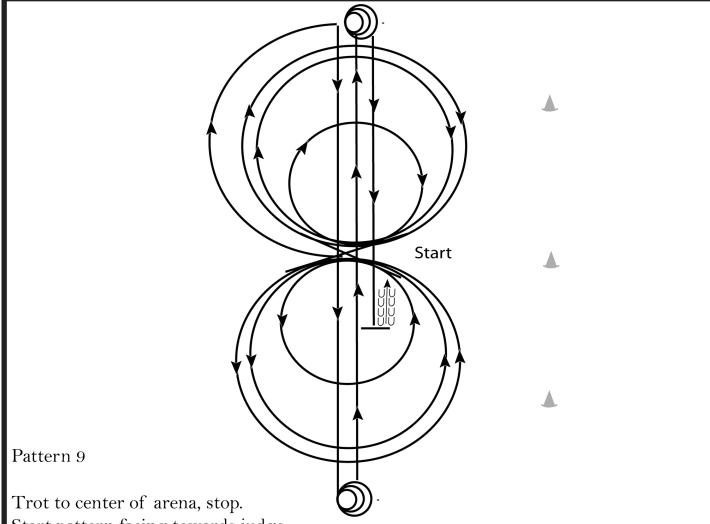
Working Cowhorse

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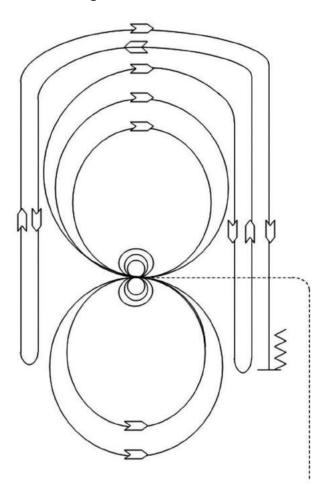
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Start pattern facing towards judge.

- 1. Beginning on the right lead, complete 3 circles to the right; the first circle small and slow followed by two large fast circles. Change leads at the center of the arena.
- 2. Complete 3 circles to the left, the first circle small and slow followed by two large fast circles. Change leads at the center of the arena.
- 3. Continue around end of arena without breaking gait or changing leads, run down center of arena past end marker, and execute a square sliding stop.
- 4. Complete $3 \frac{1}{2}$ spins to the left.
- 5. Run down center of arena past end marker and execute a square sliding stop.
- 6. Complete 3 1/2 spins to the right.
- 7. Run down center of arena past center marker and execute a square sliding stop.
- 8. Back at least 10 feet. Hesitate to complete pattern.

[NRCHAWC/9]

VRH Ranch Reining Pattern 1



Mandatory Markers:

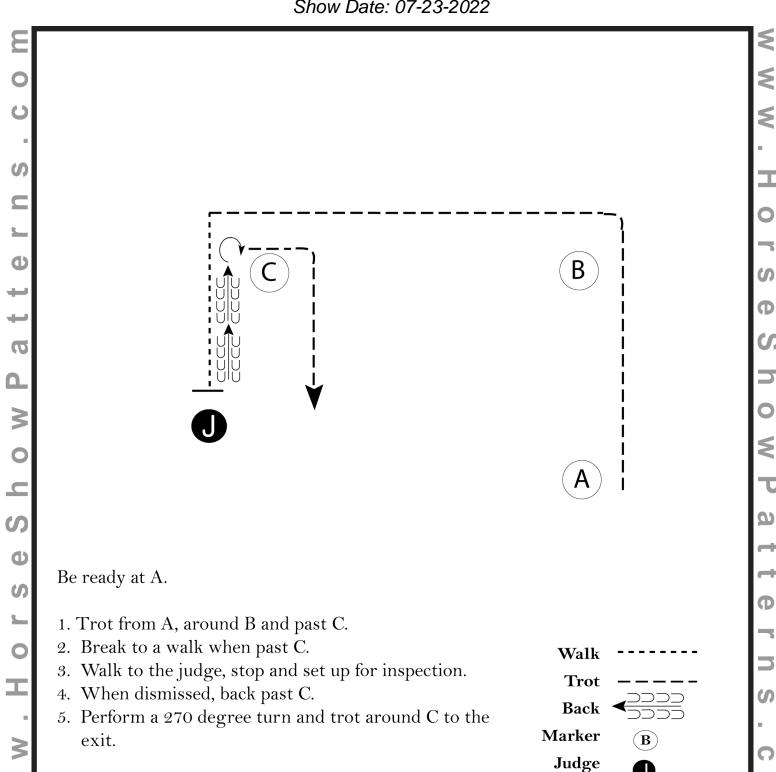
The judge shall indicate with markers on arena fence the center of the pattern.

