

Arena of the Future

CHALLENGE

The Challenge

During the 5-week challenge, we will introduce you to several technologies that can be used to come up with your pitch ideas for the **Arena of the Future Challenge.**

Your ideas should make the arena:

- More efficient
- More sustainable
- More fan-friendly
- Safer

Types of Sustainability Technologies

- 1. Energy Efficiency Technologies:
- 2. Renewable Energy Technologies:
- 3. Green Building Technologies:
- 4. Waste Management Technologies:
- 5. Water Conservation Technologies:
- 6. Sustainable Transportation Technologies:

Safety in Arenas

- 1. Surveillance Systems:
- 2. Access Control and Ticketing Systems:
- 3. Metal Detectors and Baggage Screening:
- 4. Emergency Alert Systems:
- 5. Crowd Monitoring and Analytics:
- 6. Communication and Collaboration Tools:
- 7. Biometric Identification Systems:
- 8. Drones and Robotics:
- 9. Data Analytics and Predictive Modeling:

Types of Service Robots

- 1. Cleaning and Sanitization:
- 2. Security and Surveillance:
- 3. Delivery and Logistics:
- 4. Maintenance:
- 5. Smart Building Integration:
- 6. Customer Service and Hospitality:

The technologies that you will use will include:

- Sustainability technologies
- Robotics
- Automation
- Artificial intelligence
- Augmented reality

Types of Automation that can be used in buildings

- 1. Energy Management:
- 2. Security and Access Control:
- 3. Building Management Systems (BMS):
- 4. Smart Lighting:
- 5. Occupancy and Space Management:
- 6. Facility Maintenance:
- 7. Voice Control and Virtual Assistants:

How AI can be used for efficiency in buildings

- 1. Energy Management:
- 2. Predictive Maintenance:
- 3. Occupant Comfort and Experience:
- 4. Security and Surveillance:

How Augmented Reality can be used to create immersive experiences

- 1. Wayfinding and Navigation:
- 2. Real-time Interaction:
- 3. Gamification:
- 4. Arena Information:
- 5. Visual Overlays:
- 6. Immersive Brand Activations:
- 7. Live Streaming and Remote Participation:

Augmented Reality uses:

- 1. Computer Vision:
- 2. Object Recognition:
- 3. Depth Sensing:

IMMERSIVE CITY