



# Track Safety Class

2024

# Welcome To Pineview Run

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## About Pineview Run

- Pineview is *not* your typical racetrack facility. Because of this, it is important for new drivers of ALL levels of experience to attend the Track Safety Class.
- Although the track is the hub of our operation - Pineview is a year-round club with outdoor activities such as shooting, hunting, horseback riding, UTV riding, snowmobiling, archery, etc.
- It's a dynamic facility, much of what we offer happens simultaneously w/ members, guests, friends and family - Even kids could be in what would otherwise be the paddock of a racetrack. For these reasons it is important to understand and follow our policies and procedures to ensure everyone's safety.

# Welcome To Pineview Run

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## Before You Arrive

- Make a *RESERVATION* for your track time, program or event. Please arrive 'on-time for reservation. You should be ready for your track time or program, so leave yourself ample time to park and sign-in.
- Download our *TECH FORM* and check your vehicle to ensure it's safe and track ready **before** your track day. Bring the completed form with you.
- Sign your *GUEST WAIVER* online. For members, Annual Track-Pass holders – Complete the *ANNUAL Member WAIVER*.

# Welcome To Pineview Run

## When You Arrive

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- The gate will be closed for normal business hours. This is a private facility - Members and approved guests require a gate pass to enter. If the gate is closed, and you have a reservation, call the business # provided to permit your entry.
- Speed limit on the entry driveway – 15 mph.
- All Trucks/Trailers **Must** park in the “designated Trailer Parking” area. *Members with specific access to their garages may temporarily load and offload in the club paddock area.*
- Track cars shall park on the “grid” parking area along the front stretch. Back-in to your parking stall.
- **SIGN IN** – Check in with the receptionist upon arriving. All members and guests must sign-in and receive a wristband to be on the property.

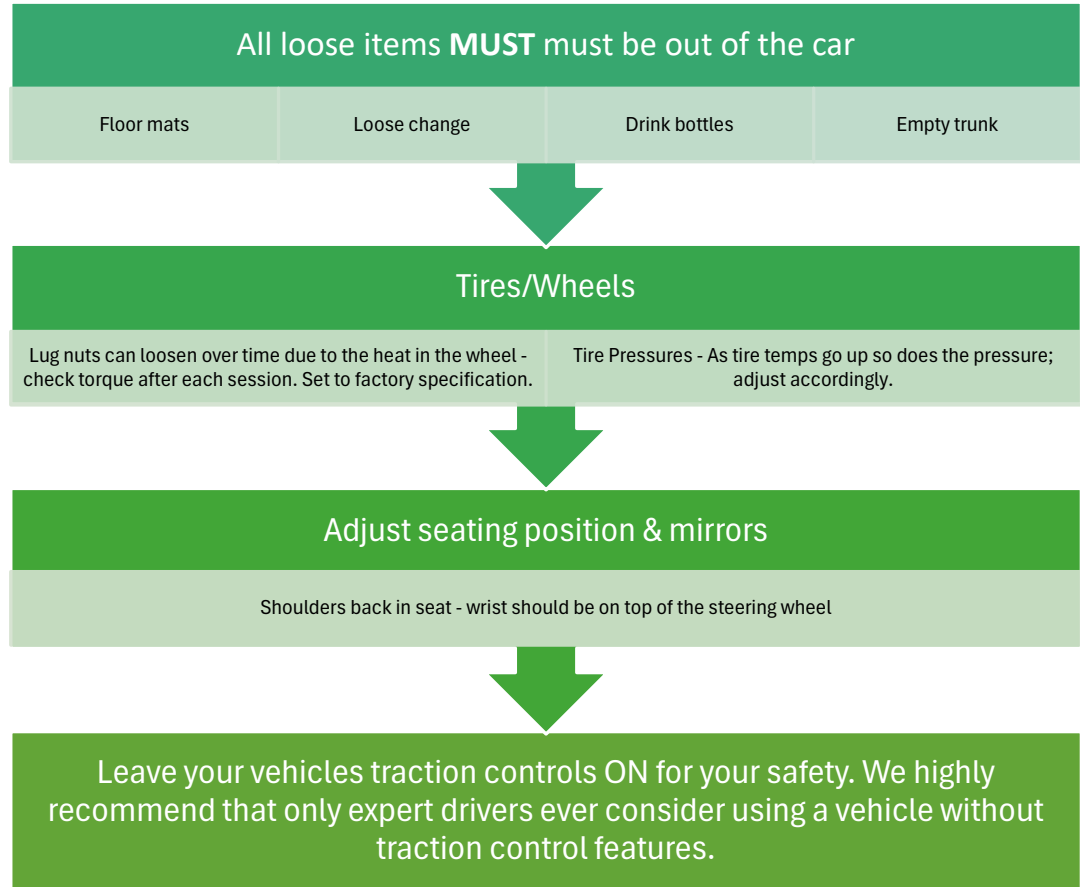
# Introduction

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- **Wristband Classifications-**
  - **Orange** Student – Must have an instructor in Car
  - **Green** Novice Driver
  - **Blue** Intermediate Driver
  - **Black** Expert Driver
  - **Red** Pineview Instructor/Coach
  - **Checkered** Motorcycles/Karts
  - **Stars** – Special event attendee.
  - **Yellow** Guest, Spectators, Non-Track Attendees



# Car Safety





# Personal Safety

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## All DRIVERS/RIDERS –

- § Must have an approved Pineview (PVR) License to drive or ride.
- § To attain your PVR License – Complete the **Track Safety Class, Take Quiz**, and schedule the practical **Track Safety Class**.
- § **Raceceiver Radio** – To enter the track every driver and rider, must use a 1-way RACECEIVER radio communicator. This allows our track marshals to communicate directly with each driver on track to provide the high level of safety we strive for at Pineview.

