Event Day Itinerary:

- -Registration opens 12pm Friday, March 25
- -Badge Pickup opens <u>9:00am</u> Saturday, April 2nd. In the lobby of the Courtyard Inn and will remain there from 9a-11am. Afterwards will be located in the Marketplace (Seton Room).
- -Game Library opens at 9am, (to sign out a game all guests must be registered and have a primary badge #)
- -Last call for library game sign out is 10pm (all Board Games to be completed and returned by midnight)

Stuff to do:

<u>9a-12am</u> <u>Designer's Corner (Hall 2)</u>

If you are a designer hosting a new game, sign up at the registration desk for a table and time block.

Players are not required to sign up to play a new game in Designer's corner. Simply look for available seats at the table to join.

<u>9a-12am</u> <u>Hot Games Tables (Hall 1):</u>

Hot games will remain set up on their assigned tables all day. A sign-up sheet will be at each table to reserve a seat for the next game. Please pay it forward and teach the game to the next group.

Ark Nova – two tables (1x upgraded components)

Vagrantsong - two tables

Quacks of Quedlingburg (upgraded components)

7 Wonders Acrhitects

Libertalia

Cleopatra and the Society of Architects Deluxe Edition

Radlands

<u>D6 Café Zone Tournament (Hall 2):</u>

Sign-up at the Registration Desk or online in advance by going to www.tabletopyyc.com and find the blog post about tournaments.

<u>1p-4pm</u> Dice Throne <u>7p-10pm</u> Red Dragon Inn

Kids and Family Events (Hall 2):

<u>10a-11am</u> Tumblin' Dice for Kids

<u>11a-12pm</u> Pitchcar for Kids

All Ages Events (Hall 2):

<u>1p-2pm</u> All Ages Pitchcar

<u>2p-3pm</u> All Ages Tumblin Dice

Kids Table Hosted Games (Hall 2):

<u>9am</u> Animal Upon Animal / Rhino Hero Junior

<u>10am</u> Valley of the Vikings / Go Away Monster

<u>11am</u> Orchard / Spot it! / Monza

12pm Ice Cool / Yummy Yummy Monster Tummy

<u>1pm</u> The Magic Labyrinth / Outfoxed

<u>2pm</u> Rhino Hero: Super Battle / Bling Bling Gemstone

<u>3pm</u> Outfoxed / My First Castle Panic

Other Hosted Games (Halls 2, 3, and 4):

Hosted games will be taught/guided by a game host. Sign up at Registration desk to games being hosted during the day or join in a game that needs more players. You can also host your own game any time during the day.

<u>9:30am</u>	Twilight Imperium 4 th Edition	6 players	3-8 hours
<u>9:30am</u>	Scythe	4 players	90-120 min
<u>9:30am - 12:30p</u>	Alma Mater	4 players	90-150 min
11am	Captain Sonar	8 players	45-60 min

<u> 1pm – 4pm</u>	Gentes	4 players	90 min
<u>2pm</u>	7 Wonders	7 players	60 min
<u>4:30pm – 7:30pm</u>	Pandemic Iberia	5 players	45 min
<u>6pm</u>	Rising Sun	5 players	2 hours
<u>8pm – 11pm</u>	Clans of Caledonia	4 players	30 min

Party Games Tables (Halls 2 and 3):

<u>10am</u>	Codenames	2-8 players	15 min
<u>11am</u>	Wits & Wagers	20 players	25 min
<u>12pm</u>	Spyfall Time Travel	2-8 players	15-45 min
<u>1pm</u>	Resistance	5-10 players	30 min
<u>2pm</u>	Tsuro	2-8 players	20 min
<u>3pm</u>	Incan Gold	3-8 players	20-40 min
4pm	When I Dream	4-10 players	30 min
<u>5pm</u>	Just One	3-7 players	20 min
<u>6pm</u>	Decrypto	3-8 players	15-45min
<u>7pm</u>	Deception Murder Hong Kong	4-12 players	20 min
<u>8pm</u>	Times Up!	4-18 players	90 min
<u>10pm</u>	Pit	3-8 players	30-90 min
<u>11pm</u>	Awkward Guests	1-8 players	45-75 min

Other Stuff To Do:

<u>8pm</u> Live music by "Klank'd" in Rendesvouz Lounge - \$10 cover charge and reservations required at 8pm

<u>9am – 10pm</u> Event Marketplace to buy/sell games and accessories

MARKETPLACE

Buying or Selling games or accessories?

Selling

Two options to sell using the sales tickets included in this package for each item:

- -Complete a small sales ticket with the purchase price, your primary badge #, and name of the game. Affix with painters tape or equivalent which will not damage the box. To save time you can print and complete and attach the tickets in advance. We will have blank forms and tape at the event you can use. Please print clearly to avoid any confusion.
- -Silent auction: Attach the completed silent auction form to your item and set the minimum price and minimum bid increments to start the bidding. You may use either or both the auction sheet and a purchase price ticket on the same game to give buyers the option. Forms will be available at the event if you need them. If you need more than 5, please let us know in advance to make sure we have enough printed for you.

Buying

Anyone can make purchases from the marketplace for items not being auctioned or by paying the full price for an item being auctioned (if the seller has attached a sales ticket in addition to the auction form). No badge # is required to make these purchases.

If you decide you want a primary badge number to place bids on auction items in the marketplace or to sell an item, you will need to provide your registration information to the marketplace desk if you have not registered for one prior to the event. This will include billing details with a valid payment method. Any bid without a valid badge number will be disqualified and the next valid bidder will win the item.

At 10pm the auction closes with all final bids accepted and the buyer's credit cards will be charged immediately after the auction unless paid for in person while picking up. Sale tickets for all items sold in the marketplace will be reconciled and 100% of the proceeds will be sent to the seller following the event. We are absorbing all transaction fees for the sale, to encourage more people to fill the marketplace. The marketplace will only accept Debit, Visa, and Mastercard. Cash will not be accepted.