

Our Mission

Our mission is to help fuel the next generation of techies. We specialize in technology job placement & STEM exposure for inner-city youth.



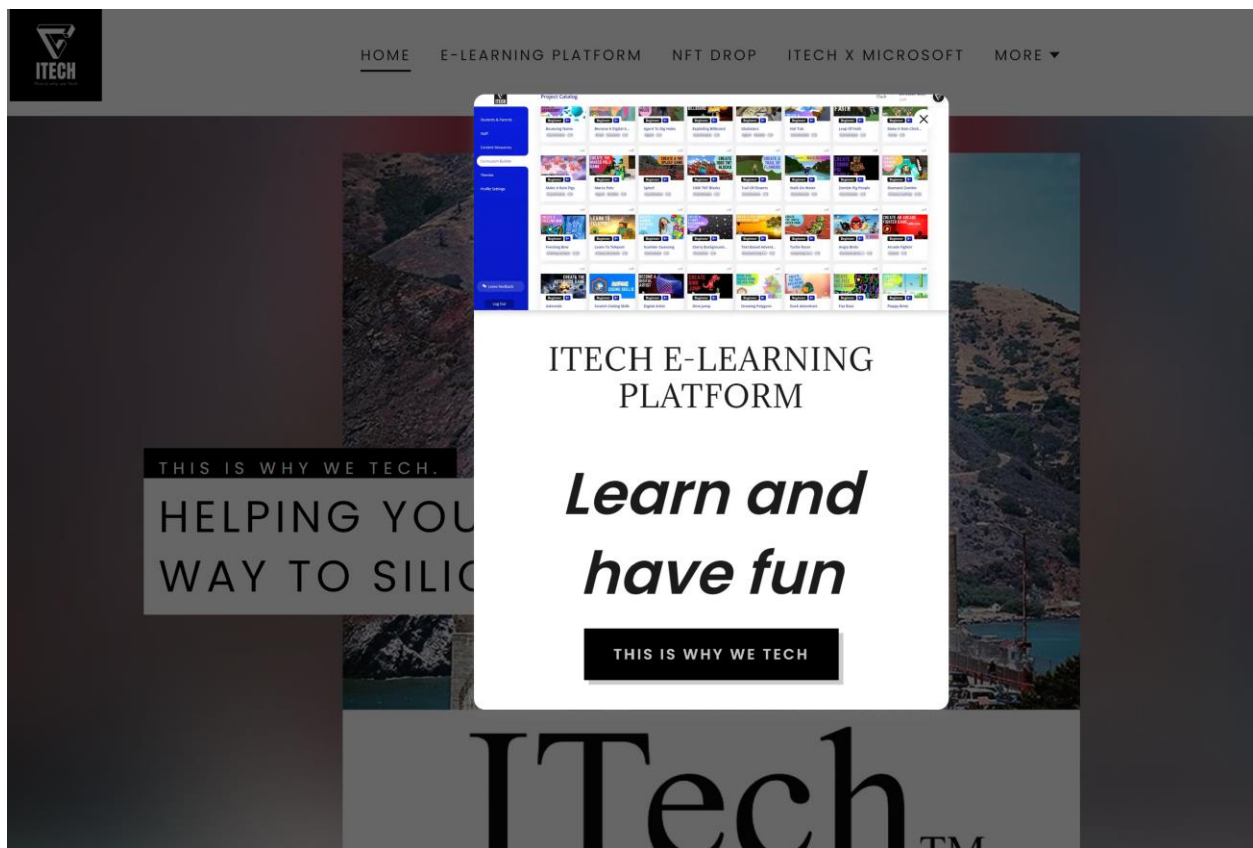
ITECH

This is why we Tech

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ITech's mission is to give access to technology to people around the world no matter their economic background. We spent over three years working with teachers, schools and engineers to create a one of one e-learning platform to allow students to learn will gaming.

We've partnered with some of the top game creators in the world to help fuel the next generation of STEM students.



The Platform includes.