## CAR DRIVERS -

- § Full face or fully shielded open face, Helmet (2015) – open or full face, for car drivers
- § Full length slacks
- § Closed toe shoes
- § We require a **fire-retardant suit** for drivers of open wheel, race cars, homemade or aftermarket & certain modified vehicles. See specific rule in rules and regulations and tech form.





# Personal Safety

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## GO KART DRIVERS -

- § Open with full shield or full-face helmet (DOT or SNELL certified).
- § Full length slacks (we recommend a full karting suit or leathers with abrasion resistance).
- § Closed toe shoes
- § Gloves and neck restraint are highly recommended.

**MOTORCYCLE RIDERS** - Proper safety gear is required, must fit correctly, and have no holes or tears. Although not required, spine protectors and airbag vests are encouraged. The minimum safety gear is the following:

- § Full-face motorcycle helmet (DOT or SNELL certified).
- § Leather or textile one-piece, or zip-together motorcycle suit
- § Gauntlet-style gloves that cover the wrist
- § Boots that cover the ankle.





# Vehicle Tech

Our Technical inspection Page on our Website. Download and print the form to perform your safety check and bring the completed and signed form with you. You will need a tech sticker to drive on the track.

[Tech-Inspection Link](#)

There is a separate form for **MOTORCYCLES** and **CARS**.

**Convertibles** – You will need a DOT roll over approved vehicle or approved roll bars. Please see our convertible section on our tech page.

**Noise Limit - 2024**

*Mufflers & Sound Regulations – NEW FOR 2024 – The Town of Otisco has recently enacted a local law with a decibel limit of 70 dba measured at the public way and neighboring property. We've performed preliminary testing and find most all vehicles will pass with DOT approved mufflers.*

*We require mufflers test your vehicle if determined necessary. A decibel limit of 88 dba measured at 3500 rpm tested 20' from parked vehicle in pits. If we find your vehicle is over 70 decibels at our property line. **TO BE STRICTLY ENFORCED!***



An aerial photograph of a go-kart track. The track is a dark grey asphalt path that winds through a green, grassy area. In the upper left, there is a building with a green roof and a parking lot filled with many small, light-colored vehicles, likely go-karts. The track has several curves and a large loop on the right side. The background is filled with trees and more greenery.

# The Track & Track Rules

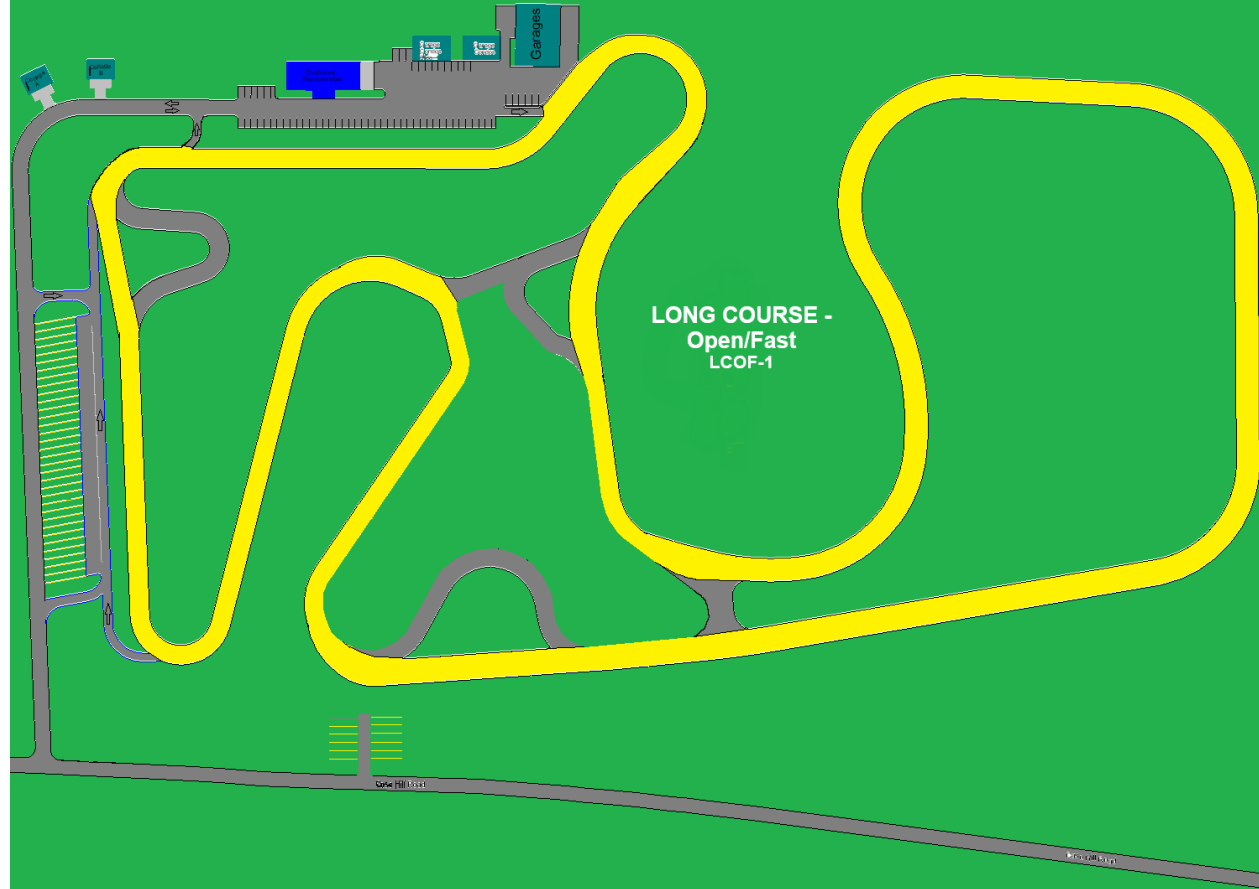
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- § We offer 8 track configurations.
- § The course you drive, depends on your booking, day/time of week, event or program type.
- § A Family Friendly Environment - 5 MPH MAX in pits.
- § Back into your spot in the pit parking stall. Front stretch area. This provides full field of vision with helmet on when leaving your stall to enter the track.



