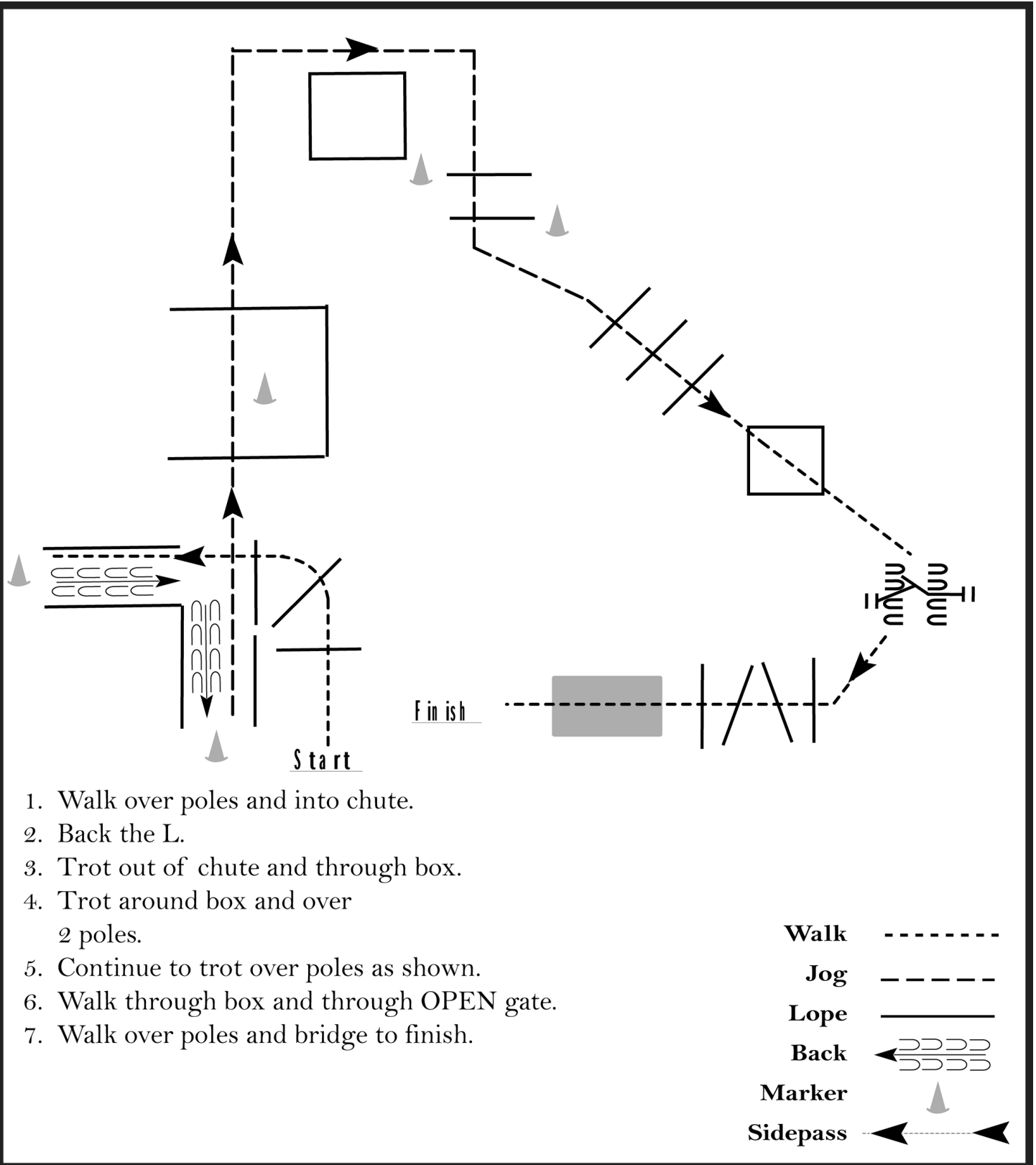


# Spark Some Fun

## All W/T trail

Show Date: 06-28, 29-2025



[T/WT-46]

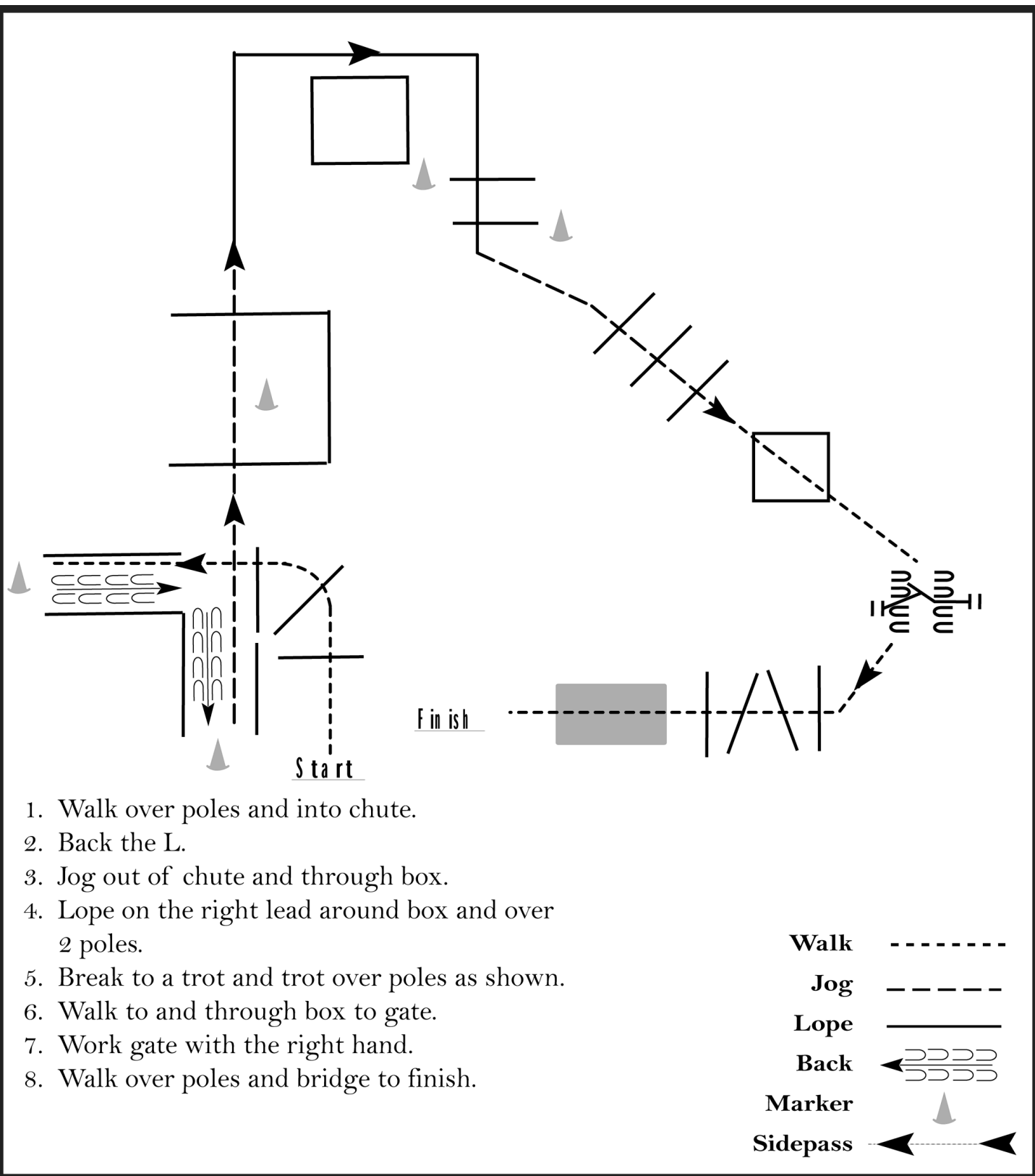
Pattern Provided by:

*Chris Brown*

# Spark Some Fun

## Rookie and L1 trail

Show Date: 06-28, 29-2025



[T/1-46]

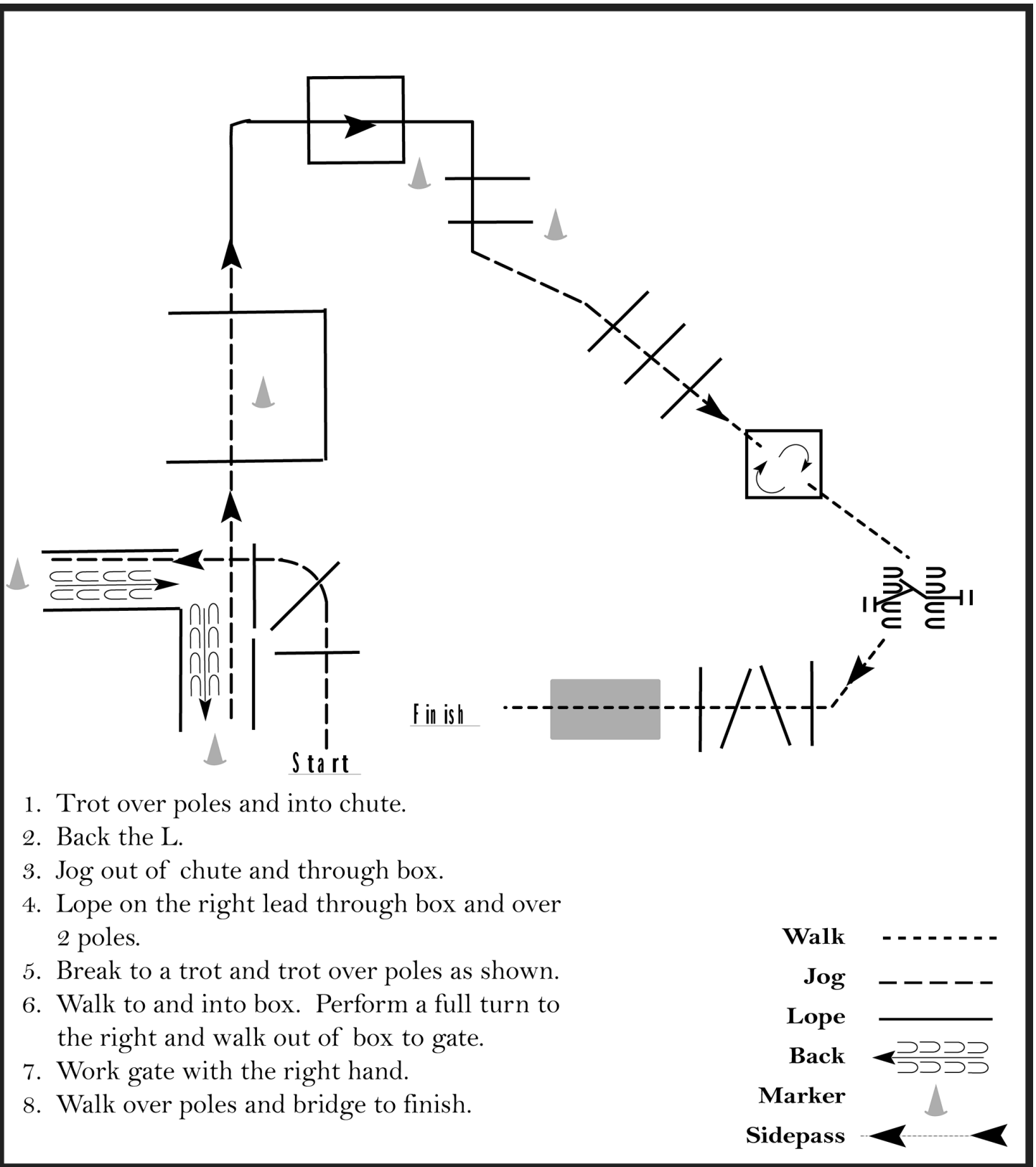
Pattern Provided by:

*Chris Brown*

# Spark Some Fun

## All Age Trail

Show Date: 06-28, 29-2025



[T/2-46]