Ride pattern as follows:

- 1. Trot to center of arena and stop.
- 2. Complete three spins in each direction
- Begin on right lead and lope two large fast circles to the right, change leads.
- 4. Lope two large fast circles to the left, change leads.
- 5. Begin a large circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left roll back at least 20 feet from the wall or fence, no hesitation.
- 6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right roll back at least 20 feet from the wall or fence, no hesitation.
- 7. Continue back around previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least 20 feet from the wall or fence. Back up at least 10 feet. Hesitate to show completion of pattern.

Showmanship (All)

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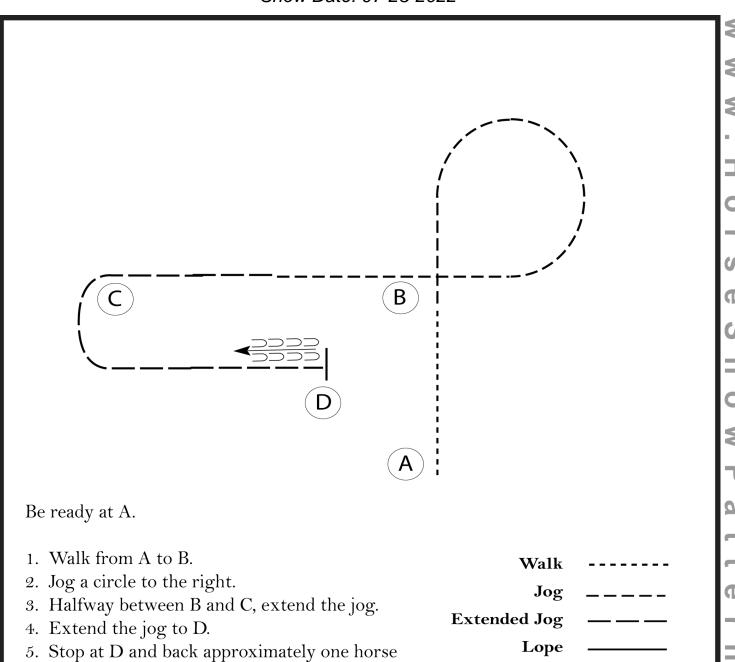


Follow the instructions of your ring steward.

[S/2-50]

Western Horsemanship (All W/T)

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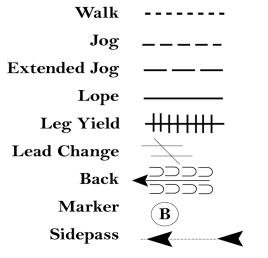
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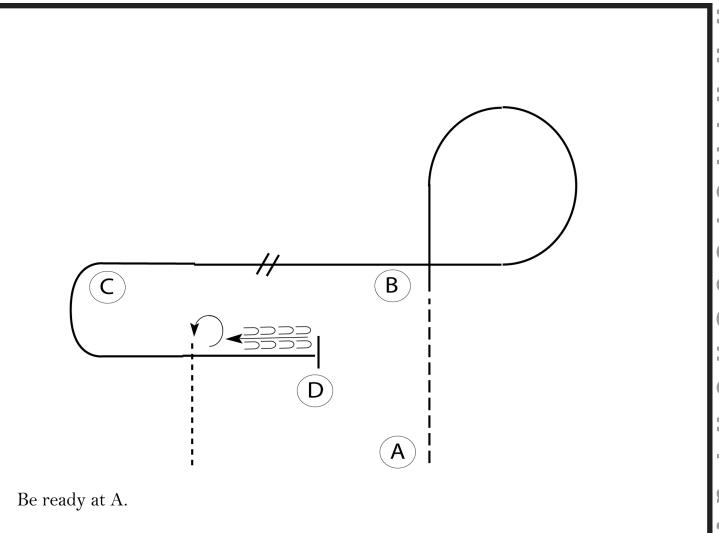
Follow the instructions of your ring steward.



