**Jr. Comet Basketball League 2022**

**4th and 5th Grade Leagues**

**General Information**

1. The actions of all Coaches, Players, and Fans should glorify God in the spirit of Christian Fellowship. This league was established for the social and physical development of players. The goals of the league are to teach basketball fundamentals, promote sportsmanship, and develop a love of the game.
2. All games will begin with prayer. The home team will lead the prayer. On the schedule, the home team is listed second and will sit to the left of the scorekeeper. The visiting team is listed first and will sit to the right of the scorekeeper. Teams should warm up opposite of their bench.
3. Play will begin on December 4th and run through February 26th. Games will be on Saturdays on the Bishop Kelley campus and other Diocesan schools when necessary.
4. **Teams need 5 players to play a game. Teams will have 10 minutes after the scheduled start time to field 5 players or a forfeit occurs. If a team needs to borrow a player in order to start the game, you can borrow from another team from your school. The 2 coaches (as well as the coach who is loaning the player) must agree on what player will be shared. If the 5th player shows up, the borrowed player is no longer needed and should then leave the game.**
5. Players should attend the school they are playing for OR support that parish. (We need to be aware of any player that does not attend the school but is on the team.)
6. COVID-19 protocols – Masks are strongly encouraged but not required.
7. Teams should arrive no earlier than 15 minutes before their scheduled game time to limit congestion in the hallways.
8. The bench area and seating area must be cleared between games so they can be wiped down.
9. Spectator seating will be spaced out to maintain proper social distancing.
10. Additional information will be posted on our website – [www.jrcomethoops.com](http://www.jrcomethoops.com) If you have any questions, comments or concerns feel free to email us at jrcomethoops@bishopkelley.org

**Game Rules**

1. **Games**
	1. Length - each game will consist of four 5-minute quarters. The clock will stop on every dead ball (HS rules). Each team will have **3 timeouts** per game.
	2. Coaches are not allowed on the floor.
	3. Overtime - There will be 1-minute overtime if the game ends in a tie. If it is still tied at the end of overtime, we will go to sudden death (first team to score, wins).
2. **Defense**
	1. Switching and helping is allowed, double teaming is not.
	2. Individual player personal fouls as well as team fouls will be kept. A player will be disqualified with their 5th personal foul. One and one will be shot on the 7th team foul and two shots on the 10th of each half.
	3. Zone defense is allowed in the 4th and 5th grades.
	4. Pressing and zone-trap defenses (for example 1-3-1 half court trap) ARE allowed ONLY during the 4th quarter for both 4th and 5th grades. If a team is up by 10 points or more, pressing is not allowed.
3. **Offense**
	1. There is a 3-point line in the 4th and 5th grades.
	2. Four corner offenses and stalling are legal but are not encouraged.
4. **Violations**
	1. 4th & 5th grades - High School rules will apply.
	2. Violations will result in a change of possession.
5. **Playing Time**
	1. All players will play at least 2 full quarters. Substitutions **will** be allowed during the quarter, so it is up to the coach to make sure each player plays half the game.
	2. There is a limit of 10 players per roster. The league must approve any roster with more than 10
6. **Misc. Rules**
	1. Free throw lines: 15ft
	2. Goal height: 10ft
	3. Ball size: 28.5