

Sanket Agarwal

Game Designer

Emerging Game Designer with two years of experience in creating appealing game concepts and designs by coordinating with teammates to boost creativity. Accomplished in envisioning and delivering prototypes and completed game content according to specifications. Reliable in continually delivering eye-catching quality projects in high-pressure field.



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Kolkata, India

WORK EXPERIENCE

Game Designer Ogre Head Studio

12/2017 – Present

Hyderabad, India

Indie Game Studio

Achievements/Tasks

- Used professional design tools to create characters, levels, layouts and unique mechanics.
- Communicated with art, production and programming teams to design innovative game elements and optimize quality for better player experiences.
- Followed specifications and technical limitations when designing to meet established design and gameplay objectives.
- Established documents outlining concept, art, deliverable specifications, game flow charts and overall content to help keep projects moving and teams working together cohesively.

Art Direction Silk Route Media

06/2017 – 12/2017

Mumbai, India

Ad Agency

Achievements/Tasks

- Contributed to creative process through original ideas and inspiration.
- Carefully prepared all design layouts into prepress files for offset, web and digital printing.
- Created storyboards, 3D models, animation and visual effects to meet design goals.
- Fostered highly communicative, collaborative team culture on all visual product projects.

EDUCATION

B. Sc in Multimedia (Hons.) St. Xavier's College, Kolkata

04/2014 – 04/2017

7.02 CGPA

Result

- First Class Status.

ISC (Higher Secondary) G.D Birla Center for Education, Kolkata

04/2011 – 04/2013

SKILLS

Game Design	●	●	●	●	●
Game Design Documenting	●	●	●	●	●
Unity Game Engine	●	●	●	●	●
UI/UX Design	●	●	●	●	○
Graphic Design	●	●	●	●	○
Adobe Creative Suite	●	●	●	●	○
3D modeling	●	●	●	○	○
Video Editing	●	●	●	○	○
Audio Editing	●	●	●	○	○
Animation	●	●	●	○	○

CERTIFICATES

Unity Certified Developer (02/2018 – Present)

Cleared the Unity Developer Exam and was recognized as a Unity Certified Developer.

LANGUAGES

English
Native or Bilingual Proficiency

Hindi
Native or Bilingual Proficiency

Bengali
Full Professional Proficiency

INTERESTS

Video Games

Film

Music

Football (Soccer)

Photography

Fiction

Board Games