

Last Updated: December 19, 2025

## **Force Point (Fp) Counting**

**Your Base Number (B#) is the strength of your hand in contract tricks** (the tricks above the first 6 tricks, which are not counted in the game of bridge)

**The strength of your bridge hand, the B# = all tricks minus 2**

**NOTE: Singleton Ace = 2 contract tricks** (1.5 for the Ace + 0.5 for the Singleton)

**Ace = 1.5**

**King = 1.0**

**Singleton King = 0.5 !!**

**Queen = 0.5**

**Any Singleton = 0.5** (except Singleton Ace)

**Void = 0.5 !!**

**Learn to count visually:** Find an Ace + a Queen or 2 Kings and do not count them. Count only the rest. So, you will never forget to subtract 2 on the end).

**The game's Play Level (PL) is the sum of both partners' Base Numbers (B#)**

**The Control Points (CP) are the values of Controls you have. The values of the real Controls are: K = 4 CP, Ace = 6 CP. The values of the pseudo Controls are: Singleton = 4 CP, Void = 6 CP (10 CP when you do not have any TOP Honor opposite in the same suit).**

## Force Point Explicit Counting

**Singleton Ace = 2 contract tricks** (1.5 for the Ace + 0.5 for the Singleton)

**Ace = 1.5**

**King = 1.0**

**Singleton King = 0.5 !!**

**NOTE:** If you discover an Ace opposite the Singleton King, raise it to 1.0

**Queen = 0.5**

**Any Singleton = 0.5** (except Singleton Ace).

**NOTE:** Do not duplicate the count of the Singleton Queen. **Fp do NOT scan the Singleton Queens at all !!**

**Void = 0.5 !!**

**For 7 card mono suit** (with at least one Honor), **add 0.5, for 8 card suit add 1.0 and so on ...** (for any 7222 add 0.5 for the 3 doubletons in addition to 0.5 for the 7 card suit).

**The Formula is:**  $0.5*(n - 6)$ , where ‘n’ is the sum of the cards in the long suit.

**For 6/5 bi-color add 0.5, for 6/6 bi-color add 1.0, for 7/6 bi-color add 1.5 and so on.** Do not duplicate the count of the 7 card suit by counting it separately from the bi-color !

**The Formula is:**  $0.5*(m - 10)$ , where ‘m’ is the sum of the cards in both long suits.

Subtract 0.5 when you don’t have any Honor in your 5+ card suit

## Adjustments

**Do not make any Positive Adjustment for 8+ by 1 Trump !**  
**Do not make any Positive Adjustment for 7 by 2 Trump if you**  
**do not have any Honor in the short Trump !**

### The Positive Adjustments

**Add 0.25\* (force\*point) for 4 Aces (in one or both hands)**  
**Add 0.25\* (force\*point) for AQJT+**  
**Add 0.25\* (force\*point) for Ax + Ax**  
**Add 0.25\* (force\*point) for AKxxxx by xx side suit with the 2 Controls (not in the Trump)**

**NOTE:** The force\*point can be added only by the Quest (the player who investigates partners' hands using Relays, the Interrogator)

**Add 0.5 for your 9 card Super FIT or for 9 card Super FIT in your Opponents' hands !**

**Add 0.5 for 10 card Super FIT if you do NOT have an Honor in the short Trump suit or when your Super FIT consists of 5 by 5 cards or when it is 8 by 2 cards !**

**Add 1.0 for any 6 by 4 or 7 by 3 card Super FIT if you have an Honor in the short Trump suit or for 10 card Super FIT in your Opponents' hands !**

**Do NOT add anything for any 11+ card Super FIT if you have AK in that suit (in one or in both hands)**

**Add 1.5 for any 11+ card Super FIT (in both hands) but only if you have a 6+/5+ bi-color !**

**Immediately add 0.5 to your B# on the fly by the time of the Bidding, when any of the opponents bid your Singleton or Void, but only if your B# is not enough to Overcall ! (if you use the upgrade, do not duplicate it later if you discover that this is a "good" Singleton or a "good" Void).**

