

160th Scottish Games Football Tournament - Labor Day Weekend 2026

Rules

1. All rules are FIFA unless otherwise noted
2. 2 x 15 minute halves, 5 min break
3. 4 field players plus goalkeeper
4. 70 x 50 yard field
5. Full size goals and penalty boxes
6. No offside
7. 1 center referee and 1 bench assistant referee
8. Rosters of 9 players plus coach
9. Substitutions on the fly at halfway line on bench side. Departing player must be off field before substitute can enter the field.
10. Yellow card, player must be subbed, out for min of 5 mins. Two yellow equal red.
11. Red Card, player out for rest of game, no sub. Player may be banned from rest of the tournament at the referees and/or Tournament Directors discretion.
12. Goals can be scored direct from kick off and goal kicks.
13. Shin guards are required.
14. Corners not taken, goal kick by defending team. Corners count in case of a tie.

Points system

1. Win 6 pts
2. Tie 3 pts
3. Shutout 1 pt
4. Goals up to 3 for winning team 1 pt each
5. Max Points 10 pts

Tiebreaker for group place finishes

1. Head to head
2. Goals scored
3. Goals conceded
4. Corner kicks won
5. Red cards
6. Yellow cards
7. Penalty kicks/Coin toss