[WH/WT-70]

Western Horsemanship (All W/T/L)

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1. Jog from A to B.

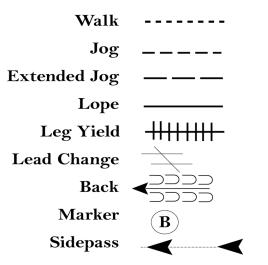
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- 2. Lope a circle to the right.
- 3. Halfway between B and C, perform a lead change.
- 4. Lope on the left lead to D.
- 5. Stop at D and back approximately one horse length.
- 6. Spin 3/4 turn to the left and walk off.

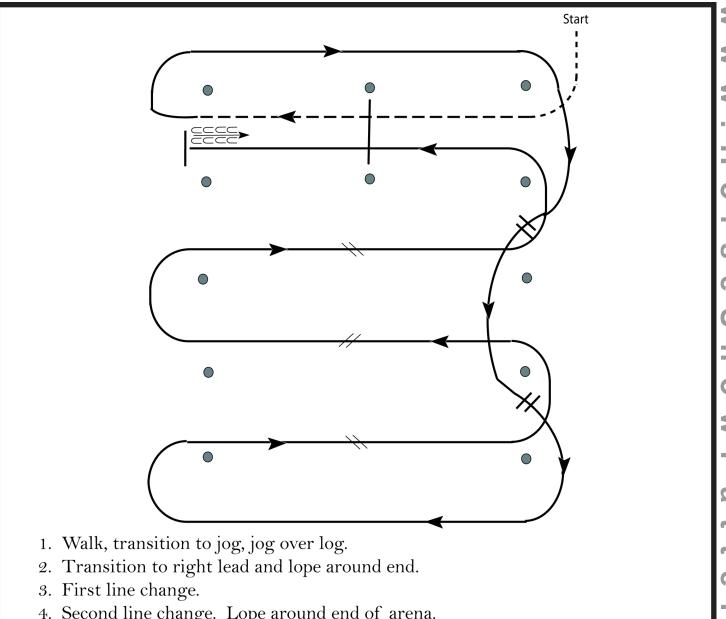
Follow the instructions of your ring steward.



[WH/2-70]

Western Riding (All Green)

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- 4. Second line change. Lope around end of arena.
- 5. First crossing change.
- 6. Second crossing change.
- 7. Third crossing change.
- 8. Lope over log.

