DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES





# 2019 CBDJRL COMPETITION RULES







### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

## 2019 GBDJRL OFFICE STAFF



Nathan Mairleitner General Manager mairleitnern@bulldogs.com.au



Annemaree Poole
JL Assistant Manager
poole a@bulldogs.com.au



Alanah Poole
JL Coordinator
pooleam@bulldogs.com.au

### **2019 BOARD OF MANAGEMENT**



Wayne Oxford
Chairman
oxford@bulldogs.com.au



Adam Williams
Deputy Chairman
williamsa@bulldogs.com.au



General Manager
mairleitnern@bulldogs.com.au



Director
birdm@bulldogs.com.au



Steve Ghidini
Director
ghidinis@bulldogs.com.au



Director bakhosg@bulldogs.com.au



Annemaree Poole
Director
poole a@bulldogs.com.au

### 2019 REFEREE'S ASSOCIATION



Paul Archer President tba@bulldogs.com.au



Daniel Gardner
Secretary
tba@bulldogs.com.au





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES



**Bankstown Bulls** 

Lawrence Karam

0414 339 902

info@bankstownbulls.com



**Bankstown Sports** 

**Yasmin Harris** 

0420 986 641

yazoun1@hotmail.com



**Berala Bears** 

**Kylie Carroll** 

0419 400 573

beralabears1965@gmail.com



**Chester Hill Hornets** 

**Robert Chaker** 

0410 941 414

robert@treefection.com.au



**East Hills Bulldogs** 

Kristy Willick

0423 765 599

easthillsbulldogs@hotmail.com



**Greenacre Tigers** 

Khalil Kouayder

0401 552 247

kkouayder@gmail.com



Milperra Colts

David Harrigan

0403 710 158

dave@acmecase.com.au



**Moorebank Rams** 

Robyn Graham

0419 880 399

robyngraham.rams@outlook.com



**Revesby Rhinos** 

Rita Sellars

0459 495 077

rita@phfactor.com.au



St. Christopher's

Chris Zanbaka

0414 818 036

chriszanbaka@bigpond.com



St. George Dragons

**Adam Williams** 

0406 051 868

cbildragonssecretary@outlook.com



St. Johns Eagles

**Andrew Sedrak** 

0400 533 544

andrew.sedrak@totgroup.com.au

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES





## **2019 TABLE OF CONTENTS**

1	COMP	LIANCE AND LEGAL	PAGE NO.				
	1.1	APPEALS	7				
	1.2	APPEAL DOES NOT OPERATE AS A STAY	7				
	1.3	APPEALS FRESH EVIDENCE	7				
	1.4	APPEAL – LIMITATIONS OF TIME FOR APPEALS	8				
	1.5	APPEAL – POWERS OF THE APPEALS COMMITTEE	8				
	1.6	APPEAL – RESPONSIBILITY OF THE APPEALS COMMITTEE					
	1.7	APPEAL – RESPONSIBILITY OF THE GM	8				
	1.8	RIGHT OF REVIEW	8				
	1.9	CONTRACT AND AGREEMENT DISPUTES OF PLAYER PAYMENTS	8				
	1.10	PROTESTS	9				
	1.11	REFUSES, DELAYS OR GIVES FALSE INFORMATION	9				
	1.12	IMPOSING PENALTIES	9				
	1.13	CBDJRL CLUBS ADJUDICATIONS AND RESPONSIBILITIES	10				
	1.14	SINGING INDECENT SONGS	10				
	1.15	SELLING OF ALCOHOL	10				
	1.16	RESPONSIBILITY OF THE GM	11				
	1.17	FEES AND FINANCE	11				
	1.18	B FINES					
			11				
2	ADMI	VISTRATION	PAGE NO.				
2	ADMII 2.1	VISTRATION  CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN)					
2		CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN) CLUB CHAMPIONSHIPS	PAGE NO.				
2	2.1	CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN)	PAGE NO.				
2	2.1	CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN) CLUB CHAMPIONSHIPS	PAGE NO. 12 12				
2	2.1 2.2 2.2	CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN)  CLUB CHAMPIONSHIPS  COMPETITION RULES MANUAL  COMPETITION SCORES AND LADDERS  CONTRACT AND AGREEMENT DISPUTES OF PLAYER PAYMENTS	PAGE NO.  12  12  12  12				
2	2.1 2.2 2.2 2.4	CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN)  CLUB CHAMPIONSHIPS  COMPETITION RULES MANUAL  COMPETITION SCORES AND LADDERS  CONTRACT AND AGREEMENT DISPUTES OF PLAYER PAYMENTS  CLUBS CONSITUTIONS AND BY-LAWS	PAGE NO.  12  12  12  12  12				
2	2.1 2.2 2.2 2.4 2.5	CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN)  CLUB CHAMPIONSHIPS  COMPETITION RULES MANUAL  COMPETITION SCORES AND LADDERS  CONTRACT AND AGREEMENT DISPUTES OF PLAYER PAYMENTS	12 12 12 12 12 12 12				
2	2.1 2.2 2.2 2.4 2.5 2.6	CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN)  CLUB CHAMPIONSHIPS  COMPETITION RULES MANUAL  COMPETITION SCORES AND LADDERS  CONTRACT AND AGREEMENT DISPUTES OF PLAYER PAYMENTS  CLUBS CONSITUTIONS AND BY-LAWS	12 12 12 12 12 12 12 12				
2	2.1 2.2 2.2 2.4 2.5 2.6 2.7	CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN)  CLUB CHAMPIONSHIPS  COMPETITION RULES MANUAL  COMPETITION SCORES AND LADDERS  CONTRACT AND AGREEMENT DISPUTES OF PLAYER PAYMENTS  CLUBS CONSITUTIONS AND BY-LAWS  CLUBS GENERAL MEETINGS	12 12 12 12 12 12 12 12 12 13				
2	2.1 2.2 2.2 2.4 2.5 2.6 2.7 2.8	CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN)  CLUB CHAMPIONSHIPS  COMPETITION RULES MANUAL  COMPETITION SCORES AND LADDERS  CONTRACT AND AGREEMENT DISPUTES OF PLAYER PAYMENTS  CLUBS CONSITUTIONS AND BY-LAWS  CLUBS GENERAL MEETINGS  CLUBS ANNUAL GENERAL MEETINGS	12 12 12 12 12 12 12 12 13 13				
2	2.1 2.2 2.2 2.4 2.5 2.6 2.7 2.8 2.9	CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN)  CLUB CHAMPIONSHIPS  COMPETITION RULES MANUAL  COMPETITION SCORES AND LADDERS  CONTRACT AND AGREEMENT DISPUTES OF PLAYER PAYMENTS  CLUBS CONSITUTIONS AND BY-LAWS  CLUBS GENERAL MEETINGS  CLUBS ANNUAL GENERAL MEETINGS  CLUBS GENERAL AND ANNUAL GENERAL MEETINGS PROCEDURES  FINANCIAL MANAGEMENT OF JUNIOR LEAGUE CLUBS  INSURANCE AND OTHER FEES	12 12 12 12 12 12 12 12 13 13				
2	2.1 2.2 2.2 2.4 2.5 2.6 2.7 2.8 2.9 2.10	CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN)  CLUB CHAMPIONSHIPS  COMPETITION RULES MANUAL  COMPETITION SCORES AND LADDERS  CONTRACT AND AGREEMENT DISPUTES OF PLAYER PAYMENTS  CLUBS CONSITUTIONS AND BY-LAWS  CLUBS GENERAL MEETINGS  CLUBS ANNUAL GENERAL MEETINGS  CLUBS GENERAL AND ANNUAL GENERAL MEETINGS PROCEDURES  FINANCIAL MANAGEMENT OF JUNIOR LEAGUE CLUBS	12 12 12 12 12 12 12 13 13 13 14				
2	2.1 2.2 2.2 2.4 2.5 2.6 2.7 2.8 2.9 2.10 2.11	CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN)  CLUB CHAMPIONSHIPS  COMPETITION RULES MANUAL  COMPETITION SCORES AND LADDERS  CONTRACT AND AGREEMENT DISPUTES OF PLAYER PAYMENTS  CLUBS CONSITUTIONS AND BY-LAWS  CLUBS GENERAL MEETINGS  CLUBS ANNUAL GENERAL MEETINGS  CLUBS GENERAL AND ANNUAL GENERAL MEETINGS PROCEDURES  FINANCIAL MANAGEMENT OF JUNIOR LEAGUE CLUBS  INSURANCE AND OTHER FEES	12 12 12 12 12 12 12 13 13 13 14				
2	2.1 2.2 2.2 2.4 2.5 2.6 2.7 2.8 2.9 2.10 2.11 2.12	CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN)  CLUB CHAMPIONSHIPS  COMPETITION RULES MANUAL  COMPETITION SCORES AND LADDERS  CONTRACT AND AGREEMENT DISPUTES OF PLAYER PAYMENTS  CLUBS CONSITUTIONS AND BY-LAWS  CLUBS GENERAL MEETINGS  CLUBS ANNUAL GENERAL MEETINGS  CLUBS GENERAL AND ANNUAL GENERAL MEETINGS PROCEDURES  FINANCIAL MANAGEMENT OF JUNIOR LEAGUE CLUBS  INSURANCE AND OTHER FEES  DEFAULTERS – PLAYERS AND OFFICIALS  SUB-COMMITTEE'S  TRIPS AWAY / TOURS / KNOCK-OUT CARNIVALS	12 12 12 12 12 12 12 13 13 13 14 14				
2	2.1 2.2 2.2 2.4 2.5 2.6 2.7 2.8 2.9 2.10 2.11 2.12 2.13	CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN)  CLUB CHAMPIONSHIPS  COMPETITION RULES MANUAL  COMPETITION SCORES AND LADDERS  CONTRACT AND AGREEMENT DISPUTES OF PLAYER PAYMENTS  CLUBS CONSITUTIONS AND BY-LAWS  CLUBS GENERAL MEETINGS  CLUBS ANNUAL GENERAL MEETINGS  CLUBS GENERAL AND ANNUAL GENERAL MEETINGS PROCEDURES  FINANCIAL MANAGEMENT OF JUNIOR LEAGUE CLUBS  INSURANCE AND OTHER FEES  DEFAULTERS – PLAYERS AND OFFICIALS  SUB-COMMITTEE'S	PAGE NO.  12  12  12  12  12  12  13  13  14  14  14  15				
2	2.1 2.2 2.2 2.4 2.5 2.6 2.7 2.8 2.9 2.10 2.11 2.12 2.13	CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN)  CLUB CHAMPIONSHIPS  COMPETITION RULES MANUAL  COMPETITION SCORES AND LADDERS  CONTRACT AND AGREEMENT DISPUTES OF PLAYER PAYMENTS  CLUBS CONSITUTIONS AND BY-LAWS  CLUBS GENERAL MEETINGS  CLUBS ANNUAL GENERAL MEETINGS  CLUBS GENERAL AND ANNUAL GENERAL MEETINGS PROCEDURES  FINANCIAL MANAGEMENT OF JUNIOR LEAGUE CLUBS  INSURANCE AND OTHER FEES  DEFAULTERS – PLAYERS AND OFFICIALS  SUB-COMMITTEE'S  TRIPS AWAY / TOURS / KNOCK-OUT CARNIVALS	PAGE NO.  12  12  12  12  12  12  13  13  13  14  14  15  15				

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES





3	COMP	COMPETITION						
	3.1	ABANDONED MATCHES DUE TO GROUNDS, FOUL PLAY, INJURY OR WEATHER						
	3.2	BRANDING – ALCOHOL AND SPORTS BETTING	19					
	3.2	BYES	19					
	3.4	CLUB COLOURS AND PLAYING UNFORM	20					
	3.5	COMPETITONS STRUCTURE AND CRITERIA	20					
	3.6	MINIMUM AND MAXIMUM AGE TO PLAY RUGBY LEAGUE	21					
	3.7	FORFEITS	21					
	3.8	TRIAL MATCHES	21					
	3.9	TEAM LISTS	21					
	3.10	GROUND MANAGERS RESPONSIBILITIES	22					
	3.11	HOSTING VENUE RESPONSIBILITIES	23					
	3.12	VIDEO AND PHOTO MEDIA PASS	23					
	3.13	PLAYING WITH MORE THAN ONE CLUB IN THE SAME SEASON	24					
	3.14	PLAYING WITH MORE THAN ONE TEAM IN THE SAME SEASON	24					
	3.15	NOMINATION OF TEAMS / GRADINGS AND RE-GRADINGS	25					
	3.16	NUMBER OF PLAYERS	26					
	3.17	REGISTRATION OF PLAYERS	27					
	3.18	WITHDRAWRAL OF TEAMS	27					
4	GAME	DAY POLICIES	PAGE NO.					
	4.1	ABANDONED GAMES	28					
	4.2	AVAILABILITY OF THE CBDJRL TO ALL	28					
	4.3	AUTHORISED PERSONS INSIDE THE SPECTATOR FENCE	29					
	4.4	CONCUSSION AND HEAD INJURIES POLICY	30					
	4.5	CONSUMING INTOXICATING LIQUOR	30					
	4.6	COMMENTS DIRECTED AT MATCH OFFICIALS	30					
	4.7	CUTS – BLOOD AND BLOOD BIN	30					
	4.8	CANNOT START A GAME	30					
	4.9	GAME RULES – UNDER 5's to UNDER 12's	31					
	4.10	INTERCHANGE AND REPLACEMENTS	31					
	4.11	MERCY RULE	32					
	4.12	DURATION OF THE GAME, PERIODS OF PLAY AND BALL SIZE	32					
	4.13	REMOVING YOUR MATCH DAY RUGBY LEAGUE JERSEY	32					
	4.14	OFFENSIVE, THREATENING LANGUAGE OR VILIFICATION	33					
	4.15	RESPECT FOR CBDJRL CODES OF CONDUCT	33					
	4.16	DISMISSED FROM THE FIELD IN TRIAL OR COMPETITION MATCHES	33					
	4.17	SIN BIN	33					
	4.18	PLAYER AND OFFICIALS REGISTRATION (ID) CARDS	34					
	4.19	SIGNING ON MATCH SHEETS	34					
	4.20	WHEN A GAME CONCLUDES	35					
	4.21	REFEREE'S	35					
	4.22	REFEREE – APPROACHING A REFEREE OR TOUCH JUDGE	35					
	4.23	REFEREE – DECISIONS ON A REFEREE	35					
	4.24	TEAM BENCH AREA	36					
	4.25	TEAM COACH	36					
	4.26	TEAM MANAGER	37					
	4.27	TEAM TRAINER	37					
	4.28	TEAM SIDELINE RULES	38					
	4.29	PLAYING UNIFORM & COMPRESSION GARMENTS	40					
	4.30	TIME OFF, INJURY TIME AND CHANGES TO DURATION OF GAME	40					

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES





5	SEMI-F	FINALS FINALS AND GRAND FINALS	PAGE NO.					
	5.1	ABANDONED END OF SEASON FINALS MATCHES	41					
	5.2	BEHAVIOUR OF PLAYERS AND TEAM OFFICIALS IN FINALS SERIES MATCHES						
	5.3	HARRASMENT OF CBDJRL OFFICIALS	41					
	5.4	DRUMS AND MUSICAL INSTRUMENTS	41					
	5.5	ELIGIBILITY TO PLAY FINALS SERIES MATCHES	42					
	5.6	METHOD OF DETERMINING FINALS POSITIONS	42					
	5.7	SIGNING ON PROCEDURES	42					
	5.8	TIME KEEPING	43					
	5.9	DRAWN END OF FINALS SERIES MATCHES	43					
	5.10	GENERAL RULES	43					
	5.11	PROTESTS DURING FINALS SERIES	43					
	5.12	RESPONSIBILITIES OF CLUBS HOSTING FINALS MATCHES						
6	NSWR	L CODE OF CONDUCT POLICY AND PROCEDURES	PAGE NO.					
	6.1	SOCIAL MEDIA POLICY	45					
	6.2	RACIAL, RELIGIOUS AND SEXUAL VILIFICATION	45					
	6.3	CODE OF CONDUCT DISCIPLINE PROCEDURES	46					
	6.4	CODE OF CONDUCT PROCEDURE	47					
	6.5	CODE OF CONDUCT BY-LAWS	51					
	6.6	CODE OF CONDUCT HEARING PROCEDURES	52					
	6.7	APPEALS COMMITTEE CODE OF PROCEDURE	58					
	6.8	PUBLICATION OF LEAGUENET	67					
7	NSWR	L JUDICIARY POLICY AND PROCEDURES	PAGE NO.					
	5.1	JUDUICIARY CODE OF PROCEDURE	68					





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 1. COMPLIANCE AND LEGAL

### 1.1 APPEALS

- **1.1.1** Any player, official, person, group, team or club has a right of appeal against any adjudication or decision made by a CBDJRL Sub-Committee or GM. All appeal applications must be completed by the appellant, or, in the case of a minor, by a parent or guardian, within 48 hours of a decision being made and confirmed in writing or on Leaguenet.
- **1.1.2** The District Appeals Committee will adjudicate upon all appeals. For an appeal to be accepted by the Appeals Committee the following requirements must be observed:
  - **1.1.2.1** The CBDJRL Appeal Form is to be used located on the website and must be completed in full.
  - **1.1.2.2 The appeal fee is \$500.00** and should be attached to the appeal form when it is lodged with the CBDJRL. The fee can be paid by cash and is refundable, only if the appeal is upheld.
  - **1.1.2.3** The appeal should be lodged at the CBDJRL office within the limitation of time. Clubs or other officials cannot appeal or pay the appeal fee on behalf of members.
  - **1.1.2.4** Fresh evidence must be available and fully set out in or attached to the Appeal Form. This is most important.
  - **1.1.2.5** Proper appeal procedures must be followed.

### 1.2 APPEAL DOES NOT OPERATE AS A STAY

- **1.2.1** Pending the result of appeals, all decisions appealed against will be operative.
- **1.2.2** The Appeals Committee may at any time dismiss the appeal without taking any further evidence, if it is considered the fresh evidence is insufficient or lacking substance.
- **1.2.3** If the Appeals Committee has accepted the fresh evidence and allowed the appeal to continue, the appellant may only introduce evidence directly related to the fresh evidence in the appeal hearing.
- **1.2.4** Witnesses will not be expected to attend unless their attendance has been requested and their evidence is directly related to the fresh evidence that has been submitted.
- **1.2.5 IMPORTANT** it is the responsibility of the person lodging an appeal to know the powers of the Appeals Committee and all conditions and aspects of the appeal procedure and be aware the appeal may not be accepted if proper procedures are not followed.
- **1.2.6** If the evidence given by a witness at a lower level hearing is not challenged in the appeal submission, such evidence will be held to be reliable and true and will be unable to be challenged during the hearing of the appeal unless the Chairman directs otherwise. Club or person lodging appeal must advise full details of evidence that is being challenged.
- **1.2.7** It is the responsibility of the appellant to gather evidence and arrange for witnesses, other to attend appeals and give evidence in support of the appeal submission.
- **1.2.8** The Appeals Committee may consider and if necessary consider all available evidence.

### 1.3 APPEAL - FRESH EVIDENCE

**1.3.1** Evidence that could not have been reasonably known at the time of the earlier hearing. Any evidence that could have been available at the earlier hearing if all diligent searches and inquiries had been made by the appellant prior to the conclusion of the initial hearing is not fresh evidence. An appeal will not proceed unless there is fresh evidence and the appeal fee will be confiscated.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 1.4 APPEAL – LIMITATIONS OF TIME FOR APPEALS

- 1.4.1 Appeals against CBDJRL sub-committee or General Manger decisions must be lodged within 48 hours.
- **1.4.2** As a result, there may be insufficient time to arrange an appeal hearing between a previous adjudication and the following weekend. Accordingly, any penalty (suspension, fine or other penalty) appealed against will be operative until the appeal takes place.
- **1.4.3** Should an appeal be lodged following a hearing into or adjudication into an incident, protest, etc. from the last competition round, play-off, semi-final or final the limitation of time will be 24 hours from the date of any special hearing or adjudication that took place.

### 1.5 APPEAL - POWERS OF THE APPEAL COMMITTEE

- **1.5.1** The Appeals Committee may dismiss an appeal without going into full evidence, claiming there is insufficient fresh evidence.
- **1.5.2** If the Appeals Committee judges the appeal to be groundless, frivolous or considers the proper appeal procedures were not followed, the appeal fee will be confiscated.
- **1.5.3** The Appeals Committee may decrease, increase or otherwise alter any previous penalty imposed.
- **1.5.4** The decision of the Appeals Committee is final and binding and cannot be appealed against.

### 1.6 APPEAL - RESPONSIBILITY OF THE APPEAL COMMITTEE

- **1.6.1** Upon receipt and perusal of the appeal documents, consider the report from the GM and review and evaluate any fresh evidence that has been provided.
  - **1.6.1.1** Then decide to allow or dismiss the appeal advising the reasons why that action was taken
  - **1.6.1.2** Advise GM of the decision, if the appeal proceeds nominate a hearing date.

#### 1.7 APPEAL – RESPONSIBILITY OF THE GM

**1.7.1** Prior to sending the appeal documents to the Appeal Committee the GM shall check the documents to ensure they are in order and procedures have been followed, then send the documents to the Appeals Committee and convey to the appellant whatever is advised by the Appeals Committee

### 1.8 APPEAL – RIGHT OF REVIEW

- **1.8.1** Any person who is the subject of a determination and imposition may, within forty-eight (48) hours of that determination and imposition, request the CBDJRL subcommittee (i.e. the appeals tribunal that is in place) to review that determination, conduct a hearing and/or imposition.
- **1.8.2** On the hearing of the review of a determination of the GM, the CBDJRL subcommittee may vary the determination and/or imposition of the GM or take other action.
- **1.8.3** The limitation of time for a review after the last competition match, play-off, semi-final, final or grand final is twenty-four (24) hours from the date the adjudication was advised.

### 1.9 CONTRACT AND AGREEMENT DISPUTES OF PLAYER PAYMENTS

**1.9.1** The CBDJRL does not support the payment of players in any of its competitions. This includes gifts or inducements such as bikes, video games and consoles etc.

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES





## 1.10 PROTESTS

- **1.10.1** The GM will adjudicate on any protest, complaint or issue where required. Upon receipt of the protest, the GM will advise brief details of the protest/complaint to the club complained against and arrange for the matter to be investigated and adjudicated upon.
- **1.10.2** For competition matches the protest must be received by the GM in writing by 4:00pm on the Monday following the match on the official protest form found on the CBDJRL website. Any protest lodged after this time will instantly be dismissed.
- **1.10.3** For Finals matches the protest must be received by the CBDJRL official in writing within fifteen (15) minutes following the match and lodged at the sign on table, on the official protest form found on the CBDJRL website where the protest will be referred to the GM. Any protest lodged after this time will instantly be dismissed.
- **1.10.4** Should the GM become aware of a protest and satisfied that a team has more than the authorised number of players on the field, scored off a second tap restart before the tap restart had rotated between every player signed on in that match, kicked a second conversion before the goal kicks had been rotated between every player signed on in that match or the pink and yellow vests had not been rotated each half in any match, any points scored while the evidence of proof is on a balance of probability and not beyond reasonable doubt that a breach of the rules has occurred, shall be deducted from the scoresheet and a new result confirmed.

### 1.11 REFUSES, DELAYS OR GIVES FALSE INFORMATION

**1.11.1** Any player, official, supporter, parent, volunteer or other person associated with the CBDJRL or any affiliated club, who either refuses or fails without reasonable cause to attend and give evidence at any enquiry when requested to do so, or attends any enquiry and refuses to give evidence, or on any occasion gives evidence or information to any committee at any enquiry, which in the opinion of the committee or GM is false and/or misleading, shall be in breach of CBDJRL rules.

#### 1.12 IMPOSING PENALTIES

- **1.12.1** If the GM forms the opinion, in their absolute discretion, that a breach of these rules by a person bound by these rules and/or club has occurred, and the GM has proposed to impose a penalty in relation to that breach the GM may:
  - 1.12.1.1 Issue a Breach Notice to that person and/or that club setting out the alleged breach and the proposed penalty and specifying a period of not less than twenty-four (24) hours' during which that person and/or that club may respond in writing to the GM in relation to the alleged breach and the proposed penalty.
  - **1.12.1.2** After the expiration of the period for response the GM may, after considering any written response to the Breach Notice from the person or the club, determine that the breach has occurred and impose the penalty in the Breach Notice.
  - **1.12.1.3** Determine that the breach has occurred and impose a different penalty to the one set out in the Breach Notice.
  - **1.12.1.4** Determine that the breach has not occurred.
  - **1.12.1.5** Determine that a different breach than the one set out in the Breach Notice has occurred, in which event he may withdraw that Breach and forward to the person or club an amended Breach Notice.
  - **1.12.1.6** Where the GM has determined a breach has occurred, and has imposed a penalty, the club or the person shall be notified in writing of that determination.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 1.13 CBDJRL CLUB ADJUDICATIONS AND RESPONSIBILITIES

- **1.13.1** A CBDJRL club may with reasonable cause suspend, disqualify, fine or take other action against any player, official or other person who is convicted of a breach of the club and/or CBDJRL Codes of Conduct:
  - **1.13.1.1** When that action is taken the club shall invite the person concerned and conduct a proper hearing into the incident.
  - **1.13.1.2** The minutes of the hearing shall be forwarded to the GM within seven (7) days of the hearing and provided the clubs actions have been endorsed by the GM, the adjudication of any person so dealt with, will apply throughout all clubs in the CBDJRL.
- **1.13.2** Should any member of a CBDJRL club holding an official position have allegations or a complaint made against them regarding criminal or indictable offence or activity (stealing, assault etc) the GM shall be advised as a matter of urgency for investigation.

