

8 and Under Select Rules

GENERAL RULES

1. Game will consist of 5 innings or 55 minutes whichever comes first. Each Team can score 5 runs per inning. Pool games are 5 innings or 55 minutes.
 2. Bunting is not allowed (**UMPIRE'S JUDGEMENT**). Batter is out.
 3. No base on balls (**walks**). No intentional walks.
 4. Base runner(s) must be in contact with the base until a legally **PITCHED** ball leaves the coach/pitcher's hand.
 5. Hit batters are not allowed to take a base
 6. Infield fly rule is not in effect
 7. A team may use a courtesy runner for the catcher only. Any player in the line-up
 8. **SOFTBALL:** 11", Optic yellow Only, 47 core, Maximum Compression of 375
 9. **BATTERS ALLOWED:** Unlimited batters allowed. Must be in the line up.
 10. **DEFENSIVE PLAYERS:** A maximum of 10 players are allowed on defense.
TEAM CAN PLAY WITH 9 PLAYERS WITH A PENALTY AS LONG AS THEY DON'T GO BELOW PLAYERS. TOTAL PLAYERS ON DEFENSE MUST BE THAT NUMBER. No defensive player will be allowed with the ten(10) foot arc until after the ball has been hit. A maximum of six infielders permitted (**PITCHER'S CIRCLE. 1B,2B,SS,3B**)
 11. **PLAYERS POSITION:** A team on defense may play a maximum of ten players, six in the in-field and four in outfield positions. On offense there is no limit. They can bat everyone as long as their name is on the line up
- **Comment:** The player, playing the pitching position must have one foot in the circle for safety the pitcher may play back 10" behind the circle, however, the

pitcher cannot move right or left more than five(5) feet to either side of the outer edge of the pitching circle

- **Action:** Violation of the rule will result in the offensive team having the option of getting the results of the play or declaring no play

12. Outfielders must stay behind the 10 feet outfield line until the ball has been hit

OFFENSIVE COACHES

13. A team will be allowed 3 offensive coaches as follows: One first (**1st**) base coach , one third (**3rd**) base coach and one (**1**) coach serving as pitcher.

14. A team will be allowed 2 Team Moms in each dugout

15. If a batted ball hits an adult pitcher the ball is dead immediately and repitched.

16. Any coach touching a base runner (s) while the ball is in play, causes the ball to become dead and the runner to be called out

17. All other coaches are to remain in the dugout during play.

18. No more than two (**2**) defensive coaches are allowed on the field at one time. Defensive coaches must remain behind the deepest defensive player when in play and out of the way of advancing runner(s) or on the sides out of the play even with the Right or Left Fielder.

19. The Pitching coach must pitch between the front circle of 22ft or the pitching rubber 30ft. In-line with the home plate and try to get the bat out of the way and off the playing field.

20. **SAFETY RULE:** If a player is injured after the ball is batted, the offensive team may advance only one **(1)** base and then time shall be called. **(UMPIRE'S JUDGEMENT)** In case of serious injury the umpire shall call time immediately.
21. **TIME WILL BE CALLED:** When the ball is held in front of the lead runner. When an infielder has control of the ball in the infield and in the judgement of the umpire, all immediate play is complete. If a player is in motion they will be allowed to advance to the next base at their own risk.**(UMPIRE'S JUDGEMENT)**
22. **TIME OUTS:** Each team will be allowed one **(1)** time out per inning. This time out will last a limit of one **(1)** minute. Time out for injury shall be an **Official Time Out** not counted against the team.
23. If the score is tied after the completion of 5 innings of play or when the time limit has expired, the tie breaker procedure will be used
24. At the beginning of the first tie breaker inning the last batter of the previous inning, whose turn at bat had been completed, assumes a position on 2nd base. A substitute courtesy runner may be used.

IN POOL PLAY

25. Home team will be determined by a coin toss. Home team is the official scorekeeper
26. All Batters, catcher must wear a helmet with a face mask and Pitcher circle players are **REQUIRED** to wear a face guard. All infield players must wear a face guard
27. **CATCHERS MUST HAVE HELMET WITH FACE GUARD, CHEST PROTECTOR, SHIN GUARDS AND MUST BE POSITIONED AND READY IN**

**THE CATCHER'S BOX AT THE BEGINNING OF THE PITCH TO BE ELIGIBLE
TO RECORD AN OUT BY CATCHING A FOUL BALL OR POP UP**

28. The Batter is only allowed 5 pitches or 3 strikes unless the ball is fouled

29. The mercy rule is mathematical elimination

**30. In case of a tie from the Winner's Bracket, we will go to an 1(one) inning
shoutout**