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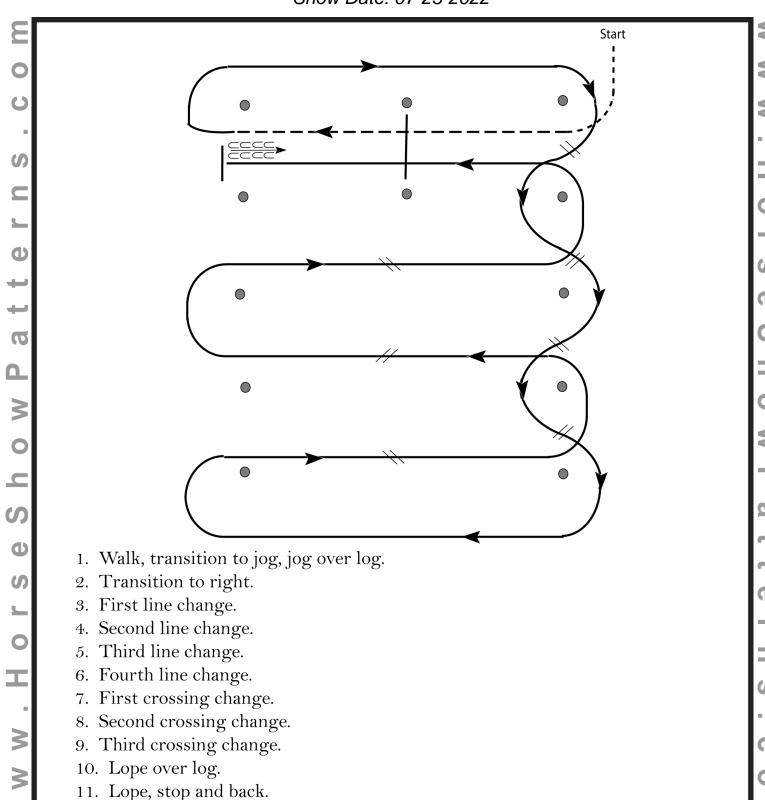
9. Lope, stop and back.

[WR/GP-4]

Western Riding

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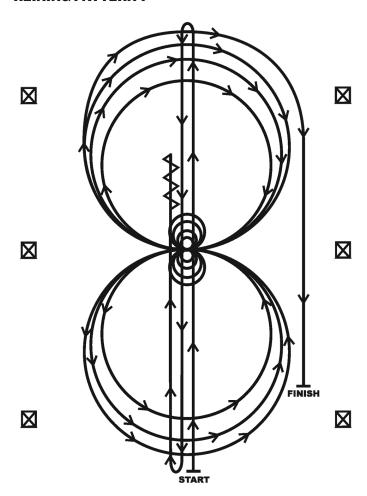


[WR/OP-4]

Reining

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REINING PATTERN 7

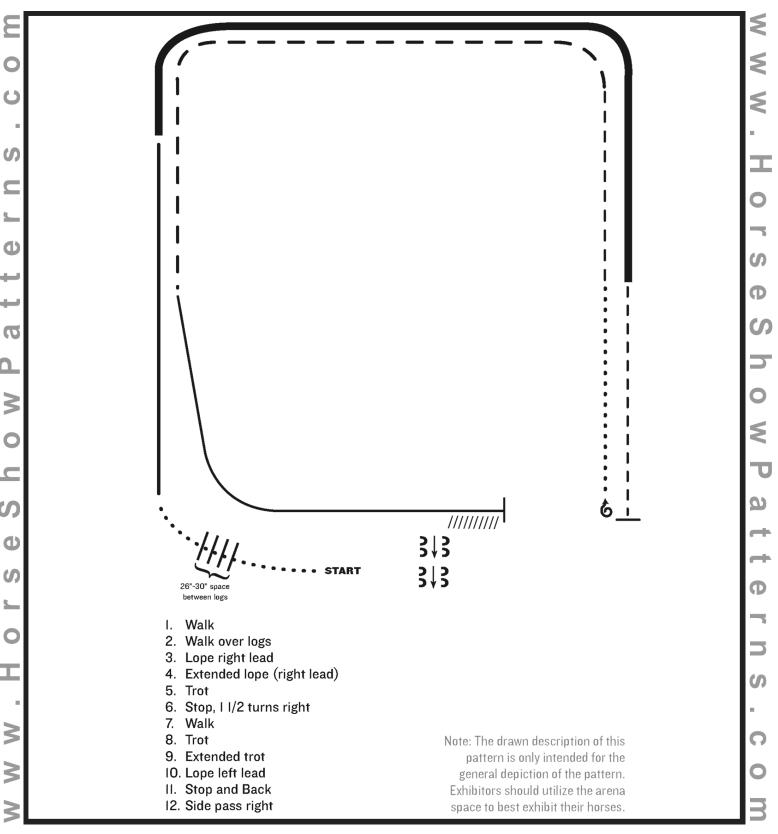


- Run at speed to the far end of the arena past the end marker and do a left rollback—no hesitation.
- Run to the opposite end of the arena past the end marker and do a right rollback—no hesitation.
- 3. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
- 4. Complete four spins to the right. Hesitate.
- Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
- Beginning on the right lead, complete three circles to the right: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
- Complete three circles to the left: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
- 8. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