# The Track Configurations

- § Long Courses -
- § Option 1-
  - § Long Course Open/Fast  
(all bypasses used)





# The Track Configurations

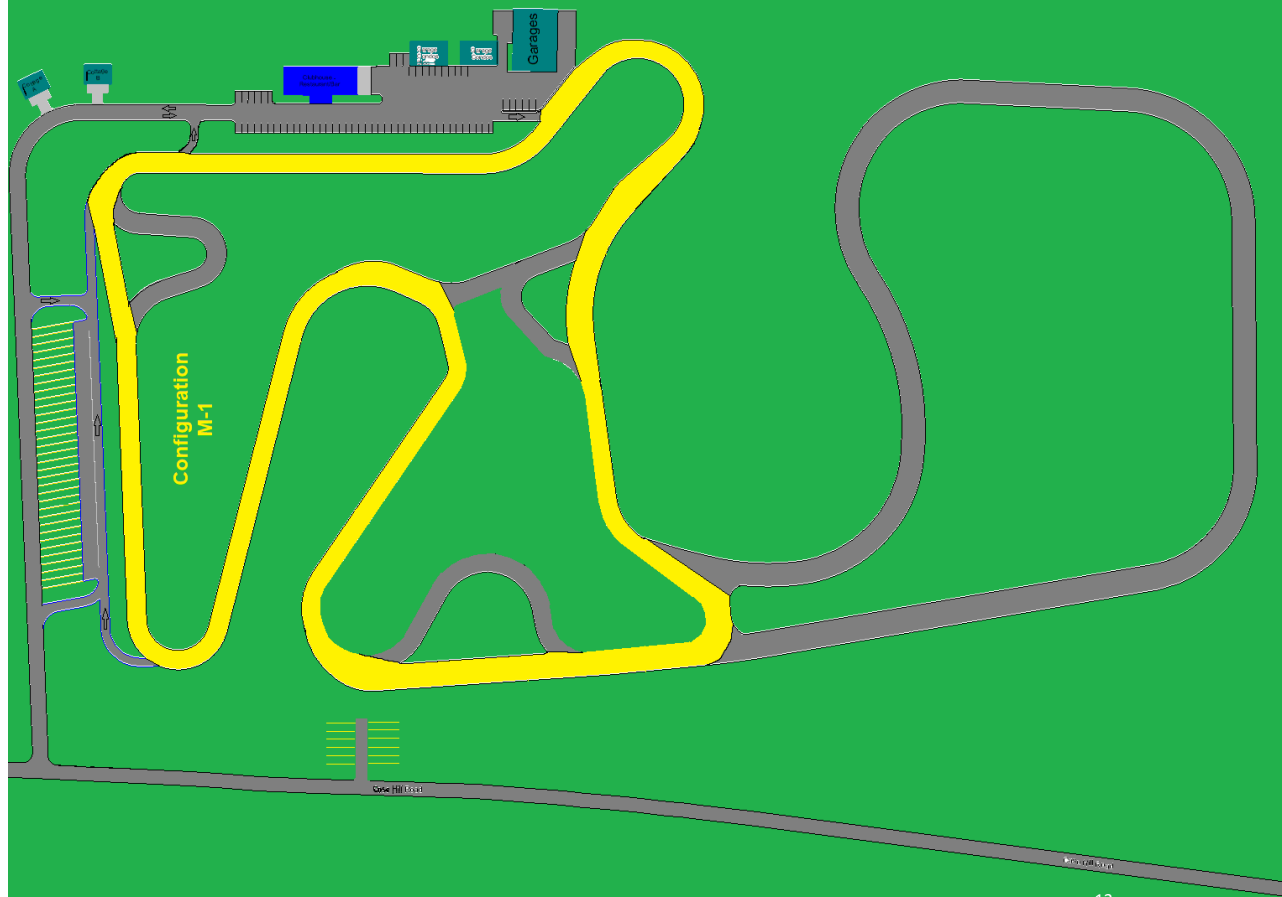
- § Long Courses -
- § Option 2-
  - § Long Course - technical