### 1.14 SINGING INDECENT SONGS

- **1.14.1** Upon the receipt by the CBDJRL of a complaint regarding a team, singing a song with indecent or suggestive language, the Secretary of the club concerned will be contacted and advised accordingly and a full investigation into the complaint will take place as a matter of urgency.
- **1.14.2** If the GM is satisfied a team has committed a breach, the following action may apply:
  - **1.14.2.1** If a competition match, the team may (3) lose competition points.
  - **1.14.2.2** If a finals match, the team may be disqualified, and the result of game involved not recognised or reversed. In Grand Finals the team may be fined \$2500.00.
  - 1.14.2.3 GM may take other action and may result in withdrawal from the competition

#### 1.15 SELLING AND SUPPY OF ALCOHOL

- **1.15.1** CBDJRL prefers clubs not to sell or supply alcohol at their playing fields when CBDJRL games are in progress. The CBDJRL acknowledges the right of clubs who, because of a Liquor License can lawfully sell or supply alcohol at their playing fields or other club venues.
- **1.15.2** It is CBDJRL policy not to sell or supply alcohol at semi-finals, finals, grand finals or other games under the control of the CBDJRL.
- **1.15.3** The sale/supply of alcohol at CBDJRL grounds when games involving U5 to U18 age groups is not allowed under any circumstances and any club convicted of this offence may face strong disciplinary action.
- **1.15.4** The sale or supply of alcohol at CBDJRL grounds when games involving the U20, Reserve Grade and 'A' Grade teams are scheduled is not allowed prior to the Kick-off of the U20's match or higher grade.
- **1.15.5** Should any incident happen at a CBDJRL ground where alcohol is sold or supplied, and it is established that the sale or supply of alcohol by the CBDJRL club was the contributing factor, the club concerned may face strong disciplinary action.
- **1.15.6** At grounds where alcohol is sold or supplied in accordance with a Liquor Licence there is a responsibility on the club concerned to properly supervise and police the situation with accredited personnel.
- **1.15.7** All clubs are expected to intervene and remove alcohol (and spectators if necessary) where it has been brought or produced at a ground during CBDJRL games.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 1.16 RESPONSIBILITY OF THE GM

- **1.16.1 PUBLISHING AND CIRCULATING INFORMATION** The GM may publish, by email, hard copy or other means to stakeholders, on the CBDJRL website and in the media, reports and results of investigations, enquiries, proceedings, acts and decisions irrespective of those involved and whether the same shall or shall not reflect on the character or conduct of any person convicted of a breach of the Codes of Conduct, rules or by-laws, provided such publication is stating fact and is not defamatory or malicious.
- **1.16.2 AUTHORITY OF MATTERS NOT SET OUT IN THE RULES** The GM shall have the authority and discretion to investigate and deal with any person, team or club in respect to misconduct and/or allegations of misconduct or other matters not otherwise specified and/or provided for in the rules and by-laws.
- **1.16.3** The GM may with reasonable cause disqualify, suspend or exclude any person from participation or attendance at any CBDJRL activities for any period considered appropriate.

### 1.17 FEES AND FINANCE

- **1.17.1** All affiliation team fees must be paid in accordance with the following time line:
  - **1.17.1.1** 50% payment before the beginning of **Round 07** of CBDJRL Competition
  - 1.17.1.2 Balance of team fee payment before the beginning of Round 12 of CBDJRL Competition
  - **1.17.1.3** Fines will apply to any club not adhering to the payment deadlines
  - 1.17.1.4 No team is eligible for finals unless that club has met their financial commitments to the CBDJRL
  - **1.17.1.5** All fines and fees applicable will be charged to the Junior League Club

#### **1.18 FINES**

1.18 FINES	
SHORT DESCRIPTION OF OFFENCE	PENALTY
REPLACEMENT CARDS	\$20 PER CARD
TEAM SIGN ON AND SCORE SHEETS NOT DELIVERED VIA EMAIL OR RECEIVED AT THE CBDJRL OFFICE BY 9AM ON THE MONDAY FOLLOWING THE MATCH	\$20 PER TEAM SHEET
FAILURE TO ENTER RESULTS IN REQUESTED FORMAT INTO SPECIFIED WEBSITE PROGRAM BY 9AM ON THE MONDAY FOLLOWING THE MATCH	\$20 PER MATCH
NEW OR REPLACEMENT TRAINERS SHIRT	\$30 PER SHIRT
FAILURE TO PLAY IN CORRECT CLUB PLAYING UNIFORM AFTER ROUND 6 OF THE COMPETITION	\$30 PER PLAYER
NON-ATTENDANCE AT JUNIOR COMMITTEE MEETINGS OR ANY MEETING REQUESTED BY CBDJRL	\$100 PER NIGHT
CLUBS FORFEITING MATCHES AFTER 10:00am FRIDAY PRIOR TO THE MATCH	\$400 PER MATCH
WITHDRAWAL OF TEAM/S AFTER GRADING	\$400 PER TEAM
NOT REQUESTING APPROVAL TO TRAVEL OR PLAY IN A KNOCKOUT OR GALA DAY	\$400 PER OFFENCE
FAILURE TO PAY AFFILIATION FEES BY THE DUE DEADLINE	\$500 PER REQUESTED OFFENCE
PLAYING AN UNQUALIFIED PLAYER MAY INCUR A LOSS OF COMPETITION POINTS PER MATCH AND A FINE OR OTHER PENALTY	\$500 PER PLAYER PER MATCH
ALLOWING A PLAYER TO PLAY WITHOUT A PROPER CLEARENCE OR WITHOUT AN ID CARD MAY INCUR A LOSS OF COMPETITION POINTS PER MATCH AND A FINE OR OTHER PENALTY	\$500 PER PLAYER PER MATCH
PLAYING OVER-AGED PLAYERS IN TRIAL AND COMPETITION MATCHES MAY INCUR A LOSS OF COMPETITION POINTS PER MATCH AND A FINE OR OTHER PENALTY	\$1000 PER PLAYER PER MATCH
ALLOWING A PLAYER TO PLAY UNREGISTERED, SUSPENDED OR DISQUALIFIED MAY INCUR A LOSS OF COMPETITION POINTS PER MATCH AND A FINE OR OTHER PENALTY	\$1000 PER PLAYER PER MATCH

## <u>CANTERBURY-BANKSTOWN</u>





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 2. ADMINISTRATION

### 2.1 CHILD PROTECTION POLICY – (WWC WORKING WITH CHILDREN)

**2.1.1** All CBDJRL affiliated clubs **must only** employ workers (paid or voluntary) involved directly with children's teams if the worker has a valid working with children check or has applied for one.

### 2.2 **CLUB CHAMPIONSHIPS**

- **2.2.1** At the completion of all rounds, there will be 5 CBDJRL Championships:
  - **2.2.1.1** Mini Club Champion 9s only
  - **2.2.1.2** Mod Club Champion 10's to 12's
  - **2.2.1.3** Junior Club Champion Mini and Mod
  - **2.2.1.4** Woman's Club Champion 12's to Opens
  - **2.2.1.5** International Club Champion 13's to Opens
  - **2.2.1.6** Club Championship Mini, Mod & International

#### 2.3 COMPETITION RULES MANUAL

**2.3.1** It is the requirement of all CBDJRL clubs to ensure a current copy of the CBDJRL match day rules is on all official tables at all CBDJRL playing fields on match days.

#### 2.4 COMPETITION SCORES AND LADDERS

- **2.4.1** Competition scores and ladders will be available on the website (no ladder for non-competition age groups). Clubs, coaches and managers to check for errors and advise before the cut off day and time.
- **2.4.2** No adjustments will be made after 4pm on the Tuesday following the weekend of the last competition match. The CBDJRL will not make changes until confirmation of the sign of sheet and other records.

### 2.5 CBDJRL CLUB GALA DAYS AND DRAW REQUESTS

- 2.5.1 All requests for special games/gala days or times are to be submitted to the GM by the following dates. New requests for Gala Days after the final date deadline will not be accepted.
  - 2.5.1.1 1st draft: First Monday in March
  - 2.5.1.2 2<sup>nd</sup> and final draft: Second Monday in March

### 2.6 CLUBS CONSITUTIONS AND BY-LAWS

- 2.6.1 Clubs must operate from a standard constitution and all Junior Rugby League clubs must be incorporated.
- **2.6.2** Clubs may only alter the constitution at an AGM and in accordance with the rules of the constitution.
- **2.6.3** Clubs shall forward a copy of its constitution to the CBDJRL and advise alterations that are made within 10 days after the clubs meeting or AGM.
- **2.6.4** A copy of the club's constitution must be available at all meetings of the club.
- **2.6.5** Clubs may attach a set of by-laws to the constitution; by-laws may be altered, deleted or established at any general committee meeting of the club, however must observe and support the rules of the constitution.
- **2.6.6** Areas of concern should be advised to the GM and if a rule or policy cannot be found in the club's constitution, the CBDJRL constitution should be consulted and adhered to.

## <u>CANTERBURY BANKSTOWN</u>





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 2.7 CLUBS GENERAL MEETING

- **2.7.1** All clubs must hold a general committee meeting within a calendar month.
- **2.7.2** If a club is unable to conduct a monthly meeting, the GM is to be notified in writing.
- 2.7.3 All minutes of each monthly meeting must be forwarded to CBDJRL within 10 days of that meeting.

### 2.8 CLUBS ANNUAL GENERAL MEETING

- **2.8.1** Club Annual General Meetings should be held each year prior to the December 7<sup>th</sup>.
- 2.8.2 Clubs shall advise the date of the AGM to the CBDJRL office at least 14 days prior to the AGM date.
- **2.8.3** A club AGM should not be held unless the Annual Audit (if required by NSW Fair Trading) is available.

#### 2.9 CLUBS GENERAL AND ANNUAL GENERAL MEETINGS PROCEDURES

# **2.9.1** MEMBERS OF THE GENERAL COMMITTEE AND MONTHLY MEETING OF CLUBS ARE ENCOURAGED TO JOIN THE DEBATE AND DISCUSS VARIOUS MATTERS RAISED:

- **2.9.1.1** Members proposing motions or amendments should state its nature to the meeting.
- **2.9.1.2** Members will be permitted to speak once only to a motion.
- **2.9.1.3** Members may rise to speak to a point of order or to correct a misstatement.
- **2.9.1.4** Members may ask questions at any time during a debate.
- **2.9.1.5** A mover of a motion has a right of reply; there's no right by a mover of an amendment.
- **2.9.1.6** Speakers must keep to the matter and discussion which is irrelevant will not be permitted and may result in being asked to resume their seat.
- **2.9.1.7** The Chairperson is entitled to require the speaker to apologise and may direct a speaker to withdraw from the meeting.
- **2.9.1.8** The Chairperson may with the consent of the meeting alter the order in which the business of such meeting shall be taken.

# 2.9.2 MOTION OF DISSENT – ANY DECISION OR RULING BY THE CHAIRPERSON MAY BE DISSENTED FROM AND OVERRULED BY A MAJORITY OF VOTERS PRESENT.

- **2.9.2.1** The Chairperson explains dissent procedure.
- **2.9.2.2** The Chairperson then invites the mover to state the reason for dissent.
- **2.9.2.3** The Chairperson advises why the decision or ruling was made.
- **2.9.2.4** The Chairperson calls for a seconder to the motion. (No seconder, motion lapses).
- **2.9.2.5** If the motion is second, the Chairperson then puts the motion in the following terms: "That the Chairperson's ruling be upheld".
- **2.9.2.6** If the vote was affirmative, the meeting continues.
- **2.9.2.7** If the vote was in the negative, the Chairperson reverses the ruling/decision and meeting continues.
- **2.9.2.8** No other person may enter the debate.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 2.10 FINANCIAL MANAGEMENT OF JUNIOR LEAGUE CLUBS

- **2.10.1** A copy of the balance sheet, auditor's report and or T12 and income and expenditure accounts of each club should be forwarded to the GM immediately following the clubs audit each year.
- **2.10.2** It's the responsibility of the President and Executive of each club to overview the financial management of the club and any breaches of the financial management rules or any movement of club funds, other than prescribed by the committee must be reported to the CBDJRL.
- **2.10.3** The CBDJRL Board does not support 2 members of the same family signing club cheques and it is recommended that clubs arrange cheques signing authority to avoid this from happening.
- **2.10.4** A club AGM should not be held unless the Annual Audit (if required by NSW Fair Trading) is available.
- **2.10.5** All clubs are asked to close off their financial books on 31st October each year.
- 2.10.6 All monies received by club officials is to be transferred to the Treasurer within 48hrs and receipted.
- **2.10.7** The Treasurer should make regular deposits to the bank and should not retain possession of monies collected on behalf of the club unless there are extenuating reasons approved by the President.
- 2.10.8 The executive shall direct policy regarding the handling, deposit and disbursement of funds collected by teams
- **2.10.9** The CBDJRL does not support the lending of club funds to club members and it shall be a breach of rules for any person to retain, use, or be loaned funds for temporary or personal reasons.

### 2.11 INSURANCE AND OTHER FEES

- **2.11.1** Compulsory insurance and other fees deemed necessary by the GM must be paid at the prescribed rate and time. Insurance for player's registrations must be paid at the time of registration.
- **2.11.2** Players & Team Support Officials Before any player can take part in any CBDJRL sanctioned activity which includes competition matches, the player must be fully registered online and qualified to be covered by the prescribed CBDJRL insurance policy and other protective insurance cover and the player's or team official's ID card must be available at the official table. Failure to ensure this most important and necessary requirement is in place, may result in suspension of the player, loss of 3 competition points for the team and other penalties.

### 2.12 DEFAULTERS - PLAYERS AND OFFICIALS

- 2.12.1 PLAYERS A CLUB MAY REFUSE A CLEARANCE/TRANSFER IF A PLAYER IS FINANCIALLY ENCUMBERED TO THAT CLUB OR HAS NOT RETURNED PROPERTY OWNED BY THE CLUB.
  - **2.12.1.1** Players cannot be listed as defaulting for non-payment of registration and insurance fees.
  - **2.12.1.2** A default can only be lifted against a player by, playing the player, clearing/transferring the player or notifying the GM in writing.
  - **2.12.1.3** Clubs or players who feel they have been disadvantaged may make representations to the CBDJRL Appeals committee on any aspect of the rule.
  - **2.12.1.4** A Club cannot list a player as a defaulter after the 31<sup>st</sup> October each year and the list of defaulters must be sent to the GM for approval.
  - 2.12.1.5 If a player who has been listed as a defaulter makes an application for a clearance/transfer, the club secretary should endorse the following words on the application: 'Player listed as a defaulter.

    Clearance/transfer not approved until player pays the amount of \$XXX to the club for XXX'.

    Failure to do so will result in the player being cleared/transferred by the CBDJRL.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 2.13 SUB-COMMITTEES

- **2.13.1** The CBDJRL Board shall establish various subcommittees with designated, function and powers provided that the CBDJRL Board may, at its discretion. Appoint additional members to the committee at any time.
- **2.13.2** Members of the committee shall be indemnified against costs, or any payment required to be made pursuant to, or because of, or any settlement of, any legal proceedings that may be instituted against them as consequence of the performance of their duties.
- **2.13.3** At meetings of the committees, at least 3 members of the committee shall constitute a quorum.
  - **2.13.3.1 GRADING'S COMMITTEE** To grade teams each year in to divisions in each age group.
  - **2.13.3.2 CONDUCT REVIEW COMMITTEE** To investigate any complaint made of conduct in breach of CBDJRL rules, contrary to the policy/welfare of the CBDJRL.
  - **2.13.3.3 APPEALS COMMITTEE** To investigate and adjudicate on any appeal escalated to the District appeals committee as per competition rules.

### 2.14 TRIPS AWAY / TOURS / KNOCK-OUT CARNIVALS

**2.14.1** To maintain insurance protection for players and officials, all teams playing outside the CBDJRL District must obtain permission from the GM prior to playing in a knockout or carnival. The conditions governing tours and visits to country Centre's, other states and overseas by teams from the CBDJRL and other teams visiting the district, are to be complied with by all affiliated clubs. Written applications are to be submitted to the GM prior to departure as follows:

**2.14.1.1 Within NSW:** 14 days

2.14.1.2 Interstate: 28 days2.14.1.3 Overseas: 365 days

- **2.14.2** Applications for interstate and overseas tours are to be lodged on the official NRL application to Tour form and require approval by the NSWRL and NRL.
- **2.14.3** Clubs who delay seeking official approval face the prospects of not having official sanction and thereby could forfeit insurance protection and other entitlements.
- **2.14.4** A written report should be prepared covering the trip and submitted to the GM, together with references to overnight stays, the Hotel, Motel or Boarding proprietors with who accommodated and from the Secretary of the sporting club which they competed against.
- **2.14.5** Affiliated clubs desiring to arrange visits from clubs outside the CBDJRL are to forward information to the GM for approval.
- **2.14.6** Any club wishing to host a knockout must submit their application in writing to the GM who will seek approval from NSWRL and CBDJRL Board. An event cannot be held without approval.
- 2.14.7 No prize money or cash vouchers should be offered or paid where participants are under the age of 18.
- **2.14.8** Competitions of this nature are normally held pre or post season, a higher level of attention than normal shall be given to player comfort regarding temperature, the number of games played, fitness and medical support.
- **2.14.9** Any CBDJRL club that does not comply with these instructions or is in breach of the conditions may forfeit any insurance rights and may have future applications refused by the CBDJRL Board and may be fined.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 2.15 TRANSFERS AND CLEARENCE POLICY

#### 2.15.1 POLICY FOR PLAYERS & OFFICIALS MOVING FROM 1 CLUB OR DISTRICT TO ANOTHER:

- **2.15.1.1** A clearance/transfer is required when a player or official moves from a club or district to another and can only take place from 1<sup>st</sup> November to 30<sup>th</sup> June in the same season.
- **2.15.1.2** A permit is required when a player is registered in one club and permitted to play with another club on an interim basis and can be initiated any time after the player has been registered in their primary club until the completion of the season, where an agreement exists between two clubs which has been approved by the governing body.
- **2.15.1.3** Exemptions apply to competitions played outside the regular League season.

### 2.15.2 PROCESSING OF CLEARANCES/TRANSFERS AND PERMITS

- 2.15.2.1 All clearance/transfers and permits must be completed in full online and must be initiated by an authorised official from the club or district to which the player or official is moving too and approved or denied within 10 days.
- **2.15.2.2** In the event of a clearance being requested from a club no longer active, the CBDJRL responsible for the competition from which the player is leaving must complete the process in lieu of the inactive club.
- **2.15.2.3** Players or officials must be fully cleared in the Leaguenet online platform, including the player or official authorisation level, prior to being active in the new club.
- **2.15.2.4** A player cannot train/play with a club if their clearance/transfer for whatever reason has been denied online with a full explanation. The coach/club will be held responsible for such breach and disciplinary action and a fine of \$1000 per incident may apply.
- **2.15.2.5** It is the responsibility of the club the player is clearing/transferring to, to ensure the clearance/transfer is fully approved online prior to their registration.
- 2.15.2.6 If a club allows a player to participate in a game without a fully approved clearance/transfer or permit online, should the team win or lose the game, the team may be fined \$500 and deducted (3) competition points.
- **2.15.2.7** Application for transfer by players U16 years old must be endorsed by their parent.
- **2.15.2.8** Players 'sitting out the season' or moving to another district for one season to avoid these rules gain no advantage.

### 2.15.3 LOCAL CONDITIONS IN RELATION TO CLEARANCES/TRANSFERS AND PERMITS

**2.15.3.1** If the GM becomes aware there is a mass movement of players by way of clearance out of district, irrespective of the reason, the clearance of such players will be denied. The player(s) has the right to appeal to the CBDJRL District Appeals Committee.

### 2.15.4 DELAY IN REGISTERING PLAYERS

2.15.4.1 If any club becomes aware that players from another club team have refrained from registering because of encouragement from another club or official to transfer and further, because of that situation there is a real possibility that the club will be unable to nominate or field a team in that age group the club may, if it has the evidence to support a complaint, report the facts to the GM. The matter will be investigated, and appropriate action taken.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 2.15.5 MOVEMENT OF PLAYERS BETWEEN SENIOR NSWRL COMPETITIONS AND CBDJRL

- **2.15.5.1** Movement of players from a Senior NSWRL competition to a CBDJRL competition and from a CBDJRL competition to a senior NSWRL competition must be approved by the GM
- 2.15.5.2 Should a club within the district desire to play a CBDJRL player in the senior competition after the CBDJRL competition has commenced, the club shall advise the GM of the player's name and grade he will play in, prior to 12pm Friday before the match.
- **2.15.5.3** Players from a club that has teams in the senior competitions can move from the CBDJRL competition to the senior competition at any time during the season
- **2.15.5.4** Players who move from a CBDJRL club to the senior competition during the season, who later are released back to CBDJRL shall return to the club they were selected from
- **2.15.5.5** Players in the senior competition cannot move back to CBDJRL competitions after the half-way point of the senior competition unless such movement is approved by the GM (i.e. injuries/other reason).
- **2.15.5.6** When players return to the CBDJRL competition, the various CBDJRL and final series qualification rules that apply will have to be observed. The clubs are responsible to observe these rules.
- **2.15.5.7** If a player is promoted from the Ron Massey Competition (or equivalent) to the NSW Cup or higher competition and later released back to the Ron Massey Cup (or equivalent), that player shall return to the club they were released from.
- **2.15.5.8** NYC players returning to the CBDJRL competitions and are contracted to the Bulldogs are required to play Sydney Shield or Ron Massey Cup, if they are not contracted they are free to play any grade. Any amendment to this rule must be approved by the District Club.

### 2.16 TRANSFERS - GENERAL RULES

- **2.16.1** Not more than 2 players shall be allowed to transfer from one club team to another club, in the same age group, in the same year, unless the club they are leaving from is willing to release the player or unless approved by a GM.
- **2.16.2** Not more than 2 players shall be allowed to transfer from one CBDJRL club team to the same out of district club team, in the same age group, in the same year, unless the club they are leaving from is willing to release the player or unless approved by a GM.
- **2.16.3** A player cannot be compelled to play in a higher division/age group and may, be refused a transfer to an age group above the one he would normally be qualified to play.
- **2.16.4** Any team that won a 1st Division Grand Final in the age groups from U9's to U15's is unable to clear/transfer in any 1st Division players the following season. (A 1st Division player will be any player who has played 1st Division in the CBDJRL in the last 2 seasons). This rule DOES NOT apply to teams if a club has more than 1 team in 1st Division.
- **2.16.5** The CBDJRL will cancel or deny any transfer online which is outside of these rules and refer the player back to the club for explanation. A player can submit an appeal application along with the fee to the CBDJRL if there are extenuating circumstances. All appeal conditions apply.
- **2.16.6** Any appeal must be lodged in writing on the CBDJRL Appeal form, located on the CBDJRL website and be signed and dated after reading the terms and conditions that apply to an appeal hearing. The appeal form along with a \$500 appeal fee must be submitted to the CBDJRL Office within 48 hours of your transfer being denied. Players will not be able to play games or train until an appeal has been heard and determined.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 2.17 TRANSFERS – REPRESENTATIVE PLAYERS

- **2.17.1** Any player who is named in the SG Ball Final Squad and declines an offer to play for Canterbury Bankstown Bulldogs and accepts an offer to play in another District representative team, will not be permitted to return to the CBDJRL district to play Junior Rugby League for the remainder of that season or until such time that their contract with the other District expires.
- **2.17.2** Any player who declines a position to trial in the U18 Tarsha Gale and U16 Lisa Fiaola Final Squad and declines an offer to play for Canterbury Bankstown Bulldogs and accepts an offer to play in another District representative team, will not be permitted to return to the CBDJRL district to play Junior Rugby League for the remainder of that season or until such time that their contract with the other District expires.
- **2.17.3** Any player who is named in the Harold Matthews Final Squad and declines an offer to play for Canterbury Bankstown Bulldogs and accepts an offer to play in another District representative team, will not be permitted to return to the CBDJRL district to play Junior Rugby League for the remainder of that season or until such time that their contract with the other District expires.
- **2.17.4** When a player is selected in a Canterbury-Bankstown District representative squad it will be necessary for the player to acknowledge the existence of the rules that apply to the transfer and movement of representative players. Once a player accepts representative selection the player also accepts all transfers and other condition pertaining to it.
- **2.17.5** All transfer applications will be considered in their age group, not the age they may play. If the club currently has five (5) Canterbury-Bankstown District representative players for their age group, the clearance/transfer will be refused.
- **2.17.6** A representative player will be players selected in a final squad that will represent the Canterbury-Bankstown District in a NSWRL competition. A Player remains a Canterbury-Bankstown District representative player and must play in the CBDJRL until they fail to be selected in a squad the following year.
- **2.17.7** If a CBDJRL player is NOT selected for any CBDJRL representative squads in the current season, however is successful in obtaining a representative position with another NRL district club in the same current season, the player can return to the CBDJRL and not be included in the representative player quota if the player returns to the original club he transferred from in the previous season
- **2.17.8** If a CBDJRL player is NOT selected for any CBDJRL representative squads in the current season, however is successful in obtaining a representative position with another district club in the same current season, the player can return to the CBDJRL and if the CBDJRL club the player wishes to join is not the club the player transferred from in the previous season, to the out of district representative squad, the player will be classed as a representative player and accepts all transfers and other condition pertaining to it.
- **2.17.9** If a player has represented another District representative team, who has never played in CBDJRL competition and is required to return to the other District representative team for the following season or a development fee is payable if the player is selected or signed to play in a Canterbury-Bankstown Bulldogs representative team for the following season, the transfer will be denied.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 3. COMPETITION

### 3.1 ABANDONED MATCHES DUE TO GROUNDS, FOUL PLAY, INJURY OR WEATHER

- **3.1.1** Where there is doubt regarding the fitness of the ground where a competition match is to be played, the Referees should be placed with the final decision,
- **3.1.2** The only person authorised to abandon a CBDJRL game is the Referee. If a match is abandoned due to foul play or crowd behaviour the following will apply:
  - **3.1.2.1** The match will be considered abandoned
  - 3.1.2.2 Competition points will not be awarded to either side if evidence following the conduct review process, finds that both teams participated in foul play or had poor crowd behaviour which led to the match being abandoned
  - **3.1.2.3** Penalties for games abandoned due to foul play will be at the discretion of the relevant judicial/code of conduct review processes.
  - 3.1.2.4 The CBDJRL and NSWRL abandoned matches (for any circumstance) must be played within 14 days of the original scheduling. If this cannot be achieved, zero points will be allocated to both teams involved.
  - **3.1.2.5** It is the hosting club's responsibility to ensure that the district administrator and NSWRL club and competition coordinator are notified of any abandoned matches that have occurred at the venue.
  - **3.1.2.6** If a match was abandoned, it must also be clearly written on the front of BOTH team sheets with the reason for abandonment (for example foul play, injury, electrical storm)
- **3.1.3** Regular competition matches abandoned with less than one full half of a game being completed will need to be replayed later.
- **3.1.4** The result of matches abandoned after half time shall be recorded as the final score.
- **3.1.5** In the event of Injury during the second half of play the clock should continue to run. If the injury has not been cleared by the full-time bell, then the result shall stand as a full half was played.
- **3.1.6** If council close their grounds prior to the weekend (Friday 2:30pm) or the GM declares a washout on the morning of matches scheduled to play all matches for that weekend will be cancelled and will NOT be replayed.
- **3.1.7** If wet weather occurs from Friday afternoon to Sunday morning, all clubs with scheduled games must inspect their grounds and advise the GM via text message by 7.15am of the morning of the scheduled games as to the status of their grounds, either playable or unplayable.
- **3.1.8** GM to advise clubs no later than 7.30am as to the decision of the CBDJRL as to whether all games are to be called off or to allow games to continue due to a limited number of grounds being affected.
- **3.1.9** The decision of the GM is final and communicated through Text Message and website.

