

# **Morgan Run Men's Golf Association Tournament Guidelines**

## **I. GENERAL TOURNAMENT GUIDELINES**

The Morgan Run Men's Golf Association (Association) is open to men golfing members of Morgan Run Club and Resort (Club). The Association Board consists of four (4) elected positions and several appointed positions. The Tournament Chairman is one of the appointed positions. The Tournament Chairman chairs the Tournament Committee.

The Tournament Committee manages the Association's tournaments through this Morgan Run Men's Golf Association Tournament Guidelines.

These Guidelines will generally govern the conduct of tournaments, and specifically the conduct of the following eight major events:

1. President's Cup
2. Member-Member
3. Two-Man Better Ball
4. Team Challenge
5. Club Championship
6. Two-Man Eclectic
7. Four Man Tournament
8. The Player's Tournament

Additional Guidelines are included herein for social golf events to govern the conduct of non-major Club tournaments managed by the Association:

1. 5 Club Tournament
2. College Colors Tournament

## **A. GENERAL CONDITIONS OF COMPETITION**

1. Unless otherwise specified in the Individual Tournament Guidelines (e.g., Two-Man Better Ball and Two-Man Eclectic) below, tournaments are to be played from the white yardage markers.
2. All Tournaments will be conducted under the USGA Rules of Golf and all applicable local rules of the Club.
3. In general, entry fees for major tournaments will be a minimum of forty dollars (\$40) per man and will be billed by the Club. All players who enter a tournament will be charged for it; unless they notify the Tournament Committee they intend to withdraw by 5:00 p.m. on the Wednesday prior to the first round of the tournament.
4. Flights for each tournament will consist of at least 6 and no more than 12 player/teams. As nearly as possible, flights will be of equal size within each division.
5. Prizes awarded for each tournament are to be funded out of fees charged for participation in each tournament. All prizes will typically be distributed within each flight for net scores based on 40%, 30%, 20%, and 10% of funds with ties apportioned. Flights with less than eight players/teams will have prizes distributed such that no more than half of the player/teams in each flight receive awards. Flights with 6 or 7 player/team flights will get 50%, 30% and 20%. Total prize money will be divided among flights in proportion to the number of players in each flight. Any exceptions to prize awards are specified in the Individual Tournament Guidelines (e.g., Presidents Cup, 4 Man Tournament) below.
6. The winners in the Club Championship, the President's Cup, and the Two-man Better Ball will have their names engraved on the respective perpetual trophies. The Club Champion

(Open and Junior) and the President's Cup winners each will be awarded a permanent trophy by the Tournament Chairman at the Annual Meeting of the Members. Exceptions may be allowed at the discretion of the Board or Tournament Chairman. Each of the top three Player's Points winners will be presented a trophy at the MGA annual meeting in December.

7. For all Association Tournaments a player may obtain distance information by using a distance-measuring device. If, during a stipulated round, a player uses a distance-measuring device to gauge or measure other conditions that might affect his play (e.g., elevation changes, wind speed) the player is in breach of Rule 14-3.
8. Pace of Play is important to the competition. If a group is delaying play they will be given a "warning" to speed up play. A second warning will result in the timing of their play. If they still are not catching up, in match play events they will be asked to move ahead a hole and the hole skipped will be declared a tie and in stroke play events they will be given a two stroke penalty.
9. A "Gold Division" is established for high handicap and senior MGA members. The tournament committee will include a flight in MGA tournaments in which all players will play from the gold tees. Depending on the number of gold-tee entries in any given tournament, the number of flights, players and prizes in the Gold Division may vary from the other divisions.
- 1 Eligibility for Gold Division play will be *Age (in whole years) + Index*  $\geq 82$  and the player must be approved for tournament play by the Handicap Committee. Eligibility criteria may be subject to change in the future with the approval of the MGA Board.
- 2 Exceptions include: (a) The Club Championship Super Senior Division will play from the gold tees with no restrictions; (b) Two man formats (member-member, better ball and eclectic) will include a Gold Division with both players meeting the 82 hurdle OR a team with one 82 player AND a combined age + index of at least 164; (c) players with 18+ course handicaps, regardless of age, will play from the Gold tees for the 5 Club Tournament; (d) players with age+index slightly below the 82 hurdle may request to play in the Gold Division by petition to the Tournament Chairman who may grant the request depending on the number of qualified entrants in the Gold Division.
- 2.1 Match play involving any player(s) meeting the Gold Division eligibility may be played from the gold tees. All matches MUST be played from the same tees. The decision on tees shall be made by the player with the highest age + index if both are qualified for gold tees, by coin flip in the case of ties, and by the qualified player if his opponent is not qualified.

