

Diablo Valley Pool League

MINUTES OF PLAYERS MEETING JULY 31/SUMMER SESSION 2019

- Handicap is **125%**
- Fees are: One-time fee of **\$40**
 - \$8 to play weekly
 - \$20 score keeper fee
 - \$10 ACS Sanctioning. \$10 towards the pot
- Unsportsmanlike financial consequence for a repeat offender: Once you have more than a single warning under your name we expect a payment of \$100 which will go towards the pot. Fee must be payable upon transgression, before next game day. No payment, no playing. Player may be banned for a Session or a full Year of League playing if Penalty Fee not paid. If there is another offense raise it to \$200.
- League will no longer be paying for any team to go to Nationals. We will rely of the Captain to take care of her fees and her internal team coordination's.
- When a player has only played once for any given team she is to be considered an alternate.
- For players that are not positive of what a wrong hit means please read up on rules, You need at least one chalk in between object ball and white ball, and the white ball cannot travel faster that the object ball.
- We will NOT charge the \$32 fee when a team has no opponent therefore team will not get free rounds.
- We will play 3 round with 3 positions rounds.

- For the Holiday's break, our last day will be Dec 11 and we will return January 8.
- No new players are allowed on position round. A player must have played two (2) matches in current session. For any team that breaks this rule there is a 1 round penalty.
- We will play Position rounds according to how many teams participate.
- We will continue to issue a proposed payout, if anyone has a suggestion we will take a look at it and if the League sees fit to make any changes that benefits all players, they will do so.
- No one is to e-mail the captains on their own. If there is something any one wants to share it must go to league directors first.
- We will pay top females, most improved and every single team. We welcome new and returning players to join us at any time of league session except on position rounds.
- For unknown players we want to suggest an average of 6.5 and for known top players we will assign high handicap (8-9) if we don't have it.
- Time-out rule: Applying the time-out rule is a cordial agreement between players. 60 seconds will serve as the time-out limit. A single time out per game is allowed; the following are the guidelines for this:
 - Time-out to be called by shooter at the table only.
 - Shooter should address your opponent and let them know you are calling a time-out before consulting a team mate.
 - If any other player from the team of the shooter suggests a time-out it will be considered a coaching foul and a ball in hand shall be awarded to the other player. Please share this with friends and teammates as they will cost you a foul if they are not aware of the rule.

- When you call for a time out only ONE player is allowed to exchange information with you - not an entire team.
- The non-shooting player is **NOT** allowed to engage in conversation with teammates while an opponent's time-out is in progress.
- If the opponent is timing your time-out will give you a 10 second warning. Thereafter, if you do not complete your time-out within the 60 second rule it is now a foul and your opponent shall get ball in hand.
- If a full team of 5 or more shows up to the match and a time out is called, even though only 4 players are playing the match, any of the 5 teammates that are there can be called upon for the time-out.
- Some players do not time their opponent's time-out. Please advise your opponent if you will be timing them.
- There can be a time limit imposed on slow players. 60 seconds will serve as a guideline for individual shots. If it is observed that a player is playing slow, the captain of the opposing team may go to the captain of the slow player and notify them. The captain of the slow player is to tell his/her player to speed up his/her play OR a shot clock of 60 seconds may be applied to BOTH PLAYERS for the REMAINDER of their GAME. Once a shot clock is invoked in a game, it must apply to both players for the rest of the game, if it's going to be considered fair.
- All teams will be charged fees for a minimum of 4 players whether they all have 4 weeks played or not.
- We drew numbers for teams.
- Folders will be distributed on first or second week.
- We promote league playing, new players, new sponsors, new clinics, new leagues, new tours etc.

- We do NOT promise the same sponsors to any one especially if you take a break during the year and other teams do not. If a team takes a season off their home bar is up for grabs.
- We reserve the right to move your matches as needed to cover our sponsors.
- Fees will be due latest at the middle of the session.
- Any rule not included in minutes are part of DVPL master rules. However minutes take precedence.
- For the session 2018-19, we will continue not to have limit on singles blinds but we will keep 2 double blinds allowed only.
- For the end of the league tourney, we will do a blind draw for this final event and handicap applied.
- When a ball goes off the table, the ball gets spotted, it is a loss of turn and it is not a ball in hand. Excluding the 8 ball.
- Starting time for all matches is 7:30. If there is not a full team by 7:45 blinds are to be used. At 8:00 if there still are not enough players to play the match the match is considered a forfeit unless there has been any kind of communication with the other team or league representatives. If there has been communication please try to work it out and avoid forfeits. Remember we all come from work and are trying to make it to pool and sometimes life happens.

Confirmed Teams:

- 1- The Office – (Shannon) (confirmed)
- 2-Vinnie's Bar – (Josie) (confirmed)
- 3-Vinnie's Bar – (Dez) (confirmed)
- 4-Farrington's – (Carmen) (confirmed)
- 5-Rack Em Up – (Laura) (confirmed)
- 6-Bowling Alley – (Sue) (confirmed)
- 7-Cue n Brew – (Andrea) (confirmed)
- 8-Cue n Brew – (Cony) (confirmed)
- 9-The Office – (Tina) (confirmed)