

Leader



Weapon	FM	S	E	L

Leadership



The leader may give one action to another unit under the following conditions:

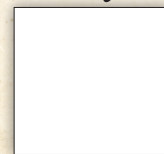
- The leader has authority over that soldier, leader or crew member.
- The target is within ZC.
- The leader or the target has line of sight (LOS) to the other.

Soldier



Weapon	FM	S	E	L

Infantryman



Weapon	FM	S	E	L

Rifleman



Weapon	FM	S	E	L

Buffer

No Actions are performed by the units in this deck.

Advancing



All soldiers and leaders assigned to this number may perform one *mass move* action. This may include a fatigue move if the soldier is not already fatigued.



Reinforcements



An off table unit arrives as per the scenario instructions. Otherwise, treat as a buffer card.