### **3.2 BRANDING – ALCOHOL AND SPORTS BETTING**

**3.2.1** Alcohol and/or sports betting branding is not permitted to be displayed on any playing or training uniform for teams/players under the age of 18. Alcohol branding is defined as direct product marketing (using specific names i.e. Toohey's, Jim Beam)

#### **3.3 BYES**

- **3.3.1** A bye shall receive 2 competition points and count as a win, not as a match played.
- **3.3.2** A BYE and a forfeit are two distinct situations.





### , ,

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

CLUB COLOURS AND PLAYING UNIFORM

- 3.4.1 The secretary of each CBDJRL club shall register the club's colours with the GM and such club's players shall appear in proper uniform in all matches. The CBDJRL Board shall have the power to refuse to register any uniform if it is not sufficiently distinctive. Upon registering the uniform, it shall become exclusive property of the CBDJRL club first by registering it and may not be worn by any other club.
- **3.4.2** Clubs are not permitted to use District Club colours, other colours or designs, or gang orientated colours not approved by the CBDJRL Board. Any club failing to ensure during competition and finals series matches its members play in correct socks, shorts and jerseys and conform to these rules shall be fined a sum or other penalty by the CBDJRL Board.

### 3.5 COMPETITONS STRUCTURE AND CRITERIA

- **3.5.1** The CBDJRL Board shall decide the competition structure, criteria, by-laws and method of conducting the competitions each season.
- **3.5.2** There is a requirement to have a minimum of 4 teams in a specific age group or division to form an official competition.
- **3.5.3** In all competitions a series of games shall be played in which each team will play each other team at least once in each age division, unless the CBDJRL Board decides otherwise.
- **3.5.4** The CBDJRL had adopted a policy that sees all Junior Rugby League in the under 5's to under 8's played as non-competitive Rugby League. While scores are kept for these matches and no ladder will be formulated.
- **3.5.5** The CBDJRL will not enter player statistics for tries and goals scored for any age group. This is to be administered by the player's junior league club.
- 3.5.6 In the CBDJRL administered competitions, (2) points will be awarded for each win and (1) point for each draw.
- **3.5.7** If a match is not conducted for whatever reason, the GM has the right to decide regarding the ultimate outcome of such game.

#### 3.5.8 COMPETITIONS

3.4

- **3.5.8.1** There will be (2) main divisions as the GM considers all competitions using a 6 or more-team draw, the CBDJRL Board may consider more divisions.
- **3.5.8.2** CBDJRL ADMINISTERED COMPETITIONS: U5, U6, U7, U8, U9, U10, U11, U12, Tackle Competitions
- **3.5.8.3** NSWRL ADMINISTERED COMPETITIONS:
  U13, U14, U15, U16, U17, U18, U20, U23 and 'A' Grade Male Tackle Competitions
- **3.5.8.4** NSWRL ADMINISTERED COMPETITIONS: U12, U14, U16, U18, and 'Open' age Female Tackle Competitions
- **3.5.8.5 SATURDAY TACKLE:** U5, U6, U7, U8, U9, U10, U11, U12, U13, U14, U15, and U16.
- **3.5.8.6 SUNDAY TACKLE:** U17, U18, U20, U23 and 'A' Grade
- **3.5.8.7** The Female competitions will be played under International rules





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 3.6 MINIMUM AND MAXIMUM AGE TO PLAY RUGBY LEAGUE

- **3.6.1** Players must have turned the age of (4) years of age before being allowed to register to play or train.
- **3.6.2** Players must have turned the age of (17) years of age before being allowed to play open age.
- **3.6.3** The maximum age to play Junior League is (65) years of age.

#### 3.7 FORFEITS

- **3.7.1** Any team that has forfeited twice in succession or three times in all may face elimination from the respective competition unless otherwise directed by the CBDJRL Board.
- **3.7.2** When a club forfeits to another, the match shall count as a match played and be declared in favor of the club forfeited to and the following people must be advised immediately, the opposing club secretary, the secretary of the Referee's association and the GM.
- 3.7.3 The CBDJRL uses a '17' points 'FOR' and '0' points against system when a team forfeit
- 3.7.4 NSWRL Conference—forfeits must be notified to your GM and the NSWRL Competition Coordinator in writing by no later than 10am of the Friday before the match. Any forfeit after this point in time will incur a \$400 fine payable to the NSWRL within 14 days of the forfeit (if not paid the team will be forced to forfeit the following match) proceeds will be distributed to the clubs/district affected by the forfeit at the discretion of NSWRL
- **3.7.5** CBDJRL Competitions—forfeits must be notified to your GM and the NSWRL Club Competitions Coordinator in writing by no later than 10am of the Friday before the match. Any forfeit after this point in time will incur a \$400 fine payable to the CBDJRL within 14 days of the forfeit (if not paid the team will be forced to forfeit the following match and CBDJRL will issue invoices)
- **3.7.6** For eligibility purposes, a list of player names that were available to take the field for the scheduled match (20 maximum) must be submitted to the GM and NSWRL Club and Competitions Coordinator by the club receiving the forfeit before 5pm on the Friday following the forfeited match. Player lists will NOT be accepted past this point in time and players will NOT be granted a game for qualification purposes.
- **3.7.7** Any club that forfeits a last round match, playoff, semi-final or a finals match shall be deemed to have withdrawn from the competition and removed from the remainder of the final's series.
- **3.7.8** If a team forfeits a Grand Final, all registered players and officials in that team will have an immediate 12-month suspension imposed unless there is provision for exceptional circumstances.

#### 3.8 TRIAL MATCHES

- **3.8.1** The CBDJRL will arrange insurance and other protection for the teams involved, provided the clubs inform the CBDJRL office in writing of proposed trial games they will be involved in, internally or externally. The clubs will have to arrange their own grounds, Referees (to be booked through the CBDJRL) and resource support.
- **3.8.2** Official sign on sheets must be used in trials, the team management MUST prepare and retain a list of all player's full names (and their previous club, irrespective if the club is in or out of this CBDJRL) who played in the respective trial.
- **3.8.3** Nicknames, shortened names, aliases or other references cannot be used.
- **3.8.4** If a player is sent off, clubs shall give the name and previous club to the Referee concerned.
- **3.8.5** The player cannot play again that weekend or until an adjudication by an authorised person is finalised.
- 3.8.6 Players cannot play in trials unless the club they play for know their full name and previous club.

### 3.9 TEAMS LISTS

- **3.9.1** Team player lists for the nominated season are due to the CBDJRL by the deadline date set by the GM. All Lists are for age groups from U5 through to A-Grade.
- 3.9.2 Clubs shall provide a team list to the CBDJRL for teams who reach the Finals no later than 12 noon on the Monday before the 1<sup>st</sup> Final. Teams are to wear numbers as per official program for the entire final's series, except for injuries. Any club not providing the required lists may be fined \$500 for each team list not supplied by the deadline.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### **3.10 GROUND MANAGERS RESPONSIBILITIES**

- **3.10.1** Do everything possible to ensure the safety and wellbeing of patrons whilst they are at the venue. Be visible, alert and aware of activity outside the spectator fence or rope and do everything possible to ensure the wellbeing and safety of patrons whilst they are at your venue. Attend meetings with GM and have a good knowledge of CBDJRL crowd and ground control rules that apply to both home and visiting clubs.
- **3.10.2 COMPLEX NATURE OF THE GROUND MANAGER** Tasks and responsibilities and the threat of litigation and the possible exposure of the club to legal action should a serious incident occur, it is important the ground manager is well prepared and aware of the responsibilities that are involved.
- **3.10.3 COMMUNICATION AND AWARENESS** Because of the time involved, multiple grounds being used and the number of games that are played at some venues, ground managers are not expected to be able to witness every breach or exception that occurs but are encouraged to have a general overview of the majority of club activity when matches are played and have effective reporting and communication processes in place to keep themselves informed of various developments.
- **3.10.4** AUTHORISED TO TAKE Action to ascertain the identity of any breach of the CBDJRL rules:
  - **3.10.4.1** Approach the team's coach, trainers or manager of the team the offending person is supporting and request the offender's name
  - **3.10.4.2** If the coach, trainers, manager or other team or club officials refuse or hinder efforts to obtain that information, they will be in breach of CBDJRL rules
- **3.10.5 REPORT TO THE POLICE** It is CBDJRL policy to report all assaults and serious altercations to the police. There will be no hesitation to provide documentation and records to the authorities and do everything reasonable and possible to assist with the identification and prosecution of offenders. Any police involvement will be in serious breach of CBDJRL Rules.
- **3.10.6 EVALUATE AND REPORT THE INCIDENT** the ground manager will be expected to evaluate incidents that occur and report appropriate rule breaches and issues to the GM, without delay by way of Email, phone call, text message or personal visit to the CBDJRL office.
- **3.10.7 UTILISE CBDJRL INCIDENT FORM** Any person shall be in breach of the CBDJRL rules, Codes of Conduct, if they assault, threaten, harass, intimidate, abuse, or otherwise cause serious inconvenience to another person at any CBDJRL venue. All incidents are to be reported on an incident form and submitted to the CBDJRL prior to 9am on the Monday following the incident.

#### 3.10.8 SERIOUS INCIDENT, SERIOUS INJURY OR DEATH

- **3.10.8.1** Give immediate assistance to those injured or in distress. If waiting for an ambulance or other services, move them away from any danger or further harassment.
- **3.10.8.2** Obtain urgent medical or other support by telephoning 000 for Ambulance, Police or Fire Brigade. Every club has trained medical trainers who can be utilised in an emergency.
- **3.10.8.3** Protect and secure the victim's property and possessions and provide a safe and secure environment if children are involved or with victim.
- **3.10.8.4** Make a note of circumstances of the incident. The time it happened, what happened, the cause if known and who was involved.
- **3.10.8.5** Identify any offenders and detain if possible.
- **3.10.8.6** Whilst waiting for the Police, Ambulance or other services, identify any witnesses who were present and ask them to wait and assist with enquiries.
- **3.10.8.7** Co-operate and assist the emergency service teams when they arrive.
- **3.10.8.8** Contact the GM and advise details.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 3.11 HOSTING VENUE RESPONSIBILITIES

- **3.11.1** The Hosting venue will be responsible for the control of spectators and supporters. If after the appropriate investigation, a club or its appointed representative is convicted of having inadequate crowd and ground management procedures in place or ignored or refused to meet the required CBDJRL ground management obligation, resulting in serious breach of the CBDJRL rules, code of conduct and good behavior rules, in addition to discipline action being taken against individuals, the affiliation of the offending club could be threatened.
- **3.11.2** Provide ground managers for each field and ensure they are visible, alert and aware of activity outside the spectator fence or rope and do everything possible to ensure the wellbeing and safety of patrons whilst they are at your venue.
- **3.11.3** All Club officials and committees should make themselves aware of the list of responsibilities of the hosting club ground preparation responsibilities that are set out in the CBDJRL Rules. The hosting venue is responsible to ensure the following are provided:
  - **3.11.3.1** Provide correct size and a minimum of two footballs per field per match
  - **3.11.3.2** Corner posts and goal post pads Agility poles cannot be used as corner posts
  - **3.11.3.3** Correct ground/field markings with CONES, must be soft rubber
  - **3.11.3.4** Competition rule book, sign on sheets and three (3) clocks, siren or bell
  - **3.11.3.5** First Aid Kit, Ice at the official table and receptacle for blood soiled dressings etc.
  - **3.11.3.6** Clean dressing rooms, toilets and canteen facilities for all teams and spectators.
  - **3.11.3.7** Easy access for ambulance and prompt medical contact
  - **3.11.3.8** Ball and kicking tee girls and boys. Must be 10 years of age or older.
  - **3.11.3.9** Inspect playing field and surrounds to ensure all safety measures are in place and there are no foreign or dangerous articles or implements protruding or evident
- **3.11.4** Visiting clubs are responsible to support the hosting club in relation to the above and the following:
  - **3.11.4.1** Control of their own players, team officials, spectators, supporters and parents.
  - **3.11.4.2** Provide a time keeper (team manager).
  - **3.11.4.3** Proper medical procedures for care of own players.

### **3.12 VIDEO AND PHOTO MEDIA PASS**

- **3.12.1** The use of cameras, video cameras, phone cameras or electronic/mechanical device (for film, imaging or photo) are not permitted to be used in any change room at any ground under the control of the CBDJRL.
- **3.12.2** The use of cameras, video cameras, phone cameras or electronic/mechanical device (for film, imaging or photo) are not permitted to be used inside the playing area that is roped, fenced or marked off at any ground under the control of the CBDJRL.
- **3.12.3** Failure to adhere to this instruction will have that person or team responsible brought before the Board of Management of the CBDJRL. If found guilty of the breach a penalty deemed appropriate can be imposed.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 3.13 PLAYING WITH MORE THAN ONE CLUB IN THE SAME SEASON

- **3.13.1** Once a player is registered with and plays in a competition match with a club, they are unable to play with another club in the same season unless the player's team withdraws from the competition.
- **3.13.2** A player cannot play in a higher-level NSWRL competition or any other competition and the CBDJRL on the same weekend (applies to the 17 players named in the squad). Penalties will apply.

#### 3.14 PLAYING WITH MORE THAN ONE TEAM IN THE SAME SEASON

- **3.14.1** A player may play in any age group for which they are eligible, but not more than (1) year above their age or as may be defined otherwise in these rules.
- **3.14.2** No player shall be compelled to play a higher age group or more than one (1) year above the player's age as the CBDJRL does not support it and it is a serious breach of the CBDJRL rules.
- **3.14.3** Should a player take the field in an age group more than one (1) year higher than the players age, the team officials will be in breach of our CBDJRL rules and will be asked to show cause why their accreditation should not be suspended and will be stood down pending an investigation and/or hearing. Competition points and points scored by the team in the match in which the player took the field will be confiscated and the team may lose (3) competition points and fined or other penalty.
- **3.14.4** A player in competition rounds only, can play in a higher division in the same age group on four (4) occasions without consequence if a current registered player is NOT displaced. If a player plays a 5<sup>th</sup> match in the higher division the player will then be ineligible to return the lower division for the remainder of the season. Competition points and points scored by the team in the match in which the player took the field or if a current registered player is displaced, will be confiscated and the team may lose three (3) competition points and fined or other penalty. This is a serious breach of the CBDJRL rules and the player will be declared unqualified and/or be suspended.
- **3.14.5** A player in competition rounds only, can play in a higher age group, in an equal or higher division on four (4) occasions without consequence if a current registered player is NOT displaced. If a player plays a 5<sup>th</sup> match in the higher age group, in a lower division the player will then be ineligible to return the lower age group for the remainder of the season. Competition points and points scored by the team in the match in which the player took the field or if a current registered player is displaced, will be confiscated and the team may lose three (3) competition points and fined or other penalty. This is a serious breach of the CBDJRL rules and the player will be declared unqualified and/or be suspended.
- **3.14.6** A player who registers in a higher age group than his birth age group is not permitted to return to the lower age group at any time during the season. Competition points and points scored by the team in the match in which the player took the field will be confiscated and the team may lose three (3) competition points and fined or other penalty. This is a serious breach of the CBDJRL rules and the player will be declared unqualified and/or be suspended.
- **3.14.7** When players play in a higher age group in a final series game without having first played in their own age group that weekend, the player becomes unqualified and will not be permitted to return to play in a lower age group in any final series game.
- **3.14.8** A player that qualifies for a final's series in their registered age group, and the age group above is not more than 1 year above their actual age group and the division is the same or higher, the player automatically qualifies for the older age groups finals series without playing a competition match.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 3.15 NOMINATION OF TEAMS / GRADINGS AND RE-GRADINGS

- **3.15.1** The GM will forward special nomination forms to each club. Teams must nominate under a singular club entity. Nomination of teams for each season shall close on a date determined by the GM.
- **3.15.2** Under exceptional circumstances, applications for a team nomination after round three (3) may be submitted to the GM and NSWRL Community Competitions coordinator for consideration.
- **3.15.3** Clubs will advise the GM of the club's nomination of teams, by age group and preferred division based on the previous season's team performance. The GM will advise clubs of the various nominations and grading's prior to the start of the competitions.
- **3.15.4** At the time of nomination of teams, clubs can advise any matter associated with the grading of teams. i.e. loss of players, to meet club development strategies.
- 3.15.5 The CBDJRL Board may allow for a late team nomination and adjust those already nominated.
- **3.15.6** The GM, the assistant manager and three (3) grading committee appointees will grade all teams in accordance with the following criteria and maximum team nomination per age group rules:
  - **3.15.6.1** Clubs will nominate their teams in respective divisions
  - **3.15.6.2** Any team wishing to apply for regrading must show an expression of interest after the completion of round 4 and before 4.00pm on the Wednesday following round 4 of the CBDJRL competition.
  - **3.15.6.3** After the completion of round 5 of the CBDJRL competition, the grading committee will convene to adjudicate on the expressions of interest and deliver an outcome for the remainder of the season.
  - **3.15.6.4** For both CBDJRL and NSWRL competitions, if teams are regraded, teams will be placed in equal 4<sup>th</sup> position with the for and against regardless of whether they are promoted or relegated.
  - **3.15.6.5** Any team that is promoted from a Division because of regrading shall not carry forward any more competition table points than the team that is currently sitting in the last semi-final position at the time of moving to that higher Division. In addition, the team that is promoted will have the same 'for and against' differential as the team that is currently sitting in the last semi-final position.
  - **3.15.6.6** The GM, the Assistant manager and three (3) grading committee appointee's may re-grade teams more than once whilst the competitions are in progress if circumstances warrant.
  - **3.15.6.7** If there are two teams from the same club in the same division, they will be drawn to play each other in accordance with normal draw allocations.

### MAXIMUM NUMBER OF TEAM REGISTRATIONS PER AGE GROUP

AGE	NUMBER OF TEAMS	AGE	NUMBER OF TEAMS
UNDER 5	UNLIMITED	UNDER 14	UNLIMITED
UNDER 6	UNLIMITED	UNDER 15	UNLIMITED
UNDER 7	UNLIMITED	UNDER 16	TWO
UNDER 8	UNLIMITED	UNDER 17	TWO
UNDER 9	UNLIMITED	UNDER 18	TWO
UNDER 10	UNLIMITED	UNDER 20	TWO
UNDER 11	UNLIMITED	UNDER 23	TWO
UNDER 12	UNLIMITED	OPENS	TWO
UNDER 13	UNLIMITED	OPEN GIRLS	TWO





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 3.16 NUMBER OF PLAYERS

- **3.16.1** In the event of any team comprising with less than the required number of players or more than the required number of players for any age group on the field, it shall be the duty of the opposing captain or club official to draw the Referee's attention to that fact.
- **3.16.2** Should the Referee or GM become aware of and satisfied that a team has more than the authorised number of players on the field, any points scored whilst the additional player(s) were on the field shall be deducted. The Referee may order the removal of the additional player(s) from the field and if that order is not observed shall award the match to the non-offending team.
- **3.16.3** Any protest under this rule will be dismissed if evidence supports the fact that the appellant club's captain or team support officials were aware of the breach during or immediately after the match and fail to bring it to notice of the Referee at the time by reporting the matter to the official table.
- **3.16.4** When arriving at a decision the GM will consider the amount of time the additional player(s) were on the field and the impact that it had on the outcome of the game specifically.
- **3.16.5** Matches will not be played after a (10) minute period has elapsed from the original scheduled time. Any team not prepared to start a match within (10) minutes with the minimum number of players, the game shall be forfeited.
- **3.16.6** In the event of a team in any grade or division having less than the required number of players on the field, the game shall be terminated immediately, and the match awarded to the opposing team.
- **3.16.7** Should a team begin a match with less than the prescribed number of players, it may fill the vacant place(s) provided the on-field duration rule/time for the mini and mod players is observed. If a team should begin a match with a full complement of players, substitutes can be introduced to take the place of other players during the match in accordance with the replacement rules.
- **3.16.8** If a team is short of the required number of players at the time the game is to commence, it will be allowed (10) minutes to allow missing players to arrive and then take the field, however, when the minimum number of players have signed on, the team shall take the field and commence the game, irrespective if there are still other players missing. If the team refuses to take the field when the minimum number of players, the game will be forfeited and awarded to the opposing team.

### MINIMUM AND MAXIMUM NUMBER OF PLAYERS REQUIRED ON FIELD FOR EACH AGE GROUP

AGE	MINIMUM NUMBER TO TAKE FIELD	MAXIMUM NUMBER TO TAKE FIELD	MAX TIME LIMIT TO TAKE FIELD	AGE	MINIMUM NUMBER TO TAKE FIELD	MAXIMUM NUMBER TO TAKE FIELD	MAX TIME LIMIT TO TAKE FIELD
UNDER 5	4	6	16 mins	UNDER 14	9	13	Full time
UNDER 6	4	6	16 mins	UNDER 15	9	13	Full time
UNDER 7	4	6	16 mins	UNDER 16	9	13	Full time
UNDER 8	6	8	16 mins	UNDER 17	9	13	Full time
UNDER 9	6	8	16 mins	UNDER 18	9	13	Full time
UNDER 10	8	11	Half time	UNDER 20	9	13	Full time
UNDER 11	8	11	Half time	UNDER 23	9	13	Full time
UNDER 12	11	13	Half time	OPENS	9	13	Full time
UNDER 13	9	13	Full time	GIRLS	9	11	Full time





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 3.17 REGISTRATION OF PLAYERS

- **3.17.1** Clubs have the responsibility to ensure all player registrations are in accordance with the following criteria and maximum player registration per team rules or fines or other penalties may apply.
- **3.17.2** Players desiring to play under an assumed name for personal reason must register their correct name with the GM, whom shall treat the matter with utmost confidence.
- **3.17.3** Affiliated CBDJRL clubs are empowered to impose registration and other fees.
- **3.17.4** Clubs have the responsibility to ensure every player who represents their club is fully registered and a qualified player. An affiliated club, group or member thereof, shall be deemed guilty of an offence, if they allow any person who is unregistered, suspended or disqualified to take part in any matches.
- **3.17.5** A registration will not be deemed complete until the CBDJRL administrator has supplied the club with an authorised player / volunteer identification card. All applications for registration must be completed on-line. A copy of the player's identification must be sighted by their club official confirming original identification and attached to their online profile.
- **3.17.6** All players and officials must produce an original Birth Certificate, Driver's License or Passport acceptable to the CBDJRL and be placed on Leaguenet by your club. Any reports or complaints about unqualified players or players using false identification should be reported to the GM and may face fines, suspension or other penalty.
- **3.17.7** A CBDJRL club may with reasonable cause, deny, refuse, suspend, disqualify the registration of a player, official or other person. When the action is taken the club shall invite the person concerned and conduct a proper hearing into the reasons that action was necessary. A copy of the minutes of that meeting together with the person's ID card should be forwarded to the CBDJRL Office.

### **MAXIMUM NUMBER OF PLAYER REGISTRATIONS PER TEAM**

AGE	REGISTRATIONS PER TEAM	AGE	REGISTRATIONS PER TEAM
UNDER 5	10	UNDER 14	20
UNDER 6	10	UNDER 15	20
UNDER 7	10	UNDER 16	20
UNDER 8	12	UNDER 17	25
UNDER 9	12	UNDER 18	25
UNDER 10	15	UNDER 20	25
UNDER 11	15	UNDER 23	25
UNDER 12	17	OPENS	28
		O35s LTAG	UNLIMITED
UNDER 13	20	OPEN GIRLS	25

#### 3.18 WITHDRAWAL OF TEAMS

- 3.18.1 A club that withdraws a team after a competition has started may be fined and must report all facts to the GM
- **3.18.2** If a player requests a transfer to a club, all transfer rules will apply. The GM will have discretionary power to approve or deny a transfer on any players coming from a team that have folded only.
- **3.18.3** All players have the right of appeal. The appeal procedure must be followed and must be submitted to the CBDJRL with the appeal fee within 48 hours of a decision being made.
- **3.18.4** If the reason for withdrawal is the loss of the coach, the reason for the coaches' withdrawal is to be advised and the steps the club has made to keep the team functioning.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 4. GAME DAY POLICIES

### 4.1 ABANDONED GAMES

- **4.1.1** The only persons authorised under the CBDJRL rules to abandon a CBDJRL game whilst in progress is the Referee.
- **4.1.2** Should a Referee or Independent league officer become apprehensive and have significant concern about the behaviour of players, team officials, spectators, or for other reasons, the Referee should stop the game, consult the ground manager or independent league officer and advise the game will be abandoned unless the unacceptable behaviour of those responsible ceases. Should the efforts of the ground manager be ignored or unsuccessful and the unacceptable behaviour continues, the Referee has the option of abandoning the game.
- **4.1.3** It will be a breach of the Codes of Conduct for any player, official, spectator or other person to engage in conduct or behaviour that results in a game being abandoned by the Referee or the Independent.
- **4.1.4** Upon receipt of the Referee and or the Independent league officer report the GM shall cause an investigation to be carried out into the reasons the game was abandoned.
- **4.1.5** The Referee has the discretion to terminate a game whenever, by reason of climatic conditions, interference by spectators or other causes the Referee deems it necessary. In all cases in which a game is terminated the Referee or the Independent league officer shall submit a report in writing to the GM prior to 9am on the following Monday.
- **4.1.6** If the Referees Association or the Independent league officer have warning or opinion regarding the alleged unsafe condition of a playing field, the GM should be made aware as a matter of urgency prior to any action being taken.
- **4.1.7** The GM may close any ground if considered unsafe for play. The Referee and or the Independent league officer may be liaised with.

#### 4.2 AVAILABILITY OF THE CBDJRL TO ALL

- 4.2.1 The CBDJRL welcomes and invites every person who wishes to be involved in Rugby League to have an enjoyable and satisfying experience, with such involvement conditional on them respecting and abiding by the CBDJRL Codes of Conduct, which are fully set out in the CBDJRL Competition Rules Manual. Immediately any person participates or involves themselves in any CBDJRL activity, it is conditional and, on the understanding, that the persons concerned acknowledge, respect and agree to abide by and be bound by the CBDJRL Competition Rules, Constitution, Codes of Conduct, regulations and other appropriate provision and the policy and decision making from time to time resolved by the CBDJRL Board and the GM.
- 4.2.2 A coach, manager, player, trainer, official, spectator, or other person is required always to observe and respect the CBDJRL Codes of Conduct and behave in a decent and professional manner and not engage in any conduct that is detrimental to the welfare, image or best interest of the game of Rugby League or the policy of the CBDJRL. By respecting and abiding by the Codes of Conduct, stakeholders will be helping the CBDJRL empower and build on one of several key outcomes of the positive culture that has built up over the years, whilst having fun participating in Rugby League.