**Add 0.5 for any Singleton opposite Axxx suit (no other TOP Honors) or for a FIT in Opponents' hands if you have a Singleton / Void in that suit !**

**Add 1.0 pt for any Singleton opposite Ax(x) !! (no other TOP Honors) or for a Super FIT in Opponents' hands if you have a Singleton / Void in that suit !**

**Do not add anything for a Singleton opposite any Axxxx+ suit**

**Add 0.5 for a Void opposite xx(xx) empty suit ('x' up to Jack) or for a Super FIT in Opponents' hands if you have a Void in that suit !**

**Do not add anything for a Void opposite any Axx xxx+ suit**

**Add 0.5 for 6 by 2 FIT in a side suit with the 2 Controls (not in the Trump)**

**Add 0.5 for the 3 TOP Honors (AKQ) in a side 5 by 2 or 4 by 3 Misfits suits (but not in 4 y 4 suit), even 4 by 2 cards with all 4 Honors (not in the Trump)**

**Add 0.5 for KQJx+ in a side suit (not in the Trump)**

**Add 1.0 for KQJTx+ in a side suit (not in the Trump)**

**Add 1.0 for AKQxx(xx) in a side suit (in both hands, not in Trump)**

**.**  
**Add 1.0 for a Singleton King opposite AQx+ (0.5 for the King +1.0 for the 3 TOP Honors). Do not add anything for a Singleton 'x' opposite AQx+**

**Add 1.5 for 5 card AKQJT side suit (not in the Trump, in one hand)**



## **The Negative Adjustments**

### **For NT contracts:**

**Subtract 0.5 if you do NOT have 5 by 3 or better FIT**

**NOTE: Never play 3 NT contract with 2 by 2 in a suit with only 1 TOP Honor !!**

### **For suit contracts:**

If you have chosen a Misfit for a Trump, your PL with Majors will go 0.5 down (except with 5 by 2 Misfit with at least 1 TOP Honor between the 2 cards), but with Minors your **PL** always goes 1 Down.

For any 6 card suit opposite a Void, your PL will go 1 Down.

For any 7 card suit opposite a Void, your PL will go 0.5 Down.

**Subtract 1.0 for any two 4+ cards opposite Singletons or Voids**  
(in one hand)

**Subtract 1.0 for any King opposite a Void** ("bad" Void) except in the Trump suit.

**Subtract 1.0 for any King (no Ace) opposite a Singleton** (except for Singleton Ace; "bad" Singleton) except in the Trump suit.

**Subtract 1.0 for any King + Ace opposite a Void** ("semi-bad" Singleton) except in the Trump suit.

**Subtract 0.5 for any King + Ace opposite a Singleton ("semi-bad" Singleton) except in the Trump suit.**

**Subtract 0.5 for an Ace + a Queen opposite a Void** ("semi-bad" Void)

**NOTE: Do not subtract, nor add anything for an Ace + a Queen opposite a Singleton.**

**Subtract 0.5 for any 2 Mirror suits** (especially when you have only one FIT) if there are not 2 TOP Honors in the suit !!

**Subtract 0.5 for any 5+ card suit without any Honors.**

**NOTE: Mirror suits are 2 by 2, 2 by 3, 3 by 3, 3 by 4 !!**

**Subtract 1.0 for full Mirror hands** despite the TOP Honors in the suits !

**For a Singleton Ace opposite any Singleton do not make any Adjustments !**

Your Trump Play Level is equal to your NT Play Level, but only if you have any 5 by 3 or better FIT (4 by 4 FIT will not help you !). If you do not have such FIT, your NT PL will be 1 below your suit PL.

**For any contract:**

**Subtract 0.5 when the difference of partners' B#s is  $\geq 5.5$**   
(it works with Negative Bases too)

**Subtract 0.5 when you have 3 or 4 Aces which are more than your Kings and no Queen.**

Do not do that if you have only 1 or 2 Aces !!