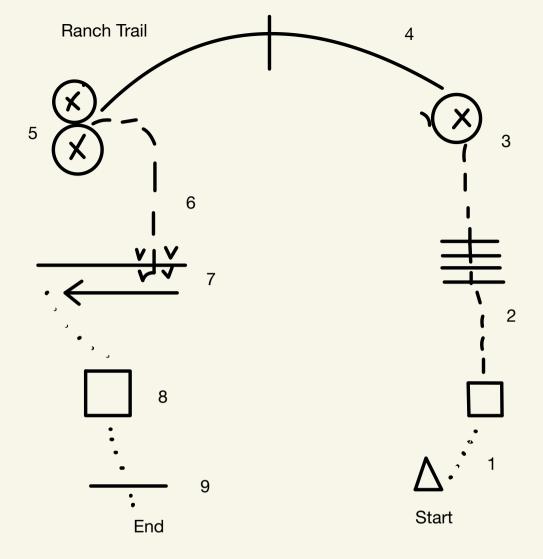
[R/AQHAP-7]

Ranch Riding

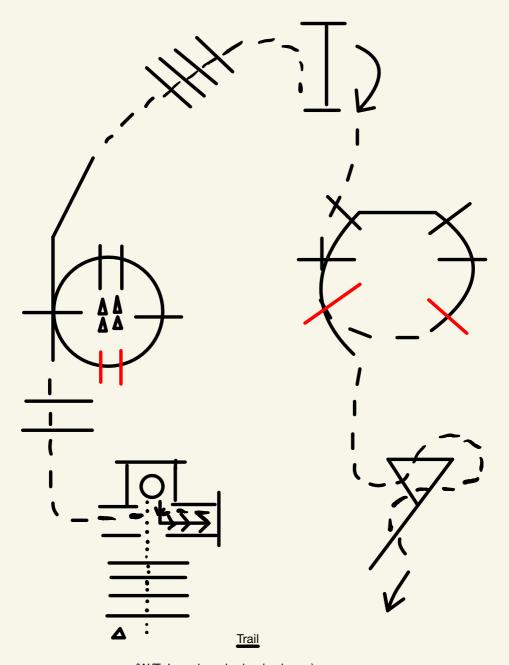
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[RR/AQHA-6]



- 1. Walk to roping dummy. 1 loop leave your rope.
- 2.Trot. Trot over logs. Trot to Drag.
- 3. Drag log 1 time around. Youth and VRH Rookie no Drag.
- 4. Lope Left Lead over jump. Stop. 90 Degree Left.
- 5. Back Figure 8 around rocks.
- 6. Extended Trot. Stop over log.
- 7. Sidepass Right.
- 8. Walk. Walk over bridge. Walk to gate.
- 9. Work Gate. Pattern Complete.