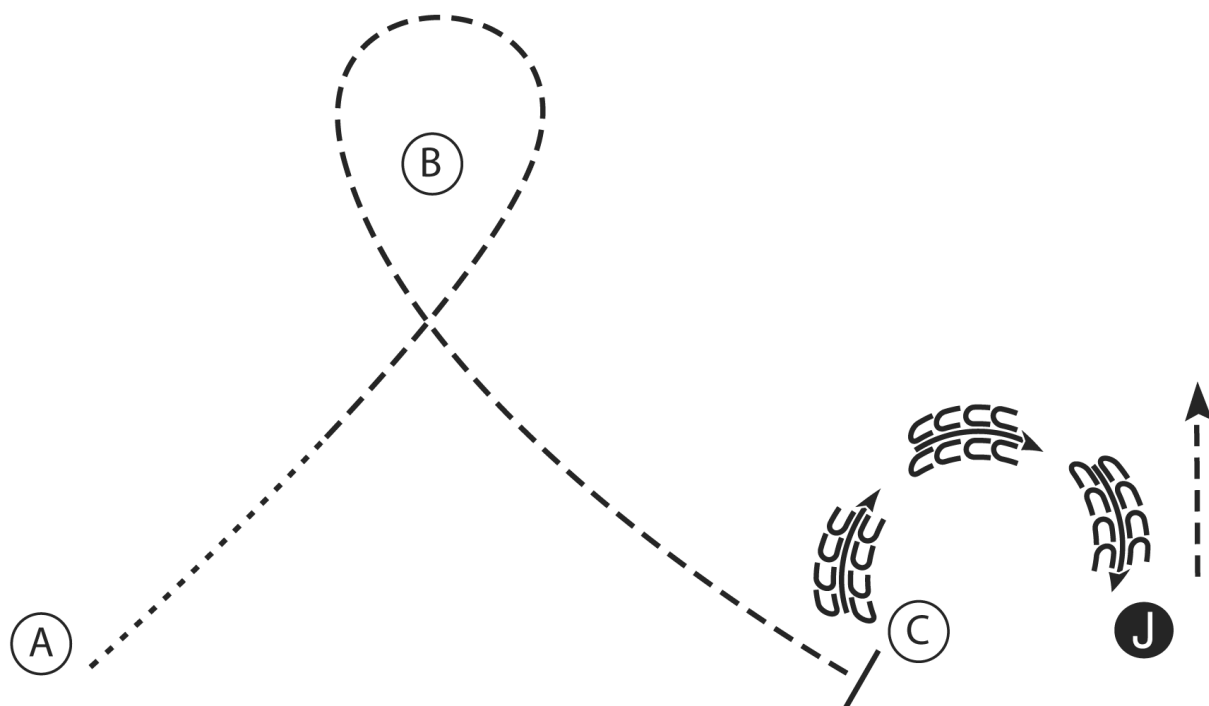
Pattern Provided by:

*Chris Brown*

# Spark Some Fun

## All Breed Showmanship

Show Date: 06-28, 29-2025



1. Walk halfway from A to B
2. Trot to and around B and continue to C
3. Stop at C and back in a half circle to the judge
4. Stop and set up for inspection
5. When dismissed trot straight away from the judge

Walk .....  
Trot - - - - -  
Back   
Marker (B)  
Judge (J)

[S/2-2]

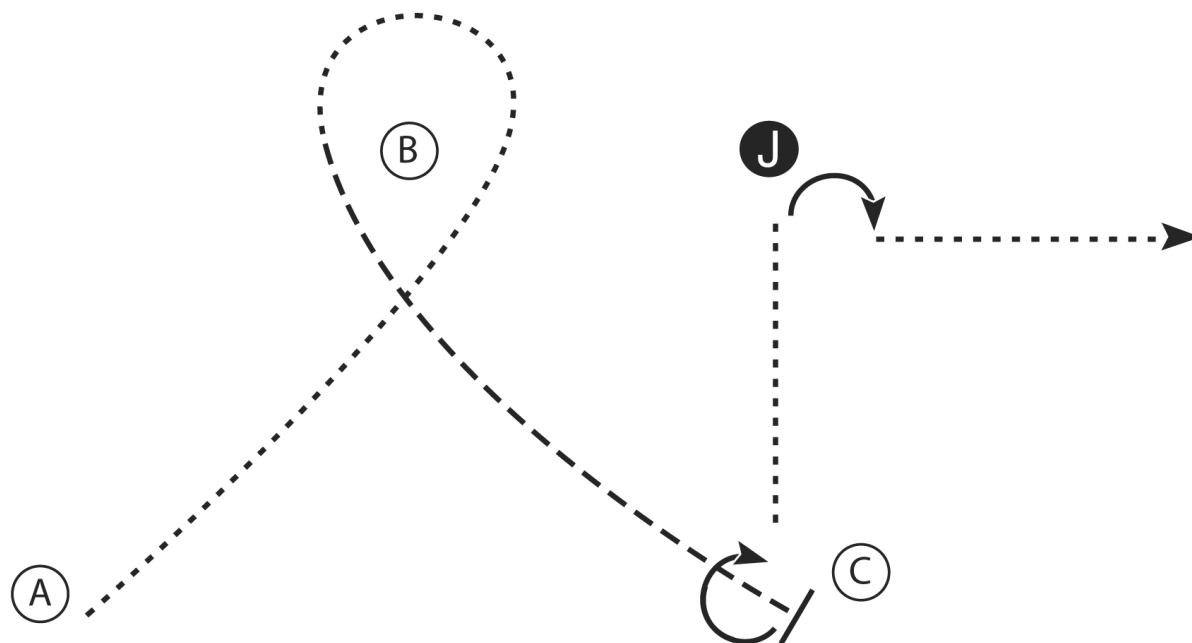
Pattern Provided by:

*Chris Brown*


# Spark Some Fun

## Rookie

Show Date: 06-28, 29-2025



1. Walk A to and around B
2. At B trot to C
3. Stop at C and perform a 225 degree turn
4. Walk to the judge and set up for inspection
5. When dismissed perform a 90 degree turn and walk straight away from the judge

