THE FACE OF BATTLE

Vehicle Reference Sheet

									_	
Operational Data										
Name	Type SV	Size	Speed	Crew	Radio	GP	Year	Last Used		
Combat Data										
Combat Data Component Damage										
TS TM CD C	Co-Ax Bow	A/A				Close Defence	_	P 00.	MG (AA)	
						Cupola	፱		MG (Bow)	
Gun Data						Optics Radio #1			MG (Co-Axial) #1 MG (Co-Axial) #2	
Main Gun Type	AP AP+ H	E HE+	Size Pr	i Sec		Radio #2 Traverse	=	Sor	Main Armament [7
Wall dall		- 112	5120			Vision	=	360		_
Structure Value										
Armour Data						Drive Train Engine		70		
Turret Turret Turret Front Side Rear	Man Hull Front	Hull Side	Hull Rear	op Btr	n	Road Wheels Steering				
	110.110					Suspension				
Natas	<u> </u>					Throttle Tracks				
Notes:					- 1	Wheels		50		
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Vehicle Releigice Stiest										
Operational Data										
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								OSCU		
Comba	t Data									
Combat Data Component Damage										
TS TM CD C	Co-Ax Bow	A/A				Close Defence	_		MG (AA)	
						Cupola Optics	=		MG (Bow) MG (Co-Axial) #1	
Gun Data						Radio #1	□		MG (Co-Axial) #2	_
Main Gun Type	AP AP+ H	E HE+	Size Pr	i Sec		Radio #2 Traverse	=	Sec	Main Armament [
		ш				Vision			Structure Value	7
Armour Data						Drive Train Engine		70		
Turret Turret Turret	Man Hull	Hull	Hull	op Btr	n	Road Wheels				
Front Side Rear	Front	Side	Rear			Steering Suspension				
					_	Throttle		70		
Notes:					_ [Tracks Wheels	===			
					_ [