4.3





# DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

**AUTHORISED PERSONS INSIDE THE SPECTATOR FENCE** 

- **4.3.1 UNAUTHORISED ENTRY ONTO PLAYING AREA (ZERO TOLERANCE FIELD INVASIONS).** Any person (including coaches, trainers, players, managers, officials or other persons) who enters inside the spectator fence (rope or spectator barrier) or on the playing field without approval of the Referee, Ground Manager or the GM will be in breach of the CBDJRL Rules.
- **4.3.2** It is a breach of CBDJRL rules for any player or official prior, during or after a game to push, shove, chase, intimidate, harass or otherwise inconvenience other players or person to an extent where the investigating committee is satisfied such action instigated an incident or altercation to occur.
- **4.3.3** Any player, team support staff (coach, trainer or manager) or other person who during the progress of a game leaves the reserve bench/area (or the sin bin) and moves towards the playing field or in the general direction or to enter the field of play where an altercation or incident that may be taking place on the field will be in breach of the CBDJRL rules and upon conviction may face a significant suspension and the team may lose competition points or other serious team penalty.
- **4.3.4** The words 'moves towards the sideline or along the sideline' relate to anyone who runs or makes a sudden departure from the reserve bench (or sin-bin) as a deliberate reaction to an altercation or incident that has or is taking place.
- **4.3.5** Should any player or team official (not involved in the match) make an unauthorised entry onto the playing field, during or immediately after a game, that person, upon conviction may be suspended from all CBDJRL activity for a lengthy period and the team may lose competition points.
- **4.3.6** Should any spectator or other person make an unlawful entry onto the playing field during or immediately after a game, following and investigation and upon conviction, the registration of any relative of that person (includes immediate family members who are registered participants) may be suspended or deregistered for a period determined by the Board.
- **4.3.7** The following persons are authorised to be inside the spectator fence at CBDJRL playing fields and must be identified by Vests, ID card or similar:
  - **4.3.7.1** Players who are actively involved in the game.
  - **4.3.7.2** The Coach, trainers and manager of the team.
  - **4.3.7.3** Club officials or representatives authorised to perform crowd and ground control.
  - **4.3.7.4** CBDJRL Board, ILO's and persons authorised by the GM.
  - **4.3.7.5** Referees, approved touch judges and Referee Appointment Board representatives.
  - **4.3.7.6** If the ground manager or Independent League Officer refuses to support a person being inside the spectator fence, the person concerned should leave the area immediately.
- **4.3.8** Prior to, during and following the conclusion of any game, all players and team support officials are expected to behave in a responsible and professional manner and to observe the directions of the Referee and the ground manager until the game has been officially concluded by the Referee and then will leave the area in an orderly and controlled manner.
- **4.3.9** Any team official or player convicted of using offensive or threatening language towards a match or ground officials, will be in breach of CBDJRL Rules and their team may lose 3 competition points.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 4.4 CONCUSSION AND HEAD INJURIES POLICY

- **4.4.1 HEAD INJURIES POLICY STATEMENT:** Any concussion, head injury and or head knock that occurs, where a player is removed from the field of play, must not return to the field of play in that match or any other match for the remainder of the weekend. All concussions and head injury that results in signs or symptoms of brain trauma (no matter how minor) must be treated as serious until proven otherwise by a qualified medical practitioner. If a player returns to the field of play in any match, it will be a breach of the CBDJRL rules, the matter will be investigated, and severe penalties may apply.
- **4.4.2** Great care is needed in the initial management, especially if any degree of concussion or decreased level of consciousness is evident. All unconscious players to be managed by an attending qualified (level 1 as a minimum) Sports Trainer and ambulance called immediately. The possibility of spinal injury must be considered with any head injury.
- **4.4.3** The player must be referred to a doctor for medical evaluation. The doctor should have a history or know the player's previous health status regarding head injuries.
- **4.4.4** Under no circumstances should the player be allowed to continue playing or return to play during the same game or in any game for the remainder of the weekend. A Certificate must be obtained from a doctor before the player resumes training or playing. The Certificate should nominate that the player is being cleared of a "head injury".

### 4.5 CONSUMING INTOXICATING LIQUOR

**4.5.1** It will be a breach of the CBDJRL rules for any team official, spectator or player to consume intoxicating liquor prior to or during a game of under 5's to under 18's, upon conviction of that person, the team may lose 3 competition points or other penalty.

### 4.6 COMMENTS DIRECTED AT MATCH OFFICIALS

**4.6.1** It is a breach of CBDJRL rules for a player, team official or other person to uses racial, abusive or threatening language, openly use criticism of match or other officials as an excuse for the outcome of the game or for antisocial behaviour or comments by team members. Heavy penalties will apply.

#### 4.7 CUTS - BLOOD AND BLOOD BIN

- **4.7.1** The Referee may direct a player who is bleeding to leave the field for attention and if necessary change any part of the playing kit. Clubs are expected to provide receptacles for collection of blood soiled bandages etc.
- **4.7.2** In all age groups, if the player is removed from the field by a trainer without notifying the Referee of a 'blood bin' related incident, this will constitute as a replacement and the player will be deemed injured and the player is not to return to the field of play for the remainder of the match.
- **4.7.3** When a player leaves the field for the blood bin, the letters 'BB' should be endorsed in the replaced player's column on the sign on sheet.

### 4.8 CANNOT START A GAME

**4.8.1** No match is permitted to start without, as a minimum, each team having an accredited coach and each fixture having an accredited level 1 Sports Trainer. Please note a coach cannot act as the Sports trainer and vice versa, even if appropriately accredited. One individual is required for each role. A level 1, Level 2 or ILO is the only person to rule a player out of a game or if the player can continue in a game.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 4.9 GAME RULES - UNDER 5's to UNDER 12's

- **4.9.1** The Laws of the International Game of Rugby League shall apply in the 6- & 7-years' age groups subject to the following modifications:
  - **4.9.1.1 DUMMY HALF (DH):** The player who first plays at, or takes possession of, the ball after a teammate completes a play-the-ball. FIRST RECEIVER (FR): The player who first plays at, or takes possession of, the ball after it is transferred to that player by an onside transfer/pass from the Dummy Half.
  - **4.9.1.2 TAP KICK RE-START:** Is the re-start taken from the centre of the Halfway Line, after points have been awarded, by the non-scoring team. The ball must be placed on the ground and released, and the player must contact the ball with the foot. The ball need not travel a prescribed distance. This re-start must be rotated amongst the players on the field.
  - **4.9.1.3 UNBROKEN PERIOD OF PLAY:** Is from the start of the quarter/half through to when the Referee calls time on that quarter/half. Each player must play at least two full quarters or one full half unless prevented to do so through injury. If a player is replaced due to injury, the player may not take the field again in that match. A player, having played an unbroken half of a match and been replaced, may be used in the latter half of a match to replace a player who has also completed an unbroken half or for a player who has been injured or suspended. In the 10 -12-year age groups, this means that players can be replaced in either half of the match, however:
    - **4.9.1.3.1** If a player replaces another player during the first half of a match, both these players must play the entire second half of the match.
    - **4.9.1.3.2** If no players are replaced in the first half, then all replacement players must play the full second half.
    - **4.9.1.3.3** A player who is replaced in the second half of a match must have played the full first half of the match.
    - **4.9.1.3.4** In the 6-9 years' age groups, the above applies, but in respect to (two) quarters rather than halves.
  - **4.9.1.4 VESTED PLAYER:** A player in the 8-12 years' game who is wearing a vest to signify that they are the designated Dummy Half (DH) or First Receiver (FR). At a minimum, vests must be rotated at half time in the 8 11-year age groups. Rotation of vests shall be optional in the 12-year age group
  - **4.9.1.5 GOAL KICKS:** In Mini no goal kicks for under 5's to under 7's
    - **4.9.1.5.1** In Under 8's to Under 11's a goal may be attempted only after a try has been scored. The attempt may be taken by either a drop kick or a place kick. These kicks need to be recorded on sign on sheets
    - **4.9.1.5.2** Under 12 Mod League Conversion by Place Kick only. In Under 12's the kick for conversion cannot be taken any further than the 20-metre line in from touch, any conversion inside the 20-metre mark will be at the mark given by the referee.
    - **4.9.1.5.3 NOTE (for ages Under 8's to Under 12's):** If a player who has already attempted a kick at goal, attempts another kick at goal prior to all other players (on the field at the time) being given a chance to kick, the points will not be awarded, if successful, and another attempt will not be provided to the team to convert that try.

#### 4.10 INTERCHANGE AND REPLACEMENTS FOR ALL GRADES

- **4.10.1** Interchanges can only take place during general play and only two (2) at a time after the replaced players have crossed the sideline or dead ball line.
- **4.10.2** Teams may sign on and use (20) players in international games. Coaches who do not support this rule do not have to use the additional players if they prefer not to do so.
- **4.10.3** For age groups U13's to Open age, in all divisions, only 10 interchanges are allowed each game per team.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 4.11 MERCY RULE

- **4.11.1** U9s to U17s games will stop immediately when there is a gap of 50 points. U18s to Opens games will stop immediately when there is a gap of 60 points. Officials table will sound the siren at the appropriate time.
- **4.11.2** Scores must not exceed the maximum points difference when entered in to the LeagueNet system (for example a score 52-0 must be entered as 50-0 for any U9s to U17s matches).

### 4.12 DURATION OF THE GAME, PERIODS OF PLAY AND BALL SIZE

- **4.12.1** In the event of other disputes (unqualified / over age players, etc.) or non-production of a team's brag book, the match should be played, and a protest submitted in accordance with these rules i.e. Give the players a game first and deal with the protest later.
- **4.12.2** All matches shall be played on dates fixed by the CBDJRL authorised person and shall commence at such times and be played upon such grounds as may be directed.
- **4.12.3** The duration of a game or games can only be interfered with if the disruption was for more than (30) minutes. If the disruption was less than 30 minutes, the schedule of games should be maintained as per the official CBDJRL draw. If the disruption was more than (30) minutes, the following procedures should be observed:
  - **4.12.3.1** The ground manager and Independent league officer should estimate the finishing time of the last match and consider the expected standard of light at that time. It's suggested that games should not start after 4:30pm and the ground manager and Independent league officer should telephone the GM and seek a direction.
  - **4.12.3.2** If there are no options other than to cancel a game(s) the GM will make that decision and advise the ground manager and Independent league officer. The GM will later contact the clubs involved and discuss possible replays or other options
  - 4.12.3.3 Because of a serious injury, a ground manager and Independent league officer may reduce the playing time of an U18 to 'A' Grade match, to no shorter than 25 minutes per half, in consultation with the team captains and coaches of the remaining games. Both team's coaches must agree to the decision of the ground manager and Independent league officer for the game to proceed. If there is a disagreement between the remaining team coaches, the Venue Manager, with consultation of the GM will decide if the remaining matches will proceed or be rescheduled.

#### **DURATION – PERIODS OF PLAY – BALL SIZE**

AGE	NUMBER OF PERIODS	DURATION PER PERIOD	BALL SIZE	AGE	NUMBER OF PERIODS	DURATION PER PERIOD	BALL SIZE
UNDER 5	4	8 mins	Mini	UNDER 14	2	25 mins	International
UNDER 6	4	8 mins	Mini	UNDER 15	2	25 mins	International
UNDER 7	4	8 mins	Mini	UNDER 16	2	30 mins	International
UNDER 8	4	8 mins	Mini	UNDER 17	2	30 mins	International
UNDER 9	4	8 mins	Mini	UNDER 18	2	30 mins	International
UNDER 10	2	20 mins	Mod	UNDER 20	2	30 mins	International
UNDER 11	2	20 mins	Mod	UNDER 23	2	30 mins	International
UNDER 12	2	20 mins	Mod	OPEN AGE GOLD	2	35 mins	International
				OPEN SLV / BRZ	2	30 mins	International
UNDER 13	2	25 mins	International	GIRLS 12s – 18s	2	20 mins	International

### 4.13 REMOVING YOUR MATCH DAY RUGBY LEAGUE JERSEY

**4.13.1** It is a breach of CBDJRL rules for any player to remove their jersey during or after a game until the player moves to their dressing room or team huddle with team officials present (unless removal of jersey is necessary i.e. torn, blood, requires strapping etc.) A minimum 1000-point charge may apply.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 4.14 OFFENSIVE, THREATENING LANGUAGE OR VILIFICATION

**4.14.1** It is a breach of CBDJRL Codes of Conduct for any person to yell at, harass, threaten, abuse, intimidate, or make insulting reference to a match official or another person's colour, religion, nationality, sexuality or beliefs. If any person is convicted of an offence they may be suspended, and that persons' team may be fined and lose competition points. In such a manner that the offender is unable to be identified, the team as an entity will be held responsible.

### 4.15 RESPECT FOR CBDJRL CODES OF CONDUCT

- **4.15.1** A player, team official, official, or other person is required always to observe and respect the CBDJRL Codes of Conduct and behave in a decent and professional manner and not engage in any conduct that is considered detrimental to the welfare or image or best interests of the game of Rugby League or the policy of the CBDJRL.
- **4.15.2** It will be a breach of the CBDJRL Codes of Conduct for any person, team or club to:
  - **4.15.2.1** Engage in any dishonest, corrupt, fraudulent, improper, unprofessional, dishonourable behaviour or anything considered against the welfare, interests and policy of the CBDJRL.
  - **4.15.2.2** Offer money or other advantage to any official to neglect responsibilities and/or duties.
  - **4.15.2.3** Obstruct, intimidate, hinder or in any way interferes, prevents or tries to prevent any official from carrying out their duties.
  - **4.15.2.4** Fail to obey, carry out, respect and conform to any reasonable direction, order or requirements made by any official in the normal exercise of that person's duties.

### 4.16 DISMISSED FROM THE FIELD IN TRIAL OR COMPETITION MATCHES

- **4.16.1** Any player who has been dismissed from the field of play shall vacate the playing enclosure and will resume ordinary attire and shall be suspended from all CBDJRL activity until the case has been duly dealt with by the Officiating Judiciary panel.
- **4.16.2** The team manager to take possession of the player's ID card and deliver to the club Secretary. Any player who plays in any game whilst suspended, automatically becomes an unauthorised player and should that happen both the player and club Secretary will be in breach of this rule.
- **4.16.3** A player dismissed from the field may face additional charges if the player does not immediately return to the dressing room and/or if a player removes their jersey before returning to the dressing shed for other attire.
- **4.16.4** Referees shall obtain the name of any offending player from the captain or club official responsible for the team. Failure of the captain or club official to supply the player(s) correct name shall be deemed misconduct, for which the person(s) concerned shall be reported by the Referee in writing to the GM.

#### **4.17 SIN BIN**

- **4.17.1** Players sent to the sin bin by the Referee should immediately leave the field without comment, must report to the official table and obey all reasonable directions and remain there under supervision until he is authorised to re-enter the field of play.
  - **4.17.1.1** The sin bin clock will commence when the player reports to the official table.
  - **4.17.1.2** Players who leave the sin bin without permission face substantial penalty.
  - **4.17.1.3** A player is officially in the sin bin immediately when the Referee gives such signal.
  - **4.17.1.4 MINI & MOD** players dismissed by the Referee for any misconduct, may be replaced immediately, the dismissed player may be required to attend a meeting with the CBDJRL after a match report is submitted from the match official and review process has taken place by the GM.

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES





### 4.18 PLAYER AND OFFICIALS REGISTRATION (ID) CARDS

- **4.18.1** Books of identification cards are to be produced prior to sign on and to remain at the table for the duration of the game. Any anomalies noticed with identity cards to be recorded on the back of the sign on sheet and a follow up report submitted to the CBDJRL. It is the duty of the officials at the table to ensure the players' cards and sign on sheets are correctly completed and then to make the appropriate notations regarding replacement players and to correctly record scores before having the Referee sign the sheet.
- **4.18.2** If a player goes onto the field and plays without the players' card being available at the official table, the players' team may forfeit any competition points gained because of that match and the player and the club concerned could face disciplinary action.
- **4.18.3** The usual result of a protest or complaint about a team playing without the player's ID cards being at the official table is for the game to be awarded to the opposing team. If extenuating circumstances for unavailability of ID cards and all players involved were registered in accordance with the rules, there is provision for the result of the game to be recognised.
- **4.18.4** Players and official's ID cards will be returned to the CBDJRL office by a date nominated by the GM. Fines will apply if cards are not returned by this date and persons who have not returned their ID card to their club or the CBDJRL office by the due date will be added to the defaulters list until the card is returned.

#### 4.19 SIGNING ON MATCH SHEETS

- **4.19.1** In the case of any appeal or protest hearing the CBDJRL official sign on sheet will be bona-fide evidence of a player's qualification and any details and endorsements that appear on such sign on sheet will be regarded as acceptable evidence unless proven to the contrary. Both clubs who are represented by officials at the official table are held responsible for the content of sign on sheets.
- **4.19.2** It is the responsibility of the home club to ensure the sign on sheets are available and completed in the correct manner. Should any discrepancy be found during a hearing of a protest or complaint the GM may institute a fine or other penalty against the club concerned.
- **4.19.3** The score appearing on the sign on sheet at the time the Referee signs the sheet will be recognised as the official score. Any complaint or protest regarding the final score of a match or compilation of scores shall be referred to the GM for adjudication before 4:00pm on the Monday following the match on the official protest form found on the CBDJRL website.
- **4.19.4 ONLY** players present on the day and playing in the game are to be entered on the sign on sheet. Managers of mini teams must check that players are present and have played the required periods.
- **4.19.5 Mini league** players must sign on prior to commencement of the third period to be eligible to play in the match. The Team Manager can sign on behalf of the players. **Mod league** players must sign on prior to the kick off in the second half to be eligible to play in the match. **International players** coming from the bench must sign on prior to coming onto the field.
- **4.19.6** All sheets must be correctly filled with player's name, jumper number and first initial plus surname. Team Officials must also sign the sheet that being, Coach, Manager and Trainers. All players except U5, U6, U7, U8 and U9 are required to sign on prior to entering the field of play.
- **4.19.7** Players sign-on forms must be signed by each player in the presence of the opposing team before the commencement of a match and the original must be forwarded to the CBDJRL office on the following before 9am Monday following the weekends matches. Duplicate to be retained by the home club and triplicate retained by the visiting club.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 4.20 WHEN A GAME CONCLUDES

- **4.20.1** The reserve players are not permitted to enter the field of play after a game concludes until the Referee has blown the whistle and signals full time. It is a breach of CBDJRL rules if reserve and injured players enter the field of play before the game is officially ended by the Referee.
- **4.20.2** Each game, the two teams will come together near where the game ended and shake hands. Any player or official who refuses to support and encourage this rule will be in breach of the CBDJRL Codes of Conduct.
- **4.20.3** Each club will appoint a team manager or managers who shall add the words "team manager" after the signature. Such manager or managers will oversee the team until the completion of the match and a reasonable period thereafter.
- **4.20.4** It is the responsibility of all team managers and coaches to know the identity of all players representing the club in matches, including trial games and those details to be included on the sign on sheet.

### 4.21 REFEREE'S

- **4.21.1** The Referee has the discretion to terminate a game whenever by reason of climatic condition, interference by spectators or other causes the Referee deems it necessary. In all cases, including complaints, the Referee shall advise the GM through the Secretary of the CBDRA prior to 9pm on the Sunday by submitting a written report.
- **4.21.2** The Referee's Association Board shall appoint Referee's to the games.
  - **4.21.2.1** Eligibility and constitutions of said Appointments Board shall be constituted by the Referee's Association and included in their constitution with the approval of the CBDJRL.
  - **4.21.2.2** A Referee shall be appointed for each match by the Appointments Board.
- **4.21.3** In the event of the Referee so appointed not attending within ten (10) minutes after the time set down to commence the match, then any person (qualified as a Referee for the age group) may be appointed to control the match by the GM.
- **4.21.4** If an agreement to appoint a qualified person is reached and the match is played, the result of the match shall stand and cannot be protested on the issue of Referee appointment or performance.
- **4.21.5** If an agreement cannot be reached and a Referee is not appointed, the game should not be played.

### 4.22 REFEREE – APPROACHING A REFEREE OR TOUCH JUDGE

- **4.22.1** It is a breach of CBDJRL rules for a player, coach, trainer, manager or other official to 'approach' a Referee or touch judge during or immediately after a game seeking a rule explanation or for any other reason directly relating to a game. **Zero tolerance applies** to any incident reported to the CBDJRL in relation to approaching a match official during or immediately after a game.
- **4.22.2** Any 'approach' to a match official shall be made through the ILO and or Ground Official.

### **4.23 REFEREE – DECISIONS OF THE REFEREE**

- **4.23.1** It is the firm policy of the CBDJRL not to interfere with the result of a match due to a Referee error on the field. Any club may lodge a complaint against a Referee, or on the grounds of misconduct of a Referee. Copies of all complaints are forwarded to the Referees' Association for investigation.
- **4.23.2** A written statement and video evidence defining the points at which the complaint or protest is founded and the law or laws under which it is laid must be delivered to the GM by 9am on the Monday following the match.

# <u>CANTERBURY-BANKSTOWN</u>





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

### 4.24 TEAM BENCH AREA

- **4.24.1 QUALIFICATION** All team officials inside the fence or roped area on match day must hold an appropriate qualification and the bench is restricted to the following for all CBDJRL administered competitions:
  - **4.24.1.1** One (1) Coach One (1) Manager all age groups
  - **4.24.1.2** Two (2) Trainers U5s to U12s
  - **4.24.1.3** Three (3) Trainers U13s to A Grade

#### 4.25 TEAM COACH

- **4.25.1 QUALIFICATION** All coaches must hold an appropriate coaching qualification and must renew before the season starts if the qualification expires prior to the end of the season. A qualified coach must be present for every team, prior, during and at the completion of every CBDJRL game.
- **4.25.2** Clubs shall arrange a meeting of all team coaches prior to the commencement of the competitions and shall advise the date of such meeting to the CBDJRL office well in advance.
- **4.25.3** All under 5's and under 6's coaches are required to referee their own fixtures each week.
- **4.25.4** Clubs are encouraged to invite a representative of the CBDJRL to attend the first period of such meeting and address those present regarding Codes of Conduct, new rules and other matters relative to the competitions and player and team behaviour.
- **4.25.5** Prior to a club appointing a person to a coaching position, that persons coaching qualification must be produced. Clubs should not accept verbal assurances in this regard. It is a breach of this rule if actual proof of the persons coaching qualifications is not viewed by a club prior to appointment.
- **4.25.6** If after an investigation by the GM of a complaint or serious incident or breach of the Codes of Conduct has been carried out and there is reasonable cause to believe the team coach, ignored, refused or failed to observe and respect the Codes of Conduct, the accreditation of such person(s) may be withdrawn by the GM.
- **4.25.7** If evidence at a hearing indicates that the coach ignored and/or refused to take a responsible and involved leadership role, by trying to defuse and control a situation or incident, the team will face the loss of competition points, irrespective of the outcome of the match, in addition to any other penalty.
- **4.25.8** If there are complaints directly about the action and/or attitude of a coach of a team (swearing, abusing, yelling at players, Referees, officials, encouraging foul play and unfair play, or other breaches of the Codes of Conduct) and there is insufficient evidence to place the coach before the Conduct Review hearing, the matter will be referred to the GM or authorised person who will interview the coach or take other action.
- **4.25.9 TASKS SPECIFIC TO COACH** As a senior official and in accordance with CBDJRL Rules, the coach of each team is responsible and accountable for the actions and behaviour of the players and team support officials of the team. The coach is expected to set an example to others by exercising self-control and discipline, act always in a professional manner and insist all players and team officials respect the Codes of Conduct.
- **4.25.10** Approach any player, team official or supporter being unreasonable, boisterous and/or using unacceptable language or exhibiting poor behaviour and ask them to refrain from such behaviour.
- **4.25.11** The coach is expected to show respect and support towards match and ground officials always, not 'coach' from the sideline and not go onto the playing field whilst a match is in progress. Only the coach is to be inside the spectator fence.
- **4.25.12** If the ID card of a coach is not sighted the person concerned becomes unqualified and is unable to take any part in the game and must be over 16 years of age.

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES





#### 4.26 TEAM MANAGER

- **4.26.1 TASKS SPECIFIC TO TEAM MANAGER** Each club is required to appoint a manager for each team. The manager will oversee the team until the completion of the match and a reasonable period thereafter and support the requirements set out in the CBDJRL rules in respect to the proper compilation of sign on sheets.
- **4.26.2** Before each game commences, check the ID cards of the opposing team to ensure all players names are properly recorded on the sign on sheet and that all ID cards of the opposing team players are in the 'brag' book. Any exceptions should be immediately brought to the notice of the opposing team manager and if reasonable request is ignored or refused, bring to the notice of the ILO or ground manager.
- **4.26.3** All exceptions to be reported to the GM with an incident report prior to 9am the following Monday.
- **4.26.4** The name of the trainer who attends the ground as the Level 1 (or higher qualified) trainer shall be endorsed on the sign on sheet and endorse the names on the match sheet of the match officials.
- **4.26.5** Check the ID cards of trainers, and coaches of the opposing team to ensure they are qualified. If the ID cards of a coach or trainer are not sighted the person concerned becomes unqualified and is unable to take any part in the game and must be over 16 years of age.
- **4.26.6** If sign on sheets are not used in trial games, prepare and retain a list of players and jumper numbers.

