

# Diablo Valley Pool League

## 10-BALL MINUTES LEAGUE FALL 2025 @ VINNIE'S BAR

- This league starts on Saturday, September 27, 2025.
- We will meet every other Saturday from 2:00 pm to 5:00 pm
- Due to many other activities DVPL runs here are the dates for the first 6 Saturdays:

Saturday September 27  
Saturday October 4  
Saturday October 18  
Saturday November 4  
Saturday November 22  
Saturday December 20

- We will play a double round to build our pot.
  - Total Cost:
    - \$10 per match
    - \$25 per player to build our own pot (one-time fee)
    - \$25 Score keeper fee (one-time fee)
    - \$15 ACS fee (one-time fee)
  - Please pay \$10 each time you play. If you play 2 matches in one day and pay \$20, write \$10 paid on each sheet, not \$0 on one and \$20 on the other. The tracking is different for this league so when you don't pay it creates extra work!
  - Matches will be scheduled for 2:00 pm and 3:00. If your opponent agrees to meet you on another day, you may make alternative arrangements.
  - We **must** have all score sheets and fees by the Sunday after play, no later than 6 pm at Vinnie's Bar Box or you are welcome to take a picture of your sheet as soon as you finish your match
  - This is a handicapped league. The first two matches of league players will play according to existing **OPEN/MIX** league averages. We reserve the right to rate any new players who are not established in our league system.
  - New male players will start as 8, and new female players will start at 7.
  - The combined handicap of the two players will place you in a "Class" so you will know what your team races to.

# Diablo Valley Pool League

## 10-BALL MINUTES LEAGUE FALL 2025 @ VINNIE'S BAR

- We will have 2 separate ratings:
  - **Class A: 16.00 & higher - race to 6**
  - **Class B: 14.00 – 15.99 - race to 5**
  - **Class C: 13.99 & under – race to 4**
- Starting with the third match, an average of the team will be obtained by counting the number of games won (GW) minus the number of games lost (GL) divided by the total number of matches (T) played by the team. Team average =  $GW - GL / T$
- Players will race to their handicap
- Once players are established, we will use the 10-ball handicap chart which will be on the stats.
- We will alternate breaks.
- One Round Point will be equivalent to a match won.
- The score of a forfeited match will be 7-6 (or whatever the match would be with handicap to be the equivalent of a 7-6 non-handicapped match (ie. 5(2)-6)
- We encourage all players to play 2 matches on Saturday and take the next weekend off.
- We will pay \$100 for most "10-Ball breaks" and \$100 for most "Break and Runs".
- 3 fault rule and push out allowed.
- All balls, including the 10-ball **MUST** be called. If you pocket the 10-ball accidentally, it must be spotted back on table.
- No foul play, sandbagging, or any kind of dishonest behavior will be allowed or tolerated by the league.

# Diablo Valley Pool League

## 10-BALL MINUTES LEAGUE FALL 2025 @ VINNIE'S BAR

- When filling out the score sheets, the players must complete all information and sign the score sheet. You will be held responsible if you sign off and the envelope is short, or you forget to write a 10-ball break, etc. Amounts that are not noted are assumed to be split by the team.
- Before writing a break/run or 10-ball break on the score sheet, let your opponent know you are doing so. That way if there are any disagreements about whether it happened or not it can be discussed in a civilized manner and resolved at the time (before you move on to the next game). Do not wait until the end of a match when memories of what happened might not be so clear.
- Players names, match # 1 or # 2, date, the amount of money paid, 10-ball breaks and break and runs noted clearly, and most important each player must sign the score sheet to verify the numbers that are being turned into the league.
- At the end of the season, we will have a "Bonus Round Tourney". Money will be set aside from the payout for this as well as an entry fee collected on that day from each person that plays. We will draw numbers and handicap will still apply.
- All players get paid.
- The player that wins the most round points/matches will win the league.
- If we lose a team, we will throw any money paid into pot and any games played will be deleted.
- If we have a tie for final standings whoever won the match when they played each other will take the spot. If there is still a tie we will use most "games" won or even least number of games lost.
- The intent of this league is to create a fun and competitive environment for all.
- We will follow the <https://americancuesports.org/world-standardized-rules>. Hard copies of them will be in the league folder.
- **DVPL reserves the right to deny play to anyone who shows unsportsmanlike behavior, either by cheating, sharking, being rude, owing money, throwing balls around, throwing fits when loosing, making condescending comments to others, etc, etc. Any money paid will stay in the pot.**