200 Exciting Coding Courses

500 Engaging Coding Quests

750 Fun Challenges

“This why we Tech”

Itech E-Learning Platform for STEM Educators

Features and benefits of our platform;

- **Text-Based Coding**

Kids learn real programming languages, such as Java, Lua, Python, JavaScript and C#

- **Comprehensive Curricula**









50+ self-guided courses and over 500 hours of student projects available



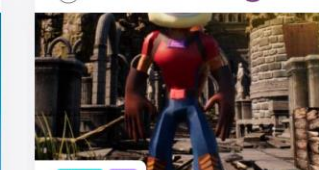

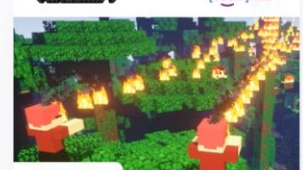


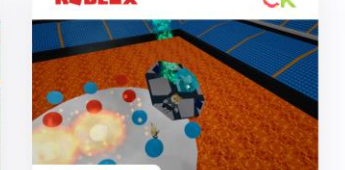




- **Creative Tools**

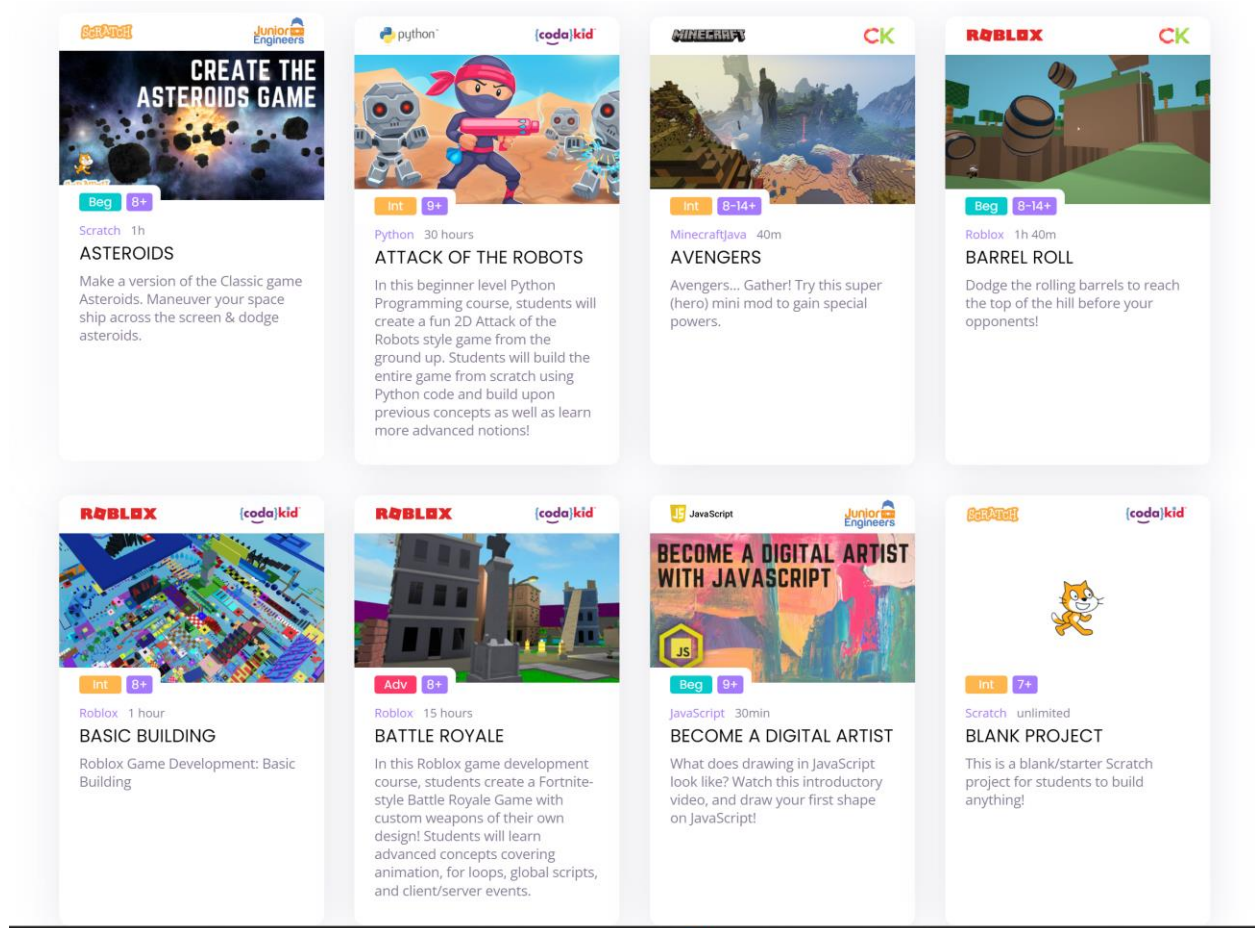
Features designed to provide turn-key solution for educators and entrepreneurs