#### **4.27 TEAM TRAINER**

- **4.27.1 QUALIFICATION** All trainers must be registered and qualified with the CBDJRL and have at least the League Safe qualifications or higher before they have any active involvement with any team.
- **4.27.2** Every CBDJRL club must ensure there is at least one person present at each field when CBDJRL games are in progress with at least one of the following qualifications: Level 1 or 2 Sports Trainer.
- **4.27.3** NRL league safe accredited sports trainers are required for each match from U5 to U12. For U13 to 'A' Grade each team must have a minimum of a level 1 sports trainer.
- **4.27.4** From U5 to U12 a team may have 2 trainers on game day. For U13 to 'A' Grade each team must have a minimum of a level 1 sports trainer and a maximum of 3 trainers on the sideline.
- **4.27.5 TASKS SPECIFIC TO TRAINERS** All club trainers will be required to wear appropriate CBDJRL clothing, whilst serving in a trainer's capacity with each club. Clubs are not permitted to provide their own trainers shirts. Loss of competition points and fines may result if any breaches occur.
- **4.27.6** Rugby League is a contact sport and, as such, the NRL provides policy direction to ensure the safest possible playing environment across all ages. The NRL's On-field Policy provides for the attendance of appropriately qualified sports trainers to provide the best care possible for the games participants
- **4.27.7 FIRST AID** No person, other than a registered NRL Accredited Level 1 Sports Trainer or Level 2 Sports Trainer, or higher qualification, with an NRL ID number shall administer first aid or offer advice to an injured/ill player.
  - **4.27.7.1** Trainers who engage in bad sportsmanship, sledging or unseemly language on the field players may be dismissed from the field by the Referee.
  - **4.27.7.2** Trainers directed by the Referee to leave the field of play must do so immediately, to refuse or delay is a breach of CBDJRL Rules.
- **4.27.8** If the ID card of a trainer is not sighted the person concerned becomes unqualified and is unable to take any part in the game and they must be over 14 years of age.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 4.28 TEAM SIDELINE RULES



# **2019 (BDJRL SIDELINE RULES**

COMPETITION AGES ONLY

#### TRAINERS ARE ALLOWED TO ACCESS THE FIELD OF PLAY:

HOMETEAM AWAYTEAM



WHEN YOUR TEAM IS IN POSSESION OF THE BALL

**1 TRAINER ONLY** 

WHEN THE REFEREE CALLS 'TIME OUT'

2 TRAINERS ONLY



TEAM TEAM
COACH MANAGER

WHEN A 'TRY' IS SCORED

2 TRAINERS ONLY

TEAM COACH

TEAM MANAGER

COACH 1ST WARNING MANAGER 1ST WARNING WHEN YOUR PLAYER IS INJURED ON THE GROUND

**1 TRAINER ONLY** 

COACH I

MANAGER 1ST WARNING

#### TRAINERS ARE NOT ALLOWED TO ACCESS THE FIELD OF PLAY:

TEAM TEAM WHEN YOUR TEAM IS NOT IN POSSESION OF THE BALL TEAM TEAM TRAINER TRAINER TRAINER TRAINER **NOT NEGOTIABLE** LEVEL 1 LEVEL 1 AT A SCRUM OR A DROP OUT LEVEL 1 LEVEL 1 IST WARNING 2ND WARNING **NOT NEGOTIABLE** IST WARNING 2ND WARNING LEVEL 2 LEVEL 2 WHEN A MELE OR FIGHT BREAKS OUT ON THE FIELD LEVEL 2 LEVEL 2 IST WARNING 2ND WARNING **NOT NEGOTIABLE** IST WARNING 2ND WARNING LEAGUE SAFE LEAGUE SAFE WHEN OPPOSING TEAM ATTEMPTS A PENALTY GOAL LEAGUE SAFE LEAGUE SAFE IST WARNING 2ND WARNING **NOT NEGOTIABLE** 1ST WARNING 2ND WARNING

#### EJECTED COACH = FORFEIT

EACH TEAMS COACH / MANAGER WILL RECEIVE ONE WARNING. A SECOND NOTIFICATION WILL RESULT IN BEING EJECTED FROM THE GAME
 EACH TEAMS TRAINERS WILL RECEIVE TWO WARNINGS. A THIRD NOTIFICATION WILL RESULT IN BEING EJECTED FROM THE GAME.

3. EACH TEAMS BENCH WILL RECEIVE TWO WARNINGS. A THIRD NOTIFICATION LOSS OF (3) COMPETITION POINTS & MAY FACE SUSPENSION.

4. EACH PERSON EJECTED WILL BE REPORTED TO NSWRL AND FURTHER SANCTIONS MAY FOLLOW

5. REPLACEMENTS CANNOT BE MADE AT SCRUMS OR DROP OUTS.

6. AFTER THE EJECTION OF A TEAM OFFICIAL FROM THE ILO OR REFEREE, THE MATCH MAY PROCEED IF DEEMED TO BE SAFE ENOUGH.

NRL ID#

EJECTED NRL ID#

BENCH PENALTY TEAM:



EJECTED NRL ID#

EJECTED NRL ID#

BENCH PENALTY
TEAM:





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

**ILO:** A Person other than a ground manager who is appointed to control and maintain communication with both benches/dugouts and enforce rules and behaviour standards and are empowered under the rules when breaches occur to withdraw the opportunity and privilege of any coach, manager, trainer or other person to have any further involvement in that match.

**'COACH' BOX:** Coaches receive 1 rules and code of conduct strike per match. Second notification the coach is ejected from the game and the game to be forfeited to the opposing team. The ILO will provide the GM with an incident report that is to be lodged by 9pm on the Sunday following the game.

**'MANAGER' BOX:** Managers receive 1 rules and code of conduct strike per match. Second notification the manager is ejected from the game. The ILO will provide the GM with an incident report that is to be lodged by 9pm on the Sunday following the game.

**'FIRST AID' BOX:** Blue Shirt trainers will receive 2 rules and code of conduct strikes per match. Third Notification the first aid is ejected from the game. The ILO will provide the GM with an incident report that is to be lodged by 9pm on the Sunday following the game.

**'LEAGUE SAFE' BOX:** Yellow Shirt trainers will receive 2 rules and code of conduct strikes per match. Third Notification the league safe is ejected from the game. The ILO will provide the GM with an incident report that is to be lodged by 9pm on the Sunday following the game.

**'EJECT NRLID' BOX:** The ILO after having to remove any team official or player from the playing area will notate the person/s NRLID number in the box provided for submission to the CBDJRL The ILO will provide the GM with an incident report that is to be lodged by 9pm on the Sunday following the game.

The CBDJRL Board and the GM are empowered under the rules when breaches occur to withdraw the opportunity and privilege of any coach, player, manager, trainer or other person to have any involvement in official Junior League activity, including competition, trial and other games, training and associated activity.

- **4.28.1** Clubs will ensure that sponges, cloths and the like are not used by trainers when servicing teams and that advice and recommendations from the CBDJRL regarding cleanliness, germ-free treatment and good health practices are observed.
- **4.28.2** If there are complaints directly about the action and/or attitude of a trainer of a team (swearing, abusing, yelling at or ridiculing players, Referees, officials, encouraging rough/unfair play etc.) and there is insufficient evidence to place the trainer before a proper hearing the matter will be referred to the GM to take whatever action is deemed appropriate.
- **4.28.3** Trainers who engage in bad sportsmanship, sledging, unseemly language or who linger on field "coaching" players may be dismissed from the field by the Referee.
- **4.28.4** Authorised trainers directed by the Referee to leave the field of play must do so immediately and to refuse or delay will be in breach of CBDJRL rules.
- **4.28.5 IMPORTANT** Team officials are required to strictly adhere to the rules that apply to team coaches, trainers, managers and players on the reserve bench as outlined in the CBDJRL Rules.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 4.29 PLAYING UNIFORM & COMPRESSION GARMENTS

- **4.29.1** Clubs should ensure that players appear in proper uniforms in all competition matches and end of season matches which shall consist of jersey in the clubs registered colours, socks, shorts, boots or shoes (which must not have spikes or studs which in the opinion of the Referee are dangerous).
- **4.29.2** The following must be adhered to in relation to playing uniform:
  - **4.29.2.1** Players with beaded hair or hearing aids must wear headgear.
  - **4.29.2.2** If a mini league player (U5 to U6) wants to wear a long sleeve jumper or track pants underneath his jersey and shorts during a game to keep warm, they can do so.
  - **4.29.2.3** Knots cannot be tired anywhere in the football jumper.
  - **4.29.2.4** Body jewellery must be removed.
  - **4.29.2.5** Gang orientated colours cannot be displayed.
- **4.29.3** Compression garments are defined as any technical garments worn under a player on field uniform. These garments include upper body tops, shirts, tights and shorts. In a match environment, compression garments may only be worn as follows for age groups U8s and above:
  - **4.29.3.1** Garments may not exceed past the knee, past the elbow or past the length of the playing socks.
  - **4.29.3.2** A player will be asked to remove the garment before entering the field of play, if they decline, they will be removed from the field and action will be taken against the club.
  - **4.29.3.3** If for any reason a player is required to wear full length compression or other garments, an application should be made to the GM who will refer the matter and application to the NSWRL for approval.

#### 4.30 TIME OFF, INJURY TIME AND CHANGES TO DURATION OF GAME

- **4.30.1** Procedures for game delays due to injury or other matter:
  - **4.30.1.1** No time off in the first half for all matches in competitions administered by CBDJRL.
  - **4.30.1.2** No injury time in competitions administered by CBDJRL. (DO NOT STOP THE CLOCK) unless the referee touches his watch.
  - **4.30.1.3** Five (5) minute injury time in competitions administered by NSWRL in the second half of a match.
  - **4.30.1.4** If the second half is commenced but due to unforeseen circumstances the game is stopped, if the second half clock time reaches zero the game shall count as a match played and the points awarded accordingly
- **4.30.2** The duration of a match can only be interfered with if the disruption was for more than (30) minutes and the following procedures must be observed:
  - **4.30.2.1** The ILO and Ground manager should estimate the finishing time and consider the expected standard of light at the time
  - **4.30.2.2** If there is concern that bad light could be a problem, playing under lights can be considered. If playing under lights is not an option at the field, the ILO and Ground Manager should arrange for (5) minutes to be taken off each half and the games must go head if its agreed that light will not play a factor in the remaining and final matches
  - **4.30.2.3** If there is no option for lights and the normal light with reduced game time is still of concern, call the GM to seek direction.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 5. SEMI FINALS - FINALS - GRAND FINALS

#### 5.1 ABANDONED END OF SEASON FINALS MATCHES

- **5.1.1** Because if the significantly increased profile of the end of series matches and the privilege of being involved, the CBDJRL Board expects players and team support officials to place emphasis on the need to respect and support the CBDJRL Codes of Conduct and good behaviour rules during these prestigious matches.
- 5.1.2 Should a play-off, semi-final, final or Grand Final be abandoned, due to the pressing need to conclude an investigation before the following weekend, the CBDJRL Manager shall obtain reports from both teams, match and ground officials and other appropriate persons and cause an immediate investigation to be carried out into the reasons that caused the game to be abandoned.
- **5.1.3** Players and team support officials involved in end of series games are advised that penalties regarding teams or individuals convicted of actions and/or behaviour considered responsible or contributing towards end of series games being abandoned, may be significantly increased compared to abandoned matches during the competition rounds.

#### **5.2 BEHAVIOUR OF PLAYERS AND TEAM OFFICIALS IN FINALS SERIES MATCHES**

- **5.2.1** CBDJRL officials at end of season finals matches are empowered to take on the spot action within the CBDJRL rules against players and team support officials for breaches of the CBDJRL code of conduct.
- **5.2.2** Should that person or team official refuse to accept the disciplinary action or further offend, the person's ID card will be taken and referred to the GM with a detailed report of the incident.
- **5.2.3** If a player takes the field or a coach, trainer or team manager disregards a direction after being suspended in accordance with this rule, the match may be awarded to the opposing team.
- **5.2.4** Significant penalties apply upon conviction of a player, team official or other person for using offensive and/or threatening behaviour or language towards a match or CBDJRL official at end of series matches.
- **5.2.5 PLAYERS SENT OFF IN GRAND FINALS** Will not participate in any Presentation or Photos inside the playing area and must remain in the dressing room until their team has retired to the dressing room after the completion of all activities.

#### 5.3 HARRASMENT OF CBDJRL OFFICIALS

**5.3.1** If any player, team support official or other person uses any insulting, abusive or threatening language or unnecessarily challenges any CBDJRL official involved during the final series on crowd and ground control, gate admission, signing players on or other official function, the matter should be immediately reported to the ground manager, who if satisfied with the circumstances will suspend the offending person from any involvement in any match on that date and submit a report to the GM with the view of bringing the offending person before the conduct review committee where team(s) may also be withdrawn from the competition.

#### 5.4 DRUMS AND MUSICAL INSTRUMENTS

**5.4.1** Drums and musical instruments are prohibited from all finals series matches

41





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 5.5 ELIGIBILITY TO PLAY FINALS SERIES MATCHES

- **5.5.1** To be eligible to participate in semi-finals, finals and Grand Finals in competitions administered by CBDJRL, a player must have played a minimum of five (5) competition games with the club you are registered with.
- 5.5.2 In the case of a player not being able to play the required five (5) matches as indicated above due to injury sustained during the season or other incident outside of a match, upon investigation of medical evidence by the GM, such player may be permitted to take part in a final's series match. Adequate medical proof (medical certificate) is required to be submitted to the GM within fourteen (14) days of the incident (injury).
- **5.5.3** Team Managers are expected to make themselves aware of player availability well prior to the finals series and take the necessary action to ensure all players are qualified.
- **5.5.4** When players play in a higher age group in a final series game without having first played in their own age group, irrespective of the weekend the finals matches are played, the player becomes unqualified and will not be permitted to return to play in a lower age group in a subsequent final series game.
- **5.5.5** Any player that qualifies for a final's series match in their registered age group, and the age group above is not more than 1 year above their actual age, automatically qualifies for the older age groups finals series without playing a competition match.

#### 5.6 METHOD OF DETERMINING FINALS POSITIONS

- **5.6.1** At the conclusion of competition matches, if two (2) or more teams are equal in competition points, then for the purpose of determining the order of placement of teams for the final series, the teams will be ranked in order, according to the difference between the number of points scored by a team and the number of points scored against a team with the team with the greater difference being ranked ahead of a team with lesser, in the event of that difference being equal, the following percentage determination will be made with the team with the highest percentage being ranked ahead of the team with the lower percentage:
  - **5.6.1.1** Points scored for x 100 divided by Points scored against: 200p (For) x 100 / 150p (against) = 133%
- **5.6.2 FOUR (4) TEAM FINALS STRUCTURE** the order of play shall be as follows:

MATCH 'A'	Team 3	-V-	Team 4
MATCH 'B'	Team 1	-V-	Team 2

MATCH 'C' Winner of Match 'A' -v- Loser of Match 'B' MATCH 'D' Winner of Match 'B' -v- Winner of Match 'C'

#### 5.7 SIGNING ON PROCEDURES

- 5.7.1 The team manager must have all players in full playing gear and be present at the sign on table 30 minutes prior to their scheduled kick-off time. The team must be lined up in surname alphabetical order in preparation for the Junior League ILO official to commence the official sign on procedure. Please note, under 9's teams will have the manager sign on for the players after the Official sighting of Jersey number and ID card process that will be conducted by the Junior League ILO official.
- **5.7.2** All Junior League ILO officials will be in possession of all team sign-on sheets and ID cards throughout the finals series and will conduct the official sighting of players, signatures and jersey allocation for the sign on sheet 30 minutes prior to your teams scheduled kick-off time.
- **5.7.3** All coaches and trainers must be present at the sign on table 30 minutes prior to their scheduled kick-off time and be officially sighted by the Junior League ILO official at the sign on desk.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 5.8 TIME KEEPING PROCEDURES

- **5.8.1** During Semi-finals and finals only, all team mangers will continue to for fill their role at the official table and time keep as you would as per any competition round.
- **5.8.2** Time Keeping for Grand Finals will be controlled by the CBDJRL official. The team manager is required to sit in the VIP enclosure.
- **5.8.3** There is no time off in CBDJRL administered competitions football unless the referee specifically indicates to the timekeepers and touches his watch with his hands raised above his head.
- **5.8.4** In Semi-Finals, Finals and Grand Finals for competitions administered by CBDJRL, time off shall be allowed in the last 5 minutes of the match.
- **5.8.5** In Semi-finals, Finals and Grand Finals, should thirty (30) continuous minutes of play be lost due to injury or for any other reason (foul play will be at the discretion of the GM and may result in the match being forfeited), the game will be terminated and be replayed at a venue and time determined by the GM.

#### **5.9 DRAWN END OF FINALS SERIES MATCHES**

- **5.9.1** In Semi Finals, Finals and Grand Finals, if the scores are level at full time, one (1) period of golden point time will be played until the 1<sup>st</sup> scoring point(s) is awarded, and the game will immediately cease.
- **5.9.2** At the start of extra time all match rules are reset (replacements, tap kicks, goal kicks, vests, etc)

#### **5.10 GENERAL RULES**

- **5.10.1** The sale or supply of alcohol at all CBDJRL grounds during the finals series is not permitted.
- **5.10.2** Only players in football gear and signed on to play can sit in the reserve players' area.
- **5.10.3** Only the Coach and from U5 to U12 a team may have 2 trainers sit on the bench. For U13 to 'A' Grade each team must have a minimum of a level 1 sports trainer and a maximum of 3 trainers on the bench.

#### 5.11 PROTESTS DURING FINALS SERIES

- **5.11.1** Should a protest occur during or immediately after a play-off, semi-final, final or Grand Final every effort will be made to resolve the issue at the venue as soon as possible.
- **5.11.2** Should a protest be unable to be resolved at the venue, all protests will be heard if possible on the day of the match, at a time and venue to be advised by the GM. Any protest shall be immediately referred to the GM who will arrange an urgent hearing.
- **5.11.3** For a protest to be accepted from Clubs involved in the final series matches it must be lodged in writing at the official table, no later than fifteen (15) minutes after the completion of the game. The GM may institute action regarding a breach of CBDJRL rules at any time.
- **5.11.4** The GM is authorised to investigate all protests, complaints and other concerns and make adjudication. This may be done by involving a match review committee should that be desired.
- **5.11.5** All teams must be signed on 30 minutes prior to their scheduled kick-off time at the sign on desk located at the venue. Please ensure you locate the desk upon your arrival and be ready at the allocated time.

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES





### 5.12 RESPONSIBILITIES OF CLUBS HOSTING FINALS MATCHES

- **5.12.1** The Hosting Finals venue will be responsible for the control of spectators and supporters. If after the appropriate investigation, a club or its appointed representative is convicted of having inadequate crowd and ground management procedures in place or ignored or refused to meet the required ground management obligation, resulting in serious breach of the CBDJRL rules, in addition to discipline action being taken against individuals, the affiliation of the offending club could be threatened.
- **5.12.2** All Club officials and committees should make themselves aware of the list of responsibilities of the hosting club ground preparation responsibilities that are set out in the CBDJRL Rules. The hosting venue is responsible to ensure the following are provided:
  - **5.12.2.1** Provide correct size and a minimum of two footballs per field per match with Ball girls and boys. Must be 10 years of age or older
  - **5.12.2.2** Adequate PA system.
  - **5.12.2.3** Covered area and adequate seating for official table(s) and reserve players.
  - **5.12.2.4** Corner posts, goal post pads and ground/field markings with CONES, must be soft rubber
  - **5.12.2.5** Competition rule book, sign on sheets and three (3) clocks, siren or bell
  - **5.12.2.6** First Aid Kit, Ice and receptacle for blood soiled dressings and easy access for ambulance and prompt medical contact
  - **5.12.2.7** Clean dressing rooms, toilets and canteen facilities for all teams and spectators.
  - **5.12.2.8** Inspect playing field and surrounds to ensure all safety measures are in place and there are no foreign or dangerous articles or implements protruding or evident

44





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 6. NSWRL CODE OF CONDUCT POLICY AND PROCEDURES

NSWRL HEADQUARTERS: 14 Dawn Fraser Avenue, Sydney Olympic Park – Wednesday Nights From 6:30pm

#### **6.1 SOCIAL MEDIA POLICY**

- **6.1.1** The NSWRL acknowledges the enormous value of social networking websites, such as Facebook and Twitter, to promote our sport and celebrate the achievements and success of the people involved in our sport.
- **6.1.2** Social media postings, blogs, status updates and tweets:
  - **6.1.2.1** Must not use offensive, provocative or hateful language
  - **6.1.2.2** Must not be misleading, false or injure the reputation of another person
  - **6.1.2.3** Should respect and maintain the privacy of others
  - **6.1.2.4** Should promote the sport in a positive way
- **6.1.3** Social Media Rules of Engagement
  - **6.1.3.1** Know why you use it engage our community to assist with driving participation in Rugby League.
  - **6.1.3.2** Know who you represent—you are not acting as an individual, you are speaking on behalf of the club
  - **6.1.3.3** Use photos the statistics say that 40% of people will respond better to visual information than plain text.
  - **6.1.3.4** Remember the 'Grandma Rule' do not post anything you wouldn't want your Grandma to see.
  - **6.1.3.5** Do not engage in abuse you have options to hide or delete an abusive comment.
  - **6.1.3.6** Do not engage trolls block someone if they consistently post negative comments on your page.
  - **6.1.3.7** Do not forget THE NET doesn't posting is permanent! Have a colleague proof read before posting.
  - **6.1.3.8** When posting pictures of children, it is important to ensure that you have permission to do so.
  - **6.1.3.9** Do not post pictures of children where their parents haven't given consent at time of registration.

#### **6.2 RACIAL, RELIGIOUS AND SEXUAL VILIFICATION**

- **6.2.1** On-Field Actions Required by Players (in relation to a compliant)
  - **6.2.1.1** Report the incident to the match Referee or Touch Judge straight away.
  - 6.2.1.2 The Referee should ask the accusing player for an exact quote in the presence of the accusing player's team captain and at least one of the Touch Judges. The referee should also ask the accuser which opposition player is alleged to have made the comment. If he cannot point out this player, then the complaint cannot go ahead.
  - **6.2.1.3** The Referee should then ask the accusing player "do you want to go on with this?". If the accusing player responds "yes", then there is no return the matter cannot be "dropped".
  - **6.2.1.4** The Referee will then call out the player accused of making the comment and his team's captain and repeat the allegation. Play will then resume.
  - **6.2.1.5** The exact quote will then be included in the match official's Incident Report Form.
  - 6.2.1.6 The player making the accusation will need to lodge a written complaint to the Secretary of his club which should be sent to the Administrator of that club's home district. This should be submitted by 5.00pm on the day following the incident.
- **6.2.2** The participant will have the option of having the matter:
  - **6.2.2.1** Referred to the Conduct Review Panel or Referred to the Conciliation Process via the Human Rights Commission





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 6.3 CODE OF CONDUCT DISCIPLINE PROCEDURES

- **6.3.1** All players, coaches, trainers, managers, match officials, parents and spectators are always required to observe and respect the NRL Code of Conduct and behave in a decent and professional manner and not engage in any conduct that is considered detrimental to the welfare, image or best interests of the game of Rugby League or the policies of the Junior League Association.
- **6.3.2** Any player, official, club or other person who directly or indirectly takes any action, or aids or abets another person/s to take any action, or who encourages any other player, official, club or other person to engage in any activity that is considered by the Board to be against the welfare, interests or policies of the Junior League rules will be in breach of the NRL Code of Conduct and the Junior League Association rules.

#### **NOTIFICATION TO ATTEND HEARING:**

**6.3.3** Any player, club official or other person that is required to attend a hearing of the Code of Conduct Tribunal will be advised by way of email sent to their club Secretary. It will then be the responsibility of that club Secretary to inform the person concerned of the Hearing date and time. Failure of the club to advise the person concerned to attend is not a defence against non-attendance.

#### **REFUSAL TO ATTEND HEARING / GIVING FALSE INFORMATION:**

- **6.3.4** Any player, official, supporter, parent, volunteer or other person associated with the Junior League or any affiliated club, who has been requested to attend a Code of Conduct Tribunal Hearing and either refuses to attend or fails without reasonable cause to attend and give evidence after having been requested to do so shall be in breach of the Junior League Association Rules.
- **6.3.5** Any person who attends any enquiry and gives evidence or information to the Code of Conduct Tribunal which is, in the opinion of the Tribunal or the Junior League Administrator / Secretary is false, or misleading shall be in breach of the Junior League Association Rules.

#### **NON-ATTENDANCE AT HEARINGS:**

**6.3.6** If a person is requested to attend a Hearing and does not appear after being given due notice, any written material sent to the person or club, or received from the person or club which addresses the incident in question shall be tabled and the Hearing duly conducted. The Chairman of the Tribunal shall ensure that standard discipline procedures are maintained, and the person concerned (in their absence) received natural justice.

#### **PUBLIC COMMENTS:**

**6.3.7** A player, coach, trainer, team manager or official of the Junior League or Junior League club shall not comment publicly on any matter which is, or is likely to be, the subject of an official inquiry by the Junior League or a committee of the Junior League.

#### **PUBLISHED COMMENTS:**

**6.3.8** A player, coach, trainer, team manager or official of the Junior League or Junior League club shall not publish, or cause to be published, any comments or material that is considered by the Junior League Administrator / Secretary to be detrimental to the policy, or prejudicial to the interests, welfare, or image of the Junior League or the game of Rugby League.

#### **POLICE TO BE ADVISED:**

**6.3.9** Every person who has been assaulted or seriously threatened is encouraged to report the matter to police within 24 hours of any incident and should support any investigation that follows.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### **ROUGH AND FOUL PLAY:**

**6.3.10** The referee or any official of the Junior League shall report any instances of rough or foul play, or any instances of misconduct occurring prior to, during or after a match.

#### **BREACH OF RULES:**

- **6.3.11** It will be a direct breach of these rules for any person, team or club to:
- **6.3.12** Engage in any dishonest, corrupt, fraudulent, improper, unprofessional or dishonourable behaviour
- **6.3.13** Offer money or any other advantage to any official to neglect their responsibilities and / or duties
- **6.3.14** Obstruct, intimidate, hinder or in any way interfere, prevent or try to prevent any official in respect to their duties.
- **6.3.15** Fail to obey, carry out, respect and confirm to any reasonable direction, order or requirements made by any official in the normal exercise of that person's duties.
- **6.3.16** If any person, team or club objects or wants to complain about any direction, request, order or requirements made to them, they should immediately direct their concerns to the Junior League Secretary.

#### **BEHAVIOUR AT HEARINGS:**

- **6.3.17** It will be a breach of these rules for anyone appearing before any Junior League Committee or the Junior League Secretary, to ridicule, insult, belittle or otherwise make any unreasonable or unnecessary critical comments about the Committee or the proceedings that are underway or completed.
- **6.3.18** The interpretation of the words ridicule, insult, belittle or critical is a matter for the Junior League Secretary to interpret.

#### **IDENTIFICATION OF OFFENDERS:**

**6.3.19** It will be a breach of these rules for any coach, trainer or team manager (or other club official) to refuse to identify, or fail to advise the name of, any player or team official to the Ground Manager, referee, touch judge or any other authorised person.

