



Tri County 4 Wheelers Club Rules for Sand Drags

updated 3.26.19

1. Race entries (registration) will be purchased at the gate.
2. All vehicles must go through technical inspection, at every event. Your registration must be completed and turned in at tech before time trials.
3. If your vehicle breaks, you can transfer your entry to another vehicle. You must notify the tower of the change. This can only be done one time per day. If you do not transfer your entry, a refund of the difference from a race entry to a spectator pass will be given – only if you have not gone down the track that day.
4. Double entries are not permitted in the same class.
5. The first 6 cars in staging will have the opportunity to receive a bye run. You can not turn down the bye run. The bye run car will be pulled off to the side and wait for the end of the class. If there is an even number of cars, the bye run car will have lane choice against the last car and be eligible to receive the bye run in a later round. Racers in each class are only eligible for one bye run per day, unless all of the remaining drivers have already had bye runs.
6. The head of staging will pull you onto the track – so please wait for their signal.
7. If for some reason your car breaks or cannot start, you will be put on the clock for 3 minutes. If you are unable to run, you will be pushed out of the staging area and the car behind you will take your place.
8. If a problem occurs during staging, and the track officials stop you or back you out of staging – the driver has the option to make that round or go to the end of the class.
9. Drivers must stay with their car in staging and be ready to race. If your engine is running, you must be in the seat.
10. The starter has the right to disqualify any driver that they deem unsafe.
11. You are permitted to change classes before eliminations start, but you must inform the tower of any change.
12. Once the race begins, you cannot change drivers. Drivers (substitute driver) can only be switched in eliminations if the original driver loses first round and the substitute driver buys back into the buy back round. The substitute driver must finish the race and can not be switched.
13. No mid-track shut downs.

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14. You are not permitted to lock up your brakes at the finish line.
 15. No delay boxes allowed. If we have enough cars for delay box class, we will have one.
 16. No passengers are permitted to go down the track.
 17. If you are racing, you must have the required safety equipment for your class.
 18. Any vehicle running 5.00 or faster must have SFI approved jacket.
 19. Any vehicle running alcohol or nitrous oxide must have SFI approved jacket and pants.
 20. When two cars go down the track, do not cut in front of the other car to get to the return lane. Campground lane (right) should exit first.
 21. All drivers and pit crew must conduct themselves in a sportsmanlike manner.
 22. If you have an issue, stay calm and talk to an official. This means the driver only – not spouse, pit crew, friend, etc. – only the driver.
 23. The workers are there to do a job and they do it well. If you have a problem, please see an official. There will be no cussing or yelling at any worker, for any reason whatsoever. This includes the tower workers.
 24. Anyone causing any grief or attempting to disrupt the operation of the track, must not be enjoying the racing and will be asked to leave. We are here to enjoy the races!
 25. The speed limit on the grounds is 5 mph.. this includes the return lane and all roads.
 26. No illegal drugs or alcohol use are permitted by any driver at any time during a race. If a driver is deemed to have used either of these, he/she will be disqualified and no refund will be given.
 27. All Adult Quad, Pro and Super Pro vehicles must have one working tail light.
 28. All drivers must be 16 years old and have a valid driver's license. Drivers under the age of 18 must have a signed waiver by a parent or legal guardian.
- Quick 16 Class** is limited to 16 vehicles at each race event. Time trials – 2 passes and the fastest pass minus .05 will be your dial in for the day. Single elimination only.

Test n tune is available at all races for the cost of \$10

"Buy backs" are available for \$10, if you lose in the first round of Adult Quad, Pro, Super Stock or Super Pro. You must come to the staging lanes when "Buy backs" are called, for the class you are running. We will collect the "Buy back" fee in the staging lanes. "Buy back" cars will be called first at the beginning of the second round, followed by the first round winners to lanes 1 & 2. The "Buy backs" will run first, until they are finished. If there happens to be one buy back car remaining, they will run the first car from the winners. "Buy back" cars are not eligible to receive bye runs during the "Buy back" round, but will be eligible in later rounds.

Track Bounty – Anyone who beats the current track record is eligible to receive the Track Bounty. The bounty increases \$50 each race to a maximum of \$250.