Law Enforcement **START HERE** LAW ENFORCEMENT BRANCH LE First arriving [] Get briefing (verbal) [] Co-locate with MEDICAL BRANCH [] Size up report [] Coordinate with INTELLIGENCE SECTION [] Identify Hot Zone [] Establish COMMAND (mobile) **TACTICAL GROUP** [] Radio ID: CONTACT 1 [] Coordinate CONTACT TEAM(s) [] Engage [] Prioritize 1Threat, 2Rescue, 3Clear [] Update Hot and Warm Zones LE 2nd-4th arriving [] Update casualty information to Triage Group [] Communicate with CONTACT 1 [] Link-up **CONTACT TEAM** LE 5th arriving (5th Man) [] Contain or neutralize threat [] Radio ID:TACTICAL [] Update location as moving [] Get briefing (verbal) [] Report casualty locations, numbers [] Establish Casualty Collection Point(s) [] Assume COMMAND [] Set STAGING location [] Request additional resources PERIMETER GROUP [] Separate radio channel* [] Assign more CONTACT TEAMs [] Establish INNER PERIMETER First LE Supervisor [] Establish OUTER PERIMETER [] Get briefing (verbal) [] Assume COMMAND INTELLIGENCE / INVESTIGATIONS SECTION [] Get briefing (verbal) [] Set COMMAND POST location [] Separate radio channel* Assign STAGING manager [] Coordinate with Communications Center [] Assign PERIMETER GROUP [] Collect incoming information, tips, leads [] Assign MEDICAL BRANCH to FD/EMS [1 Brief COMMAND **Second LE Supervisor** [] Consider REUNIFICATION BRANCH [] Get briefing (verbal) [] Assign INVESTIGATIVE OPERATIONS GROUP [] Assume COMMAND [] Assign INTELLIGENCE GROUP [] Request additional resources [] Designate First LE Supervisor as LAW ENFORCEMENT BRANCH [] Assign INTELLIGENCE SECTION [] Assign LEAD PIO to establish **JOINT INFORMATION CENTER** First FD/EMS Supervisor [] Go to COMMAND POST *Leader monitors two channels, their channel and the [] Request MEDICAL BRANCH assignment assigned BRANCH / COMMAND channel. *Target minimum staffing 2 LE, 2 Medical for each RTF.

Fire / EMS **Multi-Discipline MEDICAL BRANCH STAGING** [] Check-in and list resources [] Get briefing (verbal) [] Request additional resources [] Give resources assignment, location, and channel [] Assign TRIAGE GROUP [] Prioritize assignments as directed [] Assign TRANSPORT GROUP [] Maintain minimum resources as directed [] Co-locate with LAW ENFORCEMENT BRANCH LEAD PIO (JOINT INFORMATION CENTER) [] Consider TREATMENT GROUP [] Establish JOINT INFORMATION CENTER TRIAGE GROUP [] Establish Media Staging Area [] Get briefing (verbal) [] Clear all messaging and releases with COMMAND [] Stand-up RESCUE TASK FORCE(s) [] Announce Reunification site when authorized [] Co-locate with TACTICAL GROUP **REUNIFICATION BRANCH** [] Get operable areas, routes, and Casualty Collection Point location(s) [] Get briefing (verbal) [] Deploy RESCUE TASK FORCE(s) [] Select Reunification Location [] Location approved by INTELLIGENCE SECTION [] Notify DISPATCH of Location Not for public release RESCUE TASK FORCE[†] [] Assign REUNIFICATION STAGING MANAGER [] Assemble team and equipment [] Notify TACTICAL when deploying [] Request additional resources [] Assign SERVICES GROUP [] If not done, establish Casualty [] Assign ACCOUNTABILITY GROUP Collection Point(s) [] Assign ASSEMBLY GROUP [] Rapidly assess casualties [] Notify INTELLIGENCE SECTION when ready to announce Location to public [] Report counts to TRIAGE GROUP [] Identify Ambulance Exchange Point **REUNIFICATION SERVICES GROUP** and confirm with TACTICAL [] Assign Set-up Unit [] Coordinate casualty evacuation [] Assign Law Enforcement Unit [] Assign Transportation Unit TRANSPORT GROUP [] Assign Medical Unit [] Get briefing (verbal) [] Establish Family Assistance Center [] Co-locate with TACTICAL GROUP REUNIFICATION ACCOUNTABILITY GROUP [1 Determine routes [] Assign Accountant Unit [] Separate radio channel* [] Get Hospital capacity count [] Assign Checker Unit [] Assign Greeter Unit [] Transport casualties from Ambulance Exchange Point(s) [] Assign Reunifier Unit [] Assign Exit Control Unit [] Target 3 per ambulance (1ea Red/Yel/Grn) [] Distribute to Hospitals REUNIFICATION ASSEMBLY GROUP [] Keep Transport Log [] Assign Class Leader Unit [] Assign Nutritional Support Unit [] Consider Entertainment Unit