#### 6.4 CODE OF CONDUCT PROCEDURE

#### NRL NATIONAL CODE OF CONDUCT

- **6.4.1** All competition matches, and Rugby League activities sanctioned and/or run under the NSW Junior League Association (NSW JLA) are subject to the conditions as laid out in the official National Rugby League (NRL) "National Code of Conduct" See Appendix 1.
- **6.4.2** Important every person who attends a Rugby League match does so with the permission and license of the home club and / or League. Breaches of this Code of Conduct may result in penalties up to and including a fine, loss of team match points and/or suspension of the perpetrator and/or child. Clubs are responsible for the conduct of their players, parents / careers, coaches, officials and spectators.

#### **CONDUCT REVIEW - CODE OF PROCEDURE**

#### **OBJECTIVES**

- **6.4.3** Provide fair and just procedures, conducted expeditiously and in compliance with natural justice to hear and determine charges and for imposing penalties.
- **6.4.4** Proceedings are in good faith and on applicable merits in each case and promote uniformity and consistency of approach in sentencing.
- **6.4.5** Provide a safe system of procedures for the protection of all persons appearing at hearings.
- **6.4.6** Recognise and enforce disqualifications, suspensions, and penalties imposed on persons in all competitions and activities.





AMENDMENTS TO POLICY STATEMENTS

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

**6.4.7** The provisions of this code may be amended by the NSW JLA from time to time and policy statements re operations and provisions of this code issued in such manner as the NSW JLA sees fit.

#### **CHAIRMAN AND CONDUCT REVIEW COMMITTEE**

**6.4.8** As soon as practicable after the Annual Competition Review meeting each year the Committee of the competition and / or board of the Junior League will appoint a Conduct Review Committee and appoint one of the members Chairman.

#### **FUNCTIONS OF CONDUCT REVIEW**

**6.4.9** The functions of the Conduct Review Committee are to hear and determine such charges for an offence and such investigations as are referred to it for decision and in the discharge of its functions shall always act independently, impartially, fairly and openly, except where to do so would be unfair to the person appearing.

#### **CONDUCT REVIEW BY-LAWS**

**6.4.10** Conduct Review By-Laws that are appended to this Code are a guide only for the Conduct Review Committee with the Chairman when necessary having discretion to interpret such guidelines as he thinks fit.

#### **ADMINISTRATION**

- **6.4.11** The Incident Review Coordinator (To be appointed by the Junior League Board and / or Competition Committee) will be responsible for the administration of the Conduct Review Code of Procedure and the following duties:
  - **6.4.11.1** Review all acts of misconduct and other incidents and breaches of the NRL National Code of Conduct.
  - **6.4.11.2** Investigate, examine and consider any conduct by a player, official or other person that may constitute an offence.
  - **6.4.11.3** Recommend and / or act where considered appropriate.
  - **6.4.11.4** Report exceptions, concerns and matters in interest to the Competition Committee and/or Junior League Board.
  - **6.4.11.5** Generally, proceed in accordance with the requirements of this rule.
  - **6.4.11.6** Grading of any charges.

#### **GUIDELINES FOR THE INCIDENTS REVIEW COORDINATOR**

- **6.4.12** The Incident Review Coordinator will review all incidents of misconduct involving and surrounding players, officials and other persons and where necessary shall ascribe adjudication (which could include penalty issued via an Adjudicated Breach Notice) for each one having regard to the following:
  - **6.4.12.1** Whether there is substantial and reliable evidence to justify a charge.
  - **6.4.12.2** The extent to which the person is to blame for the incident is considered.
  - **6.4.12.3** The seriousness or conversely the triviality of the persons conduct.
  - **6.4.12.4** Whether any other person was injured in the incident.
  - **6.4.12.5** Whether the offending person was provoked
  - **6.4.12.6** The previous conduct of the offending person.
  - **6.4.12.7** Any mitigating or aggravating circumstances.





# DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### **GENERAL OFFENCES**

**6.4.13** For this Code an offence is constituted by any instance of misconduct and such other conduct as may, from time to time, be deemed by the Incident Review Coordinator or Conduct Review Committee to constitute an offence.

#### **CONSEQUENCES**

**6.4.14** A person will be deemed to have been charged with an offence immediately such person is informed (verbally, in writing or electronically) by the Secretary of that person's club (or the club that person has some connection with) or by the local Junior League Administrator with the Incident Review Coordinator having absolute discretion in determining the definition of the words 'some connection'.

#### **GRADING OF CHARGES**

- **6.4.15** The Incident Review Coordinator will determine the grading of charges as either 'Low' 'Medium' or 'High' considering rules 6.1 7.1 inclusive.
- **6.4.16** For incidents that are graded as Low, the Incident Review Coordinator shall have the power to issue an Adjudicated Breach Notice (Appendix 5).
- **6.4.17** For incidents that are graded as 'Medium' and 'High', a Notification of Charge will be issued. Refer to Appendix 3 Points Index for Offences and Penalties, graded Medium.

#### NOTIFICATION OF CHARGE

**6.4.18** Following receipt by the club of the persons charge by email from the Local Junior League Administrator it will be the responsibility of the club Secretary (or designated person) to contact the person concerned and communicate details of the charge, the hearing arrangements and other relevant information to the person.

#### **DETAILS OF CHARGE**

**6.4.19** In the notification of charge (Notice of Charge Appendix 2) email sent from the Local Junior League Administrator to the person's club Secretary, brief details of the charge against the person and the date and venue the incident occurred, will be provided including hearing arrangements. Full details of the complaint will be provided to the person at the hearing, together with ample opportunity to ask questions and to cross examine witnesses, should that be necessary.

#### **RESPONSE TO CHARGE AND BREACH NOTICE**

- **6.4.20** Following notification of the charge or the issuing of an adjudicated Breach Notice, the person charged may respond by:
  - **6.4.20.1** Taking an early guilty plea which overcomes the need to appear before the Conduct Review Committee. Note that early guilty pleas on Charges that are graded MEDIUM can offer an adjustment to penalty.
  - **6.4.20.2** Pleading guilty to the offence but dispute the grading, (or in the case of an Adjudicated Breach Notice the penalty issued).
  - **6.4.20.3** Pleading not guilty and have the matter go before the Conduct Review Committee.

Please note that offences that are graded as "high" will be referred straight to the Conduct Review Committee. No early pleas will be permitted. If the person elects to plead not guilty, the person, the complainant and witnesses will be required at the hearing and the matter will go into evidence. Persons pleading guilty to an offence but disputing the grading will be required to appear before the Conduct Review Panel to explain your actions, advise any extenuating circumstances that existed and discuss the disputed grading and or penalty. The complainant and witnesses will not be required to attend the hearing.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### **REASONABLE TIME TO RESPOND**

**6.4.21** To enable the person charged to consider all options and if necessary to prepare for a hearing and to enable the Competition/Junior League to deal with the matter as soon as possible (i.e. seriousness of offence) at least five (5) days' notice of the proposed hearing will be given to the person charged.

#### **NO CONTEST**

**6.4.22** When a person elects not to contest the offence charged, the making of that election does not constitute an admission on his / her part that he / she is guilty, or otherwise responsible for, the conduct charged but, rather it is an indication that he / she has chosen for one reason or another not to contest the charge. The Conduct Review committee may adjudicate on the matter in the absence of that person.

#### **MERIT OPPORTUNITY (DEDUCTION) OF PENALTY**

- **6.4.23** Should a person charged elect to plead guilty and that person advises such intention to the Incident Review Coordinator prior to 5.00pm on the following Friday, that person will receive the following deduction of penalty:
  - **6.4.23.1** The penalty brought down by the Conduct Review Committee will be reduced by 25%.
  - **6.4.23.2** A further 25% reduction of the penalty if the person has no prior convictions during the past three (3) years.

#### PERSONS FAILING TO RESPOND OR ATTEND CONDUCT REVIEW HEARING

- **6.4.24** Should a person fail to respond by the time limit prescribed, the charge will be automatically set down for hearing before the Conduct Review Committee. The committee will be so informed and any merit opportunity (i.e. deduction of penalty) no longer available.
- **6.4.25** Should a person be charged with an offence fail to appear, the committee may proceed to hear and determine the charge and the penalty in the absence of the person.
- **6.4.26** The committee reserves the right to suspend the registration of a player whose parent or legal guardian commits an offence and fails to appear.

#### REHABILITATION

**6.4.27** Should the Chairman of Conduct Review and / or the Incident Review Coordinator form an opinion (in his absolute discretion) that a player, official or other person would benefit from rehabilitation or counselling, a recommendation may be made, and the person concerned undertake a program or similar initiative.

#### PROCEEDINGS NOT TO BE INVALIDATED

**6.4.28** Proceedings shall not be invalidated or subject to appeal, merely by reason of any defect whether of substance or of form in any notice or by reason of non-compliance by the Competition/Junior League with any provision of this Code, unless the Chairman so directs.

#### **DOCUMENTATION**

- **6.4.29** The following documentation will be recognised and retained by the Incident Review Coordinator and Junior League Administrator:
  - Form 1 Letter(s) of complaint or Incident Report(s) to Junior League, hard copy or email.
  - Form 2 Notice of Charge from Competitions/Junior League Administrator to club, email.
  - Form 3 Response from club or person to Junior League, hard copy or email.
  - Form 4 Conduct Review hearing (record of evidence), hard copy completed at time of hearing.
  - Form 5 Conduct Review report (results of matters circulated to clubs), email.

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES





### 6.5 CONDUCT REVIEW BY-LAWS

- **6.5.1** Conduct Review hearings are held weekly commencing at 6.30 pm mainly on Wednesday nights). A quorum for a hearing is three (3).
- **6.5.2** All Conduct Incident notifications must be reported to the Junior League/Competitions Administrator by no later than 4.00pm on the Tuesday following the incident. The Conduct Review Coordinator has the right to seek further evidence, reports and statements following on from an initial incident report or notification with no restrictions on time frames.
- **6.5.3** Disciplinary proceedings before the Conduct Review Committee are not bound by the rules of evidence usually applicable to proceedings in courts of law.
- **6.5.4** The Conduct Review Committee adjudicates on disciplinary matters such as breaches of the NRL National Code of Conduct, other than judiciary matters. When a player, coach, trainer, manager or other official is in breach of the NRL National Code of Conduct, the person concerned may be required to appear before the Conduct Review Committee.
- **6.5.5** If a referee is the complainant, the referee will advise the Incident Review Coordinator of his / her local district Referees' Association of the incident. The Secretary will in turn advise the Junior League Administrator. If the complainant is a club official or other person, it should be sent through the complainant's club Secretary.
- Clubs should appoint at least one responsible person to be their representative at Conduct Review hearings. On some occasions a player's coach may also attend and if the player is Under 16 the player's parent or guardian may attend, however only one person may represent the person appearing during the hearing proceedings.
- **6.5.7** There is no objection to a solicitor or other legal representative attending the hearing with the defendant, however, that person is there at the discretion of the Chairman and is unable to cross examine or question witnesses and is there in an advisory capacity only.
- **6.5.8** A party may attend in person, or if that is impractical, the party may attend by telephone.
- **6.5.9** If the Conduct Review Committee cannot convene on normal hearing nights, the person appearing may be allowed to continue with an active Junior League involvement pending appearing on another date, unless the Incident Review Coordinator or Conduct Review Committee Chairman decide otherwise. The Chairman may from time to time adjourn a hearing in such a manner and upon such terms as the Chairman thinks fit.
- **6.5.10** A person must have a reasonable excuse for asking for an adjournment of a hearing in which case the committee may use its own discretion. If an adjournment is agreed to the person concerned may not continue with an active Junior League involvement until the matter is heard, unless the Junior League Administrator or committee Chairman decide otherwise.
- **6.5.11** The Conduct Review Committee may cite any player or person for misconduct or other breaches they become aware of during the taking of evidence at hearings.
- **6.5.12** Conviction records are checked prior to each hearing and adjusted after the hearing has concluded. A list of all persons who appeared together with the adjudication results is communicated to all clubs following the hearing.
- **6.5.13** It is Junior League policy not to call children of tender years (Under 12) to hearings unless it is necessary. The Chairman has discretion in deciding if a child of tender years should be called to a hearing and in lieu of such attendance may admit documented evidence if it is available and direct the committee to evaluate such evidence at the appropriate time.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

- **6.5.14** It is Junior League policy not to admit video, DVD, laptop (or similar) electronic evidence into a hearing or investigation unless it has direct bearing on the matter being investigated. The Chairman has discretion in deciding if such evidence should be admitted and in lieu may admit documented or verbal acknowledgement of the content of such evidence and direct the committee to evaluate such evidence at the appropriate time.
- **6.5.15** It is policy not to support an excessive number of witnesses attending hearings on behalf of the defendant or the complainant. The Chairman has discretion to restrict the number of witnesses to a reasonable number and to acknowledge the evidence such witnesses may provide and to direct the committee to evaluate such evidence at the appropriate times.
- **6.5.16** Witnesses who are identified in the letter of complaint or other documents may be called to give evidence at a hearing. It is a breach of rules for a witness after being summoned to refuse or not attend a hearing.
- **6.5.17** The Chairman, when necessary, has discretion to interpret the Conduct Review Guidelines and By-Laws as he thinks fit.

#### 6.6 CONDUCT REVIEW – HEARING PROCEDURES

- **6.6.1** The club representative and person appearing are called into the hearing room where the Chairman explains the purpose of the hearing.
- **6.6.2** The person appearing is made aware of details of the complaint and is asked for a plea by the Chairman.
- **6.6.3** If the person appearing pleads guilty the complainant and witnesses may not be called. The person appearing will have an opportunity to offer an explanation and any other constructive and character information of their choice.
- **6.6.4** If the person appearing pleads not guilty a full hearing of the complaint will take place with evidence taken from all witnesses, the complainant and the defendant.
- **6.6.5** Following the taking of evidence in a not guilty matter, the committee will first decide on the guilt or otherwise of the defendant and then decide the penalty.
- **6.6.6** Prior to the committee retiring to consider guilt or otherwise and penalty, the defendant will have ample opportunity to advise character and other evidence on his / her behalf.
- 6.6.7 The Chairman will not allow anyone to interrupt (or talk over), belittle, insult or ridicule another and will insist on everyone receiving natural justice and being treated in a decent and fair manner. Anyone in breach of this clause may be called before the Conduct Review Committee on a complaint of misconduct.
- **6.6.8** Any person who feels they have been disadvantaged or have a complaint about procedure may appeal (see NSW JLA Appeals Committee Code of Procedure) any adjudication to the Chairman of the NSW JLA Appeals Committee.





# DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES APPENDIX 1 – CODE OF CONDUCT TIME FRAME

### NSW Junior League Association Code of Conduct - Timeline and Process

	Time Deadlines	Actions
	from all Rugby League activitie graded other than 'High', the In	ed with a "High" Graded Code of Conduct offense shall be suspended s until they appear before the Conduct Review panel. For charges cident Review Coordinator shall determine the eligibility of a hes while a Code of Conduct case outcome is pending.
1	At the completion of the Match	Ground Manager takes note of Incident Ground Manager can complete "Ground Manager Incident Report" form (Yellow cover booklet) OR the "Online Code of Conduct Incident report form" The online report form can be found at https://www.nswrl.com.au/codeofconduct
2	Code of Conduct Report Deadline 4:00pm Tuesday	Code of Conduct Report forms should be completed for reporting and submitted as soon as possible after an incident however, the deadline is 4pm Tuesday.  All report forms are to be sent to communityrl@nswrl.com.au whether they are being submitted by CCC's, District Administrators or directly from the Club or public concerned. (The Online Form will automatically be sent to the above address).  Should the league require further incident reports etc. CCC's will follow up with relevant parties in consultation with the District Administrators
3	Incident Review Tuesday/Wednesday	Incident review coordinators will review reports and conduct further investigation if necessary.     Allocated charges and gradings to offences.
4	Notice of Charge 5:00pm Wednesday	Warning letters, breach notices, medium and high grade Notice of Charges will be issued directly to the club secretary via the communityrl@nswrl.com.au address with District Administrators and CCC's copied in Note: For matters that require further investigation times frames may vary.
5	Response to Notice of Charge: 1:00pm Friday	Clubs respond to issued Notice of Charges
6	Contesting a Grading 1:00pm Friday	<ul> <li>For breaches where the alleged offender(s) are contesting the grading of a particular charge, the hearing will take place on the Wednesday following the issuing of charges.</li> <li>The NSWRL must be informed of a challenge to any grading via communityrl@nswrl.com.au by 1:00pm on the Friday following the issuing of the Notice of Charge.</li> </ul>
7	Wednesday Hearing From 6:30pm	Hearings are held at NSWRL Sydney Olympic Park
8	Notice of Outcome Thursday	<ul> <li>Following any hearings, a "Notice of Outcome" will be issued via the <u>communityrl@nswrl.com.au</u> to the Secretary of the club concerned with the District Administrator and the CCC being copied in</li> </ul>





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### **APPENDIX 2 - NOTICE OF CHARGE**

#### CODE OF CONDUCT – Notice of Charge

Club: (Insert Name) Team: (Insert Team Name)

Name of Person being Cited: (Insert Name)
Date of Incident: (Insert Date of Incident)

Venue: (Insert Venue) Match: (Insert Team v Team)

#### Take Notice:

Evidence available to the NSW Junior League Association, in relation to a match played in the (Insert competition) indicates an alleged breach, which is advised here under, of the NRL National Code of Conduct.

#### Alledged Breach:

#### (Insert short description of incident)

<u>Further:</u> Following an investigation into this mater and taking all available evidence into account, I am satisfied there is sufficient evidence and proof to support the conclusion that in all probability the following breach of the NRL National Code of Conduct occurred.

#### Rules Contravened:

NRL National Code of Conduct section:

Alleging the offence of:	With a grading of:
Choose an item.	GRADING

#### Calculation of Penalty Points for this Charge (100 points = 1match)

Area	Number	Calculation	Points
Base Penalty (from Penalty Points Table)			0
No. of similar proved offences in last two seasons	0	50% loading to base penalty for each proved offence	0
No. of other proved offences in last two seasons	0	40% loading to base penalty for each proved offence	0
Clean record discount	0	25% discount to base penalty for two seasons	0
Early Plea Discount	0	25% discount to base penalty	0
		Carry Over points	0
Total penalty points for this charge			0

# TAKE FURTHER NOTICE you must forward a 'Notice of Plea' form by no later than 1:00pm Friday (Insert Date of Incident)

Should you fail to comply with this requirement, and give no valid reason for the failure to comply, the charge will be referred to the NSW JLA Code of Conduct Review Committee for determination (with any 'early plea' discounts being forfeited).

Return to Email: communityrl@nswrl.com.au





# DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

**APPENDIX 3 - POINTS INDEX** 

### Code of Conduct Points Index

Offence	Low	Medium	High
A) Uses offensive or obscene language to any participant	Adjudicated Breach Notice	800 Points	Referred Directly to Conduct Review Committee
B) Enter the Field of Play or the Playing Area during the course of a match without the prior approval of the Ground Manager appointed by the home club and/or League	Adjudicated Breach Notice	800 Points	Referred Directly to Conduct Review Committee
C)Excessively disputes the decision of a referee or touch judge either during or after the match			Referred Directly to Conduct Review Committee
D)Assault or act with aggression to any person/s	Adjudicated Breach Notice	1200 Points	Referred Directly to Conduct Review Committee
E) Behaves in a way contrary to the Code of Conduct and/or the spirit of the game	Adjudicated Breach Notice	600 Points	Referred Directly to Conduct Review Committee
F) Behave in a way which disturbs the enjoyment of a match, function or event by any other person/s, or brings discredit to the home club and/or league	Adjudicated Breach Notice	600 Points	Referred Directly to Conduct Review Committee
G) Act in such a way as to exhibit racial intolerance by language or other conduct, to any person/s	Referred Directly to Conduct Review Committee	Referred Directly to Conduct Review Committee	Referred Directly to Conduct Review Committee
H) Refuse to accept the reasonable direction of the Ground Manager, official of the team/club which that person is supporting, or official of the home club and/or League	Adjudicated Breach Notice	600 Points	Referred Directly to Conduct Review Committee

Please note: 100 points amounts to a one week suspension

Please note: 100 points amounts to a one week suspension. The points index above is the minimum sentence for the associated grading if found guilty of the charge (plus loading if applicable).

Clubs are responsible for the conduct of their players, parents / carers of players, coaches, officials and club supporters.

Breaches of the Rugby League Code of Conduct may result in penalties, including but not limited to:

- Suspension of a match and / or
- Termination of a match (including potential forfeiture of competition points) and / or
- Monetary fines and / or
- Suspension of a participant on a temporary or permanent basis and / or

Suspension of a club, League or Association on a temporary or permanent basis



Date:



### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### **APPENDIX 4 - NOTICE OF PLEA**

Club Official:

Code of Conduct - Notice of Plea I, (Insert Name) Of the club Having received a Notice of Charge OR Adjudicated Breach Notice dated Alleging the offence of With a grading, of Hereby give you notice that I elect to: (please mark one box only below) Plead GUILTY to the offence and grading level. I accept the penalty related to this plea (\*\*\* points suspended until date [## competition matches] with @@ carry over points). Plead GUILTY with an explanation to the offence. I understand I will be required to appear before the NSW JLA Conduct Review Committee Plead NOT GUILTY to the offence. I understand I will be required to appear before the NSW JLA Conduct Review Panel Signature: Date: Name:

Note – This form MUST be returned by 1.00pm Friday following the Notice of Charge or Breach Notice

Return to

Club Officials Signature:

Email: communityrl@nswrl.com.au





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### **APPENDIX 5 - BREACH NOTICE**

Code of Conduct	<b>Breach Notice</b>
-----------------	----------------------

Person: (Insert name of offender) Position and Club: (Insert position and JL club)

#### Take Notice:

Evidence available to the Incident Review Coordinator indicates an alleged breach, which is advised here under, of the NRL National Code of Conduct and/ or competition rules, has occurred.

#### Alleged Breach:

On the (Insert Date) at (Insert ground) during the (Insert game) it is alleged (insert name) was in breach of the NRL National Code of Conduct. (Insert Name) actions being detrimental to the welfare and interest of the Competition.

<u>Further:</u> following an investigation into this mater and taking all available evidence into account, I am satisfied there is sufficient evidence and proof to support the conclusion that in all probability the following breach of the NRL National Code of Conduct occurred.

#### Rules Contravened

(Insert NRL National Code of Conduct section that was breached)

#### Take Further Notice:

In regards to the above breach, in accordance with the playing rules and bylaws, and the NSW JLA conduct review code of procedures the following adjudication is proposed:

#### Proposed Adjudication:

(Insert proposed adjudication)

#### Important:

Please respond by 1:00pm on the first Friday following the issuing of this Breach Notice. (Response to Notice of Plea attached).

Failing a response from you within that period the advised adjudication will be implemented.

Should you wish to challenge these findings and / or penalty, the matter will be referred directly to the SCC Conduct Review Panel and you will be required to appear.

Regards,

Stuart Stanton

Incident Review Coordinator

Date:





# DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 6.7.1 DEFINITIONS

6.7

The following terms shall be ascribed the corresponding meanings:

APPEALS COMMITTEE CODE OF PROCEDURE

Appeal means an appeal by a person against a decision of the Judiciary or Code of Conduct Committee

Appeals Committee means the body constituted

Appellant means the person, who Appeals a decision of the Judiciary or Code of Conduct Committee

#### **APPELLANT'S MATERIAL MEANS:**

- (a) All documentary or other evidence (including a written outline of the oral evidence to be adduced from any witness) on which the Appellant intends to rely at the hearing of an Appeal; and
- (b) A written outline of the contentions and arguments that the Appellant proposes to advance at the hearing of an Appeal.

Code of Procedure means this document including all schedules, annexures and appendices.

Committee Member means a person appointed to the role

Judiciary or Code of Conduct Committee is ascribed the same meaning as set out in the Judiciary or Code of Conduct Committee Code of Procedure.

Judiciary or Code of Conduct Committee Code of Procedure means the Judiciary or Code of Conduct Committee Code of Procedure adopted by the Junior League.

Judiciary or Code of Conduct Committee Counsel is ascribed the same meaning as set out in the Judiciary or Code of Conduct Committee Code of Procedure.

Junior League means the New South Wales Junior League Association Committee and includes where necessary a reference to all matches, competitions, tournaments and premierships conducted by or under the auspices of the Junior League.

Notice of Appeal means a notice in the form set out in Appendix 1 specifying all relevant of an Appeal by a Person against a decision of the Judiciary or Code of Conduct Committee.

Notice of Appeal Hearing means a notice in the form set out in Appendix 4 specifying all relevant of an Appeal hearing before the Appeals Committee which is issued.

Notice of Challenge means a notice in the form set out in Appendix 3 specifying all relevant particulars of a challenge by an Appellant to the jurisdiction and / or composition of the Appeals Committee.

Notice of Withdrawal of Appeal means a notice in the form set out in Appendix 2 which seeks to withdraw an Appeal.

Party means the Appellant or a Respondent.

Chairperson means the person appointed to the role.

Respondent means a person, who is a respondent to an Appeal.

#### **RESPONDENT'S MATERIAL MEANS:**

- (a) All documentary or other evidence (including a written outline of the oral evidence to be adduced from a witness) on which a Respondent intends to rely at the hearing of an Appeal; and
- (b) A written outline of the contentions and arguments that a Respondent proposes to advance at the hearing of an Appeal.

Appeals Administrator means the person appointed to that role.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 6.7.2 LEAVE TO APPEAL

- A Person, including the Junior League who is aggrieved by a decision of the Judiciary or Code of Conduct Committee may appeal therefrom, by 5.00pm on the day after the hearing before the Judiciary or Code of Conduct Committee, to the Appeals and Disputes Committee on one or more of the following grounds:
  - **6.7.2.1.1** With respect to the issue of guilt:
    - (a) That there was an error of law; or
    - (b) That the decision was unreasonable or insupportable having regard to the evidence presented to the Judiciary or Code of Conduct Committee in the hearing; or
    - (c) If the Person can adduce fresh evidence which was not available to the Person at the time of the hearing in respect of which the Person is seeking leave to appeal the determination of.
  - **6.7.2.1.2** With respect to the issue of penalty: that the penalty imposed by the Judiciary or Code of Conduct Committee was manifestly excessive.
- **6.7.2.2** A Person who wishes to appeal from a decision of the Judiciary or Code of Conduct Committee must first obtain leave to do so from the Chairperson.
- **6.7.2.3** The Chairperson shall not grant leave for the Person to appeal unless he forms the view in his absolute discretion that the Person has good prospects of success on the hearing of that appeal.
- 6.7.2.4 The Judiciary or Code of Conduct Committee Counsel has a right to be heard by the Chairperson on any application for leave to appeal made by a Person pursuant to Rule 1.18 of the Judiciary or Code of Conduct Committee Code of Procedure and this Rule 1.2 before the Chairperson grants a Person leave to appeal.
- 6.7.2.5 Unless otherwise ordered by the Chairperson, neither an application for leave to appeal nor an appeal by a Person to the Appeals and Disputes Committee shall operate as a stay of the decision of the Judiciary or Code of Conduct Committee which is the subject of the appeal or the application for leave to appeal.