### **More Negative Adjustments**

1. For **5 by 2 Trump Misfit in Minors** downgrade your PL by **1.0**
2. For **5 by 2 Trump Misfit in Majors**, if you do not have a TOP Honor in the 2 card Trump suit, **downgrade your PL by 0.5**
3. For **5 by 2 Trump Misfit in Majors**, if you do have a TOP Honor in the 2 card Trump suit, **don't do anything !**
4. Be aware to apply the **Negative MIRROR Adjustments** with 2 balanced or **ambiguously balanced hands (hands that consist of 5+ card suit but no V / S)**

Some ambitious bridge players, mostly mathematicians, have made **Bridge Hand Evaluators**, some of them very good, but a few of them have **connected it to a newly created Bidding System**, because it is hugely time-consuming !

## **It is not easy to create a successful Bidding !**

Fortunately, you already have both the **Fp Explicit Hand Evaluation Counting** and the **Fp Bidding System**, but do not forget:

**The Playing is your own responsibility!**



### **The Simple Theory**

The Bidding space is divided by Bases. Each Base consists of 0.5 points and has a number, so the B# shows the hand's strength.

The sum of both partners' B# will supply the game's Play Level (PL) before the Adjustments (if any).

**Find Your Base Number (B#, the contract tricks, your exact strength)**

**B# = the sum of all Honor & Distributional points minus 2.0**  
**To find your PL (Play Level) for the FIT suit, use the sum of both partners' B#s.**

**Your NT PL = your suit PL if you have a 5 by 3 (or better length) FIT (4 by 4 won't help!), if you do not have a Void or a Singleton. In any other cases your NT's PL is lower (usually by 1) than your suit's PL.**

When your partner discovers your exact distribution using the **SCOR - SCOR** convention (which simultaneously shows the exact length of your Basic suit along with your side suits) and on the next **Relay** your exact shape, your partner may ask you for your exact **B#**. Answer by steps. Your 1st step answer must show your initial B# shown by the Opening bid. For any of the next steps, you must show a higher B# with 0.5 increments.



## Control Points (CP, the Controls)

**Ace = Void = 6 CP**

**King = Singleton = 4 CP**

NOTE: The Void must be count for 10 CP (when you are sure that it is opposite an empty TOP Honors suit).  
Also, when asked for **CP**, show only your **real CP**, if your partner is aware of your exact distribution.

## How to show all of your CP & EQ with 1 answer only

With up to 6 card suit or 5/5 bi-color, to discover the 1st step CP correct answer, both players must use the Formula:

**The 1st step CP = 4\*B#, along with 4 EQ (Equivalent Queens)**

The 1st step answer will show **CP = 4\*B# along with 4 EQ**

The 2nd step answer will show **CP = 4\*B# + 2 along with 3 EQ**

The 3rd step answer will show **CP = 4\*B# + 4 along with 2 EQ**

The 4th step answer will show  $CP = 4*B\# + 6$  along with 1 EQ  
The 5th step answer will show  $CP = 4*B\# + 8$  along with no EQ

Then divide the rest of your CP by 2 to discover how many additional steps to add to show the total of your CP

For example:

Suppose you have **5 card suit, B3 and 20 CP** and your partner use **4♣ bid** asking you for your all TOP Honors

Your 1st step answer for  $CP = 4*B\# = 4*3 = 12$ , so the rest of your  $CP = 20 - 12 = 8$

Now **divide the rest of your CP by 2** to find the additional steps:  
 $8/2 = 4$  (for a total of 5 steps)

For example: The **1<sup>st</sup> step** after **4♣ Relay** is **4♦**. So, 4 more steps are: **4♥, 4♠, 4NT, 5♣**. Your answer after **4♣ Relay** must be the **5<sup>th</sup> step = 5♣** showing a total of **20 CP** along with **zero EQ**.

