



The Caledonian Society of Arizona

59th Phoenix Scottish Games

You are invited to attend the **59th Annual Phoenix Scottish Games on March 1st through 3rd, 2024**. We hope that your clan or society will join this special event as we return to **Gilbert Regional Park**. Please note the following important information, then submit a Clan Registration and payment **online** at:

<https://app.gopassage.com/events/clan-registration-2024-phoenix-scottish-games>

Please register by February 11, 2024 to allow us to arrange the Clan Village and Clan Directory. Please read all the following important points.

- NEW in 2024: Saturday hours will be extended until ~9pm for additional musical performances. Details will be forthcoming on the lineup.
- All registration will be via the on-line form shown above. There is no paper registration. That link can also be found at the Games web site: phoenixscottishgames.com There is a fee for on-line registration, shown at checkout
- Each clan or society will be provided two admittance wristbands for each day for each Clan/ Society Registration. We will have tables and chairs for rental.
- You are invited to attend the Friday night Tattoo. Our Friday Night Tattoo has expanded this year and is priced at \$25 for the general public. Two wristbands per tent space will be included for the Friday night Tattoo. Clans are not expected to be set up or open for visitors during the Tattoo, but you may do so if you wish.
- Discounted additional Friday night Tattoo and 2-day tickets (limit 4 per Clan/ Society) will be offered this year as part of the Clan registration process. Discounted tickets may only be purchased at registration time and are intended for *Clan / Society Conveners Only*.
- Wristbands will be handed out with the Clan Registration packet at Check-In. Do not lose them as they are the only ones each clan will receive. Additional conveners will not have a QR code to get a wristband at the main gates.
- Watch the Games web site www.phoenixscottishgames.com for details of the on-line ticketing process, which will have multi-day, active military and group pricing options for non-Clan Conveners.
- We will NOT be able drive to or park vehicles on the field due to park rules. There will be an access point to drop off your material and then park in a designated area.
- During Friday move in times and Sunday move out times we expect to have carts/volunteers available to assist moving your material to your site, but these carts will also be moving vendor material as well. If you are able to transport your material from the drop off to your site, please do so yourself.
- Tent stakes will be allowed except in areas near sprinkler systems, which will marked in white. Please be prepared to set up without stakes if needed.
- Be prepared for occasional wind gusts that may pick up tents. It is recommended that you drop the tent top overnight and have weights to hold tent in place. Always keep an eye on the weather, it can change fast!
- Spaces are planned for 12' x 12'
- You must be setup for the full day(s) of the event, in order to give all our visitors a good show.
- No electrical service will be available. Generators are not allowed in the Clan Area.
- Gilbert Regional Park is a non-smoking facility.
- **Selling: Please see the attaching guidelines.**
- Teardown on Sunday will reverse the setup/ingress process. Carts may be delayed until the Games end and visitors have left the field.
- Dogs are allowed in the park as long as they are kept on leash at all times.
- There is no RV parking provided at the Park, nor is there space to bring in such a large vehicle..
- The Clan Parade will take place at noon on Sunday, separate from the Saturday Opening Ceremonies
- There will be a professionally printed program for the event this year, for sale to attendees. See the Games website for "Sponsorship" opportunities. There is an option to purchase a business card size ad in the program for \$25 if your Clan wishes. The deadline for inclusion is February 14th.



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- There is no host hotel.
- We will be emailing more details, location maps and more as the date nears.
- We have created a "private" page on the web site to share detailed information with you. It is not available from the linkages displayed on the site, but can be accessed directly at: phoenixscottishgames.com/private-clan-info

On your registration, please indicate any request you may have to be located alongside another Clan or organization. We will attempt to honor such requests to the best of our ability. **And be sure to let us know if your clan will have any special guests or dignitaries in attendance.**

We look forward to having your organization represented at the Games. If you have questions, please call Chuck Marks at 480-645-0168 (**cell**) or e-mail us at: clans@arizonascots.com

Chuck Marks
Clans Chairs, Phoenix Scottish Games

IMPORTANT GUIDELINES FOR ATTENDING CLANS AND ASSOCIATIONS

SALES FROM A CLAN TENT

By reading of the Gilbert special Event Guide, "selling" requires a Transient Vendor Permit. Obviously, this is primarily intended with respect to commercial business activity, and we verify permit compliance for our actual food, beverage and merchandise vendors.

We fully expect that soliciting your Society memberships, or the sale of a few clan-related items (such as t-shirts and other branded items) from within your tent will be allowed without a permit. However, be prepared to cease selling items if requested by Town of Gilbert or Games officials. **The sale of raffle tickets, alcohol and / or food are strictly prohibited.**

Due to increased regulations and permitting, and in fairness to our food and merchandise vendors (who pay much higher fees than Clans/ Societies), Clans and Societies may not sell food or beverages from your tent space. You may not set up a "store" to sell general merchandise. If you wish to do so, please register instead as a vendor. There are vendor fees based on the size of your space, but no percentages due to the Society. Our vendors are selected to allow variety as well as non-competing items and some exclusive branding.

ALCOHOL AT A CLAN TENT

An event of this nature requires liquor permits from both the Town of Gilbert and the State of Arizona – each with requirements, filings and fees. We have completed those processes, which cover our beer, whisky (whiskey) and wine venues as well as those of our specific partner vendors. Our area within the larger Park will be fenced and controlled by ID checks at the alcohol sales and serving locations.

In accordance with these permits and our overall Special Event Permit, we must prohibit the following at participant (Clan, etc.) tents: the sale, raffle or structured "tasting" activity of alcohol. There can be no open display of bottles, or the overt serving of alcoholic beverages.

We recognize the long-established Scottish custom "sharing a wee dram" and expect that Gilbert will tolerate that activity under this guideline: service should be conducted discretely, by individual, from materials "below the table" with no overt display of alcohol. Be mindful that persons are of legal age, ideally wearing an age-ID bracelet. Be prepared to cease alcohol activity if requested by Town of Gilbert officials.



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Finally, please take all glass items – bottles, glassware – with you away from the site when you depart, not in the on-site trash. Clean up any broken glass immediately.