#### **B. RESPONSIBILITIES OF THE ASSOCIATION BOARD**

1. The Association Board will appoint the Tournament Chairman, the SCGA Thursday and Saturday Team Officials, the San Diego County Seniors Official, and the Wednesday Choose-Up Captain.
2. The Board will secure tournament and social event dates from club management.
3. The Board shall from time to time name certain tournaments or tournament trophies for individuals or events. However, the Board shall review any such naming every two years from the date of action. The Board can change the name, continue the name, or remove the name. If the Board changes the name or continues the name, the Board will again review it in one year. The Secretary will be responsible for keeping records of such actions and bring to the Board's attention the need for upcoming action.

#### **C. RESPONSIBILITIES OF THE TOURNAMENT CHAIRMAN**

1. The Tournament Chairman will be responsible to the Board for planning, staffing and conducting all competitions except social events, SCGA team play, San Diego County Seniors Interclub play, and Wednesday Choose Ups.
2. The Tournament Chairman will:
  - a. Appoint a Tournament Committee consisting of up to three association members.
  - b. Select one Committee member as Tournament Captain to supervise each event.
  - c. Cause special rules to be issued in writing for each event in cooperation with the golf shop.
  - d. Audit the plans and performance of those in charge of each event for compliance with these guidelines.

#### **D. RESPONSIBILITIES OF THE TOURNAMENT CAPTAIN**

1. The Captain will recruit a sub-committee to conduct his tournament in accord with these guidelines.
2. The sub-committee will audit scorecards and display round results and flight standings following each round. Players signing incorrect scorecards will be disqualified.
3. At least four weeks prior to the first round of any tournament, the Tournament Captain will announce the tournament. The announcement will include the dates, the time periods available for teeing off, the handicap limits, if any, the rules for breaking ties, and the sign-up deadline.
4. The Tournament Captain, working with the golf shop, will make up the flights, determine pairings, and schedule teeing times in accord with the applicable individual Tournament Guidelines below. The golf shop will post the teeing times and pairings at the Club at least 24 hours prior to the first teeing time.
5. For the purposes of constructing flights and making pairings only, Tournament Captains may use the SCGA Handicap Details for the prior period, when the current report is not available in time. The Handicap Index as stated in the individual tournament guidelines will be the first criterion applied in making up pairings and flights.
6. The Tournament Captain, working with the golf shop, will have a Starter at the first tee on all designated Tournament days for all scheduled teeing times. The Starter will monitor the teeing off process, be prepared to answer questions, distribute scorecards, distribute, and/or advise on any special rules, and generally be helpful to the players. (A Starter's table is recommended.)
7. The Tournament Captain and the Head Professional will have the authority to decide when play is to be postponed, delayed or canceled because of inclement weather, and he will have the authority to decide what, if anything, will be done to make up for rounds or holes which were lost due to inclement weather. Players who on their own volition fail to complete scheduled rounds because of weather can be disqualified at the discretion of the Tournament Captain.

#### **E. RESPONSIBILITIES OF THE PLAYERS**

To be eligible for a major tournament a player must:

1. Be a member of the MGA in good standing having a SCGA handicap index with Morgan Run as reported on the GHIN Club web roster report for the month in which the tournament is to take place. New members without a Morgan Run Ghin Handicap must provide a "scoring record" from their prior (USGA) club of the last 20 eligible rounds (five of which

need to be within past six months )with dates, scores, slope and ratings for review, or the member must have posted a minimum of 5 rounds of golf on the Morgan Run Ghin system played within the prior six months . In all cases qualifying rounds for a handicap index must be played and posted prior to the tournament's specified handicap cutoff date.

This info will be entered into our (Ghin) system and will provide an index at the next Ghin revision date, or if needed the "trend index" or "low index" can be used if needed prior to the revision date.

The Head Professional and MGA Handicap Chairman must confirm or establish the validity of Member's Handicap Index before he is eligible to play in the tournament. Exceptions may be made under certain circumstances such as illness or injury, long vacations, new members, etc.

The tournaments that feed SCGA tournaments (e.g., Club Championship and 2-Man Better Ball) have eligibility requirements that are compatible with the SCGA requirements.

