

## Vehicle Movement

1

All vehicles for this force may perform a movement action.

## Vehicle Movement

2

All vehicles for this force may perform a movement action.

## Vehicle Movement

3

All vehicles for this force may perform a movement action.

## Vehicle Movement

4

All vehicles for this force may perform a movement action.

## Vehicle Movement

5

All vehicles for this force may perform a movement action.

## Demolition

1

If the demolition charge is placed and the skill check failed, the satchel charge or bangalore associated with this number detonates.  
Otherwise, treat as a buffer card.



## Demolition

2

If the demolition charge is placed and the skill check failed, the satchel charge or bangalore associated with this number detonates.  
Otherwise, treat as a buffer card.



## Reinforcements

2

An off table unit arrives as per the scenario instructions.  
Otherwise, treat as a buffer card.

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