

Diablo Valley Pool League

10-BALL LEAGUE GUIDELINES SUMMER 2022 @ VINNIE'S BAR

- This league starts on Saturday, July 16, 2022.
- We will meet every other Saturday from 2:00 pm to 5:00 pm.
- We will play each team twice.
- Total Cost:
 - \$10 per match per player
 - \$25 sponsor fee per player to build our own pot
 - \$15 ACS fee per player (one-time fee)
- Teams will be assigned a match via e-mail, starting at 2:00 pm. If your opponent agrees to meet you on another day, you may make alternative arrangements.
- This is a handicapped league. The first two matches of league players will play according to existing **OPEN/MIX** league averages. We reserve the right to rate any new players who are not established in our league system.
- New male players will start as 8, and new female players will start at 7.
- No "coaching" allowed. One time out allowed per game. Either player can call and mark it on the score sheet to make sure there are no mistakes (T/O).
- Once a team has taken the allowed "time out" per match, any verbal communication to the partner at the table is considered a fault. (Ball in hand).
- Alternates are allowed to come in and substitute with no handicap (until they are established for 2 matches).
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- The combination of the two handicap players will place you in a "Class" so you will know what your team races to.
- We will have 4 separate ratings:

Class A: 17.50 & higher - race to 7

Class B: 16.00 – 17.49 - race to 6

Class C: 14.00 – 15.99 - race to 5

Class D: 13.99 & lower - race to 4

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- Starting with the third match, an average of the team will be obtained by counting the number of games won (GW) minus the number of games lost (GL) divided by the total number of matches (T) played by the team. Team average = $GW - GL / T$
- We will alternate breaks.
- One Round Point will be equivalent to a match won.
- We encourage all players to play 2 matches on Saturday and take the next weekend off.
- We will pay \$100 for most "10-Ball breaks" and \$100 for most "Break and Runs".
- 3 fault rule and push out allowed.
- All balls, including the 10-ball **MUST** be called. If you pocket the 10-ball accidentally, it must be spotted back on table.
- If you pocket any other ball accidentally it is up to the opponent team to take the next shot or to give it back to you.
- 10-ball in the break counts.
- No foul play, sandbagging, or any kind of dishonest behavior will be allowed or tolerated by the league.
- No "ringers" will be allowed in our league. You are welcome to pick up the best players available as long as they are a part of the league from the beginning. NO **TOP GUNS** after half session.
- When filling out the score sheets, the players must complete all information and sign the score sheet. You will be held accountable if you sign off and the envelope is short, or you forget to write a 10-ball break, etc. Amounts that are not noted are assumed to be split by the team.
- Before writing a break/run or 10-ball break on the score sheet, let your opponent know you are doing so. That way if there are any disagreements about whether it happened or not it can be discussed in a civilized manner and resolved at the time (before you move on to the next game). Do not wait until the end of a match when memories of what happened might not be so clear.

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- Players names, match # 1 or # 2, date, the amount of money paid, 10-ball breaks and break and runs noted clearly, and players must sign the score sheet in order to verify the numbers that are being turned into the league.
- At the end of the season, we will have a "Bonus Round Tourney". Money will be set aside from the payout for this as well as an entry fee collected on that day from each person that plays. We will draw numbers and handicap will still apply.
- All teams get paid.
- The player that wins the most round points/matches wins the league.
- If we lose a player, we will throw any money paid into pot and we will convert spot in to a blind. Any games played will be deleted.
- If there is a tie for final standings whoever won the match when they played each other, will take the spot. If there is still a tie, we will use most "games" won or even "least" number of games lost.
- The intent of this league is to create a fun and competitive environment for all.
- **DVPL reserves the right to deny play to anyone who shows unsportsmanlike behavior, either by cheating, sharking, being rude, owing money, throwing balls around, throwing fits when loosing, making condescending comments to others, etc, etc. Any money paid will stay in the pot.**