2. Familiarize himself with the USGA Rules of Golf, these Tournament Guidelines and any rules special to the tournament in which he is competing.
3. Appear at the first or assigned tee promptly. When competition is between individuals, a competitor will be automatically disqualified if he arrives at the first tee too late to tee off before the next playing group begins to tee off. When two or more partners make up a side, a side may be represented by one partner for all or any part of a match; all partners need not be present. An absent partner may join a match between holes, but not during play of a hole.
4. Report the results of each round of play promptly upon completion to the tournament committee. Each player is responsible for his score and therefore must sign the scorecard.
5. All of the "major" tournaments will be posted as "T" rounds, except for those whose formats preclude posting of individual scores (i.e., the Member-Member, Member-Guest, and the second round of the Two-Man Eclectic Tournaments). If you play in major tournaments, you will be instructed on the proper posting procedure. In most cases, the pro shop staff will be responsible for validating and posting the tournament scores. In match play events, if you pick up because a hole was conceded you will record the score you likely would have received on that hole. If the match ends before you have completed the entire 18 holes you will record your score on the holes not completed as a net par.

## II. INDIVIDUAL TOURNAMENT GUIDELINES

### PRESIDENT'S CUP

**DESCRIPTION:** The President's Cup is a multiple round single elimination bracket tournament. Each individual game is match play between two players. There will be four flights/brackets with a maximum of 16 players per flight. If the number of entrants does not complete a flight/bracket, byes are used in the first match play round only. The overall winner is decided in a play-off between the four flights. The winner will have his name engraved on the perpetual President's Cup trophy.

**HANDICAPS:** Players will use the current Handicap Index for the date the match is played.

**ENTRIES:** If there are more than 64 entrants, a qualifying round will be used to determine the 64 man field. The number of players in the qualifier is determined by the number of entrants over 64. The order of registration for the event will be used to determine the players in the qualifier. For example, if there are 74 entrants, the last 20 players to register will be in the qualifier to determine the 10 that complete the 64 man field. Those playing in the qualifier have a 50% chance of qualifying. If there is a tie for the last qualifying position, a card-off starting with the first hole will be used to determine the qualifiers. The qualifiers will be divided evenly

into four flights by current handicap index. If there are ties for the position in the flights, a random drawing will be used to determine the flight and/or seeding in a flight. The Tournament Captain will construct the seeding in accordance with the USGA rules of match play. Only the 64 people completing in the first match play round will be charged an entry fee.

**DATES:** The Qualifying Round will be contested on a specified Saturday, with tee times for all pairings. A seeding party will be conducted after the qualifying round to complete the bracket. For all match play rounds, opponents will have two weeks to mutually schedule their match. Players unable to schedule a mutually agreeable tee time will flip a coin to determine the match victor.

**PAIRINGS:**

1. The groups for the qualifier round will be set by the golf shop based on handicap index.
2. All other rounds are arranged by the players.
3. The four flight winners will be paired so that the winner of the lowest handicap flight plays the winner of the highest handicap flight and the two middle handicap flight winners play each other. The two winners will play for the championship.

**LOCATION:** Each of the rounds may be played on any course combination.

**TIES:** Ties will be played off beginning on the next hole where the match has been played (usually, this would be the first hole played in the match). The tie is broken when one player wins a hole.

**PRIZES:** Due to the nature of the format, prizes will be awarded based on the actual number of matches won. The winner will have his name engraved on the perpetual President's Cup trophy.

**PLAYER'S SERIES POINTS:** All players competing in the President's Cup will receive 5 points. For each additional round competed in the player will receive a bonus point. Flight winners will receive an additional bonus point and the Cup Winner will receive 3 additional points.

## **MEMBER - MEMBER**

**DESCRIPTION:** The Member - Member is a stroke play tournament. Each side consists of two partners. The partners will play three 6-hole formats - Better Ball, Modified Chapman, and Scramble.

**BETTER BALL** – Each player will play his own ball from tee to hole observing the Rules of Golf; (e.g., no improving lies). The lower gross score of the partners is their score for each hole.

**SCRAMBLE** – Each player will hit a drive. Players will select the drive of their choice and play from within one club length of that spot no nearer the hole and in the same terrain as the original resting place. From that place through to the hole the same procedure will be used except upon reaching the green ball placement cannot be changed more than 6 inches no nearer the hole.

**MODIFIED CHAPMAN** – Each player will hit a drive. Players will select the ball of their choice with the same restrictions as with scramble. The player's ball selected will then step aside and his partner will hit the next shot. The players will then alternate shots until the ball is holed. Players may choose to play their own ball and place the ball with the same restrictions as with the scramble. Players will both hit tee shots on the next hole.

