



Help your child use the IDEAL model of social problem solving: Model positive problem solving for your child. Use positive words in your household to resolve conflicts.

I = Identify the problem. Stop, calm down and think clearly about your reasons and feelings.

could take turns, you could both fill it with sand, or someone could play with the red truck instead." **D** = Determine your choices. What can be done to solve the problem? "Let's think of ways you can both play with the blue truck. You

we work together." **E** = Evaluate your choices. Think about the possible consequences. "It might be hard to wait for a turn, we could fill up the truck faster if

**A** = Act on your best choice. "Let's use the red truck, too."

www.apa.org/act) L = Learn from the results of your action. "We liked the red truck too and took turns with it." (from APA "Act Against Violence"

- Help your child learn that anger is a normal feeling, but it needs to be expressed in an appropriate way.
- Include your child in family discussions to help them cooperate with the decision.
- A child's behavior is influenced by TV, movies, and video games. If a child sees violence, rude behavior and/or language, they are more likely to use those same behaviors. Monitor your child's TV, video, or tablet choices and talk together about what is being

Book

favorite activity. Ask, "What are you doing themselves enjoying a draw a picture of Ask your child to in this picture?"

> next to the drawing. Write the description Like to \_\_\_\_ " (fill in) Label the page, "I Date it and save















## Week of Activiti

## Check Out These Books!

Week of

Rap a Tap Tap by Leo and Diane Dillor When Sophie Gets Angry by Molly Bang Horses by Gail Gibbons



0 circular motion. Watch and talk about how the shavings move Secure the lid tightly. Have your child shake the bottle and move it in a Fill a clear plastic bottle with water and add some crayon shavings

Show your child a picture or an object in the house. Ask them to tell you a funny make-believe story about it. You can begin by saying "What if that spoon was a..."

Play a game where you each take turns

Approaches to Learning Through Play

Creative Thinking and Expression

Mathematical Thinking and Expressior Language and Literacy Development

Scientific Thinking and Technology

Week of

Give your child cups, basters, egg beaters,

C sponges, and a strainer. Let them pour, squeeze, and play!

child questions about what would make them feel like the Make picture cards that show different emotions. Ask your faces in the pictures.

different sized pieces. Show how to glue them onto a paper to make a picture or design. Help your child tear paper from old magazines or catalogs into

Help your child step into a paper or resuable bag that has holding on to the handles of the bag. handles. Ask them to move from one place to another while







hands to measure a room or furniture; use a pencil or a crayon to measure the size of a paper Use different kinds of objects to measure things. Use feet or

in a house or an apartment. Give the address that includes the Talk together about where they live. Talk about whether they live street, city, and state





Listen to different kinds of music and talk about how they sound and how they make you feel.

motorcycles. Ask, how they are same or different. Are there kinds of vehicles they see. Watch for cars, trucks, bicycles vehicles that do a special jobs? When you are driving or riding on the bus, talk about the different



Give your child a choice about what to do today. Ask them to explain why that activity was chosen.