Walk .....  
Trot - - - - -  
Back ←   
Marker (B)  
Judge (J)

[S/1-1]

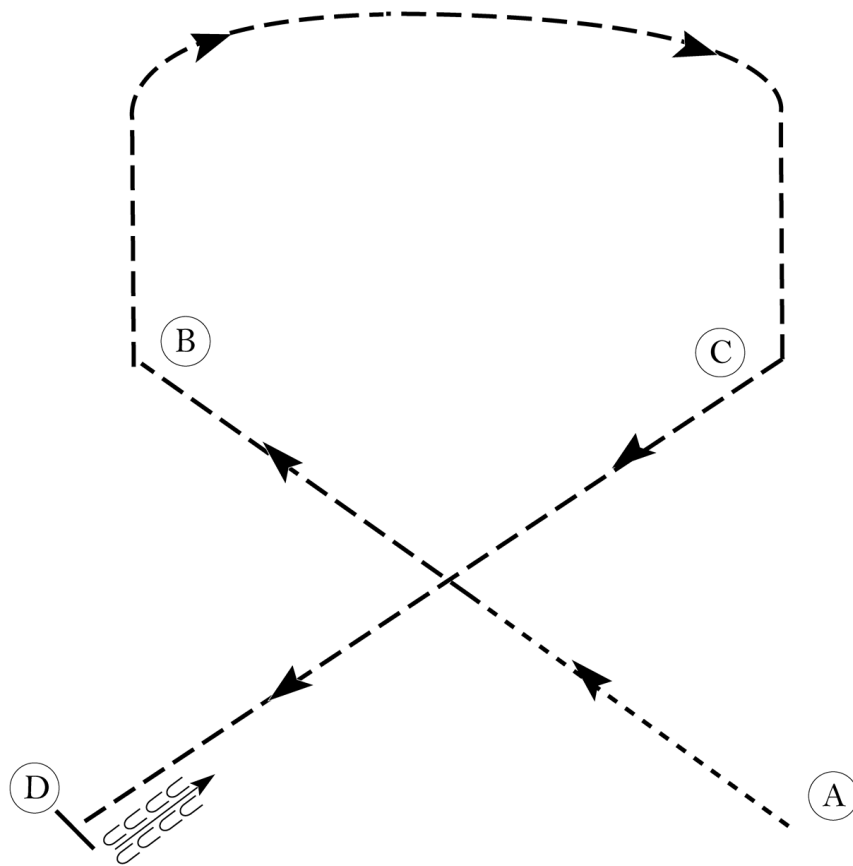
Pattern Provided by:

*Chris Brown*

# Spark Some Fun

## All W/T HSE

Show Date: 06-28, 29-2025



Be ready at A.

1. Walk 1/2 way to B.
2. Posting trot on the left diagonal to B.
3. Sitting trot to C.
4. Posting trot on the right diagonal 1/2 way to D.
5. Sitting trot to D.
6. Halt at D and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	— — — — —
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — —
Hand Gallop	— — — — —

[HSE/WT-23]

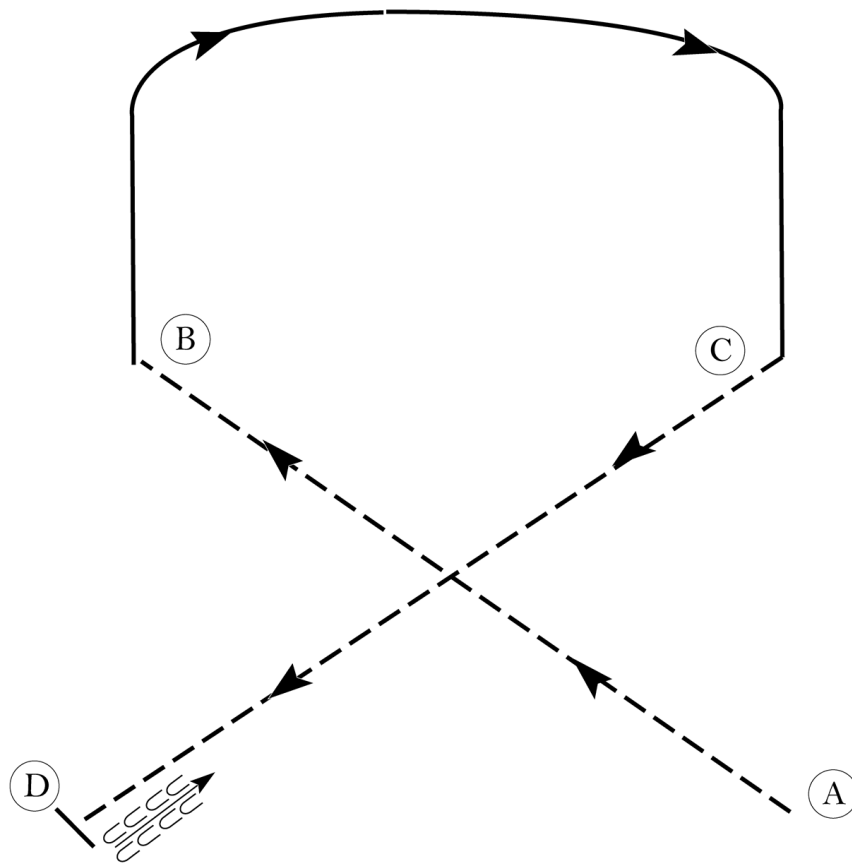
Pattern Provided by:

*Chris Brown*

# Spark Some Fun

## Rookie & L1 HSE

Show Date: 06-28, 29-2025



Be ready at A.