# The Track Configurations

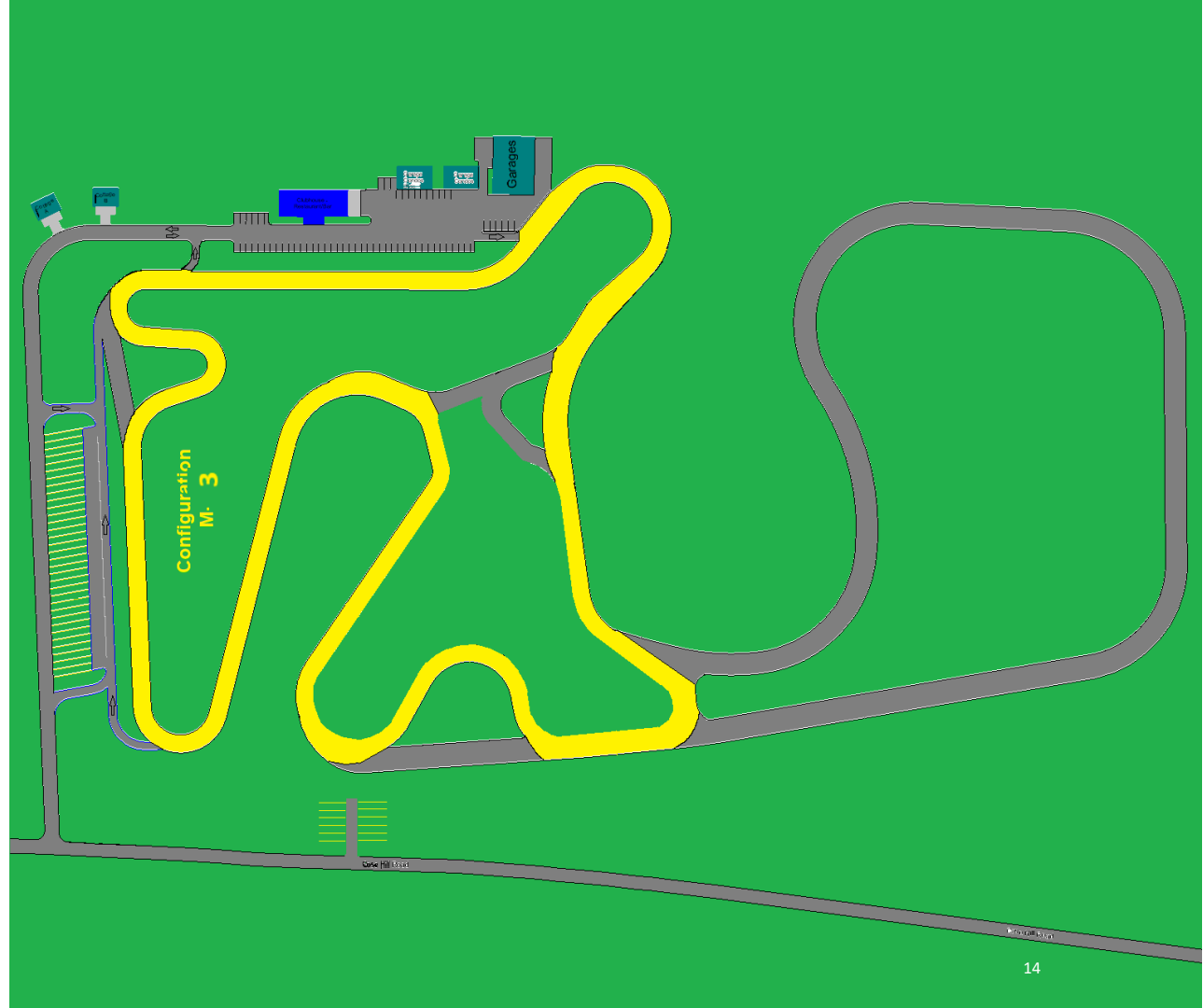
- § Short Courses -
- § Option 1-
  - § Short, Medium Course – M1  
“fast”  
(1.1 miles w/ bypass 1, 2, & 3)





# The Track Configurations

- § Short Courses -
- § Option 2-
  - § Short, Medium Course – M3 (1.1 miles w/ bypass 1)





# The Track Configurations

- § Short Courses -
- § Option 4-
  - § Short, Medium Course – M4  
(1.1 miles “original course”)





# The Track Configurations

Short Courses -

Option 2-

- Short Course – S1 (3/4 miles ‘North’ w/ bypass 3)







# The Track Configurations

Short Courses -

Option 2-

- Short Course - S2 (3/4 miles 'North')





# The Track Configurations

Short Courses -

Option 2-  
• Short Course  
– S3 (3/4 miles south)





# The Track & Track Rules

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## § Track entry

- § **Do not** enter track without the Starting Marshall waiving you out. We will check for your wristband, tech sticker, helmet strap, and seat belts for proper group and use.
- § Pull up to starting grid (@ turn 1) prior to your run session. Example, if your run session starts at 1:15 – be in line and ready to go out at least 5 minutes beforehand.
- § Start the beginning of your session. We start all run groups at the beginning and will not allow mid run entries – unless an instructor coach is in the car

## § Track exit

- § **Signal** w/arm, fist out the window before turn 14 (back stretch) – signal again after S trap before exit, stay to left side of track.
- § **Stop on exit ramp** - before merging onto pit road/driveway



# The Track & Track Rules Go Karts



## Track entry & Exit



**For Safety considerations relative to the reduced visibility of Go Karts in the Paddock/Parking area, we require go karts to “enter and exit” at the ENTRY RAMP.**



## Track exit

**Signal w/arm, arm hand signal on the front stretch all the way to the turn 1 curbing, stay on the left side of track and slow to safely complete the left-hand exit onto the (onramp).**

**Stop** at the top of the ramp near the steward.

***Oncoming Karts staying on course, need to slow and stay to the far right and outside of any karts exiting.***



# The Track & Track Rules - NEW 2024

## Run Groups/Track Sessions

For **Short Course(s)** - We will continue to run **15-minute track sessions** for *normal, daily* member track use. Special Events may vary.