#### 6.7.3 JURISDICTION

- **6.7.3.1** Subject to strict compliance with the procedure set out in Rule 1.18 of the Judiciary or Code of Conduct Committee Code of Procedure and Rule 1.2, the Appeals Committee has jurisdiction to hear Appeals against decisions of the Judiciary or Code of Conduct Committee.
- **6.7.3.2** The sole function of the Appeals Committee is to hear and determine appeals against decisions of the Judiciary or Code of Conduct Committee.

#### 6.7.4 RELATIONSHIP WITH OTHER APPEAL PROVISIONS

6.7.4.1 Notwithstanding anything herein this Code of Procedure or elsewhere contained, the Rules contained in this Code of Procedure are not intended to affect in any way a specific provision regarding an appeal that is contained in the By Laws in respect of matters including anti-doping and misconduct.

#### 6.7.5 THE APPEALS ADMINISTRATOR

6.7.5.1 The Appeals Administrator of the Appeals Committee can be the Junior League Administrator or a delegate, whose role it shall be to perform all procedural and administrative tasks to ensure the fair, impartial and efficient conduct of the business of the Judiciary or Code of Conduct Committee.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 6.7.6 COMPOSITION OF THE APPEALS COMMITTEE

- **6.7.6.1** The Appeals Committee shall be constituted by a Chairperson and two (2) other Committee Members appointed in accordance with this Code of Procedure.
- **6.7.6.2** The Appeals Administrator shall appoint the Chairperson. The Chairperson shall be a person who is a practising solicitor or barrister of the Supreme Court of New South Wales.
- **6.7.6.3** The Appeals Administrator shall appoint two (2) Committee Members. A Committee Member shall be a former Rugby League person who is not an official of a club.
- **6.7.6.4** A person is ineligible to be a member of the Appeals Committee if that person is also a member of the Judiciary or Code of Conduct Committee.

#### 6.7.7 PARTIES TO AN APPEAL

- **6.7.7.1** For the purposes of this Code of Procedure:
  - 6.7.7.1.1 The Appellant to an Appeal shall be the Person who is appealing against the decision of the Judiciary or Code of Conduct Committee pursuant to Rule of the Judiciary or Code of Conduct Committee Code of Procedure.
  - **6.7.7.1.2** The Respondent to an Appeal shall be the Junior League, who shall in turn be entitled to be represented in the Appeal by the Judiciary or Code of Conduct Committee Counsel or another person who meets the requirements

#### **6.7.8** TIME LIMIT

- **6.7.8.1** A Person wishing to appeal against a decision of the Judiciary or Code of Conduct Committee must seek leave to appeal in accordance with Rules of the Judiciary or Code of Conduct Committee Code of Procedure and by the deadline in the Judiciary or Code of Conduct Committee Code of Procedure.
- An Appeal shall not be regarded as having been commenced within the time limit set out in the Judiciary or Code of Conduct Committee Code of Procedure and unless a properly completed Notice of Appeal is served on the Appeals Administrator before the expiry of that deadline.

#### 6.7.9 LEAVE TO APPEAL

- 6.7.9.1 The Appellant must seek and obtain the leave of the Chairperson of the Judiciary or Code of Conduct Committee Code of Procedure and before the Appeals Committee hears an Appeal and before any of the pre-hearing procedures set out pursuant to this Code of Procedure.
- **6.7.9.2** For the avoidance of doubt, the Appeals Committee has no jurisdiction to hear an Appeal or make any ruling in respect of an Appeal unless leave to appeal has first been granted by the Chairperson of the Judiciary or Code of Conduct Committee Code of Procedure

#### 6.7.10 AMENDMENT AND WITHDRAWAL OF NOTICE OF APPEAL

- **6.7.10.1** A Notice of Appeal may not be amended by the Appellant after it is submitted.
- **6.7.10.2** At any time prior to the hearing of an Appeal, the Appellant may withdraw the Notice of Appeal by lodging with the Appeals Administrator a Notice of Withdrawal of Appeal, whereby the Appeal shall be finally concluded.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 6.7.11 PRE-HEARING PROCEDURES AND PARTIES' MATERIAL

- **6.7.11.1** If the Chairperson grants a Person leave to appeal a decision of the Judiciary or Code of Conduct Committee, the Chairperson shall forthwith notify the Appeals Administrator that leave has been granted by the Chairperson.
- **6.7.11.2** After receiving notification, the Appeals Administrator shall forthwith:
  - **6.7.11.2.1** Provide a copy of the Notice of Appeal to the Respondent; and
  - **6.7.11.2.2** Call upon the Appellant to provide, within twenty-four (24) hours, the Appellant's Material.
- **6.7.11.3** Unless the Chairperson grants leave to the Appellant (such leave to be granted on such terms as the Chairperson in his absolute discretion thinks fit in the circumstances), the Appellant shall not be permitted to rely, at the hearing of an Appeal, on any:
  - **6.7.11.3.1** Documentary or other evidence (apart from oral evidence of a witness whose evidence is outlined in writing in the Appellant's Material); or
  - **6.7.11.3.2** Contention or argument; that is not contained in the Appellant's Material.
- **6.7.11.4** After receiving the Applicant's Material in accordance with Rules the Appeals Administrator shall:
  - **6.7.11.4.1** Provide a copy of the Notice of Appeal and the Appellant's Material to the Respondent; and
  - **6.7.11.4.2** Call upon the Respondent to provide, within twenty-four (24) hours, the Respondent's Material.
- 6.7.11.5 Unless the Chairperson grants leave to the Respondent (such leave to be granted on such terms as the Chairperson in his absolute discretion thinks fit in the circumstances), the Respondent shall not be permitted to rely, at the hearing of an Appeal, on any:
  - **6.7.11.5.1** Documentary or other evidence (apart from oral evidence of a witness whose evidence is outlined in writing in the Respondent's Material); or
  - **6.7.11.5.2** Contention or argument; that is not contained in the Respondent's Material.

#### 6.7.12 CHALLENGE TO JURISDICTION

- **6.7.12.1** Where the Person intends at a Judiciary or Code of Conduct Committee hearing to challenge:
  - **6.7.12.1.1** The jurisdiction of the Appeals Committee to hear or to deal with the Appeal; and / or
  - **6.7.12.1.2** The composition of the Appeals Committee; and / or
  - **6.7.12.1.3** Any other matter which might reasonably take the Appeals Committee by surprise; then the Person or his representative shall complete a Notice of Challenge and forward it to the Appeals Administrator no later than 5.00pm on the day before the hearing of the Appeal. On receipt of a Notice of Challenge the Appeals Administrator shall forthwith forward a copy of it to the Respondent.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 6.7.13 SETTING DOWN FOR HEARING

- **6.7.13.1** Unless otherwise ordered by the Chairperson a hearing of an Appeal shall commence at 6pm on the day after the expiry of the deadline in the Rules for the Respondent to submit the Respondent's Material.
- **6.7.13.2** Hearings shall:
  - **6.7.13.2.1** Occur in Sydney; and
  - **6.7.13.2.2** Be closed to members of the public.
- **6.7.13.3** On receipt of the Respondent's Material the Appeals Administrator shall:
  - **6.7.13.3.1** Notify the Chairperson;
  - **6.7.13.3.2** Notify the Committee Members;
  - **6.7.13.3.3** Forward to the Appellant and the Respondent a Notice of Appeal Hearing;
  - **6.7.13.3.4** Collate, index and paginate the Appeal Folder consisting of the:
    - (a) Notice of Appeal;
    - (b) Appellant's Material; and
    - (c) Respondent(s)'s Material;
  - **6.7.13.3.5** Provide a copy of the Appeal Folder to the Chairperson, the Committee Members, the Appellant and the Respondent(s); and
  - **6.7.13.3.6** Take whatever other steps which are necessary to convene the hearing of the Appeal by the Appeals Committee.

#### **6.7.14** REPRESENTATION OF PARTIES

- **6.7.14.1** Subject to the leave of the Chairperson having first been obtained, a party appearing before the Appeals Committee may be represented by a barrister, solicitor, agent or other representative on such terms, if any, as the Chairperson in his absolute discretion thinks fit.
- **6.7.14.2** Without limiting and in accordance with the Rules the Junior League may at the discretion of the Chairperson be represented at the Appeal hearing by the Judiciary or Code of Conduct Committee Counsel.
- **6.7.14.3** If a party issued with a Notice of Appeal Hearing fails to attend the hearing at the time specified in the Notice of Appeal Hearing, the Appeals Committee may proceed to hear and determine the Appeal in the absence of that party.
- **6.7.14.4** In any case where the Appellant and the Respondent(s) agree in writing the Appeals Committee may determine the Appeal on the contents of the Appeal Folder and without an oral hearing.

#### 6.7.15 HEARING IS A REVIEW AND ADJOURNMENTS

- **6.7.15.1** The Appeals Committee shall hear and determine appeals by way of a review.
- **6.7.15.2** A hearing before the Appeals Committee shall not proceed de novo.
- **6.7.15.3** Subject to any order of the Chairperson, an Appeal hearing cannot be adjourned to a later date or time.

#### 6.7.16 ROLE OF CHAIRPERSON

6.7.16.1 In every case, it shall be the Chairperson's task to decide every question of law, evidence and / or procedure. The Chairperson shall in his absolute discretion give such instructions or directions, as he thinks fit, to the Appeals Committee as to matters of law, evidence and / or procedure. The Chairperson may give whatever directions and make all such orders as he in his absolute discretion deems fit for the conduct, expedition and resolution of matters heard by the Appeals Committee.

# <u>CANTERBURY-BANKSTOWN</u>

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES





### 6.7.17 RULES OF EVIDENCE AND WITNESSES

- **6.7.17.1** Hearings before the Appeals Committee are not bound by the rules of evidence usually applicable to proceedings before courts of law.
- **6.7.17.2** The Chairperson shall be entitled to disallow the appearance of any witness or the tender of any evidence on the grounds of irrelevance.
- **6.7.17.3** Subject to Rules 6.7.11(c) and 6.7.11(e) and subject to any order of the Chairperson, a party may present the evidence of a witness by that witness giving evidence:
  - **6.7.17.3.1** In person at the hearing;
  - 6.7.17.3.2 Via teleconference; or
  - **6.7.17.3.3** Via video conference.
- **6.7.17.4** Any documents or things admitted into evidence shall be consecutively marked as exhibits, which exhibits at the end of the hearing shall be placed in the custody of the Appeals Administrator for safe keeping.

#### 6.7.18 HEARING PROCEDURE

**6.7.18.1** Subject to any ruling or order to the contrary made by the Chairperson, the procedure of a hearing before the Appeals Committee shall proceed in accordance with the following sequence:

#### **6.7.18.2** Notice of Challenge:

- 6.7.18.2.1 If the Appellant has served a Notice of Challenge in accordance with Rule 1.12 the Chairperson shall invite submissions from the Appellant and then the Respondent(s) in respect of the substance of the Notice of Challenge. If either party requires to adduce evidence in support of an argument in respect of a Notice of Challenge, it shall be adduced at the same time.
- **6.7.18.2.2** The Chairperson alone shall make such orders as is necessary to determine the Notice of Challenge.

#### **6.7.18.3** The Appellant's case shall be presented in the following sequence:

- **6.7.18.3.1** Playing any video footage adduced in evidence before the Judiciary or Code of Conduct Committee;
- **6.7.18.3.2** Adducing any oral evidence from any witness relied on, whereupon the witness:
  - (a) Shall be examined in chief by the Appellant or his representative;
  - (b) May be cross-examined by the Respondent or its representative;
  - (c) May be questioned by the Chairperson and, with leave granted by the Chairperson, by any Committee Member; and
  - (d) May, with leave granted by the Chairperson, be re-examined by the Appellant's representative.
- **6.7.18.3.3** Thereafter the Appellant shall close his case.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 6.7.19 THE RESPONDENT'S CASE

- **6.7.19.1** The Respondent's case shall be presented in the following sequence:
  - **6.7.19.1.1** Adducing any oral evidence from any witness relied on, whereupon the witness:
    - (a) Shall be examined in chief by the Respondent's representative;
    - (b) May be cross-examined by the Appellant's representative;
    - (c) May be questioned by the Chairperson and, with leave granted by the Chairperson, by any Committee Member; and
    - (d) May, with leave granted by the Chairperson, be re-examined by the Respondent's representative.
  - **6.7.19.1.2** Thereafter the Respondent(s) shall close its case.

#### 6.7.20 ADDRESSES

**6.7.20.1** At the end of the Respondent's case the Appellant may make a closing address to the Appeals Committee, followed by an address by each Respondent.

#### 6.7.21 DIRECTIONS AND DELIBERATIONS

**6.7.21.1** At the end of the closing addresses the Appeals Committee may, but need not, adjourn to consider its decision.

#### **6.7.22 DECISIONS**

- **6.7.22.1** A decision of the Appeals Committee must at least be a decision of the majority of the three (3) members being the Chairperson and the two (2) Committee Members.
- **6.7.22.2** Reasons for a decision of the Appeals Committee may, but need not, be given.
- **6.7.22.3** A decision of the Appeals Committee may be given orally by the Chairperson or in writing by the Appeals Committee.

#### 6.7.23 POWERS OF THE APPEALS COMMITTEE

- **6.7.23.1** On the hearing of an Appeal the Appeals Committee may:
  - **6.7.23.1.1** If the Appeal is in respect of a decision made by the Judiciary or Code of Conduct Committee as to guilt:
    - (a) Uphold that decision;
    - (b) Vary that decision; or
    - (c) Quash that decision.
  - **6.7.23.1.2** If the Appeal is in respect of a decision made by the Judiciary or Code of Conduct Committee as to penalty:
    - (a) Increase the penalty;
    - (b) Decrease the penalty;
    - (c) Vary the penalty; or
    - (d) Affirm the penalty.

#### 6.7.24 DECISION BINDING

**6.7.24.1** All decisions of the Appeals Committee shall be final and conclusive, are binding on, and shall be given effect to by the parties to the Appeal.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### **APPENDIX 1 - NOTICE OF APPEAL**

TUNIOR STATE OF THE PARTY OF TH
Notice of Appeal
(Appendix 1)
TAKE NOTICE that I, [INSERT NAME OF PERSON] ("Appellant"), hereby appeal from (seek a review of) the whole / part of the decision made by the Judiciary or Code of Conduct Committee on [INSERT DATE] on the following grounds:
1. [INSERT].
2.[INSERT].
3. [INSERT] et cetera.
Appellant:
(Signature)
Date:
Must be emailed back to:
community of @nswrl com au

### **APPENDIX 2 - NOTICE OF WITHDRAWAL OF APPEAL**



# Notice of Withdrawal of Appeal (Appendix 2)

I, [INSERT NAME OF APPELLANT]	nereby	withdraw my	Notice of	Appeal	dated [INSERT	DATE].

Appellant: (Signature)

Date:

Must be emailed back to:

communityrl@nswrl.com.au





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### **APPENDIX 3 - NOTICE OF CHALLENGE**



(Appendix 3) I, [NAME OF PERSON] of, [CLUB], having received a Notice of Appeal Hearing dated [INSERT DATE] hereby give you notice that at the hearing of this Appeal I intend to challenge [INSERT SUFFICIENT PARTICULARS OF THE CHALLENGE SO AS TO ENSURE THAT THE JUDICIARY OR CODE OF CONDUCT COMMITTEE COUNSEL IS AWARE OF THE NATURE OF THE CHALLENGE TO THE JURISDICTION OR THE COMPOSITION OF THE APPEALS COMMITTEE OR OTHERWISE].

Must be emailed back to:

communityrl@nswrl.com.au

#### APPENDIX 4 - NOTICE OF APPEAL HEARING

Signature: (Person)

Date:

JUNIOR
tice of Appeal Hear (Appendix 4)
(- <b> </b>

	opeal Hearing endix 4)
TAKE NOTICE that the Appeal detailed in the Notice of A hearing and determination by the Appeals Committee a	
PLACE:	
DATE:	
TIME:	
Signature:	Date:





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### **6.8 PUBLICATION OF LEAGUENET**

- **6.8.1** Once an authorised plea has been received or a hearing has been held, any outcomes should be recorded on the members LeagueNet Member Record.
- **6.8.2** The following details should be recorded:

6.8.2.1	Team / Competition of Participant
6.8.2.2	Grade
6.8.2.3	Charge / Offence (list all charges)
6.8.2.4	Charge Date
6.8.2.5	Charge Grading
6.8.2.6	Reporter
6.8.2.7	Outcome
6.8.2.8	Penalty (Units)
6.8.2.9	Penalty (Type)
6.8.2.10	Carry Over Points
6.8.2.11	Penalty Start Date
6.8.2.12	Penalty Expiry Date
6.8.2.13	Suspended Penalty (Units) – if applicable
6.8.2.14	Suspended Penalty (Type) – if applicable
6.8.2.15	Suspended Penalty Expiry Date – if applicable

**6.8.3** This information should be recorded to ensure that the judicial history of a player transferring to a different District / League is known in the event of a repeat charge / offence, and to ensure that suspensions are upheld in Districts / Leagues other than where the suspension was issued.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### 7. NSWRL JUDICIARY POLICY AND PROCEDURES

NSWRL HEADQUARTERS: 14 Dawn Fraser Avenue, Sydney Olympic Park – Thursday Nights From 6:30pm

#### 7.1 JUDICIARY CODE OF PROCEDURE

#### FOR THE JUNIOR LEAGUE

- **7.1.1** The Judiciary Code of Procedure shall apply to and shall govern all procedure and proceedings involving a Player in respect of conduct constituting an offence and a Charge.
- **7.1.2** For the avoidance of any doubt the provisions of this Judiciary Code of Procedure shall be in full force and effect for each Match played in the Junior League and any Junior League Competition.

#### JUDICIARY COUNSEL

- **7.1.3** The Judiciary Administrator shall appoint a person to act as Judiciary Counsel.
- **7.1.4** The Judiciary Counsel shall be a person who is appropriately qualified to fulfil the functions of the position.
- **7.1.5** The role of the Judiciary Counsel shall be to, where a Charge proceeds to a hearing before Judiciary:
  - **7.1.5.1** Appear at that hearing and present evidence relied upon in support of the Charge;
  - **7.1.5.2** Test the Player's case; and
  - **7.1.5.3** Address and make submissions to the Judiciary.
- **7.1.6** The Judiciary Counsel shall always in the discharge of his functions and responsibilities:
  - **7.1.6.1** Act independently, impartially and fairly; and
  - **7.1.6.2** Be aware of and proceed with due respect for the necessity to preserve the independence of the Judiciary.

#### THE MATCH REVIEW COMMITTEE

- 7.1.7 The Judiciary Administrator shall appoint at least one (1) and not more than three (3) persons to serve as Match Reviewers on the Match Review Committee. The Judiciary Administrator shall appoint one (1) of the Match Reviewers as the Match Review Committee Chairman, and if only a single person is appointed then that person shall be the Match Review Committee Chairman. A Match Reviewer shall:
  - **7.1.7.1** Be a former Rugby League player or referee;
  - **7.1.7.2** Not be a current Player; and
  - **7.1.7.3** Not be a coach or a member of the coaching staff of any club.
- **7.1.8** The Match Review Committee shall, as directed by the Match Review Committee Chairman, review video footage and other evidence derived from or in connection with Matches for the purposes of examining and considering any conduct by any Player in any Match which may constitute an offence.
- **7.1.9** Further, the Match Review Committee shall review and consider Match Officials Incident Reports and requests received from clubs.

#### THE JUDICIARY CHAIRMAN AND PANEL

- **7.1.10** The Judiciary shall be constituted by the Judiciary Chairman and two (2) Judiciary Panel Members empanelled from the Judiciary Panel Pool in accordance with Rules.
- **7.1.11** The Judiciary Administrator shall appoint the Judiciary Chairman. The Judiciary Chairman shall be a person who is a practicing solicitor or barrister of the Supreme Court of New South Wales.
- **7.1.12** The Judiciary Administrator shall appoint the members of the Judiciary Panel Pool. The Judiciary Administrator may appoint more than two (2) persons as members of the Judiciary Panel Pool, and if this is the case the composition of the Judiciary Panel to hear any case brought before the Judiciary shall be selected by the Judiciary Administrator from the Judiciary Panel Pool in accordance with the Rules.





**7.1.13** A Judiciary Panel Member shall be a former Rugby League player.

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

**7.1.14** The Judiciary Administrator of the Judiciary is permitted to be the administrator of the Junior League / Competition Manager or delegate, whose role will be to perform all procedural and administrative tasks to ensure the fair, impartial and efficient conduct of the business of the Judiciary.

#### **OFFENCES**

**7.1.15** For the purposes of this Judiciary Code of Procedure, an offence is constituted by any instance of conduct, acts or omissions of the nature set forth and described in Appendix 2 to this Judiciary Code of Procedure.

#### **MATCH REVIEW**

- **7.1.16** Where, during a Match, any conduct of a Player which may constitute an offence is observed or otherwise comes to the attention of a Match Official who officiated in that Match, and where that conduct, in the opinion of that Match Official, warrants consideration by the Match Review Committee, then:
  - **7.1.16.1** In the case of a Match Official other than the Referee, that Match Official shall, immediately after the conclusion of the Match, complete a Match Official's Incident Report specifying all the required in that Report, and then provide that Report to the Referee; and
  - 7.1.16.2 In the case of the Referee, he shall complete a Match Official's Incident Report specifying all the required in that Report and then he shall forward that Report, together with any other Referee Dismissal Reports, to the Referees Association immediately. The Referees Association should then forward onto the Judiciary Administrator as soon as possible, by no later than 10am the following business day after the match, ensuring the Junior League Administrator is included on all correspondence. This is to allow the Match Review Committee adequate time to review the reports.
- **7.1.17** Further to the Rules, where, in the opinion of a club which played in a Match, conduct of a Player during that Match warrants consideration by the Match Review Committee, the club may forward a written request for review to the Match Review Committee specifying all relevant of the subject conduct so as to enable the Match Review Committee to identify that conduct.
- **7.1.18** Any such written request for review must be received by the Match Review Committee before 10.00am on the first business day after the Match and must be signed by the Appeals Committee Chairman of the club making the request.
- **7.1.19** At 11.00am on the first business day after every Match the Match Review Committee shall meet to review the video footage of the Match as well as any other evidence and any Match Official's Incident Reports and / or requests for review made in accordance with the Rules.
- **7.1.20** It is the role of the Match Review Committee to review all reasonably available evidence irrespective of whether any Match Official's Incident Reports and / or requests for review made in accordance with the Rules are submitted to the Match Review Committee.
- **7.1.21** After considering all the evidence referred to, the Match Review Committee may authorise, by at least a majority vote of the Match Review Committee members, the Match Review Committee to issue a Charge against a Player for an offence.
- **7.1.22** If the Match Review Committee is so authorised he shall cause a Notice of Charge to be issued to the Player and copied to the Judiciary Administrator by 12.00pm on the second business day after the Match.
- **7.1.23** The Notice of Charge shall include notice from the Match Review Committee as authorised by the Match Review Committee as to the penalty which he will recommend that the Judiciary impose should the Player be found guilty of the Charge particularised in the Notice of Charge.
- **7.1.24** A Player issued with a Notice of Charge must by 9.00am on the third business day after the Match provide to the Judiciary Administrator a Notice of Plea.

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES





- **7.1.25** The Notice of Plea shall specify whether the Player:
  - **7.1.25.1** Pleads guilty to the Charge specified in the Notice of Charge and accepts the imposition of the recommended penalty specified in the Notice of Charge by the Match Review Committee; or
  - **7.1.25.2** Pleads guilty to the Charge however challenges the imposition of the penalty proposed by the Match Review Committee in the Notice of Charge; or
  - **7.1.25.3** Pleads not guilty to the Charge specified in the Notice of Charge.

#### **7.1.26** If the Player:

- **7.1.26.1** Enters a plea in accordance with the Rules, The Judiciary Administrator shall ask the Judiciary Chairman to make orders consistent with those specified by the Match Review Committee in accordance with the Rules.
- **7.1.26.2** Enters a plea in accordance with the Rules, The Judiciary Administrator shall issue a Notice of Hearing in accordance with Rule 1.8, such hearing to be conducted in accordance with the Rules.
- **7.1.26.3** Enters a plea in accordance with the Rules, The Judiciary Administrator shall issue a Notice of Hearing in accordance with the Rules, such hearing to be conducted in accordance with the Rules.
- **7.1.27** If a Player issued with a Notice of Charge fails to enter a Notice of Plea in strict compliance with the Rule, then immediately after the expiry of the deadline stipulated that the Player will be deemed to have entered a Notice of Plea in accordance with the Rules.