1. Posting trot on the left diagonal to B.
2. Canter right lead to C.
3. Posting trot on the right diagonal 1/2 way to D.
4. Sitting trot to D.
5. Halt at D and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	— — — — —
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — —
Hand Gallop	— — — — —

[HSE/1-23]

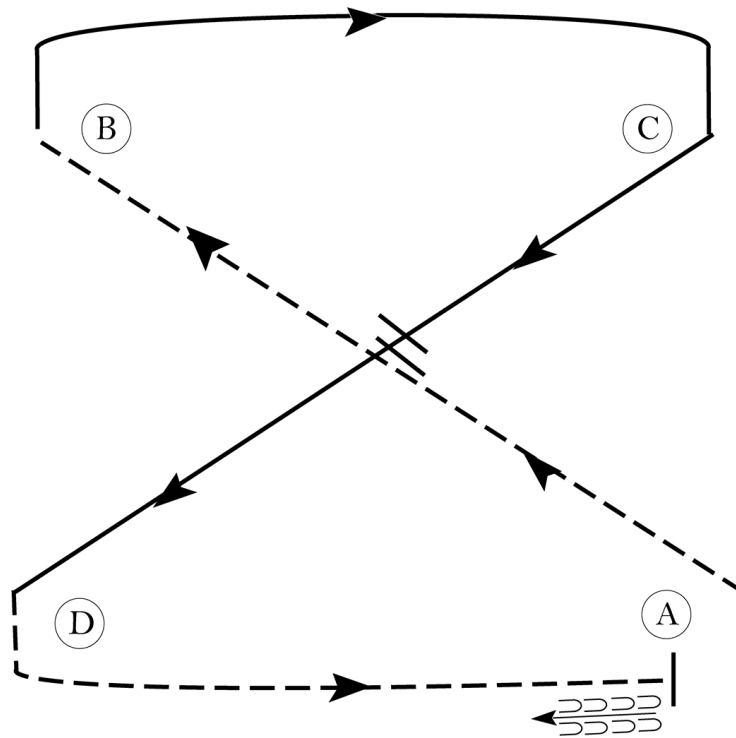
Pattern Provided by:

*Chris Brown*

# Spark Some Fun

## Open HSE

Show Date: 06-28, 29-2025



Be ready at A.

1. Posting trot on the left diagonal to B.
2. Canter on the right lead to and around C and 1/2 way to D.
3. Change leads and canter to D.
4. Posting trot on the right diagonal to A.
5. Halt at A and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	— — — — —
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← — — — — →
Hand Gallop	— — — — —

[HSE/2-24]

Pattern Provided by:

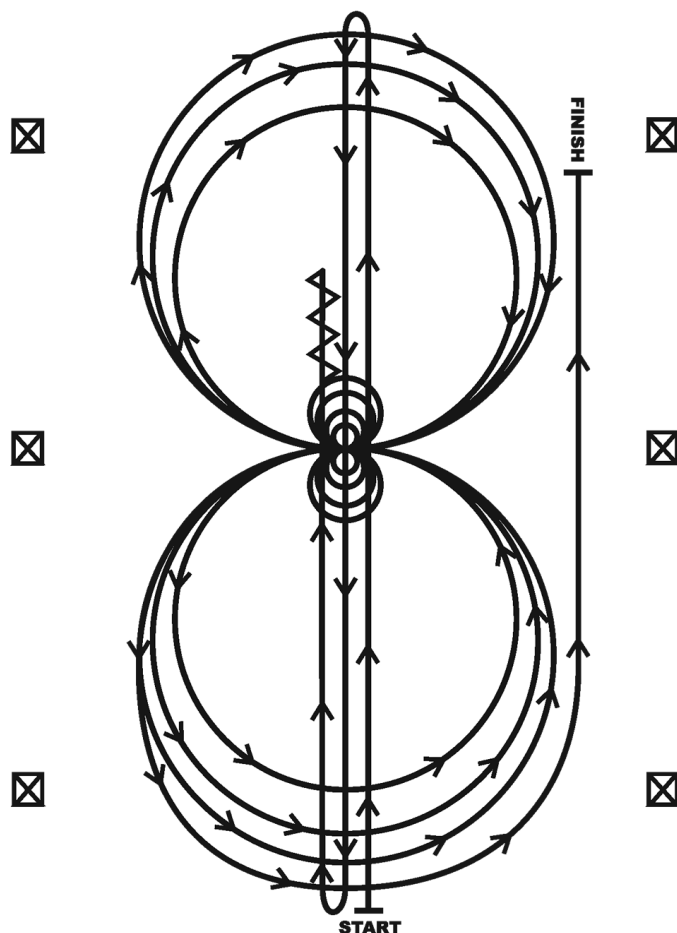
*Chris Brown*

# Spark Some Fun

## Open All Breed Reining

Show Date: 06-28, 29-2025

### REINING PATTERN 1



1. Run at speed to the far end of the arena past the endmarker and do a left rollback—no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback—no hesitation.
3. Run past the center marker and do a sliding stop. Back up to center of the arena or at least ten feet (three meters). Hesitate.
4. Complete four spins to the right. Hesitate.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the left lead, complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
7. Complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
8. Begin a large circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from wall or fence. Hesitate to demonstrate the completion of the pattern.

[R/AQHAP-1]

Pattern Provided by:

*Chris Brown*

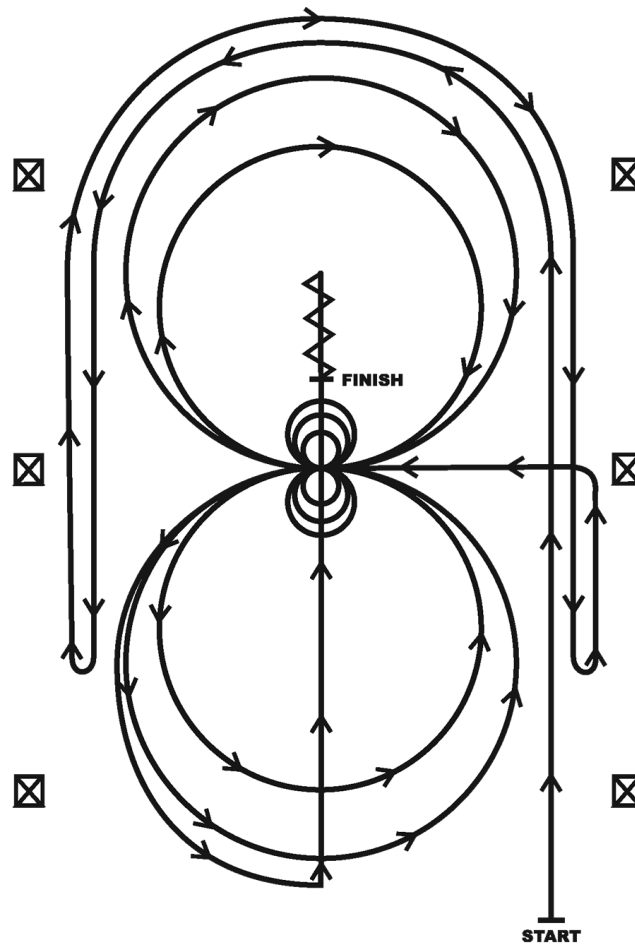
# Spark Some Fun

## Rookie & L1 Reining

Show Date: 06-28, 29-2025

### REINING PATTERN B

Approved only for Level I Youth & Amateur, Youth I3 & Under



1. Beginning, lope straight up the right side of the arena, circle the top of the arena run straight down the opposite or left side of the arena past the center mark and do a right rollback—no hesitation.
2. Continue straight up the left side of the arena circle back around the top of the arena run straight down the right side of the arena past the center marker and do a left rollback—no hesitation.
3. Continue up the right side of the arena to the center marker, at the center marker the horse should be on the left lead and complete two circles to the left, one large fast and one small slow. Stop at center.
4. Complete three spins to the left. Hesitate.
5. Complete two circles to the right, one large fast and one small slow. Stop at center.
6. Complete three spins to the right. Hesitate.
7. Begin a large circle to the left, do not close the circle. Continue up the center of the arena past the center marker and do a sliding stop. 8. Back up at least ten feet. Hesitate to demonstrate completion of the pattern. See the Judges' Guide for a summary of other allowances made in the Handbook.

[R/AQHAP-B]

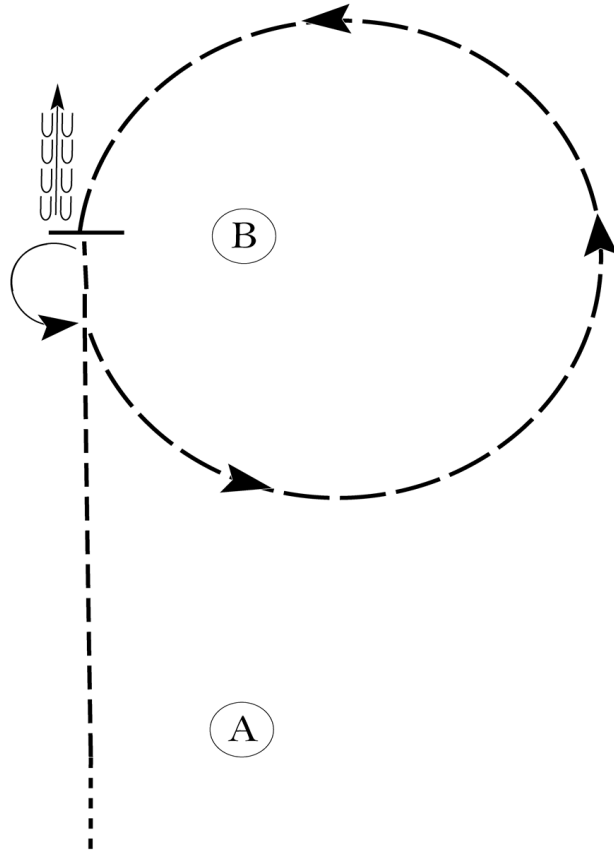
Pattern Provided by:

*Chris Brown*

# Spark Some Fun

## All W/T HMS

Show Date: 06-28, 29-2025



Be ready before A.

1. Walk to A.
2. Jog to B. Stop and turn 180 degrees left.
3. Perform an extended jog circle to the left.
4. Stop at B and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← — — —
Marker	Ⓚ
Sidepass	← — — — →

[WH/WT-37]

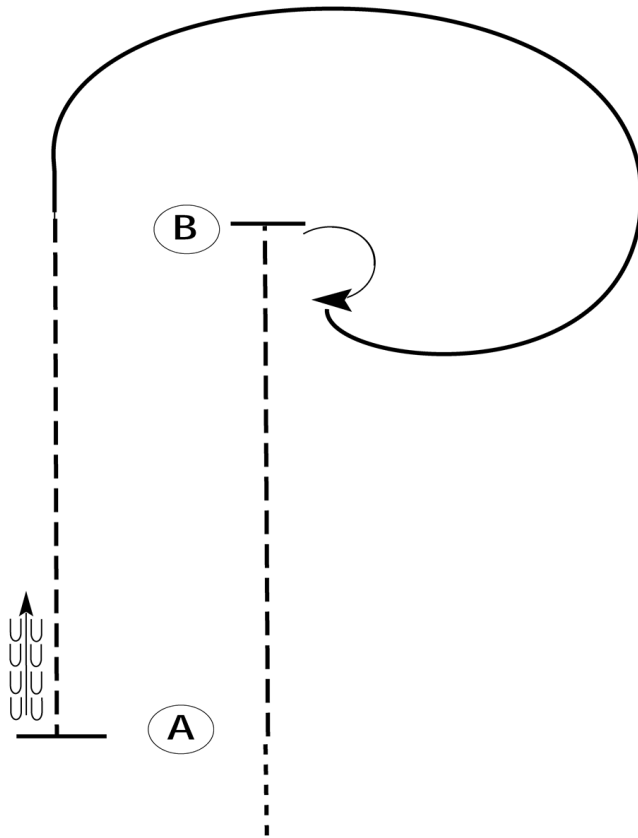
Pattern Provided by:

*Chris Brown*

# Spark Some Fun

## Rookie HMS

Show Date: 06-28, 29-2025



Be ready before A.