- § (x:00 – x:15) – Novice (GREEN)
- § (x:15 – x:30) – Intermediate/Expert (BLUE/BLACK)
- § (x:30 – x:45) – Motorcycles (CHECKERS)
- § (x:45 – x:00) – Go Karts (WHITE)

For **Long Course(s)** - We will continue to run **30-minute track sessions** for *normal, daily* member track use. Special Events may vary.

- § (x:00 – x:30) – CARS - (GREEN-BLUE-BLACK)
- § (x:30 – x:00) – MOTORCYCLES (WHITE)

- § **Lunch Break from 11:45 to 12:15**



# The Track & Track Rules

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## Run Groups/Track Sessions

It is unusual to have all classes present at the same time –

***Our philosophy*** for REGULAR Member access is to provide track time w/ 1-hour reservation notice. This is a Key Benefit to our FULL Members!

*Note:* Annual Track Pass holders are required to provide a reservation 1-day in advance.

To do so, we use the reservation system & run groups to handle a typical day, then we manage the exceptions w/guidelines:

### We prefer to keep Green (Novice) drivers separate:

- They *cannot give or take point by – No Passing.*
- They are inexperienced and will *slow down* more advanced drivers.
- Advanced drivers can be *intimidating* to Novice drivers.
- BLUE & BLACK group drivers - Don't get in line for a Novice session.

We will separate Intermediate and Expert cars as needed. For example, if there are more than 12 cars – we will separate into two groups.



# The Track & Track Rules

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**Run Groups /Track Sessions**

Guidelines (continued) -



**If there are unfilled sessions – you must rest -1 session (minimum) then you may drive in the next open session. This often allows two sets, or 30 minutes of On-Track driving/hour.**



# The Track & Track Rules – Run Group Size

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## § Run Groups –

### § Novice (GREEN) Group

§ up to 4-5 cars, short courses & 8-10 cars Long course.

§ no giving or taking point by (*No Passing*).

### § Intermediate/Expert (BLUE/BLACK) Group

§ 12 cars short courses & 30 cars long course.

§ Point by *Passing* allowed

### § Motorcycles

§ All experience levels in same group up to 15-20 bikes short courses & 40 bikes long course. We may separate novice and advanced groups as needed.

### § Go Karts –

§ up to 10 karts; Super-Short Course  $\frac{3}{4}$  mile.





# The Track & Track Rules

## Etiquette









- § Rain - Slow down  
- recalculate grip level
- § Both front windows are to be down at all times
- § Flag Stations – know the stations and respect the signals.
- § Failure to obey flag marshal or safety stewards rules or signals will result in your suspension





# Flags

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-  **GREEN** - Means “Go”. Session is in progress.
-  **YELLOW** - Exercise caution; **WAVING** - exercise extreme caution. **NO PASSING**.
-  **BLACK** - If pointed at you directly, come into the pits. **FULL COURSE** everyone comes into the pits. **NO PASSING**.
-  **Blue Flag - w/ Yellow stripe** - There is a faster car is approaching. Check your mirrors and give priority point by at next safe passing zone.
-  **Yellow with RED stripes** - Debris on track - Exercise caution
-  **Red Flag** - ALL action on track needs to come to a safe stop
-  **White Flag** - One lap remaining in the session
-  **Checkered Flag** - Session is complete – Slow, cool down the final lap, exit track- No Passing

# Off-track excursions

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## Two wheels off:

Do not attempt to steer back on the track quickly – off throttle, drive straight, slow down, then steer back on the pavement

REPORT TO PITS  
IMMEDIATELY TO DISCUSS  
THE INCIDENT WITH TRACK  
STEWARD.



## Four wheels off:

Do not attempt to steer back on the track

Come to a complete stop and look from direction from nearest corner worker. They will signal or radio when it is safe to return to the pavement.

REPORT TO PITS  
IMMEDIATELY TO DISCUSS  
THE INCIDENT WITH TRACK  
STEWARD.



## Mechanical failure on track:

If possible, park car off-line on edge of the track.

Wait for assistance and stay in your car unless the car is on fire

Wait for tow truck or further instruction



## If you are feeling fatigued or dizzy

Immediately exit the track, take a break and notify safety steward or medical staff.

## END SECTION 1

NOVICE

MOTORCYCLES

GO KARTS

ON-TRACK SECTION

*On-Track itinerary next slide!*



FINISH  
LINE

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**INTERMEDIATE & ADVANCED DRIVERS –  
GO TO SECTION 2**



# On-Track Segment – Novice Drivers

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## **Instructor drives Student: (2-4 laps *approximately 4-5 minutes*)**

Review Safety rules and procedures

- Track Entry - Pit out rules
- Track & flag stations
- Exit procedures
- Pit lane and Parking procedures
- Demonstrates Safe Line



## **Student Drives – Instructor (3-5 Laps - *approximately 5-10 minutes*)**

Student needs to **identify and demonstrate** proper use of rules and safety procedures

Student needs to then demonstrate safe and effective **car control**

Instructor clears student for Green Solo status if student passes class (If student is not cleared to Solo, then he/she needs to hire more instructor time)

# On-Track Segment – New & Novice Riders

## Motorcycles & Karts

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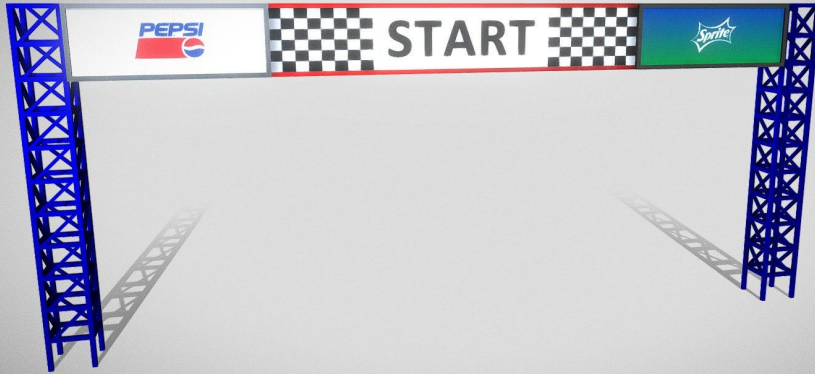
### Lead – Follow Exercises

