**Long Eaton Singles Darts League**

**Decathlon Rules of Play**

1. Players will play on their board and in order of the draw.
2. Players missing their turn will forfeit that event only.
3. Only 3 darts practice prior to each event.

**Event 1: 15 Dart Starter,**

Player to throw 5 times (15 Darts), score as high as possible

Maximum 900 Points

**Event 2: Greens R Good,**

Player to throw 5 times (15 Darts), hit as many greens as possible

Same green cannot be hit in any 3 dart throw, 50 Points / Green

Maximum 750 Points

**Event 3: 170 Max Out,**

170 Out Shot, Max 30 Darts, 170 Points Scored for 9 Darts

+20 for every dart below, -20 for every dart above

Maximum 290 Points

Minimum -250 Points

**Event 4: Shanghai,**

Player to throw 3 Darts at Numbers 1,3,5,7,9 in that order

Target to hit shanghai, (in Any Order), 10 points for single, 20 Double, 30 Treble, 50 point bonus for shanghai

Maximum 550 Points

**Event 5: Bulls and 25’s,**

Player to throw 5 times (15 Darts), hit as many bulls or 25's

Score as many points as possible

Maximum 750 Points

**Event 6: Four Corners,**

Player to throw 3 darts at each double, 3, 6,11 & 20 in sequence

Hit as many doubles as possible, 20 points / double

Maximum 240 Points

**Event 7: Golf,**

Player Throws 3 Darts at each number, 1-18, Single = 1, Double =2, Treble = 3, front 9 to be played by all player followed by back 9

Par per Hole = 3, +20 points per extra point hit, - 20 points per point below.

Maximum 2160 Points

**Event 8: 21 Darts at 21 Doubles,**

Player to throw 1 dart at each double, 1 to 20 then Bull, in that order

20 Points per double hit

Maximum 420 Points

**Event 9: 21 Darts at 21 Small Singles,**

Player to throw 1 dart at each small segment, 1 to 20 then 25, in that order

20 Points per small segment hit

Maximum 420 Points

**Event 10: Snooker,**

* Score as big a break as possible.
* First 3 darts are to hit a red, if red is hit then your break is immediately underway, If not, the break ends.
* Hit a red, then any colour, then red, then any colour, etc etc. until the end or a miss is made.
* Any colour may be hit after a red. When the final red is hit, any colour may be hit, then the colours **must** be hit in the order of, Yellow, Green, Brown, Blue, Pink and finally the Black.
* When a red is hit during a break it will be marked so it may not be hit again. If this happens then the break is finished.
* 5 points awarded for each point scored in snooker.

Maximum 735 Points