#### **HEARINGS**

- **7.1.28** Where the Judiciary Administrator receives a Notice of Plea the Judiciary Administrator shall promptly:
  - **7.1.28.1** Notify the Judiciary Chairman;
  - **7.1.28.2** Empanel the Judiciary Panel by selecting two (2) Judiciary Panel Members from the Judiciary Panel Pool;
  - **7.1.28.3** Issue a Notice of Hearing to the Player and the Judiciary Administrator;
  - **7.1.28.4** Notify the Judiciary Counsel by providing him with a copy of the Notice of Hearing;
  - **7.1.28.5** Take whatever other steps which are necessary to convene the Judiciary.
- **7.1.29** Where a Notice of Charge is set down for hearing, the Match Review Committee shall ensure that the Judiciary Counsel is forthwith provided with:
  - **7.1.29.1** Copies of all Match Official's Incident Reports and Notices relating to the hearing;
  - **7.1.29.2** Copies of all evidence required to support the case, including copies of all video footage of the incident which was available for review by the Match Review Committee and all statements given by witnesses;
  - **7.1.29.3** The Player's career disciplinary history and / or on-field convictions (to the extent available);
  - **7.1.29.4** Any expert reports obtained by or on behalf of the Match Review Committee in support of the Judiciary Counsel's case; and
  - **7.1.29.5** The Match Review Committee shall ensure that the Player is supplied with copies of all evidence which the Judiciary Counsel may rely on at the hearing before the Judiciary.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### PRELIMINARY MATTERS - CHALLENGE TO JURISDICTION AND / OR COMPOSITION OF THE JUDICIARY

- **7.1.30** Where the Player intends at a Judiciary hearing to challenge:
  - **7.1.30.1** The jurisdiction of the Judiciary to deal with the Player and / or the Charge;
  - **7.1.30.2** The composition of the Judiciary empanelled to deal with the Player and / or the Charge; or
  - **7.1.30.3** Any other matter which might reasonably take the Judiciary by surprise; then the Player or his representative shall complete a Notice of Challenge and forward it to the Judiciary Administrator no later than 2.00pm on the day of hearing. On receipt of a Notice of Challenge the Judiciary Administrator shall forthwith forward a copy of it to the Judiciary Counsel.
- **7.1.31** A hearing before the Judiciary shall commence from 6.30pm on the Wednesday after the Match to which the hearing relates. However, on the application of either of the parties the Judiciary Chairman may, in his discretion, make further or other orders in respect of the date and time for a Judiciary hearing. Without limitation and for the avoidance of doubt:
  - **7.1.31.1** Such orders may be made by the Judiciary Chairman in circumstances where a Player or his Team would or might be disadvantaged if a Judiciary hearing was scheduled at the date and time presumed.
  - **7.1.31.2** Any Judiciary hearing in respect of a Player's conduct in a Match must be held and concluded before the next Match that the Player is eligible to play in but for any penalty which may be imposed by the Judiciary. Player is ineligible to play any form of Rugby League until case is heard.
- **7.1.32** Judiciary hearings shall occur at a venue to be advised by your Judiciary Administrator.

#### REPRESENTATION

**7.1.33** Subject to the leave of the Judiciary Chairman having first been obtained, a Player appearing before the Judiciary may be represented by a barrister, solicitor, agent or other representative on such terms, if any, as the Judiciary Chairman in his absolute discretion thinks fit.

#### ATTENDANCE AT HEARINGS

- **7.1.34** A Player served with a Notice of Charge and a Notice of Hearing shall attend the Judiciary hearing at the time and place specified in the Notice of Hearing.
- **7.1.35** If a Player is unable to attend the Judiciary hearing in person, he must inform the Judiciary Administrator of this fact no later than 9.00am on the day of the hearing date specified in the Notice of Hearing. If the Player so advises the Judiciary Administrator of his inability to attend the hearing in person his evidence may be taken by alternate means such as video conference or teleconference.
- **7.1.36** If a Player issued with a Notice of Charge and a Notice of Hearing fails to attend the Judiciary hearing at the time specified in the Notice of Hearing, the Judiciary may proceed to hear and determine the Charge and penalty in the absence of the Player.
- **7.1.37** Any witness which a party intends to call in evidence before the Judiciary shall wait outside the hearing room until that person is called to give evidence.
- **7.1.38** Judiciary hearings shall be closed to members of the public.

#### **DECISION FINAL**

**7.1.39** All decisions of the Judiciary shall be final, binding and conclusive subject to any leave to appeal granted by the Appeals Committee Chairman

#### **ONUS OF PROOF**

**7.1.40** In every case, the Judiciary Counsel bears the onus of proof on the balance of probabilities.





# DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### **ROLE OF THE JUDICIARY CHAIRMAN**

- **7.1.41** In every case, it shall be the Judiciary Chairman's task to decide every question of law, evidence and / or procedure.
- **7.1.42** The Judiciary Chairman shall in his absolute discretion give such instructions or directions as he thinks fit to the Judiciary Panel as to matters of law, evidence and / or procedure.
- **7.1.43** The Judiciary Chairman may give whatever directions and make all such orders as he in his absolute discretion deems fit for the conduct, expedition and resolution of matters heard by the Judiciary.

#### ROLE OF JUDICIARY PANEL MEMBERS AND JUDICIARY CHAIRMAN CONSTITUTING THE JUDICIARY

**7.1.44** In every case, it is the task of the Judiciary, comprising the Judiciary Panel and the Judiciary Chairman, to decide every question of fact.

#### **EVIDENCE**

- **7.1.45** Proceedings before the Judiciary are not bound by the rules of evidence usually applicable to proceedings before courts of law.
- **7.1.46** The Judiciary Chairman shall be entitled to disallow the appearance of any witness or the tender of any evidence on the grounds of irrelevance.
- **7.1.47** Evidence of a Player's disciplinary history (if any) of convictions for misconduct shall not be admissible as evidence on the issue of guilt.
- **7.1.48** Subject to any ruling by the Judiciary Chairman, a party may present the evidence of a witness by that witness giving evidence:
  - **7.1.48.1** In person at the hearing;
  - **7.1.48.2** Via teleconference: or
  - **7.1.48.3** Via video conference.
- **7.1.49** Any documents or things admitted into evidence shall be consecutively marked as exhibits, which exhibits at the end of the hearing shall be placed in the custody of the Judiciary Administrator for safe keeping.

#### PROCEDURE AT HEARING THE JUDICIARY COUNSEL'S CASE

- **7.1.50** Subject to any orders made by the Judiciary Chairman as to the conduct of any hearing, and after the Judiciary Chairman outlines briefly to the parties the procedure of the hearing, the Judiciary Counsel shall present his case to the Judiciary in the following sequence:
  - **7.1.50.1** Playing any video footage considered by the Match Review Committee; then
  - **7.1.50.2** Tendering any Match Official's Incident Reports considered by the Match Review Committee and any expert reports; then
  - **7.1.50.3** Calling each witness whereupon that witness:
    - (a) Shall be examined in chief by the Judiciary Counsel;
    - (b) May be cross-examined by the Player or his representative;
    - (c) May be questioned by the Judiciary Chairman and, with leave granted by the Judiciary Chairman, by any Judiciary Panel Member;
    - (d) May, with leave granted by the Judiciary Chairman, be re-examined by the Judiciary Counsel.
- **7.1.51** Thereafter the Judiciary Counsel shall close his case.

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES





#### THE PLAYER'S CASE

- **7.1.52** After the close of the Judiciary Counsel's case the Judiciary Chairman shall call upon the Player or his representative to advise whether he wishes to give or call evidence in his defence. If he does wish to present evidence that evidence shall be given in the following sequence by:
  - **7.1.52.1** Tendering any expert reports and other documentary evidence; then
  - **7.1.52.2** Calling each witness whereupon that witness:
    - (a) Shall be examined in chief by the Player or his representative;
    - (b) May be cross-examined by the Judiciary Counsel;
    - (c) May be questioned by the Judiciary Chairman and, with leave granted by the Judiciary Chairman, by any Judiciary Panel Member; and
    - (d) May, with leave granted by the Judiciary Chairman, be re-examined by the Player or his representative.
  - **7.1.52.3** Thereafter the Player or his representative shall close the Player's case.

#### **CLOSING ADDRESSES**

- **7.1.53** At the end of the Player's case:
  - **7.1.53.1** The Judiciary Counsel may make a closing address to the Judiciary Panel; followed by
  - **7.1.53.2** A closing address made by the Player or his representative.
  - **7.1.53.3** Further, in the event of a Judiciary hearing in respect of a Notice of Plea entered (that is, a plea of guilty which challenges the recommended penalty) the closing address and submissions made by the Judiciary Counsel shall include submissions as to the objective seriousness of the conduct of the Player referred to in the Notice of Charge and any other matter relevant to the issue of penalty.

#### **DIRECTIONS TO THE JUDICIARY PANEL**

- **7.1.54** At the end of the closing addresses the Judiciary Chairman shall address the Judiciary Panel and give whatever directions he deems necessary as to:
  - **7.1.54.1** The onus and standard of proof;
  - **7.1.54.2** The elements of the charge;
  - **7.1.54.3** The substantive law;
  - **7.1.54.4** The evidence presented to the Judiciary; and
  - **7.1.54.5** Such other matters which, in his opinion, should properly be brought to the attention of the Judiciary Panel.

#### **DELIBERATIONS AND VERDICT**

- **7.1.55** After the Judiciary Chairman, has given directions to the Judiciary Panel the Judiciary shall deliberate and decide on their verdict. At this point in time the player and representation will be asked to leave and will no longer be required. In respect of the deliberations and the decision of the Judiciary Panel as to guilt:
  - **7.1.55.1** The verdict of the Judiciary must be at least a verdict of the majority of the Judiciary Chairman and the Judiciary Panel Members.
  - **7.1.55.2** At the end of the deliberation, once the judiciary has reached a verdict, the Judiciary Chairman shall act as spokesman directed to the Judiciary Administrator and state what verdict was reached, providing specifics to the Judiciary Administrator. The players district and/or club and/or representation will be advised through a "Notice of Outcome" via email (Appendix 8) by 12pm the following business day as to the verdict, if any, and the suspension details. This is the responsibility of the Judiciary Administrator.





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

- **7.1.55.3** Unless ordered otherwise by the Judiciary Chairman, the Judiciary shall not give reasons for their decision.
- **7.1.55.4** If the Judiciary finds the Player not guilty of the Charge the proceedings are thereby concluded. This will also be notified via email.

#### **PENALTY**

- **7.1.56** If the Judiciary finds the Player guilty of the Charge or if the Player enters a Notice of Plea, it is the function of the Judiciary to determine the penalty to be imposed. A penalty may be imposed in the form of:
  - **7.1.56.1** A suspension from:
    - (a) A specified number of Matches or weeks; and / or
    - (b) Such other penalty as to the Judiciary Panel appears just in the circumstances.
    - (c) For the avoidance of doubt, in respect of any penalty in the form of a suspension, that suspension must be expressed by the Judiciary in terms of a specified number of Matches and/or weeks.
    - (d) Note: Washed out Matches and Byes do NOT count towards matches served for suspensions. Matches forfeited by the opposition will count towards suspensions. If the team the player is registered too forfeits the match does not count towards suspension.
- **7.1.57** The procedure to be followed by the Judiciary to determine the penalty to be imposed on the Player shall generally be in accordance with the procedure set out at Rules 1.17(a) to (d) (both inclusive) with such modifications and / or adaptations as the Judiciary Chairman thinks fit in the circumstances.
- **7.1.58** Further and for the avoidance of any doubt, the Judiciary shall decide on penalty at the hearing and not at any later date. The Judiciary Chairman shall afford the Player an opportunity to address the Judiciary Panel on the question of penalty later.
- **7.1.59** Any penalty ordered by the Judiciary which comprises in whole or in part a suspension from playing Matches shall be specified in terms of how many Matches and / or matches that Player is suspended from playing in and/or weeks. The Player is therefore suspended from all Rugby League activities until the suspension is served, unless specified differently.

#### **LEAVE TO APPEAL**

- **7.1.60** A Player aggrieved by a decision of the Judiciary may appeal therefrom to the Appeals Committee, by forwarding a Notice of Appeal to the Judiciary Administrator within 24 hours of receipt of the Notice of Outcome, on one or more of the following grounds:
  - **7.1.60.1** With respect to the issue of guilt:
    - (a) That there was an error of law; or
    - (b) That the decision was unreasonable or insupportable having regard to the evidence presented to the Judiciary in the hearing; or
  - **7.1.60.2** With respect to the issue of penalty: that the penalty imposed by the Judiciary was manifestly excessive.
- **7.1.61** A Player who wishes to appeal from a decision of the Judiciary must first obtain leave to do so from the Appeals Committee Chairman.
- **7.1.62** The Appeals Committee Chairman shall not grant leave for the Player to appeal unless he forms the view in his absolute discretion that the Player has good prospects of success on the hearing of that appeal.
- **7.1.63** The Judiciary Counsel has a right to be heard by the Appeals Committee Chairman on any application for leave to appeal made by a Player pursuant to Rule 1.18 before the Appeals Committee Chairman grants a Player leave to appeal.

# <u>CANTERBURY-BANKSTOWN</u>





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

- **7.1.64** Unless otherwise ordered by the Appeals Committee Chairman, neither an application for leave to appeal nor an appeal by a Player to the Appeals Committee shall operate as a stay of the decision of the Judiciary which is the subject of the appeal or the application for leave to appeal.
- **7.1.65** Proceedings shall not be invalidated or subject to appeal, merely by reason of any defect whether of substance or of form in any notice or by reason of non-compliance by the Competition/Junior League with any provision of this Code, unless the Chairman so directs.

#### **DEFINITIONS**

The following terms shall be ascribed the corresponding meanings:

Appeals Committee means the body constituted pursuant to the Appeals Committee Code of Procedure.

Charge means the offence particularised in the Notice of Charge.

Judiciary means the NSW Junior League Association Judiciary constituted in comprising the Judiciary Chairman and the Judiciary Panel.

Judiciary Chairman means the person appointed to that role

Judiciary Code of Procedure means this document including all schedules and annexures.

Judiciary Counsel means the person appointed to that role

Judiciary Panel means the panel of two (2) Judiciary Panel Members empanelled for a Judiciary hearing

Judiciary Panel Pool means the persons appointed to that role.

Judiciary Panel Member means a person in the Judiciary Panel Pool appointed to that role empanelled on a Judiciary Panel

Junior Leagues refers to the district, combined competition and / or regular competition and includes where necessary a reference to all matches, tournaments and premierships conducted by or under the auspices of the Junior League and / or competition.

Match means a game of Rugby League played in any competition, tournament or premiership conducted by or under the auspices of the Junior League and / or competition.

Match Official's Incident Report means a report in the form of that which is prescribed at Appendix 1 which is completed by a Match Official

Match Review Committee means the body established

Match Review Committee Chairman means the Match Reviewer appointed to that role

Match Reviewer means the persons appointed to that role

Notice of Challenge means a notice in the form set out in Appendix 3 specifying all relevant of a challenge by a Player to the jurisdiction and / or composition of the Judiciary submitted

Notice of Charge means a notice in the form set out in Appendix 4 specifying all relevant of a Charge which is determined by the Match Review Committee and issued by the Judiciary Administrator to a charged Player.

Notice of Hearing means a notice in the form set out in Appendix 5 specifying all relevant of a Judiciary hearing which is issued pursuant to Rule 1.8 by the Judiciary Administrator to a charged Player, the Judiciary Counsel and any other person required by this Judiciary Code of Procedure to receive such notice.

Notice of Plea means a notice in the form set out in Appendix 6 specifying in how a Player shall plead in response to a Charge particularised in a Notice of Charge.

Guidelines Appendix 7 means the timelines and guidelines imposed on the required appendixes for both Judiciary Administrator and charged players.

Notice of Outcome Appendix 8 a letter provided to the district detailing the outcome of the hearing and or plea.

Offence means an act or omission in a Match which is enough to give rise to the Match Review Committee issuing a Notice of Charge against the Player. A schedule of offences is set out at Appendix 2.

**7.1.66** Judiciary Administrator means the person appointed to that role

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES





# APPENDIX 1 – EXPLANATION OF HEADINGS

#### Explanations of Headings - Appendix 1

<u>Player</u> – the registered name of the player cited or dismissed (i.e. the name that would appear on the club's team sheet)

Club - the name of the club the player was playing for when dismissed or cited.

Grade - the grade competition the player dismissed or cited.

<u>Charge</u>- the charges reflect the subsections of Section 15 of the International Laws of the Game.

<u>Grading</u> – the four levels of grading (see below for an explanation of points) reflect the severity of actions within each charge. A Low-level grading is the lightest and in general would apply to actions that were 'careless' in nature with little or very minor impact on the player. A High level grading would, in general, apply to actions that were deliberate or intentional and either caused or had the potential to cause substantial injury to another person. The two main exceptions to this are 'kicking' and 'dropping knees'. Both these categories are, by definition, deliberate acts and therefore are seen to attract higher penalties. Serious is any matter deemed necessary for the judiciary panel.

Base Penalty - the scheduled points for the charge issued, taken from the Penalty Points Table.

<u>Similar Offences</u>.—If a player has been convicted of a similar offence in the two (2) year period immediately preceding the incident, the player is liable to an increase equivalent to 100 points minimum or 50% of the base penalty for each previous offence.

<u>Prior send-off's</u>—If a player has been convicted of an offence other than a similar offence in the same two (2) year period immediately preceding the incident, the player is liable to an increase equivalent to 100 points minimum or 40% of the base penalty for each previous offence

<u>Clean Record</u> – if a player has played senior football (or junior football in the case of U18 players) for a minimum of two years and has not been convicted of an offence in the two seasons preceding a charge, the player is entitled to a reduction equivalent to 25% of the base penalty.

<u>Carry-over Points</u> – any points previously earned by a player that have not totalled 100 will be added to the net penalty points to determine the final penalty to be served. Those points left over after the final penalty has been converted to matches or weeks will form the player's new carry-over points.

<u>Possible Penalty</u> – the points a player will face taking into account his playing record (discounts and penalty loadings) and including accumulated carry-over points.

<u>Early Plea</u>.- A Player who after receiving the charge details pleads guilty or no contest to an offence and accepts the grading determined by the League will waive his rights to a judiciary hearing and subsequent appeals.

<u>Guilty</u> – the total points awarded, should a player be found guilty of the Charge and Grading by the Judiciary Panel. This total will take into consideration all discounts and loadings that apply to the player and any carry-over points earned by the player at the time of the incident.

<u>Points</u>—Each 100 points received by a player will result in an immediate one competition match played suspension.

Not Guilty Plea -- If a player may prefer to have the charge heard by the Judiciary Panel by either entering a Not Guilty Plea or a Guilty Plea to the charge but to a lesser grading, and that player is found to be guilty of the charge and grading by the Judiciary Panel, the player is liable to an increase equivalent to a minimum of 100 points or 50% of the base penalty.

A player may prefer to have a charge heard by the Judiciary Panel by either entering a Not Guilty plea or Guilty Plea to the Charge but at a lessor grading. If, at the subsequent hearing, a player is found guilty to the original charge and grading, he will not be entitled to any reduction other than 'Clean Record'. If, however, the player pleads guilty but disputes the grading of the charge and the Judicial Panel reduces the grading, the player will also receive the benefit of a 25% discount.





# DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES APPENDIX 2 - POINTS INDEX

T	Law of				5.1
Type of Offence / Grading	Game	Low	Medium	High	Serious
Strikes another player	15.1.a	200	400	600	Referred directly to Judiciary Panel
Kicks another player	15.1.a	200	400	600	Referred directly to Judiciary Panel
Trips another player	15.1.a	120	200	400	Referred directly to Judiciary Panel
Head butting another player	15.1.a	200	400	600	Referred directly to Judiciary Panel
Kneeing another player	15.1.a	200	300	400	Referred directly to Judiciary Panel
Stomping another player	15.1.a	200	400	600	Referred directly to Judiciary Panel
Elbow to the Head (And or other)	15.1.a	200	400	600	Referred directly to Judiciary Panel
Careless/Reckless High Tackle	15.1.b	200	400	600	Referred directly to Judiciary Panel
Intentional High Tackle	15.1.b	800	1600	3000	Referred directly to Judiciary Panel
Drops knees first onto an opponent on the ground	15.1.c	200	400	600	Referred directly to Judiciary Panel
Dangerous throw when effecting tackle and / or spear tackle	15.1.d	200	400	600	Referred directly to Judiciary Panel
Deliberately and continuously beaks the law of the game	15.1.e	120	200	400	Referred directly to Judiciary Panel
Offensive Language in general	15.1.f	200	400	800	Referred directly to Judiciary Panel
Offensive Language directed towards a match official	15.1.f	400	800	1200	Referred directly to Judiciary Panel
Disputes the decision of the referee or touch judge	15.1.g	120	200	400	Referred directly to Judiciary Panel
Re-enters the field of play	15.1.h	1200	1600	2600	Referred directly to Judiciary Panel
Racial Insults	15.1.i	Referred directly to Judiciary Panel	Referred directly to Judiciary Panel	Referred directly to Judiciary Panel	Referred directly to Judiciary Panel
Behaves in any way contrary to the true spirit of the game Including but not limited to: Indecent gestures to the crowd Breach of Safe Play Code Eye / face gouging Spitting Biting	15.1.i	200	300	400	Referred directly to Judiciary Panel
Coming from a distance to become involved in a fight	15.1.i	200	400	600	Referred directly to Judiciary Panel
Deliberately obstructs an opponent who is not in possession	15.1.j	120	200	400	Referred directly to Judiciary Panel
Uses a shoulder charge on an opponent	15.1.k	200	400	600	Referred directly to Judiciary Panel
Applies any unnecessary pressure or twists including grapples, crushers, or performs a 'chicken wing' style hold on a player in possession	15.1.l	200	400	600	Referred directly to Judiciary Panel
Forcefully spears at the legs of a player in possession, exposing them to unnecessary risk of injury (cannonball tackle)	15.1.m	200	400	600	Referred directly to Judiciary Panel





# DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

**APPENDIX 3 - NOTICE OF CHALLENGE** 

# **Notice of Challenge**

(To the makeup of the Judiciary) (Appendix 3)
I[Players name]
Of the Club-[Junior League Club]
Having received a Notice of Charge dated-[Date]
And a notice of hearing dated-[Date]
Alleging the charge-[Insert short particulars of charge]
Herby give you notice that at the hearing of this charge I intend to challenge-[Insert sufficient particulars of the challenge so as to ensure that the judiciary counsel is aware of the nature of the challenge to the jurisdiction or composition of the judiciary or otherwise]
Player Signature: Date:
Please return to NSW JLA Judiciary Administrator at:
communityrl@nswrl.com.au
By 2pm on the day of the hearing

# <u>CANTERBURY-BANKSTOWN</u>





### DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### **APPENDIX 4 - NOTICE OF CHARGE**

NOTICE OF CHARGE
(Appendix 4)

Club:

Take notice that following an incident that occurred on:

During a match between your club and:

At:

You are hereby charged with the following offence:

Offence	Grading of Offence

Calculation of Penalty Points for this Charge

Area	Number	Calculation	Points
Base Penalty (from Penalty Points			
Table)			
No. of similar proved offences in last		50% loading to base penalty for each	
two seasons		proved offence	
No. of other proved offences in last two		40% loading to base penalty for each	
seasons		proved offence	
Clean record discount		25% discount to base penalty for two	
		seasons	
Early Plea Discount		25% discount to base penalty	
		Carry Over points	
Total penalty points for this charge			

TAKE FURTHER NOTICE – you must forward a 'Notice of Plea' form to the NSW JLA Judiciary Administrator by no later than Wednesday 9:00am.

Should you fail to comply with this requirement, and give no valid reason for the failure to comply, the charge will be referred to the NSW JLA Judiciary for determination (with any 'early plea' discounts being forfeited).

'Notice of Plea' form is to be emailed back to

Email: communityrl@nswrl.com.au

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES





**APPENDIX 5 - NOTICE OF HEARING** 

### Notice of Hearing (Appendix 5)

TAKE NOTCE that th	e charge alleged in a Notice of Charge dated	and/ or the penalty stipulated in the
Notice of Charge the following place	has been set down for the hearing and determ and time:	ination by the NSW JLA Judiciary at

PLACE: DATE: TIME: From 6:30PM COMPOSITION OF NSW JAL JUDICIARY: Judiciary Chairman: 2. Judiciary Panel:

NSW JLA Judiciary Date





# DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

**APPENDIX 6 - NOTICE OF PLEA** 

Notice of Plea (Appendix 6)			
То	NSW JLA Judiciary	Email: communityrl@	nswrl.com.au
сс	Junior League Administrato	or	
I,		Of the club	
Havin	g received a Notice of Charg	ge dated	
Allegi	ing the offence of	With a grading,	of
Hereb	by give you notice that I elect	to: (please mark one box only below)	
Plead GUILTY to the offence and grading level. I accept the penalty related to this plea ().			
Plead GUILTY to the offence but dispute the grading. I understand I will be required to appear before the NSW Junior League Association Judiciary.			
Plead NOT GUILTY to the offence. I understand I will be required to appear before the NSW Junior League Association Judiciary.			
Play	ers Name:	Player Signature:	Date:
Club	Official:	Club Officials Signature:	Date:
Note – This form MUST be returned by 9am on the Wednesday following the dismissal.			
Return to			
		Email: communityrl@nswrl.com.au	





# DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES

#### **NSW Junior League Association Judiciary Guidelines** (Appendix 7)

	Time Deadlines	Actions
1	At the completion of the Match	Team sheets to be signed with send-off noted Referee completes the 'Match Officials Dismissal Sheet' Team official/player is given "yellow" copy and Referee keeps "pink" copy The original "white" copy must be scanned and sent to the District Junior League administrator  District JL Administrator must then forward to communityrl@nswrl.com.au
		It is important both Referees Association or Junior League administrator are aware of the charge Note: this is not the official Notice of Charge
2	6.00pm Sunday	Match official to fill in and submit further "Online Match Officials Report" via the following link: https://www.nswrl.com.au/about/match-officials-report/ The "Online Match Officials Report" will be automatically sent to communityrl@nswrl.com.au
3	9.00am Monday	Both the 'Match Officials Dismissal Sheet' and "Online Match Officials  Report" are required be submitted to <u>communityrl@nswrl.com.au</u>
4	11.00am Monday	Match Review Committee reviews reports to determine actual charge and grading based on the evidence provided.
5	12:00pm Tuesday	Confirmed charges and grading returned to NSWRL by Match Review  NSWRL Judiciary administrator issues the official 'Notice of Charge' to the player's Club Secretary  Junior League administrator will be copied in on email to clubs
6	9:00am Wednesday	'Notice Of Plea' returned by club to the Judiciary Administrator:  Email: communityrl@nswrl.com.au
7	10:00am Wednesday	The Referees Association and tribunal members are notified as to whether Match Officials are required to attend a hearing (no notification indicates that officials are not required).
8	From 6:30pm Wednesday	Tribunal convenes to adjudicate on cases brought before it (either "not guilty" OR "dispute grading" pleas)  Check your Conference Competitions location for hearings
9	Before 5:00pm Friday	The Judiciary administrator issues the club with a "Notice of Outcome" All verdicts (including not guilty) are recorded onto national data base (LeagueNet)  Junior League administrator will be copied in on email to clubs for their records

DISTRICT JUNIOR RUGBY LEAGUE COMPETITION RULES





### **APPENDIX 8 - NOTICE OF OUTCOME**

Notice of Outcome
(Appendix 8)
(Name) has been found Guilty of the following charge(s):
(Name) has been round dutity of the rottowing charge(s).
Received points and is therefore suspended for matches .
is suspended from all Rugby League matches immediately starting on until
Competition matches have been played.
Junior League Association Judiciary
Junior League Association Judiciary
Date;