**HANDICAPS:** Players will use the current Handicap Index as the tournament Handicap Index. The team's course handicap will be 40 % of the combined course handicaps of the two players. Partners must play with a course handicap differential not to exceed eight strokes; the higher course handicap will be reduced to meet this requirement. The team's net score will be computed as the team's gross score minus the team's course handicap.

**FLIGHTS:** Flights will be based on aggregate Handicap Indexes. Flights will be of equal size, as nearly as possible.

**PAIRINGS:** Pairings for the tournament will be based on aggregate Handicap Indexes.

**TIES:** Ties will be allowed to stand, and prizes will be apportioned.

**PLAYER'S SERIES POINTS:** All players competing in the tournament will receive 5 points. The first four places in each flight receive points; 1st receives 5 points, 2nd receives 4 points, 3rd receives 3 points, and 4th receives 2 point.

## **TWO-MAN BETTER BALL**

**DESCRIPTION:** Two competitors play as partners, each playing his own ball, and each playing two rounds. The lower net score of the partners is their score for each hole. The sum of these best net scores for the two rounds (36 holes) is the partners' score for the tournament. The low net score (independent of flight) will have their names engraved on the perpetual Two-Man Better Ball trophy. The lowest 36 hole net score of all teams that are SCGA eligible (might not be the lowest net score for the tournament) will represent Morgan Run at the SCGA Four-ball Net Championship Qualifier.

**ELIGIBILITY:** Partners must play with a course handicap differential not to exceed eight strokes; the higher course handicap will be reduced to meet this requirement. In addition, the team must meet the current SCGA eligibility requirements to represent Morgan Run at the SCGA Four-ball Net Championship Qualifier.

**HANDICAP:** Players will use their current Handicap Index as the tournament Handicap Index.

**FLIGHTS:** Flights will be based on aggregate Handicap Indexes. Flights will be as nearly as possible of equal size.



**PAIRINGS:** Pairings for the first round will be based on aggregate Handicap Indexes. Pairings for the second round will be based on standings per flight and for the field. The six teams with the lowest 18 hole net scores in the field will be paired (6 with 5, 4 with 3, and 2 with 1). All other teams will be paired within their flight.

**TIES:** For prizes, ties will be allowed to stand and prizes will be apportioned. For the trophy and SCGA Qualifier, any tie will be played off at sudden victory.

**PLAYER'S SERIES POINTS:** All players competing in the tournament will receive 5 points. The first four places in each flight receive points; 1st receives 5 points, 2nd receives 4 points, 3rd receives 3 points, and 4th receives 2 point.

## **TEAM CHALLENGE**

**DESCRIPTION:** Team Challenge is a match play tournament consisting of "teams" competing against other teams in match play formats.

**HANDICAPS:** Players will use the current Handicap Index throughout the competition.

**TEAM COMPOSITION:** Captains of the four teams will be selected by the tournament committee. Each captain may select his co-captain.

**TEAM "DRAFT":** Players will be selected in a "draft" by the captains. All players signing up for the event will be "drafted."

**FORMAT:** The competition will include both 2 man team match play and individual match play. The captain will submit his rosters by player assignment to the tournament chairman in a minimum of 24 hours prior to the match. The "matches" will be posted on the "day of the match." Each team captain will submit 3 players to be designated as "franchise players" each week. These players might be used to play up to two players from the opposing team if the opposing team has more players. Each team will designate two 2 man teams who will compete in better ball matches.

**SCORING:** For each match, one point will be awarded to the player/team winning the "front nine", one point to the winner of the "back nine" and one point to the "total" winner. The winning team will be the team with the "most points." Individual matches, team matches or team scores may end in a tie.

The "Champion" will be the team with the best Win-Loss record after the 3 weeks of play. In case of a tie for 1st place the teams involved in the tie will compete in a sudden victory playoff with the Captain designating two team members to represent his team. A Better Ball format will be used with strokes being determined off the lowest handicap among the selected participants. Play will commence from the 1st hole of that day's matches. If two courses were used, the team captains will draw to determine the course for the playoff. A tie for 2<sup>nd</sup> or 3<sup>rd</sup> place will not be subject to a tie breaker and prize money will be apportioned.

**PRIZES:** The winning team will share equally 70% of the prize pool. The team(s) finishing second will share 30% of the prize pool.

**PLAYER'S SERIES POINTS:** All players competing in at least one match will receive 5 points. Players receive 1 additional point for playing in a match won by their team and ½ point for a tie.

