

game pitch: seascape



main character(s):

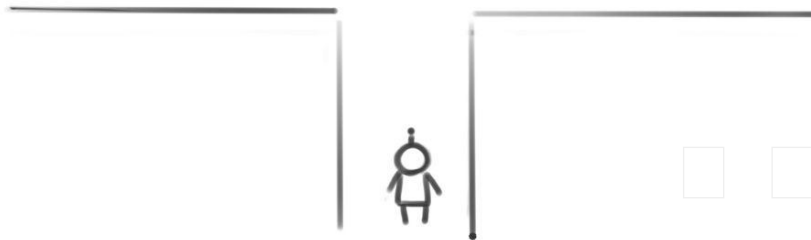
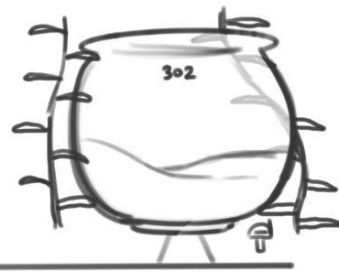
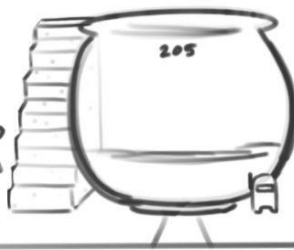
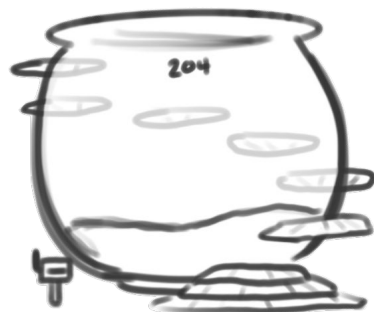
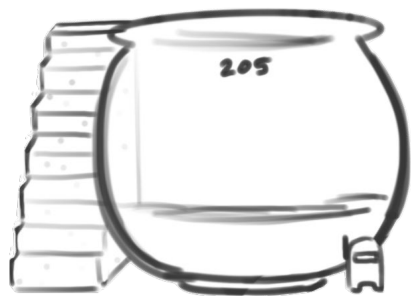


*concept art
– haven't made them pixelated yet



*choose your own fish bowl to live in

NEIGHBORHOOD / OR MC'S 'HOUSE'





– in game characters
(diff. variations (creature -> human like creature))