- 1. Student Follows Instructor:** slow to mid speed laps ranging from 3-5 laps (*approximately 5-8 minutes*)  
Review Safety rules and procedures – pay attention and emulate instructor. The instructor may use radio communication to call out and demonstrate -
  - § Track Entry - Pit out rules
  - § Track & flag stations
  - § Demonstrates Safe Line
  - § Exit procedures
  - § Pit lane and Parking procedures
- 2. Instructor follows Student:** Slow to start 2 laps, then mid to high speed of 3-5 Laps (*approximately 5-8 minutes*)
  - § Student needs to **demonstrate** proper use of rules and safety procedures
  - § Student needs to then demonstrate safe and effective **car control**
  - § If student safety demonstrates procedures, and safe car control – he/she will be passed and cleared to Solo. If student fails, then he/she needs will need to hire more instructor time as necessary.



## SECTION 2

INTERMEDIATE & ADVANCED DRIVERS



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# STARTING LINE



# The Track & Track Rules

## Intermediate & Expert Drivers

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### Point By Passing (cars)

- § INTERMEDIATE & EXPERT Drivers ONLY
- § INTERMEDIATE Drivers – start with Front Straight Zone
- § NO PASSING without a point by
- § Point by to be given in the direction of the next corner
- § The person giving the point by ‘stays on the racing line’
- § Pineview is a quick, challenging course with short straights – timing is essential!
- § **DON'T TAKE THE POINT BY** if there is NOT TIME or given INCORECTLY (wrong direction)





# The Track & Track Rules

## Intermediate & Expert Drivers

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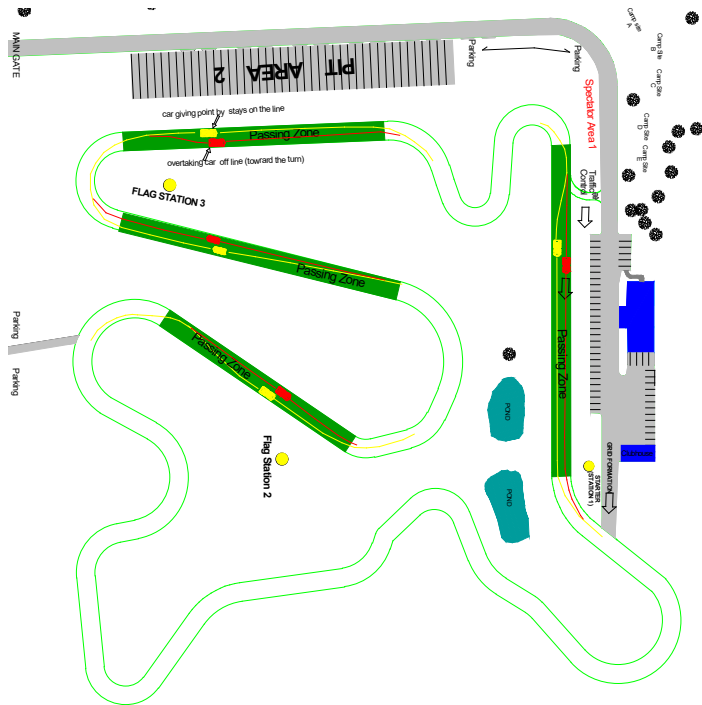
### Point By Passing (cars)

- § In HPDE'S – Experience has taught us that Passing is always the one subject that causes incidents, because of CONFUSION.
- § We don't want Wrecked Cars, or Frustrated Drivers.
- § BOTH PARTIES - The car 'passing' and the car 'being passed' MUST BE CONFIDENT! Guessing what the other driver is going to do... NOT ACCEPTABLE.
- § SYSTEMS, PROCEDURES & TRAINING clear up the confusion!

# PASSING ZONES - RULES

## Point by Passing Zones (cars)

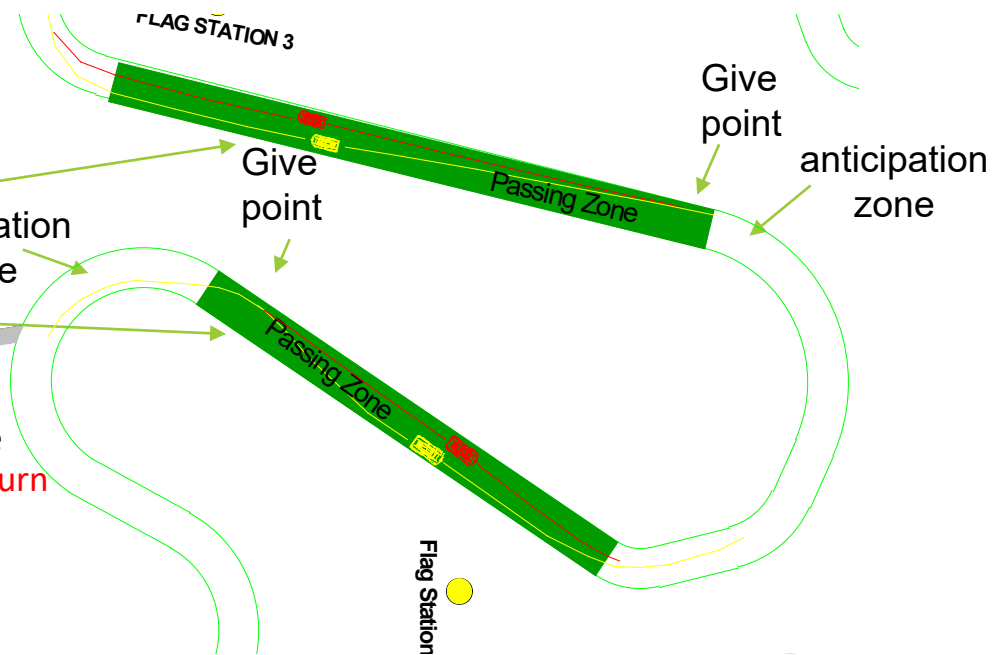
- 4 passing zones
- Straights shown in green