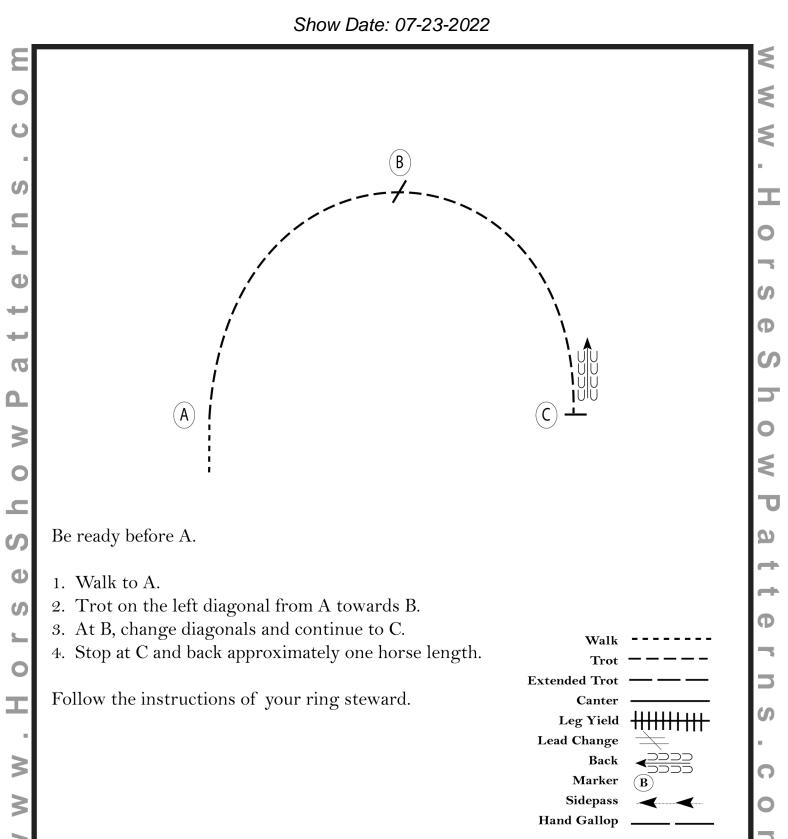


(W/T Jog where loping is shown)

Remove Red Polls for All Rookie, W/T, L1 and In hand classes

- 1. Walk over logs and into box.
- 2. 360 ether direction
- 3. Back L
- 4. Jog out and over polls
- 5. Right Lead Lope overs (W/T classes jog)
- 6. Jog overs
- 7. Gate. Left Hand Push.
- 8. Turn to the right and jog over logs.
- 9. Left Lead Lope overs (W/T classes jog)
- 10. Jog over as shown.

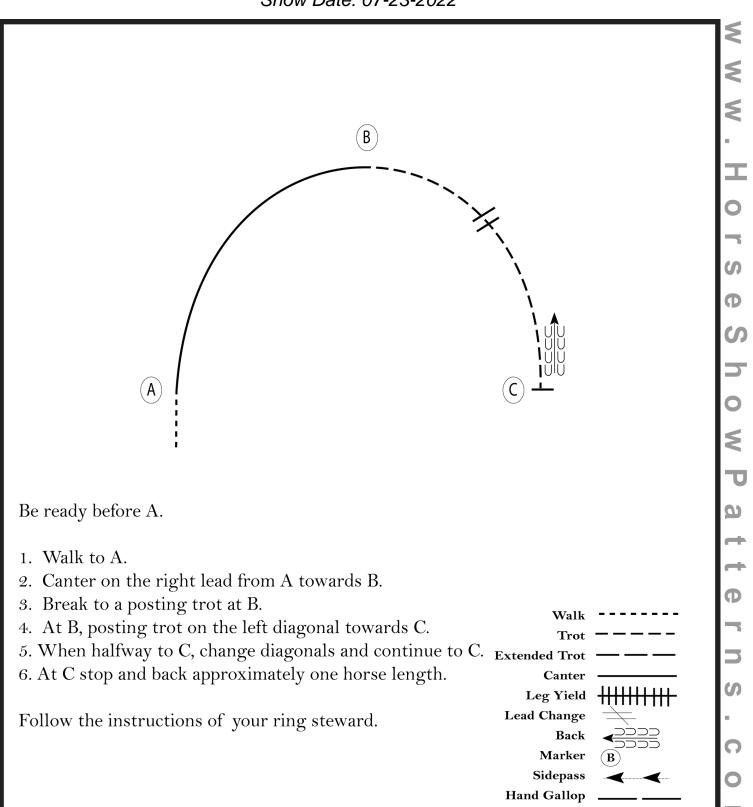
Hunt Seat Equitation (All W/T)



[HSE/WT-36]

Hunt Seat Equitation (All W/T/C)

Show Date: 07-23-2022



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[HSE/1-36]