

# **Syed Farhan Ashraf**

Senior Game Developer

# **My Contact**

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## **Education Background**

- NANO DEGREE IN C++ FROM UDACITY 2020 - 2021
- Mohammad Ali Jinnah University BACHELOR OF COMPUTER SCIENCE Completed in 2016
- Board of Intermediate Collage SSAT DEGREE COLLEGE Completed in 2012
- Board of Secondary Education
  D.M.S School Karachi Completed in 2010

## Skill

| Multiplayer              |                            |
|--------------------------|----------------------------|
| Unreal Engine            |                            |
| Unity3d                  | $\bullet \bullet \bigcirc$ |
| GamePlay Programming     |                            |
| Material System          | $\bullet \bullet \bigcirc$ |
| Animation System         | $\bullet \bullet \bigcirc$ |
| C++                      | $\bullet \bullet \circ$    |
| Optimization & Profiling | $\bullet \bullet \bullet$  |
| Leadership               |                            |
| Critical thinking        |                            |

# Language

Urdu English

## **About Me**

I am passionate about gaming outside of work and play competitive games in my free time. Also I am Innovative game programmer with over 8 years of experience in gaming field. Seeking unreal game developer position to utilize knowledge and skills to advance portfolio and potential for increased responsibility.

# **Professional Experience**

## MyWhoosh | Senior Game Developer Dec 2022 – Present

Key responsibilities:

- Implement multiplayer system that contain more than 1000 users per event.
- Implement player Character system of multiple categories.
- Implement Garage system for changing gears on runtime.
- Optimize game for mobile platform and support lowend devices.
- Game Profiling in Memory , Network , UI , MetaData and Rendering.

#### Big Immersive | Lead Game Developer July 2021 - Dec 2022 (Dec 2022 - March 2023 Remote)

Key responsibilities:

- Working on metaverse project in which integrate technical systems.
- Create NFT Generator in which it will create a NFT in GLTF format through unreal.
- Create DLC system for NFT and use NFT within multiple games.

Innovative Solutions | Unreal Game Developer Jan 2019 - June 2021

Viftech Solutions | Game Developer Dec 2017 - Jan 2019

Innovator Desk | Game Developer Jan 2017 - Dec 2017

Game Strom Studios | Unity Game Developer June 2015 - Dec 2016

## **Portfolio**

www.syedfarhanashraf.com