# The Track & Track Rules

## Passing Zones, lines & Procedures

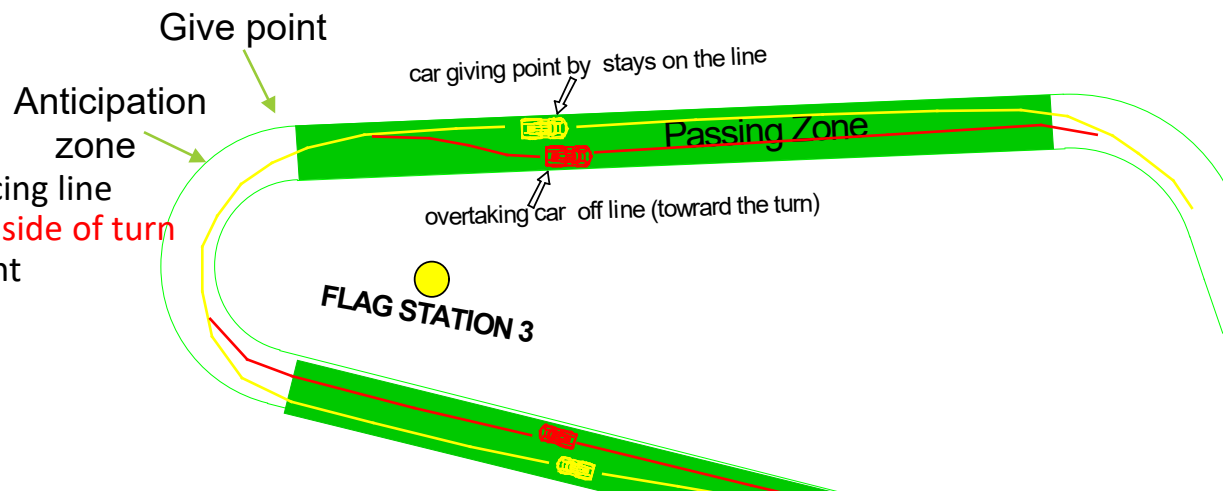
- Mid Shute Zone
- Short Shute Zone
- Yellow – gives point by, stays on racing line
- Red – Overtaking Car, off line to inside of turn



# The Track & Track Rules

## Passing Procedures

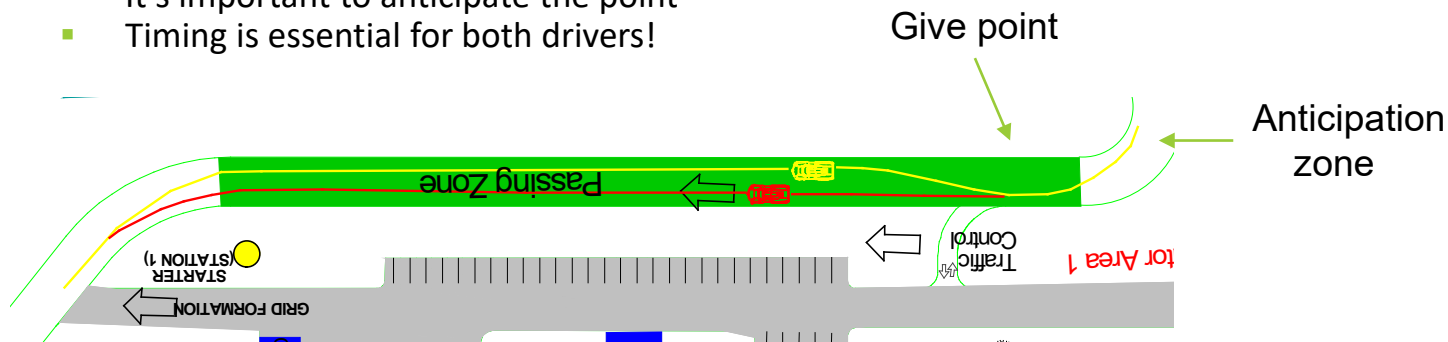
- **Passing Zones & lines**
- Back Straight Zone
- **Yellow** – gives point by, stays on racing line
- **Red** – Overtaking Car, 'off line' to inside of turn
- It's important to anticipate the point
- Timing is essential for both drivers!