1. Walk to A.
2. Jog to B.
3. Turn 180 degrees to the right.
4. Lope on the left lead back around to B.
5. Jog from B to A.
6. Stop at A and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	+++++
Lead Change	-----
Back	←-----
Marker	Ⓚ
Sidepass	←-----→

[WH/1-44]

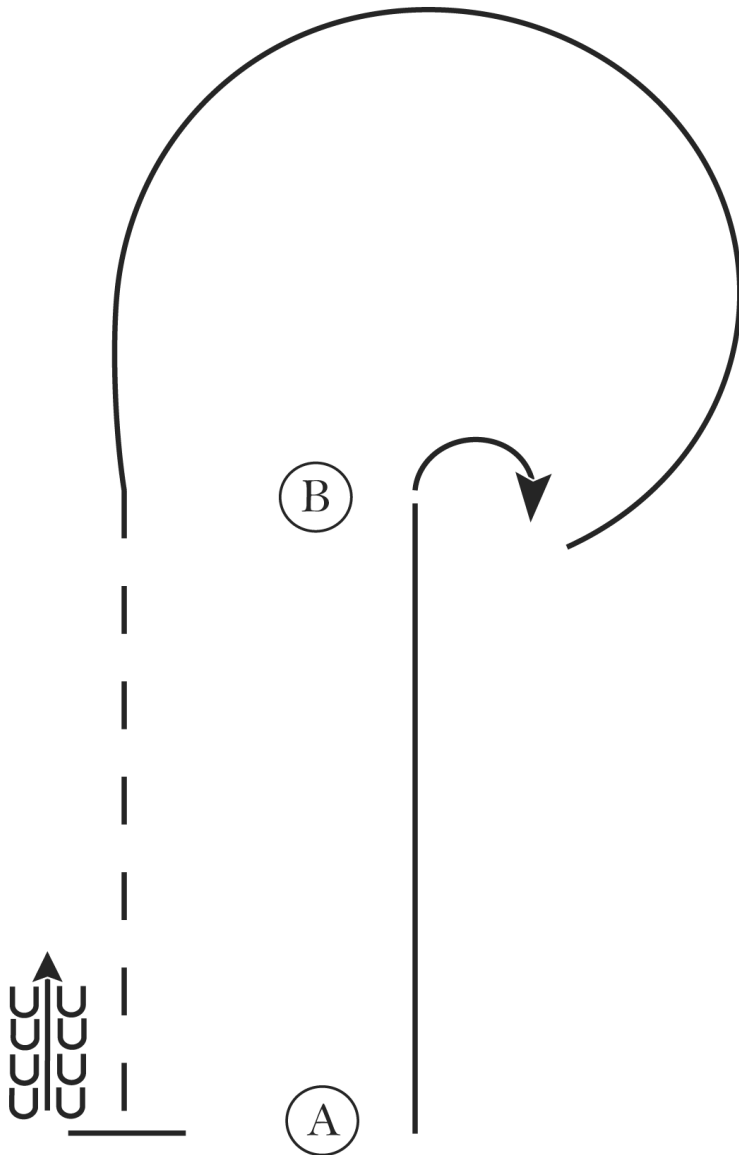
Pattern Provided by:

*Chris Brown*

# Spark Some Fun

## L1 HMS

Show Date: 06-28, 29-2025



1. Lope on the right lead A to B.
2. At B perform a 90 degree turn to the right.
3. Lope a circle to B on the left lead.
4. At B extend the jog to A.
5. At A stop and Back 4 steps.

Walk	.....
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	↖
Back	←←←←
Marker	(B)
Sidepass	←←←←

[WH/2-7]

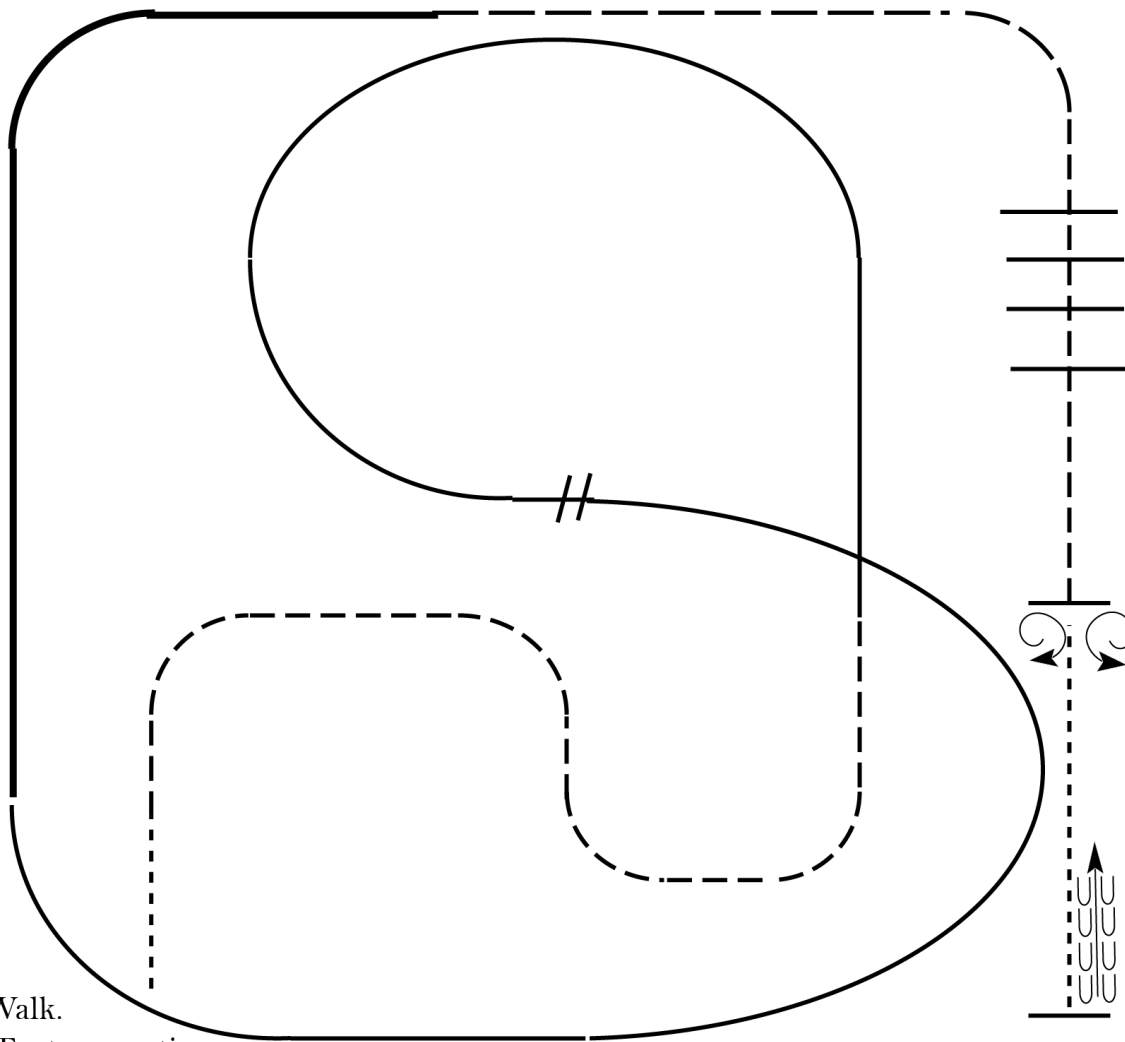
Pattern Provided by:

*Chris Brown*

# Spark Some Fun

## Open Ranch Riding

Show Date: 06-28, 29-2025



1. Walk.
2. Trot serpentine
3. Lope left lead around end of arena and then diagonally across arena.
4. Change leads (simple or flying) and
5. Lope on the right lead around end of the arena.
6. Extend lope on the straight away around corner to center of arena.
7. Extend trot around corner of arena
8. Collect to a trot
9. Trot over poles
10. Stop do a 360 turn each direction (either direction 1st)
11. Walk, stop and back.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	
Lead Change	
Back	
Marker	(B)

[RR/4]

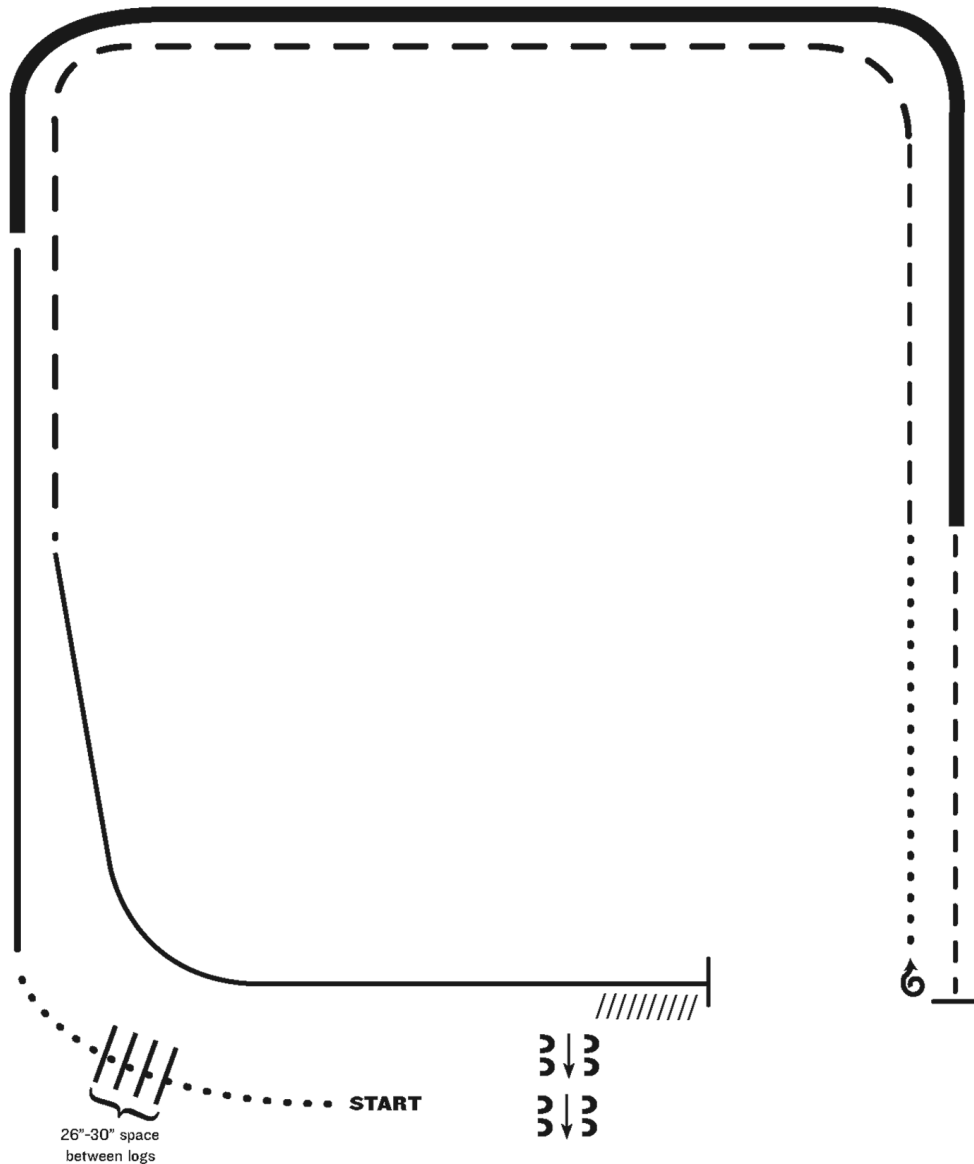
Pattern Provided by:

*Chris Brown*

# Spark Some Fun

## Rookie & L1 Ranch Riding

Show Date: 06-28, 29-2025



1. Walk
2. Walk over logs
3. Lope right lead
4. Extended lope (right lead)
5. Trot
6. Stop, 1 1/2 turns right
7. Walk
8. Trot
9. Extended trot
10. Lope left lead
11. Stop and Back
12. Side pass right

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

[RR/AQHA-6]

Pattern Provided by:

*Chris Brown*