

## An Innovative FAITH DEFENSE GAME for Christians...

### EQUIPPED?

Players learn to defend their faith with rational, respectful responses, having FUN as they play.

Perfect for: teens (ages 14+) college/career groups, for family games and friends over, home schoolers, grandparents, camp directors, outreach and visitation teams, Bible studies  
READY WITH AN ANSWER!



70+ challenges generally address statements about God, Jesus, Christianity, science, skepticism and resistance, life styles and current atheistic worldviews, other religions and philosophies. Game cards offer rewards and forfeits for do's and don'ts of good communication. Players learn to respond with solid Bible based answers, responding with questions that provoke thought.

Sample statements: “**Man determines his own destiny.**” “**Religion just causes war between people.**” “**I’d be persecuted if I became a Christian.**” “**I’m spiritual, not religious.**” etc.

Sample game cards:

**Well Done** (what to do)

When you didn't know the answer to a seeker's question, you said, "I'll get back to you when I've thought more about it or researched it further."  
The right reply! Earn 3 rewards.

**Open Season** (fun relating with other players)

Landee and any chosen opponent complain about any one thing, then turn it into a positive. (E.g., "It's too hot" to "Sweating helps me lose weight). Earn 1 reward each.

**Off Track** (what not to do)

You forget to smile and relate as a real person. Balance heaviness with light heartedness. Smile often and use their name. Forfeit 1 reward.

**Entrusted** (3 tries to fill in the blank)

Jesus answered and said to him, "Truly, truly, I say to you, unless one is born again he cannot see the **BLANK** of God. (kingdom) Earn 1 reward.

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