♠ ♥ ♦ ♣

With **7 card suit or 6/5 bi-color**, to discover the 1st step CP correct answer, both partners must use the Formula:

**The 1st step CP = CP =  $4*B\# - 2$ , along with 5 EQ**

The 1st step answer will show  $CP = 4*B\# - 2$  along with 5 EQ  
The 2nd step answer will show  $CP = 4*B\#$  along with 4 EQ  
The 3rd step answer will show  $CP = 4*B\# + 2$  along with 3 EQ  
The 4th step answer will show  $CP = 4*B\# + 4$  along with 2 EQ  
The 5th step answer will show  $CP = 4*B\# + 6$  along with 1 EQ

Then divide the rest of your CP by 2 to discover how many additional steps to add to show the total of your CP

For example:

Suppose you have **7 card suit + a Singleton, B(3.5) and 18 CP** and your partner use **4NT** bid asking you for your all TOP Honors

Your 1st step answer for **CP = 4\*B# - 2 = 4\*3.5 - 2 = 12**, so the rest of your **CP = 18 - 12 = 6**

Now **divide the rest of your CP by 2** to find the additional steps: **6/2 = 3** (for a total of 4 steps)

The **1st step** after **4NT Relay** is **5♣**. 3 more steps are: **5♦, 5♥, 5♣**.

Your answer must be 4th step = **5♣** showing a total of **18 CP along with 2 EQ**.

♠ ♥ ♦ ♣

With **8 card suit or 6/6 bi-color or 7/5 bi-color**, to discover the 1st step CP correct answer, both partners must use the Formula:

**The 1st step CP = CP = 4\*B# - 4, along with 6 EQ**

The 1st step answer will show **CP = 4\*B# - 4** along with **6 EQ**

The 2nd step answer will show **CP = 4\*B# - 2** along with **5 EQ**

The 3rd step answer will show **CP = 4\*B#** along with **4 EQ**

The 4th step answer will show **CP = 4\*B# + 2** along with **3 EQ**

The 5th step answer will show **CP = 4\*B# + 4** along with **4 EQ**

The 6th step answer will show **CP = 4\*B# + 6** along with **3 EQ**

**In all cases, for any of the next step answers, raise the CP by 2 and lower the EQ by 1.**

**That way, you will discover the exact number of all partner's TOP Honors with 1 question - 1 answer only !**

**No other bridge system in the world can do it !**



### **How to show your TOP Honors by SCOR**

After discovering the exact number and kind of partner's **CP** and **EQ**, the **Quest** may ask for the colors of the TOP Honors. The answers are by **SCOR** and will show the "**2 of a kind**" by **priority**:

**2 Kings**

**K + Q**

**K + A**

**A + K + Q** (1st show **K + Q**, then show **K + A**)

**1 King**

**3 Kings** (show naturally the omitted suit, the suit where you do not have a King)

**2 Queens**

**3 Queens** (show naturally the omitted suit, the suit where you do not have a Queen)

**2 Aces**

**3 Aces**

**1 Ace**

### **Some useful information**

**To make 3 NT you will need PL  $\geq 4.0+$  & 22+ CP**

**To make 4 HE or 4 SP you will need PL = 3.5 or PL  $\geq 4.5$  & 22+ CP**

**NOTE: NEVER play 4 HE or 4 SP with an exact Play Level (PL) = 4.0 if you do not have a Singleton or a Void; play 3NT instead !**

**That area is the Fp Bermuda Triangle and your contract will sink !!**

**To make 5 CL or 5 DI you will need PL  $\geq 5.0$  & 28+ CP !**

**To make a small SLAM in a suit, you must have PL  $\geq 6.0$  & 32+ CP**

**To make a small SLAM in NT, you must have PL  $\geq 5.5$  ! & 34+ CP**

**NOTE: Never play a SLAM with PL= 6 & 30 CP only! A small SLAM is possible even with 30 CP when you have a side card suit with all 3 TOP Honors or 2 good FITs or if you have 1 good FIT + 1 Super Fit of 10+ Trumps with both Controls.**

**To make a GRAND SLAM you must strictly have PL >= 7.5 & 36 or 40 CP (not 38 which are physically impossible and must be lowered immediately to 34 CP !)**

**NOTE: A GRAND SLAM is possible with 36 CP (all 4 Aces) 2 good FITs (with all TOP Honors) or 1 good FIT + 1 Super Fit of 10+ Trumps with both Controls.**

**If your partner asks you directly for your Controls (before asking you for your exact B#) use the Formula to calculate it:**

**B# = any CP / 4 – 1, where any CP = real + pseudo CP**

The Table below shows the **approximation between HCP and the Fp B#s** (courtesy of **Mr. Aleksander Dulevski**).

