

Todd "Ken" King
satchel89@hotmail.com
Citizenship: American With Canadian Permanent Residency

Education

1992-1993 **Sheridan College** Oakville, Ontario Graduated from Computer Animation
1989-1992 **Sheridan College** Oakville, Ontario Graduated from Classical Animation

Job description

Facial, Lip-Sync and Keyframe animation on human Characters, Creatures, and other objects, Mo-cap cleanup, Pre-vis for movies and Layout on T.V. Series

Jobs

2024-Present **Part-time Crossing Guard** ACMS: All City Management Services, Culver City

2024-2025 **Senior Animator** Brazen Animation Dallas Texas
Doom: Dark World, Marvel Snap! Skate! Red One
Worldwide Promotional Times Square and Piccadilly Circus

2020-2024 **Senior Animator** Framestore Los Angeles, Ca
Disneyland: Guardians of the Galaxy, Cosmic Rewind, Webslinger: A Spider-Man Adventure, Altice Puppet show / Strings-cut and Magic-Show, Carfax, Rakuten, Dell: Amazing Happen

2010-2023 **Senior Animator, Previz Animator** 811 | HU'S ca Ujb. Los Angeles and Vancouver
Electric State, Ant-Man and the Wasp, Spider-Man: No Way Home, Black Panther 2: Wakanda Forever, Apex Legends: Northstar, Call of Duty: Mobile App, Marvel: Wanda/Vision, Ghost of Tsushima, Maleficent, Iron Man 3, Tron: Legacy, Transformers 3: The Dark Of The Moon, Jack The Giant Killer

2014-2019 **Senior Animator** Scanline VFX, Vancouver, B.C. Canada and Los Angeles, Ca
Spider-Man: Far From Home, Guardians of the Galaxy Vol#2, Pan, Batman V Superman:Dawn Of Justice, King Arthur, Ben-Hur, Justice League

2012 **Layout Artist** Dreamworks Television, Sherman Oaks, Ca
How To Train Your Dragon: The Series

2011 **Senior Animator** Dr. D, Sydney, Australia
Happy Feet 2

2005-2009 **Senior Animator** Sony Pictures Imageworks, Culver City, Ca
Spider-Man 3, Watchmen, Alice In Wonderland, I am Legend, Eagle Eye, Hancock, Beowulf, G-Force

2004 **Senior Animator** Core Feature Animation, Toronto, Canada
The Wild: Walt Disney Studios

2003 **Senior Animator** Esc Entertainment, Alameda, Ca
The Matrix: Revolutions

2002 **Senior Animator** WETA Digital Wellington, New Zealand

Software Skills

For the last 30 years, I have been animating professionally using Maya, Motion Builder, Softimage (XSI), Houdini, and a host of in-house animation tools. References will be supplied on request