

SOFTWARE SKILLS

- *Microsoft Office Suite*
- *Microsoft PowerPoint*
- *Microsoft Word*
- *Maya Program*
- *Adobe Illustrator*
- *Adobe Photoshop*
- *UnReal Engine*
- *Digital Storytelling*
- *2D and 3D Animation*
- *Digital Imaging*
- *Game Modeling*
- *Character and Object Design*
- *Game Production Pipelines*

ADMINISTRATIVE SKILLS

- *Typing*
- *Professional Writing*
- *Interactive Storytelling*
- *Drawing and Illustration*
- *Observational Drawing*
- *Concept Design and Illustration*
- *Game Design Documentation*
- *Hard Surface and Organic Modeling*
- *Atmospheric Perspective*
- *Substance Painter*
- *Lead Concept Artist*

EDUCATION & CERTIFICATIONS

The Art Institute of Atlanta, Georgia

- **Bachelor of Fine Arts: Game Art Design**

June 2019

PROFESSIONAL EXPERIENCE

Librarian/Assistant

June 2018 to Present

- Received check and credit card payments
- Charge and discharged books and supplies to customers
- Answered questions and confronted problems with customers
- Repaired small problems in computers and printers
- Issued Accuplacer tests to students
- Kept computer workstations clear of debris
- Collaborated with Supervisor about problems in the workplace