on the first request without a lure; 3+ enrichment items provided