- **Secure And Ferpa Compliant**

Our Curated Course Catalog

  <p>CREATE 1000 TNT BLOCKS</p> <p>Begin 9+</p> <p>MinecraftEducation 30min</p> <p>1000 TNT BLOCKS</p> <p>Use coordinates and chat command to create a block of 1000 TNTs, and marvel as it blows a massive hole in your Minecraft world!</p>	  <p>CREATE THE 21 GAME</p> <p>Int 9+</p> <p>Python 1h</p> <p>21</p> <p>Recreate the 21 game in Python with functions, if-else logic, and while-loops, and try to win against your friends!</p>	  <p>2D GAME IN UNITY</p> <p>Int 14+</p> <p>Unity 4h</p> <p>2D GAME IN UNITY</p> <p>In this lesson, we're going to be setting up the project in Unity to create your first 2D game.</p>	  <p>2D IDLE CLICKER</p> <p>Int 14+</p> <p>Unity 3h</p> <p>2D IDLE CLICKER</p> <p>In this lesson, we're going to be setting up the 2D Idle Clicker project in Unity.</p>
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 <p>Int 14+ ZENVA</p> <p>Unity 3h</p> <h3>2D PLANE IN THE RIVER</h3> <p>We will be creating a 2D Plane in the River game in this course.</p>	 <p>Int 14+ ZENVA</p> <p>Unity 3h</p> <h3>2D SPACE ATTACKERS</h3> <p>We will be creating a 2D Space Attacker game in this course.</p>	 <p>Beg 9+ [coda]kid</p> <p>Unreal 30 hours</p> <h3>3D GAME DEVELOPMENT 1 WITH UNREAL</h3> <p>Using the professional game engine used to make the best-selling game "Fortnite", students master Unreal Engine 4 and build a professional quality 3D platformer. Students master the Blueprints visual scripting language.</p>	 <p>Int 14+ ZENVA</p> <p>Unity 5h</p> <h3>3D GAME IN UNITY</h3> <p>In this lesson, we're going to be setting up the initial project.</p>
 <p>Adv 8+ [coda]kid</p> <p>MinecraftJava 5 hours</p> <h3>A.I. AND FIREBALLS 1.12</h3> <p>In this fiery course, students will customize the AI of their creature (from Create A Creature) to create a fearsome fireball attack. Students will learn about Artificial Intelligence and randomization.</p>	 <p>Beg 8+ [coda]kid</p> <p>Roblox 8 hours</p> <h3>ADVENTURE MAPS</h3> <p>In this popular Roblox coding course, students use the Roblox Studio editor and Lua programming to build their very own Adventure Map. We cover key concepts such as conditionals and variables.</p>	 <p>Beg 9+ [coda]kid Junior Engineers</p> <p>MinecraftEducation 1h</p> <h3>AGENT TO DIG HOLES</h3> <p>With a loop and some movement sequences, you can program your Agent Dig!</p>	 <p>Beg 8-14+ CK</p> <p>Roblox 2h 0m</p> <h3>ALIEN ATTACK</h3> <p>Hop from orb to orb in the arena to gain points and avoid the alien explosions!</p>
 <p>Beg 8+ Junior Engineers</p> <p>Scratch 1h</p> <h3>ANGRY BIRDS</h3> <p>Learn to make a game like Angry Birds. Shoot balls at targets to score points.</p>	 <p>Int 14+ ZENVA</p> <p>Unity 2h</p> <h3>AR SPACE SHOOTER</h3> <p>We'll be creating an AR space shooter game in Unity, using AR Foundation. Installing AR Foundation app or building to Android or iOS.</p>	 <p>Beg 8+ Junior Engineers</p> <p>Scratch 1h</p> <h3>CREATE AN ARCADE FIGHTER GAME</h3> <p>Make & use variables to track your health, track your character's movement. Use functions to define blocks of code.</p>	 <p>Beg 9+ python [coda]kid</p> <p>Python 1 hour</p> <h3>ART EXPLOSION</h3> <p>Create a cool art designs!</p>



Request more information at;

Website: www.itech0.com

email: info@itech0.com