**It is useful only when you plan to play NT Contract !!**

Notice the arithmetical HCP progression by rising with 3 HCP for any 1.0 Fp count up for easier remembering !

<b>B# .... HCP .....</b>	<b>B# ... HCP .....</b>	<b>B# ... HCP</b>
-1.5 = ~ 2 .....	1.5 = ~12 .....	4.5 = ~21
-1.0 = ~ 4 .....	2.0 = ~13 .....	5.0 = ~22
-0.5 = ~ 5 .....	2.5 = ~15 .....	5.5 = ~24
+0.0 = ~ 6 .....	3.0 = ~16 .....	6.0 = ~25
+0.5 = ~ 8 .....	3.5 = ~18 .....	6.5 = ~27
1.0 = ~ 10 .....	4.0 = ~19 .....	7.0 = ~28

**NOTE: The table's HCP shown are for balanced hands (no 5 card suit, no Singleton by Fp requirements).**

.

If you persist in knowing your HCP for mild to ambiguous unbalanced hands, **expect 1 HCP less than the shown HCP**. With more unbalanced hands, expect 2-3 HCP less than the shown HCP.

Remember that **B# = 1.0 ~ 10 HCP for balanced hands** (no 5 card suit, no Singleton by Fp requirements) & **B# = 1.0 ~ 9 HCP for unbalanced hands**. That will help you to find the HCP very fast for any B#.

Go to: <http://force-point> to obtain the complete Force Point bridge bidding system set for 4 Team players for \$26.10 via PayPal (tax included, no hidden fees):

- 4 e-Books **"Slam after Slam with Force Point"** about the **Force Point** bidding system.
- The digital version - 4 'Sysnotes' computer programs (no installation necessary) for use by the time you play live or on the Internet. Lifetime free upgrade of the 'Sysnotes' data file.
- 4 **licenses** for the right to use the Force Point Bidding on International Tournaments

NOTE: For Teams of 6 or 8 players, pay x2 respectively (for including the coach stuff)

No licenses are needed for using Force Point Bidding in domestic Pair or Team Tournaments.

Mr. Pavel Boeiv  
The Force Point Bidding Developer

<https://www.facebook.com/groups/1133524473730926>

<http://force-point.com>

Search by Google: [force-point-system@force-point-bridge.com](mailto:force-point-system@force-point-bridge.com)

The corrected 7<sup>th</sup> final edition of the book **"Slam after Slam with Force Point"** will be sent for publishing in standard color on 12/18/2025. After that date, the format of PDF eBook along with the DEMO Counting & the Sysnotes computer programs (the digital book of the Force Point Bridge Bidding System for the Windows operating system) will be on sale for the Holidays on:

<http://force-point.com>

Although the price of the Force Point complete set looks the same, it actually dropped by 50%, because now the cost for a Team of 4 players is \$26.10 (before it was \$26.10 for a pair) and it is possible to stay that low because I almost fulfilled my goals !

So, make your bridge partners happy with this tremendous weapon for the fraction of the cost of \$6.525

♠ ♥ ♦ ♣

After that date, send an **SMS** to the New York- based phone:

**+1 - (718) - 66 - FIT IN** or **+1 - (718) - 663 - 4846**

♠ ♥ ♦ ♣

Around the world, use the **TOLL - FREE** phone:

**+1 - (844) - JIDAI 2B** or **+1 - (844) - 543 - 2422**

If you have any questions about Force Point Bidding or to obtain information on how to arrange up to 8 hours of free

consultation about the system in BBO, do not hesitate to call or to send a SMS.