Improvised Explosive Device (IED)

DISCOVERY or DETONATION [] Announce "Bomb Cover" or "Bomb Go" [] Secondary threat scan (device, 5ft, 25ft) [] Maintain 540° scan [] NEVER TOUCH Bombs [] Bombers are Bombs

CONTACT and RESCUE

- [] Consider threat to life and alternate route
- [] Mark (Chem Lights) and bypass
- [] Provide security element if possible

EXPOSED SURVIVOR RESCUE

- [] Direct survivor movement explicitly
- [] View area for secondary threats
- [] Establish narrow cordon in/out of area
- [] Provide Direct Threat Care only
- [] Evacuate to standoff / Isolate / Barricade

FROM RADIO SAFE DISTANCE (300ft or standoff)

- [] Report IED location, description, size
- [] Report action taken
- [] Request Bomb Squad

NO SURVIVORS THREATENED

- [] View area for secondary threats
- [] Reposition personnel to safe standoff
- [] Report impact to assignment and priority
- [] Cordon off 360° device kill zone
- [] Control cordon security awaiting Bomb Squad

Standoff Distance

Stalluoli Distallue				
IED	Size	Minimum with Cover	Preferred	
Pipe Bomb	5 lb	70 ft	1200 ft	
Suicide Bomber	20	110	1700	
Briefcase/Suitcase	50	150	1850	
SUV / Van	1000	400	2400	

[‡]See Help Guide and DHS reference for IMPORTANT information.

ACTIVE SHOOTER INCIDENT MANAGEMENT CHECKLIST

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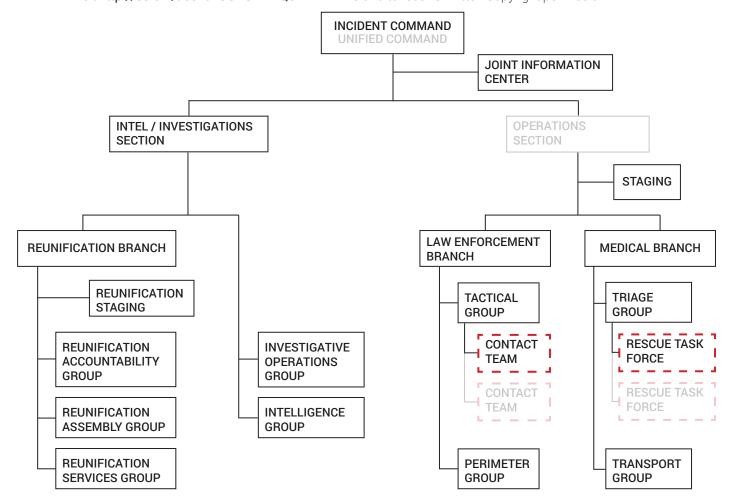


Fig 1. Active Shooter Incident Command Organizational Chart

WARNING! Rev 3.0 7/2019

DO NOT USE UNLESS AUTHORIZED. USER ASSUMES ALL RISK. FOR USAGE REQUIREMENTS AND WRITTEN PERMISSION, VISIT http://c3.cm/asc



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START ON OTHER SIDE