# The Track & Track Rules

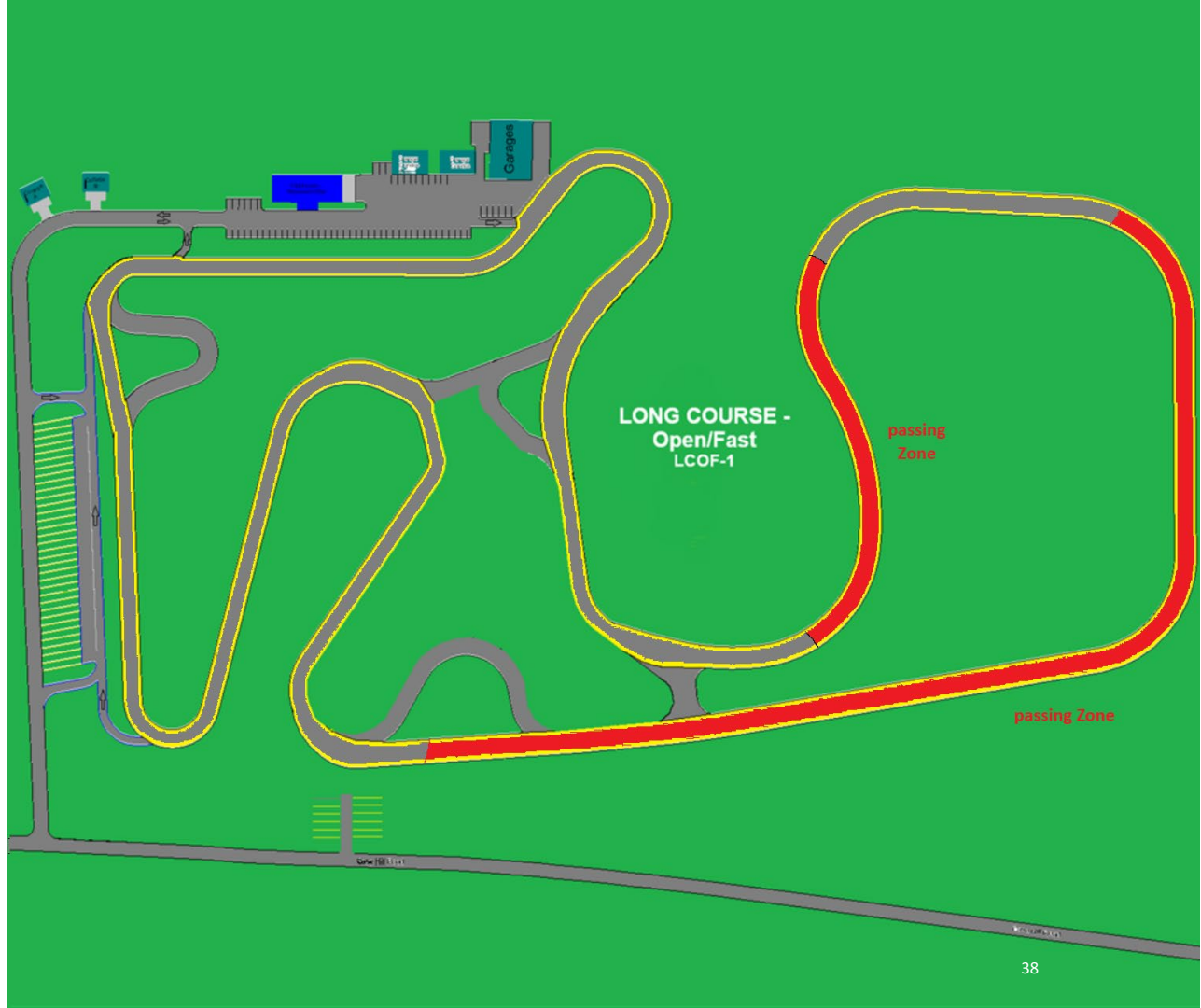
## Passing Procedures

- Passing Zones & lines
- Front Stretch Zone
- Yellow – gives point by – stays on racing line
- Red – Overtaking Car – 'off line' to inside of turn
- It's important to anticipate the point
- Timing is essential for both drivers!



# Passing Zones

## § Long Courses Zones



# On-Track Segment

## ADVANCED Drivers

- 1. What constitutes an ADVANCED Driver -**
  - § Racing License from recognized organization.
  - § You successfully completed a multi-day racing school (*CREDENTIALS REQUIRED*).
  - § Attended more than 5 HPDE/YR events (in past 5 years)
- 2. Advanced Driver -**
  - § YOU MAY Take Your Own Warm Up, Track Review Session (no instructor required in right seat- 3-5 laps)
  - § Notify Starter Marshall when lining up. We will space accordingly.
  - § Review Safety rules and procedures
    - § Track Entry - Pit out rules
    - § Track & flag stations
    - § Exit procedures
    - § Pit lane and Parking procedures
    - § Find your Line
- 3. Instructor/Marshal Approval –**
  - § The Instructor and/or Starter Marshall has the right to require more evaluation or coaching.





# On-Track Segment

## Intermediate Drivers

### 1. What constitutes an Intermediate Driver -

- § Autocross or formal performance driving experience.
- § Attended 3 or more HPDE events (in past 2 years) & have a run group license from approved organization.



**Instructor drives: (2-4 laps  
approximately 4-5 minutes)**

Review Safety rules and procedures

- Track Entry - Pit out rules
- Track & flag stations
- Exit procedures
- Pit lane and Parking procedures
- Demonstrates Safe Line



**Student Drives (Instructor right  
seat) (3-5 Laps - approximately 5-10  
minutes)**

Student needs to **identify and demonstrate** proper use of rules and safety procedures

Student needs to then demonstrate safe and effective **car control**

Instructor clears student for Green Solo status if student passes class (If student is not cleared to Solo, then he/she needs to hire more instructor time)



# Conclusion