## **CLUB CHAMPIONSHIP**

**DESCRIPTION:** The Club Championship is a stroke play tournament with 3 divisions (Open, Senior, Super Senior). The Senior division is open to members of the Association who are 55

years of age or older on the date of the first round. The Super Senior division is open to those members 70 years old or older who elect to play in this segment of the tournament.

The Club Championship is a 72 hole stroke play tournament for those wishing to be designated the Morgan Run Club Champion and be eligible to represent the Club in the SCGA Tournament of Champions. For those interested in the Open Net Championship, the Senior Gross and Net Championship or the Super Senior Gross and Net Championship play will be only 36 holes.

**FIRST 36 HOLES** - The first 36 holes will be played by players with a handicap index of 8 or less electing to compete for the Morgan Run Club Championship (72 holes). Note: The qualifying handicap index can be adjusted (higher or lower) each year by the tournament chairman based on the population of MGA members. If the number of juniors that qualify for the 72 hole portion is too low, the Junior Champion will be the Junior with the lowest gross score during the second 36 hole portion.

**PAIRINGS:** Pairings will be random for the first round and based on standings for the second round.

**TEEING MARKERS:** All play will be from the blue yardage markers.

#### **SECOND 36 HOLES - ALL ENTRANTS**

**FLIGHTS:** Flights per Division will be based on Handicap Index. Flight winners will be decided on the basis of net scores only.

**HANDICAPS:** Players will use their current Handicap Index as the tournament Handicap Index.

**PAIRINGS:** Pairings per flight will be based on handicap for the first round and on standings for the second round. Players electing to compete for the Morgan Run Club Championship (72 holes) will be players with the 16 lowest gross scores and any player within 10 strokes of the lead. Pairings will be based upon the standings for the rounds completed.

**TEEING MARKERS:** The Open and Senior Divisions will play will be from the white yardage markers, Super-Seniors will play from the gold markers.

**CLUB CHAMPIONS:** The competitor who records the lowest 72 hole gross score is the Morgan Run Club Champion. The junior competitor who records the lowest 72 hole gross score of all the junior entries is the Morgan Run MGA Junior Champion. The competitors who record the lowest gross and net scores in the Senior and Super-Senior Division, regardless of flight, will be the champions. The Champions will have their names engraved on the respective perpetual trophies. If there is a tie for any of the Championships, a playoff will be held on the afternoon of the last designated day of the tournament. The playoff will be contested on a hole-by-hole basis. A player is eliminated from the hole-by-hole playoff whenever his score on a hole is higher than the lowest score for that hole (gross or net score - depending on the championship). The survivor of this elimination process is then the Champion.

**TIES:** Ties for net prizes within flights will be allowed to stand and prize money apportioned.

**PLAYER'S SERIES POINTS:** All players competing in the tournament will receive 5 points. The first four places in each flight receive points; 1st receives 5 points, 2nd receives 4 points, 3rd receives 3 points, and 4th receives 2 points. The champions will receive an extra 5 points.



## TWO-MAN ECLECTIC

**DESCRIPTION:** The Two-Man-Eclectic is a stroke play tournament. Each side, consisting of two partners, plays two rounds over the same course. The score for each side is the sum of the best net scores recorded for each of the 18 holes by either partner in either round.

**HANDICAPS:** Players will use the current Handicap Index as the tournament Handicap Index. Partners must play with handicap differential not to exceed eight strokes. When the handicap differential of partners exceeds eight strokes, the higher handicap will be reduced to meet this requirement.

**FLIGHTS:** Flights will be based on aggregate Handicap Indexes. Flights will be of equal size, as nearly as possible.

**PAIRINGS:** Pairings for the first round will be based on aggregate Handicap Indexes. Pairings for the second round will be based on standings in each flight after the first round.

**TIES:** Ties will be allowed to stand, and prizes will be apportioned.

**PLAYER'S SERIES POINTS:** All players competing in the tournament will receive 5 points. The first four places in each flight receive points; 1st receives 5 points, 2nd receives 4 points, 3rd receives 3 points, and 4th receives 2 point.

## FOUR MAN TOURNAMENT

**DESCRIPTION:** Four competitors play as partners in a shamble format. Two drives per player will be required. For the selected tee shot, players may place the ball within one club length of the selected shot, but not nearer the hole. If the selected tee shot lies in the rough, hazard, fairway, sand bunker or fringe of the green, the ball may be placed within one club length of the selected shot, not nearer the hole, and it must remain in the rough, hazard, fairway, sand bunker or on the fringe of the green. All partners complete the hole from the selected tee shot. Points will be awarded for each of the two best scores on each hole:

- 1 point for gross bogey
- 2 points for gross par
- 3 points for gross birdie
- 4 points for gross eagle
- 6 points for gross double eagle
- 6 points for a Hole-In-One

Teams will apply the [ClubCorp Home Club Qualifying](#) quota system as the method to establish minimum scoring requirements. Winners will be determined by most points over their team's minimum scoring requirement.

**HANDICAPS:** Players will use the current Handicap Index as the tournament Handicap Index.

**PAIRINGS:** Each team will play as a foursome. Players may make their own foursomes. There are no handicap restrictions for players in each foursome.

**PRIZES:** Prizes will be awarded to the four teams scoring the most points and distributed based on 40%, 30%, 20% and 10% of prize fund.

**TIES:** Ties will be allowed to stand, and prizes will be apportioned.

**PLAYER'S SERIES POINTS:** All players competing in the tournament will receive 5 points. Each member of the winning team will receive an additional 5 points, 2<sup>nd</sup> place 4 points, 3<sup>rd</sup> place 3 points, and 4<sup>th</sup> place 2 points.

## **THE PLAYERS**

**DESCRIPTION:** The Association sponsors "THE PLAYERS" to recognize those golfers who have played and excelled in the Association events during the year. The field of twenty eight players will be selected as follows: all players that participated in all major MGA events plus top point winners to complete the field. Ties for final spots will be broken by most 10's; most 9's; most 8's in events.

The Players is a match play event within each foursome. Players will compete against each of the golfers in his foursome. Two points will be awarded to the winner of each hole. A tie will award each player one point. Since each player will be playing each of his opponents in his group concessions should not be given. Playing three individual matches, each player could win as many as 108 points during the day. Each point is worth an amount determined by the tournament committee in Golf Shop scrip.

Each player in the foursome will also be assigned to a team composed of one member from each grouping. The point winner within each foursome at the end of the round receives 7 points for the team; 2nd place receives 5 points; 3rd place receives 3 points; 4th place receives 1 point. If there are ties for point totals in the foursome, the points will be shared. The team scores will be used to divide a pool of additional prize money: 50% to the winning team, 30% for second, and 20% for third place.

**HANDICAPS:** Players will use the current Handicap Index as the tournament Handicap Index.

**PAIRINGS:** Players will be grouped in foursomes based on Handicap Indexes.

**TIES:** Ties will be allowed to stand, and prizes will be apportioned.

## **THE 5 CLUB TOURNAMENT**

**DESCRIPTION:** The 5 Club Tournament is a stroke play event. Each player selects 5 clubs to be used for the event (only five clubs allowed in golf bag during the round). There will be two divisions based on index: 17.9 and under in one division and 18.0 and over in the other.

**HANDICAPS:** Players will use the current Handicap Index for the date the event is played.

**FLIGHTS:** Flights per Division will be based on Handicap Index. As nearly as possible, flights will be of equal size.

**TIES:** Ties for net prizes within flights will be allowed to stand and prize money apportioned.

**TEES:** The 17.9 and under division will play the white markers and the 18.0 and over division will play the gold markers.

**PLAYER'S SERIES POINTS:** No Player's Series Points for this event.

## **THE COLLEGE COLORS TOURNAMENT**

**DESCRIPTION:** The College Colors Tournament is for players who wish to show their pride in the college or university that they attended or currently support. All players will complete 18 holes using a Modified Stableford scoring system: Players will be awarded 1 point for a Net Bogey; 2 points for a Net Par; 3 points for a Net Birdie; 4 points for a Net Eagle and 5 points for a Hole in One or Net Double Eagle.

Player's Conferences/Schools will be grouped geographically into four TEAMS. Each team will have their team members scores recorded with the BEST 60% of their player's scores becoming their TEAM SCORE. Foursomes, when possible, will consist of Players representing each of the

four TEAMS. Players should wear appropriate school colored attire representing their College/University of choice.

**HANDICAPS:** Players will use the current Handicap Index for the date the event is played.

**PRIZES:** Winning TEAM takes all.

**TIES:** Ties will be broken using the best score starting with the highest and next highest handicap hole until the tie is broken.

**TEES:** All TEAMS will play from the white markers.

**PLAYER'S SERIES POINTS:** No Player's Series Points for this event.